



# Sparse Coding for



# Image and Video Understanding

Jean Ponce

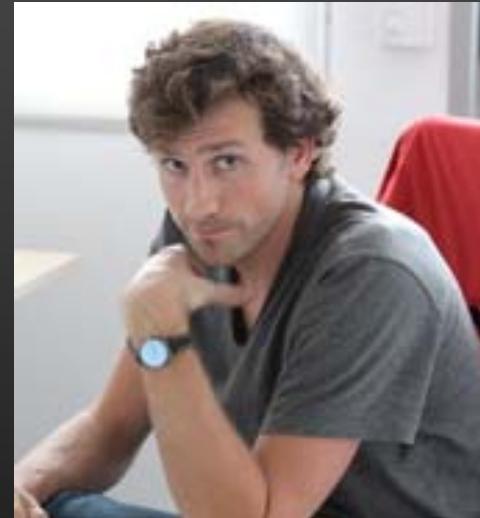
<http://www.di.ens.fr/willow/>  
Willow team, LIENS, UMR 8548  
Ecole normale supérieure, Paris





# Sparse Coding for

# Image and Video Understanding

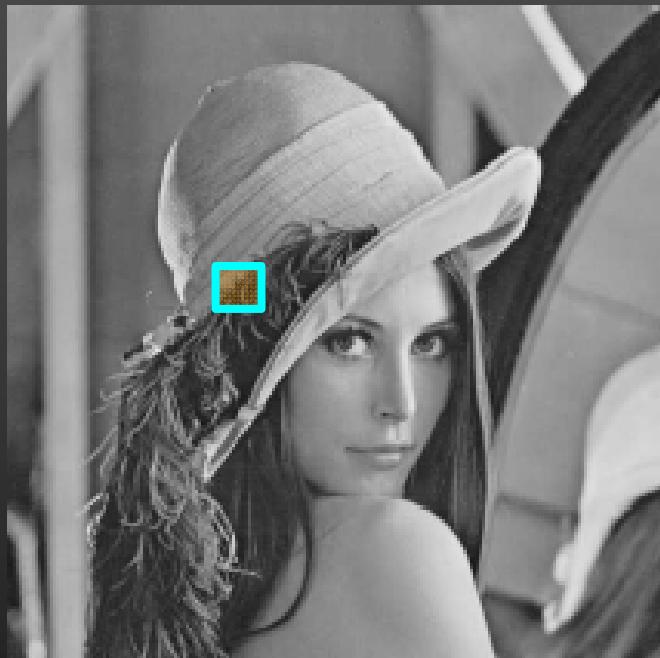


Julien Mairal and Francis Bach

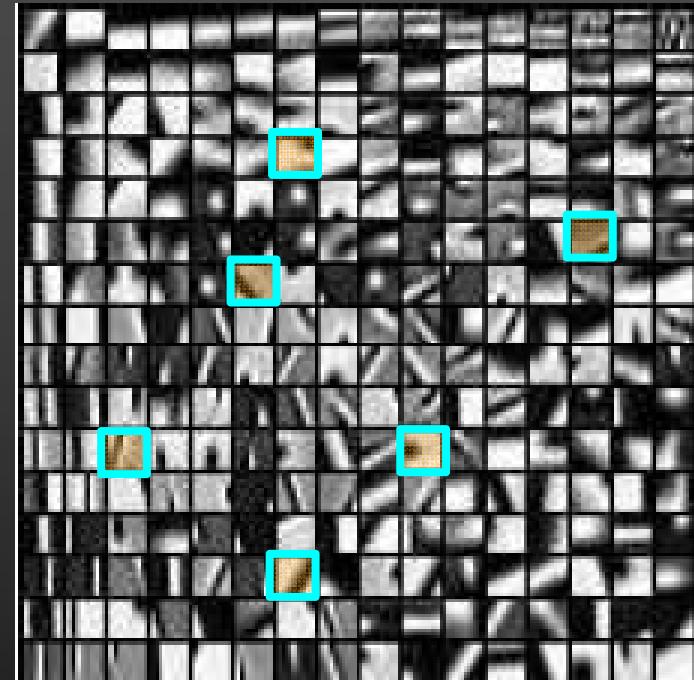
Guillermo Sapiro (Minnesota) and Andrew Zisserman (Oxford)

# Sparse linear models

Signal:  $x \in \mathbb{R}^m$



Dictionary:  
 $D = [d_1, \dots, d_p] \in \mathbb{R}^{m \times p}$



$$x \approx \alpha_1 d_1 + \alpha_2 d_2 + \dots + \alpha_p d_p = D\alpha, \text{ with } |\alpha|_0 \ll p$$

(Olshausen and Field, 1997; Chen et al., 1999; Mallat, 1999; Elad and Aharon, 2006)  
(Kavukcuoglu et al., 2009; Wright et al., 2009; Yang et al., 09; Boureau et al., 2010)

# Sparse coding and dictionary learning: A hierarchy of optimization problems

$$\min_{\alpha} \frac{1}{2} \|x - D\alpha\|_2^2$$

Least squares

$$\min_{\alpha} \frac{1}{2} \|x - D\alpha\|_2^2 + \lambda |\alpha|_0$$

Sparse coding

$$\min_{\alpha} \frac{1}{2} \|x - D\alpha\|_2^2 + \lambda \psi(\alpha)$$

Dictionary learning

Learning for a task

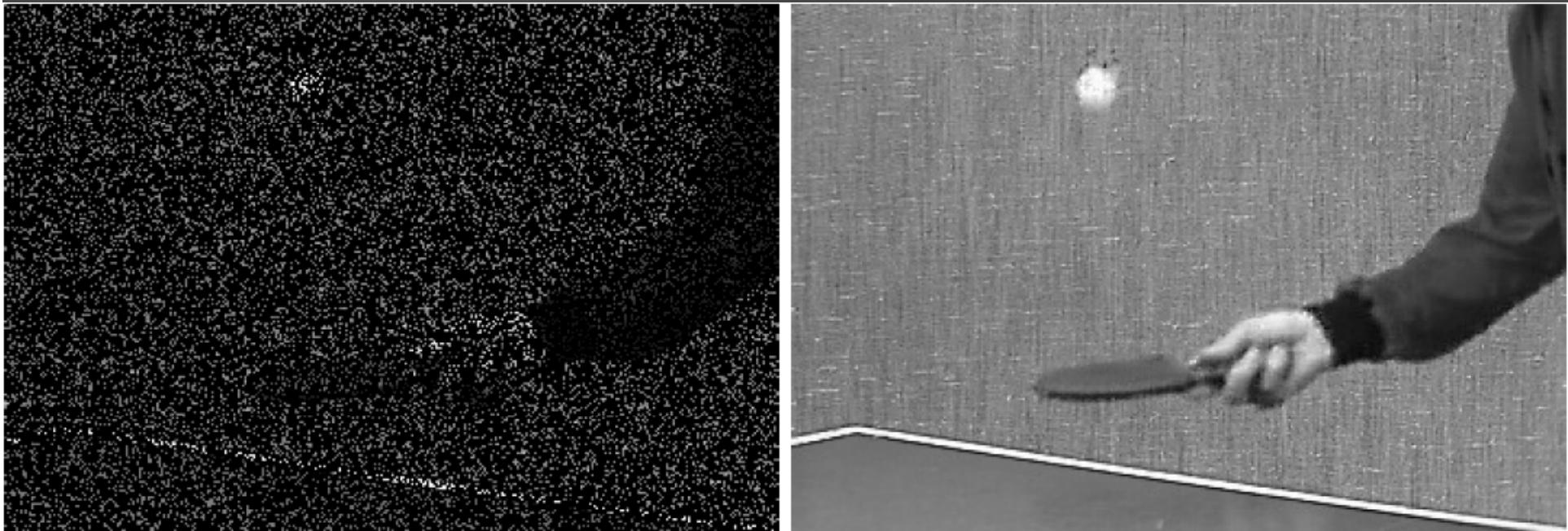
Learning structures

$$\min_{D \in C, \alpha_1, \dots, \alpha_n} \sum_{1 \leq i \leq n} [ \frac{1}{2} \|x_i - D\alpha_i\|_2^2 + \lambda \psi(\alpha_i) ]$$

$$\min_{D \in C, W, \alpha_1, \dots, \alpha_n} \sum_{1 \leq i \leq n} [ f(x_i, D, W, \alpha_i) + \lambda \psi(\alpha_i) ]$$

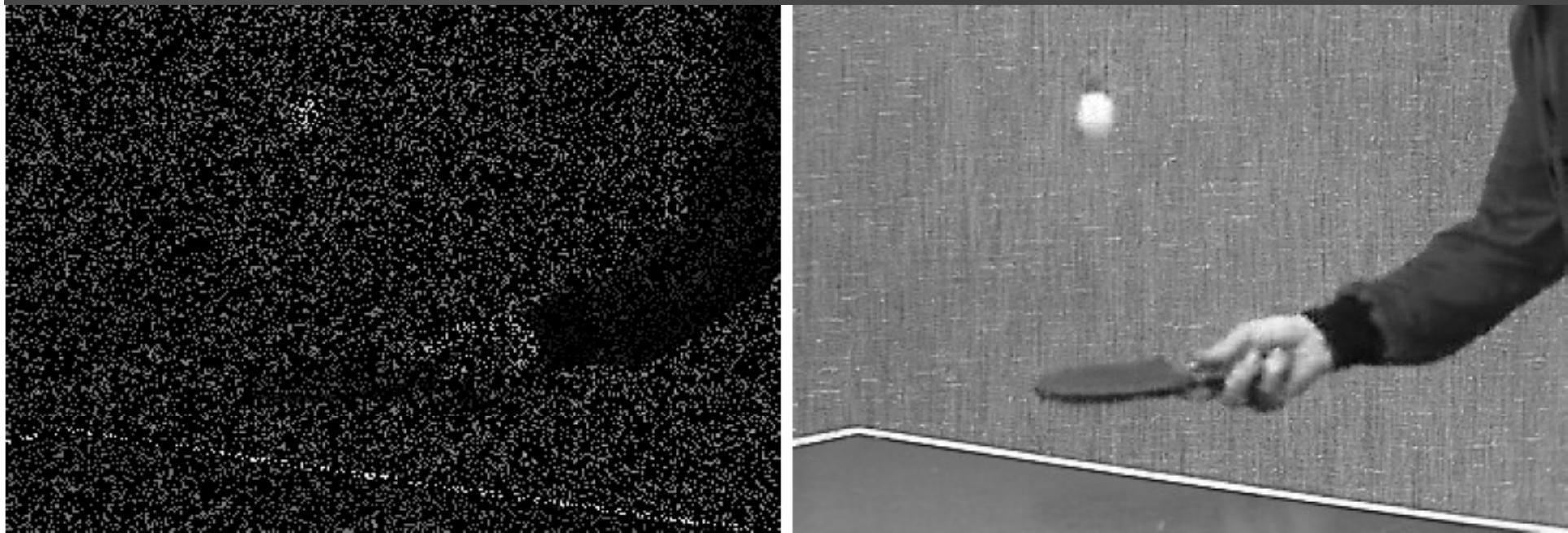
$$\min_{D \in C, W, \alpha_1, \dots, \alpha_n} \sum_{1 \leq i \leq n} [ f(x_i, D, W, \alpha_i) + \lambda \sum_{1 \leq k \leq q} \psi(d_k) ]$$

# Video inpainting



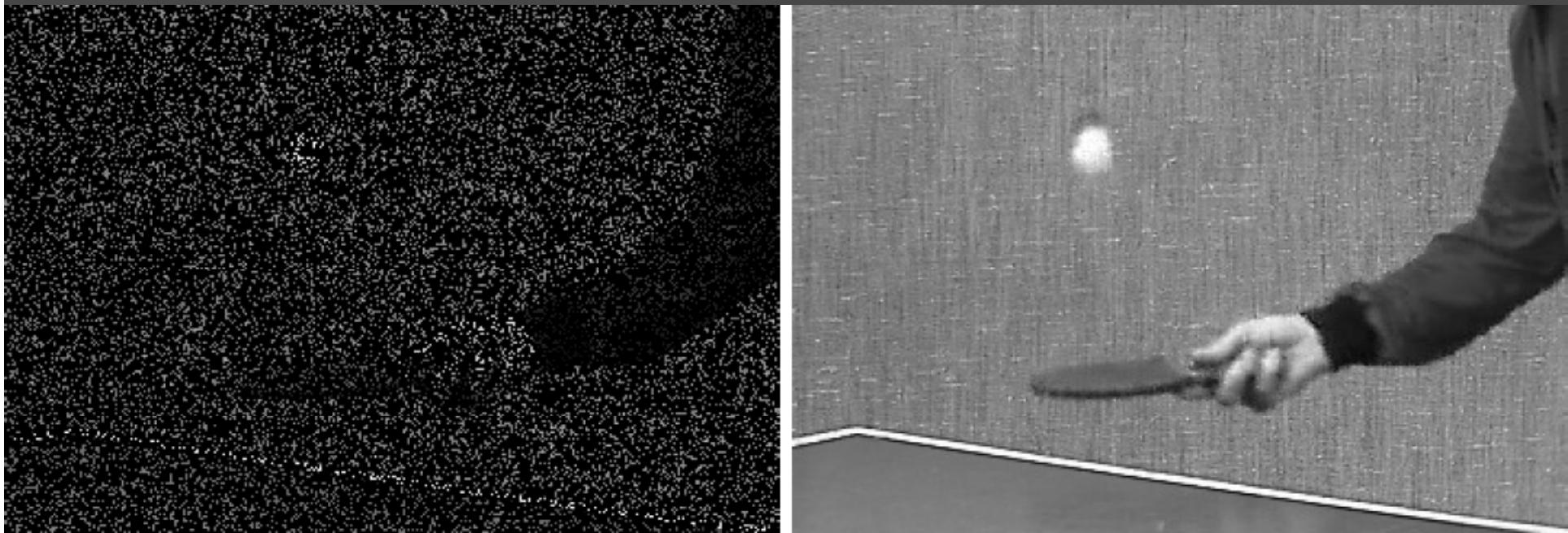
(Mairal, Sapiro and Elad, 2008)

# Video inpainting



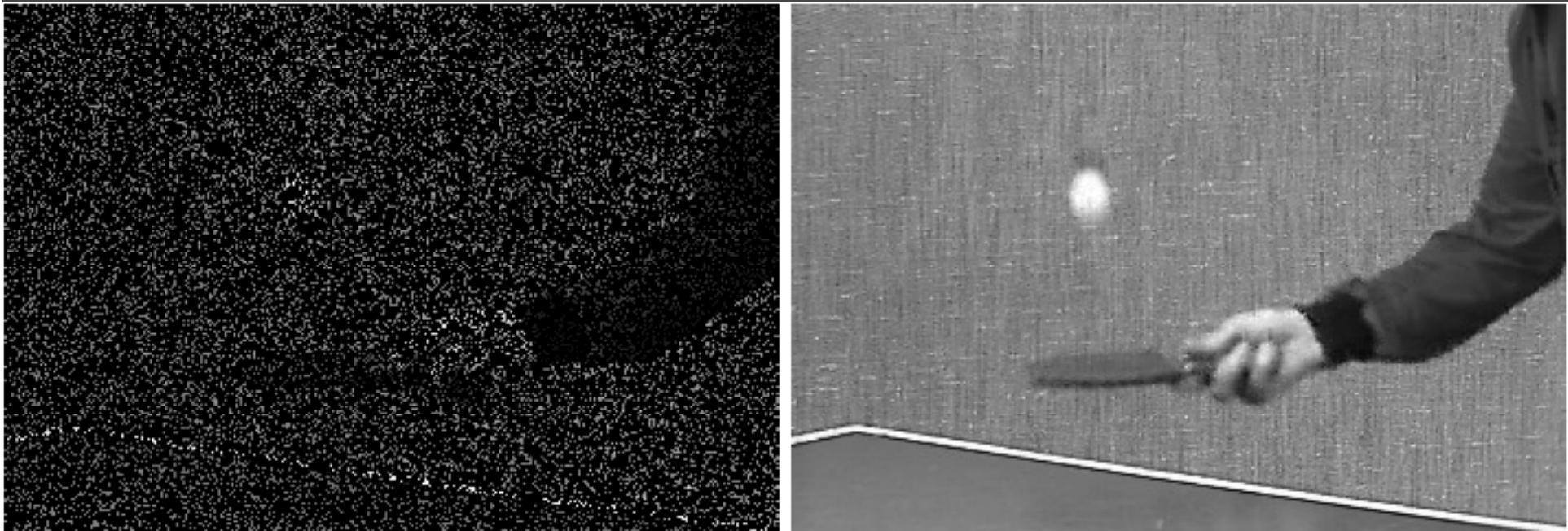
(Mairal, Sapiro and Elad, 2008)

# Video inpainting



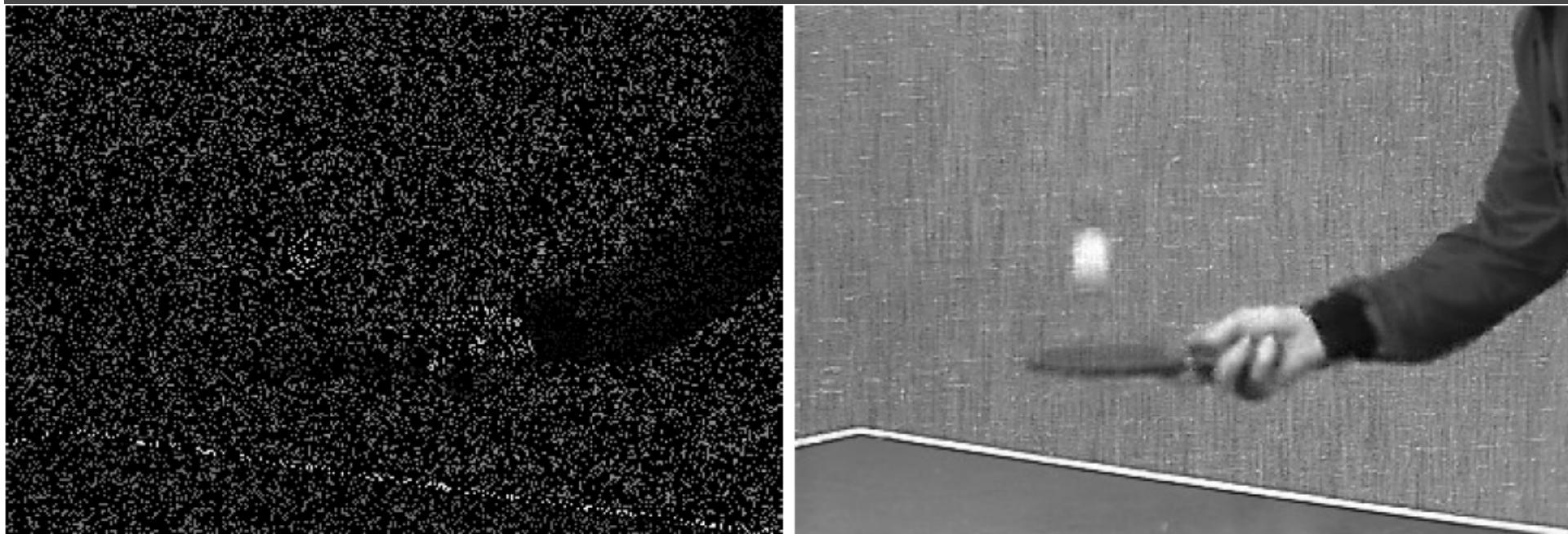
(Mairal, Sapiro and Elad, 2008)

# Video inpainting



(Mairal, Sapiro and Elad, 2008)

# Video inpainting



(Mairal, Sapiro and Elad, 2008)

# Video denoising



(Mairal, Sapiro and Elad, 2008)

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# Video denoising



(Mairal, Sapiro and Elad, 2008)

# Important messages

- Patch-based approaches achieve state-of-the-art results for many image processing tasks.
- Dictionary can be learned on the data you want to restore itself.
- Sparse coding is well adapted to data that admit sparse representations.
- Sparse coding is for sparse data only.
- It is *not* compressed sensing (Candes'06).

