

# Hybrid Damgård Is CCA1-Secure under the DDH Assumption

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**Abstract.** In 1991, Damgård proposed a simple public-key cryptosystem that he proved CCA1-secure under the Diffie-Hellman Knowledge assumption. Only in 2006, Gjøsteen proved its CCA1-security under a more standard but still new and strong assumption. The known CCA2-secure public-key cryptosystems are considerably more complicated. We propose a hybrid variant of Damgård’s public-key cryptosystem and show that it is CCA1-secure if the used symmetric cryptosystem is CPA-secure, the used MAC is unforgeable, the used key-derivation function is secure, and the underlying group is a DDH group. The new cryptosystem is the most efficient known CCA1-secure hybrid cryptosystem based on standard assumptions.

**Keywords:** CCA1-security, Damgård’s cryptosystem, DDH, hybrid cryptosystems.

## 1 Introduction

CCA2-security in the standard model is currently the strongest widely accepted security requirement for public-key cryptosystems. The first practical CCA2-secure cryptosystem was proposed by Cramer and Shoup [CS98]. In their scheme, the plaintext is a group element. However, in practice one really needs a hybrid cryptosystem where the plaintext can be an arbitrarily long bitstring. The first related hybrid cryptosystem was proposed by Shoup in [Sho00]. In [KD04], Kurosawa and Desmedt proposed another hybrid cryptosystem that, taking account the comments of Gennaro and Shoup [GS04], is up to now the most efficient published hybrid CCA2-secure cryptosystem that is based on the Decisional Diffie-Hellman (DDH) assumption.

Existing CPA-secure cryptosystems like Elgamal [Elg85] are considerably simpler. CPA-security is however a very weak security notion. In this paper we concentrate on an intermediate security notion, CCA1-security (or “non-adaptive CCA-security”). Recall that already in 1991, Damgård [Dam91] proposed a simple CCA1-secure cryptosystem, although with the security proof relying on the non-standard Diffie-Hellman Knowledge assumption [Dam91, BP04]. In 2006, Gjøsteen proved that a generalization of Damgård’s cryptosystem is CCA1-secure under a strong conventional assumption [Gjø06]. Recently, Lipmaa [Lip08] gave a considerably simpler proof of Gjøsteen’s result.

**Table 1.** Comparison between a few discrete-logarithm based hybrid cryptosystems. Here,  $x$  is the bit length of group element representations and  $|m|$  is the length of symmetrically encrypted plaintext. In encryption/decryption,  $e$  means one exponentiation,  $s$  — one symmetric-key IND-CCA secure encryption/decryption of  $|m|$ -bit string (this may also consist of an IND-CPA secure encryption/decryption together with a MAC on the ciphertext),  $t$  — one computation of a target collision-resistant hash function,  $u$  — one computation of a universal one-way hash function. Non-cryptographic operations, e.g., of key-derivation functions, are not included to the computation cost. If the assumption is not well-established, a link to the paper(s) defining the assumption is given.

Name	Security	Assumption	Encrypt.	Decrypt.	Ciphertext	pk
Hybrid						
This paper	CCA1	DDH	$3e + s$	$2e + s$	$2x +  m  +  t $	$x$
[HK07, Sect. 4.2]	CCA2	DDH	$4e + t + s$	$2e + t + s$	$2x +  m  +  t $	$3x + \text{hash}$
[KD04, GS04]	CCA2	DDH	$4e + t + s$	$2e + t + s$	$2x +  m  +  t $	$2x + \text{hash}$
[ABR01]	CCA2	[ABR01]	$2e + s$	$1e + s$	$x +  m  +  t $	$x$
[Sho00]	CCA2	DDH	$5e + s$	$3e + s$	$3x +  m  +  t $	$4x + \text{hash}$
Non-hybrid						
[CS04]	CCA2	DDH	$5e + u$	$3e + u$	$4x$	$5x + \text{hash}$
Lite [CS04]	CCA1	DDH	$4e$	$3e$	$4x$	$4x$
[Dam91]	CCA1	[Gjø06, Lip08]	$3e$	$2e$	$3x$	$2x$
[Elg85]	CPA	DDH	$2e$	$e$	$2x$	$x$

We propose a Damgård-based hybrid cryptosystem that we call “Hybrid Damgård”. This scheme can also be seen as a simplification of the Kurosawa-Desmedt cryptosystem [KD04]. We prove that Hybrid Damgård is CCA1-secure if the used symmetric cryptosystem is semantically secure, the used MAC is unforgeable, the used key-derivation function is secure, and the underlying group is a DDH group. Hybrid Damgård is currently the most efficient CCA1-secure hybrid cryptosystem that is based on the DDH assumption. It is essentially as efficient as Damgård’s original CCA1-secure cryptosystem, requiring the encrypter and the decrypter to additionally evaluate only some secret-key or non-cryptographic operations. See Tbl. 1 for a comparison. In addition, Hybrid Damgård is a hashless cryptosystem.

In the security proof, we use a standard game hopping technique, similar to the one in [KD04, GS04]. Also our proof is only slightly more complex than that given by Gjøsteen, the additional complexity is only due to use of additional symmetric primitives.

**Recent Work.** Essentially the same cryptosystem was very recently discussed in [DP08] and [KPSY08]. In [DP08], the authors proved CCA2-security of the Hybrid Damgård cryptosystem under a strong knowledge assumption (corresponding to KA3 of [BP04]). One can extract a CCA1-security proof from it under a somewhat weaker knowledge assumption (corresponding to KA2 of [BP04]). In a yet unpublished eprint [KPSY08], the authors proved that the Hybrid Damgård is CCA2-secure under the DDH assumption; however, the used hash function and symmetric cryptosystem have to satisfy stronger assumptions. They also briefly mention that it is CCA1-secure under the same assumptions we use.

**Notation.** For a set  $A$ , let  $U(A)$  denote the uniform distribution on it.

## 2 Preliminaries

Let  $|B| < |A|$ . A function  $\text{kdf} : A \rightarrow B$  is *key derivation function*, KDF, if the distributions  $\text{kdf}(U(A))$  and  $U(B)$  are computationally indistinguishable. If  $|A| < |B|$ , then KDF is a pseudorandom generator. Otherwise, KDF may be a non-cryptographic function.

