

Cryptology 4

(Hash functions, MACs)

Georg Fuchsbauer



www.di.ens.fr/~fuchsbau/cryptoESILV4.pdf

ESILV Feb-Mar 2019

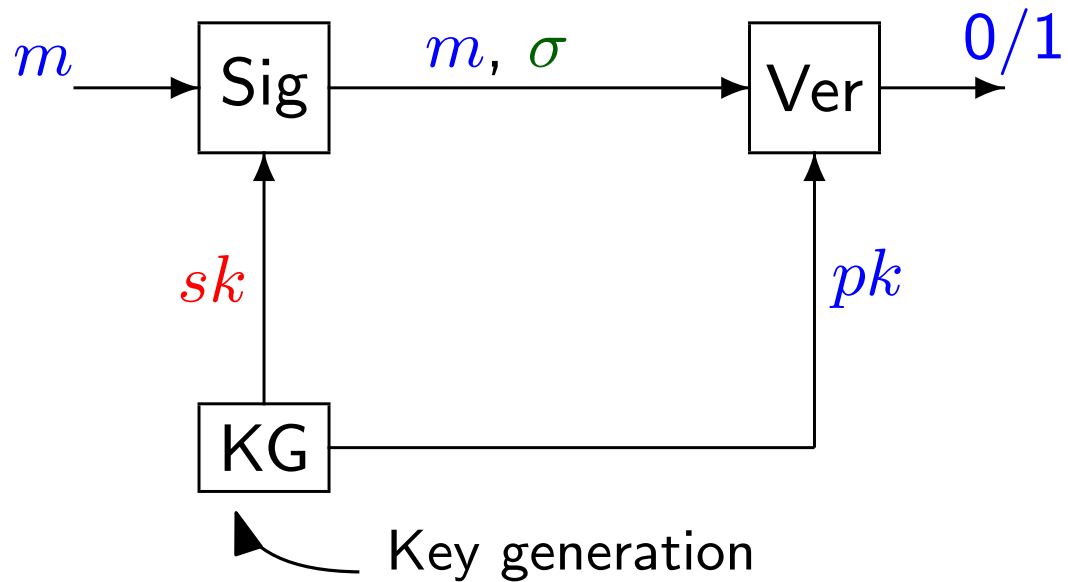
Hash functions

Motivation

Recall: **Digital signatures**



Sender



Receiver

provide:

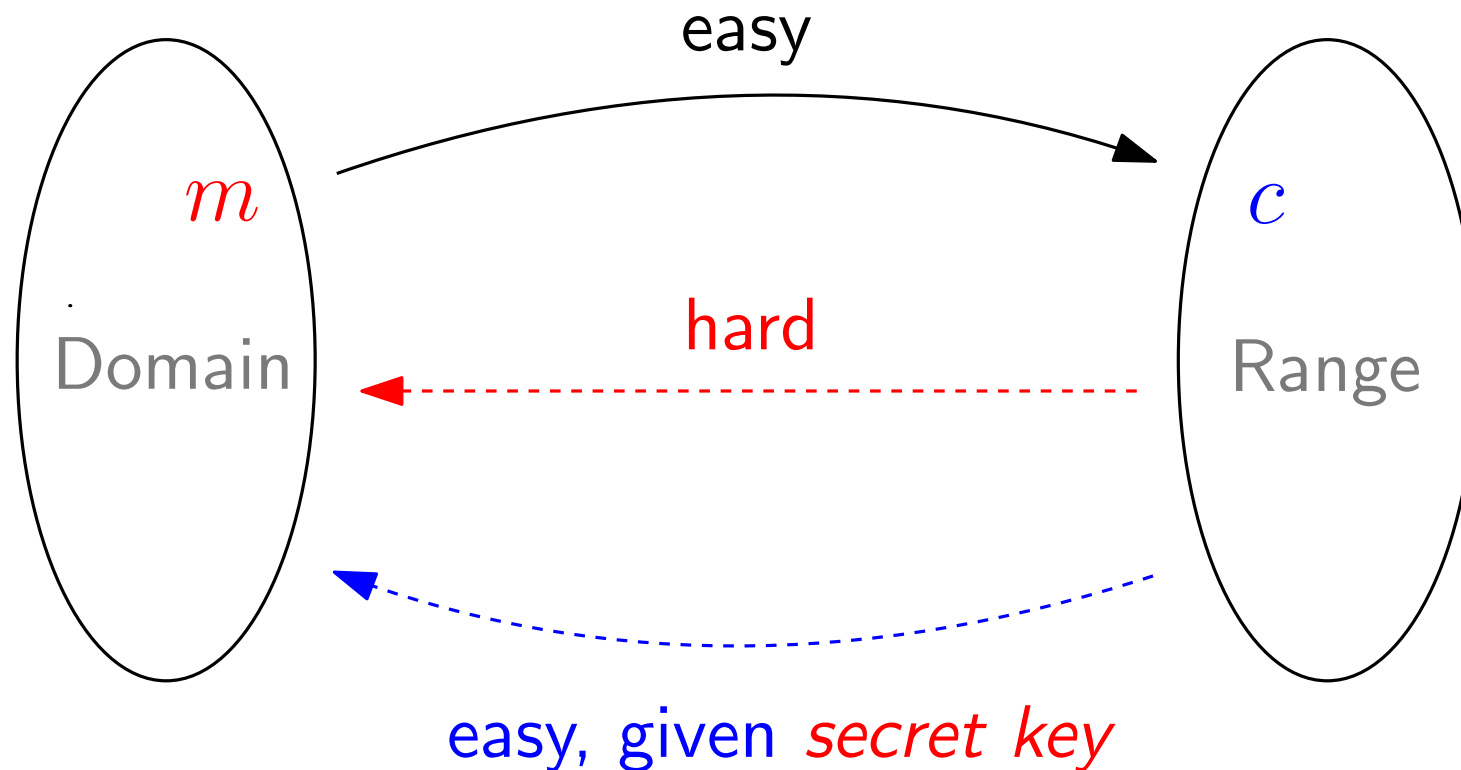
- sender **authenticity**
- **non-repudiation**
- message **integrity**

Motivation

Recall: (textbook) **RSA encryption**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)

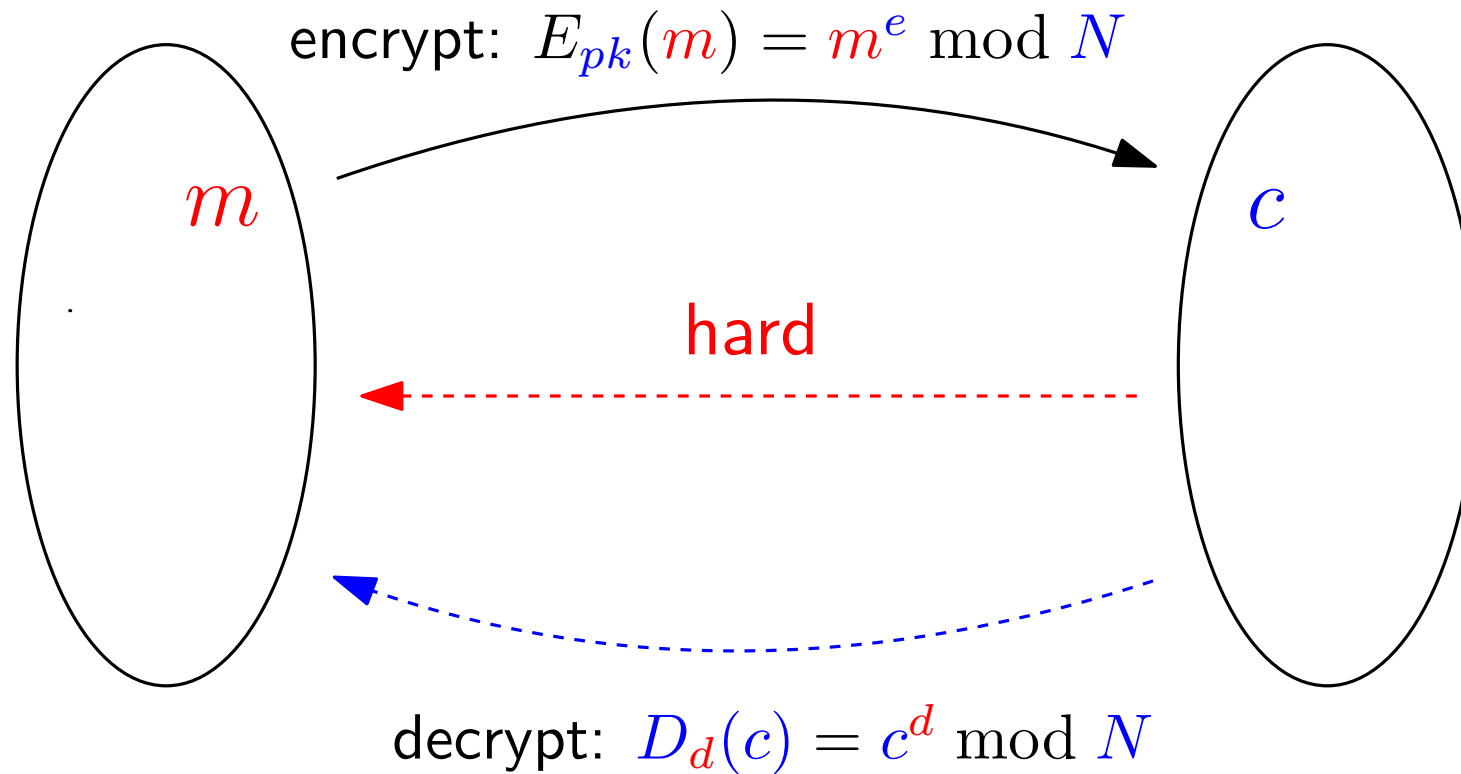


Motivation

Recall: (textbook) **RSA encryption**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)

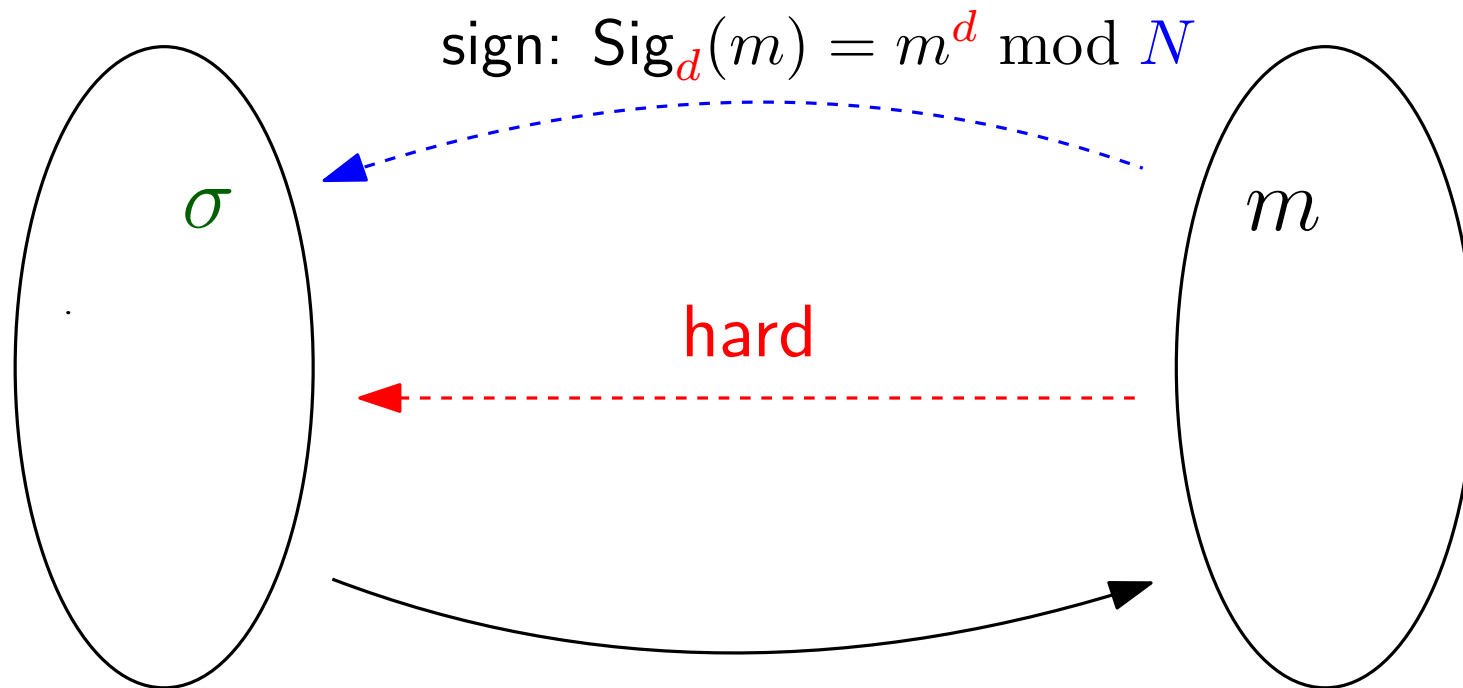


Motivation

Recall: (textbook) **RSA signature**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)

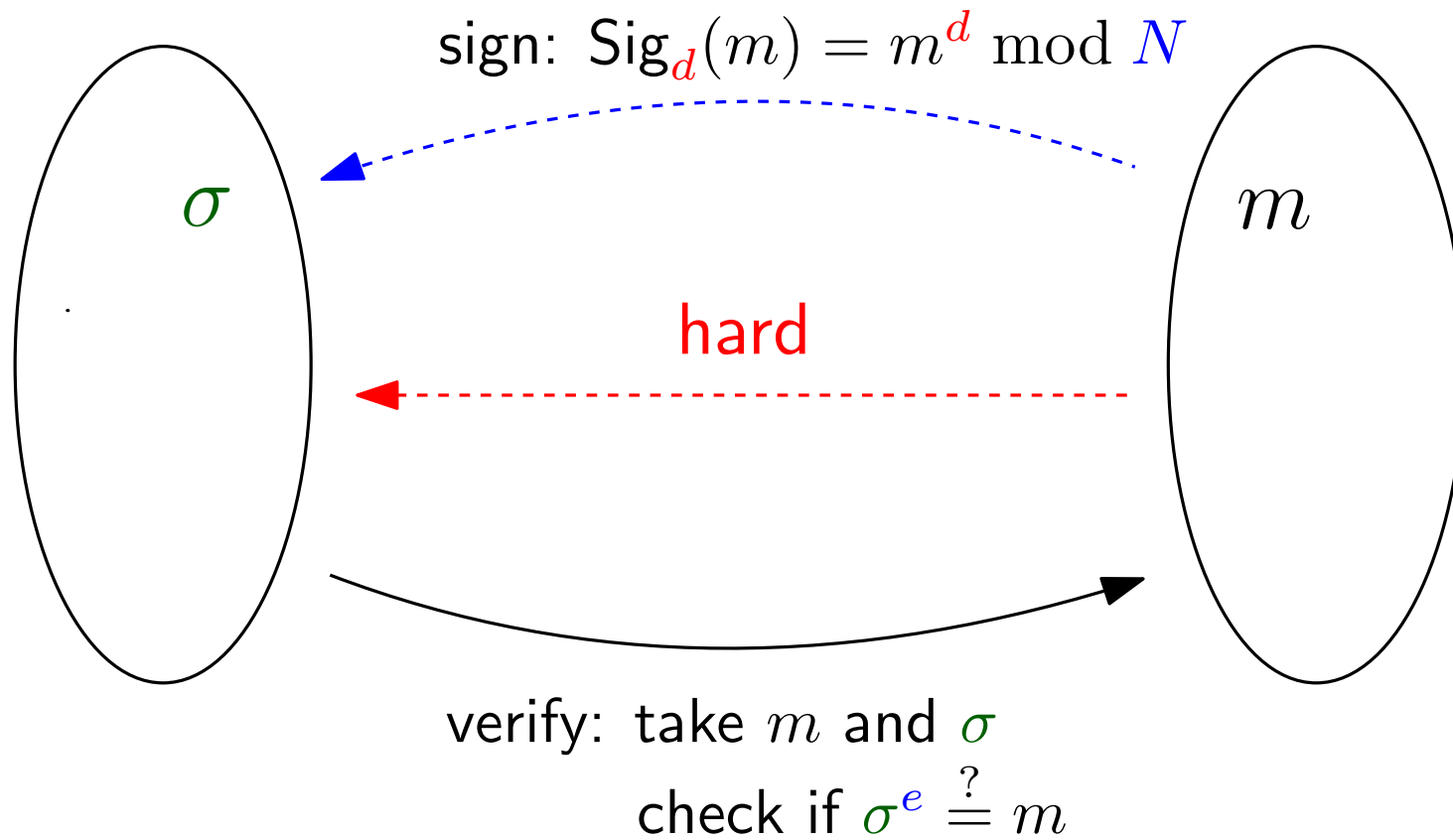


Motivation

Recall: (textbook) **RSA signature**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)



Motivation

Recall: (textbook) **RSA signature**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)

$$\text{sign: } \text{Sig}_d(m) = m^d \pmod N$$

σ

m

Problem 1:

- can only sign message in \mathbb{Z}_N
- in practice: 3072 bits
- messages are longer!

