

# Denotational semantics

*Semantics and Application to Program Verification*

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École normale supérieure, Paris  
year 2013–2014

Course 2

26 February 2014

# Introduction

## Operational semantics (last week)

Defined as small execution steps (*transition relation*)  
over low-level internal configurations (*states*)

Transitions are chained to define (*maximal*) traces  
possibly abstracted as input-output relations (*big-step*)

## Denotational semantics (today)

Direct functions from programs to mathematical objects (*denotations*)  
by induction on the program syntax (*compositional*)  
ignoring intermediate steps and execution details (*no state*)

⇒ Higher-level, more abstract, more modular.  
Tries to decouple a program meaning from its execution.  
Focus on the mathematical structures that represent programs.  
(founded by Strachey and Scott in the 70s: [\[Scott-Strachey71\]](#))

“Assembly” of semantics vs. “Functional programming” of semantics

# Two very different programs

## Bubble sort in C

```
int swapped;
do {
    swapped = 0;
    for (int i=1; i<n; i++) {
        if (a[i-1] > a[i]) {
            swap(&a[i-1], &a[i]);
            swapped = 1;
        }
    }
} while (swapped);
```

## Quick sort in OCaml

```
let rec sort = function
| [] -> []
| a::rest ->
    let lo, hi =
        List.partition
            (fun y -> y < x) rest
    in
    (sort lo) @ [x] @ (sort hi)
```

- different **languages** (C / OCaml)
- different **algorithms** (bubble sort / quick sort)
- different **data-types** (array / list)

Can we give them the same semantics?

# Denotation worlds

- **imperative programs**

effect of a program: mutate a memory state

natural denotation: **input/output function**

$\mathcal{D} \simeq \text{memory} \rightarrow \text{memory}$

challenge: build a whole program denotation

from denotations of atomic language constructs (**modularity**)

- **functional programs**

effect of a program: return a value

model a program of type  $a \rightarrow b$  as a **function**  $\mathcal{D}_a \rightarrow \mathcal{D}_b$ ,

of type  $(a \rightarrow b) \rightarrow c$  as a **function**  $(\mathcal{D}_a \rightarrow \mathcal{D}_b) \rightarrow \mathcal{D}_c$ , etc.

challenge: **polymorphic** or **untyped** languages

- other paradigms: parallel, probabilistic, etc.

$\Rightarrow$  very rich theory of mathematical structures

(Scott domains, cartesian closed categories, coherent spaces, event structures, game semantics, etc. We will not present them in this overview!)

- **Imperative programs**

- deterministic programs
- handling errors
- handling non-determinism
- meet-over-all-paths vs. fixpoints
- modularity
- linking denotational and operational semantics

- **Higher-order programs**

- monomorphic typed programs: PCF
- linking denotational and operational semantics: full abstraction
- untyped  $\lambda$ -calculus: recursive domain equations

- **Practical session**

- program the denotational semantics of a simple imperative (non-)deterministic language

# Deterministic imperative programs

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# A simple imperative language: IMP

## IMP expressions

$$\begin{array}{lll}
 \text{expr} & ::= & X \quad (\text{variable}) \\
 & | & c \quad (\text{constant}) \\
 & | & \diamond \text{expr} \quad (\text{unary operation}) \\
 & | & \text{expr} \diamond \text{expr} \quad (\text{binary operation})
 \end{array}$$

- variables in a fixed set  $X \in \mathbb{V}$
- constants  $\mathbb{I} \stackrel{\text{def}}{=} \mathbb{B} \cup \mathbb{Z}$ :
  - booleans  $\mathbb{B} \stackrel{\text{def}}{=} \{\text{true}, \text{false}\}$
  - integers  $\mathbb{Z}$
- operations  $\diamond$ :
  - integer operations:  $+, -, \times, /, <, \leq$
  - boolean operations:  $\neg, \wedge, \vee$
  - polymorphic operations:  $=, \neq$

# A simple imperative language: IMP

## Statements

<i>stat</i>	<b>::=</b>	<b>skip</b>	( <i>do nothing</i> )
		$X \leftarrow expr$	( <i>assignment</i> )
		$stat; stat$	( <i>sequence</i> )
		<b>if</b> $expr$ <b>then</b> $stat$ <b>else</b> $stat$	( <i>conditional</i> )
		<b>while</b> $expr$ <b>do</b> $stat$	( <i>loop</i> )

(inspired from the presentation in [Benton96])



# Expression semantics

$E\llbracket \text{expr} \rrbracket : \mathcal{E} \rightarrow \mathbb{V}$

- environments  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{V}$  map variables in  $\mathbb{V}$  to values in  $\mathbb{V}$
- $E\llbracket \text{expr} \rrbracket$  returns a value in  $\mathbb{V}$
- $\rightarrow$  denotes partial functions (as opposed to  $\rightarrow$ )  
necessary because some operations are undefined
  - $1 + \text{true}$ ,  $1 \wedge 2$  (type mismatch)
  - $3/0$  (invalid value)
- defined by structural induction on abstract syntax trees  
(next slide)

(when we use the notation  $X\llbracket y \rrbracket$ ,  $y$  is a syntactic object;  $X$  serves to distinguish between different semantic functions with different signatures, often varying with the kind of syntactic object  $y$  (expression, statement, etc.);  
 $X\llbracket y \rrbracket z$  is the application of the function  $X\llbracket y \rrbracket$  to the object  $z$ )

# Expression semantics

$E[\text{expr}] : \mathcal{E} \rightarrow \mathbb{I}$

$E[c] \rho$	$\stackrel{\text{def}}{=}$	$c$	$\in \mathbb{I}$
$E[V] \rho$	$\stackrel{\text{def}}{=}$	$\rho(V)$	$\in \mathbb{I}$
$E[-e] \rho$	$\stackrel{\text{def}}{=}$	$-v$	$\in \mathbb{Z} \quad \text{if } v = E[e] \rho \in \mathbb{Z}$
$E[\neg e] \rho$	$\stackrel{\text{def}}{=}$	$\neg v$	$\in \mathbb{B} \quad \text{if } v = E[e] \rho \in \mathbb{B}$
$E[e_1 + e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 + v_2$	$\in \mathbb{Z} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z}$
$E[e_1 - e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 - v_2$	$\in \mathbb{Z} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z}$
$E[e_1 \times e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 \times v_2$	$\in \mathbb{Z} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z}$
$E[e_1 / e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 / v_2$	$\in \mathbb{Z} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z} \setminus \{0\}$
$E[e_1 \wedge e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 \wedge v_2$	$\in \mathbb{B} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{B}, v_2 = E[e_2] \rho \in \mathbb{B}$
$E[e_1 \vee e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 \vee v_2$	$\in \mathbb{B} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{B}, v_2 = E[e_2] \rho \in \mathbb{B}$
$E[e_1 < e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 < v_2$	$\in \mathbb{B} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z}$
$E[e_1 \leq e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 \leq v_2$	$\in \mathbb{B} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z}$
$E[e_1 = e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 = v_2$	$\in \mathbb{B} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{I}, v_2 = E[e_2] \rho \in \mathbb{I}$
$E[e_1 \neq e_2] \rho$	$\stackrel{\text{def}}{=}$	$v_1 \neq v_2$	$\in \mathbb{B} \quad \text{if } v_1 = E[e_1] \rho \in \mathbb{I}, v_2 = E[e_2] \rho \in \mathbb{I}$

undefined otherwise

# Statement semantics

$$\underline{S[\textit{stat}] : \mathcal{E} \rightarrow \mathcal{E}}$$

- maps an environment before the statement to an environment after the statement
- partial function due to
  - errors in expressions
  - non-termination
- also defined by structural induction

# Statement semantics

$$\underline{S[\textit{stat}] : \mathcal{E} \rightarrow \mathcal{E}}$$

- **skip**: do nothing

$$S[\textbf{skip}] \rho \stackrel{\text{def}}{=} \rho$$

- **assignment**: evaluate expression and mutate environment

$$S[X \leftarrow e] \rho \stackrel{\text{def}}{=} \rho[X \mapsto v] \quad \text{if } E[e] \rho = v$$

- **sequence**: function composition

$$S[s_1; s_2] \stackrel{\text{def}}{=} S[s_2] \circ S[s_1]$$

- **conditional**

$$S[\textbf{if } e \textbf{ then } s_1 \textbf{ else } s_2] \rho \stackrel{\text{def}}{=} \begin{cases} S[s_1] \rho & \text{if } E[e] \rho = \text{true} \\ S[s_2] \rho & \text{if } E[e] \rho = \text{false} \\ \text{undefined} & \text{otherwise} \end{cases}$$

$(f[x \mapsto y])$  denotes the function that maps  $x$  to  $y$ , and any  $z \neq x$  to  $f(z)$

# Statement semantics: loops

## How do we handle loops?

the semantics of loops must satisfy:

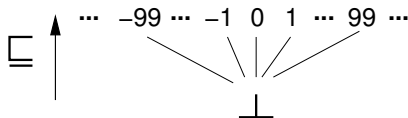
$$S[\textbf{while } e \textbf{ do } s] \rho = \begin{cases} \rho & \text{if } E[e] \rho = \text{false} \\ S[\textbf{while } e \textbf{ do } s] (S[s] \rho) & \text{if } E[e] \rho = \text{true} \\ \text{undefined} & \text{otherwise} \end{cases}$$

this is a **recursive** definition, we must prove that:

- the equation has solutions
- choose the right one

$\implies$  we use **fixpoints** on partially ordered sets

# Flat orders and partial functions



flat **ordering**  $(\mathbb{I}_\perp, \sqsubseteq)$  on  $\mathbb{I}$

- $\mathbb{I}_\perp \stackrel{\text{def}}{=} \mathbb{I} \cup \{\perp\}$  (pointed set)
- $a \sqsubseteq b \stackrel{\text{def}}{\iff} a = \perp \vee a = b$  (partial order)
- every chain is finite, and so has a **lub**  $\sqcup$   
 $\implies$  it is a **pointed complete partial order** (cpo)

$\perp$  denotes the value “**undefined**” ( $\sqsubseteq$  is an information order)

similarly for  $\mathcal{E}_\perp \stackrel{\text{def}}{=} \mathcal{E} \cup \{\perp\}$

note that  $(\mathcal{E} \multimap \mathcal{E}) \simeq (\mathcal{E} \multimap \mathcal{E}_\perp)$

# Poset of continuous partial functions

Partial order structure on partial functions  $(\mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp, \sqsubseteq)$

- $\mathcal{E}_\perp \rightarrow \mathcal{E}_\perp$  extends  $\mathcal{E} \rightarrow \mathcal{E}_\perp$ 
  - domain = co-domain  $\implies$  allows **composition**  $\circ$
  - $f \in \mathcal{E} \rightarrow \mathcal{E}_\perp$  extended with  $f(\perp) \stackrel{\text{def}}{=} \perp$  (strictness)
    - $\implies$  if  $S[s]x$  is undefined, so is  $(S[s'] \circ S[s])x$
  - such functions are **monotonic and continuous**
    - $(a \sqsubseteq b \implies f(a) \sqsubseteq f(b))$  and  $f(\sqcup X) = \sqcup \{f(x) \mid x \in X\}$
- $\implies$  we restrict  $\mathcal{E}_\perp \rightarrow \mathcal{E}_\perp$  to **continuous functions**:  $\mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp$
- point-wise order  $\sqsubseteq$  on functions
  - $f \sqsubseteq g \stackrel{\text{def}}{\iff} \forall x: f(x) \sqsubseteq g(x)$
- $\mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp$  has a **least element**:  $\perp \stackrel{\text{def}}{=} \lambda x. \perp$
- by point-wise lub  $\sqcup$  of chains, it is also **complete**  $\implies$  a **cpo**
  - $\sqcup F = \lambda x. \sqcup \{f(x) \mid f \in F\}$

# Fixpoint semantics of loops

to solve the semantic equation, we use a **fixpoint** of a functional

we use the **least fixpoint** (most precise for the information order)

$$S[\mathbf{while\ } e \mathbf{\ do\ } s] \stackrel{\text{def}}{=} \text{Ifp } F$$

where :  $F : (\mathcal{E}_{\perp} \rightarrow \mathcal{E}_{\perp}) \rightarrow (\mathcal{E}_{\perp} \rightarrow \mathcal{E}_{\perp})$

$$F(f)(\rho) = \begin{cases} \rho & \text{if } E[e] \rho = \text{false} \\ f(S[s] \rho) & \text{if } E[e] \rho = \text{true} \\ \perp & \text{otherwise} \end{cases}$$

## Theorem

Ifp  $F$  is well-defined

(remember our equation on  $S[\mathbf{while\ } e \mathbf{\ do\ } s]$  ?

it can be rewritten exactly as:  $S[\mathbf{while\ } e \mathbf{\ do\ } s] = F(S[\mathbf{while\ } e \mathbf{\ do\ } s])$



# Fixpoint semantics of loops (proof sketch)

Recall Kleene's theorem:

## Kleene's theorem

A continuous function on a cpo has a least fixpoint

Actually, we would prove that  $S[\![stat]\!]$  is both **well-defined** and **continuous** by induction on the syntax of *stat*:

- base cases:  $S[\![skip]\!]$  and  $S[\![X \leftarrow e]\!]$  are continuous
- $S[\![if\ e\ then\ s_1\ else\ s_2]\!]$ : by induction hypothesis
- $S[\![s_1; s_2]\!]$ : by induction and because  $\circ$  respects continuity
- $F$  is continuous in  $(\mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp) \xrightarrow{c} (\mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp)$  by hypotheses and because  $\circ$  is continuous  
 $\implies \text{lfp } F$  exists by Kleene's
- $\text{lfp } F$  is continuous (simple consequence of Kleene's proof)

# Join semantics of loops

Recall another fact about Kleene's fixpoints:  $\text{lfp } F = \bigsqcup_{n \in \mathbb{N}} F^n(\perp)$

- $F^0(\perp) = \perp$  is completely **undefined** (no information)
- $F^1(\perp)(\rho) = \begin{cases} \rho & \text{if } E[e] \rho = \text{false} \\ \perp & \text{otherwise} \end{cases}$   
environment if the loop is **never entered** (partial information)
- $F^2(\perp)(\rho) = \begin{cases} \rho & \text{if } E[e] \rho = \text{false} \\ S[s] \rho & \text{else if } E[e] (S[s] \rho) = \text{false} \\ \perp & \text{otherwise} \end{cases}$   
environment if the loop is iterated **at most once**
- $F^n(\perp)(\rho)$   
environment if the loop is iterated **at most  $n - 1$  times**
- $\bigsqcup_{n \in \mathbb{N}} F^n(\perp)$   
environment when exiting the loop  
**whatever the number of iterations** (total information)

# Summary

Rewriting the semantics using total functions on cpos:

- $E[\![ \text{expr} ]\!] : \mathcal{E}_\perp \xrightarrow{c} \mathbb{I}_\perp$   
returns  $\perp$  for an error or if its argument is  $\perp$
- $S[\![ \text{stat} ]\!] : \mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp$ 
  - $S[\![ \text{skip} ]\!] \rho \stackrel{\text{def}}{=} \rho$
  - $S[\![ e_1; e_2 ]\!] \stackrel{\text{def}}{=} S[\![ e_2 ]\!] \circ S[\![ e_1 ]\!]$
  - $S[\![ X \leftarrow e ]\!] \rho \stackrel{\text{def}}{=} \begin{cases} \perp & \text{if } E[\![ e ]\!] \rho = \perp \\ \rho[X \mapsto E[\![ e ]\!] \rho] & \text{otherwise} \end{cases}$
  - $S[\![ \text{if } e \text{ then } s_1 \text{ else } s_2 ]\!] \rho \stackrel{\text{def}}{=} \begin{cases} S[\![ s_1 ]\!] \rho & \text{if } E[\![ e ]\!] \rho = \text{true} \\ S[\![ s_2 ]\!] \rho & \text{if } E[\![ e ]\!] \rho = \text{false} \\ \perp & \text{otherwise} \end{cases}$
  - $S[\![ \text{while } e \text{ do } s ]\!] \stackrel{\text{def}}{=} \text{lfp } F$   
where  $F(f)(\rho) = \begin{cases} \rho & \text{if } E[\![ e ]\!] \rho = \text{false} \\ f(S[\![ s ]\!] \rho) & \text{if } E[\![ e ]\!] \rho = \text{true} \\ \perp & \text{otherwise} \end{cases}$

# Errors

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# Error vs. non-termination

In our semantics  $S\llbracket stat \rrbracket \rho = \perp$  can mean:

- either *stat* starting on input  $\rho$  loops for ever
- or it stops prematurely with an error

$\implies$  we would like to distinguish these two cases

## Solution:

- add an **error value**  $\Omega$ , distinct from  $\perp$
- propagate it in the semantics, bypassing computations  
(no further computation after an error)

# Expression semantics with errors

We set  $\mathcal{E}_{\perp, \Omega} \stackrel{\text{def}}{=} \mathcal{E} \cup \{\perp, \Omega\}$ ,  $\mathbb{I}_{\perp, \Omega} \stackrel{\text{def}}{=} \mathbb{I} \cup \{\perp, \Omega\}$

$E[\text{expr}] : \mathcal{E}_{\perp, \Omega} \rightarrow \mathbb{I}_{\perp, \Omega}$

$$E[e] \perp \stackrel{\text{def}}{=} \perp$$

$$E[e] \Omega \stackrel{\text{def}}{=} \Omega$$

if  $\rho \notin \{\Omega, \perp\}$  then

$$E[V] \rho \stackrel{\text{def}}{=} \rho(V) \in \mathbb{I}$$

$$E[c] \rho \stackrel{\text{def}}{=} c \in \mathbb{I}$$

$$E[-e] \rho \stackrel{\text{def}}{=} \begin{array}{ll} -v & \in \mathbb{Z} \text{ if } v = E[e] \rho \in \mathbb{Z} \\ \Omega & \text{if } E[e] \rho = \Omega \end{array}$$

$$E[e_1 + e_2] \rho \stackrel{\text{def}}{=} \begin{array}{ll} v_1 + v_2 & \in \mathbb{Z} \text{ if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z} \\ \Omega & \text{if } \{E[e_1] \rho, E[e_2] \rho\} \not\subseteq \mathbb{Z} \end{array}$$

$$E[e_1 / e_2] \rho \stackrel{\text{def}}{=} \begin{array}{ll} v_1 / v_2 & \in \mathbb{Z} \text{ if } v_1 = E[e_1] \rho \in \mathbb{Z}, v_2 = E[e_2] \rho \in \mathbb{Z} \setminus \{0\} \\ \Omega & \text{if } E[e_1] \rho \notin \mathbb{Z} \vee E[e_2] \rho \notin \mathbb{Z} \setminus \{0\} \end{array}$$

...