### Decisional Diffie-Hellman Assumption

**Definition 1.** Let  $\mathbb{G}$  be a group of order  $q$  with a generator  $g$ . A DDH distinguisher Alice has success  $\text{AdvDDH}_{\mathbb{G},g}(\text{Alice})$ , defined as

$$\left| \Pr[x, y \leftarrow \mathbb{Z}_q : A(\mathbb{G}, q, g, g^x, g^y, g^{xy}) = 1] - \Pr[x, y \leftarrow \mathbb{Z}_q, z \leftarrow \mathbb{Z}_q \setminus \{xy\} : A(\mathbb{G}, q, g, g^x, g^y, g^z) = 1] \right|$$

in attacking DDH group  $\mathbb{G}$ , where the probability is taken over the choice of random variables and over the random coin tosses of Alice. We say that  $\mathbb{G}$  is a  $(\tau, \varepsilon)$ -DDH group if  $\text{AdvDDH}_{\mathbb{G},g}(\text{Alice}) \leq \varepsilon$  for any  $\tau$ -time adversary Alice and for any generator  $g$ .

Usually, one takes  $z \leftarrow \mathbb{Z}_q$ . The difference between Alice's success in these two variants of the DDH game is clearly upper bounded by  $1/q$ , see e.g. [CS04, Lem. 1]. We later use a variation where also  $x$  is fixed (i.e.,  $g^x$  is a subindex of AdvDDH), but this variation is equally powerful because of the random self-reducibility of DDH. Moreover, because of the random self-reducibility of DDH, the choice of  $g$  is not important.

We say that  $(g_1, g_2, g_3, g_4)$  is a *DDH tuple* if  $(g_3, g_4) = (g_1, g_2)^r$  for some  $r \in \mathbb{Z}_q$ .

**Public-Key Cryptosystems.** Let  $\text{pub} = (\text{pub.gen}, \text{pub.enc}, \text{pub.dec})$  be a public-key cryptosystem for a fixed security parameter  $\lambda$ . In particular,  $\text{pub.gen}(1^\lambda)$  returns a new secret/public key pair  $(\text{sk}, \text{pk})$ ,  $\text{pub.enc}(\text{pk}; m; r)$  encrypts the message  $m$  by using randomizer  $r$ , and  $\text{pub.dec}(\text{sk}; C)$  decrypts a ciphertext  $C$  such that  $\text{pub.dec}(\text{sk}; \text{pub.enc}(\text{pk}; m; \cdot)) = m$ ; the result of  $\text{pub.dec}$  may be a special symbol  $\perp$ .

Consider the next *CCA2 game* between the adversary Alice and the challenger:

**Setup.** The challenger runs  $\text{pub.gen}(1^\lambda)$  to obtain a random instance of a secret and public key pair  $(\text{sk}, \text{pk})$ . It gives the public key  $\text{pk}$  to Alice.

**Query phase 1.** Alice adaptively issues decryption queries  $C$ . The challenger responds with  $\text{pub.dec}(\text{sk}; C)$ .

**Challenge phase.** Alice outputs two (equal length) messages  $\hat{m}_0, \hat{m}_1$ . The challenger picks a random  $b_{\text{Alice}} \leftarrow \{0, 1\}$  and sets  $\hat{C} \leftarrow \text{pub.enc}(\text{pk}; \hat{m}_{b_{\text{Alice}}}, \hat{r})$  for random  $\hat{r}$ . It gives  $\hat{C}$  to Alice.

**Query phase 2.** Alice continues to issue decryption queries  $C$  as in phase 1, but with the added constraint that  $C \neq \hat{C}$ . The challenger responds each time with  $\text{pub.dec}(\text{sk}; C)$ .

**Guess.** Alice outputs her guess  $b'_{\text{Alice}} \in \{0, 1\}$  for  $b_{\text{Alice}}$  and wins the game if  $b_{\text{Alice}} = b'_{\text{Alice}}$ .

**Definition 2 (CPA/CCA1/CCA2 Security of Public-Key Cryptosystems).** A CCA2 adversary Alice has success  $\text{AdvCCA2}_{\text{pub}}(\text{Alice}) := |2\Pr[b_{\text{Alice}} = b'_{\text{Alice}}] - 1|$  in attacking pub, where the probability is taken over the choice of  $b_{\text{Alice}}$  and over the random coin tosses of Alice. We say that pub is  $(\tau, \gamma_1, \gamma_2, \mu, \varepsilon)$ -CCA2-secure if  $\text{AdvCCA2}_{\text{pub}}(\text{Alice}) \leq \varepsilon$  for any  $\tau$ -time adversary Alice that makes up to  $\gamma_i$  queries in phase  $i \in \{1, 2\}$ , with the total queried message length being up to  $\mu$  bits. pub is  $(\tau, \gamma, \mu, \varepsilon)$ -CCA1-secure if it is  $(\tau, \gamma, 0, \mu, \varepsilon)$ -CCA2-secure. pub is  $(\tau, \varepsilon)$ -CPA-secure if it is  $(\tau, 0, 0, 0, \varepsilon)$ -CCA2-secure. The values  $\text{AdvCPA}^{\text{pub}}$  and  $\text{AdvCCA1}^{\text{pub}}$  are defined accordingly.

### Damgård Cryptosystem [Dam91]

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and its randomly chosen generator  $g \in \mathbb{G}$ .

**Key setup pub.gen:** Generate  $(\alpha, \beta) \leftarrow \mathbb{Z}_q^2$ . Set  $\text{sk} \leftarrow (\alpha, \beta)$  and  $\text{pk} \leftarrow (c \leftarrow g^\alpha, d \leftarrow g^\beta)$ .

**Encryption pub.enc:** Given a message  $m \in \mathbb{G}$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u_1 \leftarrow g^r, u_2 \leftarrow c^r, e \leftarrow m \cdot d^r$ . The ciphertext is  $(u_1, u_2, e)$ .

**Decryption pub.dec:** Given a ciphertext  $(u_1, u_2, e)$ , do the following. If  $u_2 \neq u_1^\alpha$  then output  $m \leftarrow \perp$ . Otherwise, compute  $m \leftarrow e/u_1^\beta$  and return  $m$ .

Descriptions of some other known public-key cryptosystems are given in Appendix.

**Symmetric Cryptosystems.** Let  $\text{sym} = (\text{sym.gen}, \text{sym.enc}, \text{sym.dec})$  be a symmetric cryptosystem for a fixed security parameter  $\lambda$ . In particular,  $\text{sym.gen}(1^\lambda)$  returns a new secret key  $\text{sk}$ ,  $\text{sym.enc}(\text{sk}; m; r)$  encrypts the message  $m$  by using randomizer  $r$ , and  $\text{sym.dec}(\text{sk}; C)$  decrypts a ciphertext  $C$  such that  $\text{sym.dec}(\text{sk}; \text{sym.enc}(\text{sk}; m; r)) = m$ .