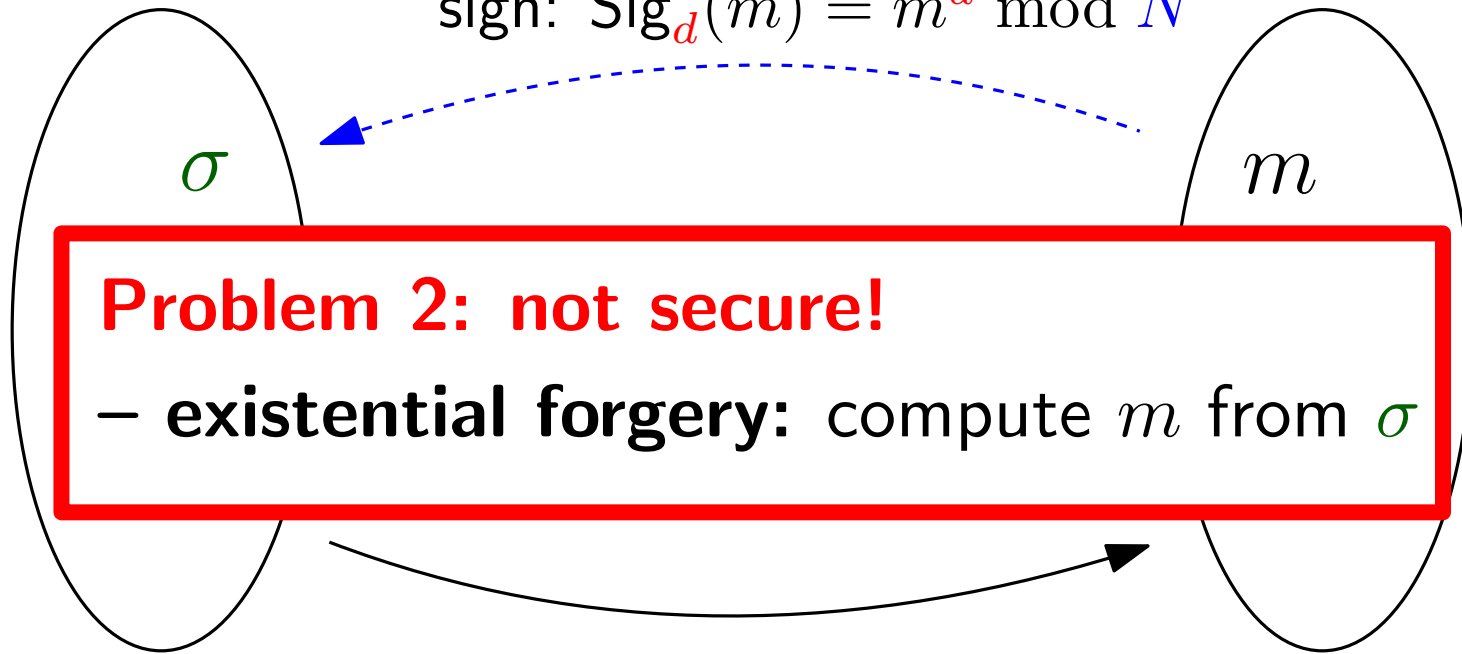
Motivation

Recall: (textbook) **RSA signature**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)

$$\text{sign: } \text{Sig}_d(m) = m^d \pmod{N}$$



verify: take m and σ

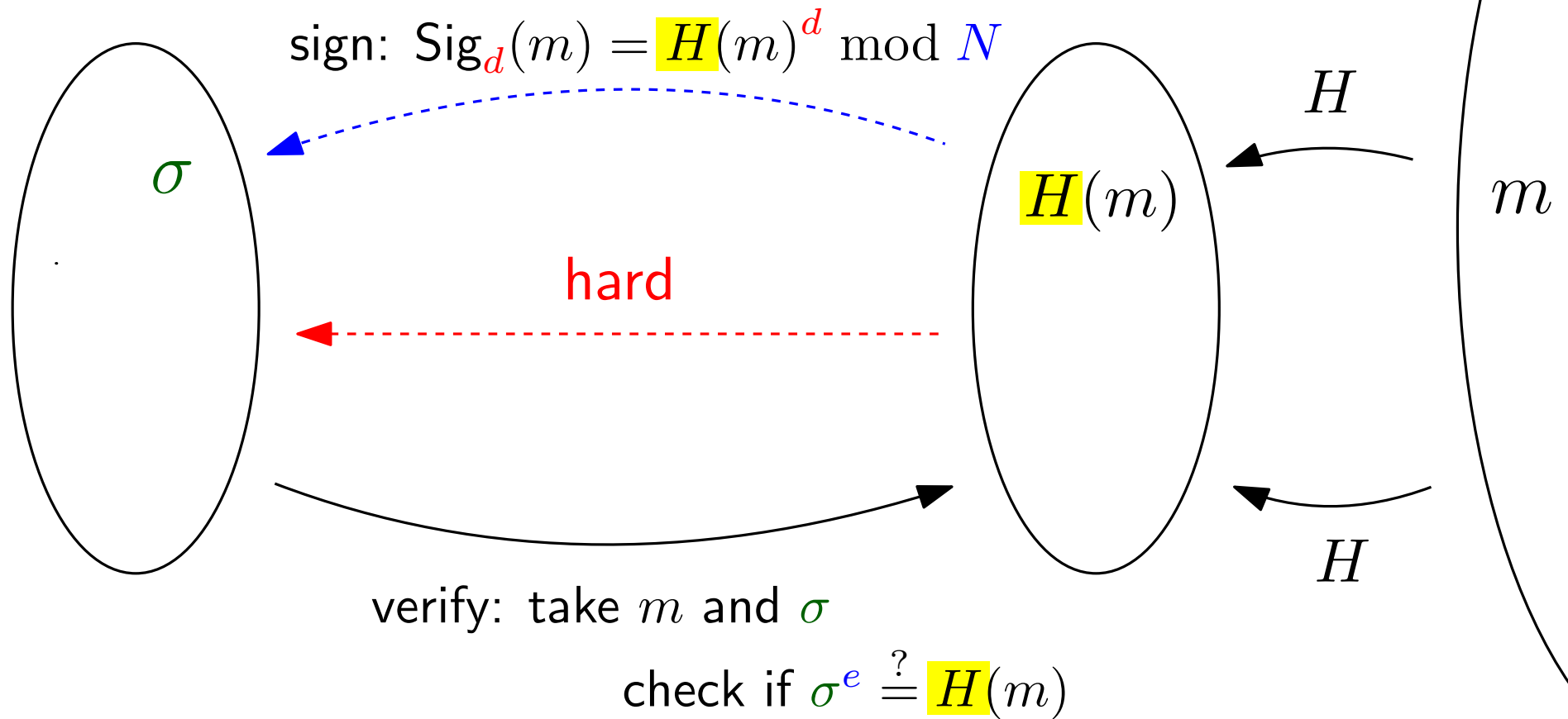
$$\text{check if } \sigma^e \stackrel{?}{=} m$$

Motivation

Recall: (textbook) **RSA signature**

public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)



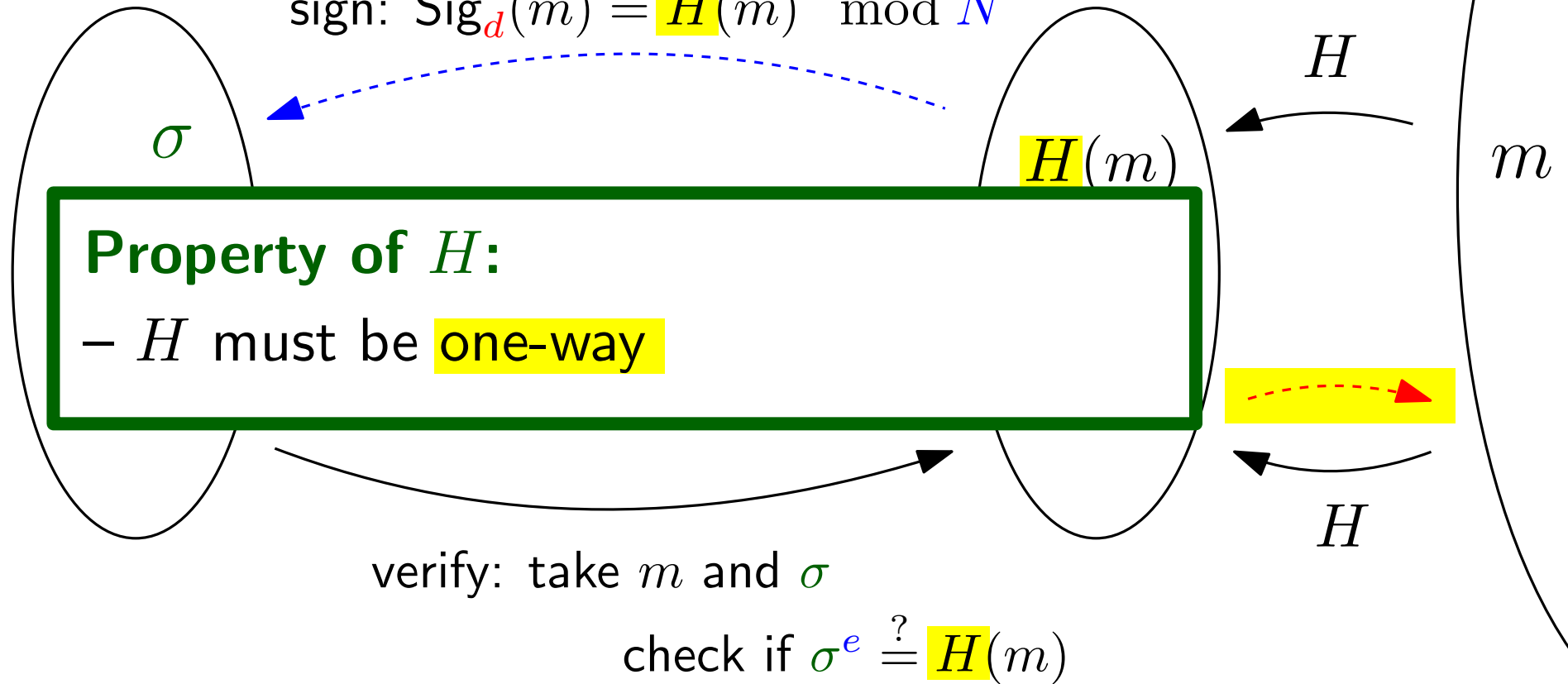
Motivation

Recall: (textbook) **RSA signature**

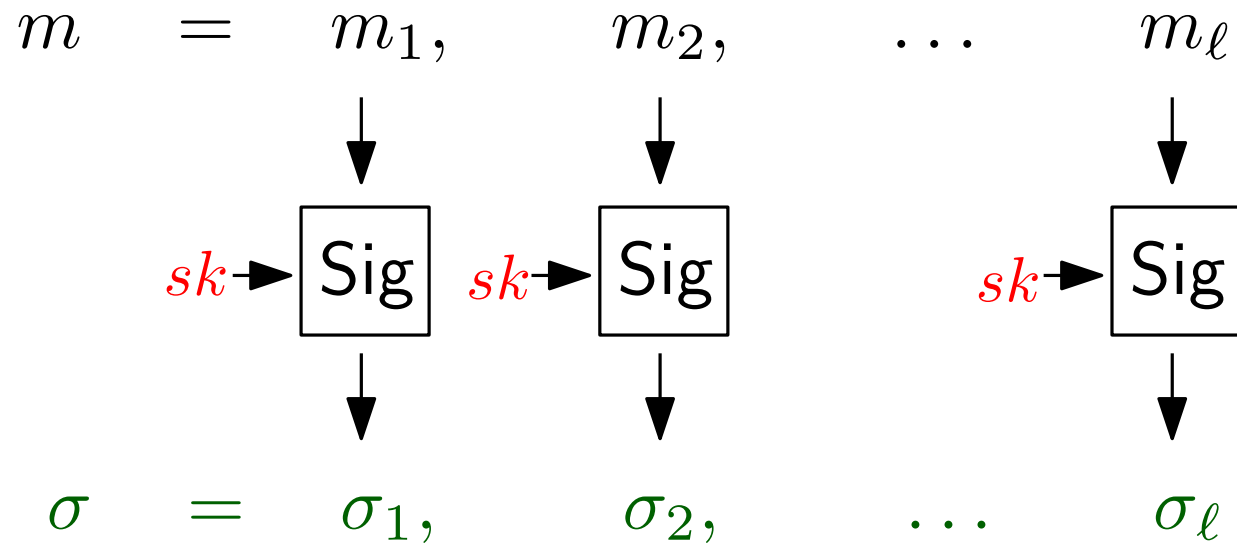
public key: (N, e)

private key: d
($= e^{-1} \pmod{\phi(N)}$)

