







# Zero Knowledge

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### Zero Knowledge

Goldwasser, Micali, Rackoff '85.



A zero-knowledge course would be a very bad course.

Image credit Oded Goldreich <u>www.wisdom.weizmann.ac.il/~oded/PS/zk-tut10.ps</u>

# Expressivity

Zero-knowledge (ZK) proofs are very powerful and versatile.

On an intuitive level (for now), statements you may want to prove:

- "I followed the protocol honestly." (but want to hide the secret values involved.) E.g. prove election result is correct, without revealing votes.
- "I know this secret information." (but don't want to reveal it.) For identification purposes.
- "The amount of money going into this transaction is equal to the amount of money coming out." (but want to hide the amount, and how it was divided.)

### What do we want to prove?

Want to prove a statement on some x: P(x) is true.

Exemple: x = list V of encryptions of all votes + election result R P(V,R) = result R is the majority vote among encrypted votes V.

In general, can regard *x* as a bit string.

*Equivalently:* want to prove  $x \in \mathcal{L}$ . (set  $\mathcal{L} = \{y : P(y)\}$ .)

# What is a proof?

For a language  $\mathscr{L}$  :



- Completeness. If  $x \in \mathcal{L}$ , then  $\exists \text{ proof } \pi$ ,  $V(\pi) = \text{accept.}$
- ▶ Soundness. If  $x \notin \mathcal{L}$ , then  $\forall$  proof  $\pi$ ,  $V(\pi) =$  reject.
- Efficiency. V is PPT (Probabilistic Polynomial Time).

Without the last condition, definition is vacuous (prover is useless).

# Zero knowledge

*Intuitively:* Verifier learns *nothing* from  $\pi$  other than  $x \in \mathcal{L}$ .

...this is impossible for previous notion of proof.

(only possible languages are those in BPP, i.e. when the proof is useless...)

- $\rightarrow$  going to generalize/relax notion of proofs in a few ways:
  - Interactive proof, probabilistic prover, imperfect (statistical) soundness...

# Brief interlude: crypto magic

Challenge:

Define an injective mapping F:  $\{0,1\}^* \rightarrow \{0,1\}^{\lambda}$ .

How about if injectivity is only computational?

i.e. computationally hard to find  $x \neq y$  s.t. F(x) = F(y).

Then it's fine! It's a (cryptographic) hash function.

(Story for another time: hardness as sketched above is ill-defined.)

# Interactive proof



An Interactive Proof (*P*,*V*) for  $\mathcal{L}$  must satisfy:

- (Perfect) Completeness. If  $x \in \mathcal{L}$ , then  $P \leftrightarrow V$  accepts.
- (Statistical) Soundness. If  $x \notin \mathcal{L}$ , then  $\forall$  prover  $P^*$ ,  $\Pr[P^* \leftrightarrow V \text{ rejects}] =$ non-negl(|x|). (i.e.  $\geq 1/p(|x|)$  for some fixed polynomial p.)
- Efficiency. *V* is PPT.

Caveat: prover is unbounded.

#### Ρ

**IP**: complexity class of languages that admit an interactive proof.

Public-coin proof: verifier gives its randomness to prover. Private-coin proof: no such restriction. No more expressive.

**Theorem.** Shamir, LKFN at FOCS '90. **IP** = PSPACE.

Very powerful but in crypto, for usability, we want efficient (PPT) prover.

when soundess is wrt PPT prover, sometimes say **argument** of knowledge.

Further, we often want zero knowledge.

# Zero knowledge



# Pepsi or Coke is in IP



Prosper (*P*) wants to prove to Véronique (*V*) that she can distinguish Pepsi from Coke. Let  $(X_0, X_1) = (Pepsi, Coke)$ .



Soundess error = 1/2. Reduce to  $2^{-\lambda}$ : iterate the protocol  $\lambda$  times.

# Graph isomorphism

- I know an isomorphism  $\sigma$  between two graphs G<sub>0</sub>, G<sub>1</sub>:  $\sigma$ (G<sub>0</sub>) = G<sub>1</sub>.
- I want to prove  $G_0 \sim G_1$  without revealing anything about the isomorphism.

Formally:  $\mathcal{L} = \{(G,G'): G \sim G'\}$ , want to prove  $(G_0,G_1) \in \mathcal{L}$ .



