

Convex Optimization

Linear Programming Applications

Today

- This is the “What’s the point?” lecture. . .
- What can be solved using linear programs?

Just an introduction. . .

Linear Programs

A linear program is written

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0, \end{array}$$

in the variable $x \in \mathbf{R}^n$. Or in inequality form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b. \end{array}$$

Linear Program Applications

Linear Programming: applications

- Originally, linear programs considered “toy problems”
- Algorithm came first
- LPs could be solved efficiently, some applications were found
- Successful applications meant publicity
- Tons of applications subsequently discovered. . .
- Among the most commonly used optimization results today

Linear Programming: applications

Today, a quick look at applications of linear programming:

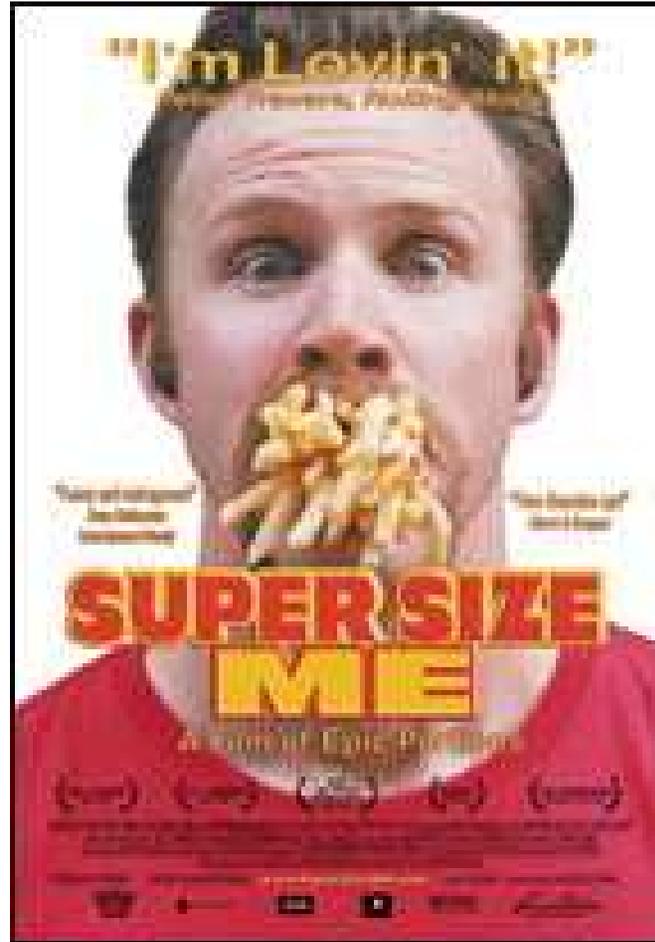
- Finance
- Statistics
- Networks
- Game theory
- Structural design
- Scheduling
- Signal processing, etc

A bit of history: the diet problem

The diet problem:

- Resource allocation problem
- Could replace, calories & nutrients by parts in a factory, etc
- Classic first example in linear programming classes
- Follow a 50 years old tradition. . .

The diet problem



Eating fast food optimally, using linear programming. . .

A bit of history: the diet problem

The diet problem:

- We're given the nutrition facts on burgers, fries, etc
- We need to design our meal so that the quantity of nutrients falls between certain values
- Objective: minimize costs
- Another possibility: minimize calories (optimally healthy fast-food meal)

Easy: this is a linear program. . .

A bit of history: the diet problem

Data (fictitious). On prices:

| | |
|----------------------------|------|
| Quarter Pounder w/ Cheese: | 1.84 |
| McLean Deluxe w/ Cheese: | 2.19 |
| Big Mac: | 1.84 |
| Filet-O-Fish: | 1.44 |
| McGrilled Chicken: | 2.29 |
| Fries, small: | 0.77 |
| Sausage McMuffin: | 1.29 |
| 1% Lowfat Milk: | 0.60 |
| Orange Juice: | 0.72 |

A bit of history: the diet problem

Minimum and maximum values for some type of nutrients:

| | Min. | Max. |
|----------|------|------|
| Calories | 2000 | |
| Carbs | 350 | 375 |
| Protein | 55 | |
| VitA | 100 | |
| VitC | 100 | |
| Calc | 100 | |
| Iron | 100 | |