$$\text{sign: } \text{Sig}_d(m) = H(m)^d \pmod N$$

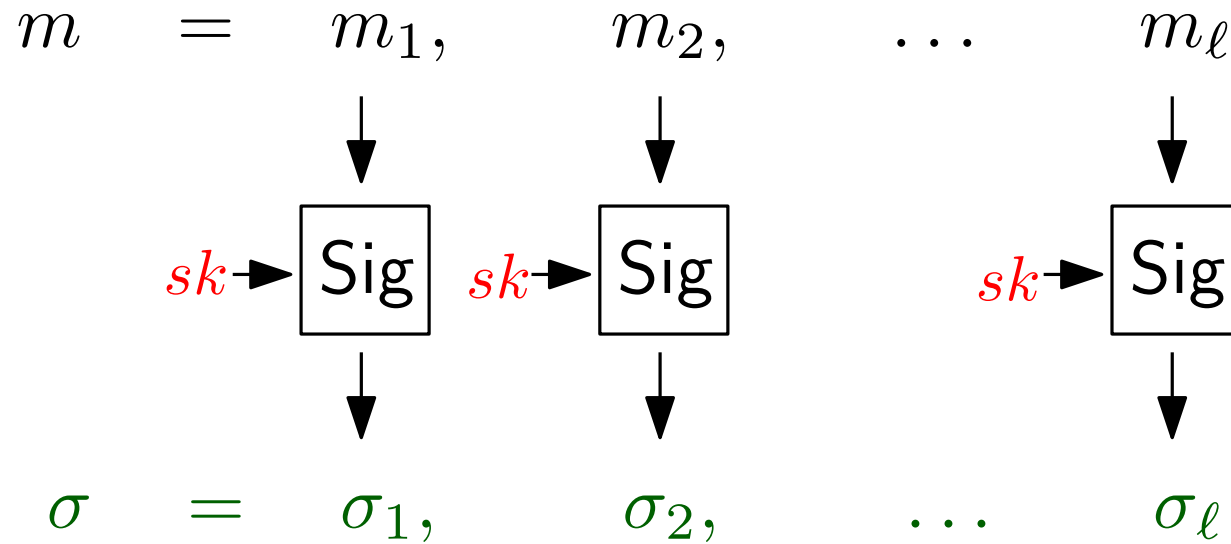


Bad idea



why is this a **bad** idea?

Bad idea

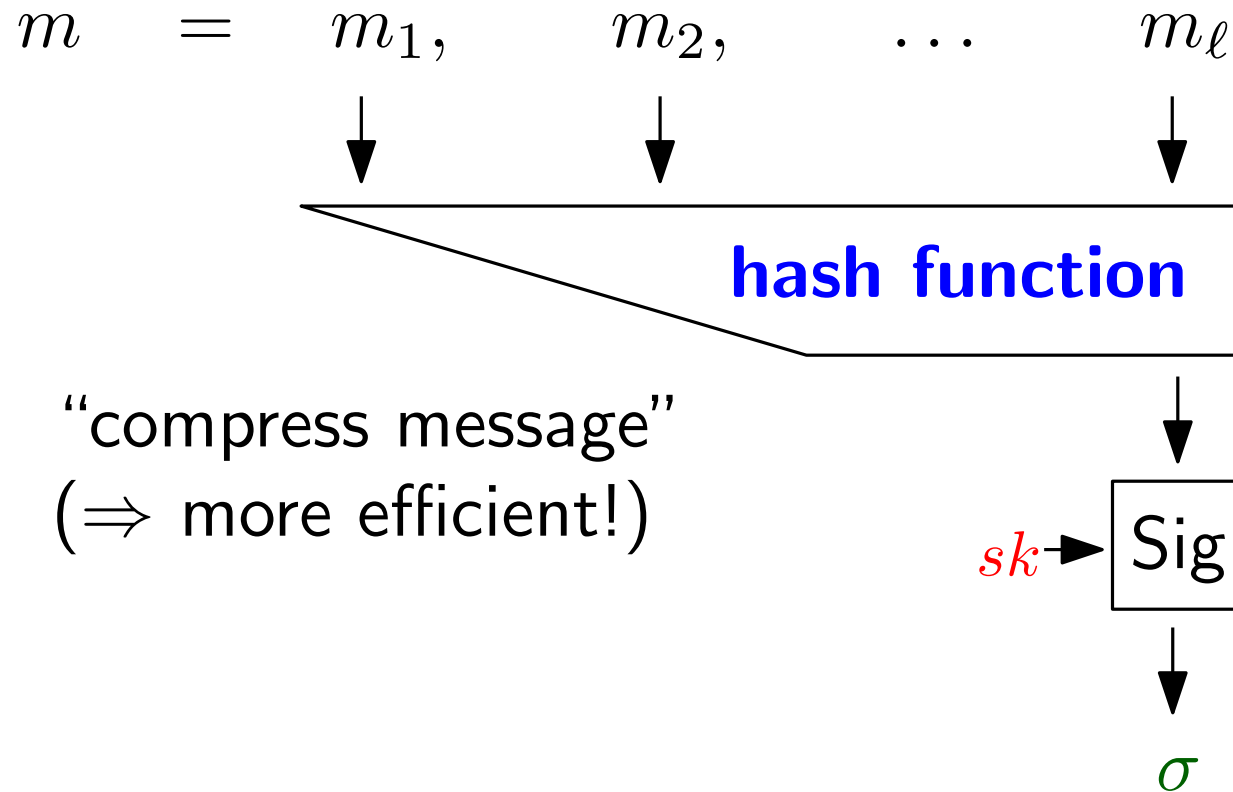


why is this a **bad** idea?

e.g. (σ_1, σ_3) is signature on (m_1, m_3)

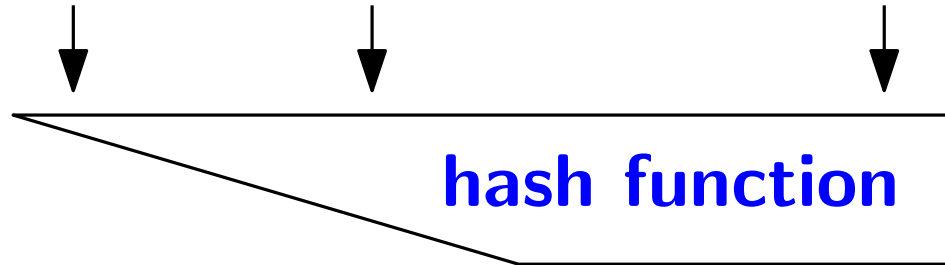
e.g. remove appendix from contract!

Better idea



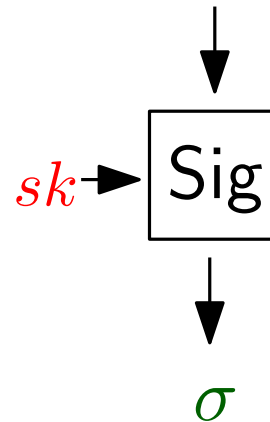
Better idea

$m = m_1, m_2, \dots, m_\ell$

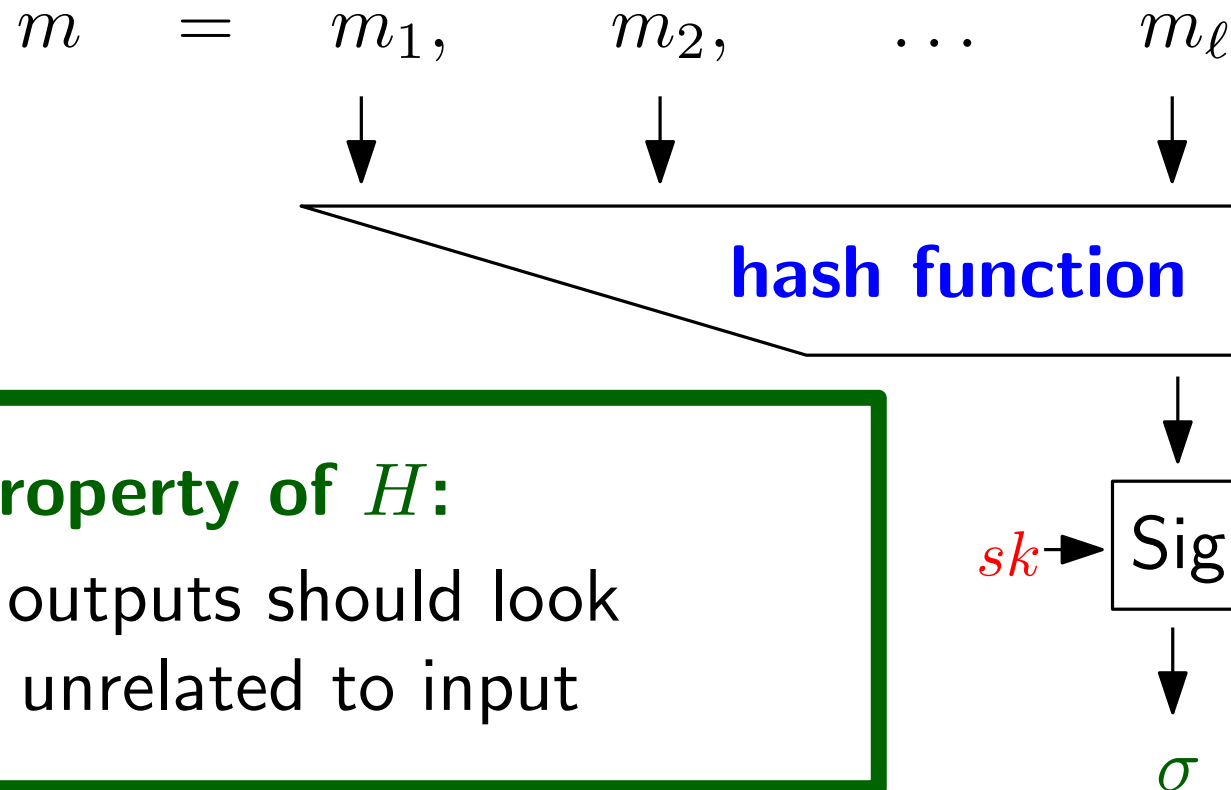


Property of H :

- outputs should look unrelated to input



Better idea



Property of H :

- outputs should look unrelated to input

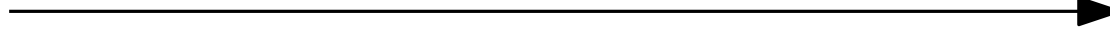
$SHA1(\text{"The quick brown fox jumps over the lazy dog"}) =$
2fd4e1c67a2d28fced849ee1bb76e7391b93eb12

$SHA1(\text{"The quick brown fox jumps over the lazy cog"}) =$
de9f2c7fd25e1b3afad3e85a0bd17d9b100db4b3

An attack



transfer EUR 100 to Bob
 m, σ ← signed by Alice



valid?

$$\sigma^e \stackrel{?}{\equiv} H(m) \pmod{N}$$

An attack



m, σ ⚡



valid?

$$\sigma^e \stackrel{?}{\equiv} H(m) \pmod{N}$$



find m' s.t.
 $H(m) = H(m')$

transfer EUR 100 to Beelzebot

An attack



m, σ



m', σ



find m' s.t.
 $H(m) = H(m')$

valid?

$$\begin{aligned} \sigma^e &\stackrel{?}{\equiv} H(m) \pmod{N} \\ &\equiv H(m') \pmod{N} \\ \Rightarrow \sigma &\text{ valid for } m' \end{aligned}$$

An attack



m, σ



m', σ



find m' s.t.
 $H(m) = H(m')$

valid?

$$\begin{aligned}\sigma^e &\stackrel{?}{\equiv} H(m) \pmod{N} \\ &\equiv H(m') \pmod{N} \\ &\Rightarrow \sigma \text{ valid for } m'\end{aligned}$$

Property of H :

– given m , it must be **hard** to find m' :

$$H(m) = H(m')$$

“2nd-preimage resistance”

Definition

Definition: A **hash function** is a function

- taking input **arbitrary-length** bit strings (from $\{0, 1\}^*$)
- produce a **fixed-length** string as output (from $\{0, 1\}^n$)

Definition

Definition: A **hash function** is a function

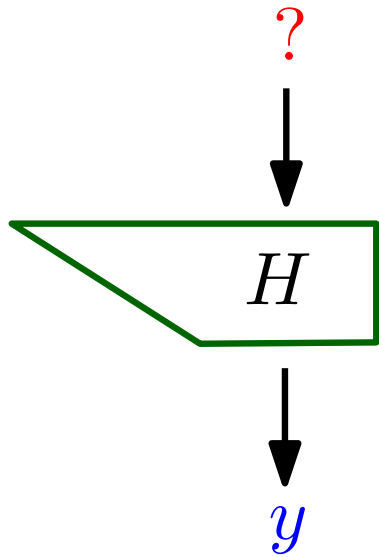
- taking input **arbitrary-length** bit strings (from $\{0, 1\}^*$)
- produce a **fixed-length** string as output (from $\{0, 1\}^n$)

Security

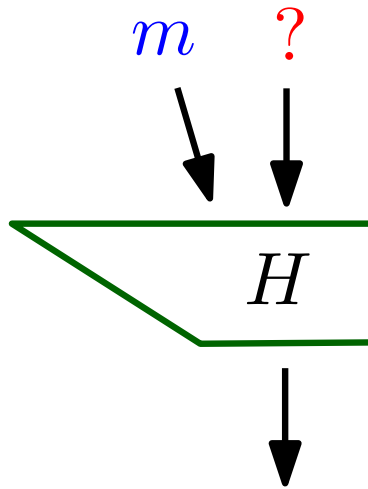
- one-wayness (“preimage-resistance”):
given y , find m such that $H(m) = y$
- 2nd-preimage resistance:
given m_0 , find m_1 such that $H(m_1) = H(m_0)$
- **collision-resistance**:
find m_0 and m_1 such that $H(m_0) = H(m_1)$

Definition

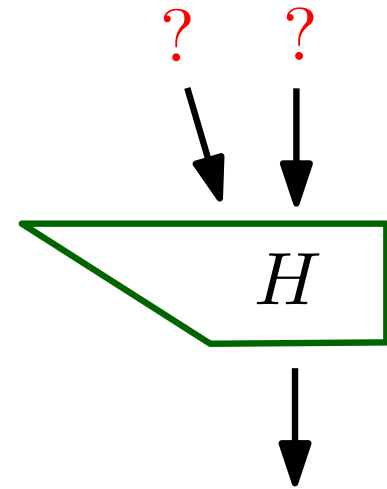
- one-wayness



- 2nd-preimage resistance



- collision-resistance

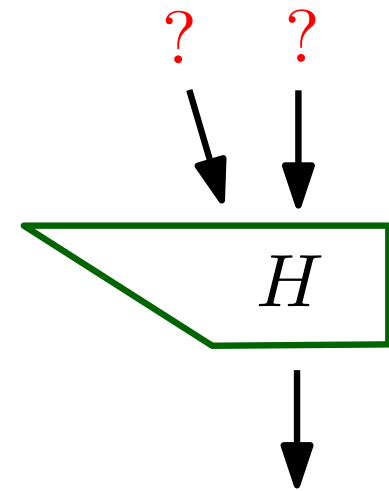
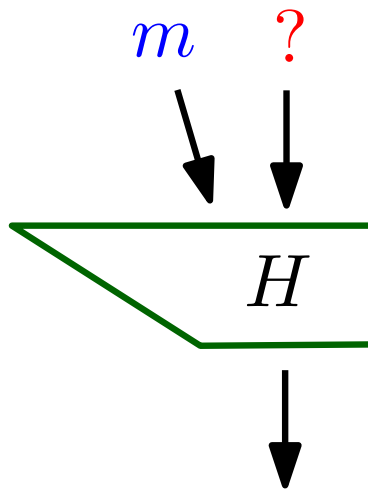
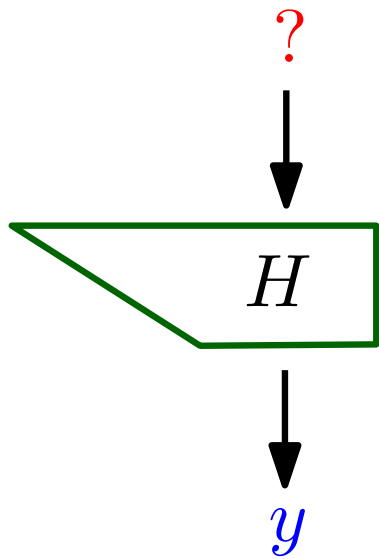


Definition

- one-wayness

- 2nd-preimage resistance

- collision-resistance



one-wayness \Leftarrow 2nd-preimage resistance \Leftarrow **collision-resistance**

Collision-resistance

- Collisions exist. (H maps any string to a string in $\{0, 1\}^n$)
- How hard is it to find them?

