

Instance-level recognition:

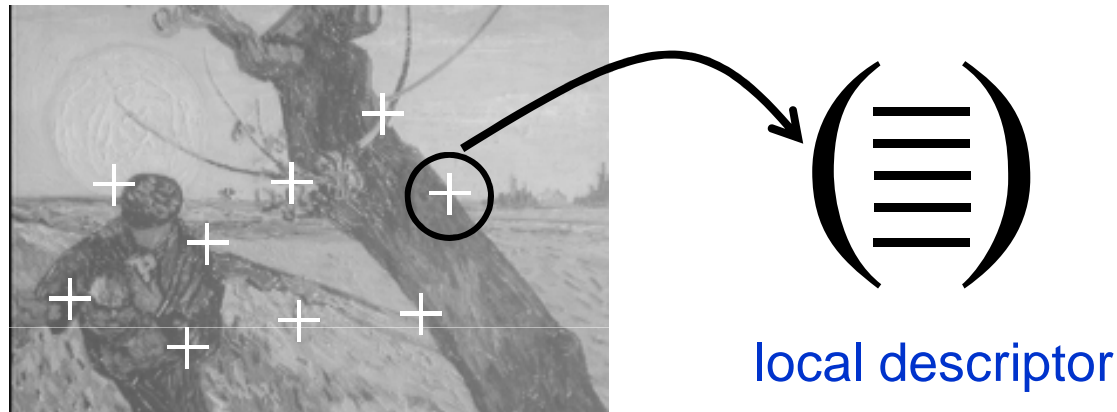
Local invariant features

Cordelia Schmid
INRIA, Grenoble

Overview

- **Introduction to local features**
- Harris interest points + SSD, ZNCC, SIFT
- Scale & affine invariant interest point detectors
- Evaluation and comparison of different detectors
- Region descriptors and their performance

Local features



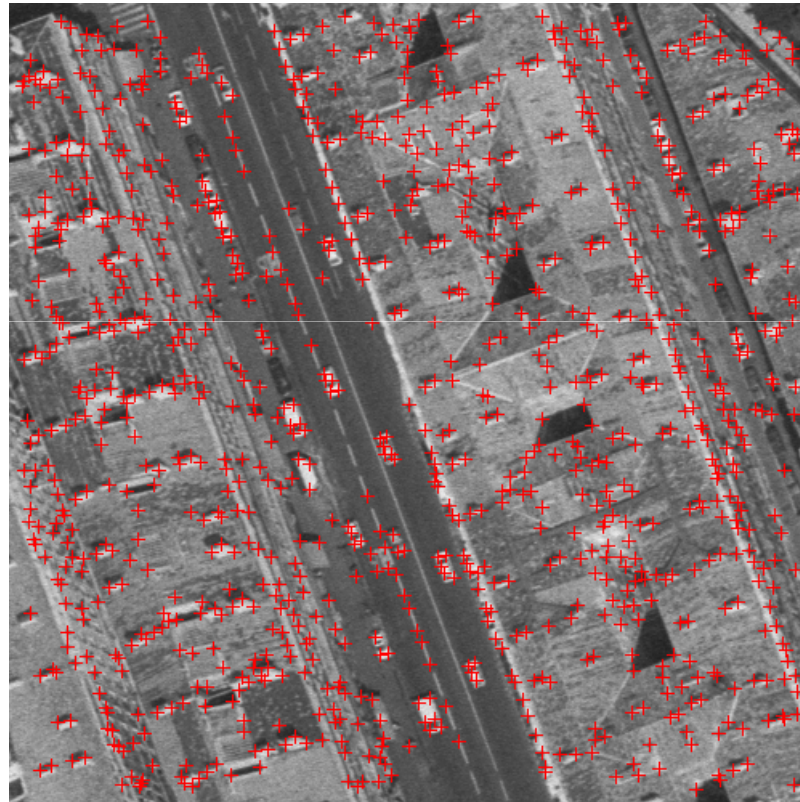
Several / many local descriptors per image