CPA/CCA1/CCA2-security of symmetric cryptosystems is defined similarly as in the case of public-key cryptosystems. Consider the next CCA2 game between the adversary Alice and the challenger:

**Setup.** The challenger runs  $\text{pub.gen}(1^\lambda)$  to obtain a random instance of a secret key  $\text{sk}$

**Query phase 1.** Alice adaptively issues encryption queries  $m$ , where the challenger responds with  $\text{sym.enc}(\text{sk}; m, r)$  for random  $r$ , and decryption queries  $C$ , where the challenger responds with  $\text{sym.dec}(\text{sk}; C)$ .

**Challenge phase.** Alice outputs two (equal length) messages  $\hat{m}_0, \hat{m}_1$ . The challenger picks a random  $b_{\text{Alice}} \leftarrow \{0, 1\}$  and sets  $\hat{C} \leftarrow \text{sym.enc}(\text{sk}; \hat{m}_{b_{\text{Alice}}}, \hat{r})$  for random  $\hat{r}$ . It gives  $\hat{C}$  to Alice.

**Query phase 2.** Alice continues to issue encryption queries  $m$  and decryption queries  $C$  as in phase 1, but with the added constraint that  $C \neq \hat{C}$ . The challenger as in phase 1.

**Guess.** Alice outputs her guess  $b'_{\text{Alice}} \in \{0, 1\}$  for  $b_{\text{Alice}}$  and wins the game if  $b_{\text{Alice}} = b'_{\text{Alice}}$ .

**Definition 3 (CPA/CCA1/CCA2 Security of Symmetric Cryptosystems).** A CCA2 adversary Alice has success  $\text{AdvCCA2}_{\text{sym}}(\text{Alice}) := |2 \Pr[b_{\text{Alice}} = b'_{\text{Alice}}] - 1|$  in attacking sym, where the probability is taken over the choice of  $b_{\text{Alice}}$  and over the random coin tosses of Alice. We say that pub is  $(\tau, \gamma_1, \gamma_2, \mu, \varepsilon)$ -CCA2-secure if  $\text{AdvCCA2}_{\text{pub}}(\text{Alice}) \leq \varepsilon$  for any  $\tau$ -time adversary Alice that makes up to  $\gamma_i$  queries in phase  $i \in \{1, 2\}$ , with the total queried message length being up to  $\mu$  bits. sym is  $(\tau, \gamma, \mu, \varepsilon)$ -CCA1-secure if it is  $(\tau, \gamma, 0, \mu, \varepsilon)$ -CCA2-secure. sym is  $(\tau, \varepsilon)$ -CPA-secure if it is  $(\tau, 0, 0, 0, \varepsilon)$ -CCA2-secure. The values  $\text{AdvCPA}^{\text{sym}}$  and  $\text{AdvCCA1}^{\text{sym}}$  are defined accordingly.

**MAC.** A MAC  $\text{mac} = (\text{mac.tag}, \text{mac.ver})$ , on key  $\kappa$  and message  $e$  produces a tag  $t = \text{mac.tag}(\kappa; e)$ . A MAC is *unforgeable* if for random  $\kappa$ , after obtaining  $t' \leftarrow \text{mac.tag}(\kappa; e')$  for (at most one) adversarially chosen  $e'$ , it is hard to compute a forgery, i.e., a pair  $(e, t)$  such that  $e \neq e'$  but  $\text{mac.ver}(\kappa; e, t) = \top$ .

A standard way of constructing a CCA2-secure symmetric cryptosystem is to encrypt a message  $m$  by using a CPA-secure cryptosystem,  $e \leftarrow \text{sym.enc}(K; m, r)$  and then returning  $e$  together with a tag  $t \leftarrow \text{mac.tag}(\kappa; e)$ . Here,  $(K, \kappa)$  is a pair of independent random keys.

### 3 Hybrid Damgård Cryptosystem

We now propose a new cryptosystem, *Hybrid Damgård*, an hybrid variant of the Damgård cryptosystem that uses some ideas from the Kurosawa-Desmedt cryptosystem as exposed by [GS04].

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and its two randomly chosen different generators  $g_1, g_2 \in \mathbb{G}$ . Choose a CPA-secure symmetric cryptosystem  $\text{sym} = (\text{sym.gen}, \text{sym.enc}, \text{sym.dec})$ , an unforgeable MAC  $\text{mac} = (\text{mac.tag}, \text{mac.ver})$ , and a KDF  $\text{kdf}$  from  $\mathbb{G}$  to the set of keys of  $(\text{sym}, \text{mac})$ .

**Key setup pub.gen:** Generate  $(\alpha_1, \alpha_2) \leftarrow \mathbb{Z}_q^2$ . Set  $\text{sk} \leftarrow (\alpha_1, \alpha_2)$  and  $\text{pk} \leftarrow (c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2})$ .

**Encryption pub.enc:** Given a message  $m \in \{0, 1\}^*$ , do the following. First, generate  $r \leftarrow \mathbb{Z}_q$ , and randomizer  $\rho$  for sym, and then

$$u_1 \leftarrow g_1^r, \quad u_2 \leftarrow g_2^r, \quad (K, \kappa) \leftarrow \text{kdf}(c^r), \\ e \leftarrow \text{sym.enc}(K; m, \rho), \quad t \leftarrow \text{mac.tag}(\kappa; e).$$

The ciphertext is  $(u_1, u_2, e, t)$ .

**Decryption pub.dec:** Given a ciphertext  $(u_1, u_2, e, t)$ , do the following. Compute  $(K, \kappa) \leftarrow \text{kdf}(u_1^{\alpha_1} u_2^{\alpha_2})$ . If  $\text{mac.ver}(\kappa; e, t) = \perp$  then return  $m \leftarrow \perp$  else return  $m \leftarrow \text{sym.dec}(K; e)$ .

**Theorem 1.** Fix a group  $\mathbb{G}$ , a symmetric cryptosystem  $\text{sym} = (\text{sym.gen}, \text{sym.enc}, \text{sym.dec})$ , a MAC  $\text{mac} = (\text{mac.tag}, \text{mac.ver})$ , and a hash function  $\text{kdf}$  from  $\mathbb{G}$  to the set of keys for  $(\text{sym}, \text{mac})$ . Then the Hybrid Damgård cryptosystem pub is CCA1-secure if (1) the DDH assumption holds, (2)  $\text{kdf}$  is a KDF, (3) sym is CPA-secure, and (4) mac is unforgeable.

