## I - Basic Notions

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## Cryptography

## Cryptography

Provable Security

## Basic Security Notions

Conclusion

## Outline

## Cryptography

Introduction
Kerckhoffs' Principles
Formal Notations

Provable Security

Basic Security Notions

Conclusion

## Secrecy of Communications

One ever wanted to communicate secretly


With the all-digital world, security needs are even stronger ENS/CNRS/INRIA Cascade

## Outline

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## Kerckhoffs' Principles (2)

## Kerckhoffs' Principles (3)

## La Cryptographie Militaire (1883)

Il faut qu'il n'exige pas le secret, et qu'il puisse sans inconvénient tomber entre les mains de l'ennemi

Compromise of the system should not inconvenience the correspondents
$\longrightarrow$ The description of the mechanism should be public

## La Cryptographie Militaire (1883)

La clef doit pouvoir en être communiquée et retenue sans le secours de notes écrites, et être changée ou modifiée au gré des correspondants

The key should be rememberable without notes and should be easily changeable
$\longrightarrow$ The parameters specific to the users (the key) should be short

## Use of (Secret) Key

A shared information (secret key) between the sender and the receiver parameterizes the mechanism:

- Vigenère: each key letter tells the shift
- Enigma: connectors and rotors


Security looks better: but broken (Alan Turing et al.)

## Symmetric Encryption

Principles 2 and 3 define the concepts of symmetric cryptography:


## Secrecy

It is impossible/hard to recover $m$ from $c$ only (without $k$ )

## Security

It is heuristic only: 1st principle

## Perfect Secrecy?

## One-Time Pad Encryption

Any security indeed vanished with statistical attacks!
Perfect secrecy? Is it possible?

## Perfect Secrecy

The ciphertext does not reveal any (additional) information about the plaintext: no more than known before

- a priori information about the plaintext, defined by the distribution probability of the plaintext
- a posteriori information about the plaintext, defined by the distribution probability of the plaintext, given the ciphertext

Both distributions should be perfectly identical

## Vernam's Cipher (1929)

- Encryption of $m \in\{0,1\}^{n}$ under the key $k \in\{0,1\}^{n}$ :

$m=$| 1 | 0 | 0 | 1 | 0 | 1 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | plaintext

$k=\begin{array}{llllllll}1 & 1 & 0 & 1 & 0 & 0 & 0 \\ k e y=r a n d o m ~ m a s k ~\end{array}$
$c=0 \begin{array}{lllllll}0 & 1 & 0 & 0 & 0 & 1 & 1 \\ \text { ciphertext }\end{array}$

- Decryption of $c \in\{0,1\}^{n}$ under the key $k \in\{0,1\}^{n}$ :

$$
c \oplus k=(m \oplus k) \oplus k=m \oplus(k \oplus k)=m
$$

Which message is encrypted in the ciphertext $c \in\{0,1\}^{n}$ ?
For any candidate $m \in\{0,1\}^{n}$, the key $k=c \oplus m$ would lead to $c$
$\Rightarrow$ no information about $m$ is leaked with $c$ !

## Information Theory

## Drawbacks

- The key must be as long as the plaintext
- This key must be used once only (one-time pad)


## Theorem (Shannon - 1949)

To achieve perfect secrecy, $A$ and $B$ have to share a common string truly random and as long as the whole communication.

Thus, the above one-time pad technique is optimal. . .

## Practical Secrecy

## Perfect Secrecy vs. Practical Secrecy

- No information about the plaintext $m$ is in the ciphertext $c$ without the knowledge of the key $k$
$\Rightarrow$ information theory
No information about the plaintext $m$ can be extracted from the ciphertext $c$, even for a powerful adversary (unlimited time and/or unlimited power): perfect secrecy
- In practice: adversaries are limited in time/power $\Rightarrow$ complexity theory

Shannon also showed that combining appropriately permutations and substitutions can hide information: extracting information from the ciphertext is time consuming

## Modern Symmetric Encryption: DES and AES

## Outline

Combination of substitutions and permutations


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## Symmetric Encryption: Formalism

Asymmetric Encryption: Intuition
[Diffie-Hellman 1976]

## Symmetric Encryption - Secret Key Encryption

One secret key only shared by Alice and Bob: this is a common parameter for the encryption and the decryption algorithms This secret key has a symmetric capability


The secrecy of the key $k$ guarantees the secrecy of communications but requires such a common secret key!

$$
\begin{aligned}
& \text { How can we establish such a common secret key? } \\
& \qquad \text { Or, how to avoid it? }
\end{aligned}
$$

## Secrecy

- The recipient only should be able to open the message
- No requirement about the sender

Why would the sender need a secret key to encrypt a message?


## Asymmetric Encryption: Formalism

## Public Key Cryptography - Diffie-Hellman (1976)

- Bob's public key is used by Alice as a parameter to encrypt a message to Bob
- Bob's private key is used by Bob as a parameter to decrypt ciphertexts


## Provable Security

Asymmetric cryptography extends the 2nd principle:


The secrecy of the private key sk guarantees the secrecy of communications

## Outline

## What is a Secure Cryptographic Scheme/Protocol?

## Cryptography

## Provable Security

Definition
Computational Assumptions
Some Reductions

- Symmetric encryption:

The secrecy of the key $k$ guarantees the secrecy of communications

- Asymmetric encryption:

The secrecy of the private key sk guarantees
the secrecy of communications

- What does mean secrecy?
$\rightarrow$ Security notions have to be formally defined
- How to guarantee above security claims for concrete schemes?
$\rightarrow$ Provable security


## Provable Security

## General Method

One can prove that:

- if an adversary is able to break the cryptographic scheme
- then one can break a well-known hard problem