Robust to occlusion/clutter + no object segmentation required

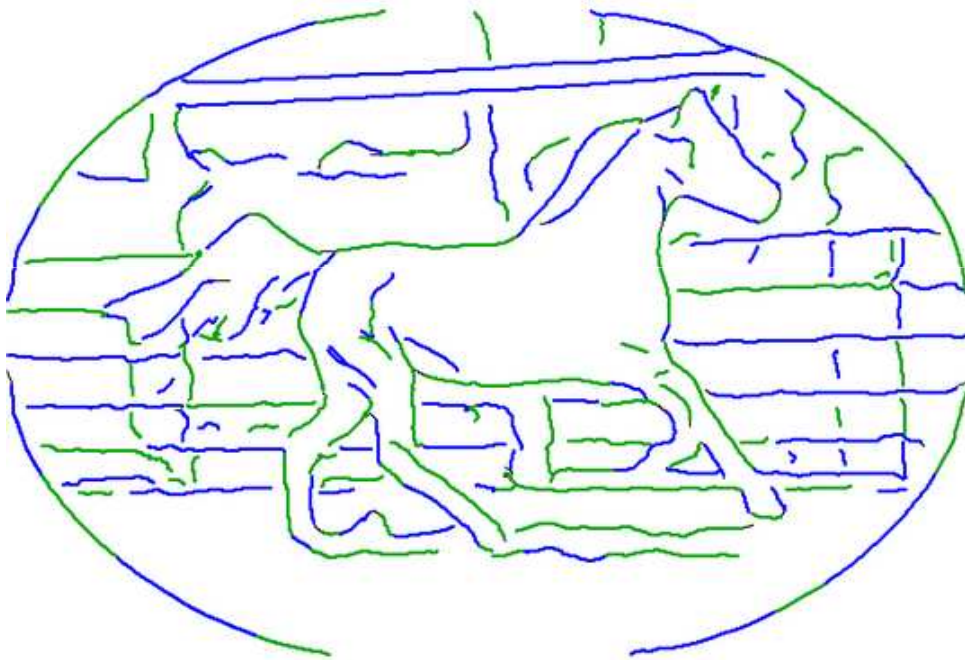
Photometric : distinctive

Invariant : to image transformations + illumination changes

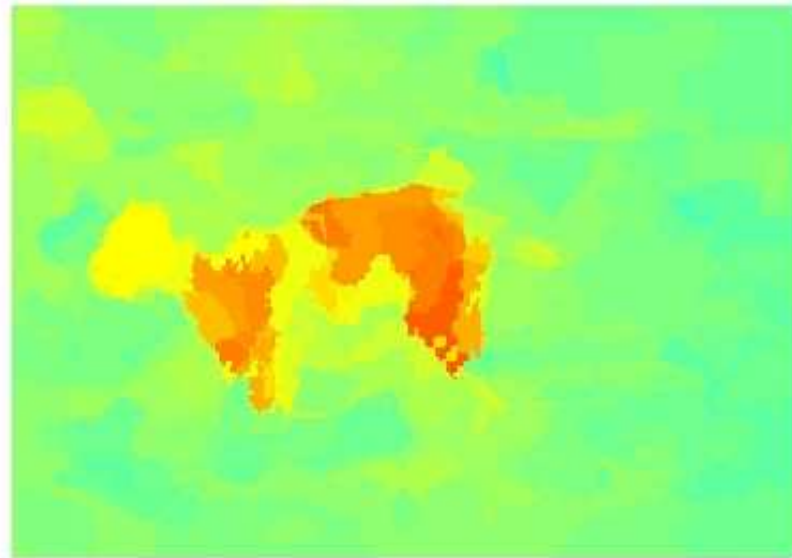
Local features: interest points



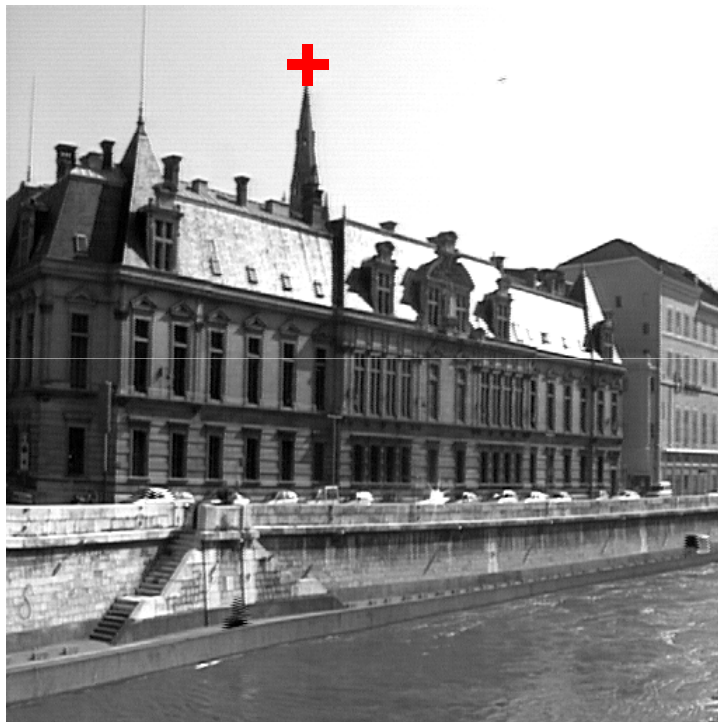
Local features: Contours/segments



Local features: segmentation

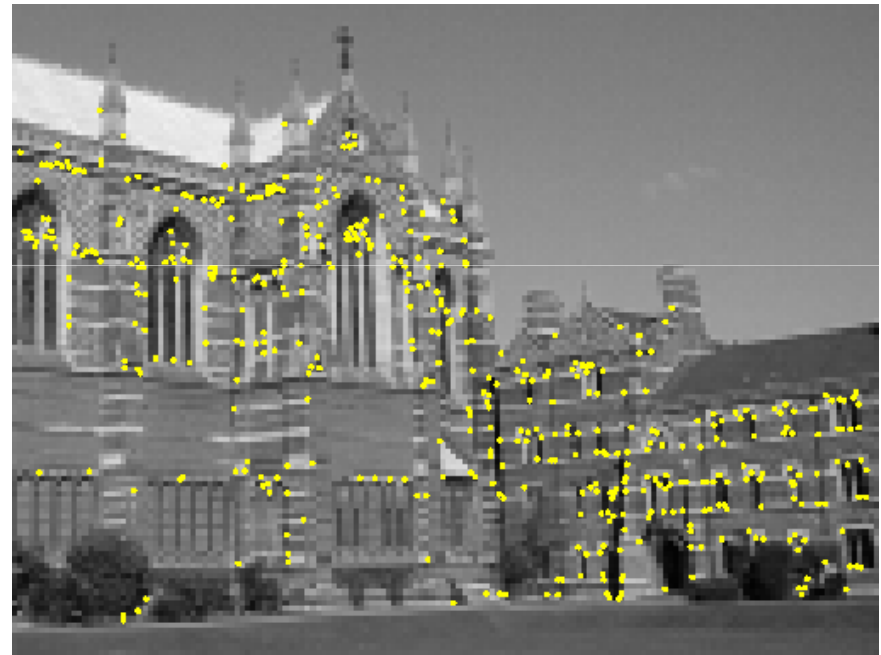
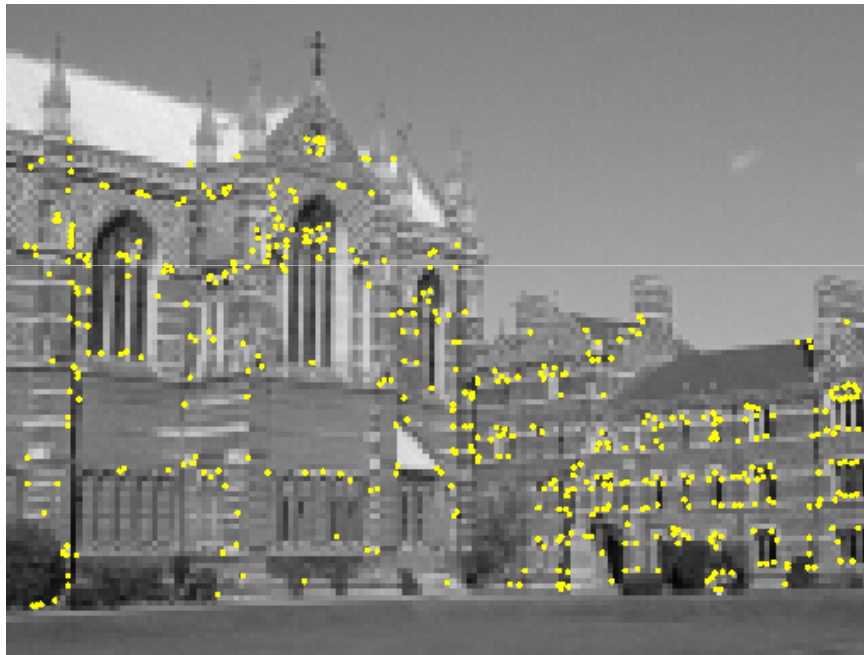


Application: Matching



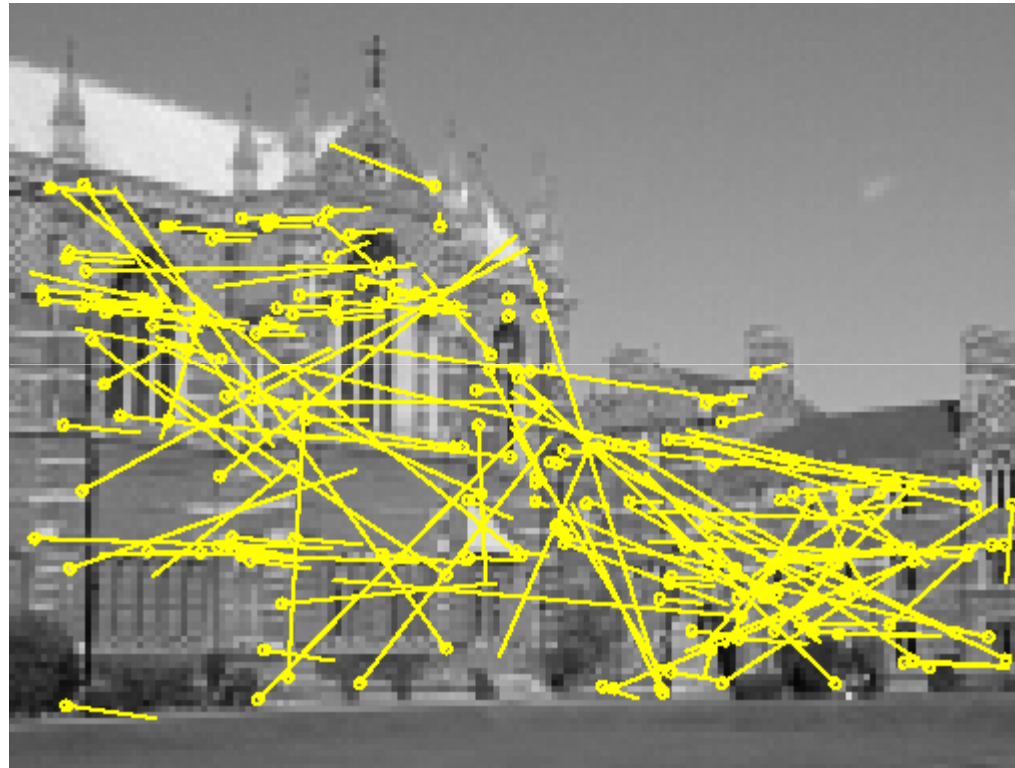
Find corresponding locations in the image

Illustration – Matching



Interest points extracted with Harris detector (~ 500 points)

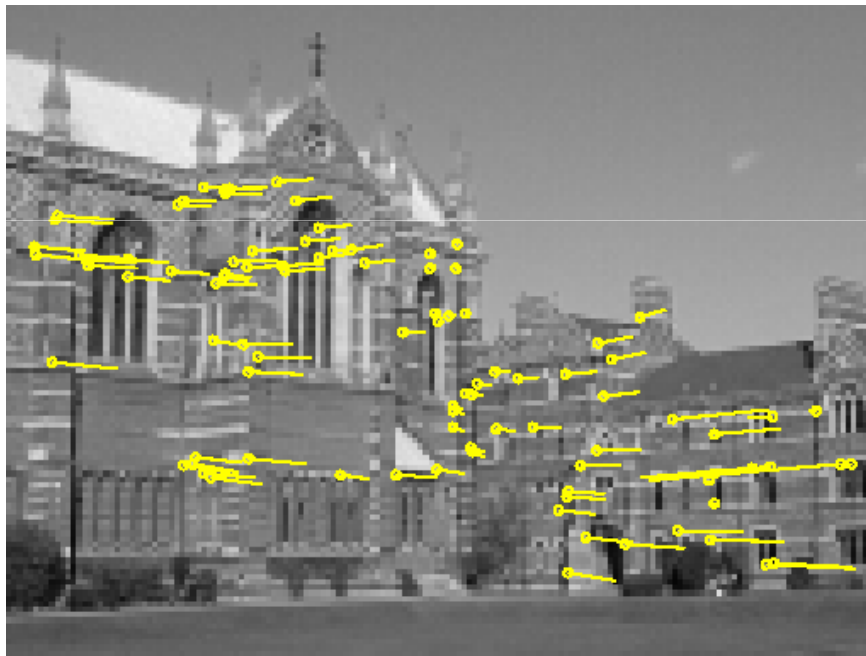
Illustration – Matching



Interest points matched based on cross-correlation (188 pairs)