# Outline

- Sparse linear models of image data
- Unsupervised dictionary learning
- Non-local sparse models for image restoration
- Learning discriminative dictionaries for image classification
- Task-driven dictionary learning and its applications
- Ongoing work

# Sparse coding

- The  $l_0$  version:

$$\min_{\alpha} \frac{1}{2} \|x - D\alpha\|_2^2 + \lambda |\alpha|_0$$

NP-hard, greedy approximate algorithms

- The  $l_1$  version:

$$\min_{\alpha} \frac{1}{2} \|x - D\alpha\|_2^2 + \lambda |\alpha|_1$$

convex, exact algorithms

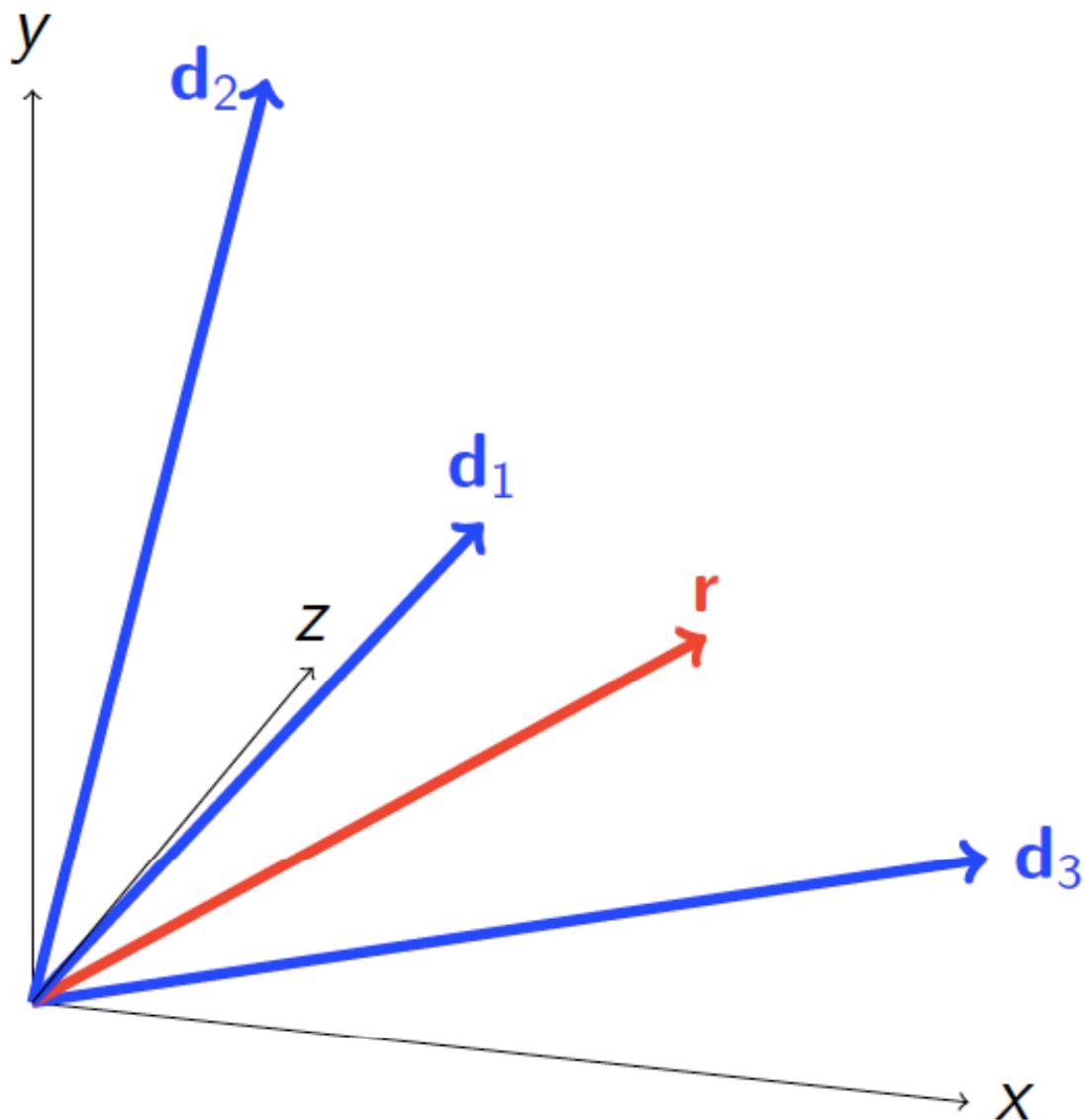
Finding your way in the sparse coding literature is not easy. The literature is vast, redundant, sometimes confusing and many papers are claiming victory.

The main classes of methods are:

- greedy procedures [Mallat and Zhang, 1993], [Weisberg, 1980],
- homotopy [Osborne et al., 2000], [Efron et al., 2004], [Markowitz, 1956],
- soft-thresholding based methods [Fu, 1998], [Daubechies et al., 2004], [Friedman et al., 2007], [Nesterov, 2007], [Beck and Teboulle, 2009],
- reweighted- $\ell_2$  methods [Daubechies et al., 2009],
- active-set methods [Roth and Fischer, 2008].

