

I – Introduction

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Cryptography

Introduction

Kerckhoffs' Principles

Cryptographic Primitives

Symmetric Cryptography

Asymmetric Cryptography

Computational Assumptions

Public-Key Encryption

Signatures

Cryptography

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Kerckhoffs' Principles

Cryptographic Primitives

Symmetric Cryptography

Asymmetric Cryptography

Old Encryption Mechanisms



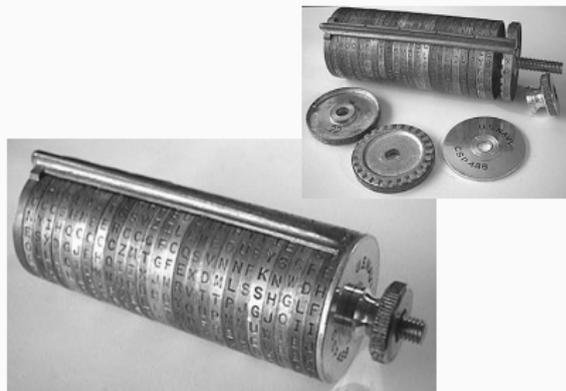
Scytale - Permutation



Alberti's disk
Mono-alphabetical Substitution

Substitutions and permutations

Security relies on
the **secrecy of the mechanism**



Wheel – M 94 (CSP 488)
Poly-alphabetical Substitution

Cryptography

Introduction

Kerckhoffs' Principles

Cryptographic Primitives

Symmetric Cryptography

Asymmetric Cryptography

Kerckhoffs' Principles (1)

La Cryptographie Militaire (1883)

*Le système doit être matériellement,
sinon mathématiquement, indéchiffrable*

The system should be, if not theoretically unbreakable,
unbreakable in practice

→ If the security cannot be formally proven,
heuristics should provide some confidence.

Kerckhoffs' Principles (2)

La Cryptographie Militaire (1883)

Il faut qu'il n'exige pas le secret, et qu'il puisse sans inconvénient tomber entre les mains de l'ennemi

Compromise of the system should not inconvenience the correspondents

→ The description of the mechanism should be public

Kerckhoffs' Principles (3)

La Cryptographie Militaire (1883)

La clef doit pouvoir en être communiquée et retenue sans le secours de notes écrites, et être changée ou modifiée au gré des correspondants

The key should be rememberable without notes and should be easily changeable

→ The parameters specific to the users (the key) should be short

Use of (Secret) Key

A shared information (**secret key**) between the sender and the receiver parameterizes the mechanism:

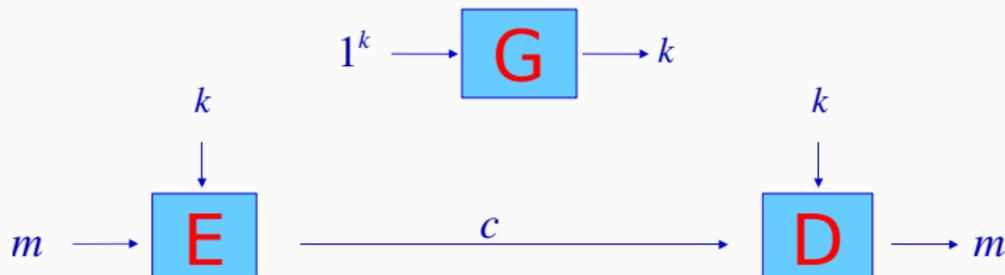
- Vigenère: each key letter tells the shift
- Enigma: connectors and rotors



Security **looks** better: but broken (Alan Turing *et al.*)

Symmetric Encryption

Principles 2 and 3 define the concepts of symmetric cryptography:



Secrecy

It is impossible/hard to recover m from c only (without k)

Security

It is heuristic only: 1st principle

Perfect Secrecy?

Any security indeed vanished with statistical attacks!

Perfect secrecy? Is it possible?