## Computational Security Proofs

In order to prove the security of a cryptographic scheme/protocol, one needs

- a formal security model (security notions)
- acceptable computational assumptions (hard problems)
- a reduction: if one can break the security notions, then one can break the hard problem



## Cryptography

## Provable Security

## Definition

Computational Assumptions
Some Reductions

## Integer Factoring

- Given $n=p q$
- Find $p$ and $q$

| Year | Required Complexity | $n$ bitlength |
| :--- | :---: | :---: |
| before 2000 | 64 | 768 |
| before 2010 | 80 | 1024 |
| before 2020 | 112 | 2048 |
| before 2030 | 128 | 3072 |
|  | 192 | 7680 |
|  | 256 | 15360 |

Note that the reduction may be lossy: extra bits are then required

## Integer Factoring Records

## Integer Factoring Variants

## Integer Factoring

- Given $n=p q$
- Find $p$ and $q$

| Digits | Date | Details |
| :--- | :---: | :---: |
| 129 | April 1994 | Quadratic Sieve |
| 130 | April 1996 | Algebraic Sieve |
| 140 | February 1999 |  |
| 155 | August 1999 | 512 bits |
| 160 | April 2003 |  |
| 200 | May 2005 |  |
| 232 | December 2009 | 768 bits |

## RSA

[Rivest-Shamir-Adleman 1978]

- Given $n=p q, e$ and $y \in \mathbb{Z}_{n}^{\star}$
- Find $x$ such that $y=x^{e} \bmod n$

Note that this problem is hard without the prime factors $p$ and $q$, but becomes easy with them: if $d=e^{-1} \bmod \varphi(n)$, then $x=y^{d} \bmod n$

## Flexible RSA

[Baric-Pfitzmann and Fujisaki-Okamoto 1997]

- Given $n=p q$ and $y \in \mathbb{Z}_{n}^{\star}$
- Find $x$ and $e>1$ such that $y=x^{e} \bmod n$

Both problems are assumed as hard as integer factoring:
the prime factors are a trapdoor to find solutions

## Discrete Logarithm

## Discrete Logarithm Problem

- Given $\mathbb{G}=\langle g\rangle$ a cyclic group of order $q$, and $y \in \mathbb{G}$
- Find $x$ such that $y=g^{x}$

Possible groups: $\mathbb{G} \in\left(\mathbb{Z}_{\rho}^{\star}, \times\right)$, or an elliptic curve

## (Computational) Diffie Hellman Problem

- Given $\mathbb{G}=\langle g\rangle$ a cyclic group of order $q$, and $X=g^{x}, Y=g^{y}$
- Find $Z=g^{x y}$

The knowledge of $x$ or $y$ helps to solve this problem (trapdoor)

## Success Probabilities

For any computational problem $P$, we quantify the quality of an adversary $\mathcal{A}$ by its success probability in finding the solution:

$$
\operatorname{Succ}^{P}(\mathcal{A})=\operatorname{Pr}[\mathcal{A}(\text { instance }) \rightarrow \text { solution }] .
$$

We quantify the hardness of the problem by the success probability of the best adversary within time $t$ : $\operatorname{Succ}(t)=\max _{|\mathcal{A}| \leq t}\{\operatorname{Succ}(\mathcal{A})\}$.

Note that the probability space can be restricted:
some inputs are fixed, and others only are randomly chosen.

## Discrete Logarithm Problem

We usually fix the group $\mathbb{G}=\langle g\rangle$ of order $q$, and the generator $g$, but $x$ is randomly chosen:

$$
\operatorname{Succ}_{\mathbb{G}}^{\mathrm{dlp}}(\mathcal{A})=\operatorname{Pr}_{x \leftarrow \mathbb{Z}_{q}}\left[\mathcal{A}\left(g^{x}\right) \rightarrow x\right]
$$

## Decisional Problem

## Outline

## (Decisional) Diffie Hellman Problem

- Given $\mathbb{G}=\langle g\rangle$ a cyclic group of order $q$, and $X=g^{x}, Y=g^{y}$, as well as a candidate $Z \in \mathbb{G}$
- Decide whether $Z=g^{x y}$


## Cryptography

## Provable Security

The adversary is called a distinguisher (outputs 1 bit). A good distinguisher should behave in significantly different manners according to the input distribution:

$$
\begin{aligned}
\operatorname{Adv}_{\mathbb{G}}^{\operatorname{ddh}}(\mathcal{A}) & =\operatorname{Pr}\left[\mathcal{A}(X, Y, Z)=1 \mid Z=g^{X y}\right] \\
& -\operatorname{Pr}[\mathcal{A}(X, Y, Z)=1 \mid Z \stackrel{R}{\leftarrow} \mathbb{G}]
\end{aligned}
$$

Definition
Computational Assumptions
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## DDH $\leq$ CDH $\leq$ DLP

## CDH $\leq$ DLP

Let $\mathcal{A}$ be an adversary against the DLP within time $t$, then we build an adversary $\mathcal{B}$ against the $\mathbf{C D H}$ : given $X$ and $Y, \mathcal{B}$ runs $\mathcal{A}$ on $X$, that outputs $x^{\prime}$ (correct or not); then $\mathcal{B}$ outputs $Y^{x^{\prime}}$.
The running time $t^{\prime}$ of $\mathcal{B}$ is the same as $\mathcal{A}$, plus one exponentiation:

$$
\begin{aligned}
\operatorname{Succ}_{\mathbb{G}}^{\text {cdh }}\left(t^{\prime}\right) \geq \operatorname{Succ}_{\mathbb{G}}^{\text {cdh }}(\mathcal{B}) & =\operatorname{Pr}\left[\mathcal{B}(X, Y) \rightarrow g^{x y}=Y^{x}\right] \\
& =\operatorname{Pr}[\mathcal{A}(X) \rightarrow x]=\operatorname{Succ}_{\mathbb{G}}^{\text {dlp }}(\mathcal{A})
\end{aligned}
$$