Birthday “paradox”

- The probability that among 23 people two have the same birthday is $> 1/2$

Collision-resistance

- Collisions exist. (H maps any string to a string in $\{0, 1\}^n$)
- How hard is it to find them?

Birthday “paradox”

- The probability that among 23 people two have the same birthday is $> 1/2$
- Why?
 - probability that 2 people have same birthday? $1/365$
 - how many pairs among q people? $\binom{q}{2} = q(q-1)/2$

Collision-resistance

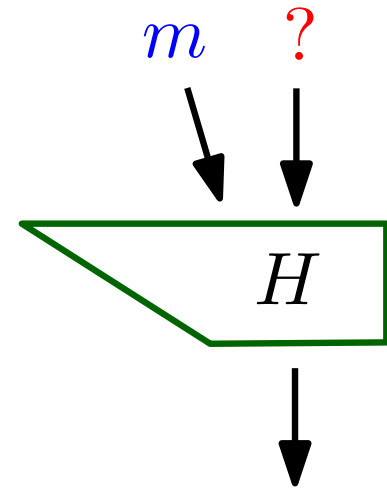
- Collisions exist. (H maps any string to a string in $\{0, 1\}^n$)
- How hard is it to find them?

Birthday “paradox”

- The probability that among 23 people two have the same birthday is $> 1/2$
- Why?
 - probability that 2 people have same birthday? $1/365$
 - how many pairs among q people? $\binom{q}{2} = q(q-1)/2$
 - probability that there is one pair $\approx \underbrace{1/365 + 1/365 + \dots + 1/365}_{\binom{q}{2} \text{ times}}$
 $\approx q(q-1)/2 \cdot 1/[\text{nmb of days}]$

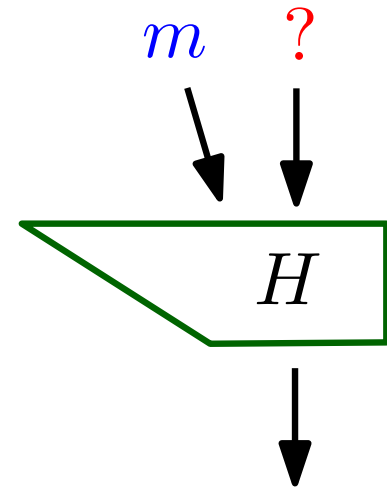
Collision-resistance

- Collisions exist. (H maps any string to a string in $\{0, 1\}^n$)
- How hard is it to find them?
- **2nd-preimage attack:**
 - given m , find m' : $H(m) = H(m')$



Collision-resistance

- Collisions exist. (H maps any string to a string in $\{0, 1\}^n$)
- How hard is it to find them?
- **2nd-preimage attack:**
 - given m , find m' : $H(m) = H(m')$
 - brute-force: try arbitrary m' s:
 - * evaluate $H(m_1)$, check $H(m_1) \stackrel{?}{=} H(m)$
 - * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m)$
 - ⋮



Collision-resistance

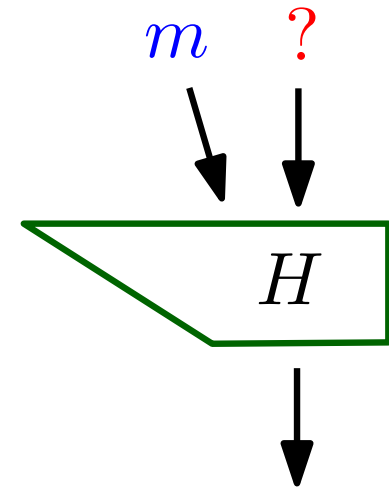
- Collisions exist. (H maps any string to a string in $\{0, 1\}^n$)
- How hard is it to find them?

- **2nd-preimage attack:**

- given m , find m' : $H(m) = H(m')$
- brute-force: try arbitrary m' s:
 - * evaluate $H(m_1)$, check $H(m_1) \stackrel{?}{=} H(m)$
 - * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m)$
 - ⋮

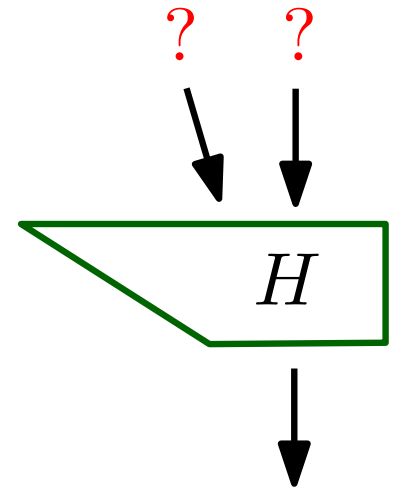
expected complexity: 2^n

fine for $n = 80$



Collision-resistance

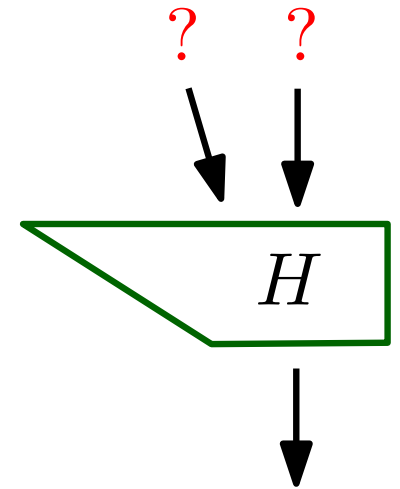
- **Collision attack:**
 - find m, m' : $H(m) = H(m')$



Collision-resistance

- **Collision attack:**

- find m, m' : $H(m) = H(m')$
- brute-force: try arbitrary m' 's:
 - * evaluate $H(m_1)$
 - * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m_1)$



Collision-resistance

- **Collision attack:**

- find m, m' : $H(m) = H(m')$

- brute-force: try arbitrary m' s:

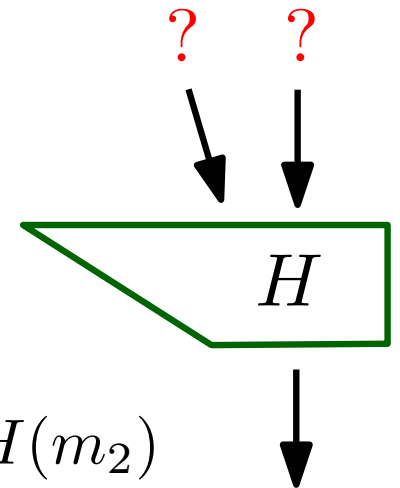
- * evaluate $H(m_1)$

- * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m_1)$

- * evaluate $H(m_3)$, check $H(m_3) \stackrel{?}{=} H(m_1)$ or $\stackrel{?}{=} H(m_2)$

⋮

- * evaluate $H(m_i)$, check $H(m_i) \stackrel{?}{\in} \{H(m_1), \dots, H(m_{i-1})\}$



Collision-resistance

- **Collision attack:**

- find m, m' : $H(m) = H(m')$

- brute-force: try arbitrary m' 's:

- * evaluate $H(m_1)$

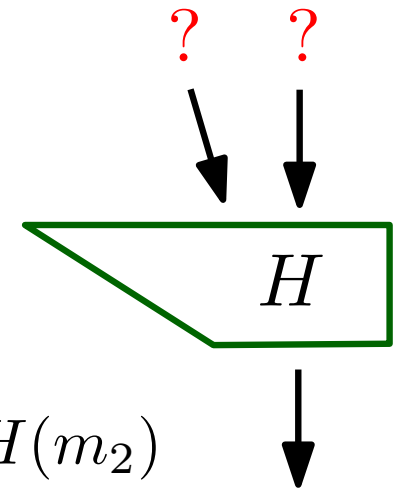
- * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m_1)$

- * evaluate $H(m_3)$, check $H(m_3) \stackrel{?}{=} H(m_1)$ or $\stackrel{?}{=} H(m_2)$

⋮

- * evaluate $H(m_i)$, check $H(m_i) \stackrel{?}{\in} \{H(m_1), \dots, H(m_{i-1})\}$

- prob. of collision after q values: $\approx q(q - 1)/2 \cdot 1/[\text{nmb of hashes}]$
(birthday paradox!)



Collision-resistance

- **Collision attack:**

- find m, m' : $H(m) = H(m')$

- brute-force: try arbitrary m' 's:

- * evaluate $H(m_1)$

- * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m_1)$

- * evaluate $H(m_3)$, check $H(m_3) \stackrel{?}{=} H(m_1)$ or $\stackrel{?}{=} H(m_2)$

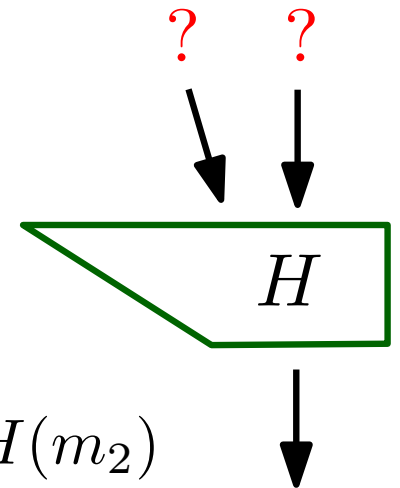
⋮

- * evaluate $H(m_i)$, check $H(m_i) \stackrel{?}{\in} \{H(m_1), \dots, H(m_{i-1})\}$

- prob. of collision after q values: $\approx q(q - 1)/2 \cdot 1/[\text{nmb of hashes}]$
(birthday paradox!)

expected complexity: $\sqrt{2^n} = 2^{n/2}$

not fine for $n = 80$!



Collision-resistance

- **Collision attack:**

- find m, m' : $H(m) = H(m')$

- brute-force: try arbitrary m' 's:

- * evaluate $H(m_1)$

- * evaluate $H(m_2)$, check $H(m_2) \stackrel{?}{=} H(m_1)$

- * evaluate $H(m_3)$, check $H(m_3) \stackrel{?}{=} H(m_1)$ or $\stackrel{?}{=} H(m_2)$

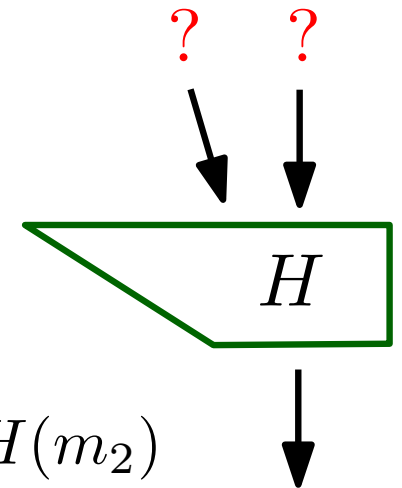
⋮

- * evaluate $H(m_i)$, check $H(m_i) \stackrel{?}{\in} \{H(m_1), \dots, H(m_{i-1})\}$

- prob. of collision after q values: $\approx q(q - 1)/2 \cdot 1/[\text{nmb of hashes}]$
(birthday paradox!)

expected complexity: $\sqrt{2^n} = 2^{n/2}$

not fine for $n = 80$!