Illustration – Matching

Global constraint - Robust estimation of the fundamental matrix

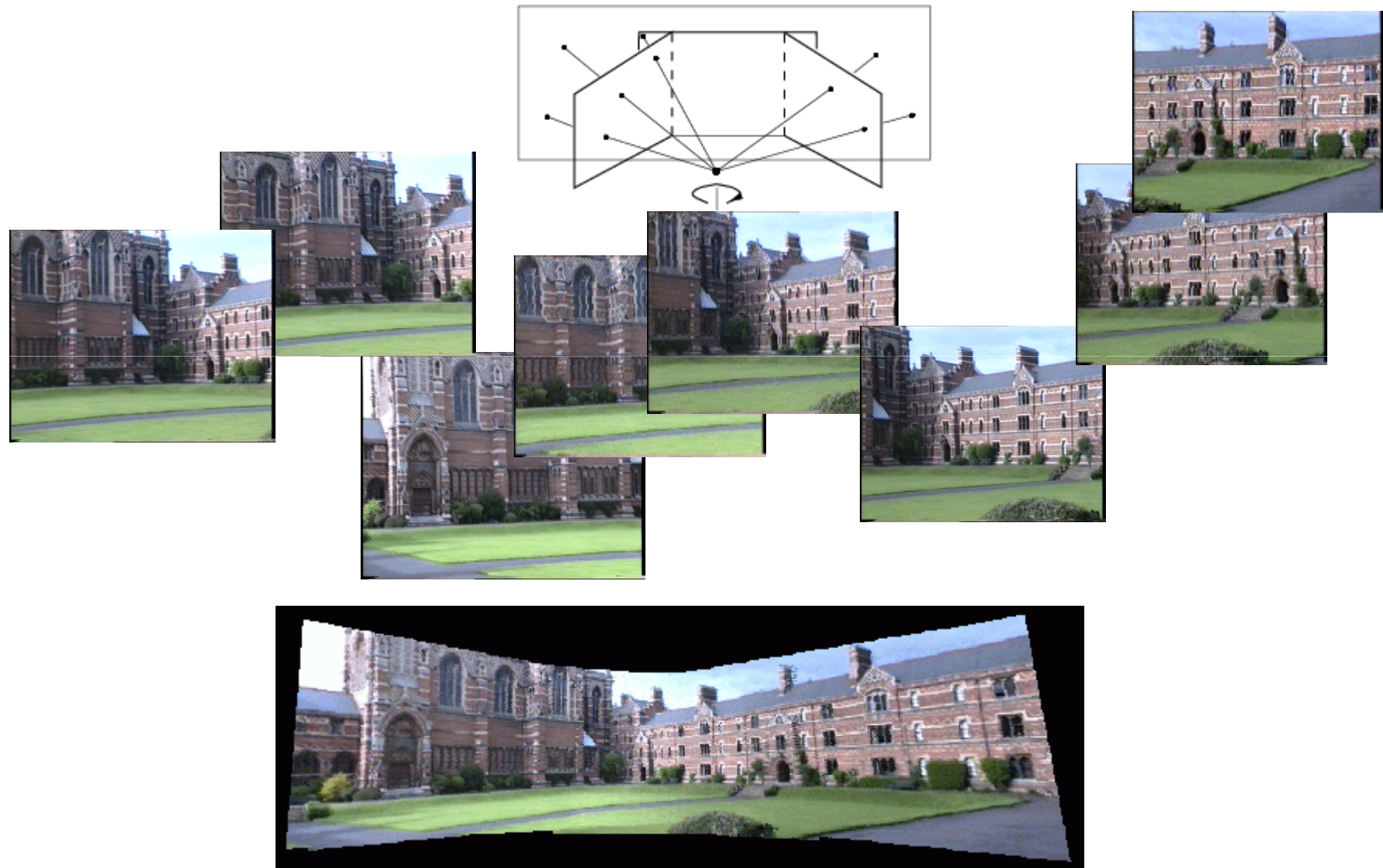


99 inliers



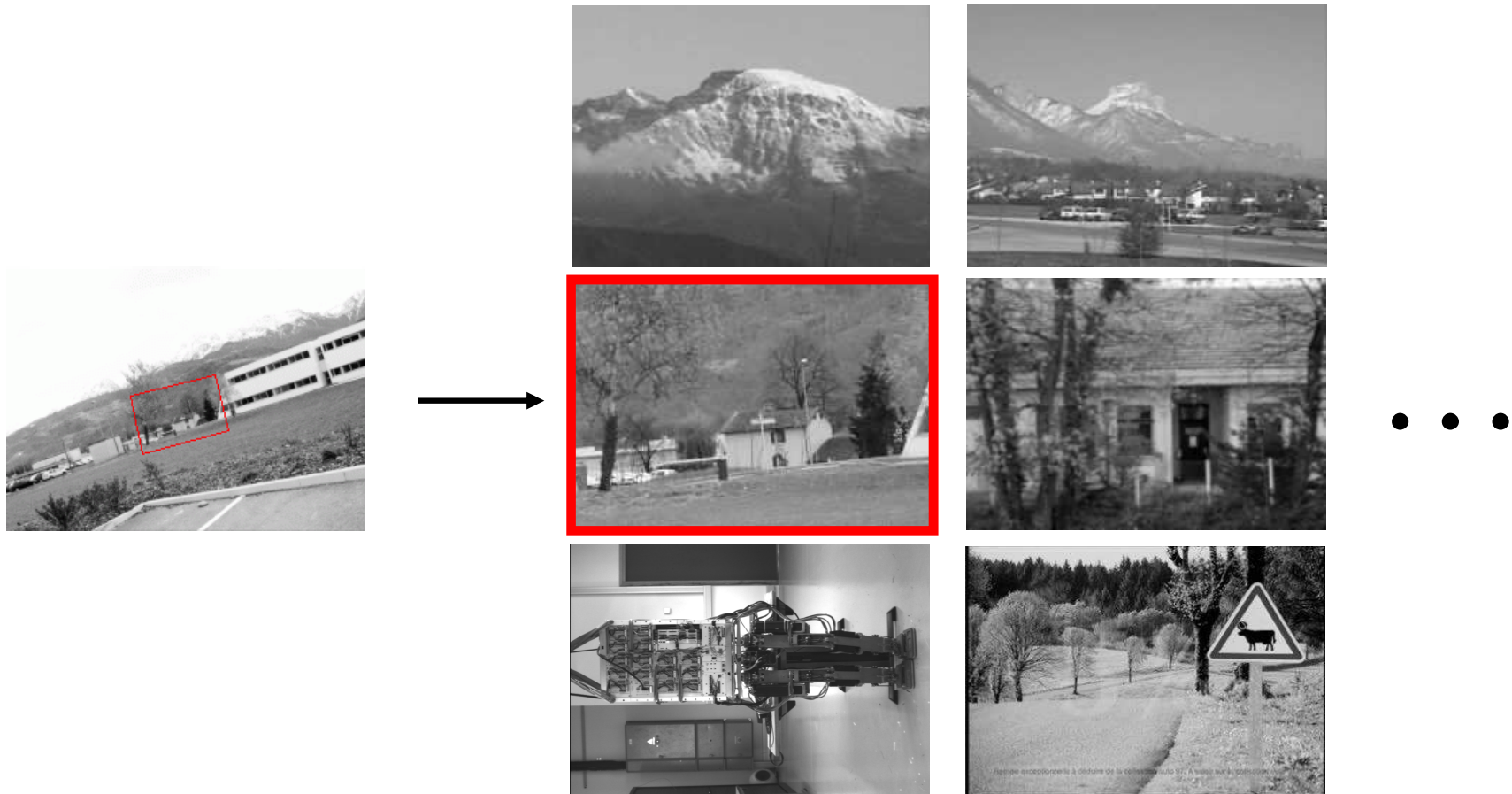
89 outliers

Application: Panorama stitching



Application: Instance-level recognition

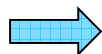
Search for particular objects and scenes in large databases



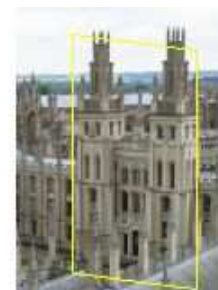
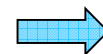
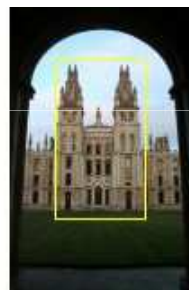
Difficulties

