

# Security Proofs for an Efficient Password-Based Key Exchange

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## Summary

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- Authenticated Key Exchange
  - Security Model
  - Example
- Password-Based Authentication
  - EKE and AuthA
  - Security Results
- Conclusion

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## Authenticated Key Exchange

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Two parties (Alice and Bob) agree on a **common** secret key  $sk$ , in order to establish a secret channel

- Intuitive goal: ***implicit authentication***
  - only the intended partners can compute the session key
- Formally: ***semantic security***
  - the session key  $sk$  is indistinguishable from a random string  $r$ , to anybody else

# Further Properties

- **Mutual authentication**
  - They are both sure to **actually** share the secret with the people they think they do
- **Forward-secrecy**
  - Even if a long-term secret data is corrupted, previously shared secrets are **still** semantically secure

# Semantic Security

- For breaking the semantic security, the adversary asks one **test**-query which is answered, according to a random bit  $b$ ,  
by
    - the actual secret data  $sk$  (if  $b=0$ )
    - a random string  $r$  (if  $b=1$ )
- ⇒ the adversary has to guess this bit  $b$

# The Leakage of Information

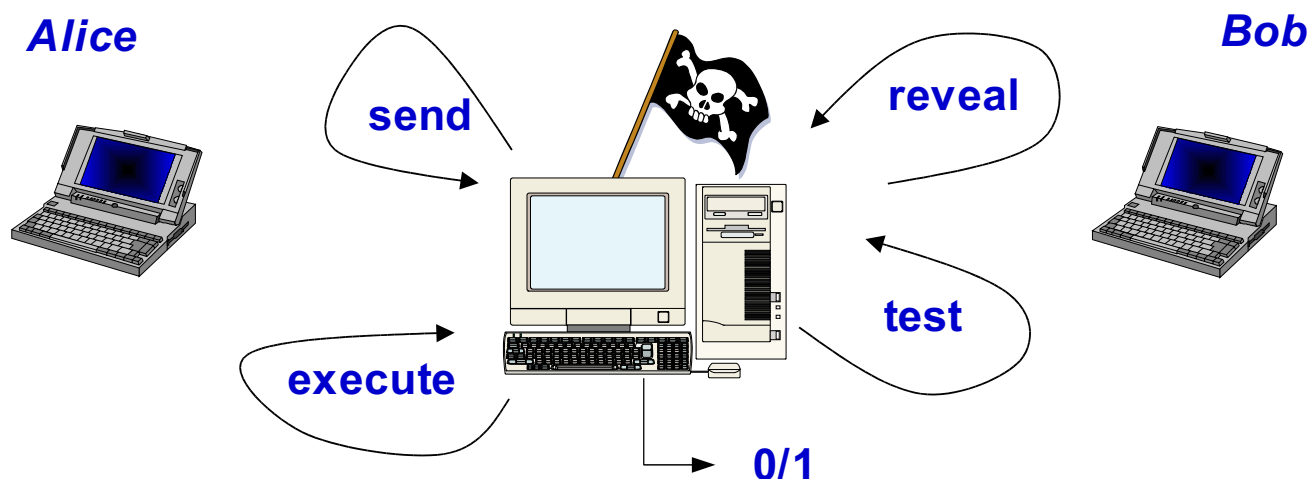
- The protocol is run over a public network,  
then the transcripts are public:
  - an **execute**-query provides such a transcript to the adversary
- The secret data  $sk$  may be misused (with a weak encryption scheme, ...):
  - the **reveal**-query is answered by this secret data  $sk$

# Passive/Active Adversaries

- **Passive adversary**: history built using
  - the **execute**-queries → transcripts
  - the **reveal**-queries → session keys
- **Active adversary**: entire control of the network
  - the **send**-queries
    - active, adaptive adversary on concurrent executions*
    - to send message to Alice or Bob  
(in place of Bob or Alice respectively)
    - to intercept, forward and/or modify messages

# Security Model

As many **execute**, **send** and **reveal** queries as the adversary wants



But one **test**-query, with  $b$  to be guessed...

