

MPRI

# The Arithmetic-Geometric Progression Abstract Domain

VMCAI 2005

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# Overview

1. Introduction
2. Case study
3. Arithmetic-geometric progressions
4. Benchmarks
5. Conclusion

# Issue

- In automatically generated programs using floating point arithmetics, some computations may diverge because of rounding errors.
- We prove the absence of floating point number overflows:  
we bound rounding errors at each loop iteration by a linear combination of the loop inputs; we get bounds on the values that depends exponentially on the program execution time.
- We use non polynomial constraints. Our domain is both precise (no false alarm) and efficient (linear in memory /  $n \ln(n)$  in time).

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# Running example (in $\mathbb{R}$ )

```
1 : X := 0; k := 0;  
2 : while (k < 1000) {  
3 :   if (?) {X ∈ [-10; 10]};  
4 :   X := X/3;  
5 :   X := 3 × X;  
6 :   k := k + 1;  
7 : }
```

# Interval analysis: first loop iteration

```
1 : X := 0; k := 0;                                X = 0
2 : while (k < 1000) {                            X = 0
3 :   if (?) {X ∈ [-10; 10]};                      |X| ≤ 10
4 :   X := X/3;                                     |X| ≤ 10/3
5 :   X := 3 × X;                                   |X| ≤ 10
6 :   k := k + 1;                                 X = 0
7 : }
```

# Interval analysis: Invariant

```
1 : X := 0; k := 0;                                X = 0
2 : while (k < 1000) {                            |X| ≤ 10
3 :   if (?) {X ∈ [-10; 10]};                      |X| ≤ 10
4 :   X := X/3;                                    |X| ≤ 10/3
5 :   X := 3 × X;                                |X| ≤ 10
6 :   k := k + 1;                                 |X| ≤ 10
7 : }
```

# Including rounding errors [Miné–ESOP'04]

```
1 : X := 0; k := 0;  
2 : while (k < 1000) {  
3 :   if (?) {X ∈ [-10; 10]};  
4 :   X := X/3 + [-ε₁; ε₁].X + [-ε₂; ε₂];  
5 :   X := 3 × X + [-ε₃; ε₃].X + [-ε₄; ε₄];  
6 :   k := k + 1;  
7 : }
```

The constants  $\varepsilon_1$ ,  $\varepsilon_2$ ,  $\varepsilon_3$ , and  $\varepsilon_4$  ( $\geq 0$ ) are computed by other domains.

# Interval analysis

Let  $M \geq 0$  be a bound:

1 :  $X := 0; k := 0;$

$$X = 0$$

2 : **while** ( $k < 1000$ ) {

$$|X| \leq M$$

3 :   **if** (?) { $X \in [-10; 10]$ };

$$|X| \leq \max(M, 10)$$

4 :    $X := X/3 + [-\varepsilon_1; \varepsilon_1].X + [-\varepsilon_2; \varepsilon_2];$

$$|X| \leq (\varepsilon_1 + \frac{1}{3}) \times \max(M, 10) + \varepsilon_2$$

5 :    $X := 3 \times X + [-\varepsilon_3; \varepsilon_3].X + [-\varepsilon_4; \varepsilon_4];$

$$|X| \leq (1 + a) \times \max(M, 10) + b$$

6 :    $k := k + 1;$

7 :   }

with  $a = 3 \times \varepsilon_1 + \frac{\varepsilon_3}{3} + \varepsilon_1 \times \varepsilon_3$  and  $b = \varepsilon_2 \times (3 + \varepsilon_3) + \varepsilon_4.$

# Ari.-geo. analysis: first iteration

```
1 : X := 0; k := 0;                                X = 0, k = 0
2 : while (k < 1000) {                            X = 0
3 :   if (?) {X ∈ [-10; 10]};                      |X| ≤ 10
4 :   X := X/3 + [-ε₁; ε₁].X + [-ε₂; ε₂];        |X| ≤ [v ↦ (1/3 + ε₁) × v + ε₂] (10)
5 :   X := 3 × X + [-ε₃; ε₃].X + [-ε₄; ε₄];        |X| ≤ f⁽¹⁾(10)
6 :   k := k + 1;                                  |X| ≤ f⁽ᵏ⁾(10), k = 1
7 : }
```

with  $f = \left[ v \mapsto \left( 1 + 3 \times \varepsilon_1 + \frac{\varepsilon_3}{3} + \varepsilon_1 \times \varepsilon_3 \right) \times v + \varepsilon_2 \times (3 + \varepsilon_3) + \varepsilon_4 \right]$ .