Bounded prover who knows a witness. Public coin. Perfect ZK.

# Analysis

► (Perfect) Completeness. "If  $x \in \mathcal{L}$ , then  $P \leftrightarrow V$  accepts".

Clearly true.

• (Statistical) Soundness. "If  $x \notin \mathcal{L}$ , then ∀ prover  $P^*$ ,  $\Pr[P^* \leftrightarrow V \text{ rejects}] = \text{non-negl}(|x|)$ ".

True: V will reject with probability  $\geq 1/2$ .

• Efficiency. *V* is PPT.

# Analysis

We want to actually use this  $\rightarrow$  want a bounded prover (PPT).

Graph isomorphism: bounded prover is OK if they know a witness: the permutation  $\sigma$ . Note: secret knowledge necessary for bounded prover to make sense.

→ NP languages are great:  $\mathscr{L} = \{x \mid \exists w, R(x,w)\}$  for efficient R.

Two proof goals:

- Proof of membership. Want to prove: " $x \in \mathcal{L}$  ".
- Proof of knowledge. Want to prove: "I know w s.t. R(x,w)"

Completeness: unchanged.

Soundness: for membership: already seen. For knowledge: how do you express: "proof implies *P* 'knows' *w*"?

# Soundness of a knowledge proof



#### Knowledge soundness.

 $\exists$  efficient extractor *E* that, given access to *P* and *x*, can compute *w* such that R(x,w) (with non-negligible probability, and for any *P* that convinces *V* with non-negligible probability).

# Knowledge soundness for Graph Isomorphism

#### Prover P

#### Verifier V



#### **Extractor:**

- calls P, gets  $H = \theta(G_0)$ .

- asks b = 0, and b = 1. This is legitimate due to randomness control! Gets back  $\rho_0$ ,  $\rho_1$  with  $H = \rho_0(G_0) = \rho_1(G_1)$ .

-  $G_1 = \rho_1^{-1} \circ \rho_0(G_0) \rightarrow \text{witness } \sigma = \rho_1^{-1} \circ \rho_0.$ 

Special soundness: answering two challenges reveals witness.

# Towards zero knowledge



For language in NP, witness itself is a proof of knowledge...

 Zero-knowledge: prove membership or knowledge while revealing nothing else.

# Honest-verifier zero-knowledge



Honest-verifier zero-knowledge.

The (interactive) proof system (*P*,*V*) is **zero-knowledge** iff:

∃ efficient (PPT) simulator S s.t.  $\forall x \in \mathcal{L}$ , transcript of *P* interacting

with V on input x is indistinguishable from the output of S(x).

# Analysis

Point of definition:

- anything V could learn from interacting (honestly) with P, could also learn by just running S.
- S is efficient and knows no secret information.

 $\Rightarrow$  Anything V can compute with access to P, can compute without P.

That expresses formally: "V learns nothing from P".

#### Is the Graph Isomorphism proof ZK?

**Yes.** Simulator: choose b in {0,1}, and random permutation  $\pi$  of G<sub>b</sub>. Publish as simulated transcript: ( $\pi$ (G<sub>b</sub>),b,  $\pi$ ). This is identically distributed to a real transcript  $\rightarrow$  perfect zero-knowledge.

Key argument:  $\pi(G_b)$  for uniform  $\pi$  does not depend on b.

# Types of zero knowledge

Let  $\rho$  be the distribution of real transcrpits,  $\sigma$  simulated transcript.

- Perfect ZK:  $\rho = \sigma$ .
- Statistical ZK: dist( $\rho$ , $\sigma$ ) is negligible. (dist = statistical distance) implies
- Computational ZK: advantage of efficient adversary trying to distinguish  $\rho$  from  $\sigma$  is negligible.

Likewise: completeness, soundness can be perfect/statistical/ computational.

What if the prover is **malicious** (does not follow the protocol?)

### Honest-verifier Zero-knowledge



#### Zero-knowledge.

The (interactive) proof system (*P*,*V*) is **zero-knowledge** iff:

 $\forall$  prover  $P^*$ ,  $\exists$  PPT simulator S s.t.  $\forall x \in \mathcal{L}$ , transcript of  $P^*$ 

interacting with V on input x is indistinguishable from output of S(x).