Perfect Secrecy

The ciphertext does not reveal any (additional) information about the plaintext: no more than known before

- **a priori** information about the plaintext, defined by the distribution probability of the plaintext
- **a posteriori** information about the plaintext, defined by the distribution probability of the plaintext, given the ciphertext

Both distributions should be perfectly identical

One-Time Pad Encryption

Vernam's Cipher (1929)

- Encryption of $m \in \{0, 1\}^n$ under the key $k \in \{0, 1\}^n$:

$$m = \boxed{1 \ 0 \ 0 \ 1 \ 0 \ 1 \ 1} \text{ plaintext}$$

\oplus XOR (+ modulo 2)

$$k = \boxed{1 \ 1 \ 0 \ 1 \ 0 \ 0 \ 0} \text{ key = random mask}$$

=

$$c = \boxed{0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 1} \text{ ciphertext}$$

- Decryption of $c \in \{0, 1\}^n$ under the key $k \in \{0, 1\}^n$:

$$c \oplus k = (m \oplus k) \oplus k = m \oplus (k \oplus k) = m$$

Which message is encrypted in the ciphertext $c \in \{0, 1\}^n$?

For any candidate $m \in \{0, 1\}^n$, the key $k = c \oplus m$ would lead to c

\Rightarrow no information about m is leaked with c !

Drawbacks

- The key must be as long as the plaintext
- This key must be used once only (one-time pad)

Theorem (Shannon – 1949)

*To achieve **perfect secrecy**, A and B have to share a common string **truly random** and **as long as** the whole communication.*

Thus, the above **one-time pad** technique is optimal. . .

Perfect Secrecy vs. Practical Secrecy

- No information about the plaintext m is in the ciphertext c without the knowledge of the key k

⇒ information theory

No information about the plaintext m can be extracted from the ciphertext c , even for a powerful adversary (unlimited time and/or unlimited power): perfect secrecy

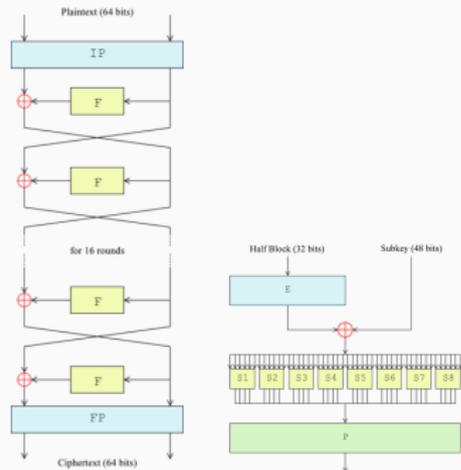
- In practice: adversaries are limited in time/power

⇒ complexity theory

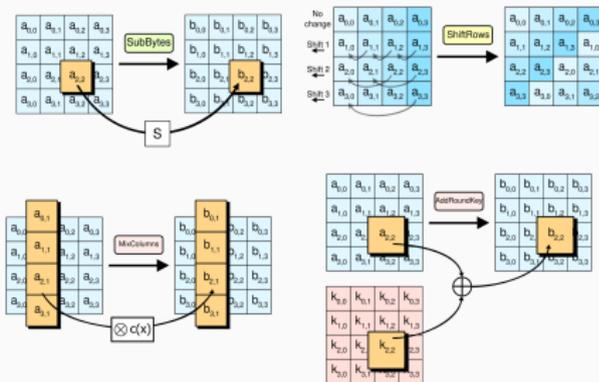
Shannon also showed that combining appropriately permutations and substitutions can hide information: extracting information from the ciphertext is time consuming

Modern Symmetric Encryption: DES and AES

Combination of substitutions and permutations



DES (1977)
Data Encryption Standard



AES (2001)
Advanced Encryption Standard

Cryptography

Introduction

Kerckhoffs' Principles

Cryptographic Primitives

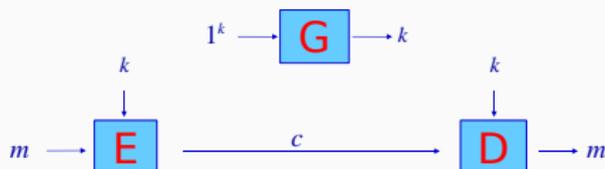
Symmetric Cryptography

Asymmetric Cryptography

Symmetric Encryption: Formalism

Symmetric Encryption – Secret Key Encryption

One **secret key** only shared by Alice and Bob: this is a **common** parameter for the encryption and the decryption algorithms
This secret key has a **symmetric** capability



The secrecy of the key k guarantees the secrecy of communications but requires such a common secret key!