Finding the object despite possibly large changes in scale, viewpoint, lighting and partial occlusion

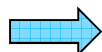
→ **requires invariant description**



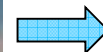
Scale



Viewpoint



Lighting



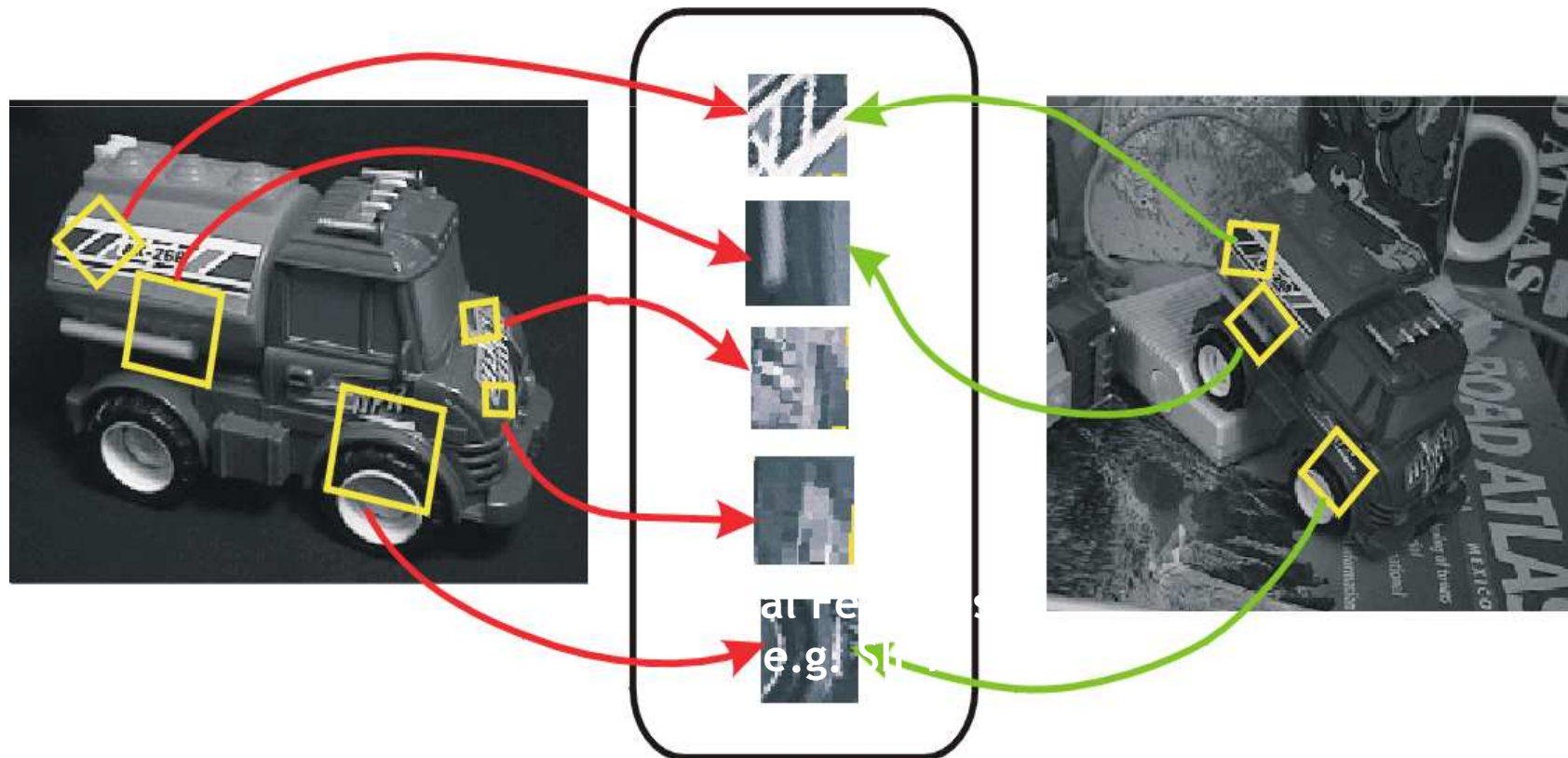
Occlusion

Difficulties

- Very large images collection → need for efficient indexing
 - Flickr has 2 billion photographs, more than 1 million added daily
 - Facebook has 15 billion images (~27 million added daily)
 - Large personal collections
 - Video collections, i.e., YouTube

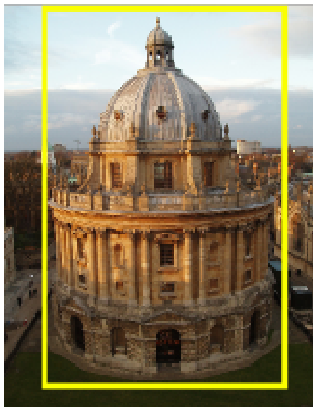
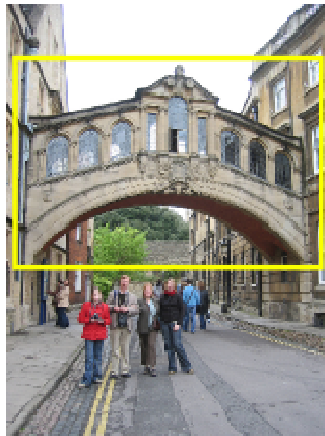
Instance-level recognition: Approach

- Image content is transformed into local features invariant to geometric and photometric transformations
- Matching local invariant descriptors



Applications

Search photos on the web for particular places



Find these landmarks



...in these images and 1M more

Applications

- Take a picture of a product or advertisement
→ find relevant information on the web

PRENEZ EN PHOTO L'AFFICHE !

Accédez à la bande annonce, à tous les horaires et à la réservation.

Avec la participation de



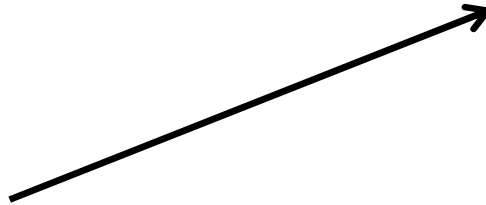
TOUTLECINE.COM



[Pixee – Milpix]

Applications

- Finding stolen/missing objects in a large collection



Applications

- Copy detection for images and videos

Query video



Search in 200h of video



Applications

- Sony Aibo – Robotics
 - Recognize docking station
 - Communicate with visual cards
 - Place recognition
 - Loop closure in SLAM



Local features - history

- Line segments [Lowe'87, Ayache'90]
- Interest points & cross correlation [Z. Zhang et al. 95]
- Rotation invariance with differential invariants [Schmid&Mohr'96]
- Scale & affine invariant detectors [Lindeberg'98, Lowe'99, Tuytelaars&VanGool'00, Mikolajczyk&Schmid'02, Matas et al.'02]
- Dense detectors and descriptors [Leung&Malik'99, Fei-Fei&Perona'05, Lazebnik et al.'06]
- Contour and region (segmentation) descriptors [Shotton et al.'05, Opelt et al.'06, Ferrari et al.'06, Leordeanu et al.'07]

Local features

1) Extraction of local features

- Contours/segments
- Interest points & regions
- Regions by segmentation
- Dense features, points on a regular grid

2) Description of local features

- Dependant on the feature type
- Contours/segments → angles, length ratios
- Interest points → greylevels, gradient histograms
- Regions (segmentation) → texture + color distributions

Line matching

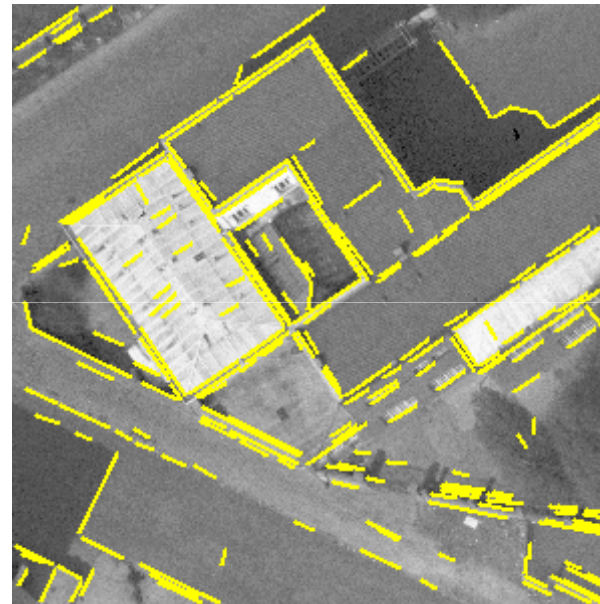
- Extraction de contours
 - Zero crossing of Laplacian
 - Local maxima of gradients
- Chain contour points (hysteresis)
- Extraction of line segments
- Description of segments
 - Mi-point, length, orientation, angle between pairs etc.