Taking the maximum on the adversaries $\mathcal{A}$ :

$$
\operatorname{Succ}_{\mathbb{G}}^{\mathbf{c d h}}\left(t+\tau_{\exp }\right) \geq \operatorname{Succ}_{\mathbb{G}}^{\text {dlp }}(t)
$$

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## $\mathrm{DDH} \leq \mathrm{CDH} \leq \mathrm{DLP}$

## DDH $\leq \mathbf{C D H}$

Let $\mathcal{A}$ be an adversary against the CDH within time $t$, we build an adversary $\mathcal{B}$ against the DDH: given $X, Y$ and $Z, \mathcal{B}$ runs $\mathcal{A}$ on $(X, Y)$, that outputs $Z^{\prime}$; then $\mathcal{B}$ outputs 1 if $Z^{\prime}=Z$ and 0 otherwise.
The running time of $\mathcal{B}$ is the same as $\mathcal{A}: \operatorname{Adv}_{\mathbb{G}}^{\text {ddh }}(t)$ is greater than

$$
\begin{aligned}
\operatorname{Adv}_{\mathbb{G}}^{\operatorname{ddh}}(\mathcal{B}) & =\operatorname{Pr}\left[\mathcal{B} \rightarrow 1 \mid Z=g^{x y}\right]-\operatorname{Pr}[\mathcal{B} \rightarrow 1 \mid Z \stackrel{R}{\leftarrow} \mathbb{G}] \\
& =\operatorname{Pr}\left[\mathcal{A}(X, Y) \rightarrow Z \mid Z=g^{x y}\right]-\operatorname{Pr}[\mathcal{A}(X, Y) \rightarrow Z \mid Z \stackrel{R}{\leftarrow} \mathbb{G}] \\
& =\operatorname{Pr}\left[\mathcal{A}(X, Y) \rightarrow g^{x y}\right]-\operatorname{Pr}[\mathcal{A}(X, Y) \rightarrow Z \mid Z \stackrel{R}{\leftarrow} \mathbb{G}] \\
& =\operatorname{Succ}_{\mathbb{G}}^{\mathbf{c d h}}(\mathcal{A})-1 / q
\end{aligned}
$$

Taking the maximum on the adversaries $\mathcal{A}$ :

$$
\operatorname{Adv}_{\mathbb{G}}^{\mathbf{d d h}}(t) \geq \operatorname{Succ}_{\mathbb{G}}^{\text {cdh }}(t)-1 / q
$$

## Distribution Indistinguishability

## Indistinguishabilities

Let $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$, two distributions on a finite set $X$ :

- $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$ are perfectly indistinguishable if

$$
\operatorname{Dist}\left(\mathcal{D}_{0}, \mathcal{D}_{1}\right)=\sum_{x \in X}\left|\operatorname{Pr}_{a \in \mathcal{D}_{1}}[a=x]-\operatorname{Pr}_{a \in \mathcal{D}_{0}}[a=x]\right|=0
$$

- $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$ are statistically indistinguishable if

$$
\operatorname{Dist}\left(\mathcal{D}_{0}, \mathcal{D}_{1}\right)=\sum_{x \in X}\left|\operatorname{Pr}_{a \in \mathcal{D}_{1}}[a=x]-\operatorname{Pr}_{a \in \mathcal{D}_{0}}[a=x]\right|=\operatorname{negl}()
$$

- a distinguisher $\mathcal{A}$ between $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$ is characterized by its

$$
\operatorname{Adv}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(\mathcal{A})=\operatorname{Pr}_{a \in \mathcal{D}_{1}}[\mathcal{A}(a)=1]-\operatorname{Pr}_{a \in \mathcal{D}_{0}}[\mathcal{A}(a)=1]
$$

- the computational indistinguishability of $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$ is measured

$$
\mathbf{A d v}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(t)=\max _{|\mathcal{A}| \leq t}\left\{\mathbf{A d v}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(\mathcal{A})\right\}
$$

## Distribution Indistinguishability

## Computational Indistinguishability

Let $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$, two distributions on a finite set $X$, advantage by

## Relations between Indistinguishability Notions

For any distinguisher $\mathcal{A}$, we have

$$
\begin{aligned}
\operatorname{Adv}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(\mathcal{A}) & =\operatorname{Pr}_{a \in \mathcal{D}_{0}}[\mathcal{A}(a)=1]-\operatorname{Pr}_{a \in \mathcal{D}_{1}}[\mathcal{A}(a)=1] \\
& \leq \sum_{x \in X}\left|\operatorname{Pr}_{a \in \mathcal{D}_{0}}[a=x]-\operatorname{Pr}_{a \in \mathcal{D}_{1}}[a=x]\right| \\
& \leq \operatorname{Dist}\left(\mathcal{D}_{0}, \mathcal{D}_{1}\right)
\end{aligned}
$$

## Theorem

$\operatorname{Dist}\left(\mathcal{D}_{0}, \mathcal{D}_{1}\right)$ is the best advantage any adversary could get, even within an unbounded time.

$$
\forall t, \quad \operatorname{Adv}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(t) \leq \boldsymbol{\operatorname { D i s t }}\left(\mathcal{D}_{0}, \mathcal{D}_{1}\right)
$$

With a better analysis, we can even get

## Equivalent Notation

Let $\mathcal{D}_{0}$ and $\mathcal{D}_{1}$, two distributions on a finite set $X$,

$$
\mathbf{A d v}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(\mathcal{A})=2 \times \operatorname{Pr}\left[a \in \mathcal{D}_{b}: \mathcal{A}(a)=b\right]-1
$$