(note that  $x = \perp \iff E[e] x = \perp$ ,  $x = \Omega \implies E[e] x = \Omega$ )

# Statements semantics with errors

$$\underline{S[\textit{stat}] : \mathcal{E}_{\perp, \Omega} \xrightarrow{c} \mathcal{E}_{\perp, \Omega}}$$

- $S[s] \perp \stackrel{\text{def}}{=} \perp$
- $S[s] \Omega \stackrel{\text{def}}{=} \Omega$
- $S[\textbf{skip}] \rho \stackrel{\text{def}}{=} \rho$
- $S[s_1; s_2] \stackrel{\text{def}}{=} S[s_2] \circ S[s_1]$
- $S[X \leftarrow e] \rho \stackrel{\text{def}}{=} \begin{cases} \rho[X \mapsto v] & \text{if } v = E[e] \rho \in \mathbb{I} \\ \Omega & \text{if } E[e] \rho \in \Omega \end{cases}$
- $S[\textbf{if } e \textbf{ then } s_1 \textbf{ else } s_2] \rho \stackrel{\text{def}}{=} \begin{cases} S[s_1] \rho & \text{if } E[e] \rho = \text{true} \\ S[s_2] \rho & \text{if } E[e] \rho = \text{false} \\ \Omega & \text{otherwise} \end{cases}$

# Statements semantics with errors

- $S[\textbf{while } e \textbf{ do } s] \stackrel{\text{def}}{=} \text{Ifp } F$  where

$$F(f)(\rho) = \begin{cases} \perp & \text{if } \rho = \perp \\ \rho & \text{if } E[e] \rho = \text{false} \\ f(S[s] \rho) & \text{if } E[e] \rho = \text{true} \\ \Omega & \text{otherwise} \end{cases}$$

using the **flat ordering**  $a \sqsubseteq b \iff a = \perp \vee a = b$

i.e.,  $\Omega$  is not comparable with elements of  $\mathcal{E}$

$\implies$  the loop exits immediately at the first error

Several outcome when computing for  $S[\textit{stat}] \rho$

- $\rho' \in \mathcal{E}$ : the program terminates successfully
- $\Omega$ : the programs terminates with an error
- $\perp$ : the program loops forever



# More on errors

We can also:

- distinguish different kinds of errors
- tag errors with their location
- track more errors

e.g., use of uninitialized variables:

with  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow (\mathbb{I} \cup \{\text{uninit}\})$

# Non-determinism

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# Why non-determinism?

It is useful to consider non-deterministic programs, to:

- model partially **unknown** environments (user input)
- abstract away **unknown** program parts (libraries)
- abstract away **too complex** parts (rounding errors in floats)
- abstract a **set of programs** as a single one (parametric programs)

## Kinds of non-determinism

- control non-determinism:  $stat ::= \mathbf{either} \ s_1 \ \mathbf{or} \ s_2$
- data non-determinism:  $expr ::= \mathbf{random}()$   
(more general, as we can write  $\mathbf{if} \ \mathbf{random}() = \mathbf{random}() \ \mathbf{then} \ s_1 \ \mathbf{else} \ s_2$ )

## Consequence on semantics and verification

the semantics should express **all** the possible executions  
we must verify **all** the possible executions

# Modified language

We extend **IMP** to **NIMP**, an imperative language with non-determinism

## NIMP expressions

<i>expr</i>	::=	$X$	(variable)
		$c$	(constant)
		$[c_1, c_2]$	(constant interval)
		$\diamond \text{expr}$	(unary operation)
		$\text{expr} \diamond \text{expr}$	(binary operation)

$c_1 \in \mathbb{Z} \cup \{-\infty\}$ ,  $c_2 \in \mathbb{Z} \cup \{+\infty\}$

$[c_1, c_2]$  means: a fresh random value between  $c_1$  and  $c_2$  each time the expression is evaluated

Question: is  $[0, 1] = [0, 1]$  true or false?

**NIMP** has the same statements as **IMP**

# Expression semantics

$$E[\![ \text{expr} ]\!] : \mathcal{E} \rightarrow \mathcal{P}(\mathbb{I})$$

$E[\![ V ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{\rho(V)\}$
$E[\![ c ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{c\}$
$E[\![ c_1, c_2 ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{c \in \mathbb{Z} \mid c_1 \leq c \leq c_2\}$
$E[\![ -e ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{-v \mid v \in E[\![ e ]\!] \rho \cap \mathbb{Z}\}$
$E[\![ \neg e ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{\neg v \mid v \in E[\![ e ]\!] \rho \cap \mathbb{B}\}$
$E[\![ e_1 + e_2 ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{v_1 + v_2 \mid v_1 \in E[\![ e_1 ]\!] \rho \cap \mathbb{Z}, v_2 \in E[\![ e_2 ]\!] \rho \cap \mathbb{Z}\}$
$E[\![ e_1 / e_2 ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{v_1 / v_2 \mid v_1 \in E[\![ e_1 ]\!] \rho \cap \mathbb{Z}, v_2 \in E[\![ e_2 ]\!] \rho \cap \mathbb{Z} \setminus \{0\}\}$
$E[\![ e_1 < e_2 ]\!] \rho$	$\stackrel{\text{def}}{=}$	$\{\text{true} \mid \exists v_1 \in E[\![ e_1 ]\!] \rho, v_2 \in E[\![ e_2 ]\!] \rho: v_1 \in \mathbb{Z}, v_2 \in \mathbb{Z}, v_1 < v_2\} \cup$ $\{\text{false} \mid \exists v_1 \in E[\![ e_1 ]\!] \rho, v_2 \in E[\![ e_2 ]\!] \rho: v_1 \in \mathbb{Z}, v_2 \in \mathbb{Z}, v_1 \geq v_2\}$
...		

- we output a **set** of values, to account for non-determinism
- we can have  $E[\![ e ]\!] \rho = \emptyset$  due to **errors**  
 (no need for a special  $\Omega$  nor  $\perp$  element)

# Statement semantic domain

## Semantic domain:

- statements can output *sets* of statements  
 $\implies$  use  $\mathcal{E} \rightarrow \mathcal{P}(\mathcal{E})$
- to allow composition, extend it to  $\mathcal{P}(\mathcal{E}) \rightarrow \mathcal{P}(\mathcal{E})$
- non-termination and errors can be modeled by  $\emptyset$   
(no need for a special  $\Omega$  nor  $\perp$  element)

## Note:

we could use  $\mathcal{P}(\mathbb{I} \cup \{\Omega\})$  and  $\mathcal{P}(\mathcal{E} \cup \{\Omega\})$  to distinguish again non-termination from errors

we won't, to lighten the presentation, but this is not difficult

# Statement semantics

$$\underline{S[\textit{stat}] : \mathcal{P}(\mathcal{E}) \rightarrow \mathcal{P}(\mathcal{E})}$$

- $S[\textit{skip}] R \stackrel{\text{def}}{=} R$
- $S[s_1; s_2] \stackrel{\text{def}}{=} S[s_2] \circ S[s_1]$
- $S[X \leftarrow e] R \stackrel{\text{def}}{=} \{ \rho[X \mapsto v] \mid \rho \in R, v \in E[e] \rho \}$ 
  - pick an environment  $\rho$
  - pick an expression value  $v$  in  $E[e] \rho$
  - generate an updated environment  $\rho[X \mapsto v]$
- $S[\textit{if } e \textit{ then } s_1 \textit{ else } s_2] R \stackrel{\text{def}}{=} S[s_1] \{ \rho \in R \mid \text{true} \in E[e] \rho \} \cup S[s_2] \{ \rho \in R \mid \text{false} \in E[e] \rho \}$ 
  - filter environments according to the value of  $e$
  - execute **both** branch **independently**
  - **join** them with  $\cup$

# Statement semantics

- $S[\text{while } e \text{ do } s] R \stackrel{\text{def}}{=} \{ \rho \in \text{lfp } F \mid \text{false} \in E[e] \rho \}$   
 where  $F(X) \stackrel{\text{def}}{=} R \cup S[s] \{ \rho \in X \mid \text{true} \in E[e] \rho \}$

Justification:     $\text{lfp } F$  exists

- $(\mathcal{P}(\mathcal{E}), \subseteq, \cup, \cap, \emptyset, \mathcal{E})$  forms a **complete lattice**
- all semantic functions and  $F$  are **monotonic** and **continuous**

in fact, they are strict complete join morphisms

$$S[s] (\cup_{i \in \Delta} X_i) = \cup_{i \in \Delta} S[s] X_i \text{ and } S[s] \emptyset = \emptyset$$

$$\text{which we write as } S[s] \in \mathcal{P}(\mathcal{E}) \xrightarrow{\cup} \mathcal{P}(\mathcal{E})$$

it is really the *image function* of a function in  $\mathcal{E} \rightarrow \mathcal{P}(\mathcal{E})$

$$S[s] X = \cup \{ S[s] \{x\} \mid x \in X \}$$

- we can apply both Kleene's and Tarski's fixpoint theorems



# Join semantics of loops

- $S[\text{while } e \text{ do } s] R \stackrel{\text{def}}{=} \{ \rho \in \text{Ifp } F \mid \text{false} \in E[e] \rho \}$   
 where  $F(X) \stackrel{\text{def}}{=} R \cup S[s] \{ \rho \in X \mid \text{true} \in E[e] \rho \}$