Outputs of hash functions must be ≥ 160 bits

Constructing hash functions

- Assume we have a “**compression function**”

$$f: \{0, 1\}^{2n} \rightarrow \{0, 1\}^n$$

- Can we build a **hash function**

$$H: \{0, 1\}^* \rightarrow \{0, 1\}^n$$

Constructing hash functions

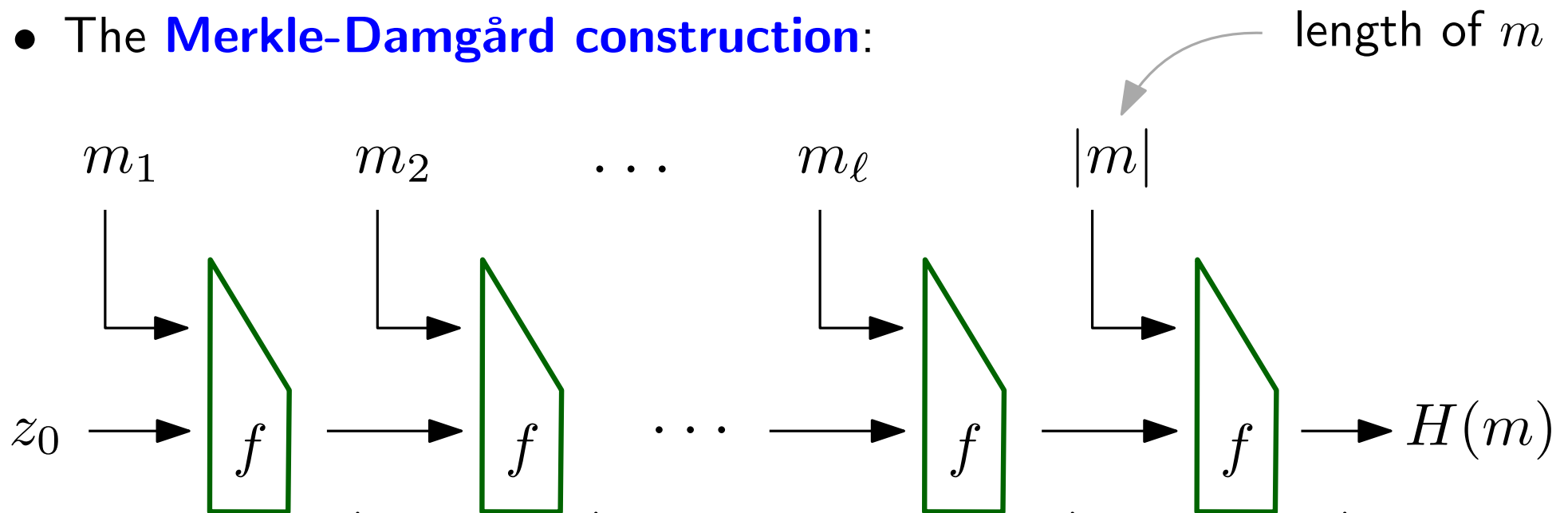
- Assume we have a “**compression function**”

$$f: \{0, 1\}^{2n} \rightarrow \{0, 1\}^n$$

- Can we build a **hash function**

$$H: \{0, 1\}^* \rightarrow \{0, 1\}^n$$

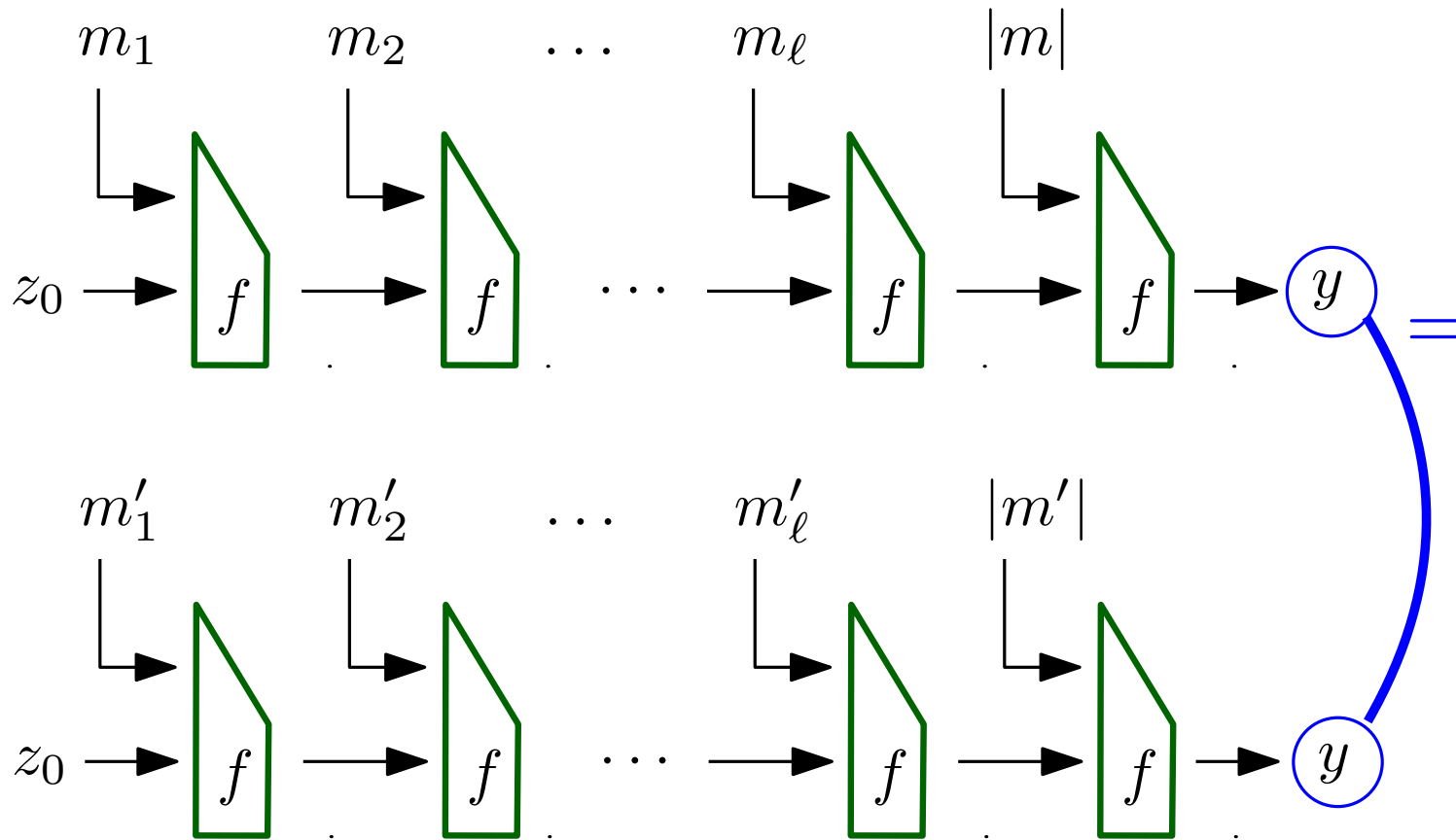
- The **Merkle-Damgård construction**:



Collision-resistance of Merkle–Damgård

Theorem: If f is collision-resistant, then so is H .

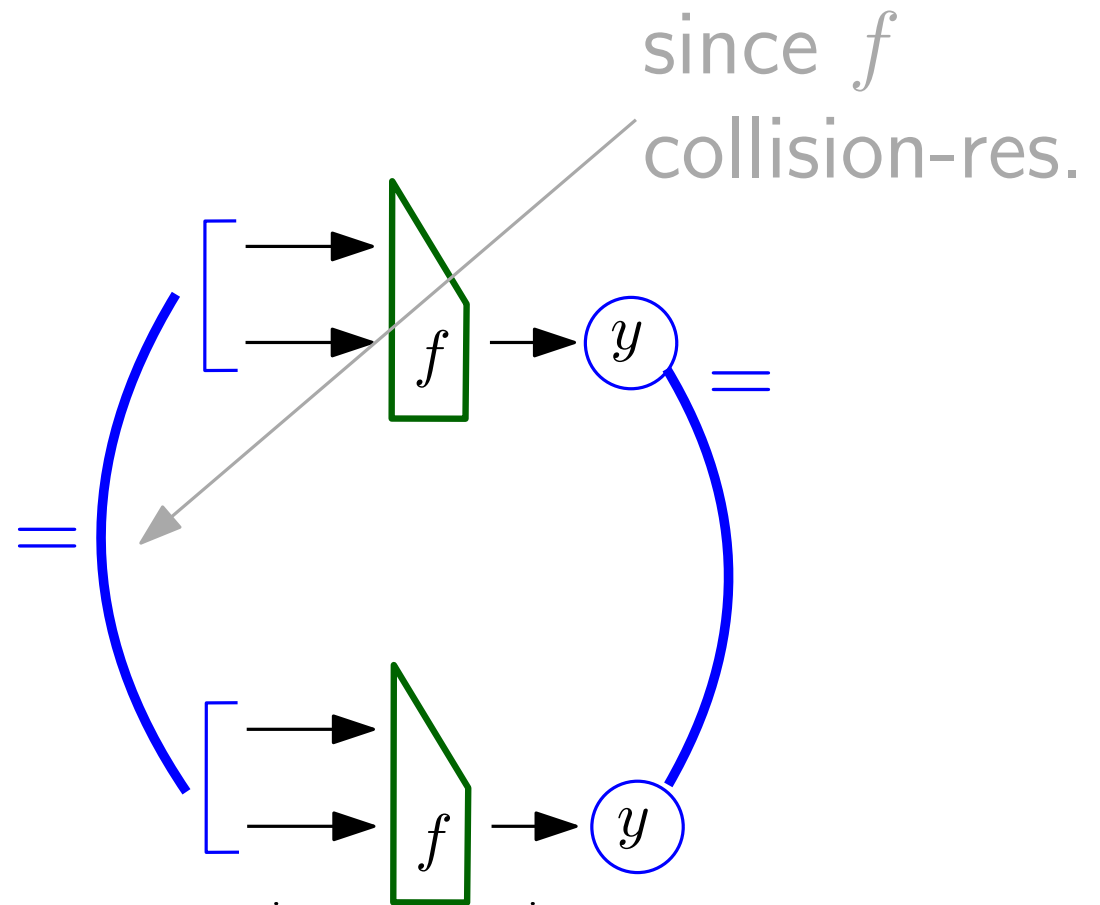
Proof:



Collision-resistance of Merkle–Damgård

Theorem: If f is collision-resistant, then so is H .

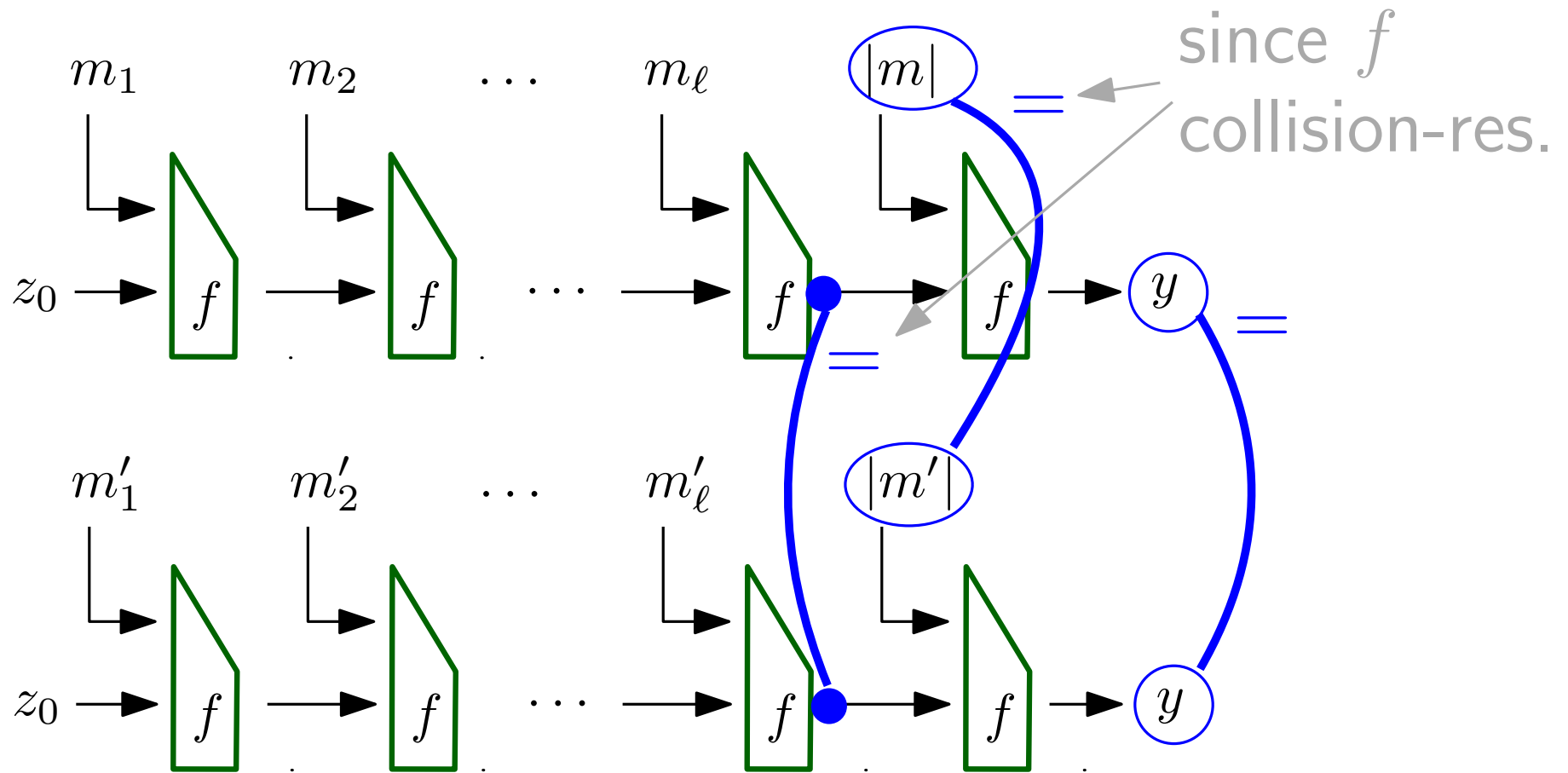
Proof:



Collision-resistance of Merkle–Damgård

Theorem: If f is collision-resistant, then so is H .

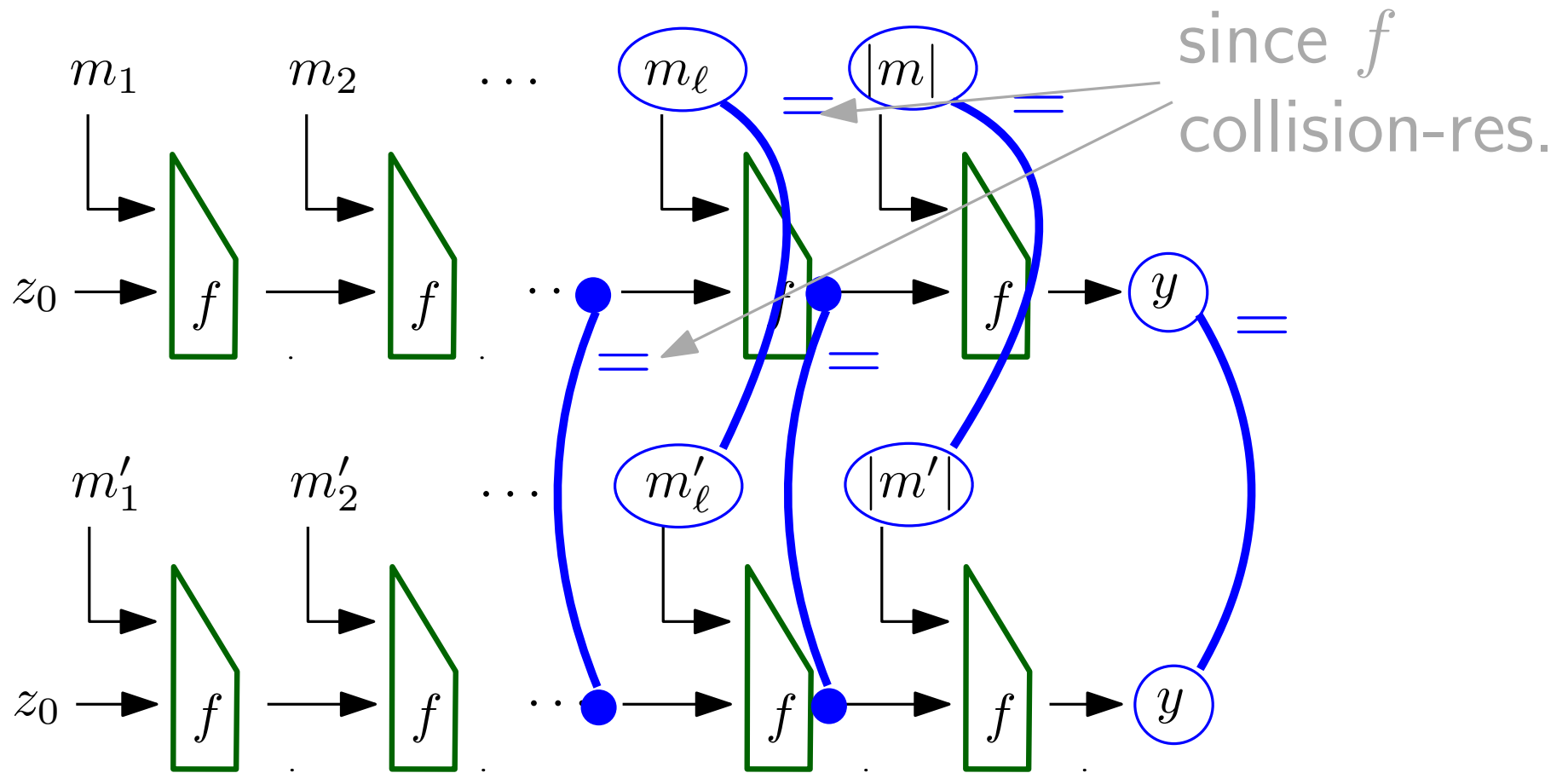
Proof:



Collision-resistance of Merkle–Damgård

Theorem: If f is collision-resistant, then so is H .