*Proof.* Use the next sequence of game hops. Assume that Alice is a  $(\tau, \gamma, \mu, \varepsilon)$  CCA1-adversary for pub. In every game Game<sub>i</sub>, we modify the CCA1 game so that there Alice has advantage  $\Pr[X_i]$ , where for every  $i$ ,  $|\Pr[X_{i+1}] - \Pr[X_i]|$  is negligible. Moreover,  $|\Pr[X_{i+1}] - \Pr[X_i]|$  is estimated by defining an event  $F_{i+1}$  such that events  $X_i \wedge \neg F_{i+1}$  iff  $X_{i+1} \wedge \neg F_{i+1}$ . Then clearly  $|\Pr[X_{i+1}] - \Pr[X_i]| \leq \Pr[F_{i+1}]$  [CS98]. The full proof is slightly more complicated since the games build up a tree instead of a chain. All games are fairly standard. Details follow.

### Game<sub>0</sub>

This is the original CCA1 game. Alice gets a random public key  $\text{pk} = (c)$ , makes a number of decryption queries  $(u_1, u_2, e, t)$ , receives a challenge ciphertext  $(\hat{u}_1, \hat{u}_2, \hat{e}, \hat{t})$ , makes some more decryption queries  $(u_1, u_2, e, t)$ , and then makes a guess. In this game, Alice has success  $\Pr[X_0] = \varepsilon$ . To simplify further analysis, we assume that the challenger has created the values  $(\hat{u}_1, \hat{u}_2, \hat{K}, \hat{\kappa})$  before the phase-1 queries.

### Game<sub>1</sub>

Here we redefine the internal way of computing the key during the decryption queries and the challenge ciphertext creation. Namely, we let  $(K, \kappa) \leftarrow \text{kdf}(u_1^{\alpha_1} u_2^{\alpha_2})$ . This does not change the ciphertexts, and thus also in Game<sub>1</sub>, Alice has success  $\Pr[X_1] = \varepsilon$ .

### Game<sub>2</sub>

In this game, the challenge ciphertext is created by choosing  $(\hat{u}_1, \hat{u}_2) \leftarrow (g_1^{\hat{r}_1}, g_2^{\hat{r}_2})$  for random  $\hat{r}_1 \neq \hat{r}_2$ . Assume that in Game<sub>2</sub>, Alice has success probability  $\Pr[X_2]$ . We now construct a DDH adversary Bob with advantage related to  $|\Pr[X_1] - \Pr[X_2]|$ . Bob gets  $(g_1, q, g_2)$  as an input, where  $g_1$  generates a group  $\mathbb{G}$  of order  $q$  and a  $g_2 \leftarrow \mathbb{G} \setminus \{g_1\}$ . Bob and Alice choose appropriate (sym, mac, kdf). He then runs Alice step-by-step.

- Bob asks for his challenge  $(\hat{u}_1, \hat{u}_2) \in \mathbb{G}^2$ . He generates random  $\alpha_1, \alpha_2 \leftarrow \mathbb{Z}_q$ , sets  $\text{sk} \leftarrow (\alpha_1, \alpha_2)$  and  $\text{pk} \leftarrow (c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2})$ . He sends  $\text{pk}$  to Alice.
- When Alice makes a phase-1 decryption query with a purported ciphertext  $(u_1, u_2, e, t)$ , Bob returns  $m$  according to the decryption formula:  $(K, \kappa) \leftarrow \text{kdf}(u_1^{\alpha_1} u_2^{\alpha_2})$ . If  $\text{mac.ver}(\kappa; e, t) = \perp$  then  $m \leftarrow \perp$  else  $m \leftarrow \text{sym.dec}(K; e)$ .
- When Alice submits her message pair  $(m_0, m_1)$ , Bob sets  $b_{\text{Alice}} \leftarrow \{0, 1\}$ , and sends  $(\hat{u}_1, \hat{u}_2, \hat{e}, \hat{t})$  as the challenge ciphertext to Alice, where  $\hat{e} \leftarrow \text{sym.enc}(\hat{K}; m_{b_{\text{Alice}}}, \hat{\rho})$ , for uniform randomizer  $\hat{\rho}$ , and  $\hat{t} \leftarrow \text{mac.tag}(\hat{\kappa}; \hat{e})$  for  $(\hat{K}, \hat{\kappa}) \leftarrow \text{kdf}(\hat{u}_1^{\alpha_1} \hat{u}_2^{\alpha_2})$ .
- Finally, Alice replies with a guess  $b'_{\text{Alice}}$ . Bob outputs  $b'_{\text{Bob}} \leftarrow 1$  if  $b'_{\text{Alice}} = b_{\text{Alice}}$ , and  $b'_{\text{Bob}} \leftarrow 2$  otherwise.

Let  $b_{\text{Bob}} = 1$  if  $(g_1, g_2, \hat{u}_1, \hat{u}_2)$  is a random DDH tuple, and  $b_{\text{Bob}} = 2$  if it is a random non-DDH tuple, and assume that  $\Pr[b_{\text{Bob}} = 1] = 1/2$ . In particular if  $b_{\text{Bob}} = 2$  then  $\hat{u}_1 \leftarrow g_1^{\hat{r}_1}, \hat{u}_2 \leftarrow g_2^{\hat{r}_2}$  for random  $\hat{r}_1 \neq \hat{r}_2$ .

If  $b_{\text{Bob}} = 1$  then all steps are emulated perfectly for Game<sub>1</sub>. Thus,  $\Pr[b'_{\text{Alice}} = b_{\text{Alice}} | b_{\text{Bob}} = 1] = \Pr[X_1]$ . If  $b_{\text{Bob}} = 2$  then all steps are emulated perfectly for Game<sub>2</sub> and thus  $\Pr[b'_{\text{Alice}} = b_{\text{Alice}} | b_{\text{Bob}} = 2] = \Pr[X_2]$ .