A bit of history: the diet problem

Nutrition facts:

| | Cal | Carbs | Protein | VitA | VitC | Calc | Iron |
|-------------------|-----|-------|---------|------|------|------|------|
| Quarter Pounder | 510 | 34 | 28 | 15 | 6 | 30 | 20 |
| McLean Deluxe | 370 | 35 | 24 | 15 | 10 | 20 | 20 |
| Big Mac | 500 | 42 | 25 | 6 | 2 | 25 | 20 |
| Filet-O-Fish | 370 | 38 | 14 | 2 | 0 | 15 | 10 |
| McGrilled Chicken | 400 | 42 | 31 | 8 | 15 | 15 | 8 |
| Fries, small | 220 | 26 | 3 | 0 | 15 | 0 | 2 |
| Sausage McMuffin | 345 | 27 | 15 | 4 | 0 | 20 | 15 |
| 1% Lowfat Milk | 110 | 12 | 9 | 10 | 4 | 30 | 0 |
| Orange Juice | 80 | 20 | 1 | 2 | 120 | 2 | 2 |

A bit of history: the diet problem

We can write this as a linear program:

- The variables are x_i , the quantity of item in the menu we purchase
- We let c_i be the cost of each item, the total cost of the meal is:

$$\sum_{i=1}^9 c_i x_i$$

- Let A_{ij} be the nutrition value for nutrient i in item j , the nutrition constraints are:

$$\min_i \leq \sum_{j=1}^9 A_{ij} x_j \leq \max_i \quad \text{for each nutrient } i$$

- And of course: all the quantities x_i have to be positive: $x_i \geq 0$

A bit of history: the diet problem

Minimum cost meal meeting minimum requirements

$$\text{minimize } \sum_{i=1}^9 c_i x_i$$

$$\text{subject to } \min_i \leq \sum_{j=1}^9 A_{ij} x_j \leq \max_i \quad \text{for each nutrient } i$$
$$x_i \geq 0,$$

Solution:

| | |
|---------------------------|---------|
| Quarter Pounder w/ Cheese | 4.38525 |
| Fries, small | 6.14754 |
| 1% Lowfat Milk | 3.42213 |

Price: 14.85, but 4000 calories. . .

A bit of history: the diet problem

2500 calories meal meeting minimum requirements

$$\text{minimize } \sum_{i=1}^9 c_i x_i$$

$$\text{subject to } \sum_{j=1}^9 A_{1j} x_j = 2500$$

$$\min_i \leq \sum_{j=1}^9 A_{ij} x_j \leq \max_i \quad \text{for each nutrient } i = 2, \dots, 7$$
$$x_i \geq 0,$$

Solution:

| | |
|---------------------------|----------|
| Quarter Pounder w/ Cheese | 0.231942 |
| McLean Deluxe w/ Cheese | 3.85465 |
| 1% Lowfat Milk | 2.0433 |
| Orange Juice | 9.13408 |

Price goes up: \$16.67. . .

A bit of history: the diet problem

Can we make a **2000 calories** meal meeting minimum requirements?

$$\text{minimize } \sum_{i=1}^9 c_i x_i$$

$$\text{subject to } \sum_{j=1}^9 A_{1j} x_j = 2000$$

$$\min_i \leq \sum_{j=1}^9 A_{ij} x_j \leq \max_i \quad \text{for each nutrient } i = 2, \dots, 7$$
$$x_i \geq 0,$$

- No solution!
- What's the best we can do?

A bit of history: the diet problem

Minimum calories meal meeting minimum requirements

$$\text{minimize } \sum_{j=1}^9 A_{1j}x_j$$

$$\text{subject to } \min_i \leq \sum_{j=1}^9 A_{ij}x_j \leq \max_i \quad \text{for each nutrient } i = 2, \dots, 7$$
$$x_i \geq 0,$$

Solution:

| | |
|-------------------------|---------|
| McLean Deluxe w/ Cheese | 4.08805 |
| 1% Lowfat Milk | 2.04403 |
| Orange Juice | 9.1195 |

Price is \$16.75, minimum calories: 2467

A bit of history: the diet problem

A few interesting results from this experiment:

- Some problems are **infeasible**, how do we detect that?
- We can't ask for integer results
- Solution: **rounding**
- But we can't be certain to get the optimal integer solution. . .
(more on this later)

Portfolio theory.

- Classic view: mean-variance tradeoff
- Portfolio management: a quadratic program (later)
- Variance is (by far) not the only measure of risk
- Other possibility: **mean absolute deviation**:

$$risk = \frac{1}{T} \sum_{t=1}^T |r_t - \bar{r}|$$

where $r_t = S_t - S_{t-1}$ is the return at time t and \bar{r} the mean return.