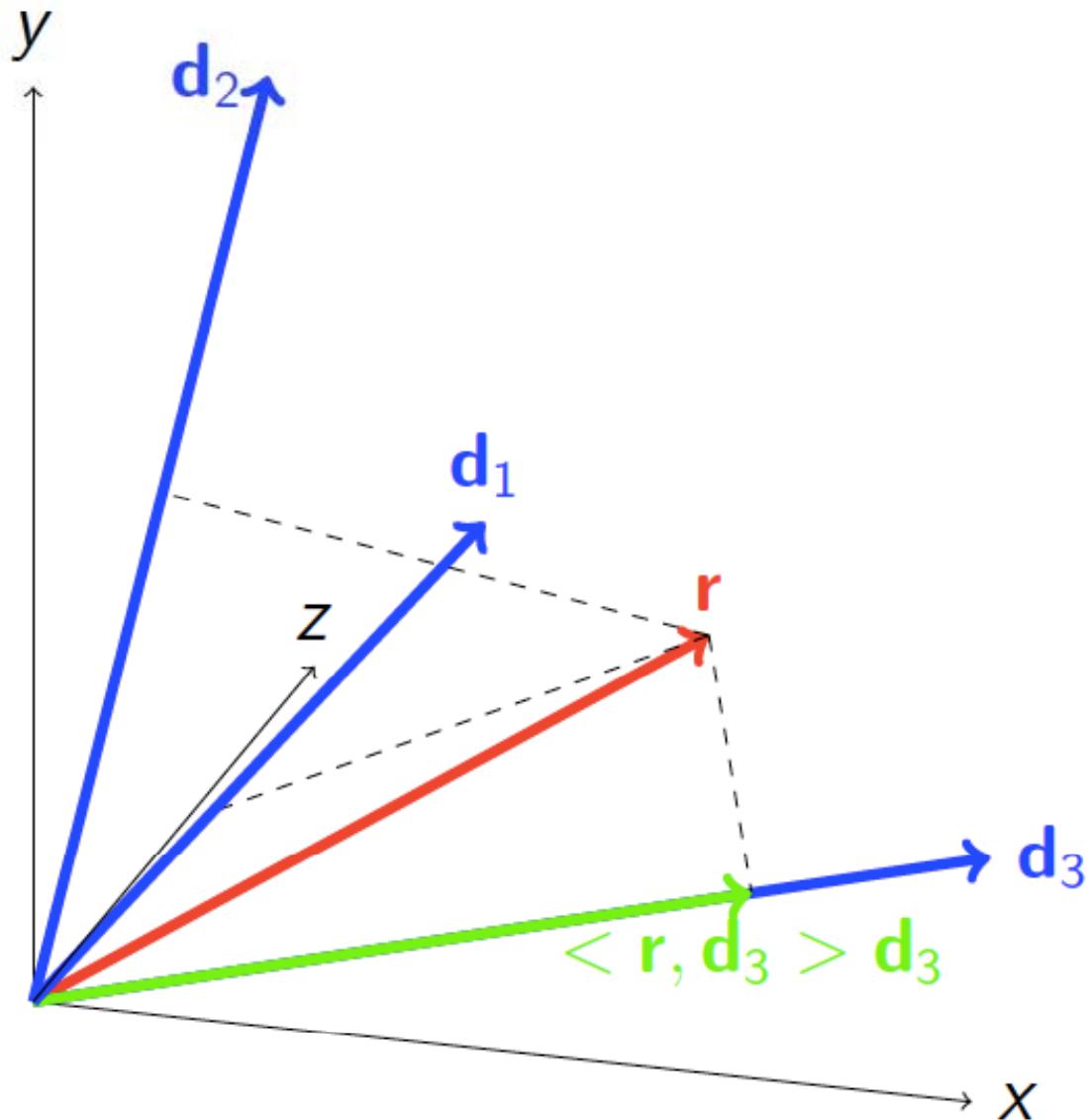
# Matching Pursuit

$$\alpha = (0, 0, 0)$$



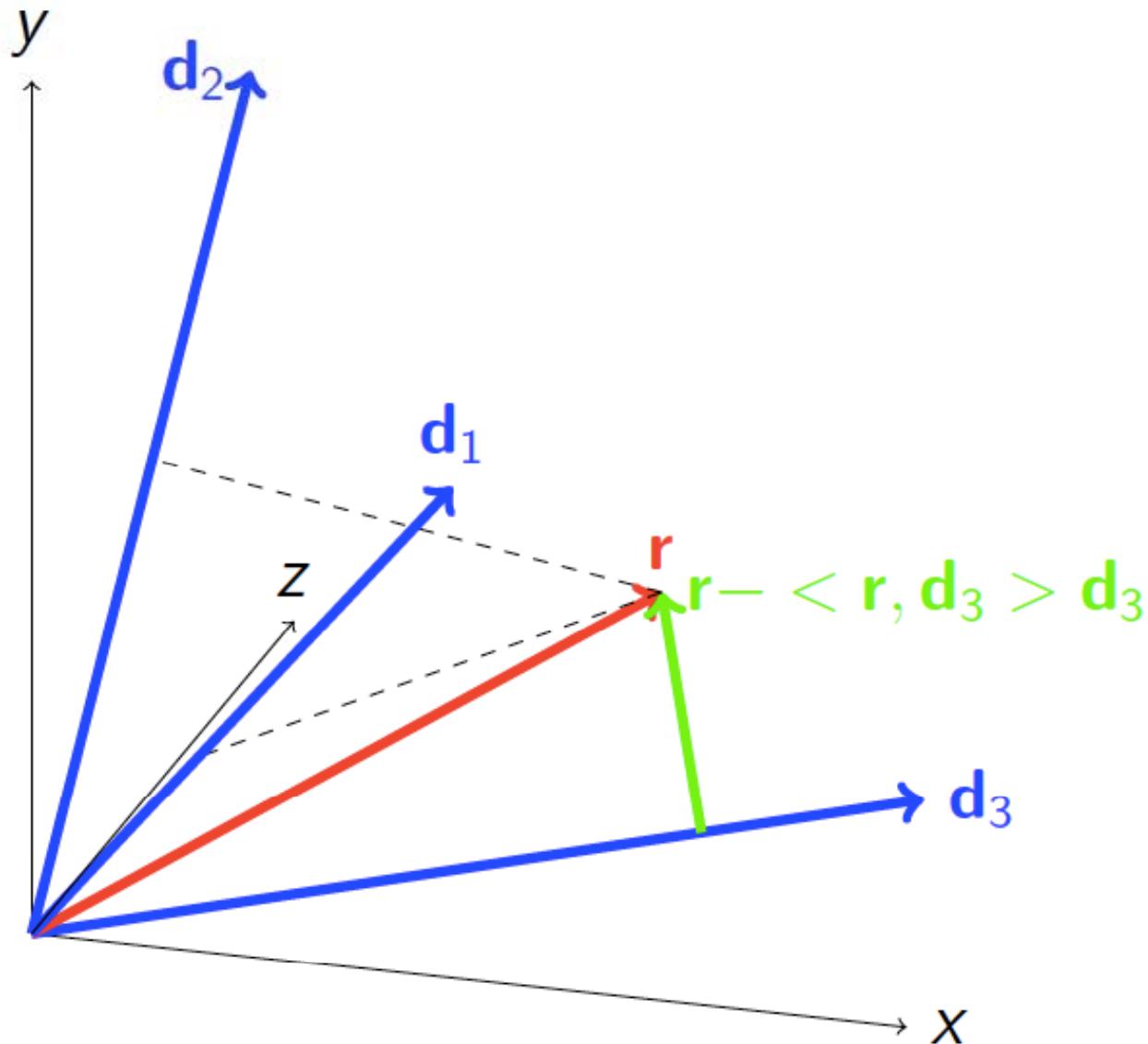
# Matching Pursuit

$$\alpha = (0, 0, 0)$$



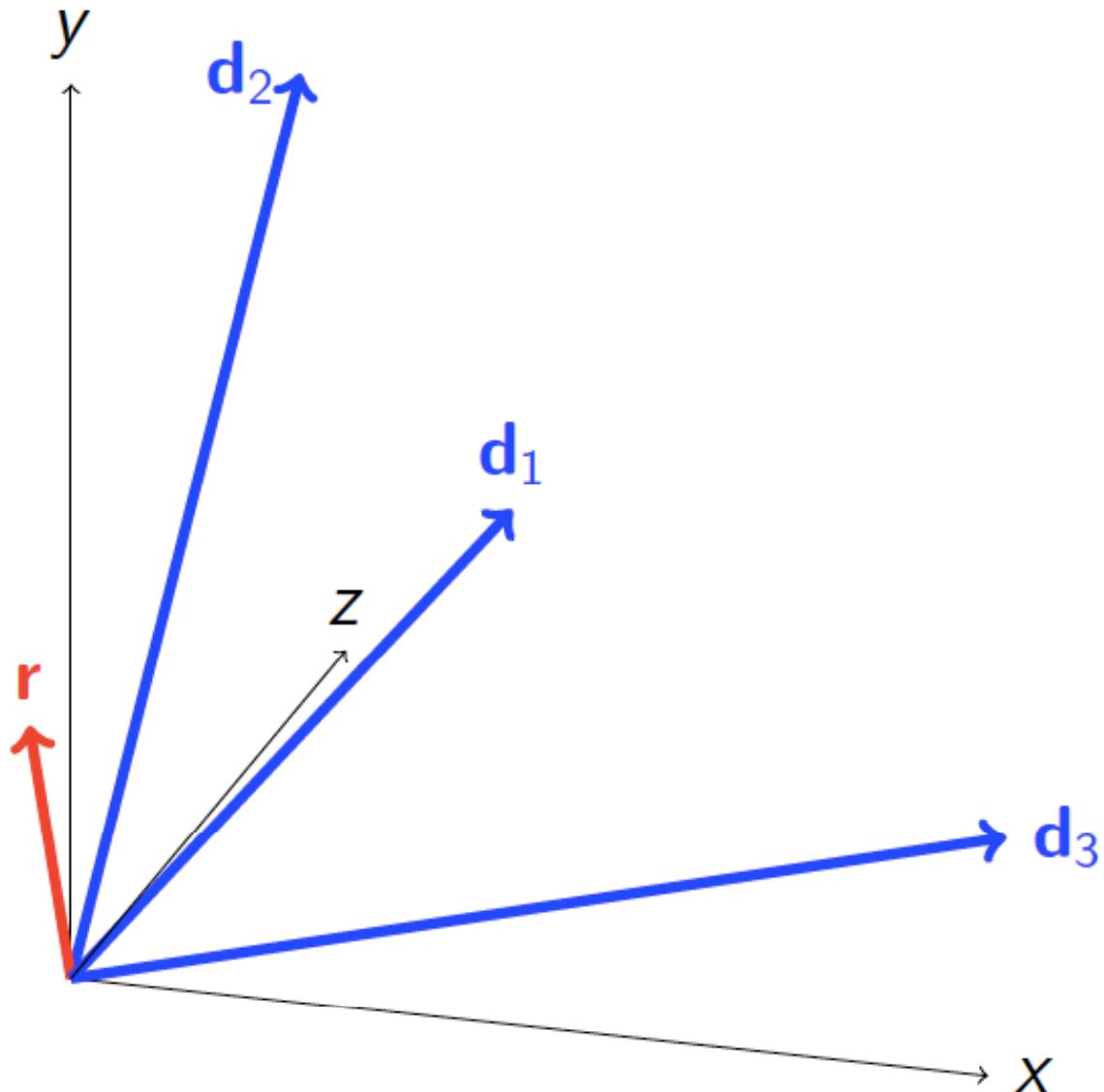
# Matching Pursuit

$$\alpha = (0, 0, 0)$$



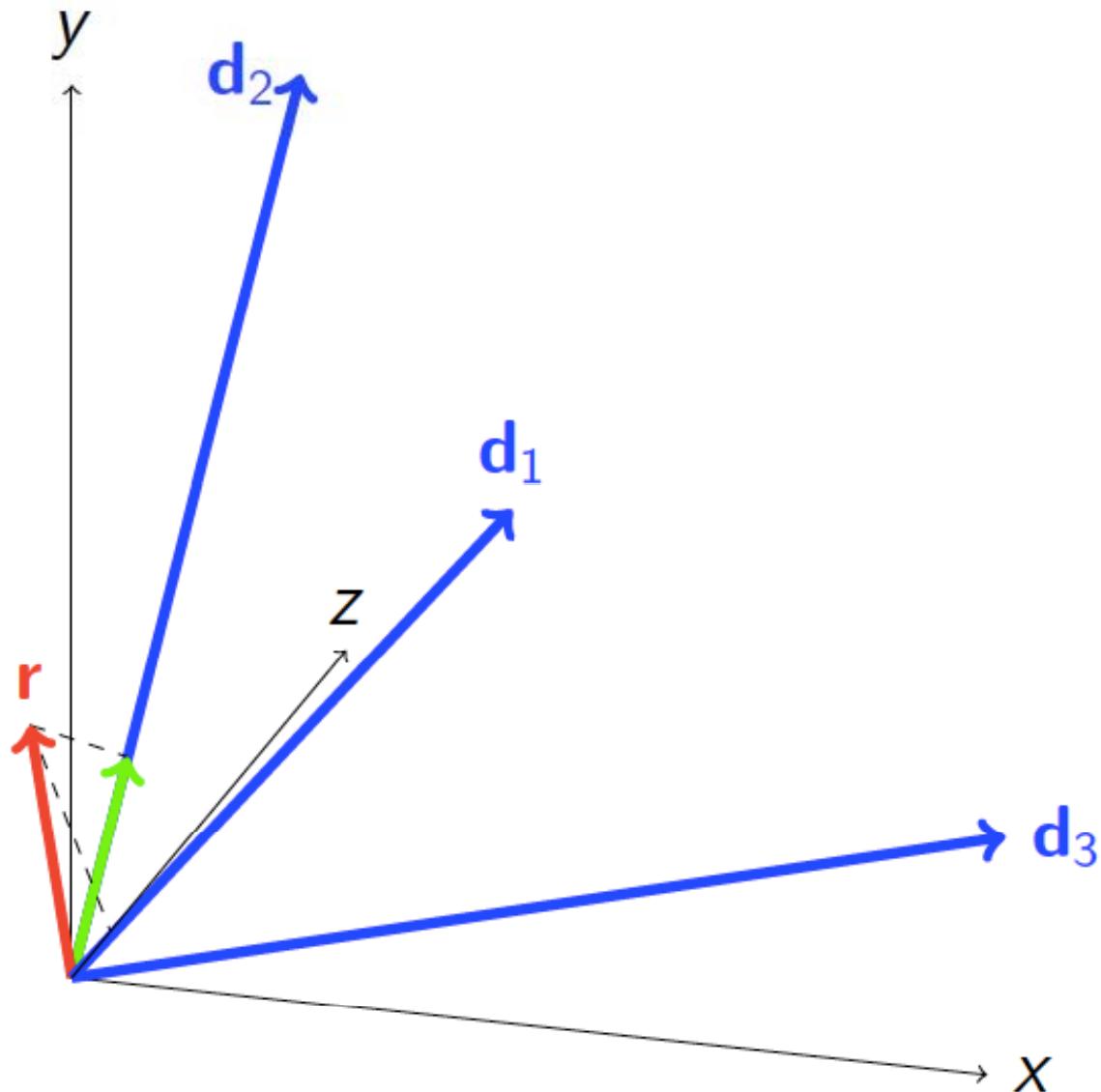
# Matching Pursuit

$$\alpha = (0, 0, 0.75)$$



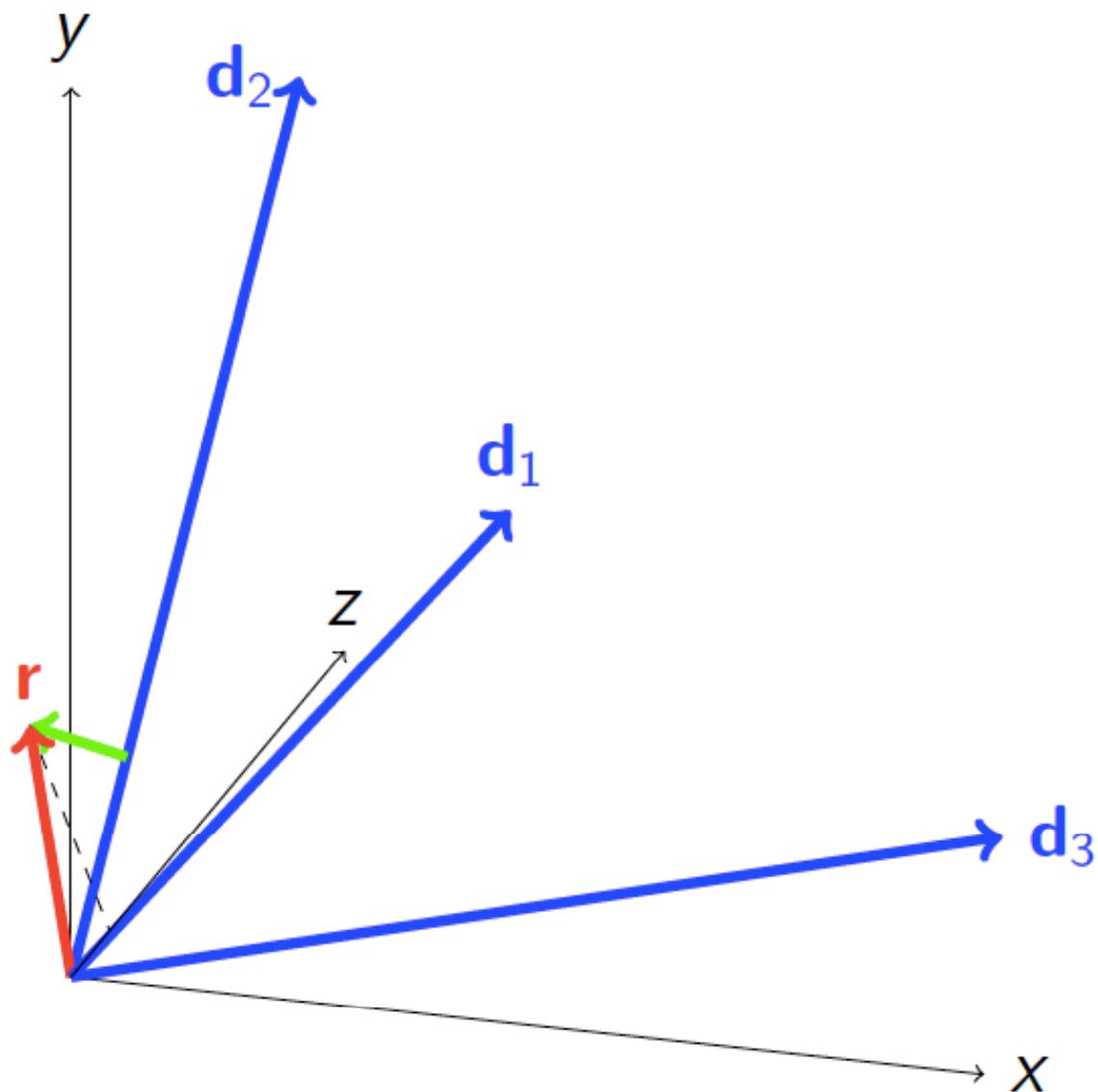
# Matching Pursuit

$$\alpha = (0, 0, 0.75)$$



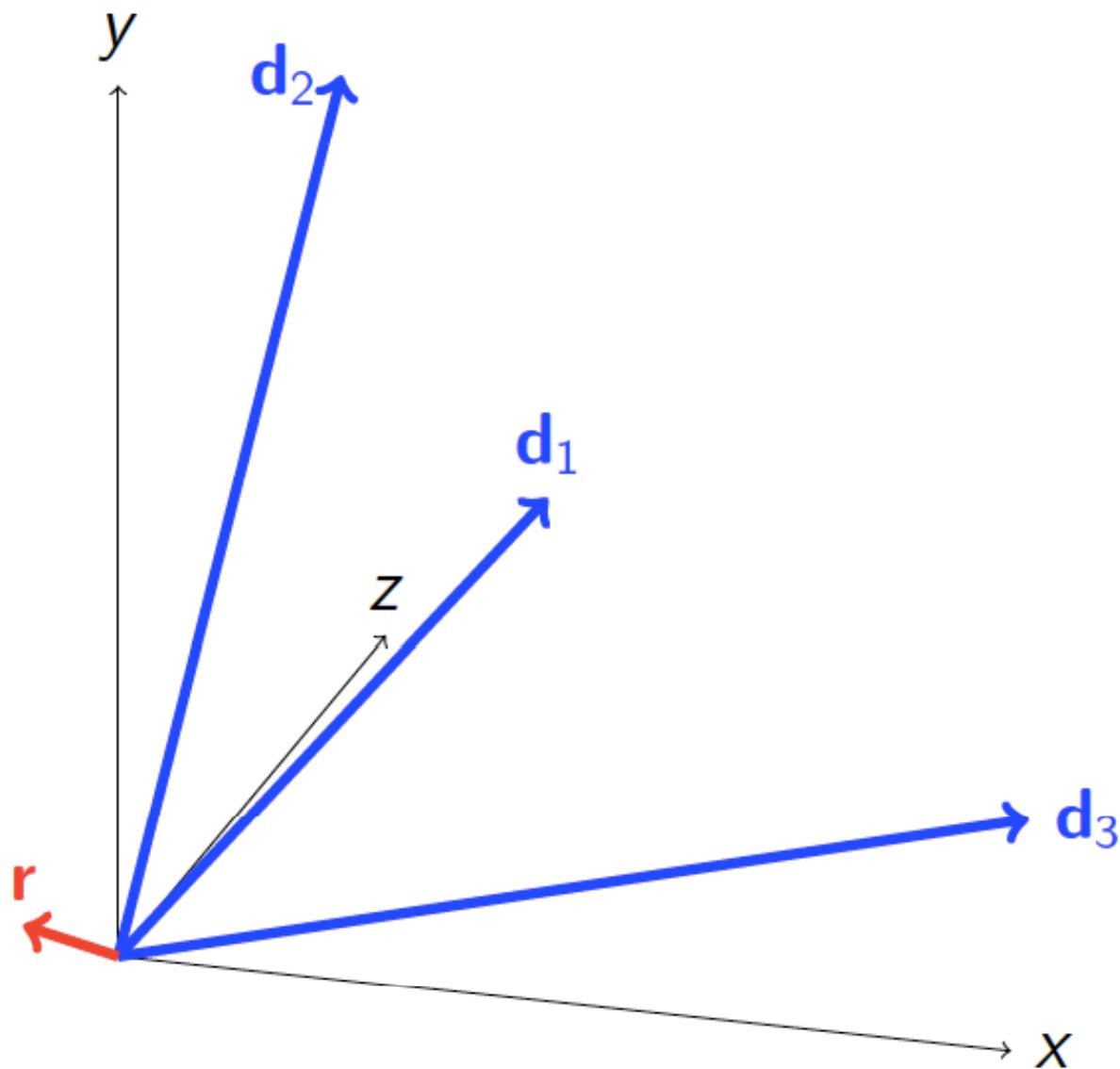
# Matching Pursuit

$$\alpha = (0, 0, 0.75)$$



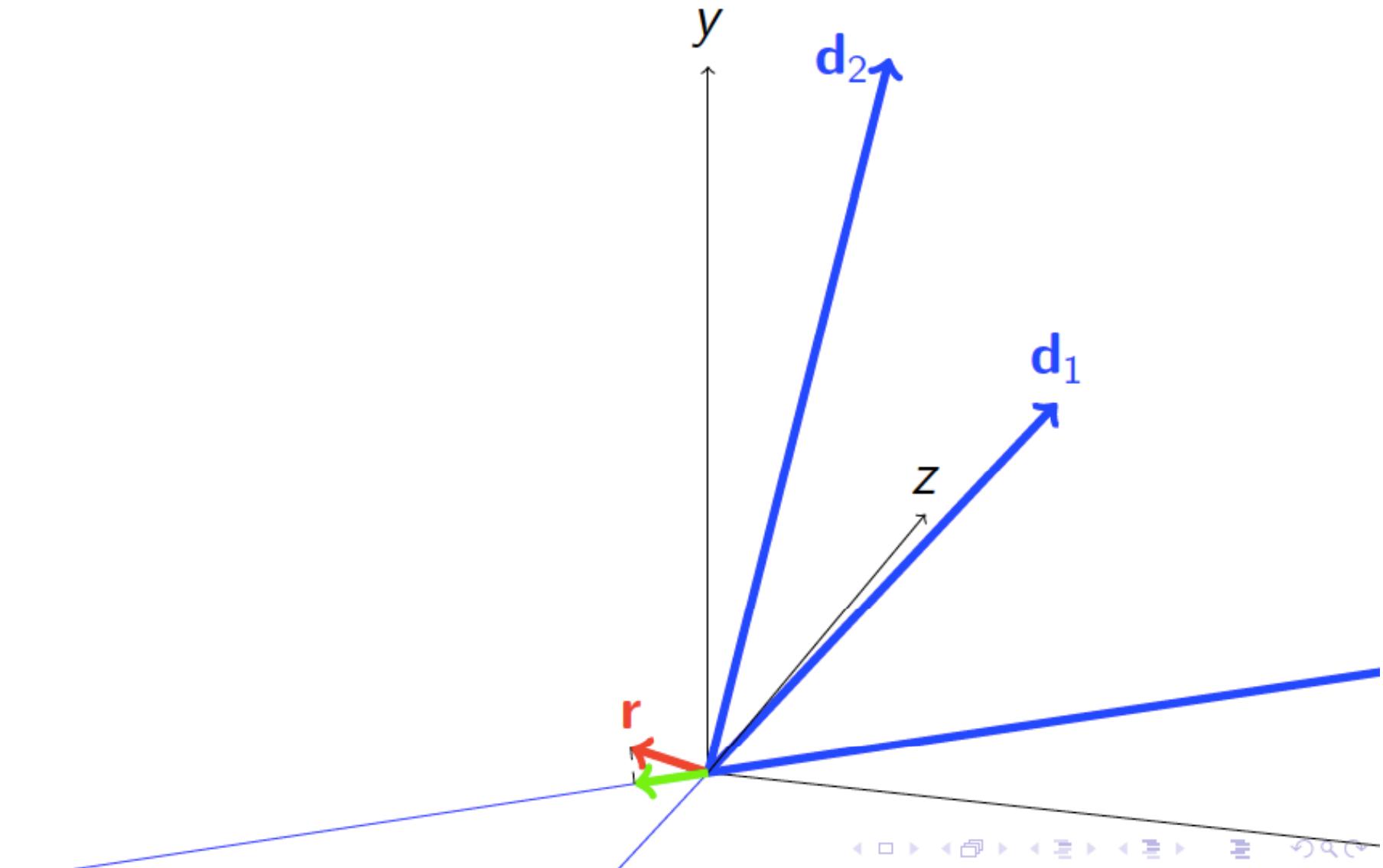
# Matching Pursuit

$$\alpha = (0, 0.24, 0.75)$$



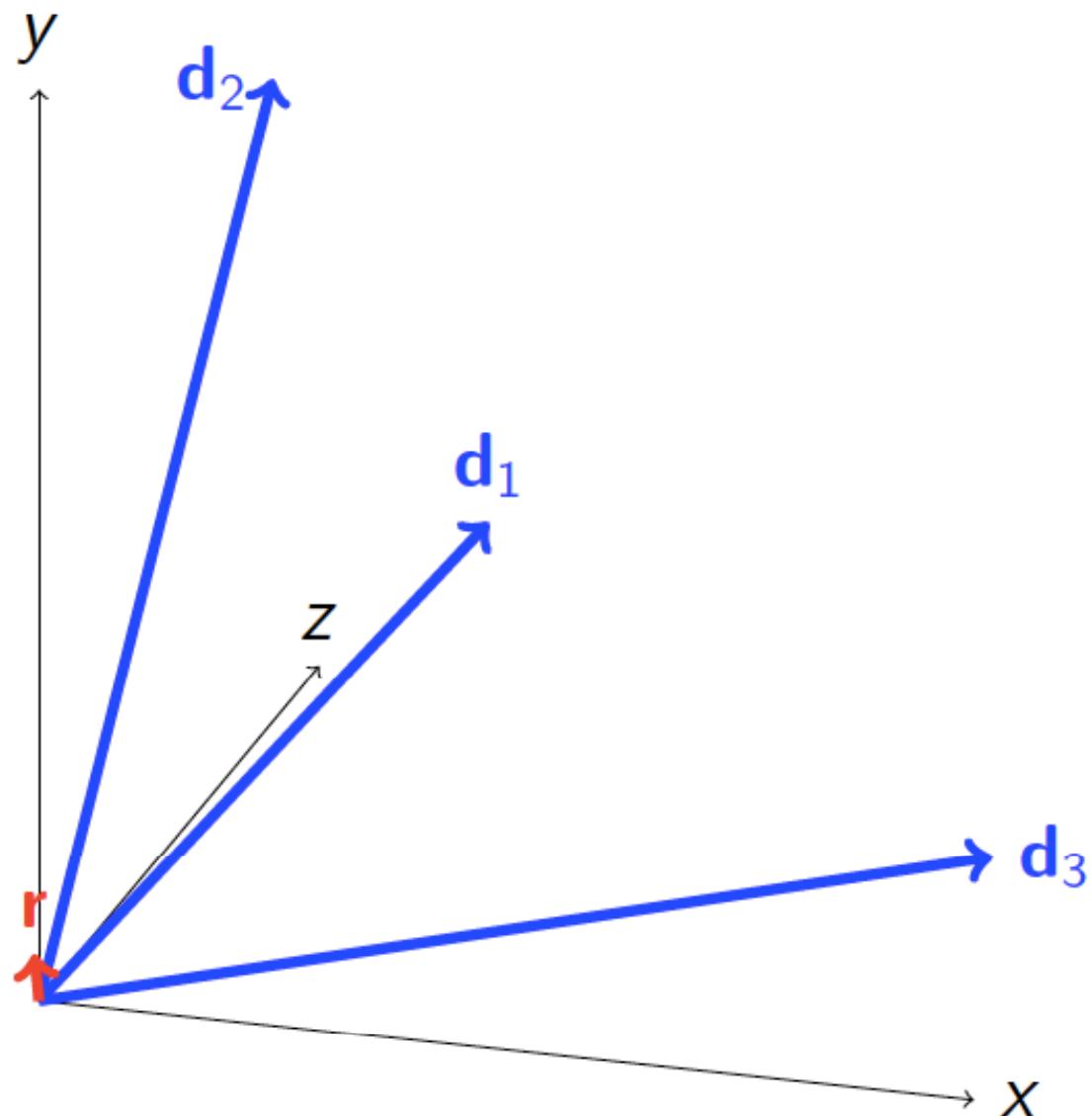
# Matching Pursuit

$$\alpha = (0, 0.24, 0.75)$$

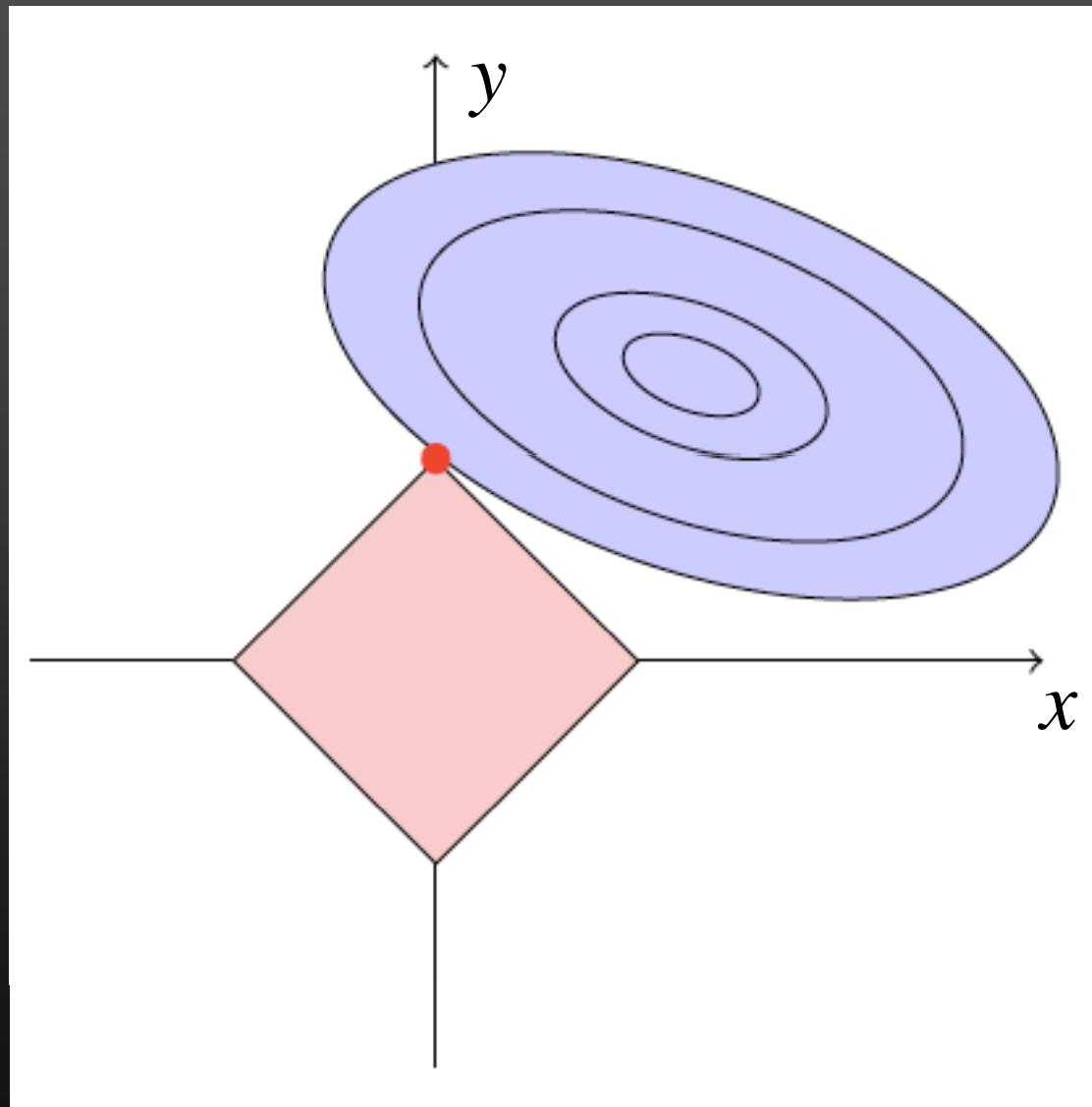


# Matching Pursuit

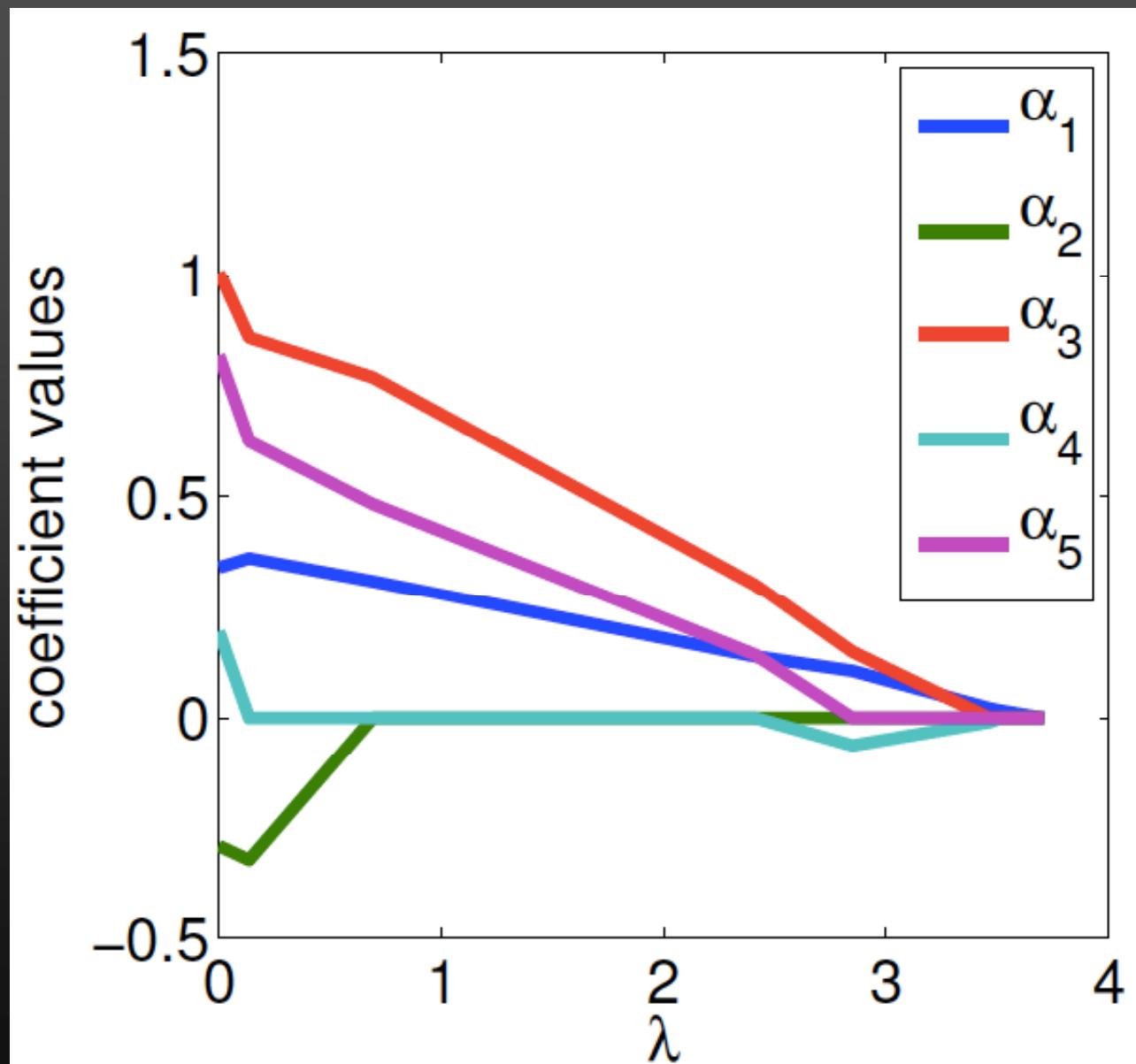
$$\alpha = (0, 0.24, 0.65)$$



# The $\ell_1$ norm and sparsity



# LARS (Efron et al., 2004)



# Dictionary learning

- Given some loss function, e.g.,

$$L(x, D) = \min_{\alpha} 1/2 \|x - D\alpha\|_2^2 + \lambda \|\alpha\|_1$$

- One usually minimizes, given some data  $x_i, i = 1, \dots, n$ , the empirical risk:

$$\min_D f_n(D) = 1/n \sum_{1 \leq i \leq n} L(x_i, D)$$

- But, one would really like to minimize the expected one, that is:

$$\min_D f(D) = \mathbb{E}_x [L(x, D)]$$

(Bottou & Bousquet'08 → Stochastic gradient descent)

# Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

Problem:

$$\min_D f(D) = \mathbb{E}_x [L(x, D)]$$

$$\min_{D \in C, \alpha_1, \dots, \alpha_n} \sum_{1 \leq i \leq n} [1/2 \|x_i - D\alpha_i\|_2^2 + \lambda \|\alpha_i\|_1]$$

Algorithm:

Iteratively draw one random training sample  $x_t$ ,  
and minimize the quadratic surrogate function:

$$g_t(D) = 1/t \sum_{1 \leq i \leq t} [1/2 \|x_i - D\alpha_i\|_2^2 + \lambda \|\alpha_i\|_1]$$

(Lars/Lasso for sparse coding, block-coordinate descent with warm  
restarts for dictionary updates, mini-batch extensions, etc.)

# Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

Problem:

$$\min_D f(D) = \mathbb{E}_x [L(x, D)]$$

$$\min_{D \in C, A} [1/2 \|X - DA\|_F^2 + \lambda \|A\|_1]$$

Algorithm:

Iteratively draw one random training sample  $x_t$ ,  
and minimize the quadratic surrogate function:

$$g_t(D) = 1/t \sum_{1 \leq i \leq t} [1/2 \|x_i - D\alpha_i\|_2^2 + \lambda \|\alpha_i\|_1]$$

(Lars/Lasso for sparse coding, block-coordinate descent with warm  
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# Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

## Proposition:

Under mild assumptions,  $D_t$  converges with probability one to a stationary point of the dictionary learning problem.

Proof: Convergence of empirical processes (van der Vaart'98) and, a la Bottou'98, convergence of quasi martingales (Fisk'65).

## Extensions:

- Non negative matrix factorization (Lee & Seung'01)
- Non negative sparse coding (Hoyer'02)
- Sparse principal component analysis (Jolliffe et al.'03; Zou et al.'06; Zass& Shashua'07; d'Aspremont et al.'08; Witten et al.'09)

# Performance evaluation

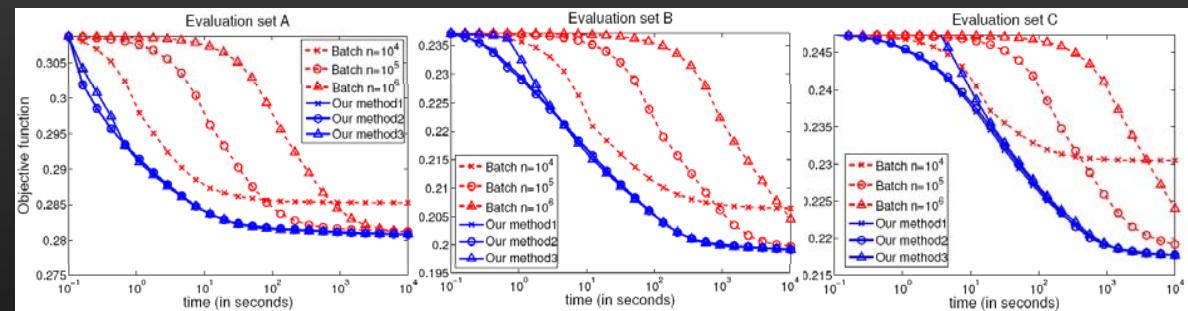
Three datasets constructed from 1,250,000 Pascal'06 patches (1,000,000 for training, 250,000 for testing):

- A:  $8 \times 8$  b&w patches, 256 atoms.
- B:  $12 \times 16 \times 3$  color patches, 512 atoms.