# Summary

A ZK proof is (perfectly/statistically/computationally):

1.Complete2.Sound3.Zero-knowledge.

# Examples

Schnort

# Graph isomorphism

- I know an isomorphism  $\sigma$  between two graphs  $G_0$ ,  $G_1$ :  $\sigma(G_0) = G_1$ .
- I want to prove  $G_0 \sim G_1$  without revealing anything about the isomorphism.

Formally:  $\mathcal{L} = \{(G,G'): G \sim G'\}$ , want to prove  $(G_0,G_1) \in \mathcal{L}$ .



Bounded prover who knows a witness. Public coin. Perfect ZK.

## Graph non isomorphism

- I am an unbounded prover who knows  $G_0 \not\sim G_1$ .
- I want to prove  $G_0 \not\sim G_1$  without revealing anything else.

Formally:  $\mathscr{L} = \{(G,G'): G \not\sim G'\}$ , want to prove  $(G_0,G_1) \in \mathscr{L}$ .



Unbounded prover. Private coin. Not ZK for malicious V. Hints  $IP \neq NP$ .

### Knowledge of a discrete log

- Let  $\mathbb{G} = \langle g \rangle \sim \mathbb{Z}_{\rho}$  and  $y \in \mathbb{G}$ . I know  $x \in \mathbb{Z}_{\rho}$  such that  $y = g^{x}$ .
- Corresponding language is trivial! ∀y ∃x, y = g<sup>x</sup>. But proof of knowledge still makes sense.



Known as Schnorr protocol.

### Analysis of Schnorr protocol

(Perfect) Completeness.

Clear.

• (Special) Knowledge soundness.

Extractor: gets  $r = g^k$ , asks two challenges  $e \neq e'$ , gets back s, s' with  $r = g^s y^e = g^{s'} y^{e'}$ . Yields  $y = g^{(s-s')/(e'-e)}$ .

(Perfect) Honest-verifier zero knowledge.

Simulator: draw  $e \leftarrow_{\$} \mathbb{Z}_p$ ,  $s \leftarrow_{\$} \mathbb{Z}_p$ , then  $r = g^s y^e$ . Return transcript (*r*,*e*,*s*). Note *r*, *e* still uniform and independent  $\rightarrow$  distribution is identical to real transcript.

We will use this for a signature!

# Sigma protocols and NIZK



### Equality of exponents = DH language

- Let  $\mathbb{G} \sim \mathbb{Z}_p$ ,  $g, h \in \mathbb{G}$ . I know  $x \in \mathbb{Z}_p$  such that  $(y, z) = (g^x, h^x)$ .
- Corresponding language is Diffie-Hellman language (for fixed g, h)!  $\mathscr{L} = \{(g, g^a, g^b, g^{ab}): a, b \in \mathbb{Z}_p\} \leftrightarrow \mathscr{L}' = \{(g^a, h^a): a \in \mathbb{Z}_p\} \text{ for } h = g^b\}$



This is two 'simultaneous' executions of Schnorr protocol, with same (k,e). Soundness and ZK proofs are the same.

We will use this in a voting protocol!

# Sigma protocol



Public-coin ZK protocols following this pattern = Sigma Protocols.

#### Fiat-Shamir transform:

By setting **Challenge** = Hash(**Commit**), can be made non-interactive → Non-Interactive Zero-Knowledge (NIZK)

### Sigma protocol → signature

NIZK knowledge proof: "I know a witness w for R(x, w)" and can prove it non-interactively without revealing anything about w.

This is an identification scheme.

Sigma protocol  $\rightarrow$  can integrate message into challenge randomness.

This yields a signature scheme!

Public key: *x* 

Secret key: w

Sign(m): signature = NIZK proof with challenge = hash(commit,m)
Verify signature = verify proof.

That is the Fiat-Shamir transform.

## **Example: Schnorr signature**

#### Schnorr protocol:



Schnorr signature:

- Public key:  $y = g^{x}$
- Secret key: X

**Sign**(*m*): signature  $\sigma = (r,s)$  with  $r = g^k$  for  $k \leftarrow g \mathbb{Z}_p$ , s = k - xH(r,m).

Verify( $\sigma$ ,m): accept iff  $r = g^{s}y^{H(r,m)}$ .