Experimental results – line segments



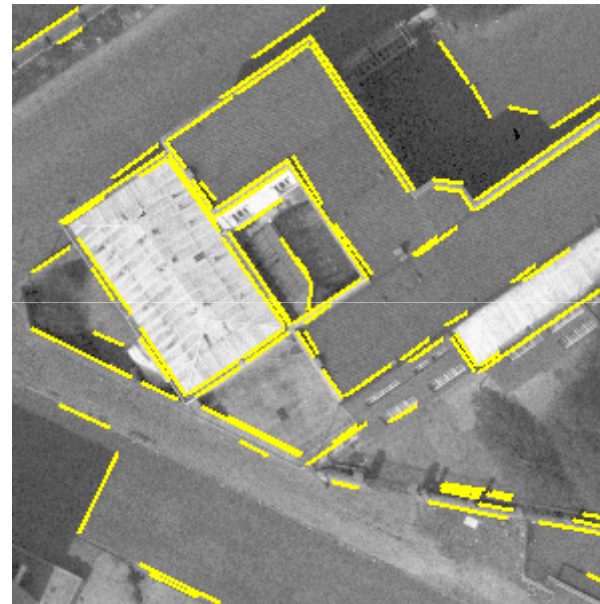
images 600 x 600

Experimental results – line segments



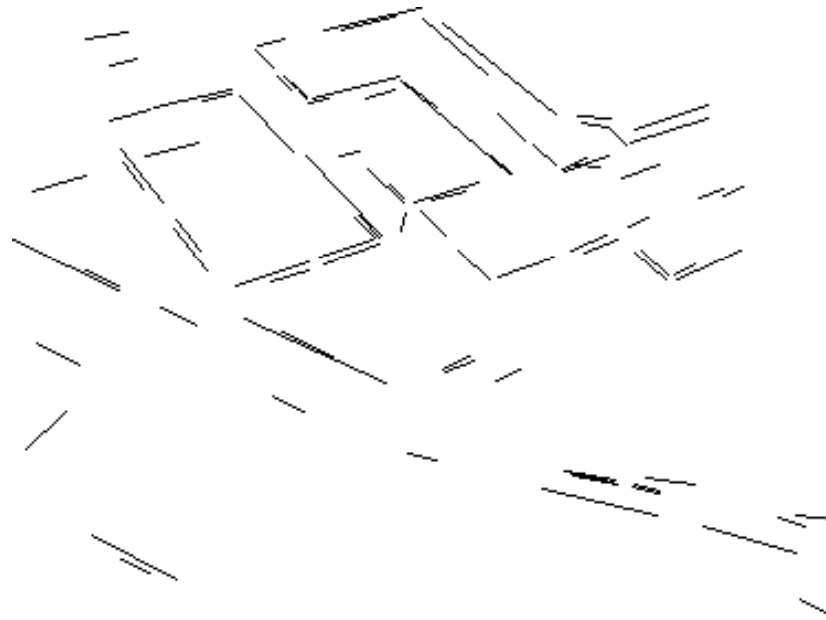
248 / 212 line segments extracted

Experimental results – line segments



89 matched line segments - 100% correct

Experimental results – line segments



3D reconstruction

Problems of line segments

- Often only partial extraction
 - Line segments broken into parts
 - Missing parts
- Information not very discriminative
 - 1D information
 - Similar for many segments
- Potential solutions
 - Pairs and triplets of segments
 - Interest points

Overview

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- **Harris interest points + SSD, ZNCC, SIFT**
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Harris detector [Harris & Stephens'88]

Based on the idea of auto-correlation

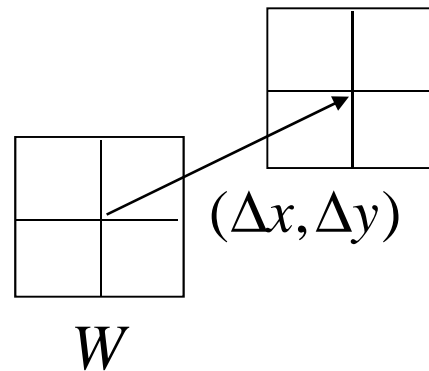


Important difference in all directions => interest point

Harris detector

Auto-correlation function for a point (x, y) and a shift $(\Delta x, \Delta y)$

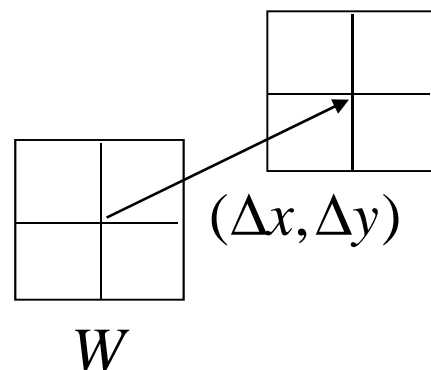
$$A(x, y) = \sum_{(x_k, y_k) \in W(x, y)} (I(x_k, y_k) - I(x_k + \Delta x, y_k + \Delta y))^2$$



Harris detector

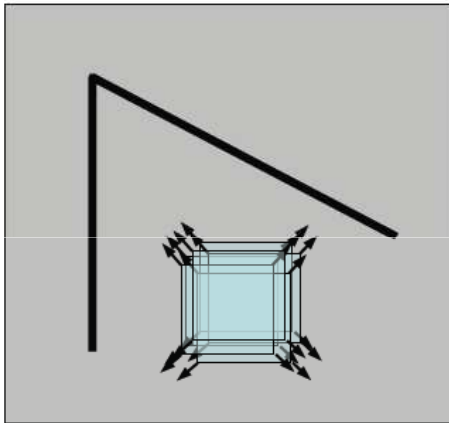
Auto-correlation function for a point (x, y) and a shift $(\Delta x, \Delta y)$

$$A(x, y) = \sum_{(x_k, y_k) \in W(x, y)} (I(x_k, y_k) - I(x_k + \Delta x, y_k + \Delta y))^2$$

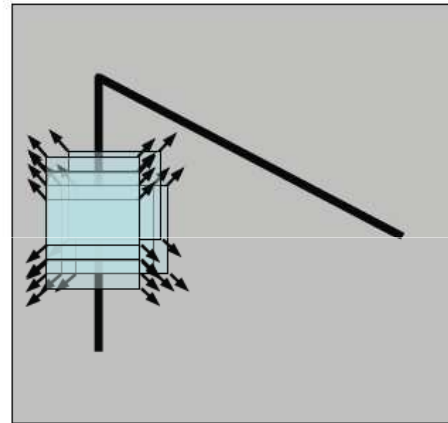


$A(x, y)$ {
small in all directions → uniform region
large in one directions → contour
large in all directions → interest point

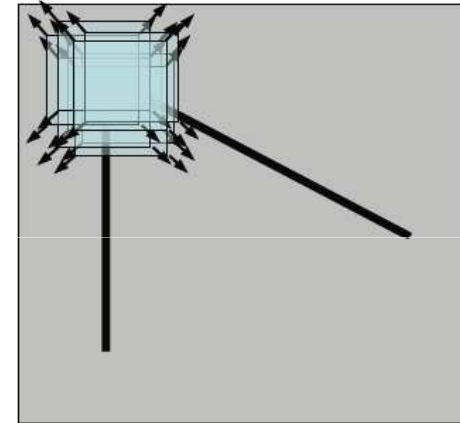
Harris detector



“flat” region:
no change in
all directions



“edge”:
no change along
the edge direction



“corner”:
significant change
in all directions

Harris detector

Discret shifts are avoided based on the auto-correlation matrix

with first order approximation

$$I(x_k + \Delta x, y_k + \Delta y) = I(x_k, y_k) + \begin{pmatrix} I_x(x_k, y_k) & I_y(x_k, y_k) \end{pmatrix} \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

$$\begin{aligned} A(x, y) &= \sum_{(x_k, y_k) \in W(x, y)} (I(x_k, y_k) - I(x_k + \Delta x, y_k + \Delta y))^2 \\ &= \sum_{(x_k, y_k) \in W} \left(\begin{pmatrix} I_x(x_k, y_k) & I_y(x_k, y_k) \end{pmatrix} \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} \right)^2 \end{aligned}$$

Harris detector

$$= \begin{pmatrix} \Delta x & \Delta y \end{pmatrix} \begin{bmatrix} \sum_{(x_k, y_k) \in W} (I_x(x_k, y_k))^2 & \sum_{(x_k, y_k) \in W} I_x(x_k, y_k) I_y(x_k, y_k) \\ \sum_{(x_k, y_k) \in W} I_x(x_k, y_k) I_y(x_k, y_k) & \sum_{(x_k, y_k) \in W} (I_y(x_k, y_k))^2 \end{bmatrix} \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