## Computational Indistinguishability

$$
\begin{aligned}
\operatorname{Adv}^{\mathcal{D}_{0}, \mathcal{D}_{1}}(\mathcal{A})= & \operatorname{Pr}_{a \in \mathcal{D}_{1}}[\mathcal{A}(a)=1]-\operatorname{Pr}_{a \in \mathcal{D}_{0}}[\mathcal{A}(a)=1] \\
= & \operatorname{Pr}\left[a \in \mathcal{D}_{1}: \mathcal{A}(a)=1\right]-\operatorname{Pr}\left[a \in \mathcal{D}_{0}: \mathcal{A}(a)=1\right] \\
= & 2 \times \operatorname{Pr}\left[a \in \mathcal{D}_{b}: \mathcal{A}(a)=b \wedge b=1\right] \\
& +2 \times \operatorname{Pr}\left[a \in \mathcal{D}_{b}: \mathcal{A}(a)=b \wedge b=0\right]-1 \\
= & 2 \times \operatorname{Pr}\left[a \in \mathcal{D}_{b}: \mathcal{A}(a)=b\right]-1
\end{aligned}
$$

## Hybrid Technique

## Hybrid Technique

Let us consider the distributions $\mathcal{D}_{A}$ and $\mathcal{D}_{B}$ :

$$
\begin{gathered}
\mathcal{D}_{A}=\left(g^{x}, g^{y_{1}}, g^{x y_{1}}, \ldots, g^{y_{n}}, g^{x y_{n}}\right) \subseteq \mathbb{G}^{2 n+1} \\
\mathcal{D}_{B}=\left(g^{x}, g^{y_{1}}, g^{z_{1}}, \ldots, g^{y_{n}}, g^{z_{n}}\right) \subseteq \mathbb{G}^{2 n+1} \\
\mathbf{A d v}^{\mathcal{D}_{A}, \mathcal{D}_{B}}(t) ?
\end{gathered}
$$

We define the hybrid distribution

$$
\begin{gathered}
\mathcal{D}_{i}=\left(g^{x}, g^{y_{1}}, g^{x y_{1}}, \ldots, g^{y_{i}}, g^{x y_{i}}, g^{y_{i+1}}, g^{z_{i+1}}, \ldots, g^{y_{n}}, g^{z_{n}}\right) \\
\mathcal{D}_{0}=\mathcal{D}_{B} \quad \mathcal{D}_{n}=\mathcal{D}_{A}
\end{gathered}
$$

Let $\mathcal{A}$ be an adversary within time $t$, against $\mathcal{D}_{A}$ vs. $\mathcal{D}_{B}$.
Given a DDH input ( $X, Y, Z$ ), we generate the hybrid instance:

$$
\mathcal{I}_{i}=\left(X, g^{y_{1}}, X^{y_{1}}, \ldots, g^{y_{i-1}}, X^{y_{i-1}}, Y, Z, g^{y_{i+1}}, g^{z_{i+1}}, \ldots, g^{y_{n}}, g^{z_{n}}\right)
$$

Note that

- if $Z=g^{x y}$, then $\mathcal{I} \in \mathcal{D}_{i} \quad\left\{\quad \mathbf{A d v}^{\mathcal{D}_{i}, \mathcal{D}_{i-1}}(\mathcal{A}) \leq \boldsymbol{A d v}_{\mathbb{G}}^{\mathbf{d d h}^{\prime}}\left(t^{\prime}\right)\right.$
- if $Z \stackrel{R}{\leftarrow} \mathbb{G}$, then $\left.\mathcal{I} \in \mathcal{D}_{i-1}\right\} \quad$ where $t^{\prime} \leq t+2(n-1) \tau_{\text {exp }}$

$$
\begin{aligned}
\operatorname{Adv}^{\mathcal{D}_{A}, \mathcal{D}_{B}}(\mathcal{A}) & =\operatorname{Adv}^{\mathcal{D}_{n}, \mathcal{D}_{0}}(\mathcal{A}) \\
& \leq \sum_{i=1}^{n} \operatorname{Adv}_{\mathbb{G}}^{\mathbf{d d h}}\left(t^{\prime}\right)
\end{aligned}
$$

Theorem

$$
\forall t, \quad \mathbf{A d v}^{\mathcal{D}_{A}, \mathcal{D}_{B}}(t) \leq n \times \operatorname{Adv}_{\mathbb{G}}^{\operatorname{ddh}}\left(t+2(n-1) \tau_{\exp }\right)
$$

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Public-Key Encryption
Variants of Indistinguishability
Signatures

## Public-Key Encryption

## OW - CPA



## One-Wayness

For a public-key encryption scheme $\mathcal{S}=(\mathcal{K}, \mathcal{E}, \mathcal{D})$, without the secrete key $s k$, it should be computationally impossible to recover the plaintext $m$ from the ciphertext $c$ :
$\operatorname{Succ}_{\mathcal{S}}^{\mathrm{ow}}(\mathcal{A})=\operatorname{Pr}\left[(s k, p k) \leftarrow \mathcal{K}() ; m \stackrel{R}{\leftarrow} \mathcal{M} ; c=\mathcal{E}_{p k}(m): \mathcal{A}(p k, c) \rightarrow m\right]$ should be negligible.