Portfolio Optimization

| Year | US 3-Month T-Bills | US Gov. Long Bonds | S&P 500 | Wilshire 5000 | NASDAQ Composite | Lehman Bros. Corp. Bonds | EAFE | Gold |
|------|--------------------------|-----------------------------|------------|------------------|---------------------|-----------------------------------|-------|-------|
| 1973 | 1.075 | 0.942 | 0.852 | 0.815 | 0.698 | 1.023 | 0.851 | 1.677 |
| 1974 | 1.084 | 1.020 | 0.735 | 0.716 | 0.662 | 1.002 | 0.768 | 1.722 |
| 1975 | 1.061 | 1.056 | 1.371 | 1.385 | 1.318 | 1.123 | 1.354 | 0.760 |
| 1976 | 1.052 | 1.175 | 1.236 | 1.266 | 1.280 | 1.156 | 1.025 | 0.960 |
| 1977 | 1.055 | 1.002 | 0.926 | 0.974 | 1.093 | 1.030 | 1.181 | 1.200 |
| 1978 | 1.077 | 0.982 | 1.064 | 1.093 | 1.146 | 1.012 | 1.326 | 1.295 |
| 1979 | 1.109 | 0.978 | 1.184 | 1.256 | 1.307 | 1.023 | 1.048 | 2.212 |
| 1980 | 1.127 | 0.947 | 1.323 | 1.337 | 1.367 | 1.031 | 1.226 | 1.296 |
| 1981 | 1.156 | 1.003 | 0.949 | 0.963 | 0.990 | 1.073 | 0.977 | 0.688 |
| 1982 | 1.117 | 1.465 | 1.215 | 1.187 | 1.213 | 1.311 | 0.981 | 1.084 |
| 1983 | 1.092 | 0.985 | 1.224 | 1.235 | 1.217 | 1.080 | 1.237 | 0.872 |
| 1984 | 1.103 | 1.159 | 1.061 | 1.030 | 0.903 | 1.150 | 1.074 | 0.825 |
| 1985 | 1.080 | 1.366 | 1.316 | 1.326 | 1.333 | 1.213 | 1.562 | 1.006 |
| 1986 | 1.063 | 1.309 | 1.186 | 1.161 | 1.086 | 1.156 | 1.694 | 1.216 |
| 1987 | 1.061 | 0.925 | 1.052 | 1.023 | 0.959 | 1.023 | 1.246 | 1.244 |
| 1988 | 1.071 | 1.086 | 1.165 | 1.179 | 1.165 | 1.076 | 1.283 | 0.861 |
| 1989 | 1.087 | 1.212 | 1.316 | 1.292 | 1.204 | 1.142 | 1.105 | 0.977 |
| 1990 | 1.080 | 1.054 | 0.968 | 0.938 | 0.830 | 1.083 | 0.766 | 0.922 |
| 1991 | 1.057 | 1.193 | 1.304 | 1.342 | 1.594 | 1.161 | 1.121 | 0.958 |
| 1992 | 1.036 | 1.079 | 1.076 | 1.090 | 1.174 | 1.076 | 0.878 | 0.926 |
| 1993 | 1.031 | 1.217 | 1.100 | 1.113 | 1.162 | 1.110 | 1.326 | 1.146 |
| 1994 | 1.045 | 0.889 | 1.012 | 0.999 | 0.968 | 0.965 | 1.078 | 0.990 |

Historical (relative) returns S_t/S_{t-1} on a few investments. . .
 (EAFE: Europe, Australia, and Far East).

Portfolio Optimization

Markovitz type model:

- We look for a portfolio of N assets with coefficients x_i
- We have an initial budget of \$1
- For a given level of **risk**, we seek to maximize **return**
- When the level of risk (μ) varies, the maximum return defines a set of optimal risk/return tradeoffs: the **efficient frontier**
- We consider absolute returns $r_t = S_t - S_{t-1}$.

Portfolio Optimization

The program to be solved can be written:

$$\text{maximize } \frac{1}{T} \sum_{i=1}^N \sum_{t=1}^T x_i r_{i,t} \quad (\text{portfolio return})$$

$$\text{subject to } \frac{1}{T} \sum_{t=1}^T \left| \sum_{i=1}^N x_i r_{i,t} - \sum_{i=1}^N x_i \bar{r}_i \right| \leq \mu \quad (\text{portfolio risk bounded})$$

$$\sum_{i=1}^N x_i P_i = 1 \quad (\text{initial budget})$$

$$x_i \geq 0 \quad (\text{no short sale})$$

Is this a **linear program**?

Portfolio Optimization

- The following constraint on the absolute value:

$$|x| \leq y$$

is equivalent to:

$$-y \leq x \leq y$$

- This means that we can replace each inequality on an absolute value by two inequalities
- We have to introduce additional variables in the original program. . .