Auto-correlation matrix

the sum can be smoothed with a Gaussian

$$= \begin{pmatrix} \Delta x & \Delta y \end{pmatrix} G \otimes \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

Harris detector

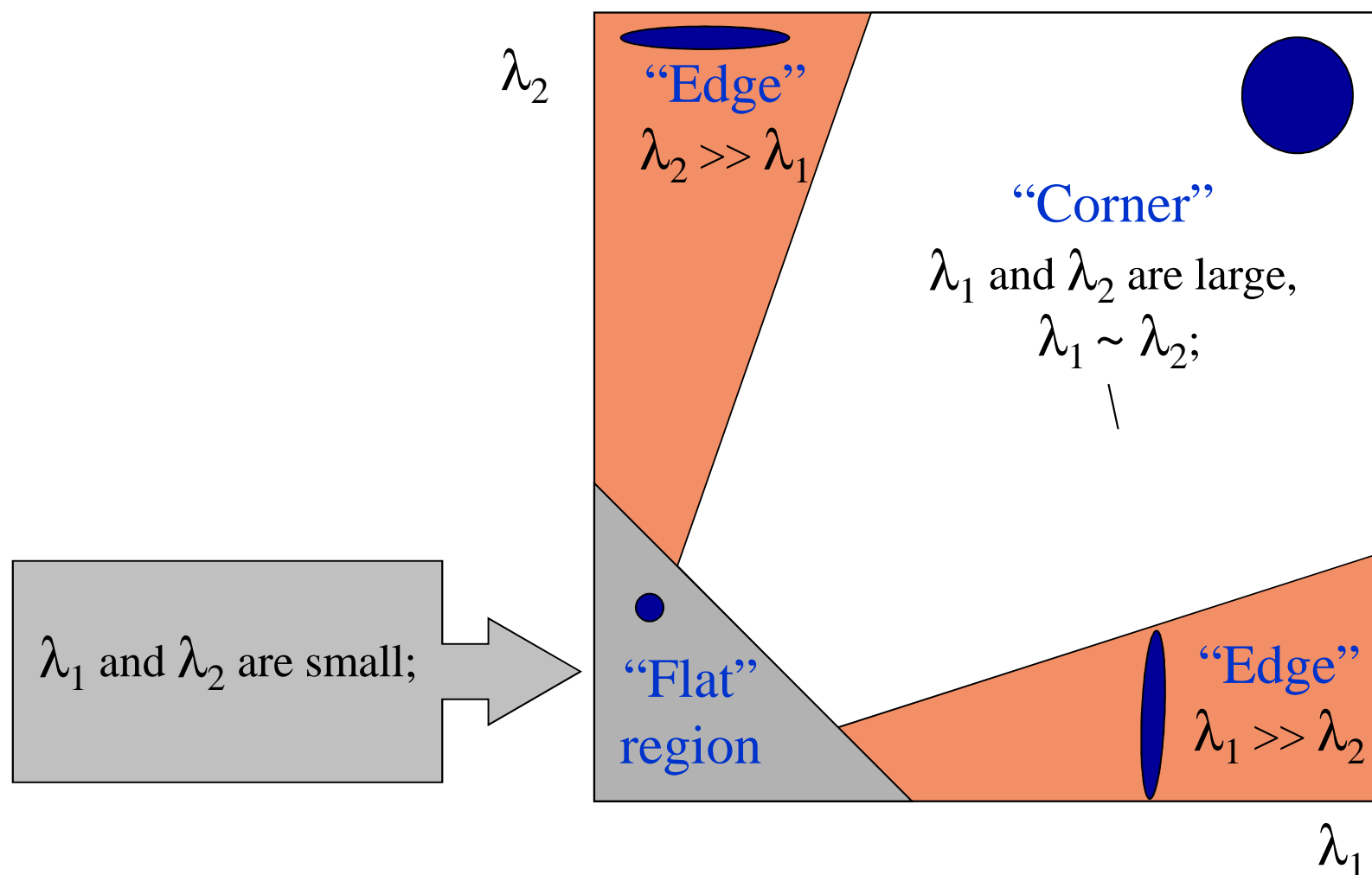
- Auto-correlation matrix

$$A(x, y) = G \otimes \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

- captures the structure of the local neighborhood
- measure based on eigenvalues of this matrix
 - 2 strong eigenvalues \Rightarrow interest point
 - 1 strong eigenvalue \Rightarrow contour
 - 0 eigenvalue \Rightarrow uniform region

Interpreting the eigenvalues

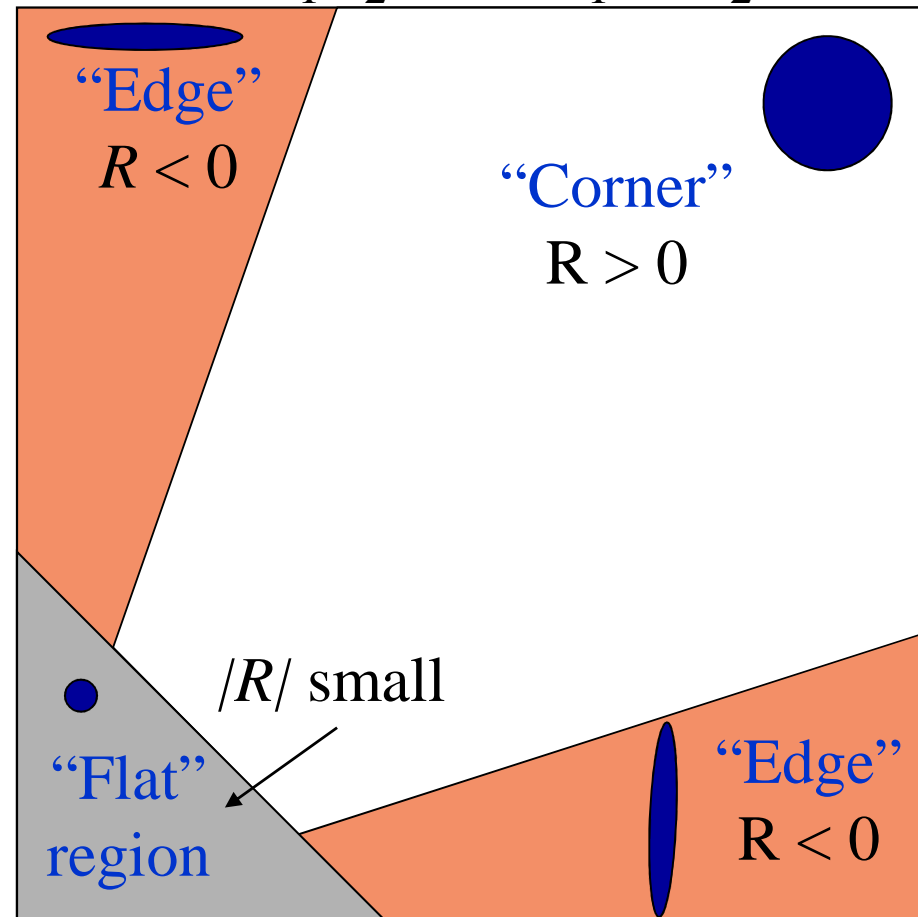
Classification of image points using eigenvalues of autocorrelation matrix:



Corner response function

$$R = \det(A) - \alpha \operatorname{trace}(A)^2 = \lambda_1 \lambda_2 - \alpha (\lambda_1 + \lambda_2)^2$$

α : constant (0.04 to 0.06)



Harris detector

- Cornerness function

$$f = \det(A) - k(\text{trace}(A))^2 = \lambda_1 \lambda_2 - k(\lambda_1 + \lambda_2)^2$$



Reduces the effect of a strong contour

- Interest point detection
 - Threshold (absolut, relatif, number of corners)
 - Local maxima