( $F$  applies a loop iteration to  $X$  and adds back the environments  $R$  before the loop)

Recall that  $\text{Ifp } F = \bigcup_{n \in \mathbb{N}} F^n(\emptyset)$

- $F^0(\emptyset) = \emptyset$
- $F^1(\emptyset) = R$   
 environments before entering the loop
- $F^2(\emptyset) = R \cup S[s] \{ \rho \in R \mid \text{true} \in E[e] \rho \}$   
 environments after zero or one loop iteration
- $F^n(\emptyset)$  : environments after at most  $n - 1$  loop iterations  
 (just before testing the condition to determine if we should iterate a  $n$ -th time)
- $\bigcup_{n \in \mathbb{N}} F^n(\emptyset)$ : **loop invariant**

# “Angelic” non-determinism and termination

If *stat* is **deterministic** (no  $[c_1, c_2]$  in expressions)

the semantics is **equivalent** to our semantics on  $\mathcal{E}_\perp \xrightarrow{c} \mathcal{E}_\perp$

Justification:  $(\{E \subseteq \mathcal{E} \mid |E| \leq 1\}, \subseteq, \cup, \emptyset)$  is isomorphic to  $(\mathcal{E}_\perp, \sqsubseteq, \sqcup, \perp)$

In general, we can have several outputs for  $S[\![stat]\!] \{\rho\} \subseteq \mathcal{E} \cup \{\Omega\}$ :

- $\emptyset$ : the program never terminates at all
- $\{\Omega\}$ : the program never terminates correctly
- $R \subseteq \mathcal{E} \setminus \{\Omega\}$ : when the program terminates, it terminates correctly, in an environment in  $R$

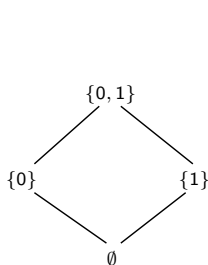
$\implies$  we cannot express that a program always terminates!

This is called the “**Angelic**” semantics, useful for **partial correctness**

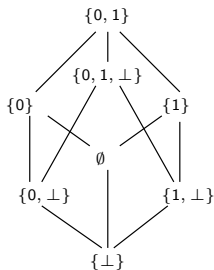
# Side-note on non-determinism and termination

Other (more complex) ways to mix non-termination and non-determinism exist

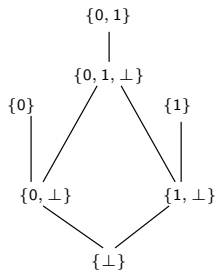
Based on distinguishing  $\emptyset$  and  $\perp$ , and on different order relations  $\sqsubseteq$



powerset order  
angelic semantics



mixed order  
natural semantics



Egli-Milner order  
natural semantics

(this is a complex subject, we will say no more)

# Path semantics

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# Syntax and semantics of control paths

## Atomic statements

$atomic ::= X \leftarrow expr \quad (assignment)$   
 $\quad \quad \quad | \quad expr? \quad (boolean\ filter)$

control path: finite sequence of atomic statements

Semantics:  $\llbracket atomic^* \rrbracket : \mathcal{P}(\mathcal{E}) \xrightarrow{\cup} \mathcal{P}(\mathcal{E})$

- $\llbracket X \leftarrow e \rrbracket R \stackrel{\text{def}}{=} \{ \rho[X \mapsto v] \mid \rho \in R, v \in E[e] \rho \}$
- $\llbracket e? \rrbracket R \stackrel{\text{def}}{=} \{ \rho \in R \mid \text{true} \in E[e] \rho \}$
- $\llbracket \varepsilon \rrbracket R \stackrel{\text{def}}{=} R$  (empty sequence)
- $\llbracket a_1; a_2 \rrbracket \stackrel{\text{def}}{=} \llbracket a_2 \rrbracket \circ \llbracket a_1 \rrbracket$  (sequence concatenation)  
(well defined as  $\circ$  is associative)
- extended to sets of paths:  $\llbracket P \rrbracket R \stackrel{\text{def}}{=} \cup \{ \llbracket p \rrbracket R \mid p \in P \}$

# Control paths of a program

From programs to control paths:  $\pi : \text{stat} \rightarrow \mathcal{P}(\text{atomic}^*)$

defined by induction:

$\pi(\text{skip})$	$\stackrel{\text{def}}{=} \epsilon$	
$\pi(X \leftarrow e)$	$\stackrel{\text{def}}{=} \{X \leftarrow e\}$	
$\pi(\text{if } e \bowtie 0 \text{ then } s_1 \text{ else } s_2)$	$\stackrel{\text{def}}{=} (\{e?\}; \pi(s_1)) \cup (\{\neg e?\}; \pi(s_2))$	(branch unzipping)
$\pi(\text{while } e \bowtie 0 \text{ do } s)$	$\stackrel{\text{def}}{=} (\bigcup_{n \in \mathbb{N}} (\{e?\}; \pi(s))^n); \{\neg e?\}$	(loop unrolling)
$\pi(s_1; s_2)$	$\stackrel{\text{def}}{=} \pi(s_1); \pi(s_2)$	

(where the concatenation ; is extended to sets of paths)

- $\pi$  reduces programs to linear sequences of atomic instructions
- $\pi(s)$  is **infinite** whenever  $s$  has loops  
but each path in  $\pi(s)$  has **finite length**
- some paths may be unfeasible  
( $\forall R: \sqcap \llbracket p \rrbracket R = \emptyset$ , e.g., when unrolling a bounded loop too many times)

# Semantic equivalences

## Theorem

we have  $\sqcap \llbracket \pi(s) \rrbracket = S \llbracket s \rrbracket$

Proof:

not difficult by structural induction on  $s$

relies on the fact that  $S \llbracket s \rrbracket$  is a strict complete  $\cup$ -morphism

Terminology:

- $\sqcap \llbracket \pi(s) \rrbracket$  is called the **meet-over-all-paths** semantics
- $S \llbracket s \rrbracket$  is called the **fixpoint semantics**

Note:

In **static analysis**,  $S \llbracket s \rrbracket : \mathcal{P}(\mathcal{E}) \rightarrow \mathcal{P}(\mathcal{E})$  is replaced with  $S^\# \llbracket s \rrbracket : \mathcal{E}^\# \rightarrow \mathcal{E}^\#$  on some abstract poset  $(\mathcal{E}^\#, \sqsubseteq^\#)$ .

$S^\# \llbracket s \rrbracket$  may not be a complete  $\sqcup^\#$  morphism (aka distributive), in which case

$\sqcap^\# \llbracket \pi(s) \rrbracket$  is more precise than  $S^\# \llbracket s \rrbracket$ , but much more difficult to compute as  $\pi(s)$  is often infinite!

# Application: program transformation

We want to prove that  $S[s] = S[s']$

when  $s'$  is obtained from  $s$  by some **program transformation**  $\rightsquigarrow$

It is sometime easier to prove that  $\mathbb{N}[ \pi(s) ] = \mathbb{N}[ \pi(s') ]$

e.g.: loop unrolling

**while  $e$  do  $s$**   $\rightsquigarrow$  **if  $e$  then  $(s; \text{while } e \text{ do } s)$  else skip**



# Application: parallel programs

## Statement extension

$$\begin{array}{lcl} \textit{stat} & ::= & \dots \\ & | & \textit{stat} \parallel \textit{stat} \quad (\textit{parallel composition}) \end{array}$$

### Intuitive semantics:

$s_1 \parallel s_2$  interleaves the executions of  $s_1$  and  $s_2$   
and returns when both are finite

we consider assignments and tests to be atomic

many interleavings are possible  $\implies$  consider them all!

