

Coiterative Synchronous Semantics

Part II: Control Structures

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Language Extensions

Extension of the language kernel: local variables, last, default value, by-case definition of streams, mutually recursive definitions, hierarchical automata

The language kernel we have considered is similar to Lustre.

- It is first-order as Lustre but adds type polymorphism, a reset and an elementary control-structure to execute a block conditionally.
- All functions are length preserving: there is no `when/merge` or `current` operation.

We consider now an extended language that incorporates programming construct that exists in Lucid Synchrone, Zélus and Scade 6.

Details in the paper [Colaco et al., 2023] and the implementation of ZRun at:

<https://github.com/marcpouzet/zrun>

Mutually Recursive Equations

Equations are extended with local definitions:

$$\begin{aligned} E &::= p = e \mid E \text{ and } E \\ &\quad \mid \text{local } v \text{ in } E \\ v &::= x \mid x \text{ init } e \mid x \text{ default } e \\ p &::= x \mid (p, \dots, p) \end{aligned}$$

Expressions are extended with a construct to access the last value of a stream:

$$e ::= \dots \mid \text{last } x$$

Environment

The construct `local x in E` declares x to be local in E .

The construct `local x init e in E` declares x to be local and the *last computed value of* x to be initialized with the value of e .

The construct `local x default e in E` declares x to be local and the *default value of* x to be the value of e , at instants where no definition of x is given.

By case definition of streams

If e is an expression whose type is a sum type $t = C_1 \mid \dots \mid C_n$,

- `match e with` $C_{i_1} \rightarrow E_1 \mid \dots \mid C_{i_n} \rightarrow E_n$ activates equation E_j such that i_j is the first index such that $e = C_{i_j}$, with $1 \leq i_1, \dots, i_n \leq n$.

$$E ::= \dots \mid \text{match } e \text{ with } C \rightarrow E \dots C \rightarrow E$$

`if c then` E_1 `else` E_2 is a short-case for
`match e with` $(\text{true} \rightarrow E_1) \mid (\text{false} \rightarrow E_2)$.

Hierarchical Automata

A automaton describes a system with several modes and transitions between them.

Such an automaton is characterized by:

- A finite set of states.
- In every state, a set of equations with variables that are possibly local to the state.
- A set (possibly empty) of “weak transitions” (keyword `until`) which define the active state for the next reaction.
- A set (possibly empty) of “strong transitions” (keyword `unless`) which define the active set of equations for the current reaction.
- Transitions can be by “reset” or by “history”.

Rmq: Contrary to Scade 6 and Lucid Synchronise, weak and strong transitions cannot be mixed inside an automaton. This choice was introduced in Zélus.

The syntax is extended in the following way.

$$E ::= \dots \mid \text{automaton } (S(p) \rightarrow u \text{ } wt)^+ \\ \mid \text{automaton } (S(p) \rightarrow u \text{ } st)^+$$
$$u ::= \text{local } v \text{ in } u \mid \text{do } E$$
$$st ::= \text{unless } t^*$$
$$wt ::= \text{until } t^*$$
$$t ::= e \text{ then } S(e, \dots, e) \mid e \text{ continue } S(e, \dots, e)$$

Examples in Zelus

```
type t = Incr | Decr | Idle
```

```
let f(c) =  
  local o init 0  
  do  
    match c with  
    | Idle -> (* o keeps its previous value, i.e., o = last o *)  
              do done  
    | Incr -> do o = last o + 1 done  
    | Decr -> do o = last o - 1 done  
  in o
```

Examples in Zelus

```
let node controller(auto, error, input) = output where rec
  automaton
  | Manual -> do output = input unless auto then Auto
  | Auto -> do output = run pid(p, i, d, error)
              unless (not auto) then Manual
```

```
let node await(a) = go where rec
  automaton
  | Await -> do go = false unless a then Run
  | Go -> do go = true done
```

```
let node abro(a, b, r) = go where rec
  reset automaton
  | Await -> do go = false
              unless (run await(a) && run await(b))
              then Go
  | Go -> do go = true done
every r
```

Semantics

Environment

The environment is complemented to possibly associate a default or initial value to a variable.

$$\rho ::= \rho + [v/x] \mid \rho + [v/\text{default } x] \mid [v/\text{last } x] \mid []$$

If ρ and ρ' are two environments, we write $\rho \text{ by } \rho'$ the completion of ρ with default or initial values from ρ' .