Security reduces to Discrete Log, in the Random oracle Model.

# ZK proofs for arbitrary circuits



### Reductions

Suppose there exists an efficient (polynomial) reduction from  $\mathscr{L}$ ' to  $\mathscr{L}$ :  $\exists$  efficient *f* such that  $x \in \mathscr{L}$ ' iff  $f(x) \in \mathscr{L}$ . (Karp reduction.)

If I can do ZK proofs for  $\mathscr{L}$ , I can do ZK proofs for  $\mathscr{L}$ '!

To prove  $x \in \mathcal{L}$ ', do a ZK proof of  $f(x) \in \mathcal{L}$ .

Also works for knowledge proofs (via everything being constructive).

 $\Rightarrow$  The dream: if we can do ZK proof for an NP-complete language, we can prove everything we ever want!

Notably circuit-SAT.

#### Commitment scheme

A commitment scheme is a family of functions C:  $X \times A \rightarrow V$  s.t.:

- Binding: it is hard to find  $x \neq x'$  and a, a' s.t. C(x,a) = C(x',a').
- Hiding: for all x, x', the distributions C(x,a) for a  $\leftarrow_{\$}$  A and C(x',a) for a  $\leftarrow_{\$}$  A are indistinguishable.

Instantiation: pick a hash function.

### The dream: ZK proof for 3-coloring

- I know an 3-coloring c of a graph G (into  $\mathbb{Z}_3$ ).
- I want to prove that such a coloring exists, without revealing anything about the coloring.