Thus,  $\Pr[b'_{\mathcal{B}ob} = b_{\mathcal{B}ob}] = \frac{1}{2} \Pr[b'_{\mathcal{B}ob} = 1 | b_{\mathcal{B}ob} = 1] + \frac{1}{2} \Pr[b'_{\mathcal{B}ob} = 2 | b_{\mathcal{B}ob} = 2] = \frac{1}{2} \Pr[b'_{\mathcal{A}lice} = b_{\mathcal{A}lice} | b_{\mathcal{B}ob} = 1] + \frac{1}{2} - \frac{1}{2} \Pr[b'_{\mathcal{A}lice} = b_{\mathcal{A}lice} | b_{\mathcal{B}ob} = 2] = \frac{1}{2} + \frac{1}{2}(\Pr[X_1] - \Pr[X_2])$ , and  $|\Pr[X_1] - \Pr[X_2]| = |2 \Pr[b'_{\mathcal{B}ob} = b_{\mathcal{B}ob}] - 1|$  is the advantage of  $\mathcal{B}ob$  distinguishing random DDH tuples and random non-DDH tuples of form  $\{(g_1, g_2, \hat{u}_1, \hat{u}_2) : (g_1, g_2, \hat{u}_1) \leftarrow \mathbb{G}^3, \hat{u}_2 \leftarrow \mathbb{G} \setminus \{\hat{u}_1\}\}$ . Thus,

$$|\Pr[X_1] - \Pr[X_2]| \leq \varepsilon_{\text{ddh}} ,$$

where  $\varepsilon_{\text{ddh}}$  is the probability of breaking the DDH assumption, given resources comparable to the resources of the adversary.

### Game<sub>3</sub>

First, recall that  $(\hat{u}_1, \hat{u}_2)$  is computed before the phase-1. Now, we let the decryption oracle to reject all ciphertexts  $(u_1, u_2)$  such that  $(u_1, u_2) \neq (\hat{u}_1, \hat{u}_2)$  and  $(g_1, g_2, u_1, u_2)$  is not a DDH tuple. Here,  $F_3$  is the event that such a ciphertext would have been accepted in Game<sub>2</sub>. Clearly,  $\Pr[F_3] \leq \gamma_1 \cdot \Pr[F'_3]$ , where  $F'_3$  is the event that such a ciphertext would have been accepted in a randomly chosen phase-1 query of Game<sub>2</sub>, and  $\gamma_1$  is again the number of queries in phase-1. We defer the computation of  $\Pr[F'_3]$  to later games where it is substantially easier to do.

Complete description of Game<sub>3</sub> is given in Fig. 1 (here we can explicitly use the value of  $w$  since we are done with a DDH reduction that had to compute  $w$ ; the upcoming DDH reduction in Game<sub>4</sub> computes something different). It also points out differences between Game<sub>3</sub> and Game<sub>4</sub>.

### Game<sub>4</sub>

In this game we change six lines as specified in Fig. 1. Let  $\mathcal{A}lice$  be an adversary in Game<sub>4</sub> again. Because of the change on line **D05**, other changes are only decorative and do not change  $\mathcal{A}lice$ 's view. Thus, let  $F'_4$  be the event that during a randomly chosen phase-1 query of Game<sub>3</sub>, the line **D08** is executed.

Consider a concrete phase-1 decryption query. Then

$$\log_{g_1} c = \alpha_1 + w\alpha_2 , \tag{1}$$

$$\log_{g_1} v = r_1\alpha_1 + r_2w\alpha_2 . \tag{2}$$

Equations (1) and (2) are linearly independent and thus  $v$  can take on any value from  $\mathbb{G}$ , and thus is uniformly distributed over  $\mathbb{G}$ . Thus,

$$\Pr[F'_4] = \Pr[F'_3] .$$

Now we do a fork in the hopping. Games Game<sub>5</sub> and Game<sub>6</sub> bound  $\Pr[X_4]$ . Game Game<sub>5</sub> bounds  $\Pr[F'_4]$ .

### Game<sub>5</sub>

Game<sub>5</sub> is the same as Game<sub>4</sub>, except that here we compute  $(\hat{K}, \hat{\kappa}) \leftarrow$  “random keys”. Because in Game<sub>4</sub>,  $\hat{v}$  is completely random, and is not used anywhere, except once as an input to kdf, then it is easy to see that

$$|\Pr[X_5] - \Pr[X_4]| \leq \varepsilon_{\text{kdf}} ,$$

**Setup.** Fix  $\mathbb{G}$ ,  $q$ , two random different generators  $g_1, g_2 \in \mathbb{G}$  where  $g_2 = g_1^w$  for a random  $w \leftarrow \mathbb{Z}_q \setminus \{1\}$ ,  $\text{sym}$ ,  $\text{mac}$  and  $\text{kdf}$ . The challenger does the following.

- S01**  $\underline{\alpha_1, \alpha_2 \leftarrow \mathbb{Z}_q}$   $\underline{\alpha \leftarrow \mathbb{Z}_q}$   
**S02**  $\underline{\text{sk} \leftarrow (\alpha_1, \alpha_2)}$   $\underline{\text{sk} \leftarrow \alpha}$   
**S03**  $\underline{\text{pk} \leftarrow (c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2})}$   $\underline{\text{pk} \leftarrow (c \leftarrow g_1^\alpha)}$   
**S04** Send the public key  $\text{pk}$  to Alice  
**S05**  $\hat{r}_1 \leftarrow \mathbb{Z}_q, \hat{r}_2 \leftarrow \mathbb{Z}_q \setminus \{\hat{r}_1\}$   
**S06**  $\hat{u}_1 \leftarrow g_1^{\hat{r}_1}, \hat{u}_2 \leftarrow g_2^{\hat{r}_2}$   
**S07**  $\underline{\hat{v} \leftarrow \hat{u}_1^{\alpha_1} \hat{u}_2^{\alpha_2}}$   $\underline{\hat{v} \leftarrow \mathbb{G}}$   
**S08**  $(\hat{K}, \hat{\kappa}) \leftarrow \text{kdf}(\hat{v})$

**Query phase 1.** Alice adaptively issues decryption queries  $(u_1, u_2, e, \mathbf{t})$ . The challenger does the following.