# Diffie-Hellman Key Exchange

The most classical key exchange scheme has been proposed by Diffie and Hellman:

$\mathbf{G} = \langle g \rangle$ , cyclic group of prime order  $q$

- Alice chooses a random  $x \in \mathbf{Z}_q$ , computes and sends  $X = g^x$
- Bob chooses a random  $y \in \mathbf{Z}_q$ , computes and sends  $Y = g^y$
- They can both compute the value

$$K = Y^x = X^y$$

# Properties

- Without any authentication, no security is possible: man-in-the-middle attack
- ⇒ some authentication is required
- If flows are **authenticated** (MAC or Signature), it provides the semantic security of the session key under the **DDH Problem**
  - If one derives the session key as  $sk = H(K)$ , in the random oracle model, semantic security is relative to the **CDH Problem**

# Replay Attack

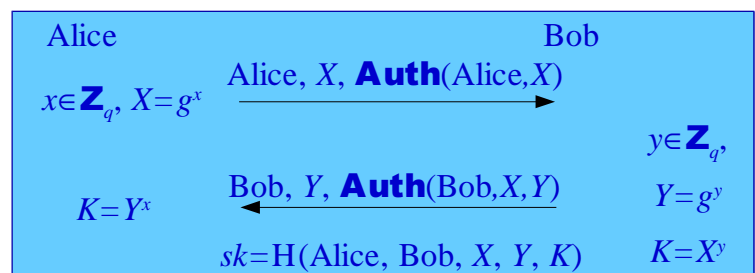
No explicit authentication  
⇒ replay attacks

- The adversary intercepts “Alice,  $X$ , **Auth**(Alice,  $X$ )”

- He can initiate a new session with it

Bob believes it comes from Alice

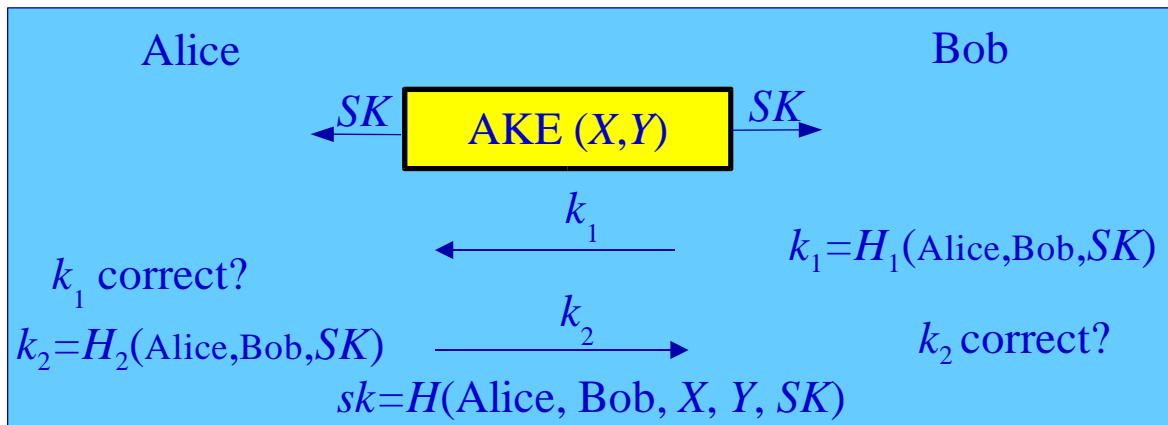
- Bob accepts the key, but does not share it with Alice  
⇒ **no mutual authentication**
- The adversary does not know the key either  
⇒ **still semantic security**



# Mutual Authentication

## Adding key confirmation rounds: mutual authentication

[Bellare-Pointcheval-Rogaway Eurocrypt '00]



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# Authentication

- **Asymmetric:**  $(sk_A, pk_A)$  and possibly  $(sk_B, pk_B)$ 
  - they authenticate to each other using the knowledge of the private key associated to the certified public key
- **Symmetric:** common (long – high-entropy) secret
  - they use the long term secret to derive a secure and authenticated ephemeral key  $sk$
- **Password:** common (short - low-entropy) secret  
let us assume a **20-bit** password

# Password-based Authentication

Password (short – low-entropy secret – say 20 bits)

- exhaustive search is possible
- basic attack: **on-line exhaustive search**
  - the adversary guesses a password
  - tries to play the protocol with this guess
  - failure  $\Rightarrow$  it erases the password from the list
  - and restarts...

after  $2^{20}$  attempts, the adversary wins



# Dictionary Attack

- The on-line exhaustive search
  - cannot be prevented
  - can be made less serious (delay, limitations, ...)

We want it to be the best attack...