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Formally: \mathcal{L} = \{(G): G \text{ admits a 3-coloring}\}
```



Bounded prover with a witness. Public coin. Computational ZK.

#### The wake-up

...this is incredibly inefficient.

- transform circuit-SAT instance into 3-coloring instance.

- run previous protocol *many* times (roughly #circuit size  $\times$  security parameter)  $\rightarrow$  gigantic proofs, verification times...

# **SNARKs**



SNARK(?) tile by William Morris.

### **Finite Fields**

Most of what follows is going to happen in a finite field.

For a short presentation of finite fields, see:

https://www.di.ens.fr/brice.minaud/cours/ff.pdf

A key idea we will use:

If  $P \neq Q$  are two degree-*d* polynomials over  $\mathbb{F}_q$ , then for  $\alpha \leftarrow \mathbb{F}_q$ drawn uniformly at random,  $\Pr[P(\alpha) \neq Q(\alpha)] \ge 1 - d/q$ .

 $\rightarrow$  to check if two bounded-degree polynomials are equal, it is enough to check at a random point!

*Proof: P*-*Q* is a non-zero polynomial of degree at most *d*, so it can be zero on at most *d* points.

## A toy example



Véronique wants to compute the 1000<sup>th</sup> Fibonacci number in  $\mathbb{Z}_{\rho}$ .

She doesn't have time, so she asks Prosper to to it. But she wants a *proof* that the computation was correct.

**"Solution":** agree on whole computation circuit  $\rightarrow$  encode as SAT problem  $\rightarrow$  transform into 3-coloring problem  $\rightarrow$  include NIZK proof of that 3-coloring problem with the result.

Remark: size of proof is linear in the size of the circuit Véronique doesn't want to compute.

(P & V hate closed formulas and fast exponentiation.)

#### SNARK

We would like to achieve zero-knowledge proofs that are **succint** and non-interactive.

Succint Non-interactive Argument of Knowledge: SNARK.

Also a fantastical beast by Lewis Caroll:



### A new approach

Prosper computes the Fibonacci sequence  $f_1, ..., f_{1000}$  in  $\mathbb{Z}_p$ . He sends  $f_1, f_2$ , and  $f_{1000}$  to Véronique.

Now V. wants to check  $f_{i+2} = f_i + f_{i+1}$  for all *i*'s.

**Magic claim:** she will be able to check that this computation was correct, for all *i*, with 99% certainty, by asking Prosper for only 4 values in  $\mathbb{Z}_{\rho}$ .

Disclaimers:

- we assume Prosper answers queries honestly (for now).
- from now on, assume  $|\mathbb{Z}_p|$  is "large enough", say  $|\mathbb{Z}_p| > 100000$ . (Otherwise, just go to a field extension.)

This line of presentation is loosely borrowed from Eli Ben-Sasson: <a href="https://www.youtube.com/watch?v=9VuZvdxFZQo">https://www.youtube.com/watch?v=9VuZvdxFZQo</a>

#### A new approach

**Setup:** Prosper interpolates a degree-1000 polynomial *P* in  $\mathbb{Z}_p$  such that  $P(i) = f_i$  for i = 1, ..., 1000.

Let  $D = (X-1) \cdot (X-2) \cdot ... \cdot (X-998)$ .

$$P(i+2) - P(i+1) - P(i) = 0$$
 for  $i = 1,...,998$ 

$$\Rightarrow$$
 D divides  $P(X+2) - P(X+1) - P(X)$ 

$$\Rightarrow$$
  $P(X+2) - P(X+1) - P(X) = D \cdot H$  for some H of degree 2

#### How Véronique checks that the computation was correct:

- Véronique draws  $\alpha \leftarrow \mathbb{Z}_{\rho}$  uniformly, computes  $D(\alpha)$ .
- She asks Prosper for  $P(\alpha)$ ,  $P(\alpha+1)$ ,  $P(\alpha+2)$ ,  $H(\alpha)$ .
- She accepts computation was correct iff:

$$P(\alpha+2) - P(\alpha+1) - P(\alpha) = D(\alpha) \cdot H(\alpha)$$

### Why the approach works

Completeness: if Prosper computed the  $f_i$ 's correctly, then he can compute  $H(\alpha)$  as required.

Soundness: if Prosper computed the  $f_i$ 's incorrectly, then no matter what degree-two polynomial *H* Prosper computes:

 $\Pr[P(\alpha+2) - P(\alpha+1) - P(\alpha) = D(\alpha) \cdot H(\alpha)] \le 1000/p < 0.01$ 

so Véronique will detect the issue with > 99% probability.

It remains to force Prosper to answer queries honestly.