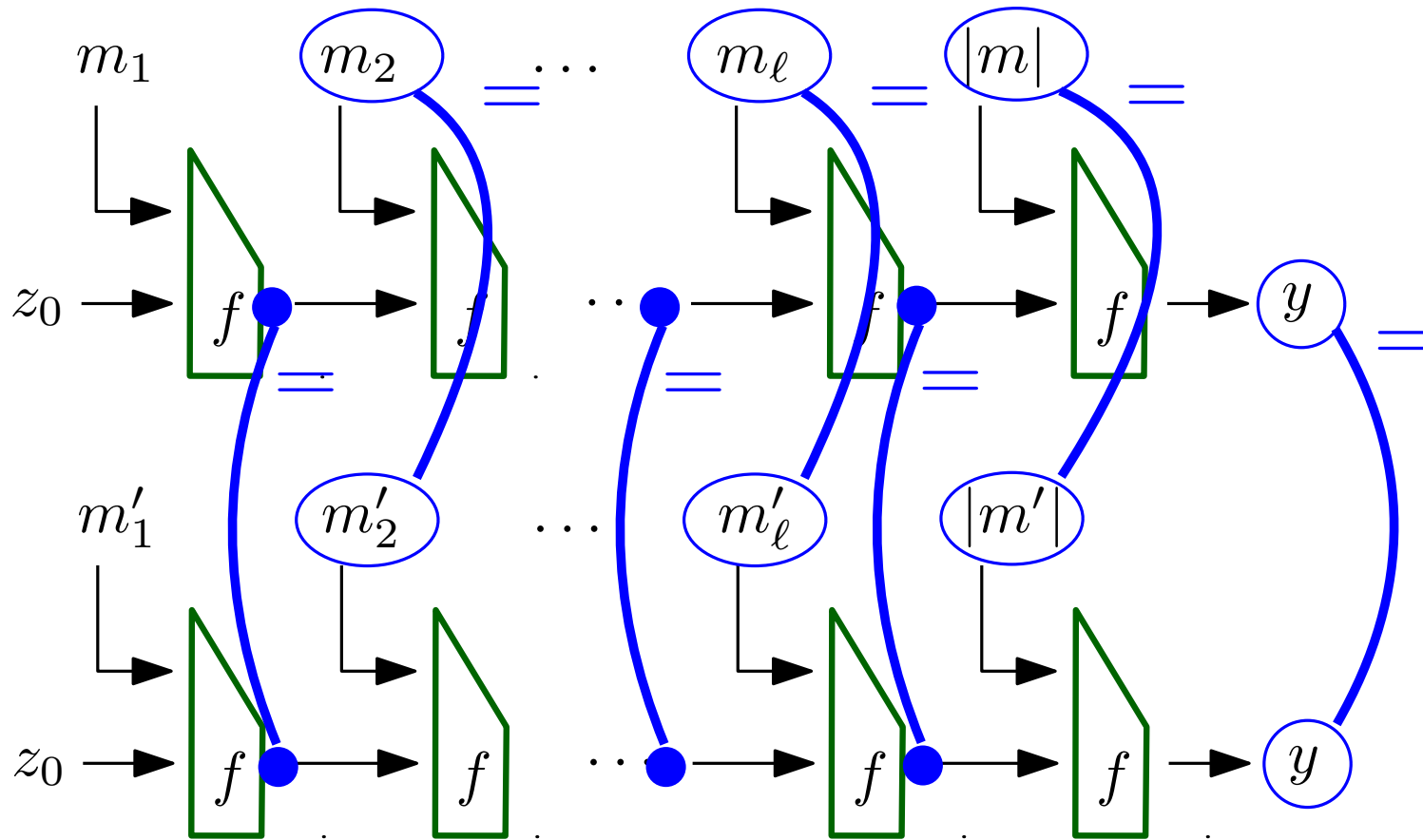
Proof:



Collision-resistance of Merkle–Damgård

Theorem: If f is collision-resistant, then so is H .

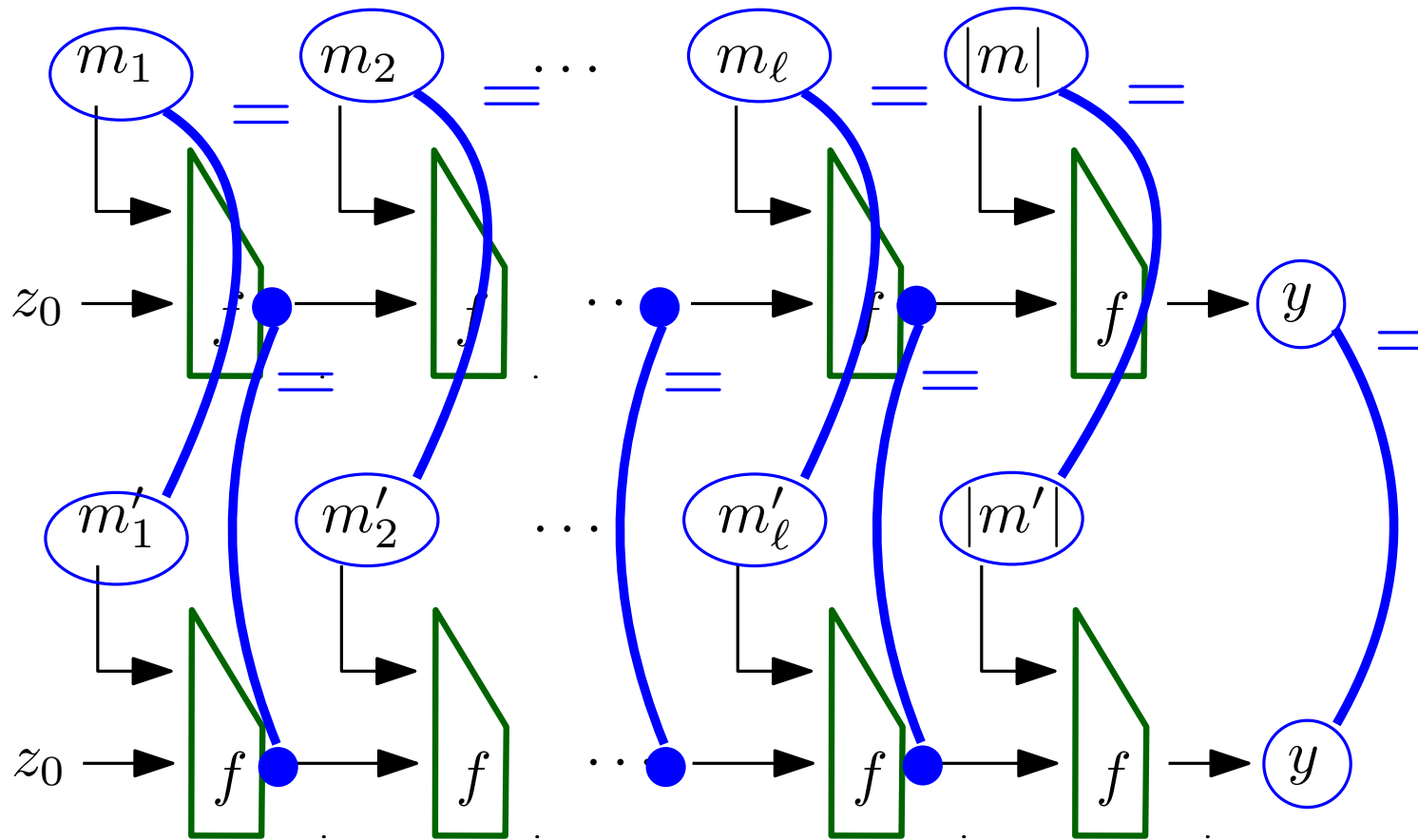
Proof:



Collision-resistance of Merkle–Damgård

Theorem: If f is collision-resistant, then so is H .

Proof:

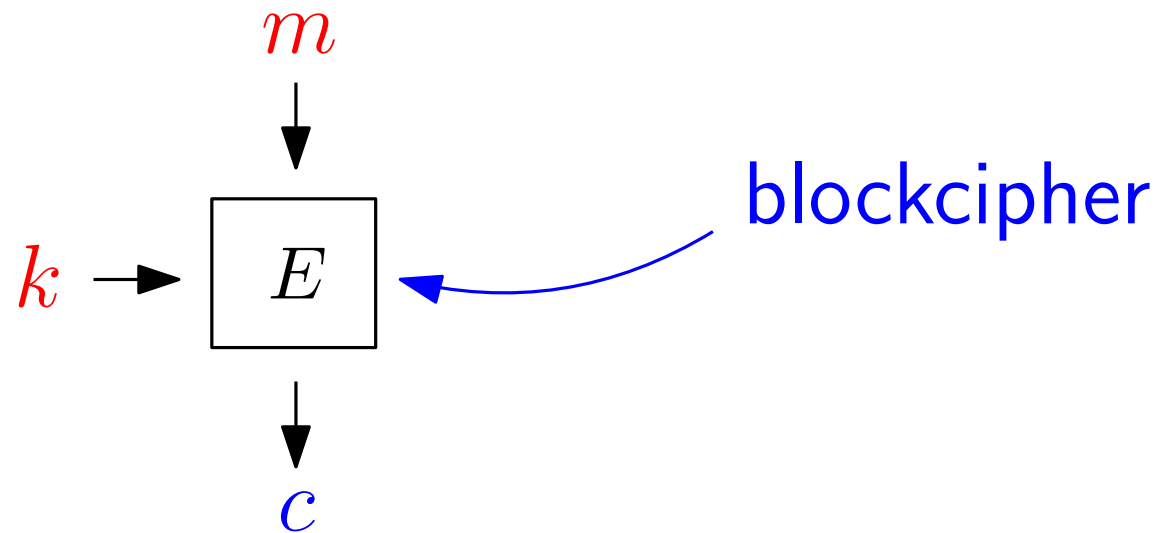


$\Rightarrow m = m'$ and thus not a collision!

Construction of compression function

Davies-Meyer Construction

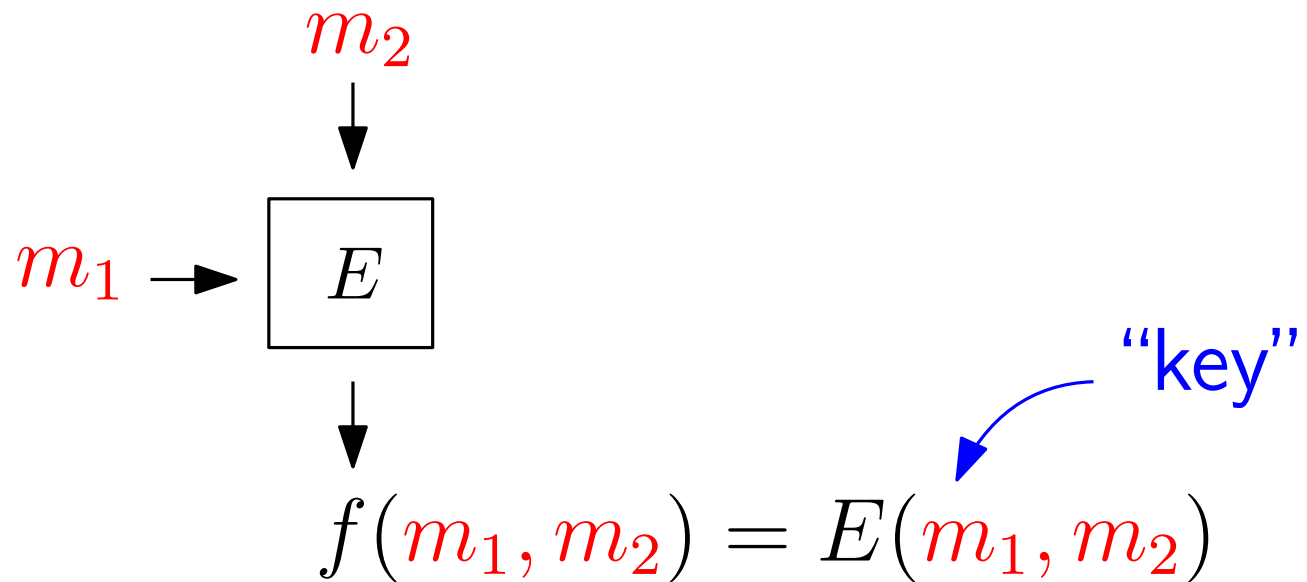
- compression function $f: \{0, 1\}^{2n} \rightarrow \{0, 1\}^n$
from a **blockcipher**



Construction of compression function

Davies-Meyer Construction

- compression function $f: \{0, 1\}^{2n} \rightarrow \{0, 1\}^n$
from a blockcipher
- first try:



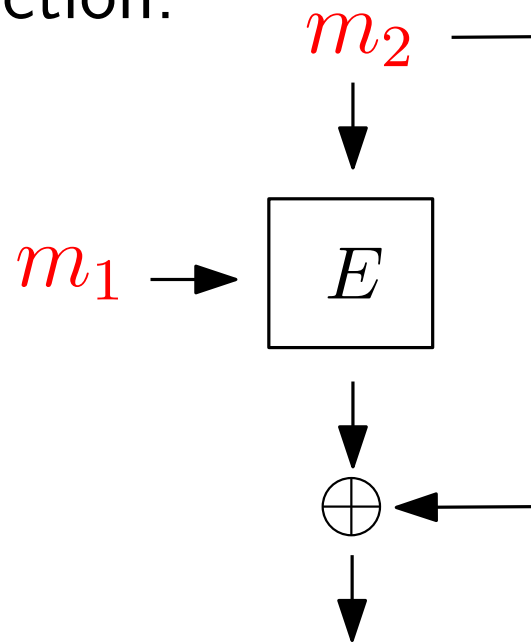
Not secure

$(m_1, D(m_1, 0))$ and $(m'_1, D(m'_1, 0))$ are a collision!
(since $f(m_1, D(m_1, 0)) = 0$)

Construction of compression function

Davies-Meyer Construction

- compression function $f: \{0, 1\}^{2n} \rightarrow \{0, 1\}^n$
from a blockcipher
- secure construction:



$$f(m_1, m_2) = E(m_1, m_2) \oplus m_2$$

Hash functions in practice

History

- “MD4 family”
 - MD4

Hash functions in practice

History

- “MD4 family”
 - MD4 broken in the 1980’s
 - MD5 (very popular!)