This operation is used to define the value of a variable in

$$\begin{aligned}\rho \text{ by } [] &= \rho \\ \rho \text{ by } (\rho' + [v/\text{default } x]) &= (\rho + [v/x]) \text{ by } \rho' \\ \rho \text{ by } (\rho' + [v/\text{last } x]) &= (\rho + [v/x]) \text{ by } \rho' \\ \rho \text{ by } (\rho' + [v/x]) &= \rho \text{ by } \rho'\end{aligned}$$

If p is a pattern and v is a value, `match` v `with` p builds the environment by matching v by p such that:

$$\begin{aligned}[v/x] &= [v/x] \\ [(v_1, v_2)|(p_1, p_2)] &= [v_1|p_1] + [v_2|p_2]\end{aligned}$$

If E is an equation, ρ is an environment, $\llbracket E \rrbracket_{\rho}^{Init}$ is the initial state and $\llbracket E \rrbracket_{\rho}^{State}$ is the step function. The semantics of an equation E is:

$$\llbracket E \rrbracket_{\rho} = \llbracket E \rrbracket_{\rho}^{Init}, \llbracket E \rrbracket_{\rho}^{State}$$

$$\begin{aligned} \llbracket p = e \rrbracket_{\rho}^{Init} &= \llbracket e \rrbracket_{\rho}^{Init} \\ \llbracket p = e \rrbracket_{\rho}^{State} &= \lambda s. \text{let } v, s = \llbracket e \rrbracket_{\rho}^{State}(s) \text{ in } [v|p], s \\ \llbracket E_1 \text{ and } E_2 \rrbracket_{\rho}^{Init} &= (\llbracket E_1 \rrbracket_{\rho}^{Init}, \llbracket E_2 \rrbracket_{\rho}^{Init}) \\ \llbracket E_1 \text{ and } E_2 \rrbracket_{\rho}^{State} &= \lambda(s_1, s_2). \text{let } \rho_1, s_1 = \llbracket E_1 \rrbracket_{\rho}^{State}(s_1) \text{ in} \\ &\quad \text{let } \rho_2, s_2 = \llbracket E_2 \rrbracket_{\rho}^{State}(s_2) \text{ in} \\ &\quad \rho_1 + \rho_2, (s_1, s_2) \end{aligned}$$

Notation: If $\rho = \rho' + [v/x]$, $\rho \setminus x = \rho'$.

$$\llbracket \text{local } x \text{ in } E \rrbracket_{\rho}^{\text{Init}} = \llbracket E \rrbracket_{\rho}^{\text{Init}}$$

$$\llbracket \text{local } x \text{ in } E \rrbracket_{\rho}^{\text{State}}(s) = \text{let } \rho', s = \text{fix} \left(\lambda s, \rho'. \llbracket E \rrbracket_{\rho + \rho'}^{\text{State}}(s) \right) (s) \text{ in } \rho' \setminus x, s$$

$$\llbracket \text{local } x \text{ default } v \text{ in } E \rrbracket_{\rho}^{\text{Init}} = \llbracket E \rrbracket_{\rho}^{\text{Init}}$$

$$\llbracket \text{local } x \text{ init } v \text{ in } E \rrbracket_{\rho}^{\text{Init}} = (v, \llbracket E \rrbracket_{\rho}^{\text{Init}})$$

$$\begin{aligned} \llbracket \text{local } x \text{ default } v \text{ in } E \rrbracket_{\rho}^{\text{State}}(s) = \\ \text{let } \rho', s = \text{fix} \left(\lambda \rho', s. \llbracket E \rrbracket_{\rho + \rho' + [v/\text{default } x]}^{\text{State}}(s) \right) \text{ in } \rho' \setminus x, s \end{aligned}$$

$$\begin{aligned} \llbracket \text{local } x \text{ init } v \text{ in } E \rrbracket_{\rho}^{\text{State}}(w, s) = \\ \text{let } \rho', s = \text{fix} \left(\lambda \rho', s. \llbracket E \rrbracket_{\rho + \rho' + [w/\text{last } x]}^{\text{State}}(s) \right) \text{ in } \rho' \setminus x, (\rho'(x), s) \end{aligned}$$

Semantics for conditionals

The semantics for a conditional must consider the case where a branch defines a value for a variable x in one branch but not the other branch. We take the following convention:

- If a variable x is declared with a default value v , then a missing equation for x in a branch means that $x = v$ in that branch.
- Otherwise, $x = \text{last } x$, that is, x keeps its previous value.
- If x is declared with an initial value for $\text{last } x$, this means that x has a definition in every branch. Otherwise, there is a potential initialisation issue which has to be checked by other means.