## Chosen-Plaintext Attacks

In the public-key setting, the adversary has access to the encryption key (the public key), and thus can encrypt any plaintext of its choice: chosen-plaintext attack

Goal: Privacy/Secrecy of the plaintext

## EIGamal Encryption



The EIGamal encryption scheme $\mathcal{E G}$ is defined, in a group $\mathbb{G}=\langle g\rangle$ of order $q$

- $\mathcal{K}(\mathbb{G}, g, q): x \stackrel{R}{\leftarrow} \mathbb{Z}_{q}$, and $s k \leftarrow x$ and $p k \leftarrow y=g^{x}$
- $\mathcal{E}_{p k}(m): r \stackrel{R}{\leftarrow} \mathbb{Z}_{q}, c_{1} \leftarrow g^{r}$ and $c_{2} \leftarrow y^{r} \times m=p k^{r} \times m$. Then, the ciphertext is $c=\left(c_{1}, c_{2}\right)$
- $\mathcal{D}_{s k}(c)$ outputs $c_{2} / c_{1}^{X}=c_{2} / c_{1}^{s k}$


## Theorem (EIGamal is OW - CPA)

$$
\operatorname{Succ}_{\mathcal{E G}}^{\mathrm{ow}-\mathrm{cpa}}(t) \leq \operatorname{Succ}_{\mathbb{G}}^{\text {cdh }}(t)
$$

## Is OW - CPA Enough?

$$
\operatorname{Succ}_{\mathcal{E G}}^{\mathrm{ow}-\mathrm{cpa}}(t) \leq \operatorname{Succ}_{\mathbb{G}}^{\mathbf{c d h}}(t)
$$

Let $\mathcal{A}$ be an adversary against $\mathcal{E G}$, we build an adversary $\mathcal{B}$ against CDH: let us be given a CDH instance $(X, Y)$

- $\mathcal{A}$ gets $p k \leftarrow X$ from $\mathcal{B}$
- $\mathcal{B}$ sets $c_{1} \leftarrow Y$
- $\mathcal{B}$ chooses $c_{2} \stackrel{R}{\leftarrow} \mathbb{G}$ (which virtually sets $\left.m^{*} \leftarrow c_{2} / \operatorname{CDH}(X, Y)\right)$, and sends $C=\left(c_{1}, c_{2}\right)$
- $\mathcal{B}$ receives $m$ from $\mathcal{A}$ and outputs $c_{2} / m$
- $\operatorname{Pr}\left[m=m^{*}\right]=\operatorname{Succ}_{\mathcal{E} \mathcal{G}}^{\text {ow-cpa }}(\mathcal{A})$
$=\operatorname{Pr}\left[c_{2} / m=c_{2} / m^{*}\right]=\operatorname{Pr}\left[c_{2} / m=\mathbf{C D H}(X, Y)\right] \leq \operatorname{Succ}_{\mathbb{G}}^{\text {cdh }}(t)$

For a yes/no answer or sell/buy order,
one bit of information may be enough for the adversary!
How to model that no bit of information leaks?

## Semantic Security

[Goldwasser-Micali 1984]
For any predicate $f, \mathcal{E}(m)$ does not help to guess $f(m)$, with better probability than $f\left(m^{\prime}\right)$ (for a random but private $m^{\prime}$ ): in the game

$$
\begin{aligned}
& (s k, p k) \leftarrow \mathcal{K}() ;(\mathcal{M}, f, \text { state }) \leftarrow \mathcal{A}(p k) \\
& \quad m, m^{\prime} \stackrel{R}{\leftarrow} \mathcal{M} ; c=\mathcal{E}_{p k}(m) ; p \leftarrow \mathcal{A}(\text { state }, c)
\end{aligned}
$$

then,

$$
\operatorname{Adv}_{\mathcal{S}}^{\mathrm{sem}}(\mathcal{A})=\left|\operatorname{Pr}[p=f(m)]-\operatorname{Pr}\left[p=f\left(m^{\prime}\right)\right]\right|
$$

## Indistinguishability

Another equivalent formulation (if efficiently computable predicate):


IND - CPA
After having chosen two plaintexts $m_{0}$ and $m_{1}$, upon receiving the encryption of $m_{b}$ (for a random bit $b$ ), it should be hard to guess which message has been encrypted: in the game

$$
\begin{aligned}
& (s k, p k) \leftarrow \mathcal{K}() ;\left(m_{0}, m_{1}, \text { state }\right) \leftarrow \mathcal{A}(p k) ; \\
& \quad b \stackrel{R}{\leftarrow}\{0,1\} ; c=\mathcal{E}_{p k}\left(m_{b}\right) ; b^{\prime} \leftarrow \mathcal{A}(\text { state }, c)
\end{aligned}
$$

then,

$$
\begin{aligned}
\operatorname{Adv}_{\mathcal{S}}^{\text {ind }-\mathrm{cpa}}(\mathcal{A}) & =\left|\operatorname{Pr}\left[b^{\prime}=1 \mid b=1\right]-\operatorname{Pr}\left[b^{\prime}=1 \mid b=0\right]\right| \\
& =\left|2 \times \operatorname{Pr}\left[b^{\prime}=b\right]-1\right|
\end{aligned}
$$

## Indistinguishability implies Semantic Security

Let $\mathcal{A}$ be an adversary within time $t$ against semantic security, we build an adversary $\mathcal{B}$ against indistinguishability:

- $\mathcal{B}$ runs $\mathcal{A}$ to get $\mathcal{D}$ and a predicate $\mathcal{P}$; it gets $m_{0}, m_{1} \stackrel{R}{\leftarrow} \mathcal{D}$, and outputs them;
- the challenger encrypts $m_{b}$ in $c$
- $\mathcal{B}$ runs $\mathcal{A}$, to get the guess $p$ of $\mathcal{A}$ about the predicate $\mathcal{P}$ on the plaintext in $c$;
- If $\mathcal{P}\left(m_{0}\right)=\mathcal{P}\left(m_{1}\right), \mathcal{B}$ outputs a random bit $b^{\prime}$,
- otherwise it outputs $b^{\prime}$ such that $\mathcal{P}\left(m_{b^{\prime}}\right)=p$.