(non-deterministic control)

# Application: parallel programs

Modeling interleaving: using control paths

we extend  $\pi : stat \rightarrow \mathcal{P}(atomic^*)$  with

$$\pi(s_1 \parallel s_2) = \cup \{ \text{mix}(p_1, p_2) \mid p_1 \in \pi(s_1), p_2 \in \pi(s_2) \}$$

where *mix* is defined by induction on paths length:

- $\text{mix}(p, \varepsilon) \stackrel{\text{def}}{=} \text{mix}(\varepsilon, p) \stackrel{\text{def}}{=} p$
- $\text{mix}((p; a), (q; b)) \stackrel{\text{def}}{=} (\text{mix}((p; a), q); b) \cup (\text{mix}(p; (q; b)); a)$   
(where  $a, b \in atomic$ ,  $p, q \in atomic^*$ , and “;” is extended to sets of paths)

$\Pi[\pi(s)]$  is well-defined

but there is no longer a corresponding denotational semantics  $S[s]!$

(this is a difficult problem to solve)

# Modularity

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# Contexts

## Contexts: statements with holes

$ctx$	$::=$	<b>skip</b>	(do nothing)
		$X \leftarrow expr$	(assignment)
		$ctx; ctx$	(sequence)
		<b>if</b> $expr$ <b>then</b> $ctx$ <b>else</b> $ctx$	(conditional)
		<b>while</b> $expr$ <b>do</b> $ctx$	(loop)
		$\square$	(hole)

Substitution:  $ctx[\square \mapsto stat] \in stat$ , defined by induction

(filling holes)

- $c[\square \mapsto s] \stackrel{\text{def}}{=} c$  for assignments and skip contexts
- $(c_1; c_2)[\square \mapsto s] \stackrel{\text{def}}{=} c_1[\square \mapsto s]; c_2[\square \mapsto s]$
- $(\text{if } e \text{ then } c_1 \text{ else } c_2)[\square \mapsto s] \stackrel{\text{def}}{=} \text{if } e \text{ then } c_1[\square \mapsto s] \text{ else } c_2[\square \mapsto s]$
- $(\text{while } e \text{ do } c)[\square \mapsto s] \stackrel{\text{def}}{=} \text{while } e \text{ do } c[\square \mapsto s]$
- $\square[\square \mapsto s] \stackrel{\text{def}}{=} s$

# Semantics of statements with holes

Context semantics:  $C\llbracket ctx \rrbracket : (\mathcal{P}(\mathcal{E}) \xrightarrow{\cup} \mathcal{P}(\mathcal{E})) \xrightarrow{\cup} \mathcal{P}(\mathcal{E}) \xrightarrow{\cup} \mathcal{P}(\mathcal{E})$

$\simeq$  semantics of statements

but parameterized by the semantics of the hole

$$C\llbracket \text{skip} \rrbracket (H)(R) \stackrel{\text{def}}{=} R$$

$$C\llbracket s_1; s_2 \rrbracket (H) \stackrel{\text{def}}{=} C\llbracket s_2 \rrbracket (H) \circ C\llbracket s_1 \rrbracket (H)$$

$$C\llbracket X \leftarrow e \rrbracket (H)(R) \stackrel{\text{def}}{=} \{ \rho[X \mapsto v] \mid \rho \in R, v \in E\llbracket e \rrbracket \rho \}$$

$$C\llbracket \text{if } e \text{ then } s_1 \text{ else } s_2 \rrbracket (H)(R) \stackrel{\text{def}}{=} \\ C\llbracket s_1 \rrbracket (H)(\{ \rho \in R \mid \text{true} \in E\llbracket e \rrbracket \rho \}) \cup \\ C\llbracket s_2 \rrbracket (H)(\{ \rho \in R \mid \text{false} \in E\llbracket e \rrbracket \rho \})$$

$$C\llbracket \text{while } e \text{ do } s \rrbracket (H)(R) \stackrel{\text{def}}{=} \{ \rho \in \text{lf } F \mid \text{false} \in E\llbracket e \rrbracket \rho \} \\ \text{where } F(X) \stackrel{\text{def}}{=} R \cup C\llbracket s \rrbracket (H)(\{ \rho \in X \mid \text{true} \in E\llbracket e \rrbracket \rho \})$$

$$C\llbracket \square \rrbracket (H)(R) \stackrel{\text{def}}{=} H(R)$$

( $H$  is passed down recursively in  $C\llbracket c \rrbracket$ , and used when encountering  $\square$ )

# Substitution vs. context semantics

## Theorem

$$C\llbracket c \rrbracket (S\llbracket s \rrbracket) = S\llbracket c[\square \mapsto s] \rrbracket$$

$\implies$  we can exploit this to perform modular reasoning

- extract a program part  $s$ , s.t.  $prog = c[\square \mapsto s]$
- compute its semantics in isolation:  $S\llbracket s \rrbracket$
- use it as  $C\llbracket c \rrbracket (S\llbracket s \rrbracket)$  to get  $S\llbracket prog \rrbracket$

useful if  $s$  is repeated often in  $prog$  as  $|c| + |s| \ll |prog|$

Proof: easy by structural induction on  $c$

# Application: first order procedures

## Statements

$$\begin{array}{lcl}
 \textit{stat} & ::= & \textbf{skip} \\
 & | & \textit{stat}; \textit{stat} \\
 & | & \dots \\
 & | & f() \quad (\textit{procedure call } f \in \mathcal{F})
 \end{array}$$

$\mathcal{F}$ : set of procedure names

$\textit{body} : \mathcal{F} \rightarrow \textit{stat}$ : procedure definition

Assume: no local variables, no recursivity

- substitution semantics:

$S \llbracket f() \rrbracket \stackrel{\text{def}}{=} S \llbracket \textit{body}(f) \rrbracket, \simeq$  procedure inlining

- modular semantics:

$f \mapsto S \llbracket f() \rrbracket$  tabulated “bottom-up” on the call graph  
(leaf procedures first)

# Side-note on local variables

## How do we handle local variables?

Assume distinct sets of variables:

- global variables:  $\mathbb{V}_G$
- local variables:  $\mathbb{V}_f$  for each procedure  $f \in \mathcal{F}$

We need procedure-local environments (scopes) and operators:

- $\forall f \in \mathcal{F}: \mathcal{E}_f \stackrel{\text{def}}{=} (\mathbb{V}_G \cup \mathbb{V}_f) \rightarrow \mathbb{I}$
- $S[\![\text{body}(f)]\!] : \mathcal{P}(\mathcal{E}_f) \xrightarrow{\cup} \mathcal{P}(\mathcal{E}_f)$
- going into the scope of  $f$ :  
 $\rho \rightarrow_f \stackrel{\text{def}}{=} \lambda X \in \mathbb{V}_G \cup \mathbb{V}_f. \rho(X) \text{ if } X \in \mathbb{V}_G, \text{ unit otherwise}$
- leaving the scope of  $f$ :  
 $\rho \bowtie_f \rho' \stackrel{\text{def}}{=} \lambda X \in \text{dom}(\rho). \rho'(X) \text{ if } X \in \mathbb{V}_G, \rho(X) \text{ otherwise}$

Then:  $S[\![f()]\!] R \stackrel{\text{def}}{=} \{ \rho \bowtie_f \rho' \mid \rho \in R, \rho' \in S[\![\text{body}(f)]\!] \{ \rho \rightarrow_f \} \}$



# Side-note on recursive functions

## Context semantics:

$$S\llbracket stat \rrbracket : (\mathcal{F} \rightarrow (\mathcal{P}(\mathcal{E}) \xrightarrow{\cup} \mathcal{P}(\mathcal{E}))) \xrightarrow{\cup} \mathcal{P}(\mathcal{E}) \xrightarrow{\cup} \mathcal{P}(\mathcal{E})$$

Assuming the semantics  $H(f)$  of each function  $f$  is known, we define:

$$\begin{aligned} S\llbracket \text{skip} \rrbracket (H)(R) &\stackrel{\text{def}}{=} R \\ S\llbracket s_1; s_2 \rrbracket (H) &\stackrel{\text{def}}{=} S\llbracket s_2 \rrbracket (H) \circ S\llbracket s_1 \rrbracket (H) \\ S\llbracket X \leftarrow e \rrbracket (H)(R) &\stackrel{\text{def}}{=} \{ \rho[X \mapsto v] \mid \rho \in R, v \in E\llbracket e \rrbracket \rho \} \\ \dots & \\ S\llbracket f() \rrbracket (H)(R) &\stackrel{\text{def}}{=} H(f)(R) \end{aligned}$$

We must solve the equation  $\forall f \in \mathcal{F}: H(f) = S\llbracket body(f) \rrbracket (H)$

$\implies$  again, a **fixpoint**!

we choose  $H = \text{lfp } \mathcal{H}$  where  $\mathcal{H}(F)(f) \stackrel{\text{def}}{=} S\llbracket body(f) \rrbracket (F)$

Question: what interpretation for  $\dot{\cup}_{n \in \mathbb{N}} \mathcal{H}^n(\perp)$ ?

# Side-note on function returns

## How do we handle early return?

Example: (if  $x > 0$  then return);  $x \leftarrow -x$

Solution: maintain two environment sets,  $D$  and  $R$ :

- $D$ : environments at current point (direct flow)
- $R$ : collected environments at all **return** encountered (return flow)

Semantics  $S_c \llbracket s \rrbracket : (\mathcal{P}(\mathcal{E}) \times \mathcal{P}(\mathcal{E})) \rightarrow (\mathcal{P}(\mathcal{E}) \times \mathcal{P}(\mathcal{E}))$

- sequential statements update the direct flow only:

$$S_c \llbracket X \leftarrow e \rrbracket (D, R) \stackrel{\text{def}}{=} (S \llbracket X \leftarrow e \rrbracket D, R)$$

- returns shift and accumulate the direct flow into the return flow:

$$S_c \llbracket \text{return} \rrbracket (D, R) \stackrel{\text{def}}{=} (\emptyset, D \cup R) \quad (\text{empty direct flow after the return})$$

- at a normal function end, collect both flows

$$\text{if } (D', R') = S_c \llbracket \text{body}(f) \rrbracket (D, R)$$

$$\text{then } S_c \llbracket f() \rrbracket \stackrel{\text{def}}{=} (D' \cup R', R) \quad (\text{the original return flow is restored})$$

- at control-flow joins, merge both flows (end of tests and loop iterations)

$$(D, R) \sqcup (D', R') \stackrel{\text{def}}{=} (D \cup D', R \cup R')$$

$\Rightarrow$  related to the notion of **continuation**

# Side-note on unstructured jumps

## How do we handle unstructured jumps (“gotos”)?

Example: (if  $x > 0$  then goto  $A$ ); ...; label  $A$ ; ...