Semantics for Conditionals

$$\llbracket \text{if } e \text{ then } E_1 \text{ else } E_2 \rrbracket_{\rho}^{Init} = (\llbracket e \rrbracket_{\rho}^{Init}, \llbracket E_1 \rrbracket_{\rho}^{Init}, \llbracket E_2 \rrbracket_{\rho}^{Init})$$

$$\begin{aligned} \llbracket \text{if } e \text{ then } E_1 \text{ else } E_2 \rrbracket_{\rho}^{State}(s, s_1, s_2) = \\ \text{let } v, s = \llbracket e \rrbracket_{\rho}^{State}(s) \text{ in} \\ \text{if } v \text{ then let } \rho_1, s_1 = \llbracket E_1 \rrbracket_{\rho}^{State}(s_1) \text{ in} \\ \quad \rho_1 \text{ by } \rho[N \setminus N_1], (s, s_1, s_2) \\ \text{else let } \rho_2, s_2 = \llbracket E_2 \rrbracket_{\rho}^{State}(s_2) \text{ in} \\ \quad \rho_2 \text{ by } \rho[N \setminus N_2], (s, s_1, s_2) \end{aligned}$$

where $N = N_1 \cup N_2$ and $N_1 = \text{Def}(E_1)$ and $N_2 = \text{Def}(E_2)$

$$\llbracket \text{match } e \text{ with } (C_i \rightarrow E_i)_{i \in [1..n]} \rrbracket_{\rho}^{Init} = (\llbracket e \rrbracket_{\rho}^{Init}, \llbracket E_1 \rrbracket_{\rho}^{Init}, \dots, \llbracket E_n \rrbracket_{\rho}^{Init})$$

The Transition Function:

$$\begin{aligned} \llbracket \text{match } e \text{ with } (C_i \rightarrow E_i)_{i \in [1..n]} \rrbracket_{\rho}^{\text{State}}(s, s_1, \dots, s_n) = \\ \text{let } v, s = \llbracket e \rrbracket_{\rho}^{\text{State}}(s) \text{ in match } v \text{ with} \\ \left(\begin{array}{l} C_i \rightarrow \text{let } \rho_i, s_i = \llbracket E_i \rrbracket_{\rho}^{\text{State}}(s_i) \text{ in} \\ \rho_i \text{ by } \rho[N \setminus N_i], (s, s_1, \dots, s_n) \end{array} \right)_{i \in [1..n]} \end{aligned}$$

where $N = \cup_{i \in [1..n]} (N_i)$ and $N_i = \text{Def}(E_i)$

The Last Computed Value:

$$\begin{aligned} \llbracket \text{last } x \rrbracket_{\rho}^{\text{Init}} &= () \\ \llbracket \text{last } x \rrbracket_{\rho}^{\text{State}} &= \lambda s. \rho(\text{last } x), s \end{aligned}$$

Initial state of the transition function

$$\begin{aligned} \llbracket \text{automaton } (S_i(p_i) \rightarrow u_i \text{ wt}_i)_{i \in [1..n]} \rrbracket_{\rho}^{\text{Init}} &= \\ \text{let } (s_i = \llbracket u_i \rrbracket_{\rho}^{\text{Init}})_{i \in [1..n]} \text{ in} \\ \text{let } (s'_i = \llbracket \text{wt}_i \rrbracket_{\rho}^{\text{Init}})_{i \in [1..n]} \text{ in} \\ (S_0(), \text{false}, (s_1, \dots, s_n), (s'_1, \dots, s'_n)) \end{aligned}$$

$$\begin{aligned} \llbracket \text{automaton } (S_i(p_i) \rightarrow u_i \text{ st}_i)_{i \in [1..n]} \rrbracket_{\rho}^{\text{Init}} &= \\ \text{let } (s_i = \llbracket u_i \rrbracket_{\rho}^{\text{Init}})_{i \in [1..n]} \text{ in} \\ \text{let } (s'_i = \llbracket \text{st}_i \rrbracket_{\rho}^{\text{Init}})_{i \in [1..n]} \text{ in} \\ (S_0(), \text{false}, (s_1, \dots, s_n), (s'_1, \dots, s'_n)) \end{aligned}$$