- The **off-line exhaustive search**
    - a few passive or active attacks
    - failure  $\Rightarrow$  erasure of MANY passwords from the list
- this is called **dictionary attack**

# Security

One wants to prevent dictionary attacks:

- a passive trial (**execute + reveal**)
  - does not reveal any information about the password
- an active trial (**send**)
  - allows to erase **at most one** password from the list of possible passwords  
*(or maybe 2 or 3 for technical reasons in the proof)*

# Example: EKE

The most famous scheme EKE:

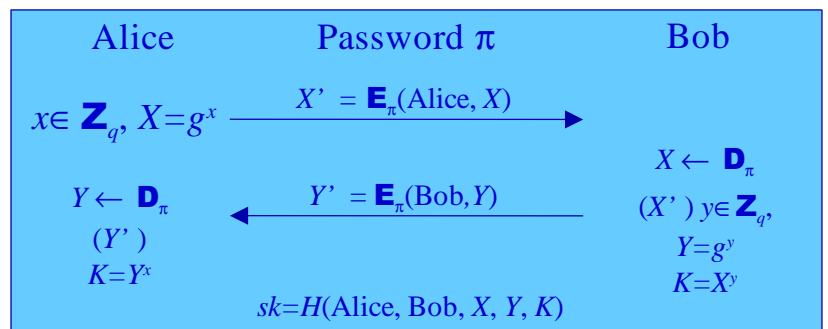
## Encrypted Key Exchange

Flows are encrypted with the password.

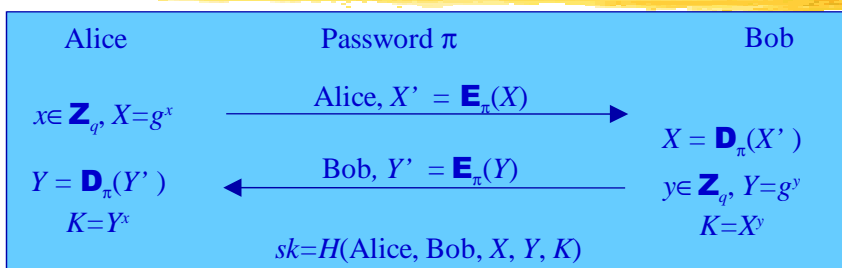
Must be done carefully: **no redundancy**

bad one

- From  $X'$ , for any password  $\pi$ 
  - > decrypt  $X'$
  - > check whether it begins with "Alice"



# EKE - AuthA



## EKE

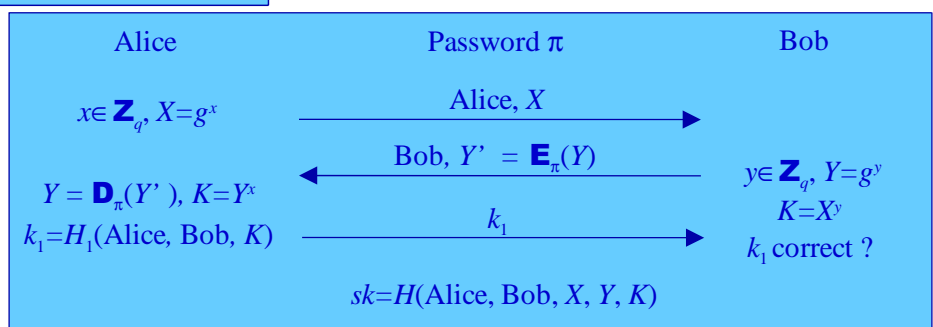
Bellovin-Merritt 1992

## Two-flow Encrypted Key Exchange

## AuthA

Bellare-Rogaway 2000

## OEKE = One-flow Encrypted Key Exchange



- EKE**: security claimed, but never fully proved
- OEKE** and **AuthA**: security = open problem

# OEKE: New Security Result

- Assumptions
  - the ideal-cipher model – for **(E, D)**
  - the random-oracle model – for  $H$  and  $H_1$
- Notations
  - $q_s$ , the number of **send**-queries (active and adaptive)
  - $q_h$ , the number of **hash**-queries to  $H$  and  $H_1$
  - $N$ , the number of passwords

## Semantic security of OEKE :

advantage  $\geq 3 q_s / N + \epsilon$ ,  
 $\Rightarrow$  **CDH problem** : probability  $\geq \epsilon / 8 q_h$   
(within almost the same time)

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# Further Security Results

- Forward-secrecy is considered:
  - provably secure but with a worse reduction
- Verifier-based (included in some version of **AuthA**):
  - Alice knows a password  $\pi$ ,
  - Bob just knows a verifier of the password  $= f(\pi)$ ,
    - it is enough to check whether Alice really knows  $\pi$
    - it does not immediately lead to  $\pi$  (off-line exhaustive search)

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# Conclusion

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**OEKE** and other **AuthA** variants are

- provably secure
    - semantic security
    - unilateral or mutual authentication
  - more efficient than EKE
    - only one flow is encrypted
  - more suitable for client-server schemes
    - the server can first send a generic flow not encrypted, and thus independent of the client
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