- D01** If  $(u_1, u_2) = (\hat{u}_1, \hat{u}_2)$  then  
**D02** If  $\text{mac.ver}(\hat{\kappa}; e, \mathbf{t}) = \perp$  then return  $\perp$   
**D03** Return  $\text{sym.dec}(\hat{K}; e)$   
**D04** else if  $u_1^w \neq u_2$  then  
**D05**  $\underline{v \leftarrow u_1^{\alpha_1} u_2^{\alpha_2}}$   $\underline{v \leftarrow \mathbb{G}}$   
**D06**  $(K, \kappa) \leftarrow \text{kdf}(v)$   
**D07** If  $\text{mac.ver}(\kappa; e, \mathbf{t}) = \perp$  then return  $\perp$   
**D08** Return  $\perp$ . // Event  $F_3$ : Difference between Game<sub>2</sub>/Game<sub>3</sub>  
**D09** else  
**D10**  $\underline{v \leftarrow u_1^{\alpha_1} u_2^{\alpha_2}}$   $\underline{v \leftarrow u_1^\alpha}$   
**D11**  $(K, \kappa) \leftarrow \text{kdf}(v)$   
**D12** If  $\text{mac.ver}(\kappa; e, \mathbf{t}) = \perp$  then return  $\perp$   
**D13** Return  $\text{sym.dec}(K; e)$

**Challenge phase.** Alice outputs two (equal length) messages  $\hat{m}_0, \hat{m}_1$ . The challenger picks a random  $b_{\text{Alice}} \leftarrow \{0, 1\}$ . The challenger sets  $\hat{e} \leftarrow \text{sym.enc}(K; \hat{m}_{b_{\text{Alice}}}, \hat{\rho})$ , for uniform randomizer  $\hat{\rho}$ , and  $\hat{\mathbf{t}} \leftarrow \text{mac.tag}(\hat{\kappa}; \hat{e})$ . It gives  $\hat{C} \leftarrow (\hat{u}_1, \hat{u}_2, \hat{e}, \hat{\mathbf{t}})$  to Alice.

**Guess.** Alice outputs its guess  $b'_{\text{Alice}} \in \{0, 1\}$  for  $b_{\text{Alice}}$  and wins the game if  $b_{\text{Alice}} = b'_{\text{Alice}}$ .

**Fig. 1.** Games Game<sub>3</sub> and Game<sub>4</sub>. Two games differ only in a few lines. In those lines, the part that is only executed in Game<sub>3</sub> has been underlined, while the part that is only executed in Game<sub>4</sub> has been underwaved.

where  $\varepsilon_{\text{kdf}}$  is the probability of distinguishing the output of  $\text{kdf}$  from completely random keys, using resources similar to the resources of the given adversary.

### Game<sub>6</sub>

Game<sub>6</sub> is the same as Game<sub>5</sub>, except that we change the line **D03** to “return  $\perp$ ”. Let  $F_6$  be the event that line **D03** is ever executed in Game<sub>6</sub> in any decryption request. If  $F_6$  occurs then Alice has broken the MAC keyed by  $\hat{\kappa}$  (which in Game<sub>6</sub> is truly random). Thus,  $\Pr[F_6] \leq \gamma \varepsilon_{\text{mac}}$ , where  $\varepsilon_{\text{mac}}$  is the advantage with which one can break the MAC using resources similar to those of Alice. Then, clearly,

$$|\Pr[X_6] - \Pr[X_5]| \leq \Pr[F_6] \leq \gamma \varepsilon_{\text{mac}} .$$

Observe that  $\hat{K}$  is completely random and thus used for no other purpose than to encrypt  $m_{b,\text{Alice}}$ . It is thus easy to see that

$$|\Pr[X_6] - 1/2| \leq \varepsilon_{\text{enc}} ,$$

where  $\varepsilon_{\text{enc}}$  is the probability of breaking the semantic security of sym, using resources comparable to the resources of the adversary.

### Game<sub>5'</sub>

Game<sub>5'</sub> is the same as Game<sub>4</sub>, except that we change the line **D06** to  $(K, \kappa) \leftarrow$  “random keys”. Let  $F'_{5'}$  be the event that line **D08** is executed in a randomly chosen decryption query of phase-1 in Game<sub>5'</sub>. Because in Game<sub>5'</sub>, in line **D05**, the value of  $v$  is completely random and not used anywhere, except once as an input to kdf, then it is easy to see that

$$|\Pr[F'_{5'}] - \Pr[F'_4]| \leq \varepsilon'_{\text{kdf}} ,$$

where  $\varepsilon'_{\text{kdf}}$  is the advantage with which one can distinguish the output of kdf from a random key pair, using resources similar to those of the given adversary.

Now, in Game<sub>5'</sub>, the key  $\kappa$  used in line **D07** is completely random. From this, it easily follows that

$$\Pr[F'_{5'}] \leq \varepsilon'_{\text{mac}} ,$$

where  $\varepsilon'_{\text{kdf}}$  is the probability of breaking mac, using resources similar to those of the given adversary.

### Completing The Proof

We have

$$\Pr[F_3] \leq \gamma_1 \Pr[F'_3] = \gamma_1 \Pr[F'_4] \leq \gamma_1 (\Pr[F'_{5'}] + \varepsilon'_{\text{kdf}}) \leq \gamma_1 (\varepsilon'_{\text{mac}} + \varepsilon'_{\text{kdf}}) .$$

Finally,

$$|\Pr[X_0] - 1/2| \leq \varepsilon_{\text{ddh}} + \varepsilon_{\text{kdf}} + \varepsilon_{\text{enc}} + \gamma_1 (\varepsilon_{\text{mac}} + \varepsilon'_{\text{mac}} + \varepsilon'_{\text{kdf}}) . \quad (3)$$

□

## 4 Why We Cannot Prove CCA2-Security

We will now briefly show why this proof technique cannot show that Hybrid Damgård is CCA2-secure in the standard model and “standard” assumptions from KDF, MAC and secret-key cryptosystem. Consider any phase-2 decryption query in Game<sub>4</sub>. Let  $\hat{v} := \hat{u}_1^{\alpha_1} \hat{u}_2^{\alpha_2}$ . Then from Alice’s point of view, during a query of phase-2,  $(\alpha_1, \alpha_2)$  is a random point satisfying two linearly independent equations, Eq. (1) and the equation

$$\log_{g_1} \hat{v} = \hat{r}_1 \alpha_1 + \hat{r}_2 w \alpha_2 . \quad (4)$$

During an arbitrary query of phase-2, suppose that Alice queries an invalid ciphertext  $(u_1, u_2, e, t)$  to the decryption oracle where  $u_1 = g_1^{r_1}$  and  $u_2 = g_2^{r_2}$  with  $r_1 \neq r_2$ . Thus also Eq. (2) holds. Now, Eq. (1), (2) and (4) are *not* linearly independent and thus we cannot claim as in the previous papers that the value  $v$  is uniform and random.

More precisely, to distinguish  $v$  from random, Alice participates in the next game. She first sees tuple

$$(g_1, g_2, c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2}; \hat{u}_1 \leftarrow g_1^{\hat{r}_1}, \hat{u}_2 \leftarrow g_2^{\hat{r}_2}, \hat{v} \leftarrow g_1^{\hat{r}_1 \alpha_1} g_2^{\hat{r}_2 \alpha_2})$$

for randomly chosen  $\alpha_1, \alpha_2, \hat{r}_1 \neq \hat{r}_2$ . Second, she sends to challenger a tuple

$$u_1 \leftarrow g_1^{r_1}, u_2 \leftarrow g_2^{r_2},$$

for  $r_1 \neq r_2$ . Third, she gets back a value  $v$  such that either  $v = u_1^{\alpha_1} u_2^{\alpha_2} = g_1^{r_1 \alpha_1} g_2^{r_2 \alpha_2}$  (if  $b_{\text{Alice}} = 1$ ), or  $v \leftarrow \mathbb{G}$  (if  $b_{\text{Alice}} = 0$ ).