Note that (if diff denotes the event that $\mathcal{P}(m) \neq \mathcal{P}\left(m^{\prime}\right)$ )

$$
\begin{aligned}
\operatorname{Adv}^{\operatorname{sem}}(\mathcal{A}) & =\left|\operatorname{Pr}[p=\mathcal{P}(m) \mid c=\mathcal{E}(m)]-\operatorname{Pr}\left[p=\mathcal{P}\left(m^{\prime}\right) \mid c=\mathcal{E}(m)\right]\right| \\
& =\left|\begin{array}{l}
\operatorname{Pr}[p=\mathcal{P}(m) \mid c=\mathcal{E}(m) \wedge \text { diff }] \\
-\operatorname{Pr}\left[p=\mathcal{P}\left(m^{\prime}\right) \mid c=\mathcal{E}(m) \wedge \text { diff }\right]
\end{array}\right| \times \operatorname{Pr}[\text { diff }]
\end{aligned}
$$

## Indistinguishability implies Semantic Security

If diff denotes the event that $\mathcal{P}\left(m_{0}\right) \neq \mathcal{P}\left(m_{1}\right)$

$$
\operatorname{Adv}^{\text {ind }}(\mathcal{B})=\left|\operatorname{Pr}\left[b^{\prime}=1 \mid b=1\right]-\operatorname{Pr}\left[b^{\prime}=1 \mid b=0\right]\right|
$$

$$
=\left|\begin{array}{l}
\operatorname{Pr}\left[b^{\prime}=1 \mid b=1 \wedge \text { diff }\right] \\
-\operatorname{Pr}\left[b^{\prime}=1 \mid b=0 \wedge \text { diff }\right]
\end{array}\right| \times \operatorname{Pr}[\text { diff }]
$$

$$
=\left|\begin{array}{l}
\operatorname{Pr}\left[\mathcal{P}\left(m_{1}\right)=p \mid c=\mathcal{E}\left(m_{1}\right) \wedge \text { diff }\right] \\
-\operatorname{Pr}\left[\mathcal{P}\left(m_{1}\right)=p \mid c=\mathcal{E}\left(m_{0}\right) \wedge \text { diff }\right]
\end{array}\right| \times \operatorname{Pr}[\text { diff }]
$$

$$
=\left|\begin{array}{l}
\operatorname{Pr}\left[\mathcal{P}\left(m_{1}\right)=p \mid c=\mathcal{E}\left(m_{1}\right) \wedge \text { diff }\right] \\
-\operatorname{Pr}\left[\mathcal{P}\left(m_{0}\right)=p \mid c=\mathcal{E}\left(m_{1}\right) \wedge \text { diff }\right]
\end{array}\right| \times \operatorname{Pr}[\text { diff }]
$$

$$
=\mathbf{A d} \mathbf{v}^{\operatorname{sem}}(\mathcal{A}) \leq \mathbf{A d} \mathbf{v}{ }^{\text {ind }}\left(t^{\prime}\right)
$$

The running time $t^{\prime}$ of $\mathcal{B}=$ one execution of $\mathcal{A}$ (time $t$ ), two sampling from $\mathcal{D}$ (time $\left.\tau_{D}\right)$, two evaluations of the predicate $\mathcal{P}$ (time $\tau_{\mathcal{P}}$ )

$$
\operatorname{Adv}^{\operatorname{sem}}(t) \leq \boldsymbol{A d} \boldsymbol{v}^{\text {ind }}\left(t+2 \tau_{\mathcal{D}}+2 \tau_{\mathcal{P}}\right)
$$

## Semantic Security implies Indistinguishability

Let $\mathcal{A}$ be an adversary within time $t$ against indistinguishability, we build an adversary $\mathcal{B}$ against semantic security:

- $\mathcal{B}$ runs $\mathcal{A}$ to get $\left(m_{0}, m_{1}\right)$; it sets $\mathcal{D}=\left\{m_{0}, m_{1}\right\}$, and $\mathcal{P}(m)=\left(m \stackrel{?}{=} m_{1}\right)$;
- the challenger chooses $m, m^{\prime} \stackrel{R}{\leftarrow} \mathcal{D}$, and encrypts $m$ in $c$
- $\mathcal{B}$ runs $\mathcal{A}$, to get $b^{\prime}$, that it forwards as its guess $p$

$$
\begin{aligned}
\operatorname{Adv}^{\text {sem }}(\mathcal{B})= & \left|\operatorname{Pr}[p=\mathcal{P}(m)]-\operatorname{Pr}\left[p=\mathcal{P}\left(m^{\prime}\right)\right]\right| \\
= & \left|\operatorname{Pr}\left[m=m_{p}\right]-\operatorname{Pr}\left[m^{\prime}=m_{p}\right]\right| \\
= & \left|\operatorname{Pr}\left[m=m_{b^{\prime}}\right]-\operatorname{Pr}\left[m^{\prime}=m_{b^{\prime}}\right]\right| \\
\operatorname{Adv}^{\text {ind }}(\mathcal{A})= & \left|\operatorname{Pr}\left[b^{\prime}=1 \mid b=1\right]-\operatorname{Pr}\left[b^{\prime}=1 \mid b=0\right]\right| \\
& \text { where } m=m_{b}
\end{aligned}
$$