Solution: again, continuations!

$S_c \llbracket s \rrbracket : (\mathcal{P}(\mathcal{E}) \times (\mathcal{C} \rightarrow \mathcal{P}(\mathcal{E}))) \rightarrow (\mathcal{P}(\mathcal{E}) \times (\mathcal{C} \rightarrow \mathcal{P}(\mathcal{E})))$

where  $\mathcal{C}$  is a finite set of **goto labels**

(or break or return points)

- $S_c \llbracket \text{goto } A \rrbracket (D, C) \stackrel{\text{def}}{=} (\emptyset, C[A \mapsto C(A) \cup D])$
- $S_c \llbracket \text{label } A \rrbracket (D, C) \stackrel{\text{def}}{=} (D \cup C(A), C)$

Problem: backward **gotos**, can be used to **simulate loops**

Example: label  $A$ ; ... (if  $x > 0$  then goto  $A$ ); ...

Solution: as for loops, use a **fixpoint**

e.g., assuming that jumps are local to functions, we iterate each function call

$$S_c \llbracket f() \rrbracket (D, C) \stackrel{\text{def}}{=} (\text{fst}(\text{lfp } \lambda(X, Y). S_c \llbracket \text{body}(f) \rrbracket (D, Y)), C)$$

(at each iteration, the new continuation  $Y$  is reinjected, the direct flow restarts at  $D$ ;  
after stabilization, the direct flow is returned and the original continuation is restored)

# Link between operational and denotational semantics

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# Motivation

Are the operational and denotational semantics consistent with each other?

Note that:

- systems are actually described **operationally**
- the denotational semantics is a **more abstract** representation  
(more suitable for some reasoning on the system)

$\Rightarrow$  the denotational semantics must be proven faithful  
(in some sense) to the operational model to be of any use

# Transition systems for our non-deterministic language

## Labelled syntax

$$\begin{array}{lcl}
 {}^{\ell}stat^{\ell} & ::= & {}^{\ell}skip \\
 & | & {}^{\ell}X \leftarrow expr^{\ell} \\
 & | & {}^{\ell}if\ expr\ then\ {}^{\ell}stat\ else\ {}^{\ell}stat^{\ell} \\
 & | & {}^{\ell}while\ {}^{\ell}expr\ do\ {}^{\ell}stat^{\ell} \\
 & | & {}^{\ell}stat; {}^{\ell}stat^{\ell}
 \end{array}$$

$\ell \in \mathcal{L}$ : control labels

- statements are decorated with **unique control labels**  $\ell \in \mathcal{L}$
- program configurations in  $\Sigma \stackrel{\text{def}}{=} \mathcal{L} \times \mathcal{E}$   
(lower-level than  $\mathcal{E}$ : we must track program locations)
- transition relation  $\tau \subseteq \Sigma \times \Sigma$   
models atomic execution steps

# Transition systems for our language

$\tau$  is defined by induction on the syntax of statements

$(\sigma, \sigma') \in \tau$  is denoted as  $\sigma \rightarrow \sigma'$

$$\tau[\ell^1 \text{skip} \ell^2] \stackrel{\text{def}}{=} \{ (\ell^1, \rho) \rightarrow (\ell^2, \rho) \mid \rho \in \mathcal{E} \}$$

$$\tau[\ell^1 X \leftarrow e \ell^2] \stackrel{\text{def}}{=} \{ (\ell^1, \rho) \rightarrow (\ell^2, \rho[X \mapsto v]) \mid \rho \in \mathcal{E}, v \in E[e] \rho \}$$

$$\begin{aligned} \tau[\ell^1 \text{if } e \text{ then } \ell^2 s_1 \text{ else } \ell^3 s_2 \ell^4] &\stackrel{\text{def}}{=} \\ &\{ (\ell^1, \rho) \rightarrow (\ell^2, \rho) \mid \rho \in \mathcal{E}, \text{true} \in E[e] \rho \} \cup \\ &\{ (\ell^1, \rho) \rightarrow (\ell^3, \rho) \mid \rho \in \mathcal{E}, \text{false} \in E[e] \rho \} \cup \\ &\tau[\ell^2 s_1 \ell^4] \cup \tau[\ell^3 s_2 \ell^4] \end{aligned}$$

$$\begin{aligned} \tau[\ell^1 \text{while } \ell^2 e \text{ do } \ell^3 s \ell^4] &\stackrel{\text{def}}{=} \\ &\{ (\ell^1, \rho) \rightarrow (\ell^2, \rho) \mid \rho \in \mathcal{E} \} \cup \\ &\{ (\ell^2, \rho) \rightarrow (\ell^3, \rho) \mid \rho \in \mathcal{E}, \text{true} \in E[e] \rho \} \cup \\ &\{ (\ell^2, \rho) \rightarrow (\ell^4, \rho) \mid \rho \in \mathcal{E}, \text{false} \in E[e] \rho \} \cup \tau[\ell^3 s \ell^2] \end{aligned}$$

$$\tau[\ell^1 s_1, \ell^2 s_2 \ell^3] \stackrel{\text{def}}{=} \tau[\ell^1 s_1 \ell^2] \cup \tau[\ell^2 s_2 \ell^3]$$

Defines the **small-step** semantics of a statement

# Reminder: special states

Given a labelled statement  $\ell_e s^{\ell_x}$  and its transition system, we define:

- **initial states:**  $I \stackrel{\text{def}}{=} \{(\ell_e, \rho) \mid \rho \in \mathcal{E}\}$   
note that  $\sigma \rightarrow \sigma' \implies \sigma' \notin I$
- **blocking states:**  $B \stackrel{\text{def}}{=} \{\sigma \in \Sigma \mid \forall \sigma' : \sigma \not\rightarrow \sigma'\}$ 
  - **correct termination:**  $OK \stackrel{\text{def}}{=} \{(\ell_x, \rho) \mid \rho \in \mathcal{E}\}$   
note that  $OK \subseteq B$
  - **error:**  $ERR \stackrel{\text{def}}{=} \{(\ell, \rho) \mid \ell \neq \ell_x, \rho \in \mathcal{E}\} \cap B$

$$B = ERR \cup OK, \quad ERR \cap OK = \emptyset$$



# Reminder: maximal trace semantics

**Trace:** in  $\Sigma^\infty$

(finite or infinite sequence of states)

- starting in an initial state  $I$
- following transitions  $\rightarrow$
- can only end in a blocking state  $B$

(traces are maximal)

i.e.:  $t[s] = t[s]^* \cup t[s]^\omega$  where

- finite traces:

$$t[s]^* \stackrel{\text{def}}{=} \{ (\sigma_0, \dots, \sigma_n) \mid n \geq 0, \sigma_0 \in I, \sigma_n \in B, \forall i < n: \sigma_i \rightarrow \sigma_{i+1} \}$$

- infinite traces:

$$t[s]^\omega \stackrel{\text{def}}{=} \{ (\sigma_0, \dots) \mid \sigma_0 \in I, \forall i \in \mathbb{N}: \sigma_i \rightarrow \sigma_{i+1} \}$$

# Reminder: from traces to big-step semantics

Big-step semantics: abstraction of traces

only remembers the input-output relations

many variants exist:

- “angelic” semantics, in  $\mathcal{P}(\Sigma \times \Sigma)$ :

$$A[s] \stackrel{\text{def}}{=} \{ (\sigma, \sigma') \mid \exists (\sigma_0, \dots, \sigma_n) \in t[s]^* : \sigma = \sigma_0, \sigma' = \sigma_n \}$$

(only give information on the terminating behaviors;  
can only prove partial correctness)

- natural semantics, in  $\mathcal{P}(\Sigma \times \Sigma_\perp)$ :

$$N[s] \stackrel{\text{def}}{=} A[s] \cup \{ (\sigma, \perp) \mid \exists (\sigma_0, \dots) \in t[s]^\omega : \sigma = \sigma_0 \}$$

(models the terminating and non-terminating behaviors;  
can prove total correctness)

- “demonic” semantics, in  $\mathcal{P}(\Sigma \times \Sigma)$ :

$$D[s] \stackrel{\text{def}}{=} A[s] \cup \{ (\sigma, \sigma') \mid \exists (\sigma_0, \dots) \in t[s]^\omega : \sigma = \sigma_0, \sigma' \in \Sigma \}$$

(models non-termination as chaos;  
cannot prove any property of possibly non-terminating executions)

Example: **while**  $X > 0$  **do**  $X \leftarrow X - [0, 1]$

# From big-step to denotational semantics

The angelic denotational and big-step semantics are **isomorphic**

$S[s] = \alpha(A[s])$  where

- $\alpha(X) \stackrel{\text{def}}{=} \lambda R. \{ \rho' \mid \rho \in R, ((\ell_e, \rho), (\ell_x, \rho')) \in X \}$  *(image of a relation)*
- $\alpha^{-1}(Y) = \{ ((\ell_e, \rho), (\ell_x, \rho')) \mid \rho \in \mathcal{E}, \rho' \in Y(\{\rho\}) \}$

