

An Abstract Interpretation-Based Framework for Software Watermarking

Patrick Cousot

École normale supérieure

Patrick.Cousot@ens.fr

www.di.ens.fr/~cousot

Radhia Cousot

CNRS & École polytechnique

Radhia.Cousot@polytechnique.fr

www.stix.polytechnique.fr/~rcousot

Principle of Software Watermarking

Watermark embedding:

Program \times Signature \longrightarrow Watermarked program

Watermark extraction:

Watermarked program \longrightarrow Signature

The signature should be invisible in the watermarked program.

Motivating Applications of Software Watermarking

Requirements

Requirements on Software Watermarking (Contn'd)

- Resistance to attacks:
 - Signature is secret (it cannot be extracted — but by the watermark extraction program)
 - Signature is persistent (semantics and executability preserving transformations cannot prevent signature extraction)

Making the Software Watermarking Algorithms Public

- More confidence in public algorithms;
 - ⇒ Make the embedding/extraction algorithms public;
 - ⇒ By parameterizing with a secret:
 - Watermark embedding:
Program \times Signature \times Secret \longrightarrow Watermarked program
 - Watermark extraction:
Watermarked program \times Secret \longrightarrow Signature

Both the signature and secret should be invisible in the watermarked program.

Existing Solutions

Dynamic Software Watermarking

- Semantics-based approach
- Watermark embedding: the signature is hidden in the semantics of the stegomark
- Watermark extraction: execution of watermarked program with the secret input reveals the signature:

Dynamic data structure watermarking: by building a data structure containing the signature

Dynamic execution trace watermarking: by generating a succession of events (addresses/operations/...) encoding the signature

⇒ more robust (Collberg & Thomborson [POPL'97 & 98])

Abstract Software Watermarking

- Abstract interpretation-based approach
- Watermark embedding: the signature is hidden in the abstract semantics of the stegomark (hence that of the watermarked program)
- Watermark extraction: the extraction of the signature is by static analysis of the watermarked program (which always succeeds because of the inlayed stegomark)

Formalization of Abstract Software Watermarking

1.a) Ingredients of a concrete semantics

- Programs: $P \in \text{Program}$
- Concrete semantic domain: \mathcal{D}
- Concrete semantics of programs: $S \in \text{Program} \mapsto \mathcal{D}$
- Observability abstraction: $\alpha_{\mathcal{O}}$

such that:

$\forall P \in \text{Program}$, only $\alpha_{\mathcal{O}}(S[P])$ is of interest

- Observability equivalence: $\equiv_{\mathcal{O}}$
 $P \equiv_{\mathcal{O}} P' \Leftrightarrow \alpha_{\mathcal{O}}(S[P]) = \alpha_{\mathcal{O}}(S[P'])$

Formalization of Abstract Software Watermarking (Cont'd)

1.c) Watermarking ingredients

- Signature abstractor:

$$A[\text{Secret}] \in \text{Signature} \longmapsto \mathcal{D}^\sharp[\text{Secret}]$$

- Signature extractor:

$$E[\text{Secret}] \in \mathcal{D}^\sharp[\text{Secret}] \longmapsto \text{Signature}$$

- Stegomark generator:

$$M[\text{Secret}] \in \mathcal{D}^\sharp[\text{Secret}] \longmapsto \text{Stegomark}$$

- Stegoinlayer:

$$I[\text{Secret}] \in \text{Subject} \times \text{Stegomark} \longmapsto \begin{matrix} \text{Watermarked} \\ \text{Program} \end{matrix} \qquad \qquad \begin{matrix} \text{Program} \end{matrix}$$

Formalization of Abstract Software Watermarking (Cont'd)

3) Extraction

Watermark extraction:

Watermarked program \times Secret \longrightarrow Signature

Signature extraction from P is by static analysis:

$$E[\text{Secret}](S^\sharp[\text{Secret}][P])$$

Formalization of Abstract Software Watermarking (Cont'd)

4) Requirements on the watermarking ingredients (Cont'd)

- Abstract values hidden in the stegomark are extractable by static analysis

$$S^\sharp[\text{Secret}][\![M[\text{Secret}](D)]\!] = D$$

- Extraction of hidden abstract values is preserved by inlaying:

$$S^\sharp[\text{Secret}][\![I[\text{Secret}](P, M[\text{Secret}](D))]\!] = D$$

⇒ The hidden signatures are extractable from watermarked programs by static analysis:

$$\begin{aligned} & \text{if } Q = M[\text{Secret}](A[\text{Secret}](\text{Signature})) \text{ then} \\ & = E[\text{Secret}](S^\sharp[\text{Secret}][\![I[\text{Secret}](P, Q)]\!]) = \text{Signature} \end{aligned}$$

Formalization of Abstract Software Watermarking (Cont'd)

5) Resistance to attacks

- Signature extraction without the secret is hard:
 - Computing $S^\sharp[?] \llbracket I[?](P, Q) \rrbracket$ is hard
- Recovering the original program/stegomark elimination is hard:
 - Computing P from $I[\text{Secret}](P, Q)$ is hard (without Q)
- Ideally, stegomark obfuscation should be effectless:

If $Q = M[\text{Secret}](A[\text{Secret}](\text{Signature}))$
and $P' \equiv_{\mathcal{O}} I[\text{Secret}](P, Q)$
then $S^\sharp[\text{Secret}]\llbracket P' \rrbracket = S^\sharp[\text{Secret}]\llbracket I[\text{Secret}](P, Q) \rrbracket$

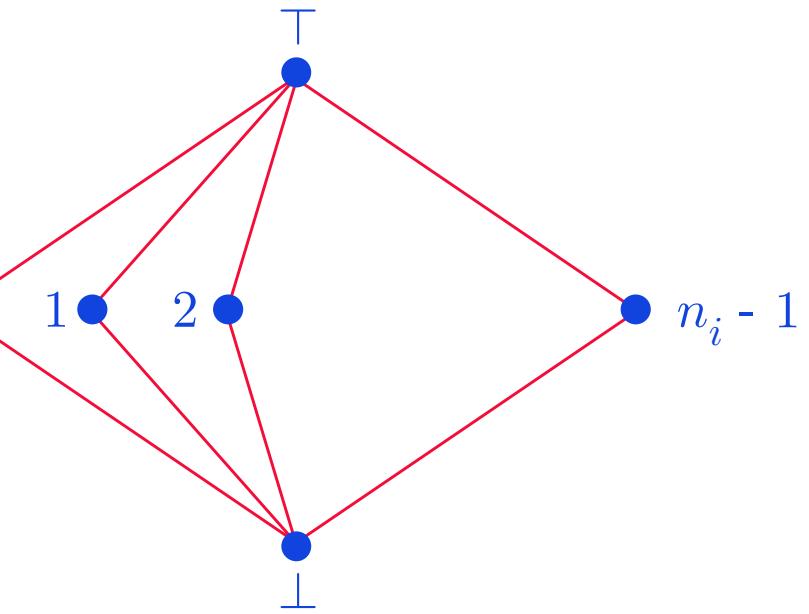
Programs, Semantics, Observability

- Programs: Java methods (classes, programs)
- Concrete semantics: reachable states
- Observability:
 - end-user visible effects of method invocation
 - but not the internal computations
 - same complexity

Static analysis

- ℓ times a variant of Kildall's constant propagation modulo the secret n_i :

$$\mathcal{D}^\sharp = \prod_{i=1}^{\ell} \mathcal{D}_i^\sharp \quad \text{where} \quad \mathcal{D}_i^\sharp = \{0, 1, 2, \dots, n_i - 1\}$$



- Extend pointwise/componentwise to environments, program points, etc.

Stegomark for c_i

ℓ stegomarks, each hiding c_i , $i = 1, \dots, \ell$:

- Declaration:

`int w;`

- Initialization part:

$w = P(1)$ (in \mathbb{Z} , such that $P(1) = c_i$ in $\mathbb{Z}/n_i\mathbb{Z}$)

- Iteration part:

$w = Q(w)$ (in \mathbb{Z} , such that $c_i = Q(c_i)$ in $\mathbb{Z}/n_i\mathbb{Z}$)

- w is constant in $\mathbb{Z}/n_i\mathbb{Z}$ whence c_i is extractable by constant propagation in \mathcal{D}_i ;
- w is not constant in \mathbb{Z} (looks stochastic at execution)

Obfuscating the stegomark for c_i

Obfuscation for 2nd degree polynomials (computed by Horner method):

- $P(x) = (x - k_1)x + k_2$
where $k_1 = (1 + c_i) + r_1 \cdot n_i$
 $k_2 = (c_i + r_2 \cdot n_i)$
 r_1 and r_2 are random numbers;
- idem for $Q(x)$.

Example of Watermarked Program

Confidentiality

- Assume the stegomark was extracted from the program
- Can the signature be extracted from the stegomark?
 - Find $c_i, i = 1, \dots, \ell$ from $M[?](A?)$:
 - extract the polynomials P and Q for c_i , then
 - amounts to the factoring problem
 - hard for large factors
- Indeed useless anyway since the signature contains encrypted information only
- So, the only interesting attacks are those erasing or obfuscating the stegomark

Attacks on erasing the stegomark for c_i

The stegomark contains:

- unusual large integer constants
- auxiliary variables with almost stochastic integer values in \mathbb{Z}

that might be recognized by monitoring the watermarked program execution to reveal the stegomark components for some c_i where $i \in [1, \ell]$

Counter-attack on erasing the stegomark for c_i (Cont'd)

3) Hide operations on large integers as non-standard semantics of operations on other types:

- floating point operations
- list, tree operations
- etc

interpreting these operations:

- on the original data types in the concrete semantics
- on large integers during the extracting static analysis

Secret = $\langle n_1, \dots, n_\ell \rangle + \text{Non-standard concrete semantics}$

Counter-attack on obfuscating the stegomark for c_i

- 1) obfuscate the watermarked program before distribution
- 2) refine the static analyzer

Pronostics on Attacks

When knowing:

- The embedder and/or extractor: attacks are **easy**
- The embedder and/or extractor algorithm principle but not the underlying non-standard semantics: attacks are **harder**, may be feasible (?)
- Nothing but that abstract watermarking might have been used: **good luck!**