

**Compressed Sensing** 

- Acquire few measurements and reconstruct a high resolution signal, if the signal has a sparse representation in a dictionary.
- A super-resolution problem, where the measurement operator can be chosen.
- Key idea: use random measurement operators to construct incoherent transformed dictionaries.
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### **Representation from Linear Sampling**

• Linear sampling: an analog signal  $\overline{f}(x)$  is projected on a basis  $\{\overline{\phi}_n\}_{n < N}$  of an approximation space  $\mathbf{V}_N$ , which specifies a linear approximation:

$$P_{\mathbf{U}}\bar{f}(x) = \sum_{n < N} \langle \bar{f}, \bar{\phi}_n \rangle \,\tilde{\bar{\phi}}_n$$

- Uniform sampling:  $\bar{\phi}_n(x) = \bar{\phi}(x Tn)$
- Sparse representation of the discrete signal
   f[n] = ⟨f̄, φ̄<sub>n</sub>⟩ ∈ ℝ<sup>N</sup>
   in a basis {g<sub>p</sub>}<sub>p∈Γ</sub> with the M largest coefficients
   {⟨f, g<sub>p</sub>⟩}<sub>p∈Λ</sub> with |Λ| = M.



- Discretization: if u
  <sub>q</sub>(x) ∈ V<sub>N</sub> then Y[q] = Uf[q] + W[q] = ⟨f, u<sub>q</sub>⟩ + W[q]
  where f[n] = ⟨f̄, φ̄<sub>n</sub>⟩ and u<sub>q</sub>[n] ∈ ℝ<sup>N</sup> is a random vector.
- If f is sparse in  $\{g_p\}_{p\in\Gamma}$  can we recover f from Y?

Compressive Sensing Recovery

• From measurements with a random operator

Y[q] = Uf[q] + W[q]

sparse super-resolution estimation:

$$\tilde{F} = \sum_{p \in \tilde{\Lambda}} \tilde{a}[p] \, g_p$$

where  $\tilde{a}[p]$  has a support  $\tilde{\Lambda}$  computed with a sparse decomposition of Y in  $\mathcal{D}_U = \{Ug_p\}_{p \in \Gamma}$  by minimizing:

$$\frac{1}{2} \|\sum_{p \in \Gamma} a[p] Ug_p - Y\|^2 + T \sum_{p \in \Gamma} |a[p]|$$
  
or with an orthogonal matching pursuit.

## Restricted Isometry and Incoherence

• Riesz basis condition for recovery stability

$$(1-\delta_{\Lambda})\sum_{p\in\Gamma}|a[p]|^{2} \leq \left\|\sum_{p\in\Lambda}a[p]Ug_{p}\right\|^{2} \leq (1+\delta_{\Lambda})\sum_{p\in\Gamma}|a[p]|^{2}.$$

• Restricted isometry condition:  $\delta_{\Lambda} \leq \delta_M(\mathcal{D}_U) < 1$  if  $|\Lambda| \leq M$ 

$$(1 - \delta_M) \sum_{p \in \Gamma} |a[p]|^2 \le \left\| \sum_{p \in \Lambda} a[p] Ug_p \right\|^2 \le (1 + \delta_M) \sum_{p \in \Gamma} |a[p]|^2$$
  
any such family  $\{Ug_p\}_{p \in \Lambda}$  is "nearly" orthogonal.

• Relation to incoherence:

 $\delta_M(\mathcal{D}_U) \le (M-1)\,\mu(\mathcal{D}_U) \text{ with } \mu(\mathcal{D}_U) = \max_{p \ne q} \langle Ug_p, Ug_q \rangle.$ 

### Exact Recovery

#### • Theorem:

If 
$$f = \sum_{p \in \Lambda} a[p] g_p$$
 with  $|\Lambda| = M$  and  $\delta_{3M} < 1/3$   
then  $a = \arg\min_b \frac{1}{2} \|\sum_{p \in \Gamma} b[p] Ug_p - Y\|^2 + T \|b\|_1$ 

• Sparse signals are exactly recovered.

## Gaussian Random Matrices

- We want to have  $\{Ug_p\}_{p\in\Gamma}$  nearly uniformly distributed over the unit sphere of  $\mathbb{R}^Q$  so that  $\{Ug_p\}_{p\in\Lambda}$  is as orthogonal as possible even for  $\Lambda$  not small.
- The distribution of a Gaussian white noise of variance 1 is a uniform measure in the neighborhood of the unit sphere of  $\mathbf{R}^Q$ .
- If  $\{g_p\}_{p\in\Gamma}$  is an orthonormal basis of  $\mathbb{R}^N$  and if U is a matrix of Q by N values taken by independent Gaussian random variables (white noise) then  $\{Ug_p\}_{p\in\Gamma}$  are values taken by Q independent Gaussian random variables.