- C:  $16 \times 16$  b&w patches, 1024 atoms.

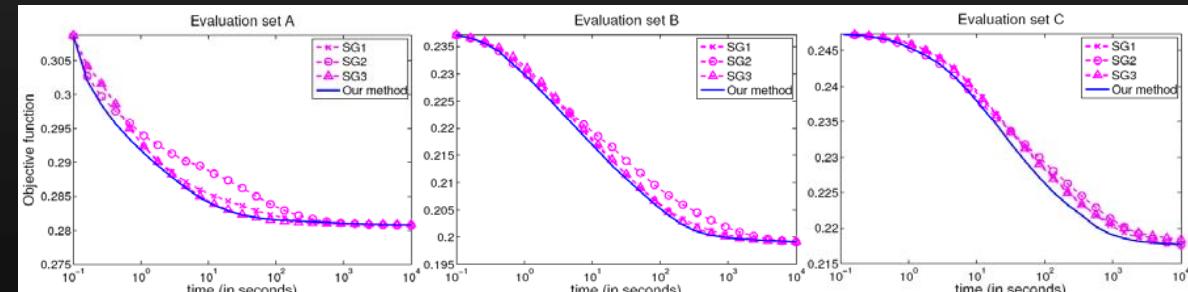
Two variants of our algorithm:

- Online version with different choices of parameters.
- Batch version on different subsets of training data.

Online vs batch



Online vs stochastic gradient descent



# Sparse PCA: Adding sparsity on the atoms

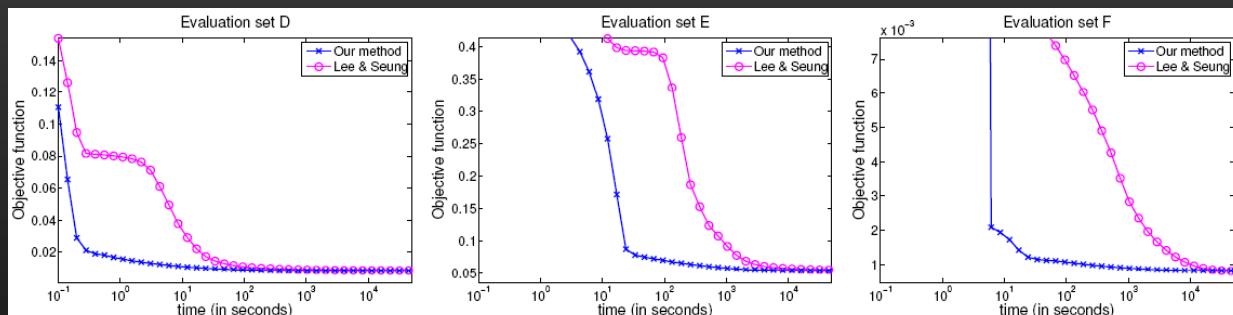
Three datasets:

- D: 2429  $19 \times 19$  images from MIT-CBCL #1.
- E: 2414  $192 \times 168$  images from extended Yale B.
- F: 100,000  $16 \times 16$  patches from Pascal VOC'06.

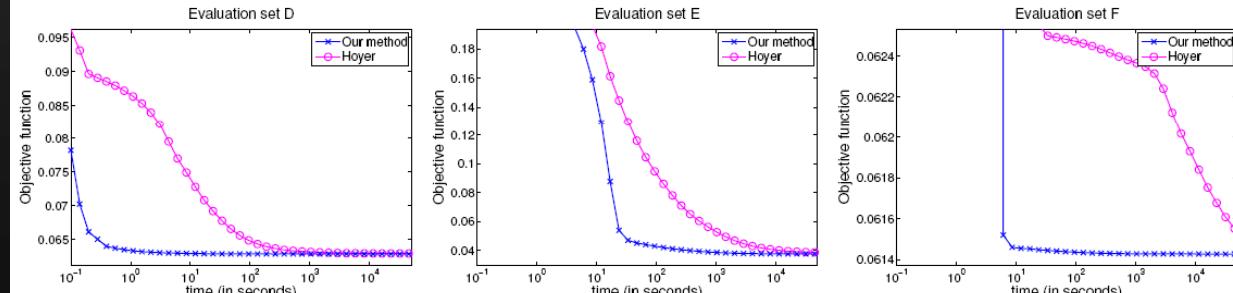
Three implementations:

- Hoyer's Matlab implementation of NNMF (Lee & Seung'01).
- Hoyer's Matlab implementation of NNSC (Hoyer'02).
- Our C++/Matlab implementation of SPCA (elastic net on D).

SPCA vs NNMF



SPCA vs NNSC



THE SALTINER RIVER LEFT TO THE EASTWARD, CARVING OUT A LONG NARROW VALLEY BETWEEN TWO COUPLES OF MOUNTAINS, AND THE SALINER RIVER ALONG AND THRU IT THE HIGHER GROUND RISING AT ONE END MOUNTAIN HIGH.

IT WOULD BE A DIFFERENT SCENE FOR GRASSES AND LUSH BROWNS, THE HIGHER WHERE A COOL SHADY SHADE AND WHILST DOWN THE SLOPES SWAYING IN THE BREEZE AND WHAT THERE ARE MEADOWS CALLED THE HOW PEOPLE LOOKED AND WALKED AND WOULDN'T KNOW. THE HISTORY OF ADVICE IS LONG BACK.

I REMEMBER SEEING THE DOUBLE MOUNTAINS IN THE MORNINGS WHEN LIGHT WAS WAKING THEM UP AND SAWING THEM APART A SLICE OF SKYBIRD, SO THAT YOU WANTED TO CLIMB UP THERE WITH REINFORCED ARMOUR OR YOU WANTED TO CLIMB UP THE TAIL OF A BELIEVED DRAGON. THEY WERE ROCKHOUND MOUNTAINS WITH A BROWN GRASS FACE. THE SAME COULD HAVE BEEN AGAINST THE SEA TO THE WEST AND AGAIN THE VALLEY FROM THE SEASIDE, AND THAT WOULD HAVE BEEN PROBABLY DIFFERENTLY AND DANGEROUS. I ALMOST FELL IN MYSELF A COUPLE OF FEET ON A LINE OF ROCK, WHERE I WASN'T, AND WHICH WAS I CAN'T SAY, SINCE IT COULD BE THAT THE MORNING CAME OVER THE PEAKS OF THE MOUNTAINS AND THE NIGHT DIED BACK DOWN THE SLOPES OF THE MOUNTAINS. IT MAY BE THAT THE BIRTH AND DEATH OF THE DAY HAD COME PART IN MY SLEEPING ACROSS THE TWO COUPLES OF MOUNTAINS.

FROM THE COAST OF THE VALLEY little streams slipped out of the hills themselves and ran into the base of the Salinas River. In the winter of wet years the streams ran full-freshet, and they washed the rocks with sandpaper, it roared and belted, bank full, and then it was a destroyer. They devoured the edges of the firm land and washed whole acres down; it toppled barns and houses into itself, so no Roaring and babbling away. It trapped cows and dogs and sheep and drowned them in its muddy briny water and carried them to the sea. Then when the rains stopped coming, the river drew its head to sugar, and the sand banks appeared. And in the summer the river didn't run at all above ground. Some pools would be left in the deep-water places under a high bank. The ripples and eddies drew back, and willows straightened up with the disabilities in their upper branches. The Salinas was still a good-time river, the lower ten miles if understood it was not a dry river at all, but it was the way one we had and so we boasted about it how dangerous it was in a wet winter and how dry it was in a dry summer. You can boast about anything if it's all you have. Maybe the less you have, the more you are required to boast.