In particular, soundness argument crucially relies on *P*, *H* being bounded-degree polys.

 $\rightarrow$  need to limit Prosper to computing polys of degree < 1000.

→ A new ingredient: **pairings**.

# Pairings

**Pairings.** Let  $\mathbb{G} = \langle g \rangle$ ,  $\mathbb{T} = \langle t \rangle$  be two cyclic groups of order p. A map  $e: \mathbb{G} \times \mathbb{G} \to \mathbb{T}$  is a *pairing* iff for all a, b in  $\mathbb{Z}_p$ ,  $e(g^a, g^b) = t^{ab}$ .

#### Remarks:

- Definition doesn't depend on choice of generators, as long as t = e(g,g).
- Assume Discrete Log is hard in  $\mathbb{G}$ , otherwise this is useless. On the other hand, *e* implies DDH cannot be hard (why?).
- First two groups need not be equal in general.
- Can be realized with  $\mathbb{G}$  an elliptic curve,  $\mathbb{T} = \mathbb{F}_q^*$ .

# Encodings

Fix  $\mathbb{G} = \langle g \rangle$  of order *p*.

**Encode** a value  $a \in \mathbb{Z}_p$  as  $g^a$ . We will write  $[a] = g^a$ .

We assume DL is hard  $\rightarrow$  decoding a *random* value is hard. But encoding is deterministic  $\rightarrow$  checking if  $h \in \mathbb{G}$  encodes a given value is easy.

Additive homomorphism: given encodings [a],[b] of a and b, can compute encoding of a+b: [a+b] = [a][b].

 $\rightarrow$  can compute  $\mathbb{Z}_{p}$ -**linear** functions over encodings.

Idea: a pairing  $e: \langle g \rangle \times \langle g \rangle \rightarrow \langle t \rangle$  allows computing quadratic functions over encodings (at the cost of moving to T).

### Keeping Prosper honest, using encodings

First: want to ensure *P* computed by Prosper is degree  $\leq$  1000.

#### **Approach:**

- Véronique draws evaluation point  $\alpha \leftarrow \mathbb{Z}_p$  uniformly at random.
- V. publishes encodings [ $\alpha$ ], [ $\alpha$ <sup>2</sup>], ..., [ $\alpha$ <sup>1000</sup>].

→ Prosper can compute [ $P(\alpha)$ ], because it is a linear combination of the [ $\alpha^i$ ]'s,  $i \le 1000$ . But only for deg(P)  $\le 1000$ . E.g. cannot compute [ $\alpha^{1001}$ ].

Prosper can compute in the same way  $[P(\alpha)]$ ,  $[P(\alpha+1)]$ ,  $[P(\alpha+2)]$ ,  $[H(\alpha)]$ .

*Remark:* Prosper can compute  $[(\alpha+1)^{j}]$  from the  $[\alpha^{j}]$ 's for  $j \leq i$ .

#### **Remaining issues:**

1) ensure value "[ $P(\alpha)$ ]" returned by Prosper is in fact a linear combination of [ $\alpha^i$ ]'s.

2) ensure  $deg(H) \le 2$ , not 1000.

3) ensure  $[P(\alpha)]$ ,  $[P(\alpha+1)]$ ,  $[P(\alpha+2)]$  are from same polynomial.

4) last issue: how does Véronique check the result? Cannot decode encodings.

# Dealing with issues (1) and (2)



#### **Solution:**

- V. publishes encodings [ $\alpha$ ], [ $\alpha$ <sup>2</sup>], ..., [ $\alpha$ <sup>1000</sup>]...
- ...and also encodings  $[\gamma]$ ,  $[\gamma \alpha]$ ,  $[\gamma \alpha^2]$ , ...,  $[\gamma \alpha^{1000}]$  for a uniform  $\gamma$ .
- → Prosper can compute [ $P(\alpha)$ ], and [ $\gamma P(\alpha)$ ], and send them to V.

V. can now use the pairing *e* to check:  $e([P(\alpha)], [\gamma]) = e([\gamma P(\alpha)], [1])$ .

**The point:** if Prosper did not compute  $[P(\alpha)]$  as linear combination of  $[\alpha^i]$ 's, he cannot compute  $[\gamma P(\alpha)]$ . (Note this is quadratic.)

This is an ad-hoc *knowledge assumption* (true in a generic model).

#### Goal

1) ensure [ $P(\alpha)$ ] is in fact a linear combination of [ $\alpha^i$ ]'s.

2) ensure deg(H)  $\leq$  2, not 1000.

#### **Solution:**

- V. publishes encodings [ $\alpha$ ], [ $\alpha$ <sup>2</sup>], ..., [ $\alpha$ <sup>1000</sup>]...
- ...and also encodings  $[\eta]$ ,  $[\eta\alpha]$ ,  $[\eta\alpha^2]$  for a uniform  $\eta$ .
- → Prosper can compute [ $H(\alpha)$ ], and [ $\eta H(\alpha)$ ].
- V. can check:  $e([H(\alpha)], [\eta]) = e([\eta H(\alpha)], [1])$ .