$$\begin{aligned} \llbracket \text{automaton } (S_i(p_i) \rightarrow u_i \text{ wt}_i)_{i \in [1..n]} \rrbracket_{\rho}^{\text{State}}(v, r, s, s') &= \\ \text{let } (\rho, v, r), (s, s') = \llbracket (S_i(p_i) \rightarrow u_i \text{ wt}_i)_{i \in [1..n]} \rrbracket_{\rho}^{v, r}(s, s') \text{ in} \\ \rho, (v, r, s, s') \end{aligned}$$

$$\begin{aligned} \llbracket \text{automaton } (S_i(p_i) \rightarrow u_i \text{ st}_i)_{i \in [1..n]} \rrbracket_{\rho}^{\text{State}}(v, r, s, s') &= \\ \text{let } (\rho, v, r), (s, s') = \llbracket (S_i(p_i) \rightarrow u_i \text{ st}_i)_{i \in [1..n]} \rrbracket_{\rho}^{v, r}(s, s') \text{ in} \\ \rho, (v, r, s, s') \end{aligned}$$

$$\begin{aligned} & \llbracket (S_i(p_i) \rightarrow u_i \text{ wt}_i)_{i \in [1..n]} \rrbracket_{\rho}^{v,r}((s_1, \dots, s_n), (s'_1, \dots, s'_n)) = \\ & \text{match } v \text{ with} \\ & \left(\begin{array}{l} S_i(p_i) \rightarrow \text{let } \rho, s_i = \llbracket u_i \rrbracket_{\rho}^r(s_i) \text{ in} \\ \quad \text{let } (v, r), s'_i = \llbracket \text{wt}_i \rrbracket_{\rho}^{v,r}(s'_i) \text{ in} \\ \quad \rho, (v, r, (s_1, \dots, s_n), (s'_1, \dots, s'_n)) \end{array} \right)_{i \in [1..n]} \end{aligned}$$

$$\begin{aligned} & \llbracket (S_i(p_i) \rightarrow u_i \text{ st}_i)_{i \in [1..n]} \rrbracket_{\rho}^{v,r}((s_1, \dots, s_n), (s'_1, \dots, s'_n)) = \\ & \text{let } (v, r, (s'_1, \dots, s'_n)) = \\ & \quad \text{match } v \text{ with} \\ & \quad \left(\begin{array}{l} S_i(p_i) \rightarrow \text{let } (v, r), s'_i = \llbracket \text{st}_i \rrbracket_{\rho}^{v,r}(s'_i) \text{ in} \\ \quad (v, r, (s'_1, \dots, s'_n)) \end{array} \right)_{i \in [1..n]} \\ & \text{in match } v \text{ with} \\ & \quad \left(\begin{array}{l} S_i(p_i) \rightarrow \text{let } \rho, s_i = \llbracket u_i \rrbracket_{\rho}^r(s_i) \text{ in} \\ \quad \rho, (v, r, (s_1, \dots, s_n), (s'_1, \dots, s'_n)) \end{array} \right)_{i \in [1..n]} \end{aligned}$$

$$\begin{aligned}
\llbracket \text{until } t^* \rrbracket_{\rho}^{Init} &= \llbracket t^* \rrbracket_{\rho}^{Init} \\
\llbracket \text{unless } t^* \rrbracket_{\rho}^{Init} &= \llbracket t^* \rrbracket_{\rho}^{Init} \\
\llbracket \text{until } t^* \rrbracket_{\rho}^{v,r}(s) &= \llbracket t^* \rrbracket_{\rho}^{v,r}(s) \\
\llbracket \text{unless } t^* \rrbracket_{\rho}^{v,r}(s) &= \llbracket t^* \rrbracket_{\rho}^{v,r}(s) \\
\llbracket \epsilon \rrbracket_{\rho}^{Init} &= () \\
\llbracket e \text{ then } se \ t^* \rrbracket_{\rho}^{Init} &= (\llbracket e \rrbracket_{\rho}^{Init}, \llbracket se \rrbracket_{\rho}^{Init}) \\
\llbracket e \text{ continue } se \ t^* \rrbracket_{\rho}^{Init} &= (\llbracket e \rrbracket_{\rho}^{Init}, \llbracket se \rrbracket_{\rho}^{Init}) \\
\llbracket \epsilon \rrbracket_{\rho}^{v,r}(s) &= (v, r), s
\end{aligned}$$