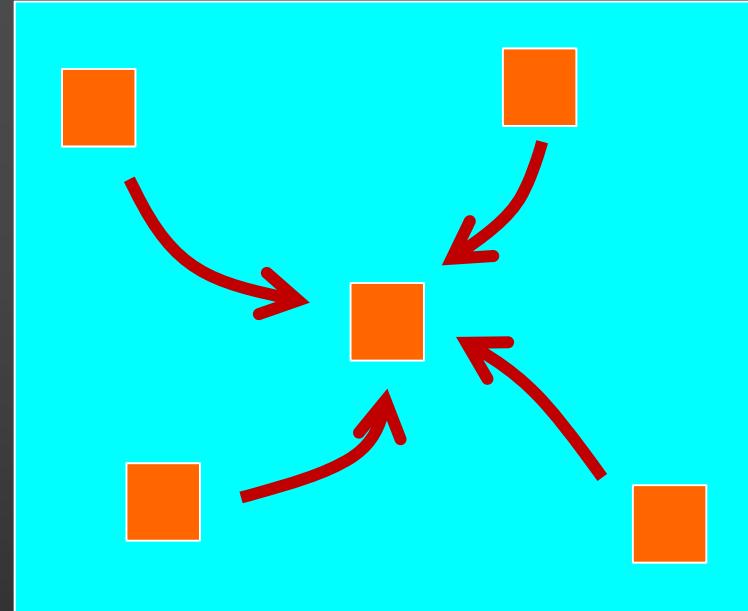
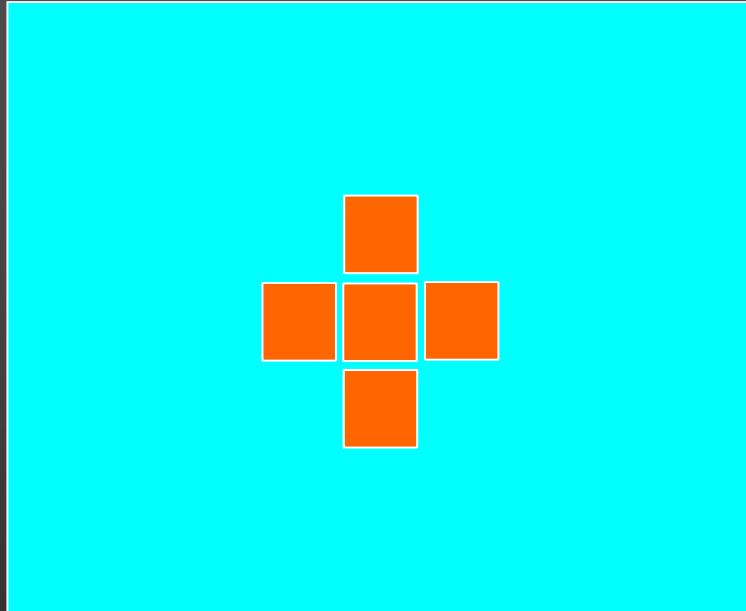
THE FLOOR OF THE SALINAS VALLEY, BETWEEN THE COUPLES AND BELOW THE FOOTHILLS, IS NEVER BECAUSE THIS VALLEY USED TO BE THE BOTTOM OF A HUNDRED-MILE INLET FROM THE SEA. THE RIVER MOUTH AT MOTT LANDING WAS CENTURIES AGO THE ENTRANCE TO THIS LONG INLAND WATER. ONCE, FIFTEEN MILES DOWN THE VALLEY, MY FATHER BOILED A WELL. THE GROUND CAME UP FIRST WITH LOAM AND THEN WITH GRAVEL AND THEN WITH WHITE SEA SAND FULL OF SHELLS AND EVEN SHELLS.

big mountains:  
valley from the  
If a dread of  
morning cam

Inpainting a 12MP image with a dictionary learned from  $7 \times 10^6$  patches in 500s (Mairal et al., 2009)



# State of the art in image denoising

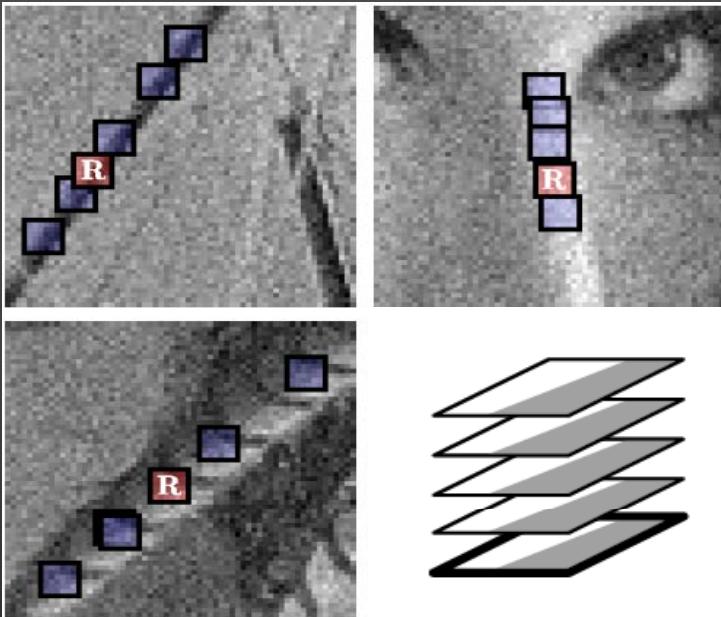


Non-local means filtering  
(Buades et al.'05)

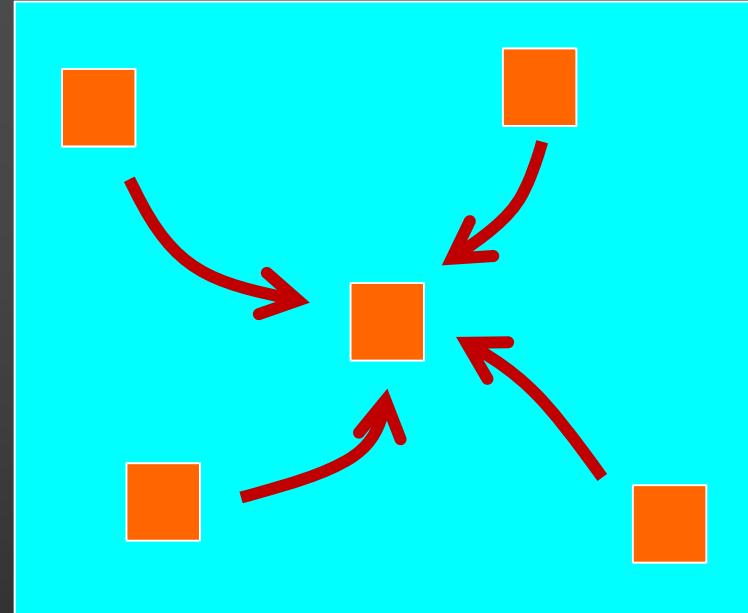
Dictionary learning for denoising (Elad & Aharon'06;  
Mairal, Elad & Sapiro'08)

$$\min_{D \in C, \alpha_1, \dots, \alpha_n} \sum_{1 \leq i \leq n} [ \frac{1}{2} \| x_i - D\alpha_i \|_2^2 + \lambda \| \alpha_i \|_1 ]$$
$$x = 1/n \sum_{1 \leq i \leq n} R_i D\alpha_i$$

# State of the art in image denoising



BM3D (Dabov et al.'07)

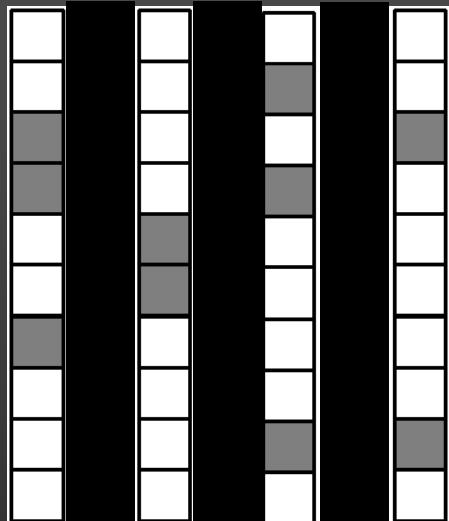


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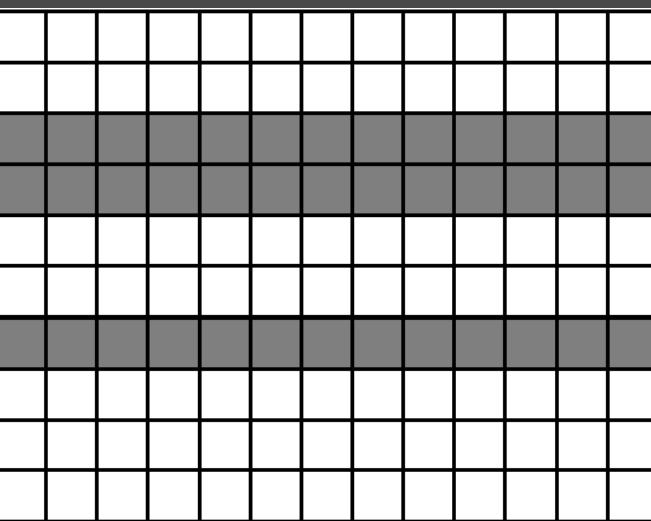
Dictionary learning for denoising (Elad & Aharon'06;  
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$$\min_{\mathbf{D} \in \mathcal{C}, \alpha_1, \dots, \alpha_n} \sum_{1 \leq i \leq n} [ \frac{1}{2} \| \mathbf{x}_i - \mathbf{D}\alpha_i \|_2^2 + \lambda \|\alpha_i\|_1 ]$$
$$\mathbf{x} = 1/n \sum_{1 \leq i \leq n} \mathbf{R}_i \mathbf{D}\alpha_i$$

# Non-local sparse models for image restoration (Mairal, Bach, Ponce, Sapiro, Zisserman, ICCV'09)



Sparsity



vs

Joint sparsity

$$\min_{\substack{D \in \mathcal{C} \\ A_1, \dots, A_n}} \sum_i \left[ \sum_{j \in S_i} \frac{1}{2} \|x_j - D\alpha_{ij}\|_F^2 \right] + \lambda \|A_i\|_{p,q}$$

$$\|A\|_{p,q} = \sum_{1 \leq i \leq k} \|\alpha^i\|_q^p \quad (p, q) = (1, 2) \text{ or } (0, \infty)$$

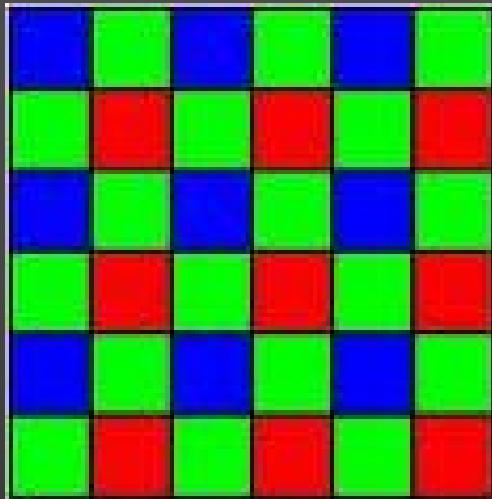




$\sigma$	[23]	[25]	[12]	[8]	SC	LSC	LSSC
5	37.05	37.03	37.42	37.62	37.46	37.66	<b>37.67</b>
10	33.34	33.11	33.62	34.00	33.76	33.98	<b>34.06</b>
15	31.31	30.99	31.58	32.05	31.72	31.99	<b>32.12</b>
20	29.91	29.62	30.18	30.73	30.29	30.60	<b>30.78</b>
25	28.84	28.36	29.10	29.72	29.18	29.52	<b>29.74</b>
50	25.66	24.36	25.61	26.38	25.83	26.18	<b>26.57</b>
100	22.80	21.36	22.10	23.25	22.46	22.62	<b>23.39</b>

PSNR comparison between our method (LSSC) and Portilla et al.'03 [23]; Roth & Black'05 [25]; Elad& Aharon'06 [12]; and Dabov et al.'07 [8].

# Demosaicking experiments



Bayer pattern



LSC



LSSC

Im.	AP	DL	LPA	SC	LSC	LSSC
1	37.84	38.46	40.47	40.84	40.92	<b>41.36</b>
2	39.64	40.89	41.36	41.76	42.03	<b>42.24</b>
3	41.40	42.66	43.47	43.15	43.92	<b>44.24</b>
-----						
23	41.93	43.22	43.92	43.47	43.93	<b>44.34</b>
24	34.74	35.55	35.44	35.59	35.85	<b>35.89</b>
<b>Av.</b>	<b>39.21</b>	<b>40.05</b>	<b>40.52</b>	<b>40.88</b>	<b>41.13</b>	<b>41.39</b>

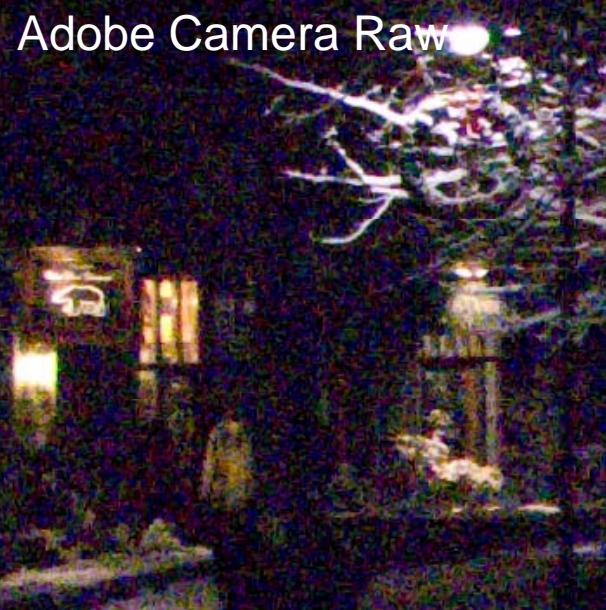
PSNR comparison between our method (LSSC) and Gunturk et al.'02 [AP]; Zhang & Wu'05 [DL]; and Paliy et al.'07 [LPA] on the Kodak PhotoCD data.

# Real noise (Canon Powershot G9, 1600 ISO)

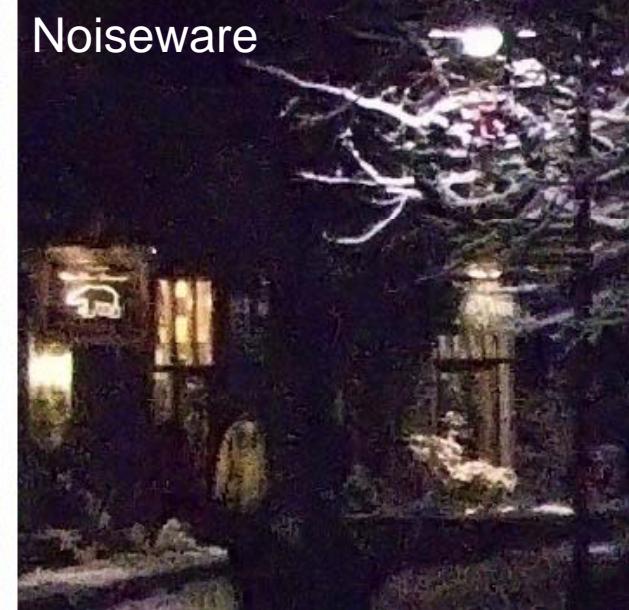
Raw Jpeg



Adobe Camera Raw



Noiseware



DXO



LSC



LSSC



# Learning discriminative dictionaries with $\ell_0$ constraints

(Mairal, Bach, Ponce, Sapiro, Zisserman, CVPR'08)

$$\alpha^*(x, D) = \underset{\alpha}{\operatorname{Argmin}} \| x - D\alpha \|_2^2 \text{ s.t. } |\alpha|_0 \leq L$$

$$R^*(x, D) = \| x - D\alpha^* \|_2^2$$

Orthogonal matching pursuit  
(Mallat & Zhang'93, Tropp'04)

Reconstruction (MOD: Engan, Aase, Husoy'99;  
K-SVD: Aharon, Elad, Bruckstein'06):

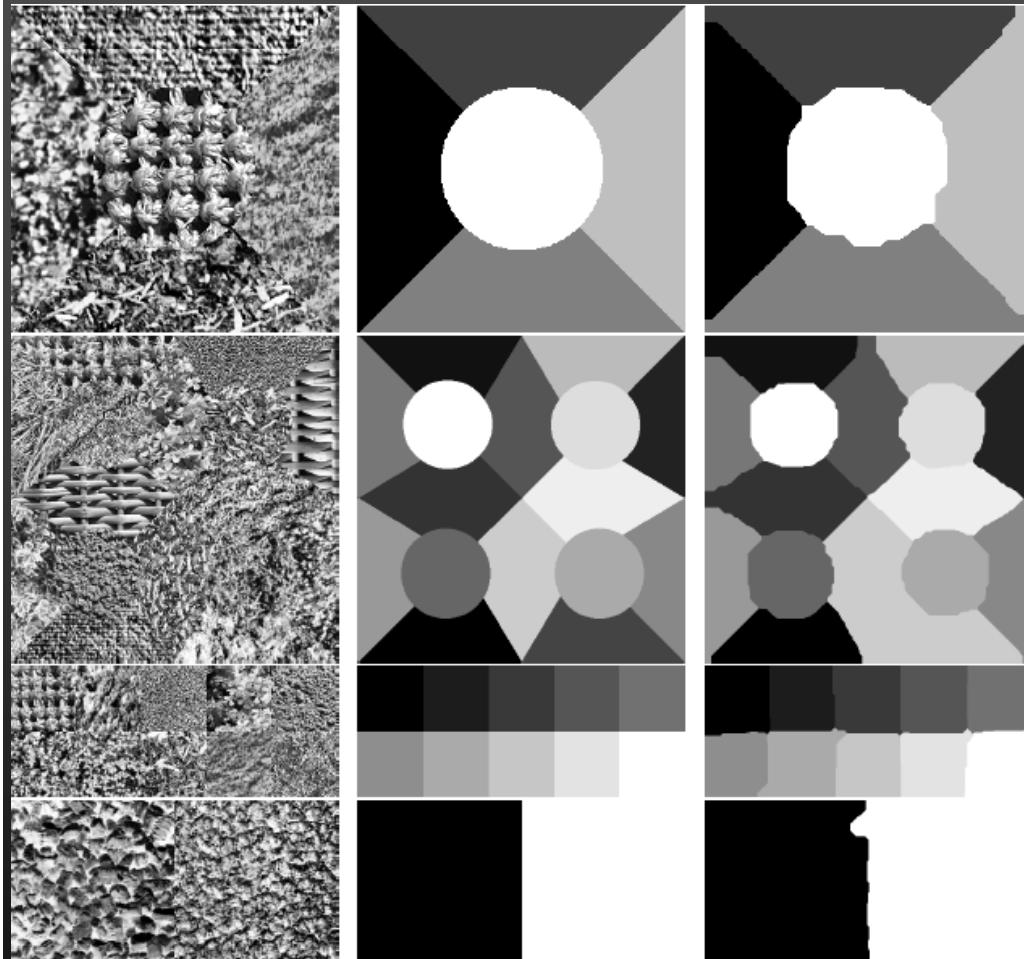
$$\min_D \sum_i R^*(x_i, D)$$

Discrimination:

$$\min_{D_1, \dots, D_n} \sum_{i, l} C_i^\lambda [R^*(x_l, D_1), \dots, R^*(x_l, D_n)] + \lambda \gamma R^*(x_l, D_i)$$

(Both MOD and K-SVD versions with truncated Newton iterations.)