**The point:** if Prosper did not compute  $[H(\alpha)]$  as linear combination of  $[\alpha^i]$ 's,  $i \leq 2$ , he cannot compute  $[\eta H(\alpha)]$ .

# Dealing with issue (3)

Goal

3) ensure  $[P(\alpha)]$ ,  $[P(\alpha+1)]$ ,  $[P(\alpha+2)]$  are from same polynomial.

#### **Solution:**

Let's deal with  $[P(\alpha)]$ ,  $[P(\alpha+1)]$ .

- V. publishes  $[\theta]$ ,  $[\theta((\alpha+1)^2 \alpha^2)]$ , ...,  $[\theta((\alpha+1)^{1000} \alpha^{1000})]$  for a uniform  $\theta$ .
- → Prosper can compute  $[\theta(P(\alpha+1)-P(\alpha))]$ .
- V. can check:  $e([\theta(P(\alpha+1)-P(\alpha))],[1]) = e([P(\alpha+1)-P(\alpha)],[\theta]).$

**The point:** if Prosper did not compute  $[P(\alpha)]$ ,  $[P(\alpha+1)]$  with same coefficients, he cannot compute  $[\theta(P(\alpha+1)-P(\alpha))]$ .

### Checking divisibility

Summary of 3 previous slides: we have forced Prosper to compute  $[P(\alpha)]$ ,  $[H(\alpha)]$ , ... as polys of right degree.

Remains to check  $P(\alpha+2)-P(\alpha+1)-P(\alpha) = D(\alpha) \cdot H(\alpha)$ , using the encodings.

**No problem.** this is a quadratic equation. Check:  $e([P(\alpha+2)-P(\alpha+1)-P(\alpha)],[1]) = e([D(\alpha)],[H(\alpha)])$ 

**Conclusion.** Since  $P(\alpha)$ ,  $H(\alpha)$  etc are polys of right degree, original argument applies: checking equality at random  $\alpha$  ensures with  $\geq 1-1000/|\mathbb{Z}_p| > 99\%$  probability the equality is true on the whole polys  $\rightarrow D$  divides  $P(\alpha+2)-P(\alpha+1)-P(\alpha) \rightarrow$  computation was correct.

# Efficiency

Prosper proves correct computation by providing a **constant number** of encodings: [ $P(\alpha)$ ], [ $\gamma P(\alpha)$ ], [ $H(\alpha)$ ], [ $\eta H(\alpha)$ ] etc.

#encodings is absolute constant, independent of circuit size.

Pre-processing by Véronique was still linear in circuit size: publishes  $[\alpha^i], i \leq 1000$ , etc. But...

- Can be amortized over many circuits.
- Exist "fully succint" SNARKs, with O(log(circ. size)) verifier preprocessing.

### Working with circuits directly

In essence: we have seen how to do a succint proof of polynomial divisibility.

Can in principle encode valid machine state transitions as polynomial constraints  $\rightarrow$  succint proofs for circuit-SAT.

**Now:** want to do that more concretely = get SNARKs for circuit-SAT (directly).

We are going to encode a circuit as polynomials.



For simplicity, forget about negations. Write circuit with  $\bigoplus$  (XOR),  $\bigotimes$  (AND) gates. Then:

1) Associate an integer  $\mathbf{i}$  to each input; and to each output of a mult gate  $\bigotimes$ .

2) Associate an element  $r_i \in \mathbb{F}_q$  to mult gate i.

Now circuit can be encoded as polys. For each **i** = 1,...,6, define polynomials **v**<sub>i</sub>, **w**<sub>i</sub>, **y**<sub>i</sub>:

v<sub>i</sub>(r<sub>j</sub>)=1 if value i is *left input* to gate j, 0 if not.

w<sub>i</sub>(r<sub>j</sub>)=1 if value i is right input to gate j, 0 if not.

y<sub>i</sub>(r<sub>j</sub>)=1 if value i is output of gate j, 0 if not.

#### Exemple.



In this case,  $\mathbf{v}_i$ ,  $\mathbf{w}_i$ ,  $\mathbf{y}_i$  are degree 2. Encoding mult gate 5:  $\mathbf{v}_3(r_5)=1$ ,  $\mathbf{v}_i(r_5)=0$  otherwise.  $\mathbf{v}_4(r_5)=1$ ,  $\mathbf{w}_i(r_5)=0$  otherwise.  $\mathbf{v}_5(r_5)=1$ ,  $\mathbf{y}_i(r_5)=0$  otherwise. Encoding mult gate 6:  $\mathbf{v}_1(r_6)=\mathbf{v}_2(r_6)=1$ ,  $\mathbf{v}_i(r_6)=0$  otherwise.  $\mathbf{v}_5(r_6)=1$ ,  $\mathbf{w}_i(r_6)=0$  otherwise.

•  $\mathbf{y}_6(\mathbf{r}_6) = 1$ ,  $\mathbf{y}_i(\mathbf{r}_6) = 0$  otherwise.

**The point:** an assignment of variables  $c_1, ..., c_6$  satisfies the circuit iff:  $(\Sigma c_i \mathbf{v}_i(\mathbf{r}_5)) \cdot (\Sigma c_i \mathbf{w}_i(\mathbf{r}_5)) = \Sigma c_i \mathbf{y}_i(\mathbf{r}_5)$  and  $(\Sigma c_i \mathbf{v}_i(\mathbf{r}_6)) \cdot (\Sigma c_i \mathbf{w}_i(\mathbf{r}_6)) = \Sigma c_i \mathbf{y}_i(\mathbf{r}_6)$ Equivalently:

 $(X-r_5)(X-r_6)$  divides  $(\Sigma C_i v_i) \cdot (\Sigma C_i w_i) - \Sigma C_i y_i$ 

