

Mutual Authentication for Low-Power Mobile Devices

joint work with Markus Jakobsson

David Pointcheval
Département d'Informatique
ENS - CNRS



David.Pointcheval@ens.fr

<http://www.di.ens.fr/~pointche>

Overview

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- ◆ Key-Agreement
and Mutual Authentication
 - Definitions
 - Security Model
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 - Security
 - Partial Forward-Secrecy
- ◆ Conclusion

Secret Communications

For many applications confidentiality of the communications is required

- ◆ financial transactions
- ◆ medical information
- ◆ industrial/commercial data
- ◆ intellectual property
- ◆ ...

Encryption

Cryptography provides various solutions:

- ◆ symmetric encryption
 - both parties must initially share a secret
 - if the shared secret is corrupted all the communications are revealed
 - ◆ public key encryption
 - it is very costly
- ⇒ Key Agreement Protocol

Key Agreement Scheme

Two parties (a client-Alice and a server-Bob) each owns a pair of public/private keys
After a short communication, they both share a common secret data such that:

- ◆ semantic security

no polynomial time adversary can learn any information about this data from the public data and the view of the communication

Further Properties

- ◆ mutual authentication

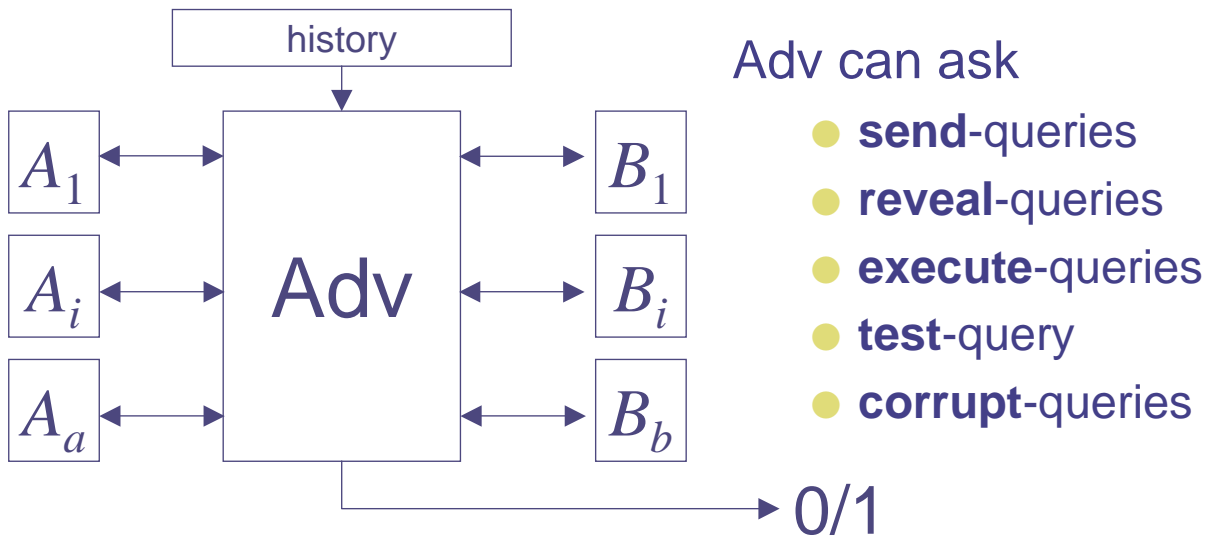
they are both sure to share the secret with the people they think they do

- ◆ forward secrecy

even if a long-term secret data is corrupted, previous shared secrets are still semantically secure

Formal Model

We use the BR-model revisited by Shoup



Formal Model (cont'd)

- ◆ The adversary has the entire control of the network with **send-queries**:
 - to send message to Alice or Bob
(in place of Bob or Alice respectively)
 - to intercept, forward and/or modify messages
- ◆ The history can be built using the **execute-query**, but also simply forwarding messages using **send-queries**

Formal Model (cont'd)

- ◆ A misuse of the secret data is modeled by the **reveal**-query, which is answered by this secret data
- ◆ For the semantic security, the adversary asks one **test**-query which is answered, according to a bit b , by
 - $b=0$: the actual secret data
 - $b=1$: a random string

⇒ the adversary has to guess this bit b

Forward Secrecy

Forward secrecy means that the adversary cannot distinguish a session key established **before** any corruption of the long-term secret keys:

- ◆ the **corrupt**-query is answered by the long-term secret key of the corrupted party
- ◆ then the **test**-query must be asked on a session key established **before** any **corrupt**-query

Diffie-Hellman Key Exchange

The most classical key exchange scheme has been proposed by Diffie-Hellman:

$\mathbf{G} = \langle g \rangle$, cyclic group of prime order q

◆ Alice chooses a random $x \in \mathbf{Z}_q$, computes and sends $X = g^x$

◆ Bob chooses a random $y \in \mathbf{Z}_q$, computes and sends $Y = g^y$

◆ They each can compute the session key

$$K = Y^x = X^y$$

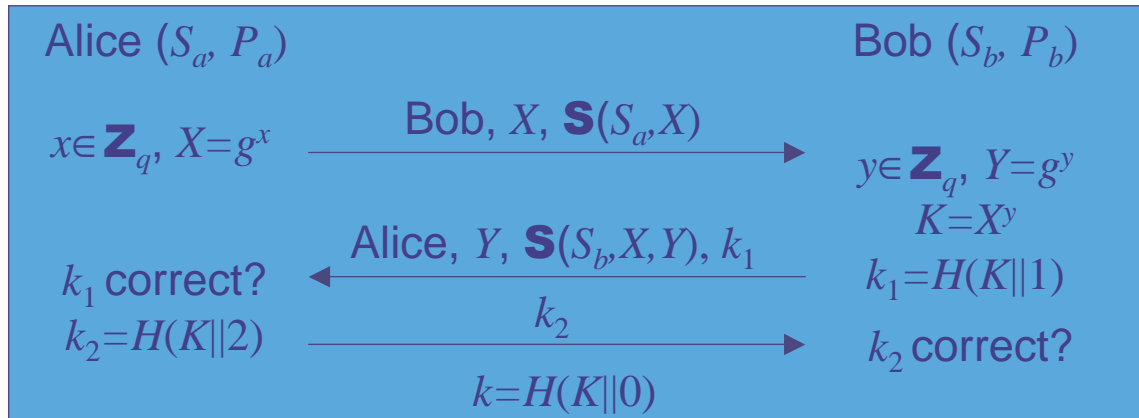
Properties

◆ It is well-known to provide the semantic security of the session key under the Decisional Diffie-Hellman Problem

◆ If one derives the session key as $k = H(K)$, where H is assumed to behave like a random oracle, semantic security is relative to the Computational Diffie-Hellman Problem

Further Features

- ◆ But there is no authentication
- ◆ By simply signing both flows and adding key confirmation rounds, one easily gets **mutual authentication + forward secrecy**



Properties

- ◆ It provides a high security level, relative to the Computational Diffie-Hellman Problem, in the random oracle model
- ◆ It requires high on-line computational cost:
 - at least one exponentiation
 - one signature (Schnorr = 0 exp. on-line)
 - one verification (Schnorr = 2 exp. on-line)