## Semantic Security implies Indistinguishability

## EIGamal Encryption

## EIGamal Encryption

$$
\begin{aligned}
\operatorname{Adv}^{\left.\operatorname{sem}^{\operatorname{Ba}}\right)=} & \left|\operatorname{Pr}\left[m=m_{b^{\prime}}\right]-\operatorname{Pr}\left[m^{\prime}=m_{b^{\prime}}\right]\right| \\
= & \left|\operatorname{Pr}\left[m_{b}=m_{b^{\prime}}\right]-\operatorname{Pr}\left[m_{d}=m_{b^{\prime}}\right]\right| \\
& \text { where } m=m_{b} \text { and } m^{\prime}=m_{d} \\
= & \left|\operatorname{Pr}\left[b=b^{\prime}\right]-\operatorname{Pr}\left[d=b^{\prime}\right]\right| \\
= & \left|\operatorname{Pr}\left[b=b^{\prime}\right]-1 / 2\right| \\
= & \operatorname{Adv}^{\text {ind }}(\mathcal{A}) / 2 \leq \operatorname{Adv}^{\text {sem }}\left(t^{\prime}\right)
\end{aligned}
$$

The running time $t^{\prime}$ of $\mathcal{B}=$ one execution of $\mathcal{A}$ (time $t$ )

$$
\operatorname{Adv}^{\text {ind }}(t) \leq 2 \times \mathbf{A d v}^{\text {sem }}(t)
$$

The EIGamal encryption scheme $\mathcal{E G}$ is defined, in a group $\mathbb{G}=\langle g\rangle$ of order $q$

- $\mathcal{K}(\mathbb{G}, g, q): x \stackrel{R}{\leftarrow} \mathbb{Z}_{q}$, and $s k \leftarrow x$ and $p k \leftarrow y=g^{x}$
- $\mathcal{E}_{p k}(m): r \stackrel{R}{\leftarrow} \mathbb{Z}_{q}, c_{1} \leftarrow g^{r}$ and $c_{2} \leftarrow y^{r} \times m=p k^{r} \times m$. Then, the ciphertext is $c=\left(c_{1}, c_{2}\right)$
- $\mathcal{D}_{\text {sk }}(c)$ outputs $c_{2} / c_{1}^{X}=c_{2} / c_{1}^{\text {sk }}$


## Theorem (EIGamal is IND - CPA)

$$
\operatorname{Adv}_{\mathcal{E G}}^{\mathrm{ind}-\mathrm{cpa}}(t) \leq 2 \times \operatorname{Adv}_{\mathbb{G}}^{\mathrm{ddh}}(t)
$$

## EIGamal is IND - CPA: Proof

Let $\mathcal{A}$ be an adversary against $\mathcal{E} \mathcal{G}$, we build an adversary $\mathcal{B}$ against DDH: let us be given a DDH instance $(X, Y, Z)$

- $\mathcal{A}$ gets $p k \leftarrow X$ from $\mathcal{B}$, and outputs $\left(m_{0}, m_{1}\right)$
- $\mathcal{B}$ sets $c_{1} \leftarrow Y$
- $\mathcal{B}$ chooses $b \stackrel{R}{\leftarrow}\{0,1\}$, sets $c_{2} \leftarrow Z \times m_{b}$, and sends $c=\left(c_{1}, c_{2}\right)$
- $\mathcal{B}$ receives $b^{\prime}$ from $\mathcal{A}$ and outputs $d=\left(b^{\prime}=b\right)$
- $\left|2 \times \operatorname{Pr}\left[b^{\prime}=b\right]-1\right|$
$=\boldsymbol{A d} \mathbf{v}_{\mathcal{E G}}^{\text {ind }-\mathrm{cpa}}(\mathcal{A})$, if $Z=\mathbf{C D H}(X, Y)$
$=0$, otherwise


## EIGamal is IND - CPA: Proof

- $\left|2 \times \operatorname{Pr}\left[b^{\prime}=b \mid Z=\mathbf{C D H}(X, Y)\right]-1\right|=\operatorname{Adv}_{\mathcal{E} \mathcal{G}}^{\text {ind }-c p a}(\mathcal{A})$
- $\left|2 \times \operatorname{Pr}\left[b^{\prime}=b \mid Z \stackrel{R}{\leftarrow} \mathbb{G}\right]-1\right|=0$

$$
\begin{aligned}
\operatorname{Adv}_{\mathcal{E G}}^{\text {ind-cpa }}(\mathcal{A}) & =2 \times \left\lvert\, \begin{array}{l}
\operatorname{Pr}[d=1 \mid Z=\mathbf{C D H}(X, Y)] \\
-\operatorname{Pr}[d=1 \mid Z \stackrel{R}{\leftarrow} \mathbb{G}]
\end{array}\right. \\
& =2 \times \operatorname{Adv}_{\mathbb{G}}^{\operatorname{ddh}}(\mathcal{B}) \leq 2 \times \operatorname{Adv}_{\mathbb{G}}^{\mathbf{d d h}}(t)
\end{aligned}
$$

## RSA Encryption

## $\mathcal{R S A}$ Encryption

The RSA encryption scheme $\mathcal{R S \mathcal { A }}$ is defined by

- $\mathcal{K}\left(1^{k}\right)$ : $p$ and $q$ two random $k$-bit prime integers, and an exponent $e$ (possibly fixed, or not):
$s k \leftarrow d=e^{-1} \bmod \varphi(n)$ and $p k \leftarrow(n, e)$
- $\mathcal{E}_{p k}(m)$ : the ciphertext is $c=m^{e} \bmod n$
- $\mathcal{D}_{s k}(c)$ : the plaintext is $m=c^{d} \bmod n$


## Theorem ( $\mathcal{R S A}$ is OW - CPA, but...)

$$
\operatorname{Succ}_{\mathcal{R S A}}^{\mathrm{ow}-\mathrm{cpa}}(t) \leq \text { Succ }^{\text {rsa }}(t)
$$