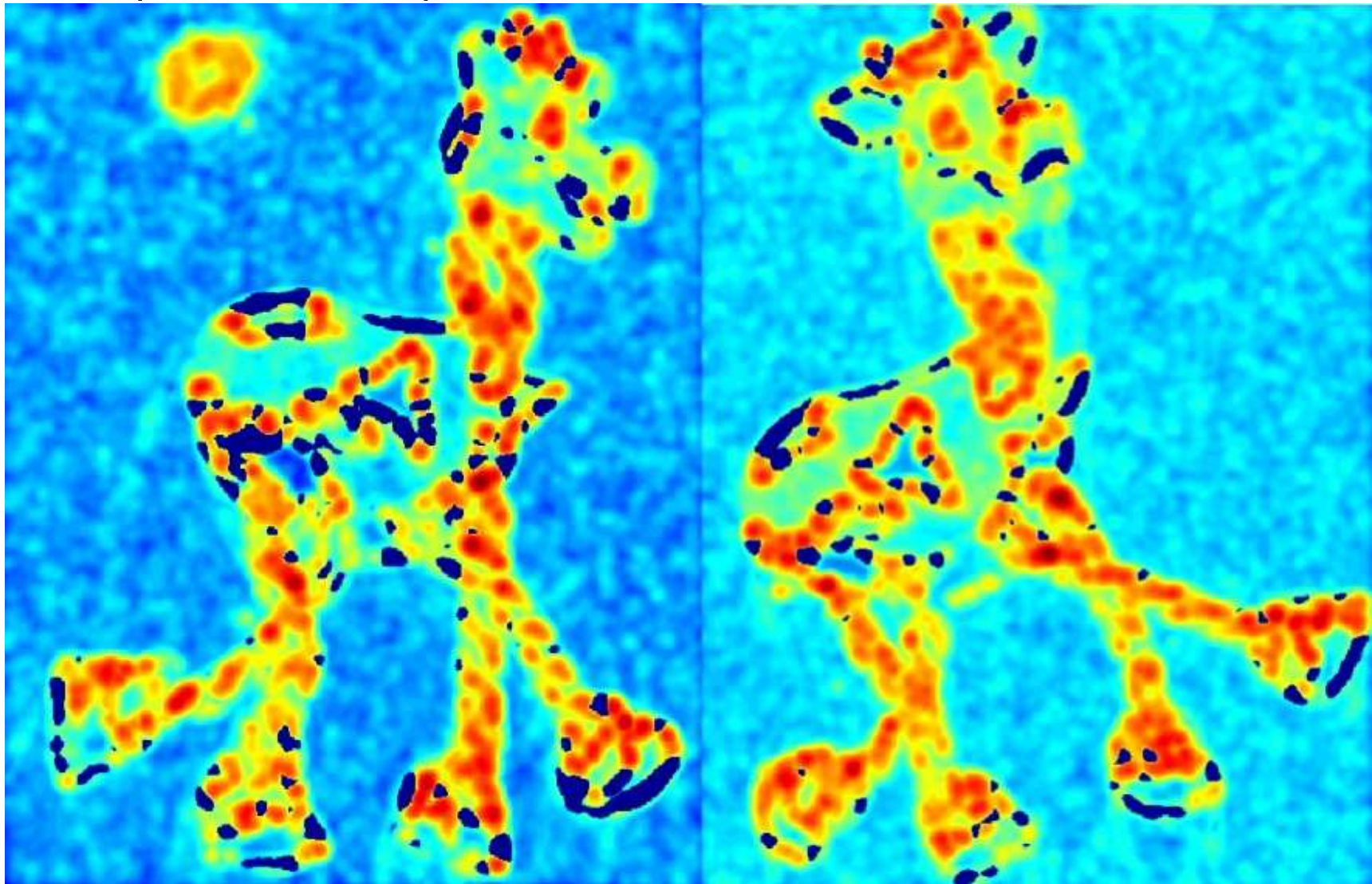
$$f > thresh \wedge \forall x, y \in 8\text{-neighbourhood} \quad f(x, y) \geq f(x', y')$$

