

Efficient Control of Epidemics over Random Networks

Marc Lelarge (INRIA-ENS)

SIGMETRICS 09.

A simple problem

- Model for an **epidemic on a graph**:
 - Spread of worms, email viruses...
 - Diffusion of information, gossip...
- Strategic players: **Attacker / Defender**
 - Defender plays first by vaccinating nodes.
 - **Viral marketing.**
- **Information available: none** for the Defender!
- Defense has to be **decentralized.**

A hopeless goal?

REXBABIN THE SACRAMENTO BEE

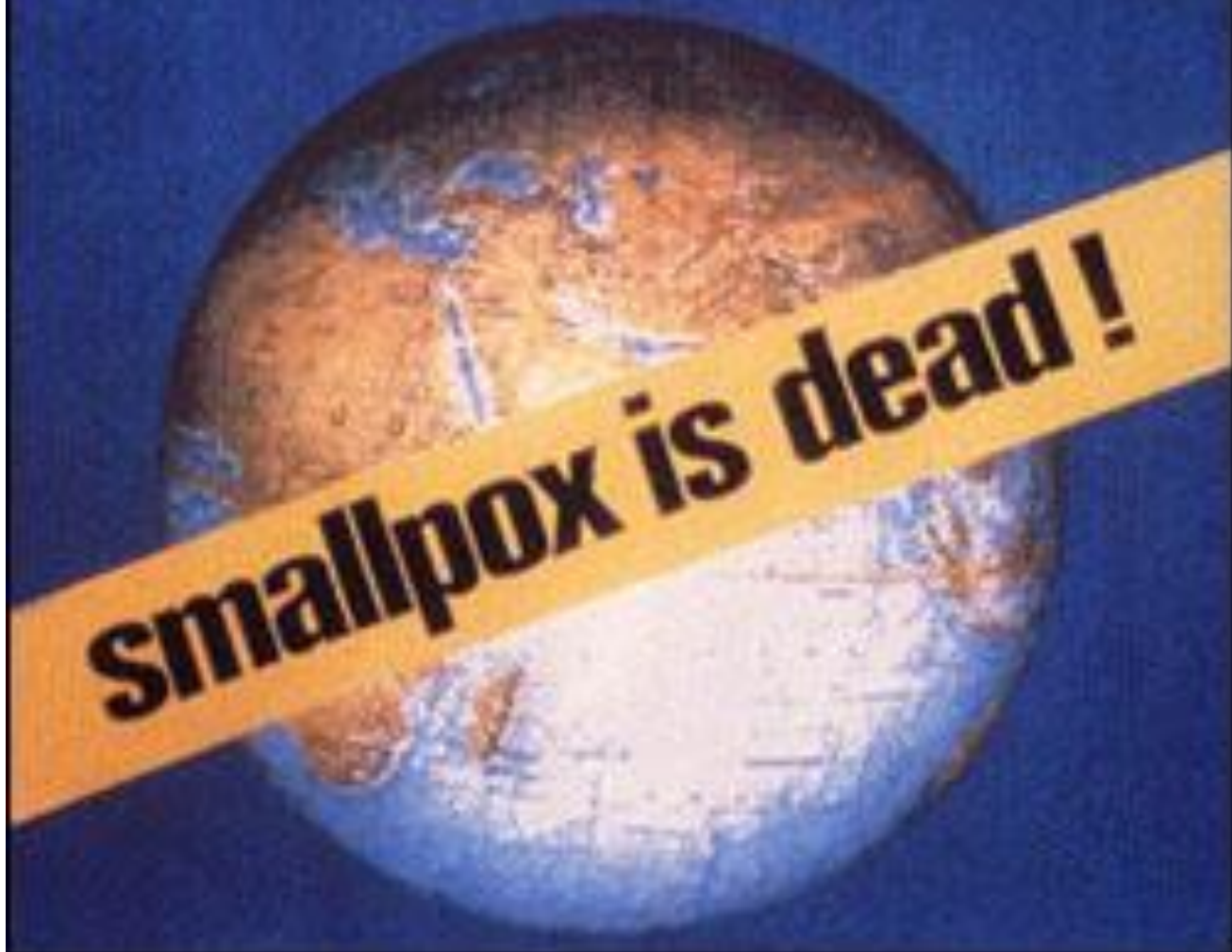


Some hope...