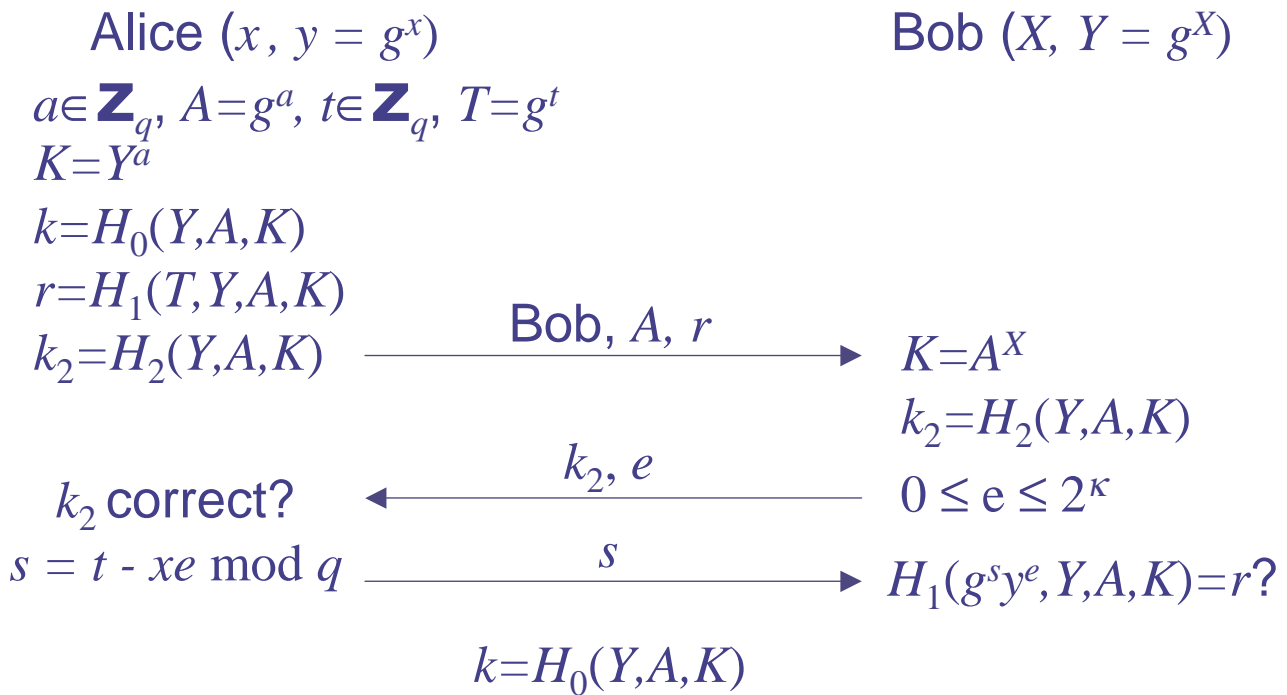
Discussion

- ◆ Schnorr's signature:
 - the on-line signing process is very low
 - the verification process requires two exp.
 - ◆ What about encryption ?
 - One could replace signatures by public-key encryption
 - But no PK Encryption scheme with both efficient encryption and decryption processes
- What about mixing encryption/signature ?

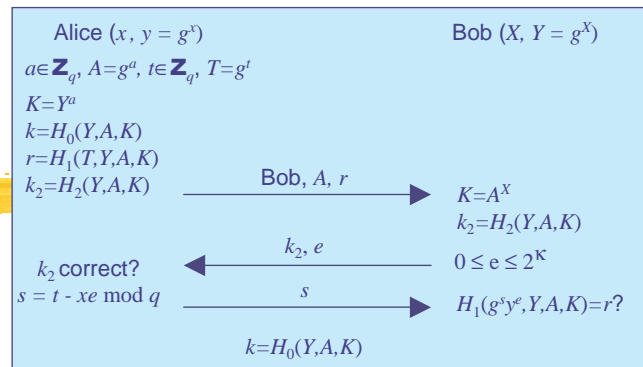
High Level Description

- ◆ Bob decrypts an El Gamal ciphertext to authenticate himself
- ◆ Alice (low-power) uses a Schnorr identification to authenticate herself
 - the server does not introduce any randomness
 - for a designated server, she can precompute everything

New Proposal



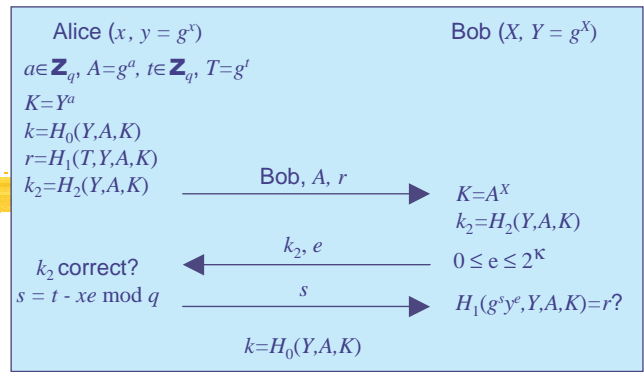
Security Result



- ◆ Semantic Security:
 - to get any information about k ,
 - one has to solve $\text{CDH}(Y, A)$

Security Result simulation of Alice

Without x : thanks to
the random oracle H_1



◆ send-queries

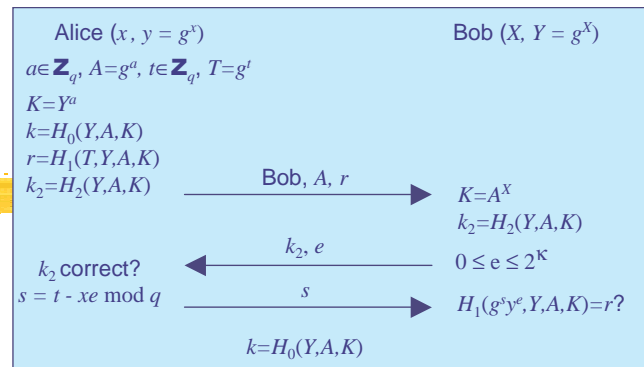
for $a \in \mathbf{Z}_q, A = g^a$, and a random r ,
given e , one chooses a random s
and defines $H_1(g^s y^e, Y, A, Y^a) \leftarrow r$