# Texture classification results



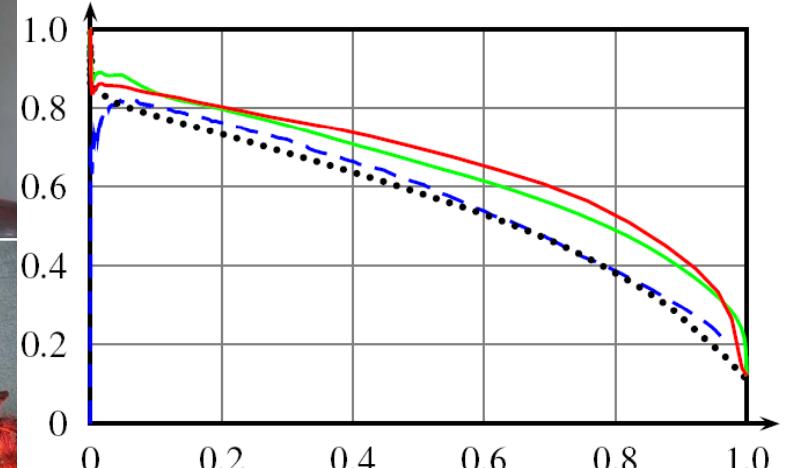
#	[28]	[17]	[34]	[16]	R1	R2	D1	D2
1	7.2	6.7	5.5	3.37	2.22	1.69	1.89	<b>1.61</b>
2	18.9	14.3	<b>7.3</b>	16.05	24.66	36.5	16.38	16.42
3	20.6	10.2	13.2	13.03	10.20	5.49	9.11	<b>4.15</b>
4	16.8	9.1	5.6	6.62	6.66	4.60	3.79	<b>3.67</b>
5	17.2	8.0	10.5	8.15	5.26	<b>4.32</b>	5.10	4.58
6	34.7	15.3	17.1	18.66	16.88	15.50	12.91	<b>9.04</b>
7	41.7	20.7	17.2	21.67	19.32	21.89	11.44	<b>8.80</b>
8	32.3	18.1	18.9	21.96	13.27	11.80	14.77	<b>2.24</b>
9	27.8	21.4	21.4	9.61	18.85	21.88	10.12	<b>2.04</b>
10	0.7	0.4	NA	0.36	0.35	<b>0.17</b>	0.20	<b>0.17</b>
11	<b>0.2</b>	0.8	NA	1.33	0.58	0.73	0.41	0.60
12	2.5	5.3	NA	1.14	1.36	<b>0.37</b>	1.97	0.78
<b>Av.</b>	18.4	10.9	NA	10.16	9.97	10.41	7.34	<b>4.50</b>

# Pixel-level classification results

Qualitative results, Graz 02 data



Quantitative results



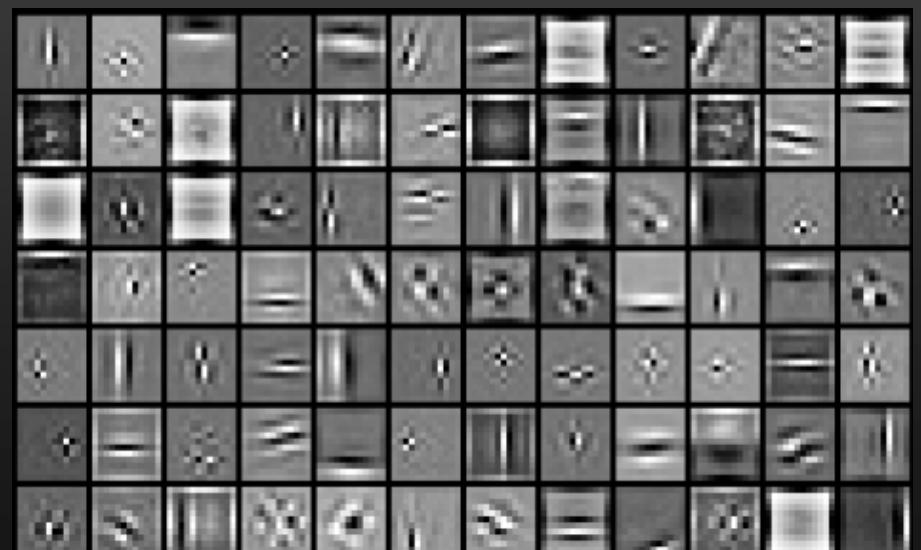
Comparaison with [Pantofaru et al. \(2006\)](#)  
and [Tuytelaars & Schmid \(2007\)](#).

# Reconstructive vs discriminative dictionaries

Reconstructive



Discriminative



Bicycle

Background

# Learning discriminative dictionaries with $\ell_1$ constraints

(Mairal, Leordeanu, Bach, Hebert, Ponce, ECCV'08)

$$\alpha^*(x, D) = \operatorname{Argmin}_{\alpha} \|x - D\alpha\|_2^2 \text{ s.t. } \|\alpha\|_1 \leq L$$

$$R^*(x, D) = \|x - D\alpha^*\|_2^2$$

Lasso: Convex optimization  
(LARS: Efron et al.'04)

Reconstruction (Lee, Battle, Rajat, Ng'07):

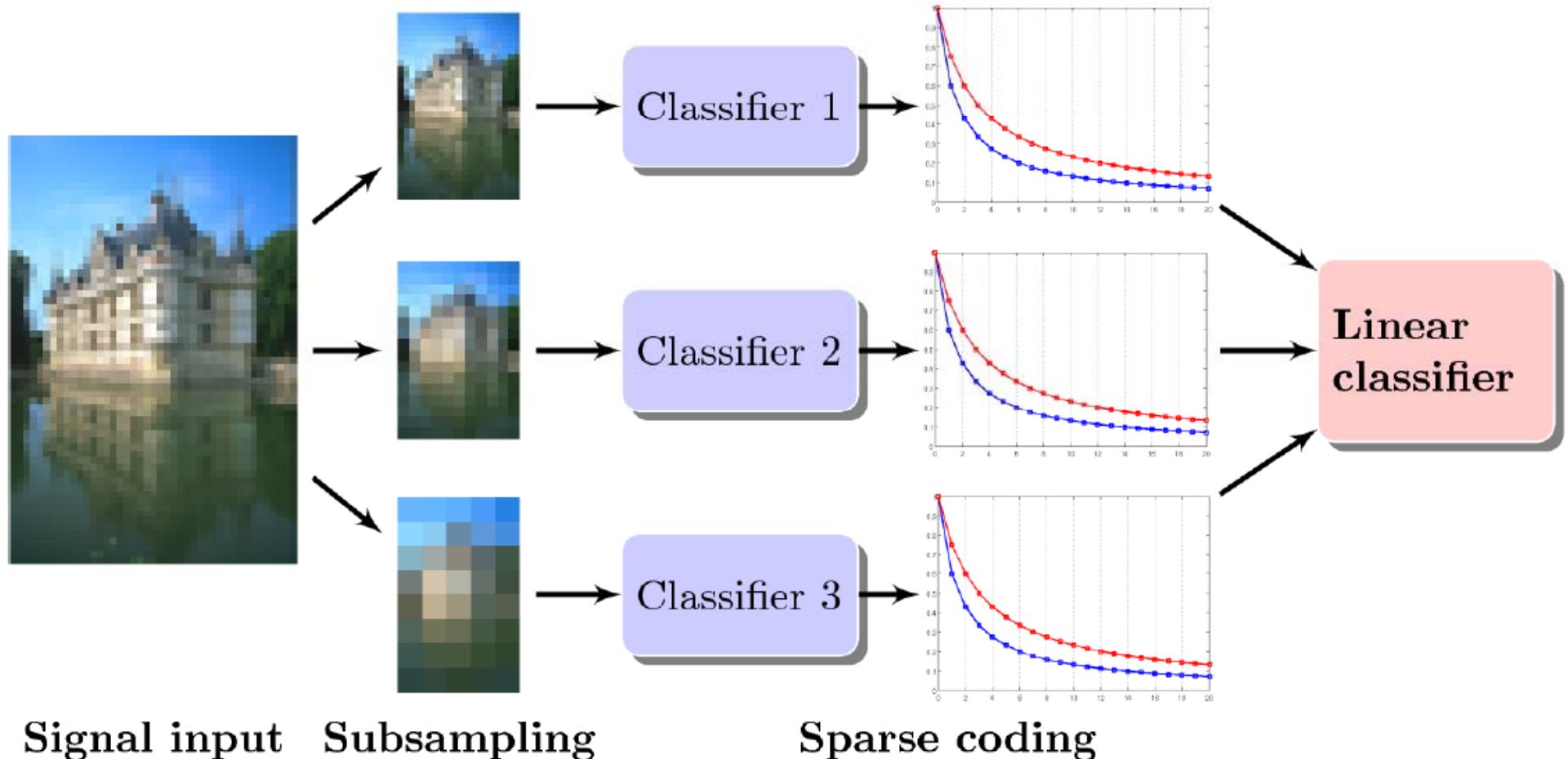
$$\min_D \sum_i R^*(x_i, D)$$

Discrimination:

$$\min_{D_1, \dots, D_n} \sum_i C_i^\lambda [R^*(x_i, D_1), \dots, R^*(x_i, D_n)] + \lambda \gamma R^*(x_i, D_i)$$

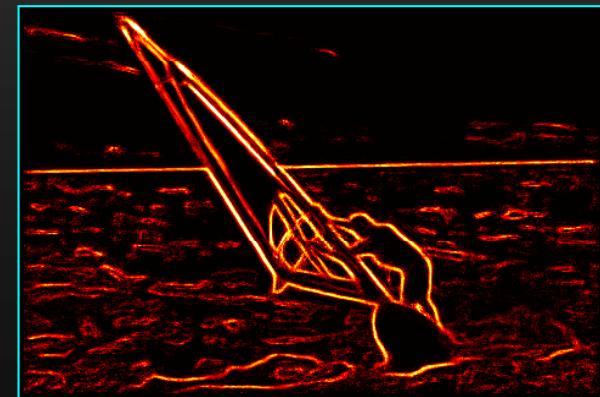
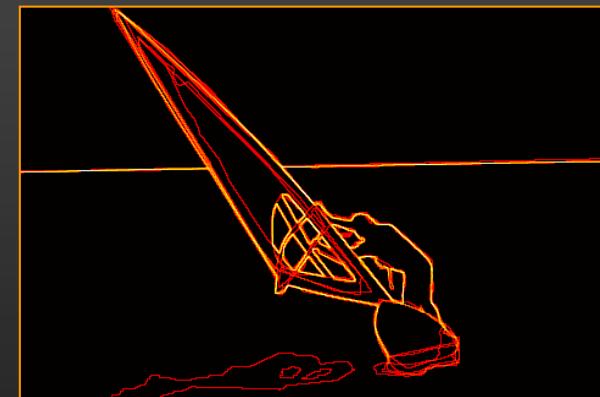
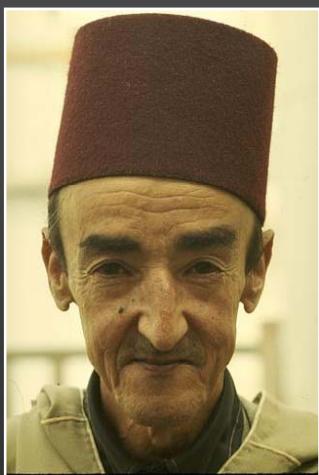
(Partial dictionary update with Newton iterations on the dual problem;  
partial fast sparse coding with projected gradient descent.)

# Patch classification with learned dictionaries



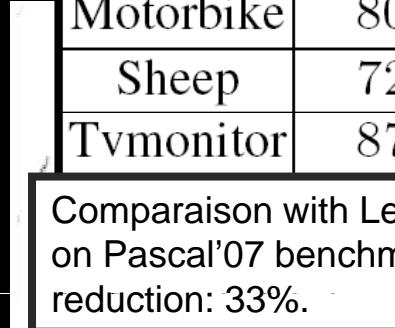
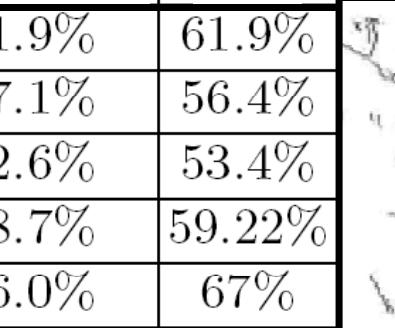
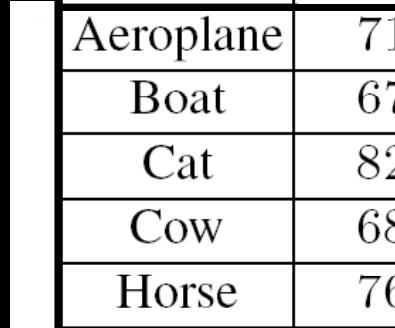
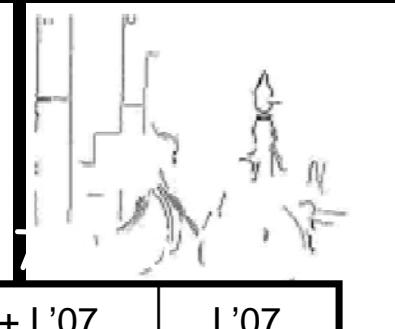
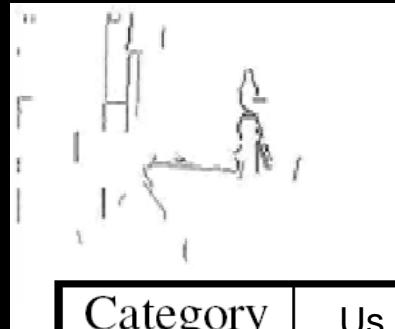
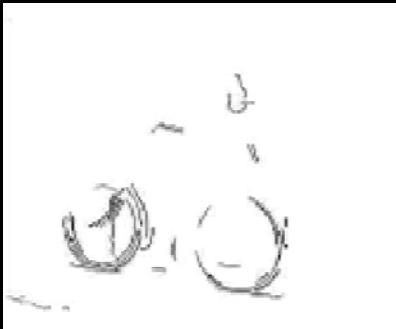
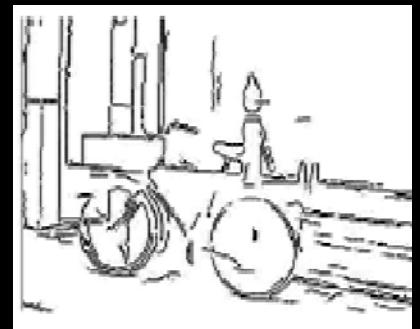
# Edge detection results

Quantitative results on the Berkeley segmentation dataset and benchmark  
(Martin et al., ICCV'01)



Rank	Score	Algorithm
0	0.79	Human labeling
1	0.70	(Maire et al., 2008)
2	0.67	(Aerbelaez, 2006)
3	0.66	(Dollar et al., 2006)
3	0.66	Us – no post-processing
4	0.65	(Martin et al., 2001)
5	0.57	Color gradient
6	0.43	Random

Input edges      Bike edges      Bottle edges      People edges



Category	Us + L'07	L'07
Aeroplane	71.9%	61.9%
Boat	67.1%	56.4%
Cat	82.6%	53.4%
Cow	68.7%	59.22%
Horse	76.0%	67%
Motorbike	80.6%	73.6%
Sheep	72.9%	58.4%
Tvmonitor	87.7%	83.8%

Comparaison with Leordeanu et al. (2007)  
on Pascal'07 benchmark. Mean error rate  
reduction: 33%.

# Task-driven dictionary learning

(Mairal, Bach, Ponce, PAMI'10, in press)

$$\min_{W,D} f(W,D) = \mathbb{E}_{x,y} [L(y, W, \alpha^*(x, D))] + v|W|_F^2$$

$$\text{with } \alpha^*(x, D) = \operatorname{Argmin}_{\alpha} \|x - D\alpha\|_2^2 + \lambda\|\alpha\|_1 + \mu\|\alpha\|_2^2$$

(Mairal et al.'08; Bradley & Bagnell'09; Boureau et al.'10; Yang et al.'10)

- **Applications:** Regression, classification.
- **Extensions:** Learning linear transforms of the input data, semi-supervised learning.
- **Proposition:** Under mild assumptions,  $f$  is differentiable, and its gradient can be written in closed form as an expectation.
- **Algorithm:** Stochastic gradient descent.





Authentic



Fake



(Mairal, Bach, Ponce, 2010)

Data courtesy of James Hughes & Daniel Rockmore

Authentic



Fake



Fake

Data courtesy of James Hughes & Daniel Rockmore

Authentic



Fake

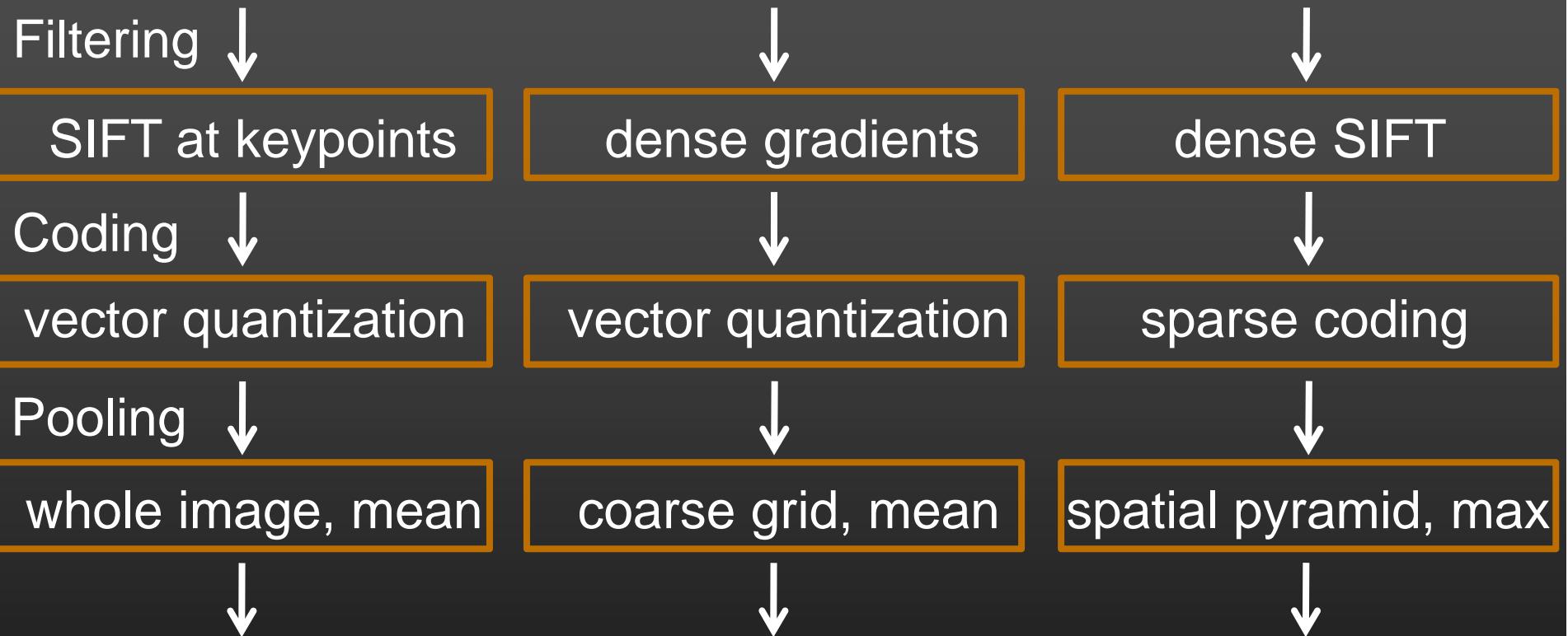


Authentic



Data courtesy of James Hughes & Daniel Rockmore

# A common architecture for image classification



**Idea:** Replace k-means by sparse coding (Yang et al., CVPR'09; Boureau et al., CVPR'10, ICML'10; Yang et al., CVPR'10).