WORLD HEALTH

THE MAGAZINE OF THE WORLD HEALTH ORGANIZATION · MAY 1980



Acquaintance vaccination

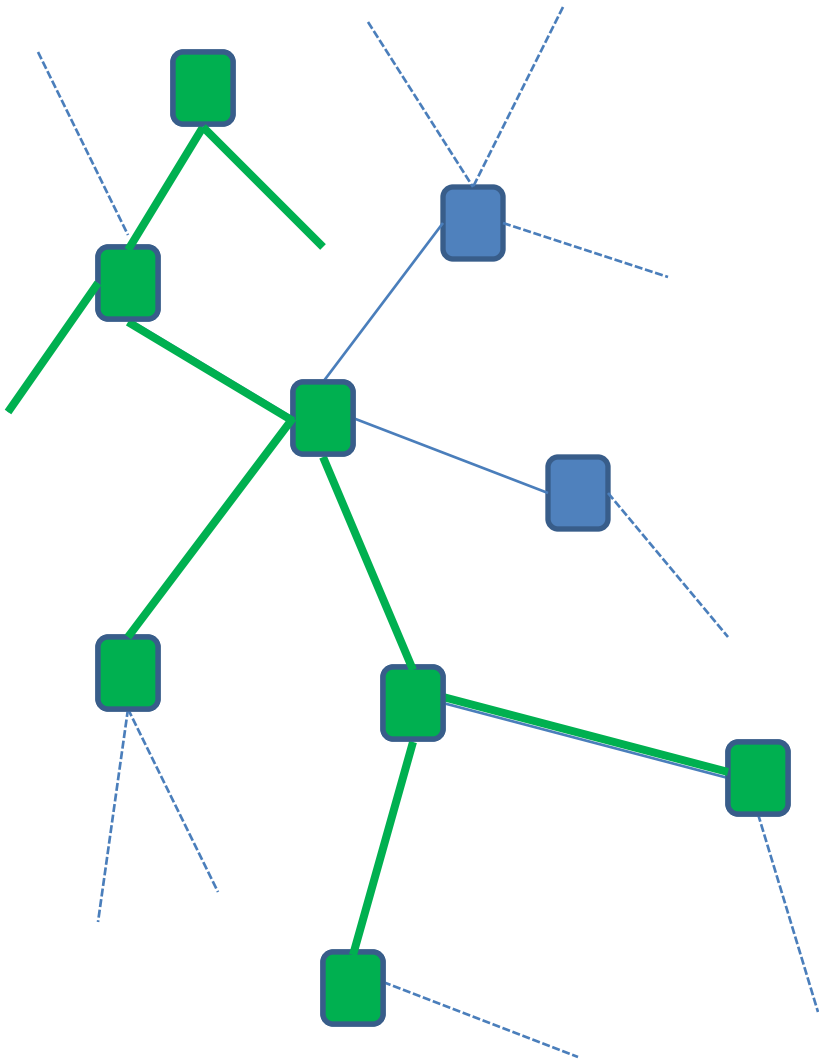
- Proposed by Cohen, Havlin and ben-Avraham in Phys.Rev.Let. 2003.
- Sample each node uniformly and inoculate a **neighbor** of this node taken at random.
- Why does it work?
 - Sampling with a bias toward high-degree nodes.
- Rigorous analysis and analytic formulas for various epidemics.

(1) Percolated Threshold Model

(2) Analytic Results

(3) Toolbox

(1) Percolated Threshold Model



- Bond percolation with proba. π

- Symmetric threshold epidemic:

$$\sum_{j \sim i} X_j \geq K_i(d_i)$$

- Seed of active nodes

(1) Versatile model for epidemics

- Null threshold = contact process
- No bond percolation = bootstrap percolation
- Some easy general results:
 - Monotonicity: only transition passive to active.
 - In a finite graph, there is only one possible final state for the epidemic.
- I will concentrate on properties of the final state, for large random graphs.