$$\begin{aligned}
\llbracket e \text{ then } se \ t^* \rrbracket_{\rho}^{v,r}((s_1, s_2), s_3) = & \\
& \text{let } s_1 = \text{if } r \text{ then } \llbracket e \rrbracket_{\rho}^{Init} \text{ else } s_1 \text{ in} \\
& \text{let } s_2 = \text{if } r \text{ then } \llbracket se \rrbracket_{\rho}^{Init} \text{ else } s_2 \text{ in} \\
& \text{let } s_3 = \text{if } r \text{ then } \llbracket t^* \rrbracket_{\rho}^{Init} \text{ else } s_3 \text{ in} \\
& \text{let } c, s_1 = \llbracket e \rrbracket_{\rho}^{State}(s_1) \text{ in} \\
& \text{if } c \text{ then let } v, s_2 = \llbracket se \rrbracket_{\rho}^{State}(s_2) \text{ in } (v, true), ((s_1, s_2), s_3) \\
& \text{else let } (v, r), s_2 = \llbracket t^* \rrbracket_{\rho}^{v,r}(s) \text{ in } (v, r), (s_1, s_2)
\end{aligned}$$

$$\begin{aligned}
\llbracket e \text{ continue } se \ t^* \rrbracket_{\rho}^{v,r}((s_1, s_2), s_3) = & \\
& \text{let } s_1 = \text{if } r \text{ then } \llbracket e \rrbracket_{\rho}^{Init} \text{ else } s_1 \text{ in} \\
& \text{let } s_2 = \text{if } r \text{ then } \llbracket se \rrbracket_{\rho}^{Init} \text{ else } s_2 \text{ in} \\
& \text{let } s_3 = \text{if } r \text{ then } \llbracket t^* \rrbracket_{\rho}^{Init} \text{ else } s_3 \text{ in} \\
& \text{let } c, s_1 = \llbracket e \rrbracket_{\rho}^{State}(s_1) \text{ in} \\
& \text{if } c \text{ then let } v, s_2 = \llbracket se \rrbracket_{\rho}^{State}(s_2) \text{ in } (v, false), ((s_1, s_2), s_3) \\
& \text{else let } (v, r), s_2 = \llbracket t^* \rrbracket_{\rho}^{v,r}(s) \text{ in } (v, r), (s_1, s_2)
\end{aligned}$$

$$\begin{aligned}
\llbracket S(e_1, \dots, e_n) \rrbracket_{\rho}^{Init} &= \llbracket e_1 \rrbracket_{\rho}^{Init}, \dots, \llbracket e_n \rrbracket_{\rho}^{Init} \\
\llbracket S(e_1, \dots, e_n) \rrbracket_{\rho}^{State} &= \text{let } (v_i, s_i = \llbracket e_i \rrbracket_{\rho}^{State}(s_i))_{i \in [1..n]} \text{ in} \\
&\quad S(v_1, \dots, v_n), (s_1, \dots, s_n)
\end{aligned}$$

Interpretation

- The transition function associated with the automaton construct is executed in an initial state.
- This state is of the form (ps, pr, s, s') . ps is the current state of the automaton. It is initialised with the initial state of the automaton. pr is the reset status. It is initialized with the value false. s is the state to execute the code of the strong transitions; s' is the state to execute the body of the automaton; s' is the state to execute the transitions.
- For an automaton with weak transition, the body is executed, then the transitions.
- For an automaton with strong transitions, the code of transitions of the current state are executed. This determines the active state. Then, the corresponding body is executed.

Exercices/questions

- Defines the semantics of e_1 **fb**y e_2 .
- Based on the previous definitions, write a small interpreter in Haskell or OCaml for a tiny language.
- Express the transition function and initial state directly as values in Haskell or OCaml where fix-point computation is replaced by lazy evaluation.
- Compare the efficiency between the two approaches.

References I



Colaco, J.-L., Mendler, M., Pauget, B., and Pouzet, M. (2023).

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