Portfolio Optimization

The new program is written:

$$\text{maximize } \frac{1}{T} \sum_{i=1}^N \sum_{t=1}^T x_i r_{i,t} \quad (\text{portfolio return})$$

$$\text{subject to } \frac{1}{T} \sum_{t=1}^T y_t \leq \mu \quad (\text{portfolio risk bounded})$$

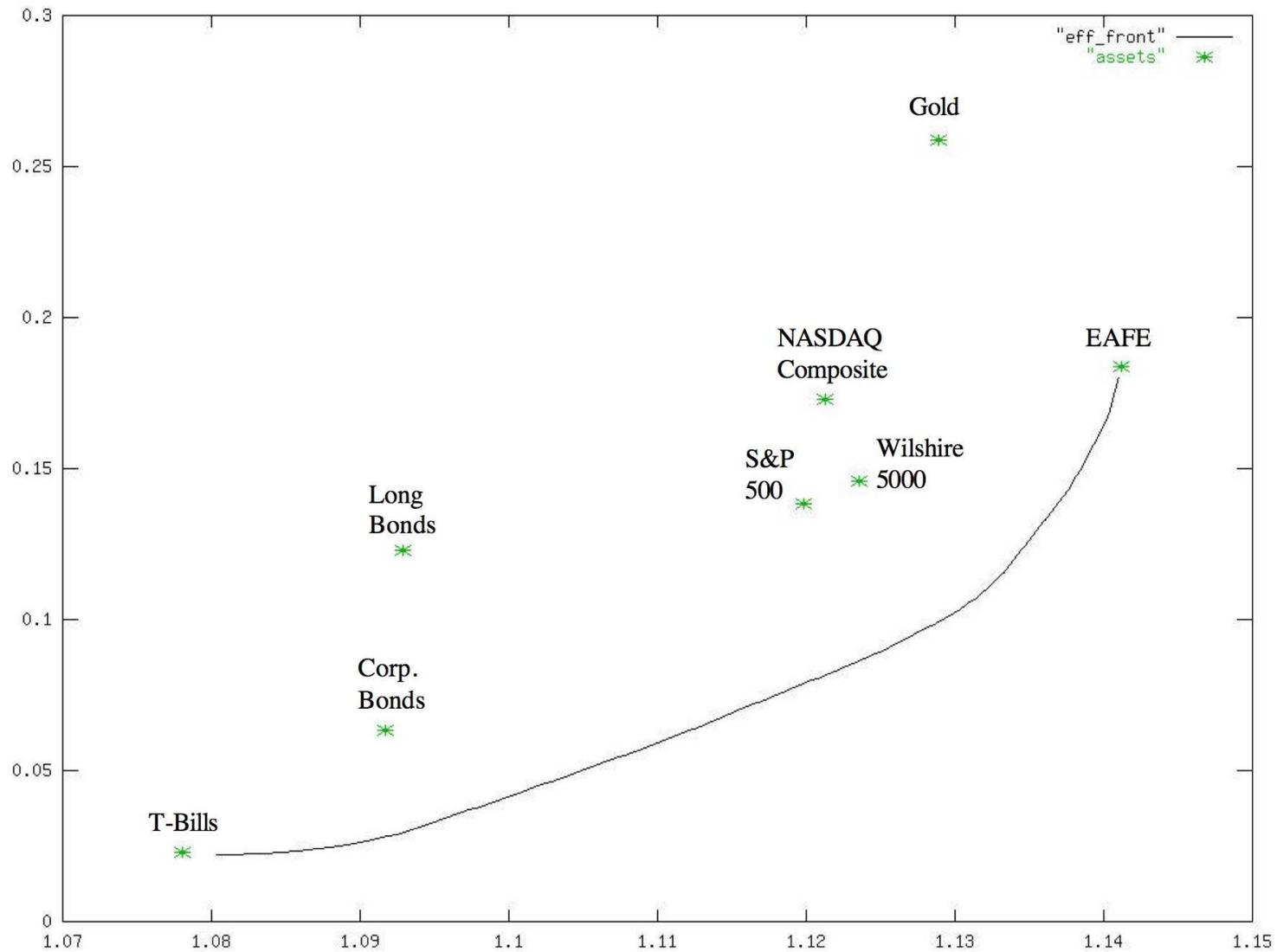
$$-y_t \leq \left(\sum_{i=1}^N x_i r_{i,t} - \sum_{i=1}^N x_i \bar{r}_i \right) \leq y_t$$

$$\sum_{i=1}^N x_i P_i = 1 \quad (\text{initial budget})$$

$$x_i \geq 0 \quad (\text{no short sale})$$

This is now a **linear program!**

Portfolio Optimization



Efficient frontier for a few reference assets ($N = 8$).