# **RIP Stability for Gaussian Matrices**

• **Theorem:** If U is a Gaussian random matrix then for any  $\delta < 1$  there exists  $\beta > 0$  such that

$$\delta_M(\mathcal{D}_U) \le \delta \text{ if } M \le \frac{\beta Q}{\log(N/Q)}.$$

• Valid for random Bernouilli matrices (random 1 and -1).

- We need  $Q \sim C M \mid O / O / O$  measurements to recover M values and M unknown indices among N.
- Coding would require of the order of  $M \log(N/M)$  bits.

#### Perfect Recovery Constants

• Monte-Carlo experiments for recovering signals with M non-zero coefficients out of N with Q random Gaussian measurements:  $Q \sim CM \mid O/M$ 



### Other Random Operators

- Storing a random Gaussian matrix U and computing Uh requires  $O(N^2)$  memory and calculations, too much.
- RIP theorem valid for Bernouilli matrices (random 1 and -1). Still too much memory and computations.
- Similar RIP theorem valid for a random projector in an orthonormal basis  $\{g'_m\}_m$  which is highly incoherent with the sparsity basis  $\{g_p\}_p$ . May require only O(N) memory and  $O(N \log N)$  computations.

#### Random Sparse Spike Inversion

#### • Measurements

$$Y = u * f + W$$
 with  $f[n] = \sum_{p \in \Lambda} a[p] \delta[n-p]$ .

- Random wavelet makes a random sampling of the Fourier coefficients of  $f : \hat{u}[k]$  is the indicator of random set of frequencies.
- Fourier and Dirac bases have a low coherence.





#### Stability and Recovery Error

• **Theorem:** There exists C such that if  $\delta_{3M} < 1/3$  and

$$\tilde{a} = \arg\min_{b} \frac{1}{2} \|Y - \sum_{p \in \Gamma} b[p] Ug_p\|^2 + T \|b\|_1$$

then

$$\|f - \sum_{p \in \Gamma} \tilde{a}[p] g_p \|^2 \le \frac{C}{\sqrt{M}} \sum_{k=M}^{N-1} |\langle f, g_{m_k} \rangle| + C \|W\|$$

and if  $|\langle f, g_{m_k} \rangle| = O(k^{-s})$  with s > 1 and ||W|| = 0

$$||f - \sum_{p \in \Gamma} \tilde{a}[p] g_p||^2 = O(M^{-2s+1})$$

• Requires  $Q \sim C' M \log(N/M)$  random measurements.

### **Approximation Constants**

• For *Q* random measurements, *M* is the number basis coefficients defining an approximation having the same error. The ratio *Q/M* is computed with a Monte-Carlo experiment for different decay exponents *s* for *N*=1024.



**Recovery Efficiency** 

Compressive sensing efficiency in random Gaussian and Fourier dictionaries. Comparison of Basis Pursuit, Matching Pursuit and Orthogonal Matching Pursuits.



# Image Compressive Sampling

- Wavelet coefficients of images often have the decay exponent s = 1 of bounded variation images.
- *Q* measurements with a linear uniform sampling satisfy Q/M < 5, relatively to a non-linear approximation with *M* coefficients.
- Direct compressive is worst with typically Q/M > 7.
- Improvements by using some prior information on coefficients. Grouping wavelet coefficients scale by scale improves image approximations.

# **Compressive Sensing Applications**

- **Robustness:** compressive sensing is a "democratic" acquisition process where all samples are equally important. A missing sample introduce an error that is diluted across the signal.
- Analog to Digital Converters: for signals that have a sparse Fourier transform, with a random time sampling. For utrawide band signals having a Nyquist rate which is too large.
- Single pixel camera: random Bernouilli (1 or -1) mesurements of images with a single pixel at very high sampling rate.
- Medical Resonance Imaging: randomize as much as possible the Fourier sampling of images obtained with MRI, and use their wavelet sparsity to improve their resolution.

# **Conclusion to Compressive Sensing**

- Sparse super-resolution becomes stable with randomized measurements. Large potential applications.
- Asymptotic performance equivalent to a non-linear approximation with a known signal.
- The devil is in the constants, compared to a linear uniform sampling.
- Technological difficulties for the signal recovery: large amount of memory and computations are required.