Hash functions in practice

History

- “MD4 family”
 - MD4 broken in the 1980’s
 - MD5 (very popular!) broken in 1991
 - SHA-1 (standard 1995, widely used)

Hash functions in practice

History

- “MD4 family”
 - MD4 broken in the 1980’s
 - MD5 (very popular!) broken in 1991
 - SHA-1 (standard 1995, widely used)
 - theoretical attack 2004
 - collision in 2017
(taking 6 500 CPU years)

Hash functions in practice

History

- “MD4 family”
 - MD4 broken in the 1980’s
 - MD5 (very popular!) broken in 1991
 - SHA-1 (standard 1995, widely used)
 - theoretical attack 2004
 - collision in 2017
 - SHA-2 (standard 2001, used in Bitcoin)

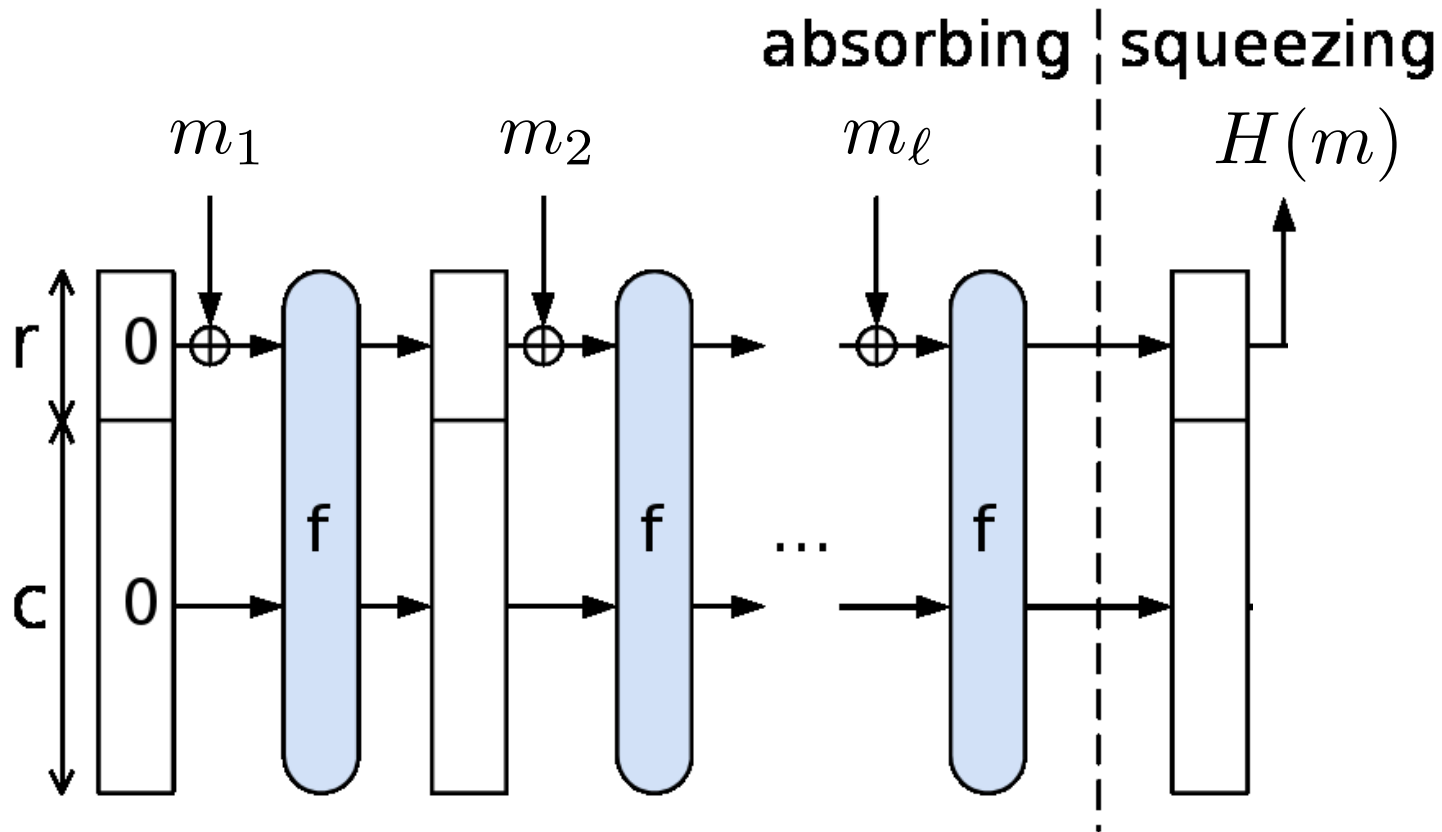
Hash functions in practice

History

- “MD4 family”
 - MD4 broken in the 1980’s
 - MD5 (very popular!) broken in 1991
 - SHA-1 (standard 1995, widely used)
 - theoretical attack 2004
 - collision in 2017
 - SHA-2 (standard 2001, used in Bitcoin)
- SHA-3 competition 2007
 - Requirements: output lengths: 224/256/384/512
 - 2012 winner announced: [Keccak](#)

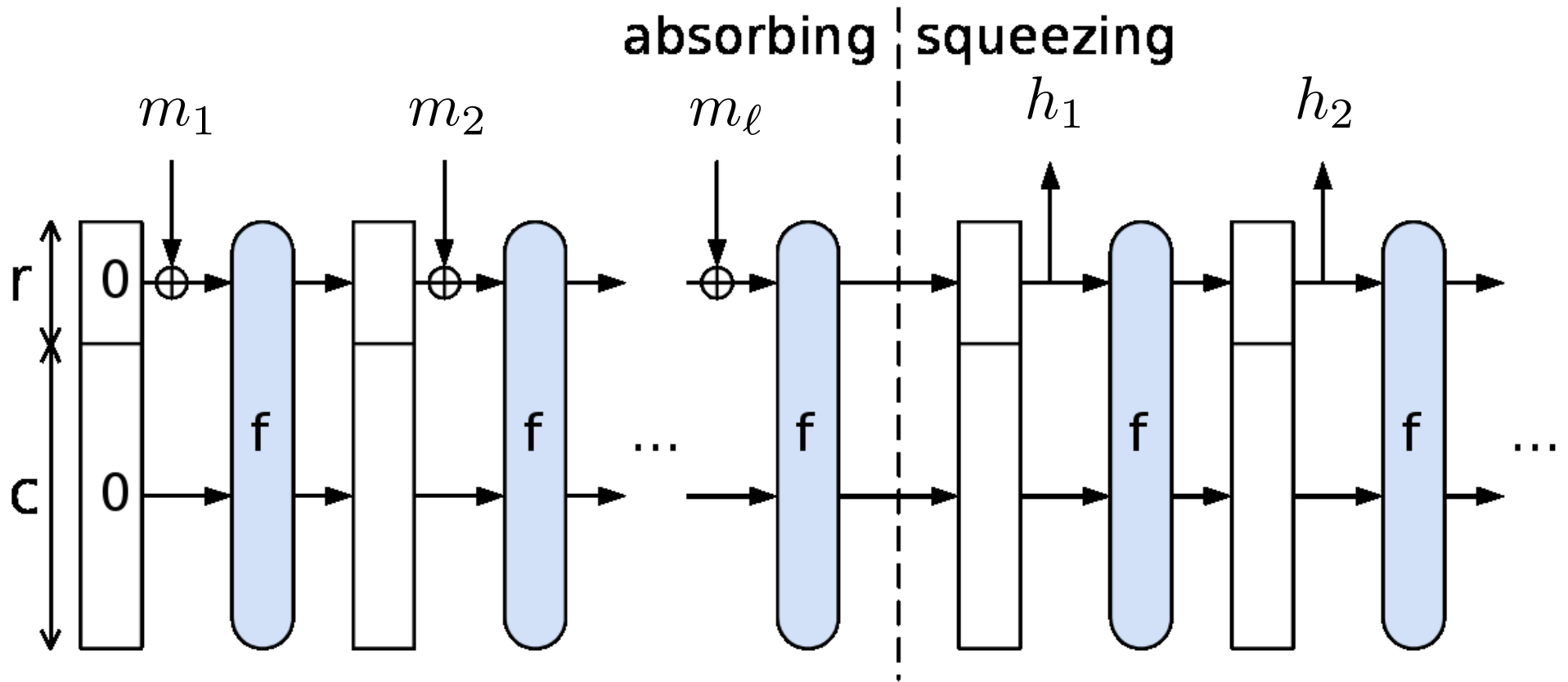
Keccak

“sponge construction”



Keccak

“sponge construction”



Message authentication codes

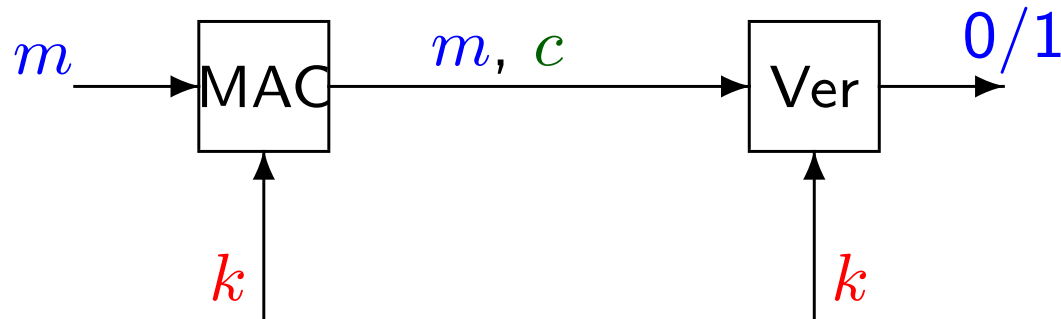
MACs

Message authentication codes

- “symmetric” version of signatures



Sender



Receiver

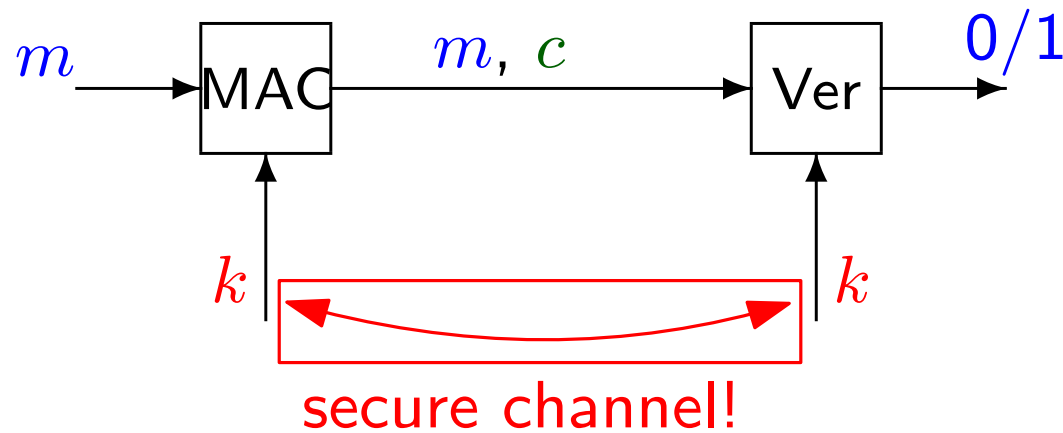
MACs

Message authentication codes

- “symmetric” version of signatures



Sender



Receiver

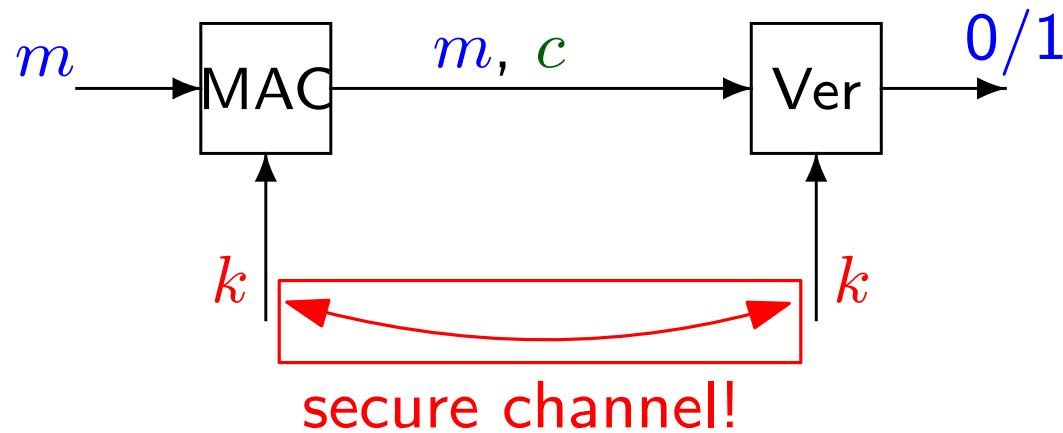
MACs

Message authentication codes

- “symmetric” version of signatures



Sender



Receiver

Why? (if we have signatures?)