Portfolio Optimization

| μ | US 3-Month T-Bills | Lehman Bros. Corp. Bonds | NASDAQ Comp. | Wilshire 5000 | Gold | EAFE | Reward | Risk |
|--------|--------------------------|-----------------------------------|-----------------|------------------|-------|-------|--------|-------|
| 0.1800 | | | | | 0.017 | 0.983 | 1.141 | 0.180 |
| 0.1538 | | | | | 0.191 | 0.809 | 1.139 | 0.154 |
| 0.1275 | | | | 0.119 | 0.321 | 0.560 | 1.135 | 0.128 |
| 0.1013 | | | | 0.407 | 0.355 | 0.238 | 1.130 | 0.101 |
| 0.0751 | | | 0.340 | 0.180 | 0.260 | 0.220 | 1.118 | 0.075 |
| 0.0488 | 0.172 | 0.492 | | | 0.144 | 0.008 | 1.104 | 0.049 |
| 0.0226 | 0.815 | 0.100 | 0.037 | | 0.041 | 0.008 | 1.084 | 0.022 |

Composition, risk and return of **optimal portfolios** for various values of μ .

Statistics: Regression

How far is this from the standard mean variance analysis?

- We replace the variance by the deviation
- How do these two measures of “error” compare?

Let's pick an example from statistics:

- Regress a set of data points on a few variables
- Compare least squares regression with least absolute deviation regression

Statistics: Regression

Given N data points y_i and x_i , we look for parameters a and b and compute the “best” linear model $y = ax + b$

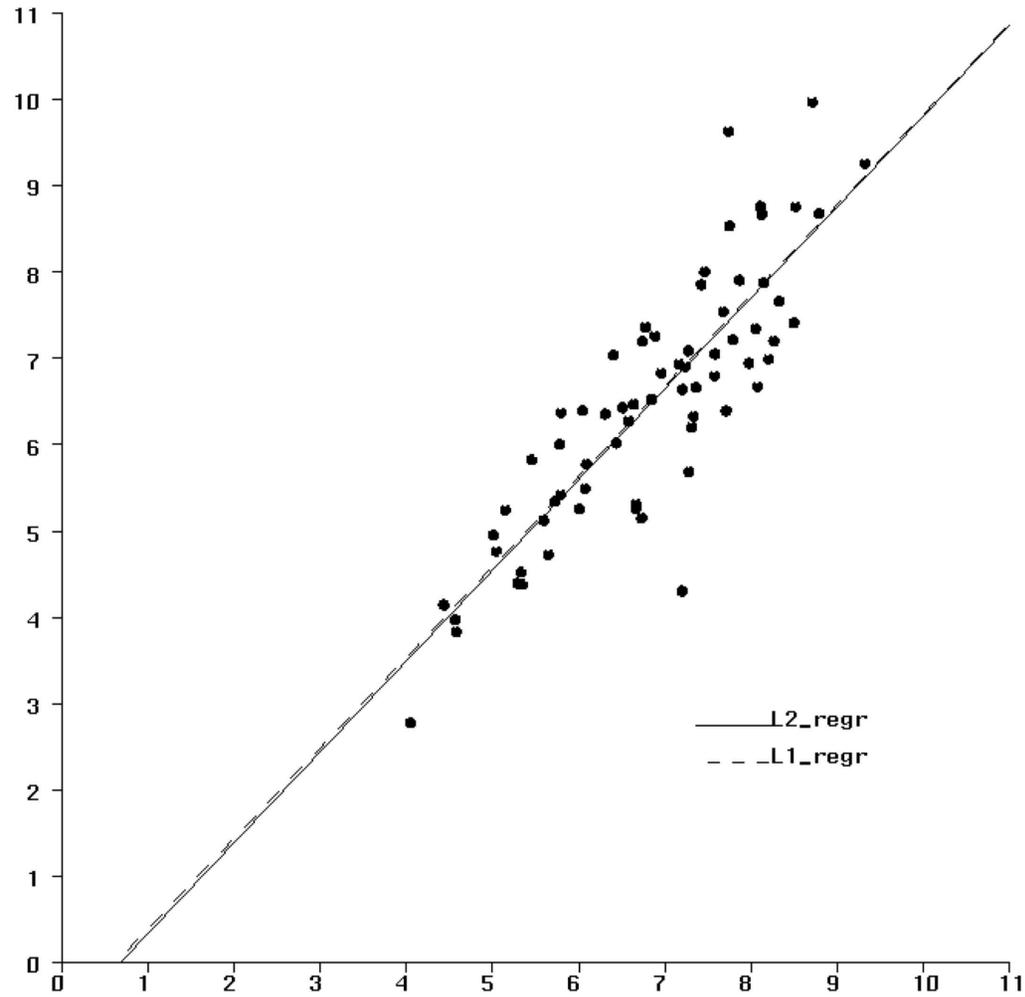
- The usual least squares regression is written:

$$\text{minimize } \sum_{i=1}^N \|y_i - ax_i - b\|^2$$

- The least absolute deviation regression is here:

$$\text{minimize } \sum_{i=1}^N |y_i - ax_i - b|$$

Portfolio Optimization



Not that different here. . .