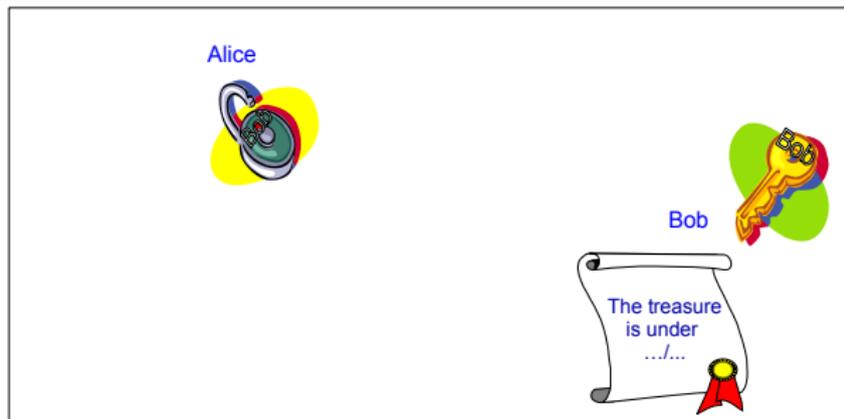
How can we establish such a common secret key?

Or, how to avoid it?

Secrecy

- The recipient only should be able to open the message
- No requirement about the sender

Why would the sender need a secret key to encrypt a message?

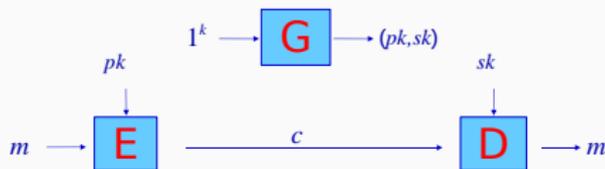


Asymmetric Encryption: Formalism

Public Key Cryptography – Diffie-Hellman (1976)

- **Bob's public key** is used by Alice as a parameter to encrypt a message to Bob
- **Bob's private key** is used by Bob as a parameter to decrypt ciphertexts

Asymmetric cryptography extends the 2nd principle:



The secrecy of the private key sk guarantees the secrecy of communications

Cryptography

Introduction

Kerckhoffs' Principles

Cryptographic Primitives

Symmetric Cryptography

Asymmetric Cryptography

Main Symmetric Primitives

- Encryption:
 - block-cipher
 - stream-cipher
- Authentication:
 - MAC: Message Authentication Codes
 - AEAD: Authenticated Encryption (with Associated Data)
- Integrity:
 - hash functions

Hash Functions: Collision-Resistance

Cryptographic Hash Function

A hash function generates a (constant-length) output from any input
To be used as a fingerprint of the file input

Collision: $m \neq m'$ such that $H(m) = H(m')$.

Properties of Hash Functions

- One-wayness (First Preimage):
given $h = H(x)$, hard to find x' such that $h = H(x')$
- Second Preimage:
given $x, h = H(x)$, hard to find $x' \neq x$ such that $h = H(x')$
- Collision-Resistance: hard to find $x \neq x'$ such that $H(x) = H(x')$

Generic attack: birthday paradox against collision-resistance
(the output must be at least 256-bit long)

Asymmetric Cryptography

Cryptography

Asymmetric Cryptography

Computational Assumptions

Public-Key Encryption

Signatures

Integer Factoring

- Given $n = pq$
- Find p and q

Year	Required Complexity	n bitlength
before 2000	64	768
before 2010	80	1024
before 2020	112	2048
before 2030	128	3072
	192	7680
	256	15360

Note that the reduction may be lossy: extra bits are then required

Integer Factoring Records

Integer Factoring

- Given $n = pq$
- Find p and q

Digits	Date	Details
129	April 1994	Quadratic Sieve
130	April 1996	Algebraic Sieve
140	February 1999	
155	August 1999	512 bits
160	April 2003	
200	May 2005	
232	December 2009	768 bits