(1) Vaccination and Attack

- **Perfect vaccine**: remove vaccinated population from the graph (site percolation).
- Acquaintance vaccination: Sample each node uniformly and inoculate a **neighbor** of this node taken at random.
- **Degree based attack**: randomly attack a node with a probability depending on its degree.

(1) Percolated Threshold Model

(2) Analytic Results

- Explicit formulas for the epidemic spread with vaccination and attack given in the paper!

(3) Toolbox

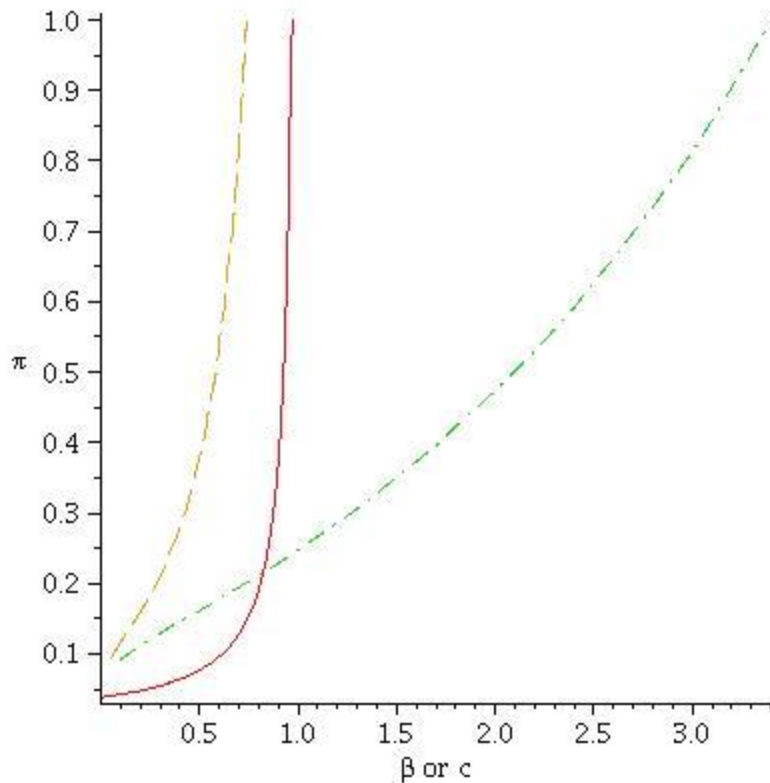
(2) Cascade Condition

- Random graph with degree distribution: D
(configuration model: Molloy-Reed 95)
- Bond percolation: π and threshold: $K(d)$.
- When can a **single active** node have a **global impact**?