A deterministic encryption scheme cannot be IND - CPA

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## Indistinguishability vs. Find-then-Guess

[Bellare-Desai-Jokipii-Rogaway 1997]

## Left-or-Right Indistinguishability

## LoR - CPA

- The challenger flips a bit $b$
- The challenger runs the key generation algorithm (sk, pk) $\leftarrow \mathcal{K}()$
- The adversary receives the public key pk, and asks LR on any pair ( $m_{0}, m_{1}$ ) of its choice
- The challenger answers using $L R_{b}$
- The adversary outputs its guess $b^{\prime}$ on the bit $b$

$$
\operatorname{Adv}_{\mathcal{S}}^{\text {lor-cpa }}(\mathcal{A})=\left|2 \times \operatorname{Pr}\left[b^{\prime}=b\right]-1\right|
$$

Note: the adversary has access to the following oracle, only once:
$\mathrm{LR}_{b}\left(m_{0}, m_{1}\right)$ : outputs the encryption of $m_{b}$ under $p k$

## Find-then-Guess vs. Left-or-Right

## Real-or-Random Indistinguishability

## RoR - CPA

- The challenger flips a bit $b$
- The challenger runs the key generation algorithm $(s k, p k) \leftarrow \mathcal{K}()$
- The adversary receives the public key pk, and asks RR on any message $m$ of its choice
- The challenger answers using $\mathrm{RR}_{b}$ :
- if $b=0$, the $\mathrm{RR}_{0}$ encrypts $m$
- if $b=1$, the $\mathrm{RR}_{1}$ encrypts a random message
- The adversary outputs its guess $b^{\prime}$ on the bit $b$

$$
\operatorname{Adv}_{\mathcal{S}}^{\text {ror-cpa }}(\mathcal{A})=\left|2 \times \operatorname{Pr}\left[b^{\prime}=b\right]-1\right|
$$

## Left-or-Right vs. Real-Random

## Theorem (LoR ~RoR)

$\forall t, \quad \operatorname{Adv}_{\mathcal{S}}{ }^{\mathrm{ror}-\mathrm{cpa}}(t) \leq \operatorname{Adv}_{\mathcal{S}}^{\mathrm{lor}-\mathrm{cpa}}(t)$
$\forall t, \quad \mathbf{A d v}_{\mathcal{S}}^{\text {lor-cpa }}(t) \leq 2 \times \mathbf{A d} \mathbf{v}_{\mathcal{S}}^{\text {ror-cpa }}(t)$
$\mathrm{LoR} \Rightarrow \mathrm{RoR}$ is clear (using $m_{0}=m$ and $m_{1} \stackrel{R}{\leftarrow} \mathcal{M}$ )
RoR $\Rightarrow$ LoR: $\mathcal{B}$ flips a bit $d$, and uses $m_{d}$ for the RR oracle, then forwards $\mathcal{A}$ 's answer

$$
\operatorname{Pr}[d \leftarrow \mathcal{B} \mid \text { Real }]=\operatorname{Pr}[d \leftarrow \mathcal{A}] \quad \operatorname{Pr}[d \leftarrow \mathcal{B} \mid \text { Random }]=1 / 2
$$

$$
\begin{aligned}
\operatorname{Adv}^{\operatorname{lor}}(\mathcal{A}) & =|2 \times \operatorname{Pr}[d \leftarrow \mathcal{A}]-1| \\
& =\mid 2 \times \operatorname{Pr}[d \leftarrow \mathcal{B} \mid \text { Real }]-2 \times \operatorname{Pr}[d \leftarrow \mathcal{B} \mid \text { Random }] \mid \\
& \leq 2 \times \operatorname{Adv}^{\text {ror }}(\mathcal{B}) \\
& \text { David Pointcheval }
\end{aligned}
$$

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## Existential Unforgeability

For a signature scheme $\mathcal{S G}=(\mathcal{K}, \mathcal{S}, \mathcal{V})$, without the secrete key $s k$, it should be computationally impossible to generate a valid pair $(m, \sigma)$ :

$$
\operatorname{Succ}_{\mathcal{S} \mathcal{G}}^{\mathrm{euf}}(\mathcal{A})=\operatorname{Pr}\left[(s k, p k) \leftarrow \mathcal{K}() ;(m, \sigma) \leftarrow \mathcal{A}(p k): \mathcal{V}_{p k}(m, \sigma)=1\right]
$$

should be negligible.

## No-Message Attacks

In the public-key setting, the adversary has access to the verification key (the public key), but not necessarily to valid signatures: no-message attack

Goal: Authentication of the sender

## RSA Signature



The RSA signature scheme $\mathcal{R S} \mathcal{A}$ is defined by

- $\mathcal{K}\left(1^{k}\right)$ : $p$ and $q$ two random $k$-bit prime integers, and an exponent $v$ (possibly fixed, or not):
$s k \leftarrow s=v^{-1} \bmod \varphi(n)$ and $p k \leftarrow(n, v)$
- $\mathcal{S}_{s k}(m)$ : the signature is $\sigma=m^{s} \bmod n$
- $\mathcal{V}_{p k}(m, \sigma)$ checks whether $m=\sigma^{v} \bmod n$


## Theorem ( $\mathcal{R S A}$ is not EUF - NMA)

The plain RSA signature is not secure at all!

## Outline

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## Conclusion

- Provable security provides guarantees on the security level
- But strong security notions have to be defined
- encryption:
- indistinguishability is not enough
- some information may leak
- signature: some signatures may be available
- We will provide stronger security notions

Proofs will become more intricate!

- We will provide new proof techniques