# Ari.-geo. analysis: Invariant

1 :  $X := 0; k := 0;$   $X = 0, k = 0$

2 : **while** ( $k < 1000$ ) {  $|X| \leq f^{(k)}(10)$

3 :   **if** (?) { $X \in [-10; 10]$ };  $|X| \leq f^{(k)}(10)$

4 :    $X := X/3 + [-\varepsilon_1; \varepsilon_1].X + [-\varepsilon_2; \varepsilon_2];$   $|X| \leq (\frac{1}{3} + \varepsilon_1) \times (f^{(k)}(10)) + \varepsilon_2$

5 :    $X := 3 \times X + [-\varepsilon_3; \varepsilon_3].X + [-\varepsilon_4; \varepsilon_4];$   $|X| \leq f(f^{(k)}(10))$

6 :    $k := k + 1;$   $|X| \leq f^{(k)}(10)$

7 : }

$|X| \leq f^{(1000)}(10)$

with  $f = \left[ v \mapsto \left( 1 + 3 \times \varepsilon_1 + \frac{\varepsilon_3}{3} + \varepsilon_1 \times \varepsilon_3 \right) \times v + \varepsilon_2 \times (3 + \varepsilon_3) + \varepsilon_4 \right].$

# Analysis session

Visualizer

Quit | Intervals | Clocks | Trees | Octagons | Filters | Geom. dev. | Symbolics | Help

Search string: | Next | Previous | First | Last | Goto line: |

Program points: Current | Next | Prev | Step | Backstep | Variables: All | Choose...

```
example2.c
void main()

{● a = -10; ● b = 10; ● alpha = 3;

●while ((1 == 1))

{ ●if (B1) {●X=NUM_input;●};

●X = X/alpha;

●X = X*alpha;

●__ASTREE_wait_for_clock ();●;

}
}

location: example2.c:14:33:[call#main@8:loop@10>=4:]
variables: X (10)
invariant:
|X| <= (10. + 2.35098891184e-38/(1.00000023842-1))*(1.00000023842)^clock - 2.35098891184e-38/(1.00000023842-1)
<= 23.5916342108
example2.c – line 14 – column 33 – character 316
```

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1. Introduction
2. Case study
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# Arithmetic-geometric progressions (in $\mathbb{R}$ )

An arithmetic-geometric progression is a 5-tuple in  $(\mathbb{R}^+)^5$ .

An arithmetic-geometric progression denotes a function in  $\mathbb{N} \rightarrow \mathbb{R}^+$ :

$$\beta_{\mathbb{R}}(M, a, b, a', b')(k) \triangleq [v \mapsto a \times v + b] \left( [v \mapsto a' \times v + b']^{(k)}(M) \right)$$

Thus,

- $k$  is the loop counter;
- $M$  is an initial value;
- $[v \mapsto a \times v + b]$  describes the current iteration;
- $[v \mapsto a' \times v + b']^{(k)}$  describes the first  $k$  iterations.