Integer Factoring Variants

RSA

[Rivest-Shamir-Adleman 1978]

- Given $n = pq$, e and $y \in \mathbb{Z}_n^*$
- Find x such that $y = x^e \pmod n$

Note that this problem is hard without the prime factors p and q , but becomes easy with them: if $d = e^{-1} \pmod{\varphi(n)}$, then $x = y^d \pmod n$

Flexible RSA

[Baric-Pfitzmann and Fujisaki-Okamoto 1997]

- Given $n = pq$ and $y \in \mathbb{Z}_n^*$
- Find x and $e > 1$ such that $y = x^e \pmod n$

Both problems are assumed as hard as integer factoring:
the prime factors are a **trapdoor** to find solutions

Discrete Logarithm Problem

- Given $\mathbb{G} = \langle g \rangle$ a cyclic group of order q , and $y \in \mathbb{G}$
- Find x such that $y = g^x$

Possible groups: $\mathbb{G} \in (\mathbb{Z}_p^*, \times)$, or an elliptic curve

(Computational) Diffie Hellman Problem

- Given $\mathbb{G} = \langle g \rangle$ a cyclic group of order q , and $X = g^x$, $Y = g^y$
- Find $Z = g^{xy}$

The knowledge of x or y helps to solve this problem (trapdoor)

(Decisional) Diffie Hellman Problem

- Given $\mathbb{G} = \langle g \rangle$ a cyclic group of order q , and $X = g^x$, $Y = g^y$, as well as a candidate $Z \in \mathbb{G}$
- Decide whether $Z = g^{xy}$

The adversary is called a **distinguisher** (outputs 1 bit).

A good distinguisher should behave in significantly different manners according to the input distribution:

$$\begin{aligned} \text{Adv}_{\mathbb{G}}^{\text{ddh}}(\mathcal{A}) &= \Pr[\mathcal{A}(X, Y, Z) = 1 | Z = g^{xy}] \\ &\quad - \Pr[\mathcal{A}(X, Y, Z) = 1 | Z \stackrel{R}{\leftarrow} \mathbb{G}] \end{aligned}$$