Clearly, we can assume that Alice knows the values  $r_1, r_2$ . Note that her task is equivalent to deciding whether  $v/c^{r_1} = g_2^{(r_2-r_1)\alpha_2} = u_2^{r_2-r_1}$  or whether  $v = c^{r_1} u_2^{r_2-r_1}$ , which she can do trivially. Therefore,  $v$  is not pseudorandom.

Recently, [KPSY08] have given a CCA2-security proof of the Hybrid Damgård under a stronger assumption on the hash function.

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## A Some Known Public-Key Cryptosystems

### Cramer-Shoup Cryptosystem from [CS98]

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and a universal one-way family  $\mathcal{UOWHF}$  of hash functions.

**Key Setup pub.gen:** Let  $(g_1, g_2) \in \mathbb{G}^2$  be two random generators, let  $(\alpha_1, \alpha_2, \beta_1, \beta_2, \gamma) \leftarrow \mathbb{Z}_q^5$ . Compute  $c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2}$ ,  $d \leftarrow g_1^{\beta_1} g_2^{\beta_2}$ ,  $h \leftarrow g_1^\gamma$ . Choose  $\text{uowhf} \leftarrow \mathcal{UOWHF}$ . The public key is  $\text{pk} \leftarrow (g_1, g_2, c, d, h, \text{uowhf})$ , the private key is  $\text{sk} \leftarrow (\alpha_1, \alpha_2, \beta_1, \beta_2, \gamma)$ .

**Encryption pub.enc:** Given a message  $m \in \mathbb{G}$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u_1 \leftarrow g_1^r$ ,  $u_2 \leftarrow g_2^r$ ,  $e \leftarrow m \cdot h^r$ ,  $v \leftarrow (cd^{\text{uowhf}(u_1, u_2, e)})^r$ . The ciphertext is  $(u_1, u_2, e, v)$ .

**Decryption pub.dec:** Given a ciphertext  $(u_1, u_2, e, v)$ , do the following. Set  $k \leftarrow \text{uowhf}(u_1, u_2, e)$ . If  $u_1^{\alpha_1 + \beta_1 k} u_2^{\alpha_2 + \beta_2 k} \neq v$  then output  $m \leftarrow \perp$ . Otherwise, compute  $m \leftarrow e/u_1^\gamma$  and return  $m$ .

### Cramer-Shoup Lite Cryptosystem from [CS98, Sect. 5.4]

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ .

**Key Setup pub.gen:** Let  $(g_1, g_2) \in \mathbb{G}^2$  be two random generators, let  $(\alpha_1, \alpha_2, \gamma) \leftarrow \mathbb{Z}_q^3$ . Compute  $c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2}$ ,  $h \leftarrow g_1^\gamma$ . The public key is  $\text{pk} \leftarrow (g_1, g_2, c, h)$ , the private key is  $\text{sk} \leftarrow (\alpha_1, \alpha_2, \gamma)$ .

**Encryption** pub.enc: Given a message  $m \in \mathbb{G}$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u_1 \leftarrow g_1^r, u_2 \leftarrow g_2^r, e \leftarrow m \cdot h^r, v \leftarrow c^r$ . The ciphertext is  $(u_1, u_2, e, v)$ .

**Decryption** pub.dec: Given a ciphertext  $(u_1, u_2, e, v)$ , do the following. If  $u_1^{\alpha_1} u_2^{\alpha_2} \neq v$  then output  $m \leftarrow \perp$ . Otherwise, compute  $m \leftarrow e/u_1^\gamma$  and return  $m$ .

### Shoup Hybrid Cryptosystem from [Sho00]

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and a universal one-way family  $\mathcal{UOWHF}$  of hash functions.

**Key Setup** pub.gen: Generate a random generator  $g_1 \leftarrow \mathbb{G}$ , and  $(w, \alpha, \beta, \gamma) \leftarrow \mathbb{Z}_q^4$ . Compute  $g_2 \leftarrow g_1^w, c \leftarrow g_1^\alpha, d \leftarrow g_1^\beta, h \leftarrow g_1^\gamma$ . Choose  $\text{uowhf} \leftarrow \mathcal{UOWHF}$ . The public key is  $\text{pk} \leftarrow (g_1, g_2, c, d, h, \text{uowhf})$ , the private key is  $\text{sk} \leftarrow (w, \alpha, \beta, \gamma)$ .

**Encryption** pub.enc: Given a message  $m \in \{0, 1\}^*$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u_1 \leftarrow g_1^r, u_2 \leftarrow g_2^r, (K, \kappa) \leftarrow \text{kdf}(h^r), e \leftarrow \text{sym.enc}(K; m, \rho)$  for uniform randomizer  $\rho, t \leftarrow \text{mac.tag}(\kappa; e), v \leftarrow (cd^{\text{uowhf}(u_1, u_2)})^r$ . The ciphertext is  $(u_1, u_2, v, e, t)$ .

**Decryption** pub.dec: Given a ciphertext  $(u_1, u_2, v, e, t)$ , do the following. Set  $k \leftarrow \text{uowhf}(u_1, u_2), (K, \kappa) \leftarrow \text{kdf}(u_1^\gamma)$ . If  $\text{mac.ver}(\kappa; e, t) = \perp$  or  $u_1^{\alpha+\beta k} \neq v$  or  $u_2 \neq u_1^w$  then output  $m \leftarrow \perp$ . Otherwise, compute  $m \leftarrow \text{sym.dec}(K; e)$  and return  $m$ .

**DHIES Cryptosystem from [ABR01].** The DHIES cryptosystem is very simple but relies on a nonstandard assumption that was called “oracle-DDH” in [ABR01]. Briefly, it is assumed that one cannot distinguish tuples  $(g^u, g^v, h(g^{uv}))$  and  $(g^u, g^v, r)$  for random group elements  $u, v \leftarrow \mathbb{Z}_q$  and a random string  $r$ , even if given access to an oracle that on any input  $x \neq g^u$  computes  $h(x^v)$ .