A concretization  $\gamma_{\mathbb{R}}$  maps each element  $d \in (\mathbb{R}^+)^5$  to a set  $\gamma_{\mathbb{R}}(d) \subseteq (\mathbb{N} \rightarrow \mathbb{R}^+)$  defined as:

$$\{f \mid \forall k \in \mathbb{N}, |f(k)| \leq \beta_{\mathbb{R}}(d)(k)\}$$

# Monotonicity

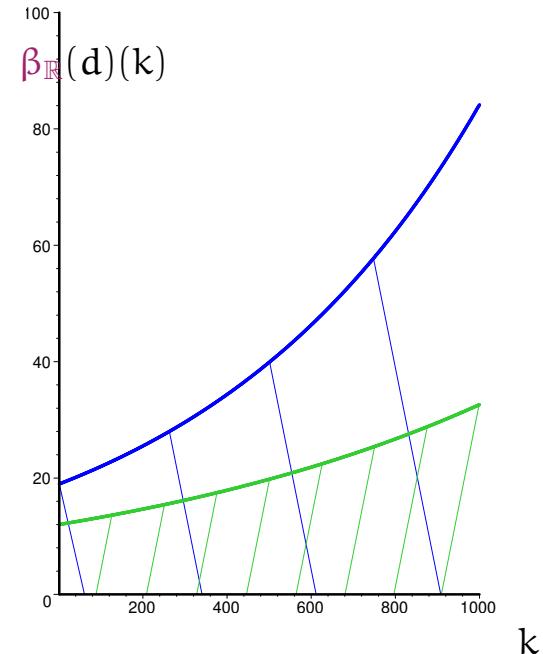
Let  $d = (M, a, b, a', b')$  and  $d = (M, a, b, a', b')$  be two arithmetic-geometric progressions.

If:

- $M \leq M'$ ,
- $a \leq a'$ ,  $a' \leq a'$ ,
- $b \leq b'$ ,  $b' \leq b'$ .

Then:

$$\forall k \in \mathbb{N}, \beta_{\mathbb{R}}(d)(k) \leq \beta_{\mathbb{R}}(d')(k).$$



# Disjunction

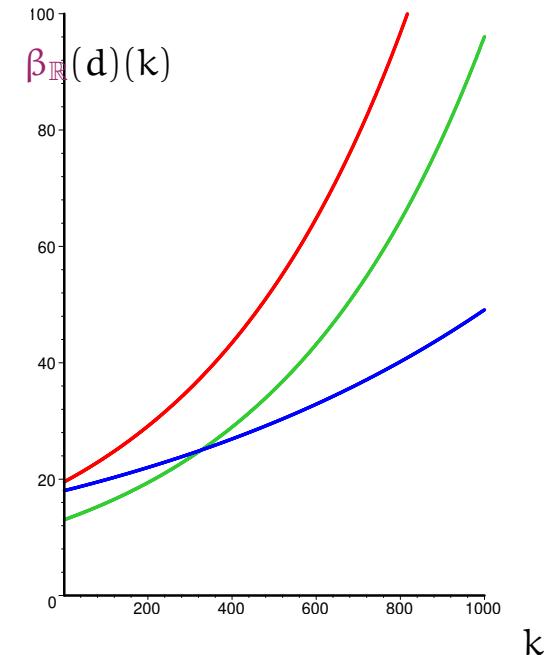
Let  $\mathbf{d} = (\mathbf{M}, \mathbf{a}, \mathbf{b}, \mathbf{a}', \mathbf{b}')$  and  $\mathbf{d}' = (\mathbf{M}', \mathbf{a}', \mathbf{b}', \mathbf{a}'', \mathbf{b}'')$  be two arithmetic-geometric progressions.

We define:

$$\mathbf{d} \sqcup_{\mathbb{R}} \mathbf{d}' \triangleq (\mathbf{M}, \mathbf{a}, \mathbf{b}, \mathbf{a}', \mathbf{b}')$$

where:

- $\mathbf{M} \triangleq \max(\mathbf{M}, \mathbf{M}')$ ,
- $\mathbf{a} \triangleq \max(\mathbf{a}, \mathbf{a}')$ ,  $\mathbf{a}' \triangleq \max(\mathbf{a}', \mathbf{a}'')$ ,
- $\mathbf{b} \triangleq \max(\mathbf{b}, \mathbf{b}')$ ,  $\mathbf{b}' \triangleq \max(\mathbf{b}', \mathbf{b}'')$ ,



For any  $k \in \mathbb{N}$ ,  $\beta_{\mathbb{R}}(\mathbf{d} \sqcup_{\mathbb{R}} \mathbf{d}')(k) \geq \max(\beta_{\mathbb{R}}(\mathbf{d})(k), \beta_{\mathbb{R}}(\mathbf{d}')(k))$ .