$$\pi \mathbb{E}[D(D-1) \mathbf{1}(K(D) = 0)] > \mathbb{E}[D]$$

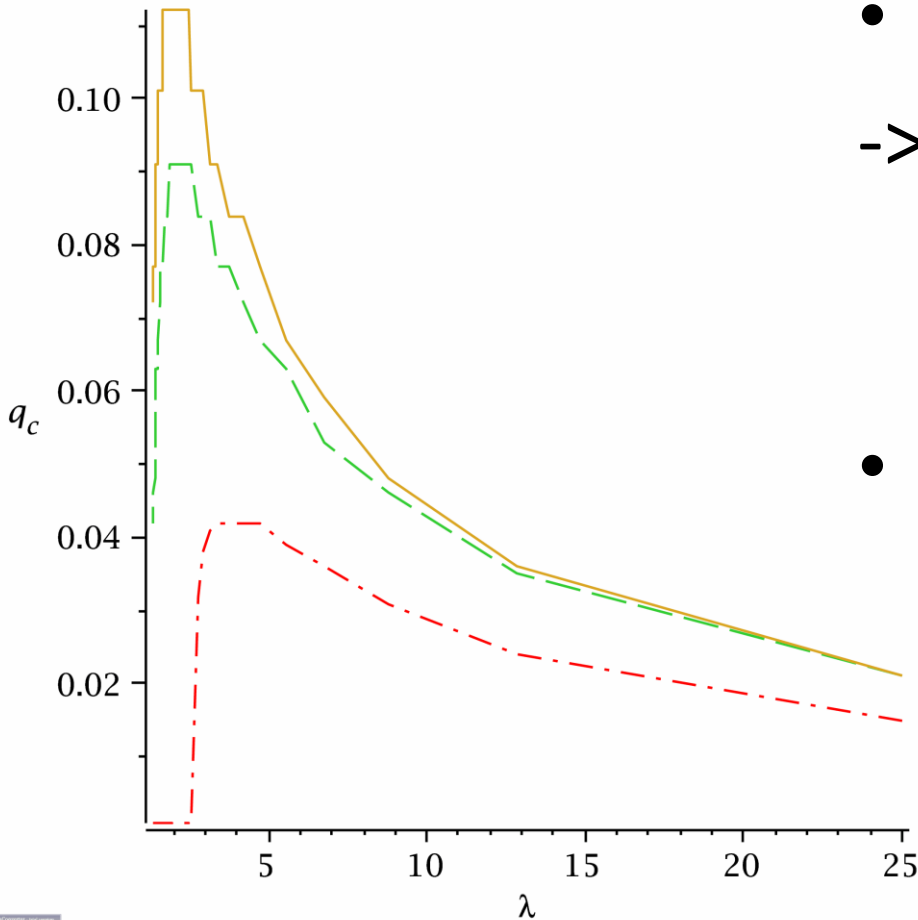
- $K \equiv 0$ Epidemic contagion threshold.

(2) Vaccination for the contact process



- Epidemic threshold as a function of vaccinated population.
- If $\mathbb{E}[D^2] = \infty$, uniform vaccination is useless. Acquaintance vaccination can stop epidemic!

(2) Vaccination for threshold model



- Threshold $K(d) = qd$
-> become active when fraction of active neighbors $\geq q$
- Contagion threshold as a function of mean degree.