◆ reveal/test-queries

with a , one can compute $(Y, A, K) = (Y, A, Y^a)$
and then k and k_2

Security Result simulation of Bob

Without X : thanks to
the random oracles, ... but not enough



◆ send-queries

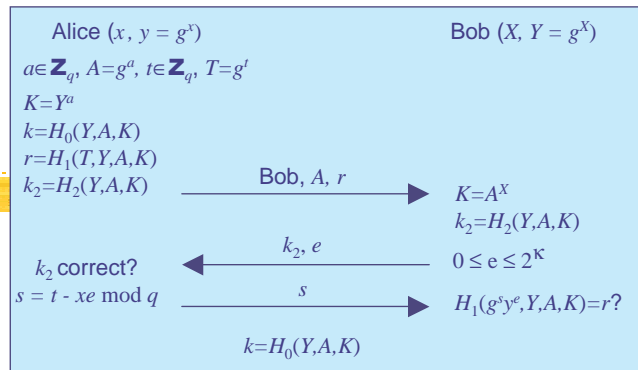
with A , one answers a random k_2

- it defines $H_2(Y, A, \text{CDH}(Y, A)) \leftarrow k_2$

◆ reveal/test-queries

- the same way, one answers a random k
- it defines $H_0(Y, A, \text{CDH}(Y, A)) \leftarrow k$

Security Result random oracles



◆ Implicitly

- $H_2(Y, A, \text{CDH}(Y, A)) \leftarrow k_2$
- $H_0(Y, A, \text{CDH}(Y, A)) \leftarrow k$

the simulation of the random oracles
requires an access to a DDH-oracle:
to a query (Y, A, V)

- one first checks whether $V = \text{CDH}(Y, A)$
- and then can give a consistent answer

The Diffie-Hellman Problems

● Computational

Given $A = g^a$ and $B = g^b$
Compute $\text{DH}(A, B) = C = g^{ab}$

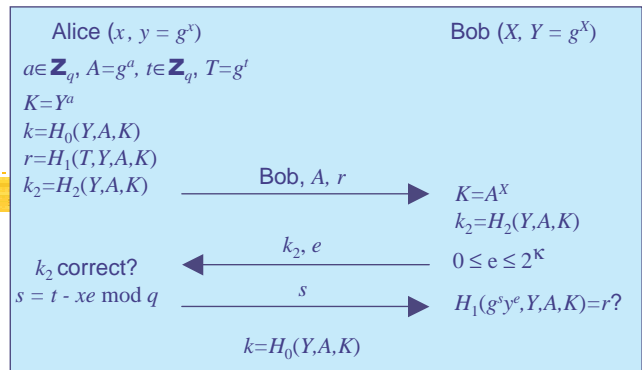
● Decisional

Given A, B and C in $\langle g \rangle$
Decide whether $C = \text{DH}(A, B)$

● Gap

Solve the computational problem,
with access to a decisional oracle

Security Result equivalence



- ◆ We can prove that with a DDH oracle, one can perform all the simulations

⇒ answering the **test**-query is harder than solving the GDH problem

- ◆ Bob is actually a DDH oracle:
 - given an instance (U, Y, W) to the DDH
 - one sends U to Bob, getting back k_2
 - one checks whether $k_2 = H_2(Y, U, W)$

Advanced Properties

- ◆ Mutual authentication
 - the key confirmation flows +
 - the Schnorr's identification provides the Client-to-Server authentication
 - the El Gamal decryption provides the Server-to-Client authentication
- ◆ Partial Forward Secrecy:
 - corrupted server: any session key derived from the communication: $k_2 = H_2(Y, A, A^X)$
 - corrupted client: forward-secrecy guaranteed

Efficiency

◆ computational cost

● client:

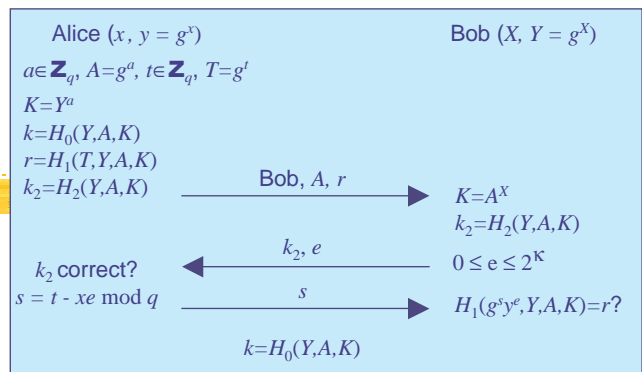
- ⊆ off-line: 2 exponentiations
- ⊆ off-line (known server): 1 exp. + 3 hashing
- ⊆ on-line: 1 hashing + 1 modular add-mult
- ⊆ Improvement: using GPS, instead of Schnorr

● server: 3 exp. + 3 hashing

◆ communication cost

$$|A| + |r| + |k_2| + |e| + |s| = |G| + 3 \times 80 + |q| \text{ bits}$$

$$\Rightarrow \text{about 70 Bytes using elliptic curves}$$



Conclusion

New Key-Agreement scheme
which provides

- ◆ semantic security of the session key
- ◆ mutual authentication
- ◆ partial forward-secrecy
w.r.t. the corruption of the client
- ◆ low-power client
 - only one on-line add-multiplication
 - less than 70 bytes of communication