# Learning dictionaries for image classification

(Boureau, LeCun, Bach, Ponce, CVPR'10)

Method	Caltech-101, 30 training examples		15 Scenes, 100 training examples	
	Average Pool	Max Pool	Average Pool	Max Pool
Results with basic features, SIFT extracted each 8 pixels				
Hard quantization, linear kernel	$51.4 \pm 0.9$ [256]	$64.3 \pm 0.9$ [256]	$73.9 \pm 0.9$ [1024]	$80.1 \pm 0.6$ [1024]
Hard quantization, intersection kernel	$64.2 \pm 1.0$ [256] (1)	$64.3 \pm 0.9$ [256]	$80.8 \pm 0.4$ [256] (1)	$80.1 \pm 0.6$ [1024]
Soft quantization, linear kernel	$57.9 \pm 1.5$ [1024]	$69.0 \pm 0.8$ [256]	$75.6 \pm 0.5$ [1024]	$81.4 \pm 0.6$ [1024]
Soft quantization, intersection kernel	$66.1 \pm 1.2$ [512] (2)	$70.6 \pm 1.0$ [1024]	$81.2 \pm 0.4$ [1024] (2)	$83.0 \pm 0.7$ [1024]
Sparse codes, linear kernel	$61.3 \pm 1.3$ [1024]	$71.5 \pm 1.1$ [1024] (3)	$76.9 \pm 0.6$ [1024]	$83.1 \pm 0.6$ [1024] (3)
Sparse codes, intersection kernel	$70.3 \pm 1.3$ [1024]	$71.8 \pm 1.0$ [1024] (4)	$83.2 \pm 0.4$ [1024]	$84.1 \pm 0.5$ [1024] (4)

Single - feature	Method	Caltech 15 tr.	Caltech 30 tr.	Scenes
Boiman et al. [3]	Nearest neighbor + spatial correspondence	$65.0 \pm 1.1$	70.4	-
Jain et al. [9]	Fast image search for learned metrics	61.0	69.6	-
Lazebnik et al. [12]	(1) SP + hard quantization + kernel SVM	56.4	$64.4 \pm 0.8$	$81.4 \pm 0.5$
van Gemert et al. [27]	(2) SP + soft quantization + kernel SVM	-	$64.1 \pm 1.2$	$76.7 \pm 0.4$
Yang et al. [31]	(3) SP + sparse codes + max pooling + linear SVM	$67.0 \pm 0.5$	$73.2 \pm 0.5$	$80.3 \pm 0.9$
Yang et al. [31]	(4) SP + sparse codes + max pooling + kernel SVM	$60.4 \pm 1.0$	-	$77.7 \pm 0.7$
Zhang et al. [32]	kNN-SVM	$59.1 \pm 0.6$	$66.2 \pm 0.5$	-
Zhou et al. [33]	SP + Gaussian mixture	-	-	$84.1 \pm 0.5$

Scenes, supervised dictionary learning		Unsup	Discr[1024]	Unsup	Discr[2048]
	Linear	$83.6 \pm 0.4$	$84.9 \pm 0.3$	$84.2 \pm 0.3$	$85.6 \pm 0.2$
	Intersect	$84.3 \pm 0.5$	$84.7 \pm 0.4$	$84.6 \pm 0.4$	$85.1 \pm 0.5$

# Learning dictionaries for image classification (Boureau, LeCun, Bach, Ponce, CVPR'10)

Method	Caltech-101, 30 training examples		15 Scenes, 100 training examples	
	Average Pool	Max Pool	Average Pool	Max Pool
Results with basic features, SIFT extracted each 8 pixels				
Hard quantization, linear kernel	51.4 ± 0.9 [256]	64.3 ± 0.9 [256]	73.9 ± 0.9 [1024]	80.1 ± 0.6 [1024]
Hard quantization, intersection kernel	64.2 ± 1.0 [256] (1)	64.3 ± 0.9 [256]	80.8 ± 0.4 [256] (1)	80.1 ± 0.6 [1024]
Soft quantization, linear kernel	57.9 ± 1.5 [1024]	69.0 ± 0.8 [256]	75.6 ± 0.5 [1024]	81.4 ± 0.6 [1024]
Soft quantization, intersection kernel	66.1 ± 1.2 [512] (2)	70.6 ± 1.0 [1024]	81.2 ± 0.4 [1024] (2)	83.0 ± 0.7 [1024]
Sparse codes, linear kernel	61.3 ± 1.3 [1024]	71.5 ± 1.1 [1024] (3)	76.9 ± 0.6 [1024]	83.1 ± 0.6 [1024] (3)
Sparse codes, intersection kernel	70.3 ± 1.3 [1024]	71.8 ± 1.0 [1024] (4)	83.2 ± 0.4 [1024]	84.1 ± 0.5 [1024] (4)

Yang et al. (2009) have won the 2009 Pascal VOC challenge with this type of technique.

Scenes, supervised  
dictionary learning

	Unsup	Discr[1024]	Unsup	Discr[2048]
Linear	83.6 ± 0.4	84.9 ± 0.3	84.2 ± 0.3	85.6 ± 0.2
Intersect	84.3 ± 0.5	84.7 ± 0.4	84.6 ± 0.4	85.1 ± 0.5

# Non-blind deblurring (Couzinie-Devy, Mairal, Bach, Ponce, 2010)



	Cameraman						Lena					
PSNR input image	20.76	22.35	22.29	24.7	25.53	23.44	25.84	27.57	27.35	29.00	30.74	28.97
Richardson-Lucy [20]	4.47	5.53	3.58	0.49	1.21	1.04	4.80	5.29	2.71	0.02	0.26	0.53
Sparse gradient [14]	7.73	6.89	4.78	2.24	2.64	2.70	7.02	2.83	5.44	4.06	3.30	3.33
SA-DCT [9]	<b>8.55</b>	8.11	6.33	3.37	-	-	7.79	7.55	6.10	4.49	3.56	3.46
Dabov et al. [3]	8.34	<b>8.19</b>	6.40	3.34	-	-	<b>7.97</b>	7.95	6.53	4.81	4.03	3.91
Linear	2.92	7.11	5.68	3.08	3.39	2.81	2.91	7.11	5.58	4.56	3.82	3.48
Linear + Dictionary	4.49	8.11	<b>6.61</b>	<b>3.38</b>	<b>3.71</b>	<b>3.29</b>	4.41	<b>8.10</b>	<b>6.78</b>	<b>5.06</b>	<b>4.35</b>	<b>4.00</b>

## Non-blind deblurring (Couzinie-Devy, Mairal, Bach, Ponce, 2010)



BUT  
on anisotropic  
kernels  
(Levin et al., 2009)

Kernel	1	2	3	4
(Levin et al., 2008)	7.92	<b>8.20</b>	<b>7.58</b>	<b>12.29</b>
Ours	<b>8.47</b>	7.85	7.54	5.93
Kernel	5	6	7	8
(Levin et al., 2008)	9.52	<b>13.02</b>	<b>12.94</b>	<b>11.38</b>
Ours	<b>9.91</b>	8.43	8.51	7.20

## Digital zoom (Couzinie-Devy, Mairal, Bach, Ponce, 2010)



	Cubic spline	Yang et al.'09	Yu et al.'10	Ours
Lena	31.60	30.64	33.78	<b>34.76</b>
Girl	30.62	30.43	31.82	<b>34.27</b>
Flower	37.02	35.96	39.06	<b>40.07</b>



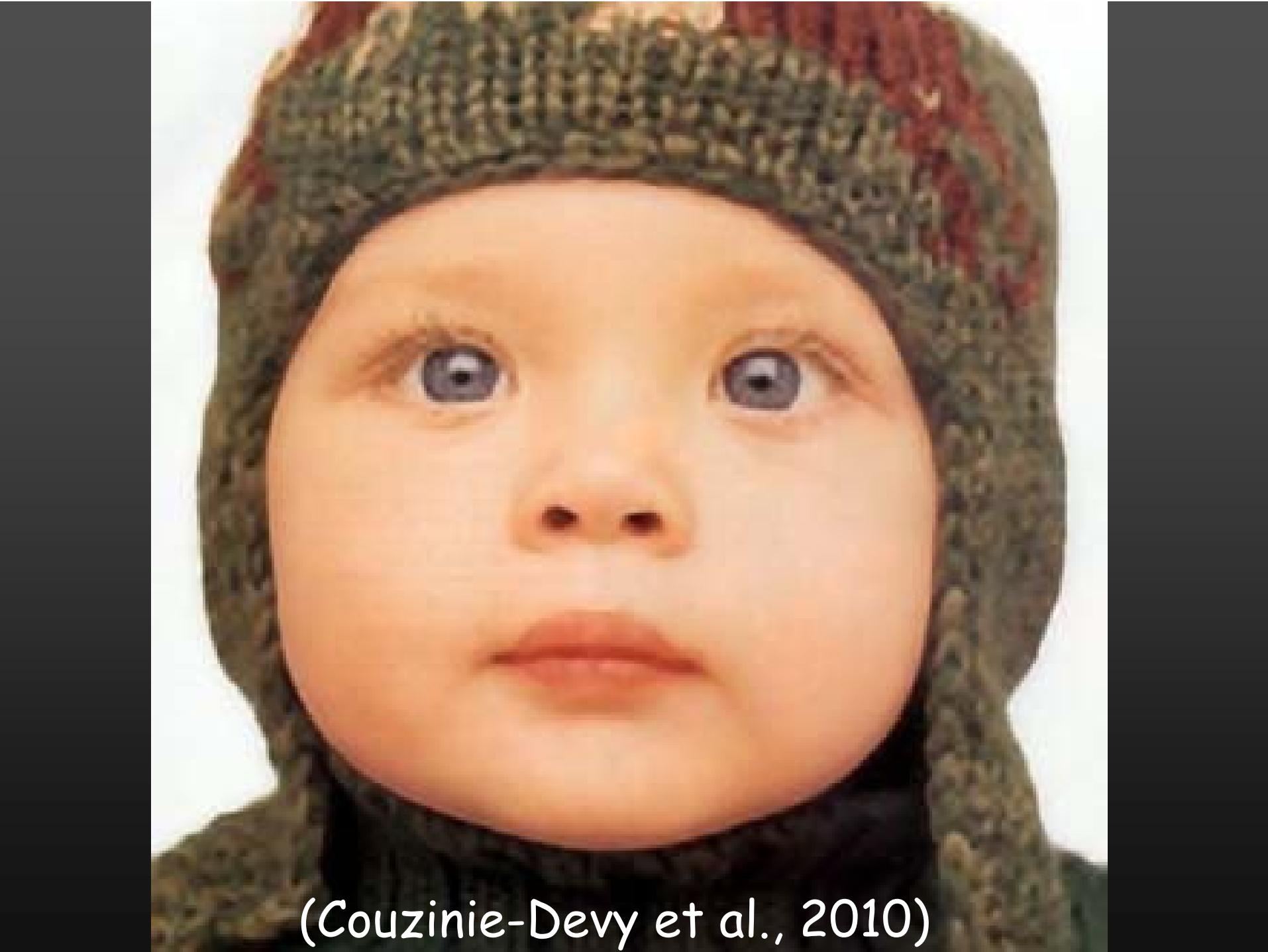
Digital Zoom



(Fattal, 2007)



(Glasner et al., 2009)



(Couzinie-Devy et al., 2010)



(Fattal, 2007)



(Glasner et al., 2009)



(Couzinie-Devy et al., 2010)

# Inverse halftoning (Mairal, Bach, Ponce, 2010)



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# Inverse halftoning

(Mairal, Bach, Ponce, 2010)



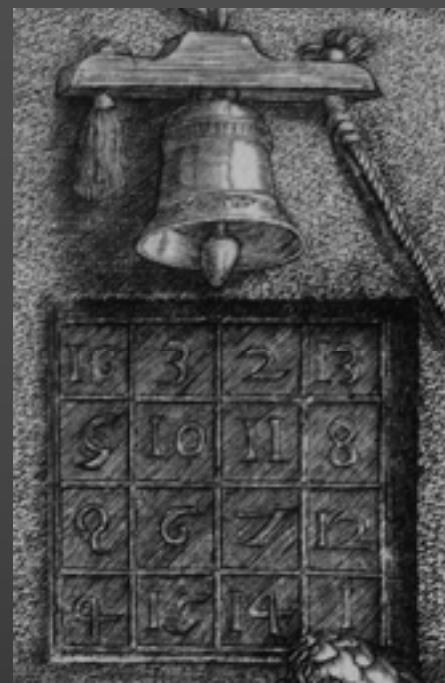


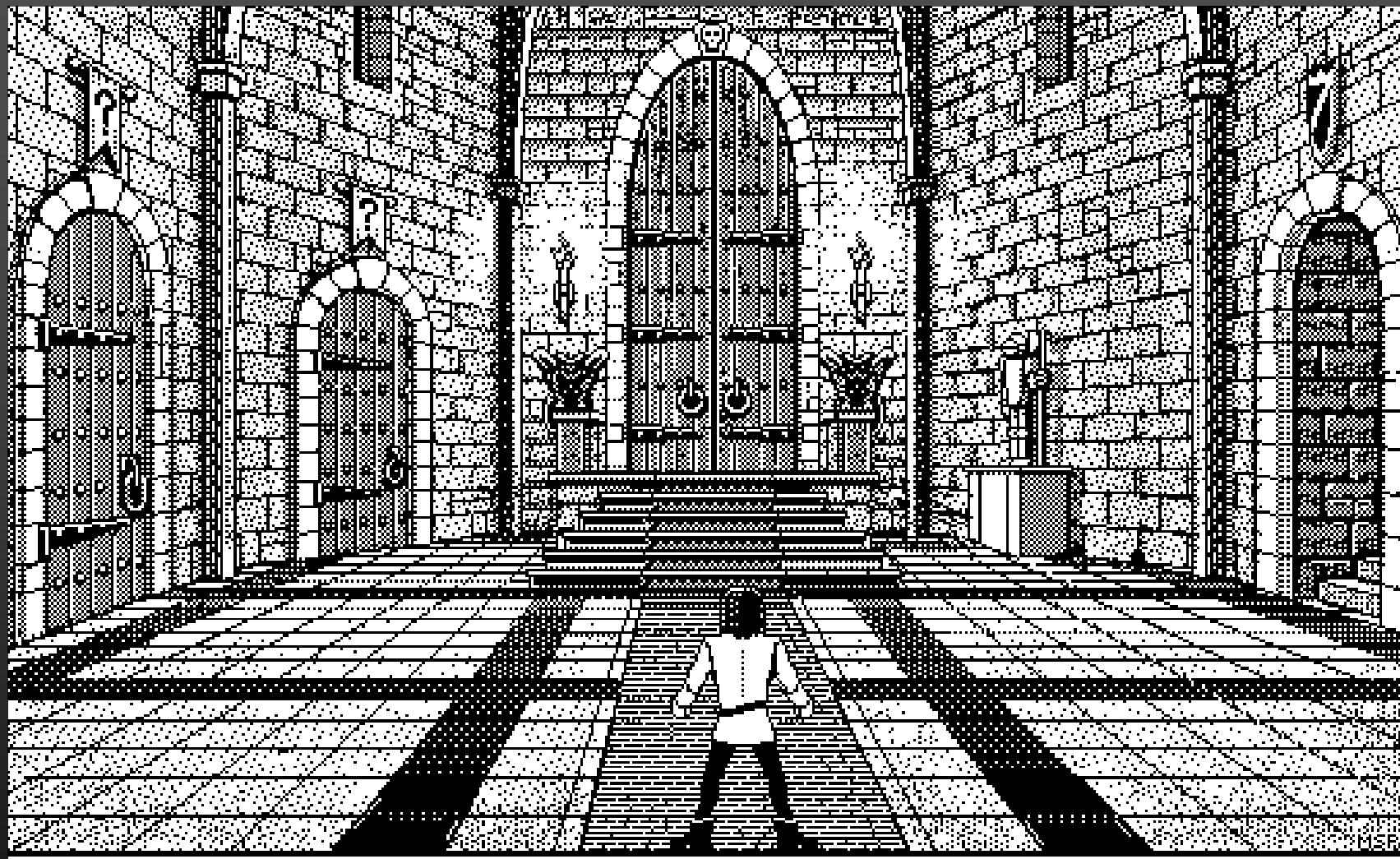






Image	Validation set					Test set						
	1	2	3	4	5	6	7	8	9	10	11	12
FIHT2	30.8	25.3	25.8	31.4	24.5	28.6	29.5	28.2	29.3	26.0	25.2	24.7
WInHD	31.2	26.9	26.8	31.9	25.7	29.2	29.4	28.7	29.4	28.1	25.6	26.4
LPA-ICI	31.4	27.7	26.5	32.5	25.6	29.7	30.0	29.2	30.1	28.3	26.0	27.2
SA-DCT	32.4	28.6	27.8	33.0	27.0	30.1	30.2	29.8	30.3	28.5	26.2	27.6
Ours	33.0	29.6	28.1	33.0	26.6	30.2	30.5	29.9	30.4	29.0	26.2	28.0

PSNR comparison between our method and Kite et al.'00 [FIHT2]; Neelamini et al.'09 [WInHD]; Foi et al.'04 [LPA-ICI]; and Dabov et al.'06 [SA-DCT].