 $\rightarrow$  we have reduced:

"Prosper wants to prove he knows inputs satisfying a circuit." into:

"Prosper wants to prove he knows linear combinations  $V = \Sigma c_i v_i$ , W

=  $\Sigma c_i w_i$ ,  $Y = \Sigma c_i y_i$ , such that  $T = (X - r_5)(X - r_6)$  divides VW-Y."

 $\Leftrightarrow \exists H, T \cdot H = V \cdot W - Y$ 

 $\sqrt{1.}$  quadratic!

2. polynomial equality!

We know how to do that!

V. publishes  $[\alpha^i]$ , plus auxiliary  $[\gamma \alpha^i]$  etc... (at setup, indep. of circuit) P.'s proof is  $[V(\alpha)]$ ,  $[W(\alpha)]$ ,  $[Y(\alpha)]$ ,  $[H(\alpha)]$ , plus auxiliary  $[\gamma V(\alpha)]$  etc... V. checks  $e(T(\alpha), H(\alpha)) = e([V(\alpha)], [W(\alpha)])e([Y(\alpha)], [1])^{-1}$  and auxiliary stuff.

Constant-size proof. Construction works for any circuit.

# In practice

Construction was proposed in Pinocchio scheme (Parno et al. S&P 2013).

Practical: proofs ~ 300kB, verification time ~ 10 ms.

- Introduced for verifiable outsourced computation.
- Further improvements since.



Can be made zero-knowledge at negligible additional cost.

# A ZK application: e-Voting



### e-Voting

Are going to see (more or less) Helios voting system. https://heliosvoting.org/

Used for many small- to medium-scale elections. Including IACR (International Association for Cryptologic Research).

We will focus on yes/no referendum.

Nice description of Belenios variant: https://hal.inria.fr/hal-02066930/document

#### Goals

We want:

- Vote privacy
- Full verifiability:
  - Voter can check their vote was counted
  - Everyone can check election result is correct
     Every voter cast ≤1 vote, result = number of yes votes

We do not try to protect against:

Coercion/vote buying

Nice description of Belenios variant: https://hal.inria.fr/hal-02066930/document

### Basics

Election = want to add up encrypted votes...

→ just use additively homomorphic encryption!

Helios: use ElGamal. Multiplicatively homomorphic. To make it additive: vote for v is  $g^{v}$ . Recovering v from  $g^{v}$  is discrete log, but brute force OK (v small).

In addition: voters sign their votes. Helios: Schnorr signatures.

Who decrypts the result?

# First attempt



Problem: how to verify final result.

#### Making election result verifiable

ElGamal encryption:

Master keys: (mpk=g<sup>x</sup>,msk=x)

Encrypted election result  $c = (c_L = g^k, c_R = m \cdot g^{xk})$ 

Election result =  $Dec(c) = m = c_R / c_L^{x}$ 

 $\rightarrow$  giving decryption is same as giving  $c_{L^{\times}}$ 

→ to prove decryption is correct, prove: discrete log of  $(c_L)^x$  in base  $c_L$  = discrete log of mpk= $g^x$  in base g $\Leftrightarrow (g,g^x, c_L, c_L^x) \in \text{Diffie-Hellman language}$ 

→ to make election result verifiable: decryption trustee just provides NIZK proof of DH language for  $(g,g^x, c_L, c_L^x)!$ 

Take ZK proof of DH language from earlier + Fiat-Shamir → NIZK

Note ZK property is crucial.

#### Now with verifiable election result



Problem 2: how about I vote enc<sub>mpk</sub>(1000)?

#### Proving individual vote correctness

In addition to vote  $enc_{mpk}(v_i)$  and signature  $sig_{ski}(c_i)$ , voter provides NIZK proof that  $v_i \in \{0,1\}$ .

Helios doesn't use SNARK here, but more tailored proof of disjunction.

Note ZK property is crucial again.

To prevent "weeding attack" (vote replication):

NIZK proof includes  $g^k$ ,  $pk_i$  in challenge randomness (hash input of sigma protocol), where  $g^k$  is the randomness used in  $enc_{mpk}(v_i)$ .

 $\rightarrow$  proof (hence vote) cannot be duplicated without knowing sk<sub>i</sub>.

### Now with full verifiability



Bonus problem: replace decryption trustee by threshold scheme.