- much more efficient!
- main application: **authenticated encryption**

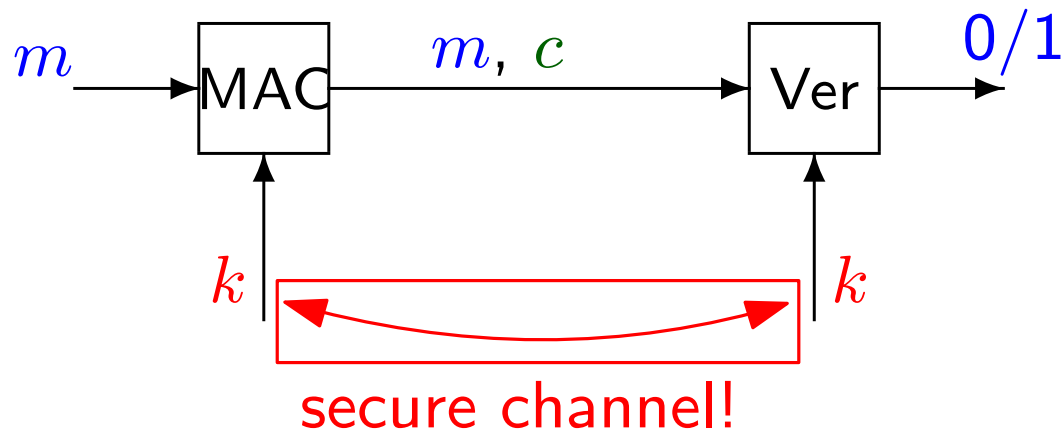
MACs

Message authentication codes

- “symmetric” version of signatures



Sender



Receiver

Verification of (m, c) :

- compute: $c' = \text{Enc}_k(m)$
- check $c' \stackrel{?}{=} c$

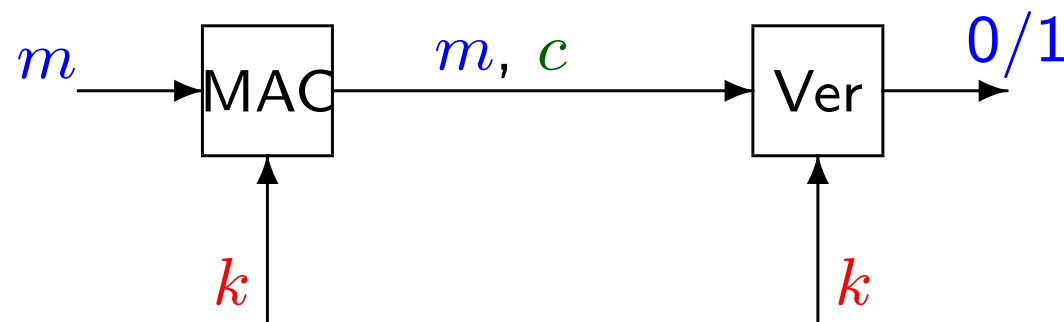
MACs

Properties of MACs

- arbitrary message length
- fixed length of MAC
- provide authentication/integrity
- ✗ non-repudiation **not** provided



Sender



Receiver

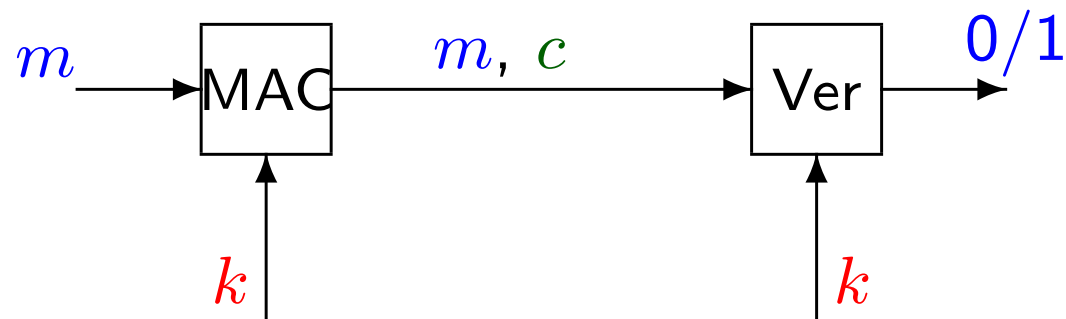
MACs

MACs from hash functions

- 1st idea: $\text{MAC}_k(m) := H(k, m)$

Problem: Message-extension attack

- constructions of H à la Merkle–Damgård
- from $H(k, m)$ anyone can compute
 $H(k, m||m') = H(H(k, m), m')$



MACs

MACs from hash functions

- 1st idea: $\text{MAC}_k(m) := H(k, m)$

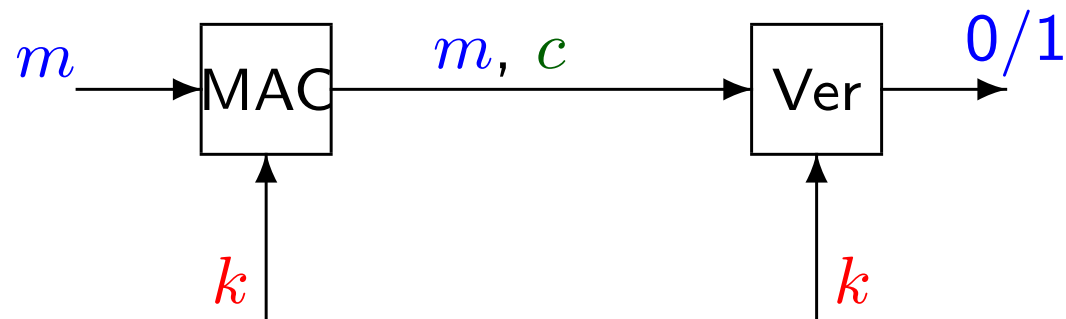
Problem: Message-extension attack

- constructions of H à la Merkle–Damgård
- from $H(k, m)$ anyone can compute
 $H(k, m || m') = H(H(k, m), m')$

- 2nd idea: $\text{MAC}_k(m) := H(m, k)$

Problem: Collision attack

- If $H(m) = H(m')$ then $\text{MAC}_k(m) = \text{MAC}_k(m')$
- collisions “easier” to find (Birthday bound!)



MACs

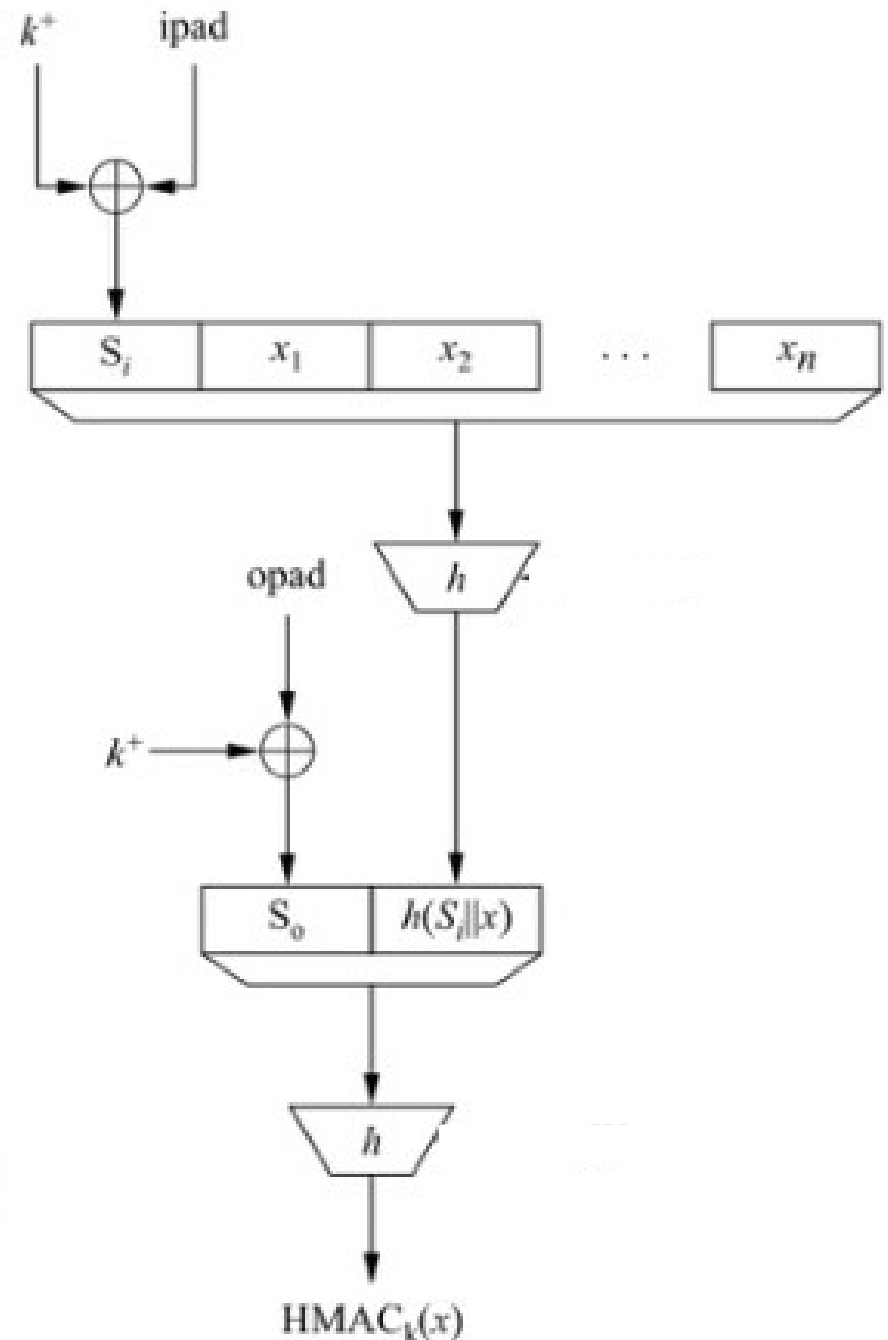
idea that works: **HMAC**:

- proposed in 1996
- used in SSL/TLS
- idea: $\text{MAC}_{(k_1, k_2)}(m)$
 $:= H(k_2, H(k_1, m))$

MACs

idea that works: **HMAC**:

- proposed in 1996
- used in SSL/TLS
- idea: $\text{MAC}_{(k_1, k_2)}(m)$
 $:= H(k_2, H(k_1, m))$



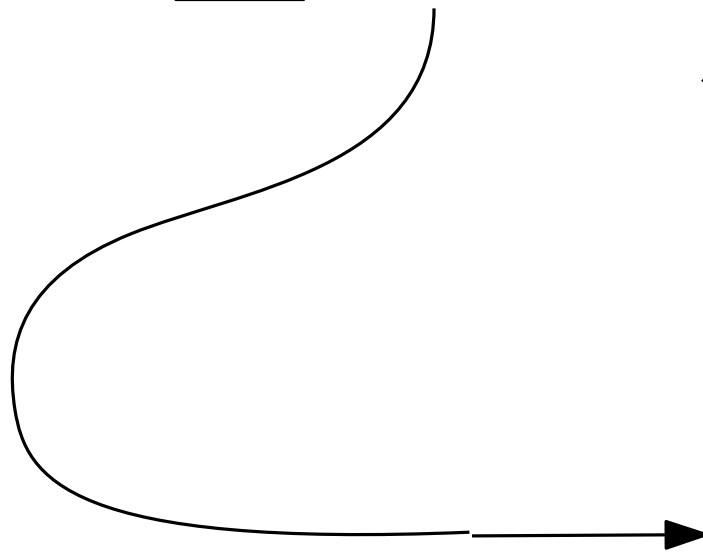
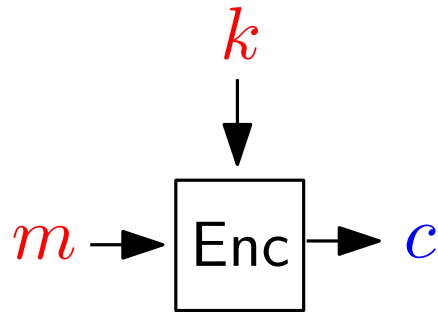
MACs

Symmetric encryption

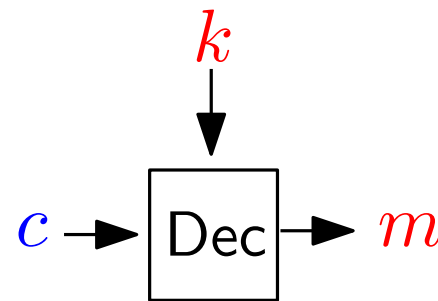
- confidentiality



Sender



Receiver



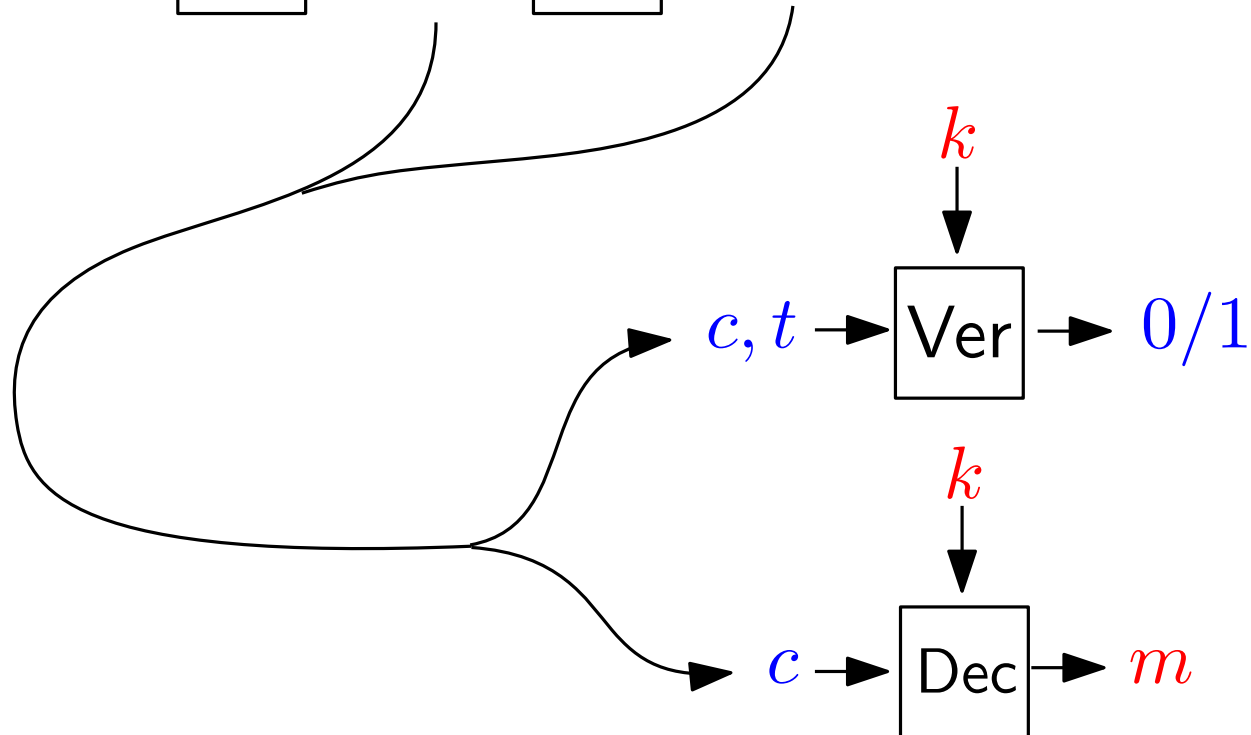
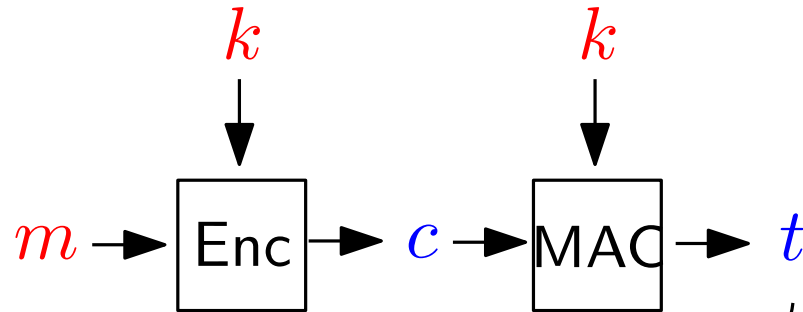
MACs

Authenticated encryption

- confidentiality *and* authenticity



Sender



Receiver