Great Hall	SCORE	0	BONUS	1	ROCKS	60	LIVES	*****	ELIXIR	0	0	0
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Great Hall

SCORE

0

BONUS

1

ROCKS

60

LIVES

大大大

ELIXIR

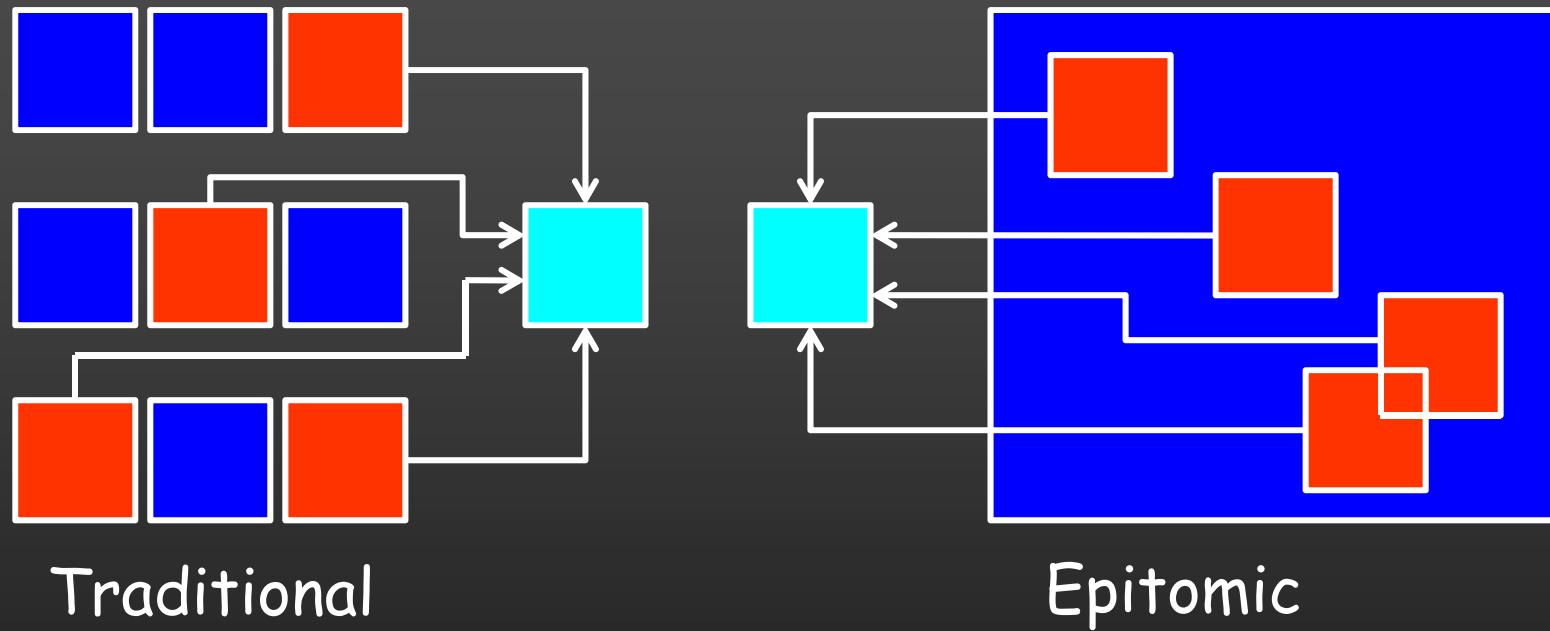
1

2

3

# Epitomic dictionaries

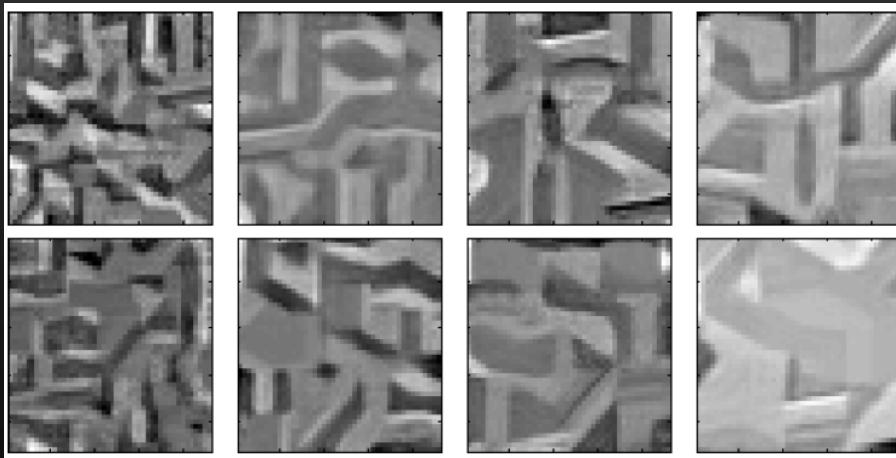
(Benoit, Mairal, Bach, Ponce, CVPR'10)



**Epitomes:** (Jojic, Frey, Kannan, 2003)  
**Related ideas:** (Aharon & Elad, 2007; Hyvarinen & Hoyer, 2001; Kavukcuoglu et al., 2009; Zeiler et al., 2010)



Pairs of epitomes  
obtained for different  
patch sizes



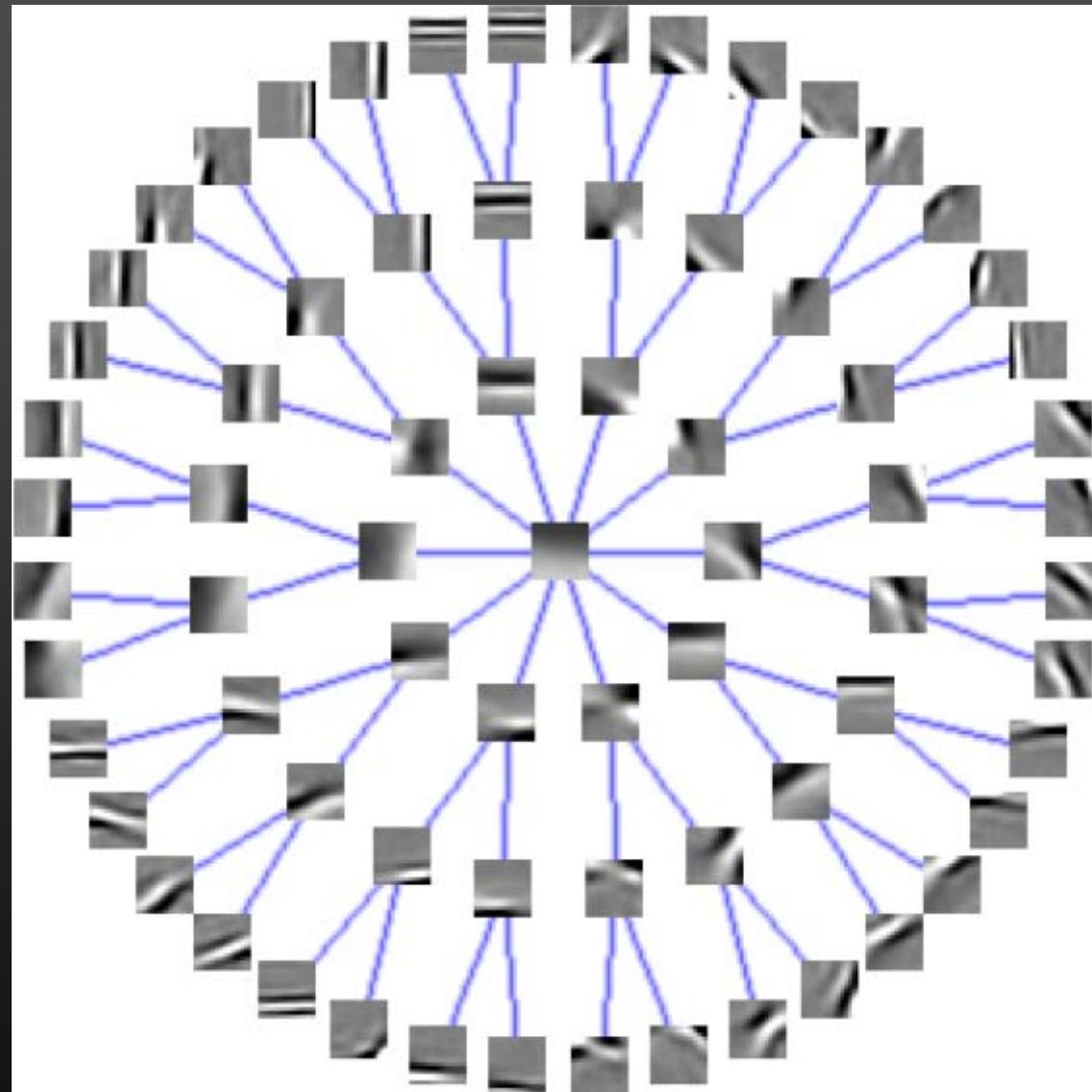
## Denoising experiment

Image	$\sigma$	10	15	20	25
house	2E	35.89	<b>34.33</b>	<b>33.25</b>	<b>32.03</b>
	1E	35.89	34.31	33.07	31.90
	ISD	<b>36.05</b>	34.25	32.72	31.76
	DL	35.63	33.43	32.01	30.77
barbara	2E	34.07	33.91	30.43	<b>29.24</b>
	1E	33.99	31.83	30.35	29.15
	ISD	<b>34.21</b>	<b>32.22</b>	<b>30.71</b>	29.22
	DL	34.00	31.71	30.20	28.94
lena	2E	<b>35.44</b>	33.62	32.27	<b>31.37</b>
	1E	35.41	<b>33.67</b>	<b>32.35</b>	31.34
	ISD	35.42	33.64	32.25	31.09
	DL	35.17	33.23	31.73	30.64
boat	2E	<b>33.66</b>	31.72	30.33	<b>29.33</b>
	1E	33.62	31.70	30.36	29.30
	ISD	33.64	<b>31.79</b>	<b>30.41</b>	28.45
	DL	33.49	31.50	29.99	28.91
peppers	2E	<b>34.46</b>	<b>32.37</b>	<b>30.93</b>	29.70
	1E	34.37	32.33	30.89	<b>29.79</b>
	ISD	34.23	32.30	30.69	29.44
	DL	33.92	31.76	30.20	29.03

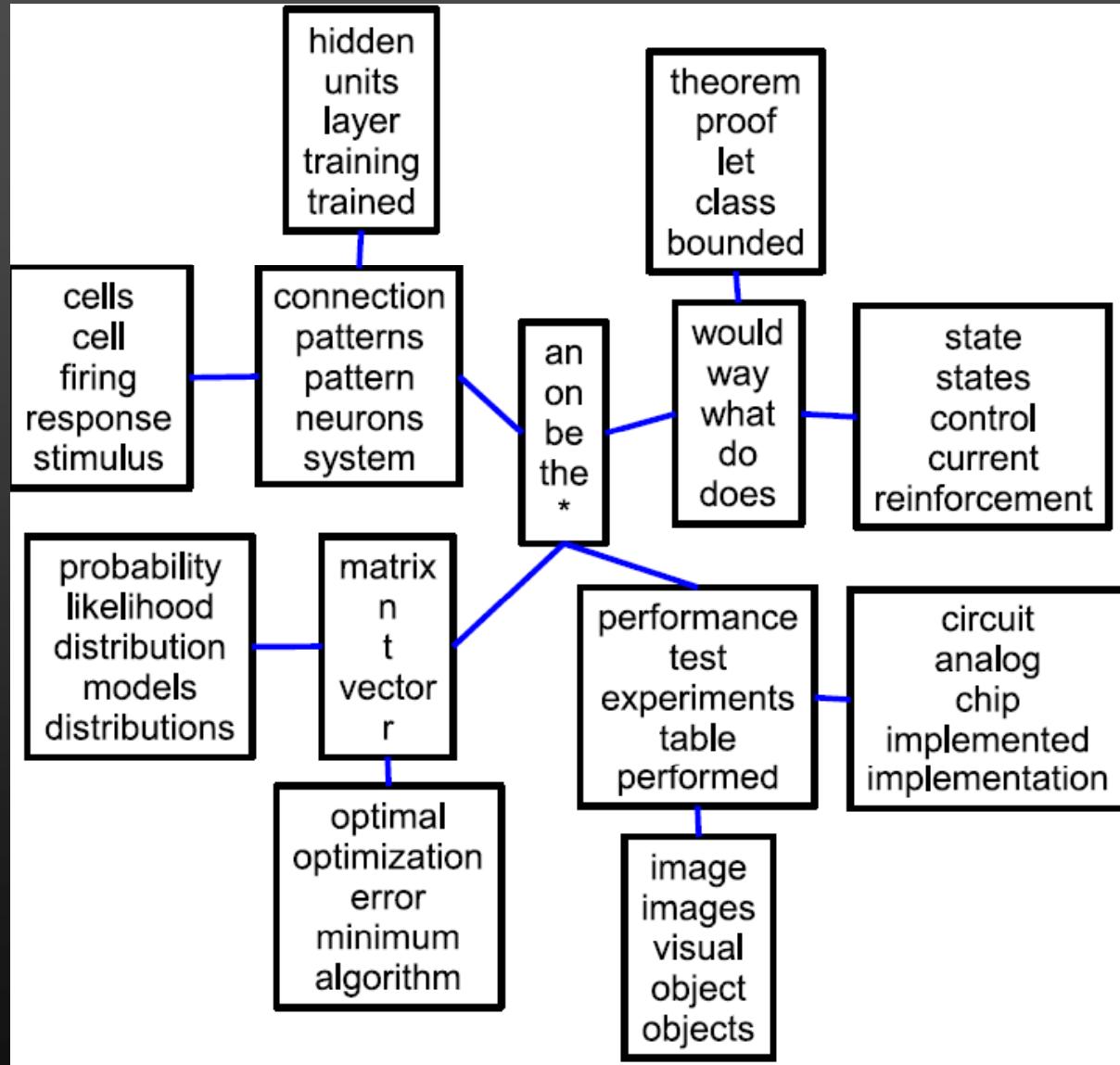
ISD = (Aharon & Elad'08)

DL=flat dict. learning

# Proximal methods for sparse hierarchical dictionary learning (Jenatton, Mairal, Obozinski, Bach, ICML'10)

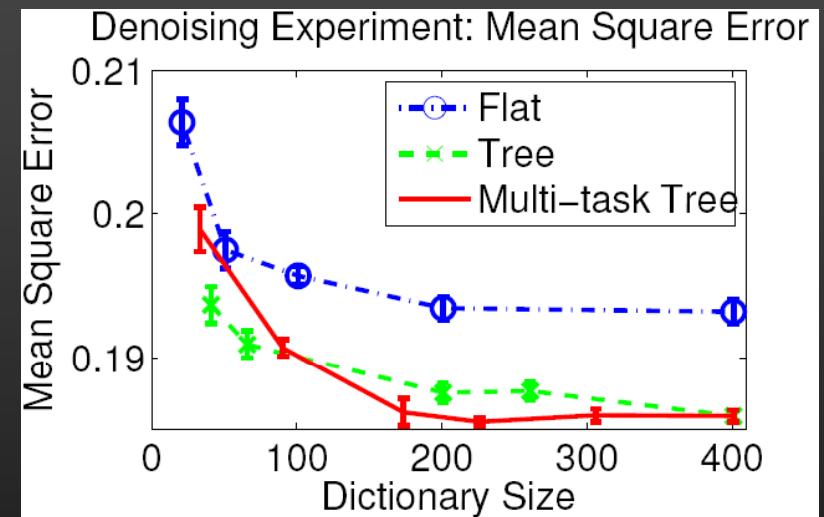
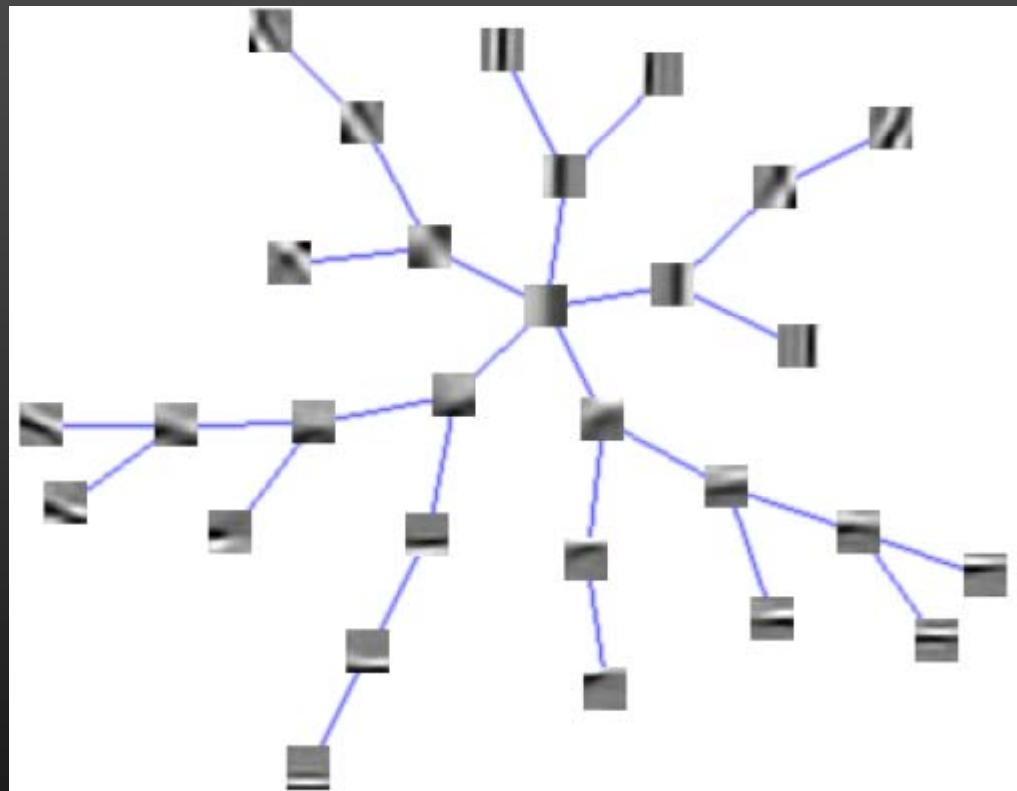


# Proximal methods for sparse hierarchical dictionary learning (Jenatton, Mairal, Obozinski, Bach, ICML'10)



# Network flow algorithms for structured sparsity

(Mairal, Jenatton, Obozinski, Bach, NIPS'11)



# SPArse Modeling software (SPAMS)

<http://www.di.ens.fr/willow/SPAMS/>

Tutorials on sparse coding and dictionary learning for image analysis

ICCV'09: [www.di.ens.fr/~mairal/tutorial\\_iccv09/](http://www.di.ens.fr/~mairal/tutorial_iccv09/)

NIPS'09: [www.di.ens.fr/~fbach/nips2009tutorial/](http://www.di.ens.fr/~fbach/nips2009tutorial/)

CVPR'10: [www.di.ens.fr/~mairal/tutorial\\_cvpr2010/](http://www.di.ens.fr/~mairal/tutorial_cvpr2010/)

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