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and its randomly chosen generator  $g \in \mathbb{G}$ . Choose a CPA-secure symmetric cryptosystem  $\text{sym} = (\text{sym.gen}, \text{sym.enc}, \text{sym.dec})$ , a secure MAC  $\text{mac} = (\text{mac.tag}, \text{mac.ver})$ , and a hash function family  $\mathcal{H}$  from  $\mathbb{G}^2$  to the set of keys of  $\text{sym}$  and  $\text{mac}$ .

**Key Setup** pub.gen: Choose a hash function  $h \leftarrow \mathcal{H}$ . Generate  $\alpha \leftarrow \mathbb{Z}_q$ . Set  $\text{sk} \leftarrow \alpha$  and  $\text{pk} \leftarrow (c \leftarrow g^\alpha, h)$ .

**Encryption** pub.enc: Given a message  $m \in \{0, 1\}^*$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u \leftarrow g^r, (K, \kappa) \leftarrow h(c^r), e \leftarrow \text{sym.enc}(K; m, \rho)$  for uniform randomizer  $\rho, t \leftarrow \text{mac.tag}(\kappa; e)$ . The ciphertext is  $(u, e, t)$ .

**Decryption** pub.dec: Given a ciphertext  $(u, e, t)$ , do the following. Compute  $(K, \kappa) \leftarrow h(u^\alpha)$ . If  $\text{mac.ver}(\kappa; e, t) = \perp$  then return  $m \leftarrow \perp$  else return  $m \leftarrow \text{sym.dec}(K; e)$ .

**Kurosawa-Desmedt Hybrid Cryptosystem from [KD04].** We give a description due to [GS04] that differs from the original description from [KD04] in two aspects. It replaces the original (information-theoretically) rejection-secure CCA2-secure  $\text{sym}$  of [KD04] with a CPA-secure  $\text{sym}$  and a (computationally) secure  $\text{mac} = (\text{mac.tag}, \text{mac.ver})$ . It also allows to use a computationally secure KDF.

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and its two randomly chosen different generators  $g_1, g_2 \in \mathbb{G}$ . Choose a CPA-secure symmetric cryptosystem  $\text{sym} = (\text{sym.gen}, \text{sym.enc}, \text{sym.dec})$ , a secure MAC  $\text{mac} = (\text{mac.tag}, \text{mac.ver})$ , a KDF  $\text{kdf}$  from  $\mathbb{G}$  to the set of keys of  $(\text{sym}, \text{mac})$ , and a target-collision-resistant function family  $\mathcal{TCR} : \mathbb{G}^2 \rightarrow \mathbb{Z}_q$ .

**Key Setup pub.gen:** Choose a hash function  $\text{tcr} \leftarrow \mathcal{TCR}$ . Generate  $(\alpha_1, \alpha_2, \beta_1, \beta_2) \leftarrow \mathbb{Z}_q^4$ . Set  $\text{sk} \leftarrow (\alpha_1, \alpha_2, \beta_1, \beta_2)$  and  $\text{pk} \leftarrow (c \leftarrow g_1^{\alpha_1} g_2^{\alpha_2}, d \leftarrow g_1^{\beta_1} g_2^{\beta_2}, \text{tcr})$ .

**Encryption pub.enc:** Given a message  $m \in \{0, 1\}^*$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u_1 \leftarrow g_1^r, u_2 \leftarrow g_2^r, (K, \kappa) \leftarrow \text{kdf}((cd^{\text{tcr}(u_1, u_2)})^r)$ ,  $e \leftarrow \text{sym.enc}(K; m, \rho)$  for uniform randomizer  $\rho$ ,  $t \leftarrow \text{mac.tag}(\kappa; e)$ . The ciphertext is  $(u_1, u_2, e, t)$ .

**Decryption pub.dec:** Given a ciphertext  $(u_1, u_2, e, t)$ , do the following. Compute  $k \leftarrow \text{tcr}(u_1, u_2)$ ,  $(K, \kappa) \leftarrow \text{kdf}(u_1^{\alpha_1 + \beta_1 k} u_2^{\alpha_2 + \beta_2 k})$ . If  $\text{mac.ver}(\kappa; e, t) = \perp$  then return  $m \leftarrow \perp$  else return  $m \leftarrow \text{sym.dec}(K; e)$ .

**Hofheinz-Kiltz DDH-Based Cryptosystem.** In [HK07, Sect. 4.2], the authors proposed the next DDH-based cryptosystem.

**Setup:** On input the security parameter  $\lambda$ , return a  $\lambda$ -bit prime  $q$ , a group  $\mathbb{G}$  of order  $q$ , and its randomly chosen generator  $g \in \mathbb{G}$ . Choose a CCA2-secure symmetric cryptosystem  $\text{sym} = (\text{sym.gen}, \text{sym.enc}, \text{sym.dec})$ , a KDF  $\text{kdf}$  from  $\mathbb{G}$  to the set of keys of  $(\text{sym}, \text{mac})$ , and a target-collision-resistant function family  $\mathcal{TCR} : \mathbb{G} \rightarrow \mathbb{Z}_q$ .

**Key Setup pub.gen:** Choose a hash function  $\text{tcr} \leftarrow \mathcal{TCR}$ . Generate  $(\alpha_1, \alpha_2, \beta) \leftarrow \mathbb{Z}_q^3$ . Set  $\text{sk} \leftarrow (\alpha_1, \alpha_2, \beta)$  and  $\text{pk} \leftarrow (c \leftarrow g^{\alpha_1}, d \leftarrow g^{\alpha_2}, h \leftarrow g^\beta, \text{tcr})$ .

**Encryption pub.enc:** Given a message  $m \in \{0, 1\}^*$ , do the following. First, set  $r \leftarrow \mathbb{Z}_q$  and then  $u_1 \leftarrow g^r, u_2 \leftarrow (c^{\text{tcr}(u_1)} \cdot d)^r, K \leftarrow \text{kdf}(h^r), e \leftarrow \text{sym.enc}(K; m, \rho)$  for uniform randomizer  $\rho$ . The ciphertext is  $(u_1, u_2, e)$ .

**Decryption pub.dec:** Given a ciphertext  $(u_1, u_2, e)$ , do the following. If  $u_1 \notin \mathbb{G}$  or  $u_1^{\alpha_1 \cdot \text{tcr}(u_1) + \alpha_2} \neq u_2$  then return  $\perp$ . Compute  $K \leftarrow \text{kdf}(u_1^\beta)$ . Return  $m \leftarrow \text{sym.dec}(K; e)$ , possibly  $m = \perp$ .