Proof idea: by induction on the syntax of  $s$  (quite long)

$\implies$  our operational and denotational semantics match

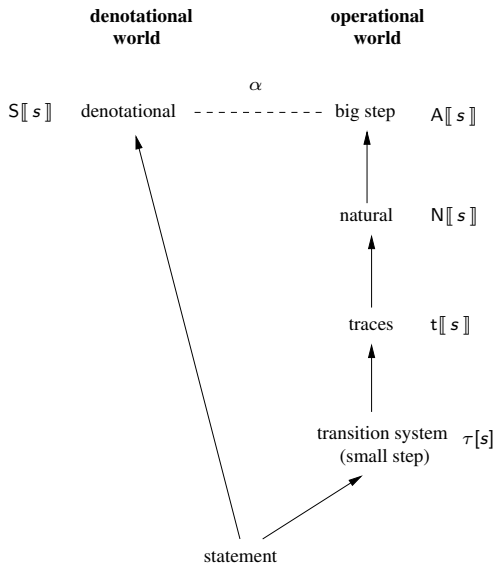
Also, the denotational semantics is an **abstraction** of the natural semantics  
(it forgets about infinite computations)

## Thesis

All semantics can be compared for equivalence or abstraction

this can be made formal in the **abstract interpretation theory**  
(see [Cousot02])

# Semantic diagram



# Fixpoint formulation

Recall that traces can be expressed as fixpoints:

- $t\llbracket s \rrbracket^* = (\text{lfp } F) \cap (I\Sigma^\infty)$  *( $\cap (I\Sigma^\infty)$  restricts to traces starting in  $I$ )*  
 where  $F(X) \stackrel{\text{def}}{=} B \cup \{(\sigma, \sigma_0, \dots, \sigma_n) \mid \sigma \rightarrow \sigma_0 \wedge (\sigma_0, \dots, \sigma_n) \in X\}$
- $t\llbracket s \rrbracket^\omega = (\text{gfp } F) \cap (I\Sigma^\infty)$   
 where  $F(X) \stackrel{\text{def}}{=} \{(\sigma, \sigma_0, \dots) \mid \sigma \rightarrow \sigma_0 \wedge (\sigma_0, \dots) \in X\}$

This also holds for the **angelic denotational semantics**:

- $S\llbracket s \rrbracket = \alpha(\text{lfp } F)$  *( $\alpha$  converts relations to functions)*  
 where  $F(X) \stackrel{\text{def}}{=} (B \times B) \cup \{(\sigma, \sigma'') \mid \exists \sigma' : \sigma \rightarrow \sigma' \wedge (\sigma', \sigma'') \in X\}$

and many others: natural, denotational, big-stem, denotational,...

Thesis

All semantics can be expressed through fixpoints

(again [Cousot02])

# Higher-order programs

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# Monomorphic typed higher order language

## PCF language (introduced by Scott in 1969)

<i>type</i>	$::=$	<b>int</b>	(integers)
		<b>bool</b>	(booleans)
		$type \rightarrow type$	(functions)
<i>term</i>	$::=$	$X$	(variable $X \in \mathbb{V}$ )
		$c$	(constant)
		$\lambda X^{type}.term$	(abstraction)
		$term\ term$	(application)
		$Y^{type}\ term$	(recursion)
		$\Omega^{type}$	(failure)

**PCF** (programming computable functions) is a  $\lambda$ -calculus with:

- a monomorphic type system (unlike ML)
- explicit type annotations  $X^{type}$ ,  $Y^{type}$ ,  $\Omega^{type}$  (unlike ML)
- an explicit recursion combiner **Y** (unlike untyped  $\lambda$ -calculus)
- constants, including  $\mathbb{Z}$ ,  $\mathbb{B}$  and a few built-in functions (arithmetic and comparisons in  $\mathbb{Z}$ , if-then-else, etc.)

# Semantic domains

## What should be the domain of $\mathbb{T}[\![term]\!]$ ?

Difficulty: *term* contains heterogeneous objects: constants, functions, second order functions, etc.

Solution: use the type information

each term  $m$  can be given a type  $typ(m)$

use one semantic domain  $\mathcal{D}_t$  per type  $t$

then  $\mathbb{T}[\![m]\!] : \mathcal{E} \rightarrow \mathcal{D}_{typ(m)}$  where  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow (\bigcup_{t \in type} \mathcal{D}_t)$

Domain definition by induction on the syntax of types

- $\mathcal{D}_{\text{int}} \stackrel{\text{def}}{=} \mathbb{Z}_{\perp}$
- $\mathcal{D}_{\text{bool}} \stackrel{\text{def}}{=} \mathbb{B}_{\perp}$
- $\mathcal{D}_{t_1 \rightarrow t_2} \stackrel{\text{def}}{=} (\mathcal{D}_{t_1} \xrightarrow{c} \mathcal{D}_{t_2})_{\perp}$



# Order on semantic domains

Order: all domains are **cpos**

- $\mathcal{D}_{\text{int}} \stackrel{\text{def}}{=} \mathbb{Z}_{\perp}$ ,  $\mathcal{D}_{\text{bool}} \stackrel{\text{def}}{=} \mathbb{B}_{\perp}$  use a **flat ordering**
- $\mathcal{D}_{t_1 \rightarrow t_2} \stackrel{\text{def}}{=} (\mathcal{D}_{t_1} \xrightarrow{c} \mathcal{D}_{t_2})_{\perp}$

with order  $f \sqsubseteq g \iff f = \perp \vee (f, g \neq \perp \wedge \forall x: f(x) \sqsubseteq g(x))$

- $\mathcal{D}_{t_1} \xrightarrow{c} \mathcal{D}_{t_2}$  is ordered point-wise
- each domain has its fresh minimal  $\perp$  element  
(to distinguish  $\Omega^{\text{int} \rightarrow \text{int}}$  from  $\lambda X. \text{int} \Omega^{\text{int}}$ )
- we restrict  $\rightarrow$  to **continuous functions**  
(to be able to take fixpoints)

(see [Scott93])

# Denotational semantics

Environments:  $\mathcal{E} \stackrel{\text{def}}{=} \mathbb{V} \rightarrow (\cup_{t \in \text{type}} \mathcal{D}_t)$

Semantics:  $T \llbracket m \rrbracket : \mathcal{E} \rightarrow \mathcal{D}_{\text{typ}(m)}$

$$T \llbracket X \rrbracket \rho \stackrel{\text{def}}{=} \rho(X)$$

$$T \llbracket c \rrbracket \rho \stackrel{\text{def}}{=} c$$

$$T \llbracket \lambda X^t. m \rrbracket \rho \stackrel{\text{def}}{=} \lambda x. T \llbracket m \rrbracket (\rho[X \mapsto x])$$

$$T \llbracket m_1 \ m_2 \rrbracket \rho \stackrel{\text{def}}{=} (T \llbracket m_1 \rrbracket \rho)(T \llbracket m_2 \rrbracket \rho)$$

$$T \llbracket \mathbf{Y}^t \ m \rrbracket \rho \stackrel{\text{def}}{=} \text{lfp} (T \llbracket m \rrbracket \rho)$$

$$T \llbracket \Omega^t \rrbracket \rho \stackrel{\text{def}}{=} \perp^t$$

- program functions  $\lambda$  are mapped to mathematical functions  $\lambda$
- program recursion  $\mathbf{Y}$  is mapped to fixpoints  $\text{lfp}$
- errors and non-termination are mapped to (typed)  $\perp$
- we should prove that  $T \llbracket m \rrbracket$  is indeed continuous (by induction) so that  $\text{lfp}$  exists, and also that  $T \llbracket m_1 \rrbracket$  is indeed a function (by soundness of typing)

# Operational semantics

Operational semantics: based on the  $\lambda$ -calculus

- states are terms:  $\Sigma \stackrel{\text{def}}{=} \text{term}$
- transition is **reduction**:

$$(\lambda X^t. m_1) m_2 \rightarrow m_1[X \mapsto m_2] \quad (\lambda\text{-reduction})$$

$$\Omega^t \rightarrow \Omega^t \quad (\text{failure})$$

$$\mathbf{Y}^t m \rightarrow m (\mathbf{Y}^t m) \quad (\text{iteration})$$

$$\text{plus } c_1 c_2 \rightarrow (c_1 + c_2) \quad (\text{arithmetic})$$

$$\text{if true } m_1 m_2 \rightarrow m_1 \quad (\text{if-then-else})$$

$$\text{if false } m_1 m_2 \rightarrow m_2 \quad (\text{if-then-else})$$

$$\frac{m_1 \rightarrow m'_1}{m_1 m_2 \rightarrow m'_1 m_2} \quad (\text{context rule})$$

...