Game Theory

Two person game.

- Count to three and declare:

Paper Scissors Rock

- Winner selected according to:

Rock beats Scissors
Paper beats Rock
Scissors beats Paper

- We can arrange this in a **payoff matrix**:

$$\begin{array}{c} P \\ S \\ R \end{array} \begin{array}{ccc} P & S & R \\ \left[\begin{array}{ccc} 0 & 1 & -1 \\ -1 & 0 & 1 \\ 1 & -1 & 0 \end{array} \right] \end{array}$$

Game Theory

- Playing a fixed (deterministic, pure) strategy is bad: “always stone” is always beaten by paper. . .
- We know from game theory that there is always a Nash equilibrium involving random (mixed) strategies.
- How do we find these?
- A random strategy is simply a probability vector:

$$\sum_{i=1}^3 x_i = 1 \text{ and } x_i \geq 0$$

- Solving for the equilibrium strategy for both players is a **linear program** (more details later).

FIR filter design.

- **Finite Impulse Response** filter:

$$y_t = \sum_{\tau=0}^{n-1} h_{\tau} u_{t-\tau}$$

where u_t is the input signal and h_i are the filter coefficients

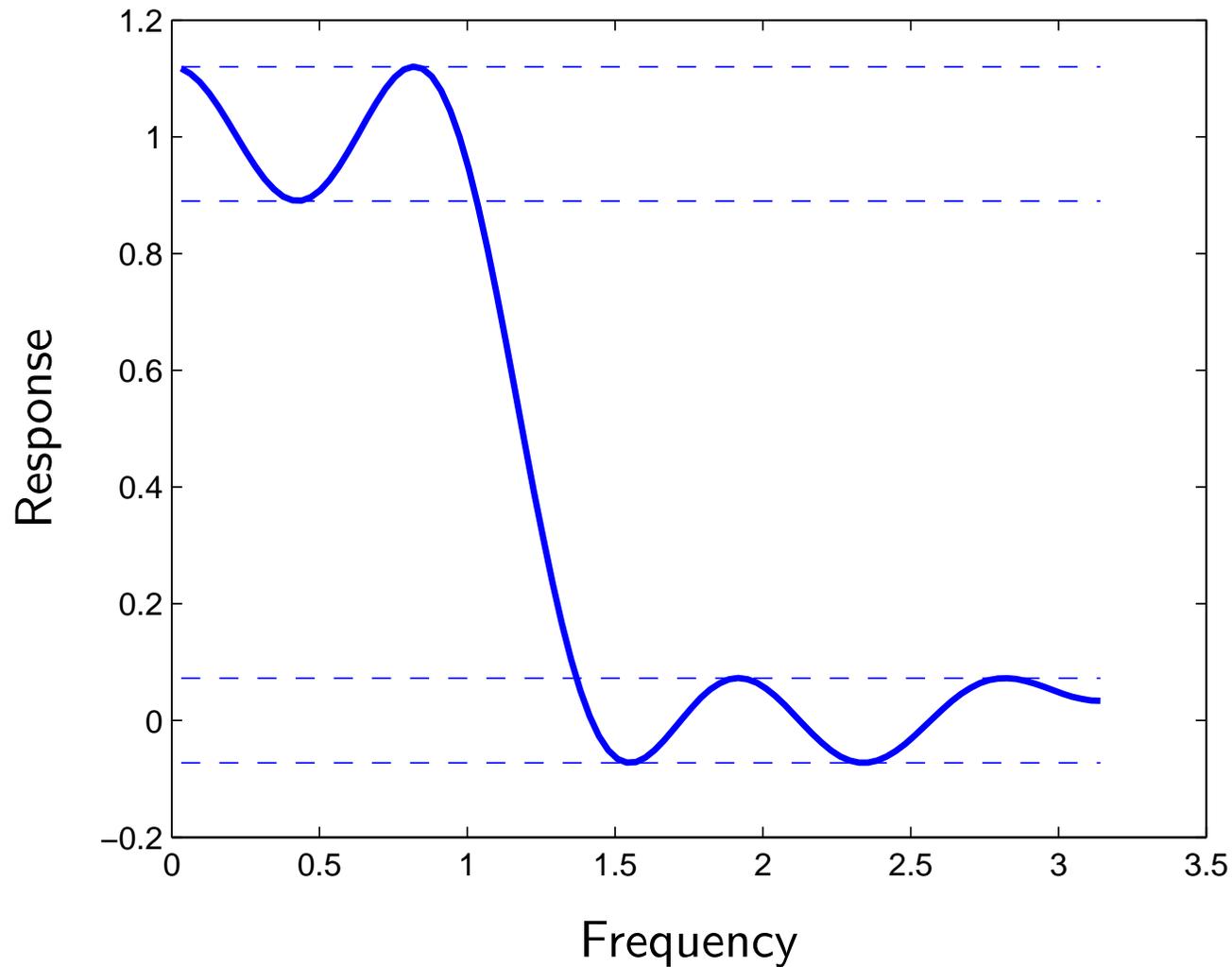
- The magnitude of the **frequency response** of the filter can be written:

$$|\tilde{H}(\omega)| = 2h_0 \cos(N\omega) + 2h_1 \cos((N-1)\omega) + \dots + h_N$$

- For each particular frequency ω , this a **linear** function of the filter coefficients h

Designing a custom filter is just a **linear program** . . .

Signal Processing



This filter lets **bass** go through and filters out higher frequencies (low-pass)

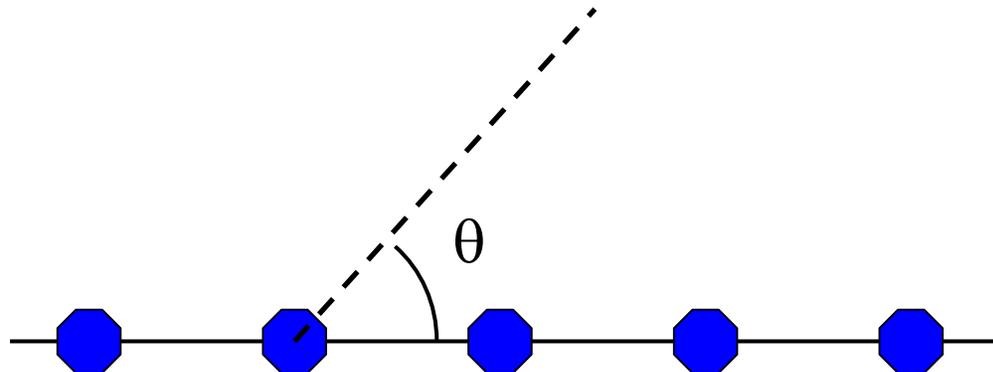


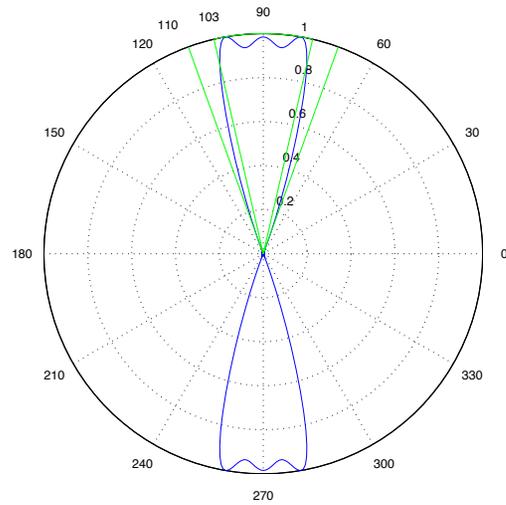
- Wifi (802.11) is another example. . .
- Maximum allowed radiated power (EIRP) is 100mW
- Why? So you don't fry your friend next door, also avoids interferences. . .
- This power is dissipated in *all* directions. . .
- Increase the range: focus most of this power in one direction



Professional solution.

- Use multiple antennas
- Use interference patterns to focus most of the power in a particular direction
- Problem is similar to filter design: **linear program**