# Conjunction

Let  $\textcolor{brown}{d}$  and  $\textcolor{blue}{d}$  be two arithmetic-geometric progressions.

1. If  $\textcolor{brown}{d}$  and  $\textcolor{blue}{d}$  are comparable (component-wise), we take the smaller one:

$$\textcolor{brown}{d} \sqcap_{\mathbb{R}} \textcolor{blue}{d} \triangleq \inf_{\leq} \{\textcolor{brown}{d}; \textcolor{blue}{d}\}.$$

2. Otherwise, we use a parametric strategy:

$$\textcolor{brown}{d} \sqcap_{\mathbb{R}} \textcolor{blue}{d} \in \{\textcolor{brown}{d}; \textcolor{blue}{d}\}.$$

For any  $k \in \mathbb{N}$ ,  $\beta_{\mathbb{R}}(\textcolor{brown}{d} \sqcap_{\mathbb{R}} \textcolor{blue}{d})(k) \geq \min(\beta_{\mathbb{R}}(\textcolor{brown}{d})(k), \beta_{\mathbb{R}}(\textcolor{blue}{d})(k))$ .

# Assignment (I/III)

We have:

$$\begin{aligned}\beta_{\mathbb{R}}(M, a, b, a', b')(k) &= a \times (M + b' \times k) + b && \text{when } a' = 1 \\ \beta_{\mathbb{R}}(M, a, b, a', b')(k) &= a \times \left( (a')^k \times \left( M - \frac{b'}{1-a'} \right) + \frac{b'}{1-a'} \right) + b && \text{when } a' \neq 1.\end{aligned}$$

Thus:

1. for any  $a, a', M, b, b', \lambda \in \mathbb{R}^+$ ,

$$\lambda \times \left( \beta_{\mathbb{R}}(M, a, b, a', b')(k) \right) = \beta_{\mathbb{R}}(\lambda \times M, a, \lambda \times b, a', \lambda \times b')(k);$$

2. for any  $a, a', M, b, b', M, b, b' \in \mathbb{R}^+$ , for any  $k \in \mathbb{N}$ ,

$$\beta_{\mathbb{R}}(M, a, b, a', b')(k) + \beta_{\mathbb{R}}(M, a, b, a', b)(k) = \beta_{\mathbb{R}}(M + M, a, b + b, a', b' + b')(k).$$

# Assignment (II/III)

For  $k \in \mathbb{N}$ , if:

$$|X_i| \leq \beta_{\mathbb{R}}(M_i, a_i, b_i, a'_i, b'_i) (k)$$

then:

$$\frac{|B + \sum \alpha_i \times X_i| - |B|}{\sum |\alpha_i|} \leq \beta_{\mathbb{R}}\left(\frac{\sum |\alpha_i| \times M_i}{\sum |\alpha_i|}, \text{Max}(a_i), \frac{\sum |\alpha_i| \times b_i}{\sum |\alpha_i|}, \text{Max}(a'_i), \frac{\sum |\alpha_i| \times b'_i}{\sum |\alpha_i|}\right) (k)$$

so:

$$|B + \sum \alpha_i \times X_i| \leq \beta_{\mathbb{R}}\left(\frac{\sum |\alpha_i| \times M_i}{\sum |\alpha_i|}, \sum |\alpha_i| \times \text{Max}(a_i), \frac{\sum |\alpha_i| \times b_i}{\sum |\alpha_i|} + |B|, \text{Max}(a'_i), \frac{\sum |\alpha_i| \times b'_i}{\sum |\alpha_i|}\right) (k)$$

# Assignment (III/III)

If for  $k \in \mathbb{N}$ ,  $|X| \leq \beta_{\mathbb{R}}(M_X, a_X, b_X, a'_X, b'_X)(k)$  and  $|Y| \leq \beta_{\mathbb{R}}(M_Y, a_Y, b_Y, a'_Y, b'_Y)(k)$ , then:

1. increment:

$$|X + 3| \leq \beta_{\mathbb{R}}(M_X, a_X, b_X + 3, a'_X, b'_X)(k)$$

2. multiplication:

$$|3 \times X| \leq \beta_{\mathbb{R}}(M_X, 3 \times a_X, b_X, a'_X, b'_X)(k)$$

3. barycentric mean:

$$\left| \frac{X + Y}{2} \right| \leq \beta_{\mathbb{R}} \left( \frac{M_X + M_Y}{2}, \text{Max}(a_X, a_Y), \frac{b_X + b_Y}{2}, \text{Max}(a'_X, a'_Y), \frac{b'_X + b'_Y}{2} \right) (k)$$

Parametric strategies can be used to transform expressions.

# Projection I

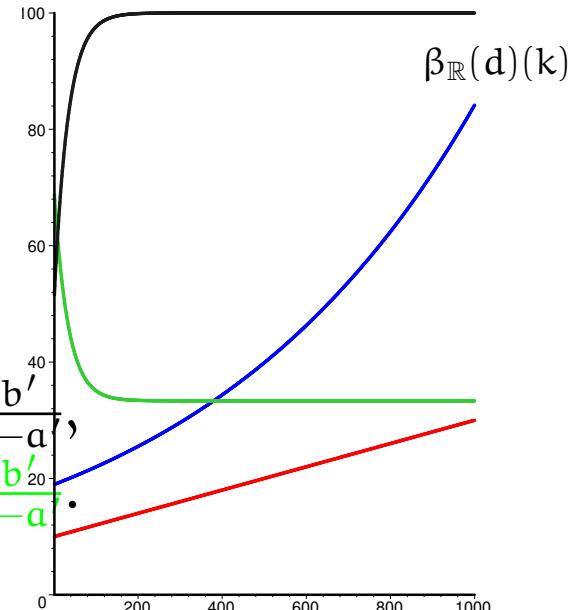
$$\beta_{\mathbb{R}}(M, a, b, a', b')(k) = a \times (M + b' \times k) + b \quad \text{when } a' = 1$$

$$\beta_{\mathbb{R}}(M, a, b, a', b')(k) = a \times \left( (a')^k \times \left( M - \frac{b'}{1-a'} \right) + \frac{b'}{1-a'} \right) + b \quad \text{when } a' \neq 1.$$

Thus, for any  $d \in (\mathbb{R}^+)^5$ ,  
 the function  $[k \mapsto \beta_{\mathbb{R}}(d)(k)]$  is:

- either monotonic,
- or anti-monotonic.

$$\begin{cases} a' > 1, \\ a' = 1, \\ a' < 1 \text{ and } M < \frac{b'}{1-a'}, \\ a' < 1 \text{ and } M > \frac{b'_{20}}{1-a'}. \end{cases}$$



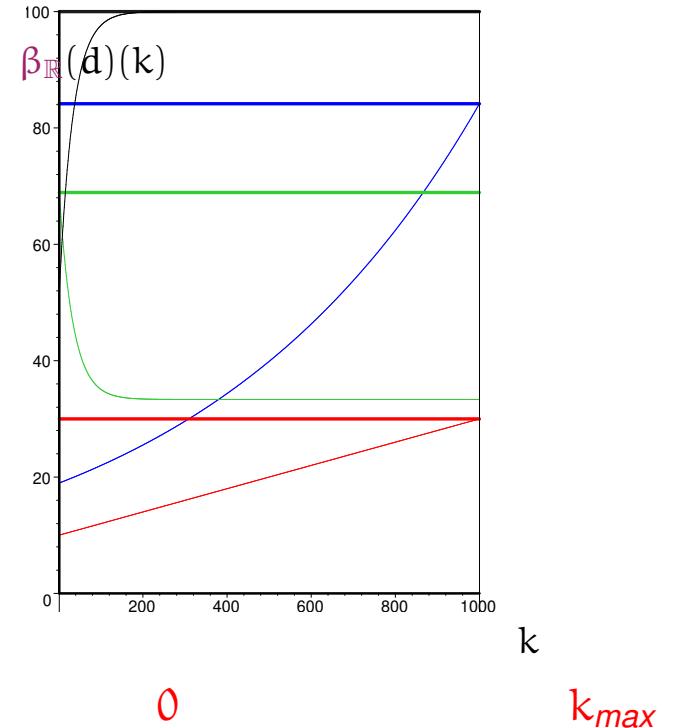
# Projection II

Let  $d \in (\mathbb{R}^+)^5$  and  $k_{max} \in \mathbb{N}$ .