- big-step semantics  $m \Downarrow$ : maximal reductions

$$m \Downarrow = m' \stackrel{\text{def}}{\iff} m \rightarrow^* m' \wedge \nexists m'' : m' \rightarrow m''$$

(**PCF** is deterministic)

# Links between operational and denotational semantics

How do we check that operational and denotational semantics match?

check that they have the same view of “semantically equal programs”

- denotational way: we can use  $T\llbracket m_1 \rrbracket = T\llbracket m_2 \rrbracket$
- we need an **operational** way to compare **functions**  
 comparing the syntax is too fine grained,  
Example:  $(\lambda X^{\text{int}}.0) \neq (\lambda X^{\text{int}}.\text{minus } 1 \ 1)$ , but they have the same denotation

Observational equivalence: observe terms **in all contexts**

- contexts  $c$ : terms with holes  $\square$
- $c[m]$  term obtained by substituting  $m$  in hole
- *ground* is the set of terms of type **int** or **bool**
- term **equivalence**  $\approx$ :  

$$m_1 \approx m_2 \stackrel{\text{def}}{\iff} (\forall c: c[m_1] \Downarrow = c[m_2] \Downarrow \text{ when } c[m_1] \in \text{ground})$$

(don't look at a function's syntax, force its full evaluation and look at the value result)

# Full abstraction

**Full abstraction:**  $\forall m_1, m_2: m_1 \approx m_2 \iff T[m_1] = T[m_2]$

**Unexpected result:** for PCF,  $\Leftarrow$  holds (adequacy), but  $\Rightarrow$ !

(full abstraction concept introduced by Milner in 1975, proof by Plotkin 1977)

Compare with: **IMP**, **NIMP** are fully abstract

$$\forall s_1, s_2 \in \text{stat}: S[s_1] = S[s_2] \iff \forall c: A[c[s_1]] = A[c[s_2]]$$

Intuitive explanation:

Domains such as  $\mathcal{D}_{t_1 \rightarrow t_2}$  contain many functions, most of them do not correspond to *any* program (this is expected: many functions are not computable).

The problem is that, if  $m_1, m_2$  have the form  $\lambda X^{t_1 \rightarrow t_2}. m$ ,  $T[m_1] = T[m_2]$  imposes  $T[m_1] f = T[m_2] f$  for all  $f \in \mathcal{D}_{t_1 \rightarrow t_2}$ , including many  $f$  that are not computable.

It is actually possible to construct  $m_1, m_2$  where  $T[m_1] f \neq T[m_2] f$  only for some non-program functions  $f$ , so that  $m_1 \approx m_2$  actually holds

Two solutions come to mind:

- enrich the language to express more functions in  $\mathcal{D}_{t_1 \rightarrow t_2}$
- restrict  $\mathcal{D}_{t_1 \rightarrow t_2}$  to contain less non-program objects

Fruitful but complex research topic...

# Full abstraction

Example: the **parallel or** function *por*

$$por(a)(b) \stackrel{\text{def}}{=} \begin{cases} \text{true} & \text{if } a = \text{true} \vee b = \text{true} \\ \text{false} & \text{if } a = \text{false} \wedge b = \text{false} \\ \perp & \text{otherwise} \end{cases}$$

*por* can observe *a* and *b* concurrently, and return as soon as one returns true  
compare with sequential *or*, where  $\forall b: or(\perp)(b) = \perp$

We have the following non-obvious result:

- *por* cannot be defined in **PCF**  
(*por* is a parallel construct, **PCF** is a sequential language)
- **PCF**+*por* is fully abstract

(see [Ong95], [Winskel97] for references on the subject)

# Recursive domain equations

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# Untyped higher order language

## $\lambda$ -calculus (*with arithmetic*)

<i>term</i>	$::=$	$X$	(variable $X \in \mathbb{V}$ )
		$c$	(constants)
		$\lambda X. \text{term}$	(abstraction)
		$\text{term term}$	(application)
		$\Omega$	(failure)

- we can write truly polymorphic functions:

e.g.,  $\lambda X. X$

(in **PCF** we would have to choose a type:  $\text{int} \rightarrow \text{int}$  or  $\text{bool} \rightarrow \text{bool}$  or  $(\text{int} \rightarrow \text{int}) \rightarrow (\text{int} \rightarrow \text{int})$  or ...)

- no need for a recursion combinator **Y**

(we can define  $\mathbf{Y} \stackrel{\text{def}}{=} \lambda F. (\lambda X. F (X X)) (\lambda X. F (X X))$ , not typable in **PCF**)

- operational semantics based on reduction similar to **PCF**
- denotational semantics also similar to **PCF**, **but...**



# Domain equations

How to choose the domain of denotations  $\llbracket m \rrbracket$ ?

- we need a unique domain  $\mathcal{D}$  for all terms  
(no type information to help us)
- $\lambda X.X$  is a function  
 $\implies$  it should have denotation in  $(\mathcal{X} \rightarrow \mathcal{Y})_{\perp}$  for some  $\mathcal{X}, \mathcal{Y} \subseteq \mathcal{D}$
- $\lambda X.X$  is polymorphic; it accepts any term as argument  
 $\implies \mathcal{D} \subseteq \mathcal{X}, \mathcal{Y}$

We have a **domain equation** to solve:

$$\mathcal{D} \simeq (\mathbb{Z} \cup \mathbb{B} \cup (\mathcal{D} \rightarrow \mathcal{D}))_{\perp}$$

**Problem:** no solution in set theory

( $\mathcal{D} \rightarrow \mathcal{D}$  has a strictly larger cardinal than  $\mathcal{D}$ )

# Inverse limits

Given a **fixpoint** domain equation  $\mathcal{D} = F(\mathcal{D})$   
 we construct an **infinite sequence of domains**:

- $\mathcal{D}_0 \stackrel{\text{def}}{=} \{\perp\}$
- $\mathcal{D}_{i+1} \stackrel{\text{def}}{=} F(\mathcal{D}_i)$

We require the existence of **continuous retractions**:

- $\gamma_i : \mathcal{D}_i \xrightarrow{c} \mathcal{D}_{i+1}$  (embedding)
- $\alpha_i : \mathcal{D}_{i+1} \xrightarrow{c} \mathcal{D}_i$  (projection)
- $\alpha_i \circ \gamma_i = \lambda x. x$  ( $\mathcal{D}_i \simeq$  a subset of  $\mathcal{D}_{i+1}$ )
- $\gamma_i \circ \alpha_i \sqsubseteq \lambda x. x$  ( $\mathcal{D}_{i+1}$  can be approximated by  $\mathcal{D}_i$ )

This is denoted:  $\mathcal{D}_0 \xrightleftharpoons[\gamma_0]{\alpha_0} \mathcal{D}_1 \xrightleftharpoons[\gamma_1]{\alpha_1} \dots$

**Inverse limit:**  $\mathcal{D}_\infty \stackrel{\text{def}}{=} \{ (a_0, a_1, \dots) \mid \forall i: a_i \in \mathcal{D}_i \wedge a_i = \alpha(a_{i+1}) \}$

(infinite sequences of elements; able to represent an element of any  $\mathcal{D}_i$ )

# Inverse limits

Inverse limits:  $\mathcal{D}_\infty \stackrel{\text{def}}{=} \{ (a_0, a_1, \dots) \mid \forall i: a_i \in \mathcal{D}_i \wedge a_i = \alpha(a_{i+1}) \}$

## Theorem

$\mathcal{D}_\infty$  is a cpo and  $F(\mathcal{D}_\infty)$  is isomorphic to  $\mathcal{D}_\infty$

Application to  $\lambda$ -calculus

If we restrict ourself to **continuous functions**  
 retractions can be computed for  $F(\mathcal{D}) \stackrel{\text{def}}{=} (\mathbb{Z} \cup \mathbb{B} \cup (\mathcal{D} \xrightarrow{c} \mathcal{D}))_\perp$

$\implies$  we found our semantic domain!

(pioneered by [Scott-Strachey71], see [Abramsky-Jung94] for a reference)

# Restrictions of function spaces

The restriction to continuous functions seems merely technical but there are some valid justification:

- all the denotations in **IMP**, **NIMP**, **PCF** were continuous  
(*this appeared naturally, not as an a priori restriction*)
- intuitively, computable functions should at least be **monotonic**  
 recall that  $\sqsubseteq$  is an information order  
 a function cannot give a more precise result with less information  
e.g.: if  $f(a) = \perp$  for some  $a \neq \perp$ , then  $f(\perp) = \perp$
- **continuity** is also reasonable  
 given a problem on an infinite data set  $S$   
 computers can only process finite parts  $S_i$  of  $S$   
 continuity ensures that the solution of  $S$  is contained in that of all  $S_i$   
e.g.: if  $0 \sqsubseteq 1 \sqsubseteq \dots \sqsubseteq \omega$  and  $\forall i < \omega: f(i) = 0$ , then  $f(\omega)$  should also be 0

# Data-types

Solution domains of recursive equations can also give the semantics of a variety of inductive or polymorphic data-types

Examples:

- integer lists:

$$\mathcal{D} = (\{\text{empty}\} \cup (\mathbb{Z} \times \mathcal{D}))_{\perp}$$

- pairs:

$$\mathcal{D} = (\mathbb{Z} \cup (\mathcal{D} \times \mathcal{D}))_{\perp}$$

(allows arbitrary nested pairs, and also contains trees and lists)

- records:

$$\mathcal{D} = (\mathbb{Z} \cup (\mathbb{N} \rightarrow \mathcal{D}))_{\perp}$$

(fields are named by integer position)

- sum types:

$$\mathcal{D} = (\mathbb{Z} \cup (\{1\} \times \mathcal{D}) \cup (\{2\} \times \mathcal{D}))_{\perp}$$

(we “tag” each case of the sum with an integer)

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