Cryptography

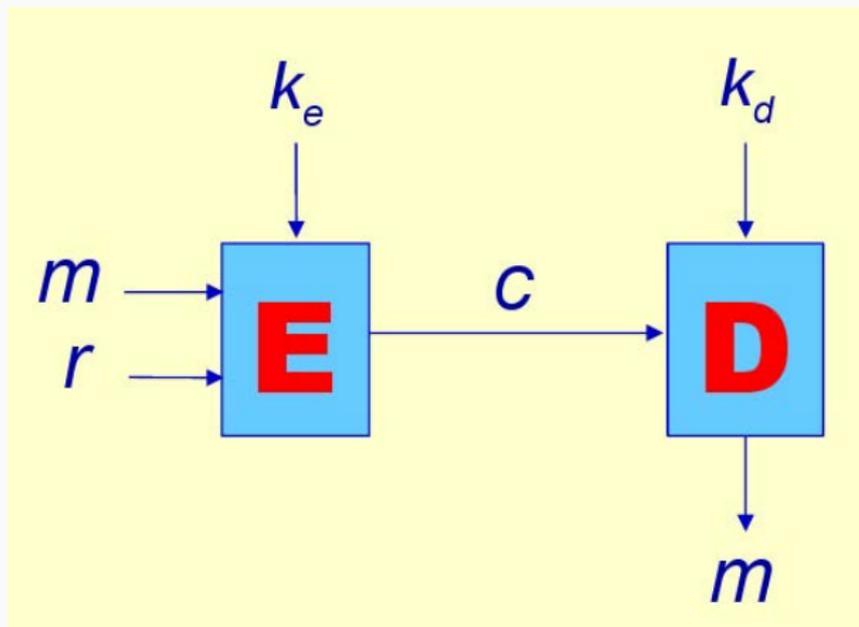
Asymmetric Cryptography

Computational Assumptions

Public-Key Encryption

Signatures

Public-Key Encryption



Goal: Privacy/Secrecy of the plaintext

RSA Encryption

The RSA encryption scheme *RSA* is defined by

- $\mathcal{K}(1^k)$: p and q two random k -bit prime integers, and an exponent e (possibly fixed, or not):
 $sk \leftarrow d = e^{-1} \bmod \varphi(n)$ and $pk \leftarrow (n, e)$
- $\mathcal{E}_{pk}(m)$: the ciphertext is $c = m^e \bmod n$
- $\mathcal{D}_{sk}(c)$: the plaintext is $m = c^d \bmod n$

ElGamal Encryption

The ElGamal encryption scheme \mathcal{EG} is defined, in a group $\mathbb{G} = \langle g \rangle$ of order q

- $\mathcal{K}(\mathbb{G}, g, q)$: $x \xleftarrow{R} \mathbb{Z}_q$, and $sk \leftarrow x$ and $pk \leftarrow y = g^x$
- $\mathcal{E}_{pk}(m)$: $r \xleftarrow{R} \mathbb{Z}_q$, $c_1 \leftarrow g^r$ and $c_2 \leftarrow y^r \times m = pk^r \times m$.
Then, the ciphertext is $c = (c_1, c_2)$
- $\mathcal{D}_{sk}(c)$ outputs $c_2/c_1^x = c_2/c_1^{sk}$

Cryptography

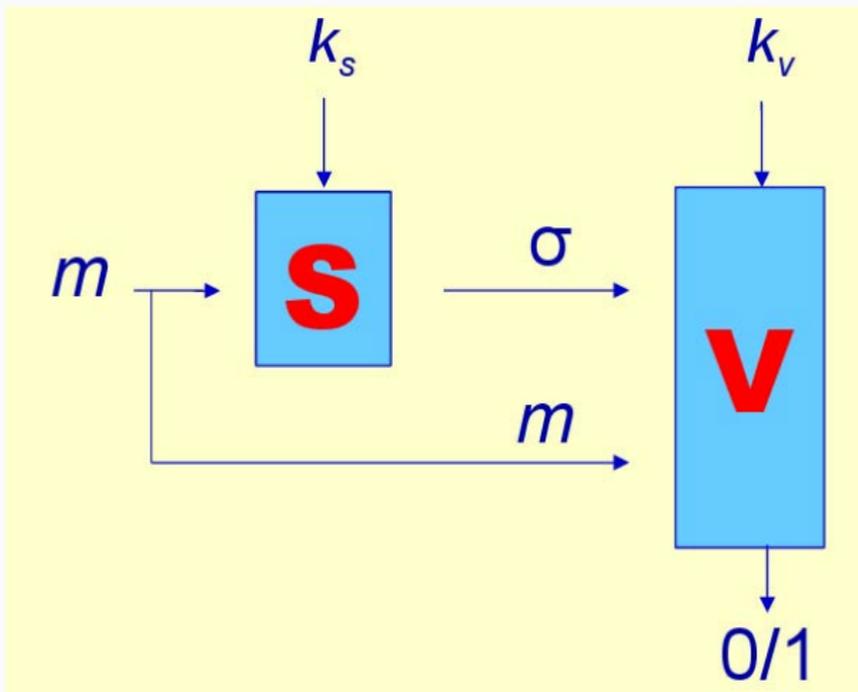
Asymmetric Cryptography

Computational Assumptions

Public-Key Encryption

Signatures

Signature



Goal: Authentication of the sender

RSA Signature

The RSA signature scheme *RSA* is defined by

- $\mathcal{K}(1^k)$: p and q two random k -bit prime integers, and an exponent v (possibly fixed, or not):
 $sk \leftarrow s = v^{-1} \bmod \varphi(n)$ and $pk \leftarrow (n, v)$
- $\mathcal{S}_{sk}(m)$: the signature is $\sigma = m^s \bmod n$
- $\mathcal{V}_{pk}(m, \sigma)$ checks whether $m = \sigma^v \bmod n$