$$bound(d, k_{max}) \stackrel{\Delta}{=} \max(\beta_{\mathbb{R}}(d)(0), \beta_{\mathbb{R}}(d)(k_{max}))$$

For any  $k \in \mathbb{N}$  such that  $0 \leq k \leq k_{max}$ :

$$\beta(d)(k) \leq bound(d, k_{max}).$$



# Incrementing the loop counter

We integrate the current iteration into the first  $k$  iterations:

- the first  $k + 1$  iterations are chosen as the worst case among the first  $k$  iterations and the current iteration;
- the current iteration is reset.

Thus:

$$\text{next}_{\mathbb{R}}(M, a, b, a', b') \stackrel{\Delta}{=} (M, 1, 0, \max(a, a'), \max(b, b')).$$

For any  $k \in \mathbb{N}$ ,  $d \in (\mathbb{R}^+)^5$ ,  $\beta_{\mathbb{R}}(d)(k) \leq \beta_{\mathbb{R}}(\text{next}_{\mathbb{R}}(d))(k + 1)$ .

# About floating point numbers

Floating point numbers occur:

1. in the concrete semantics:

Floating point expressions are translated into real expressions with interval coefficients [Miné—ESOP'04].

In other abstract domains, we handle real numbers.

2. in the abstract domain implementation:

For efficiency purpose, we implement each primitive in floating point arithmetics: each real is safely approximated by an interval with floating point number bounds.

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1. Introduction
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4. **Benchmarks**
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# Applications

Arithmetic-geometric progressions provide bounds for :

1. division by  $\alpha$  followed by a multiplication by  $\alpha$ :  
     $\Rightarrow$  our running example;
2. barycentric means:  
     $\Rightarrow$  at each loop iteration, the value of a variable  $X$  is computed as a barycentric mean of some previous values of  $X$   
(not necessarily the last values);
3. bounded incremented variables:  
     $\Rightarrow$  it replaces the former domain that bounds the difference and the sum between each variable and the loop counter.

# Benchmarks

We analyze three programs in the same family on a AMD Opteron 248, 8 Gb of RAM (analyses use only 2 Gb of RAM).

lines of C	70,000			216,000			379,000		
global variables	13,400			7,500			9,000		
iterations	80	63	<b>37</b>	229	223	<b>53</b>	253	286	<b>74</b>
time/iteration	1mn14s	1mn21s	<b>1mn16s</b>	4mn04s	5mn13s	<b>4mn40s</b>	7mn33s	9mn42s	<b>8mn17s</b>
analysis time	2h18mn	2h05mn	<b>47mn</b>	15h34mn	19h24mn	<b>4h08mn</b>	31h53mn	43h51mn	<b>10h14mn</b>
false alarms	625	24	<b>0</b>	769	64	<b>0</b>	1482	188	<b>0</b>

1. without using computation time;
2. with the former loop counter domain,  
(without the arithmetic-geometric domain);
3. with the arithmetic-geometric domain,  
(without the former loop counter domain).

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# A new abstract domain

- non polynomial constraints;
- sound with respect to rounding errors  
(both in the concrete semantics and in the domain implementation);
- accurate  
(we infer bounds on the values that depend on the execution time of the program);
- efficient:
  - in time:  $\mathcal{O}(n \times \ln(n))$  per abstract iteration  
( $n$  denotes the program size),
  - in memory: at most 5 coefficients per variable in the program,
  - sparse implementation.

<http://www.astree.ens.fr>