(1) Percolated Threshold Model

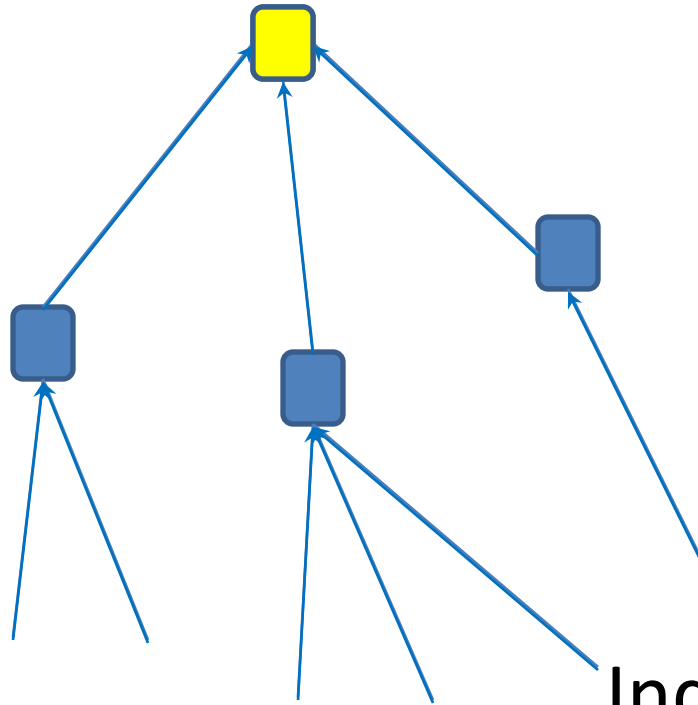
(2) Analytic Results

(3) Toolbox

(3) Good use

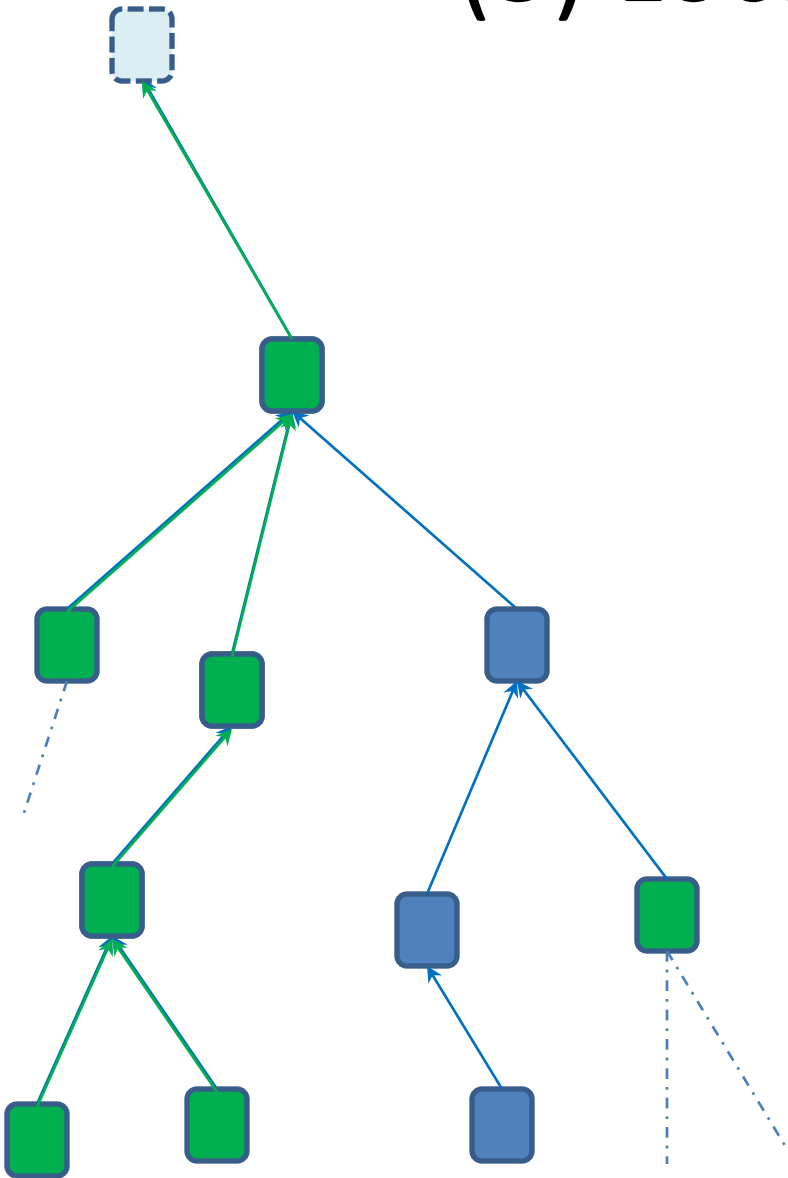
- (i) **Theorem for the epidemic spread** for a general graph with degree sequence D and degree based attack.
- (ii) Proposition: how **vaccination modifies the distribution** of D
- (iii) Show that we can apply the first Theorem on the graph obtained after vaccination.
- The **steps (i) and (ii) are independent** and can be used in different context...

(3) Locally tree-like



Independent
computations on
trees

(3) Locally tree-like



- Ignore the trees below any infected node.
- Propagate the epidemic bottom up.
- For the root, add a virtual healthy node above it.

To conclude

- Acquaintance vaccination is impressively effective!
- **Economics of epidemics**: incentives for vaccination.

Economics of Malware: Epidemic Risks Model, Network Externalities and Incentives, M.L., WEIS09

- **Applications** to viral marketing, gossip:

Duncan Watts \ Kempe, Kleinberg, Tardos

Diffusion of innovations on random networks: Understanding the chasm, M.L., WINE 08.

On Modeling Product Advertisement in Social Networks, Bridge Zhao, Yongkun Li, John C. S. Lui, Dah Ming Chiu (poster session)

- **Technical details** : www.di.ens.fr/~lelarge/