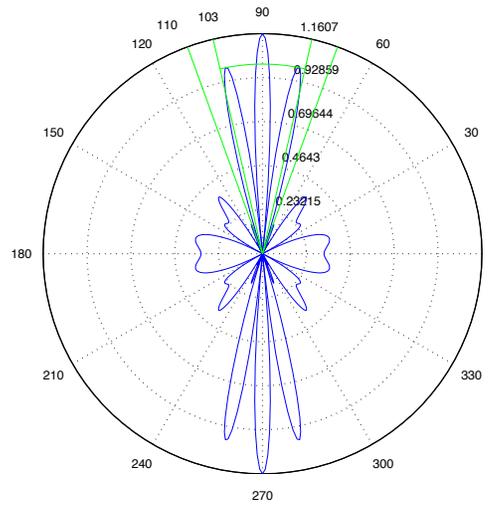




Dream

no errors

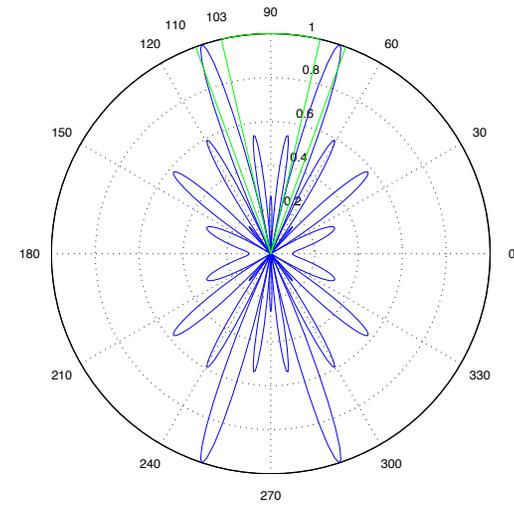
$$\|D_* - D\|_2 = 0.014$$



Reality

0.1% errors

$$\|D_* - D\|_2 \in [0.17, 0.89]$$



Reality

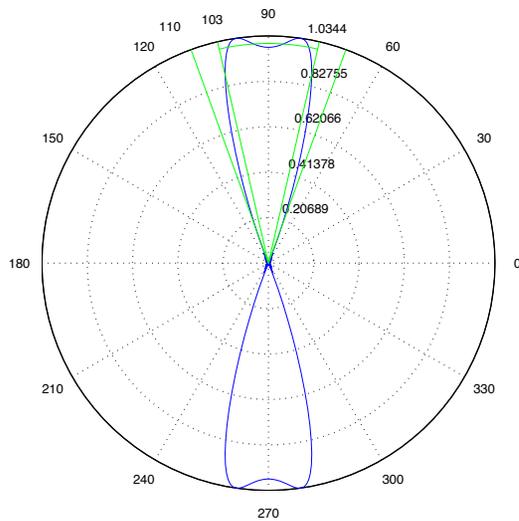
2% errors

$$\|D_* - D\|_2 \in [2.9, 19.6]$$

Nominal Least Squares design: dream and reality

Data over a 100-diagram sample

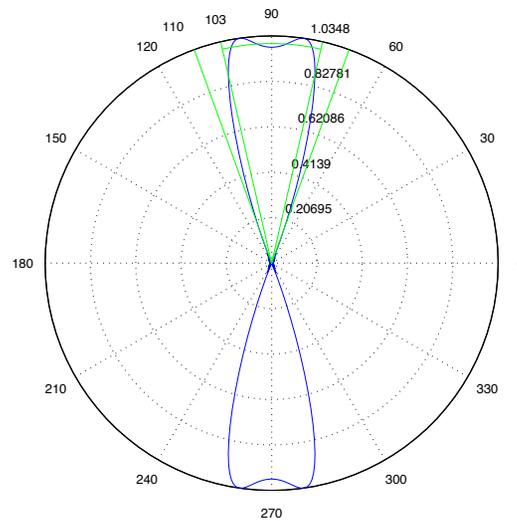
Implementation is tricky. . .



Dream

no errors

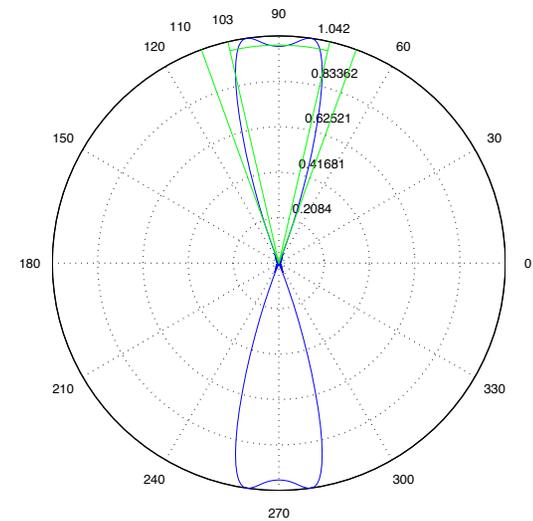
$$\|D_* - D\|_2 = 0.025$$



Reality

0.1% errors

$$\|D_* - D\|_2 \approx 0.025$$



Reality

2% errors

$$\|D_* - D\|_2 \approx 0.025$$

Robust Least Squares design: dream and reality
Data over a 100-diagram sample

Convex interpolation

What's next? We will study **convex problems**.

- Much more general class of problems
- Complexity similar to linear programming
- Similar solvers
- Very very very long list of applications in statistics, engineering, finance, etc.