Harris Detector: Steps



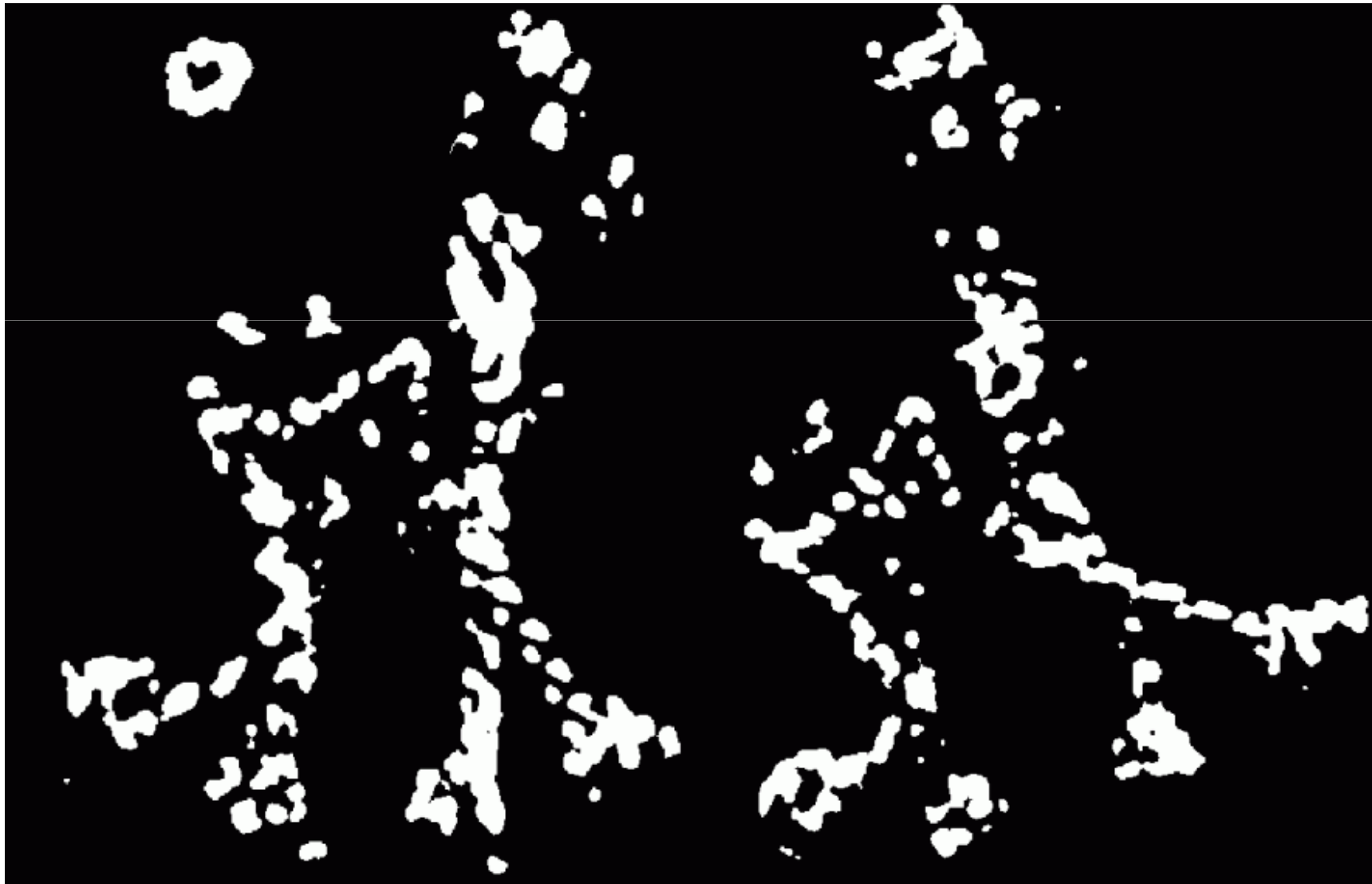
Harris Detector: Steps

Compute corner response R



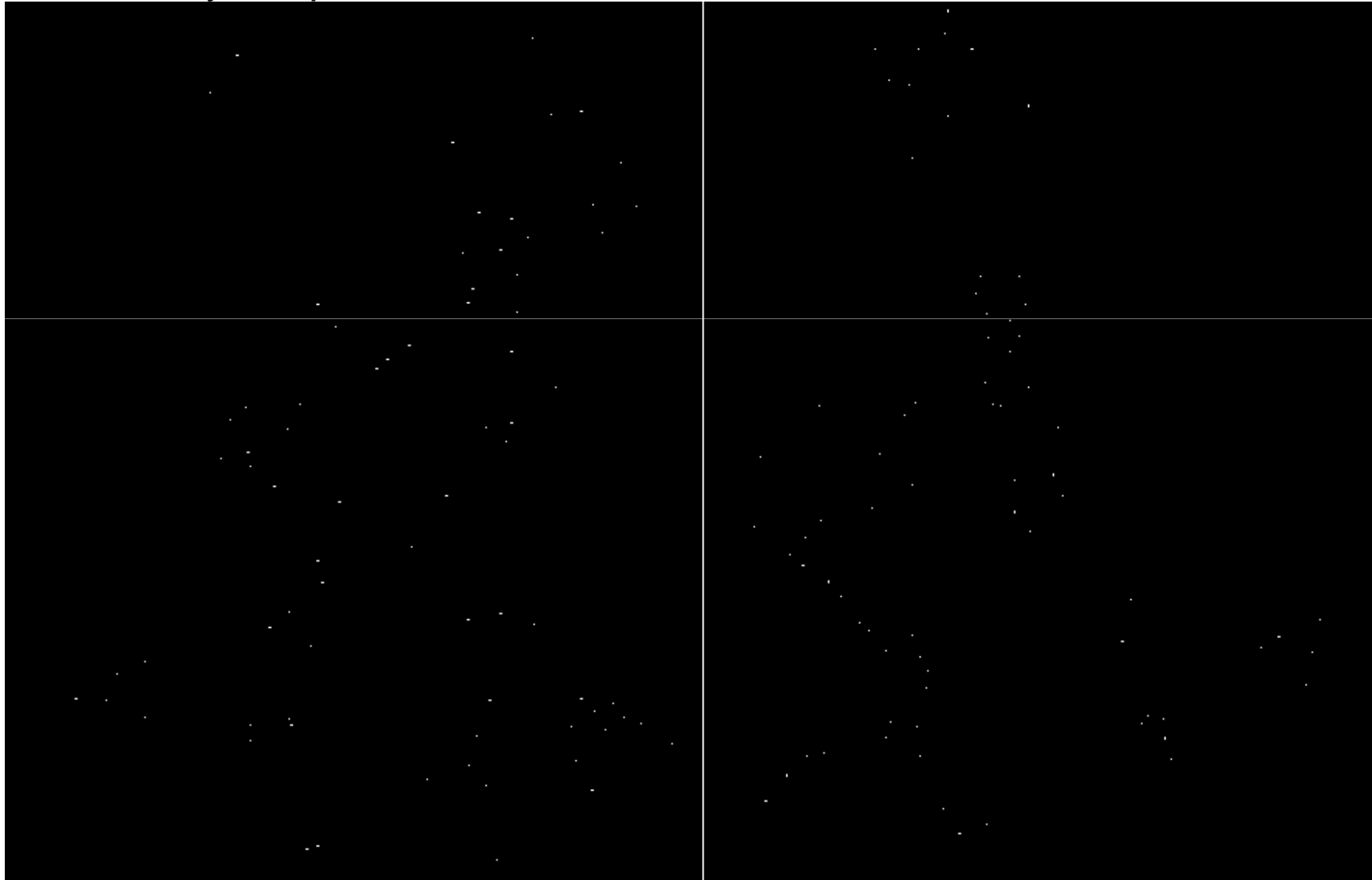
Harris Detector: Steps

Find points with large corner response: $R > \text{threshold}$



Harris Detector: Steps

Take only the points of local maxima of R



Harris Detector: Steps

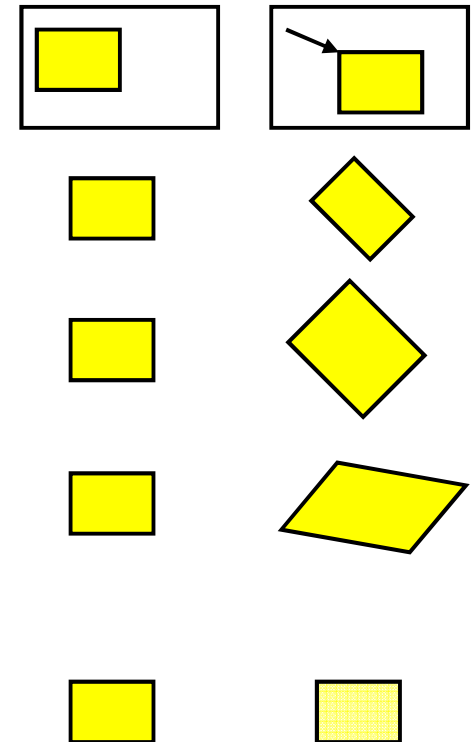


Harris detector: Summary of steps

1. Compute Gaussian derivatives at each pixel
2. Compute second moment matrix A in a Gaussian window around each pixel
3. Compute corner response function R
4. Threshold R
5. Find local maxima of response function (non-maximum suppression)

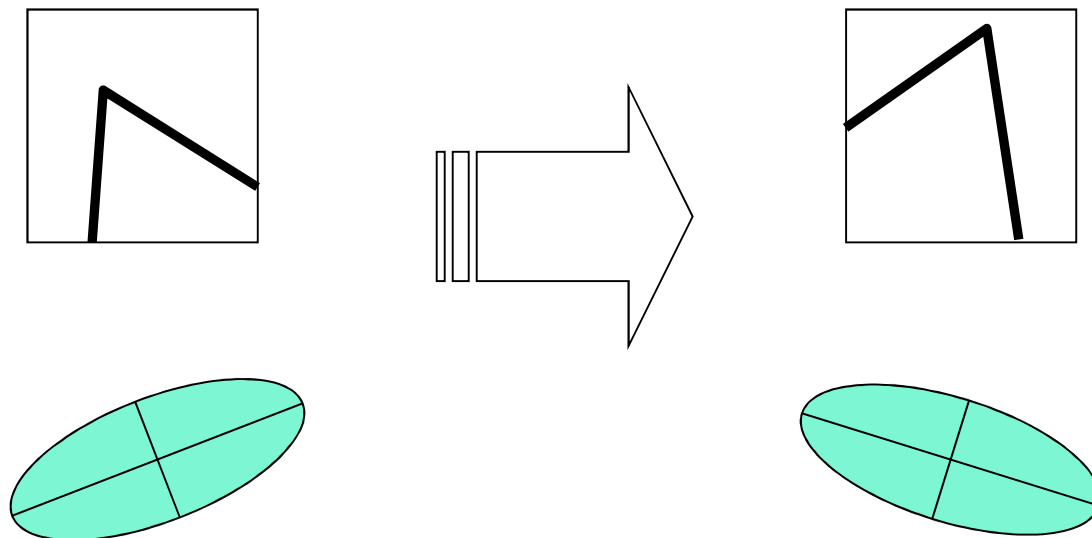
Harris - invariance to transformations

- Geometric transformations
 - translation
 - rotation
 - similitude (rotation + scale change)
 - affine (valide for local planar objects)
- Photometric transformations
 - Affine intensity changes ($I \rightarrow a I + b$)



Harris Detector: Invariance Properties

- Rotation

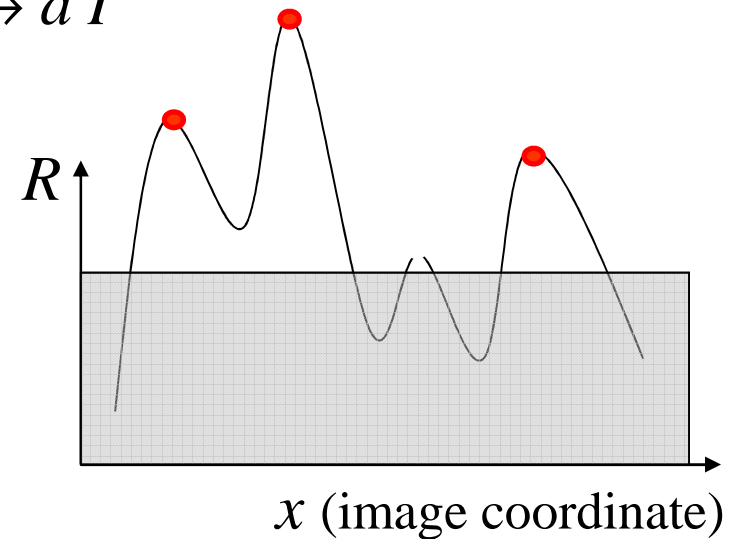
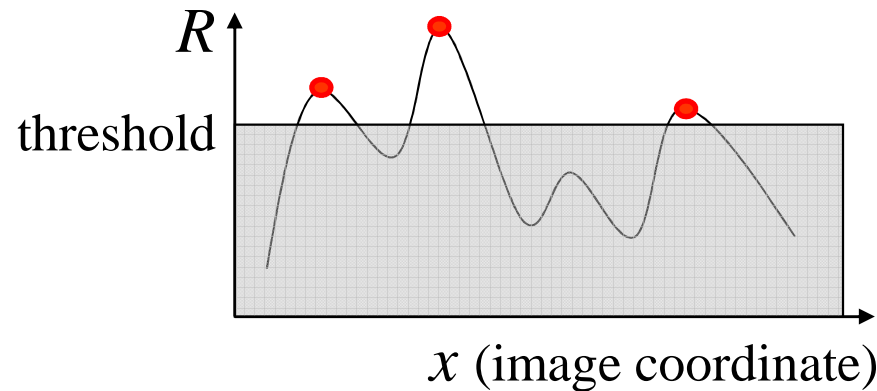


Ellipse rotates but its shape (i.e. eigenvalues)
remains the same

Corner response R is invariant to image rotation

Harris Detector: Invariance Properties

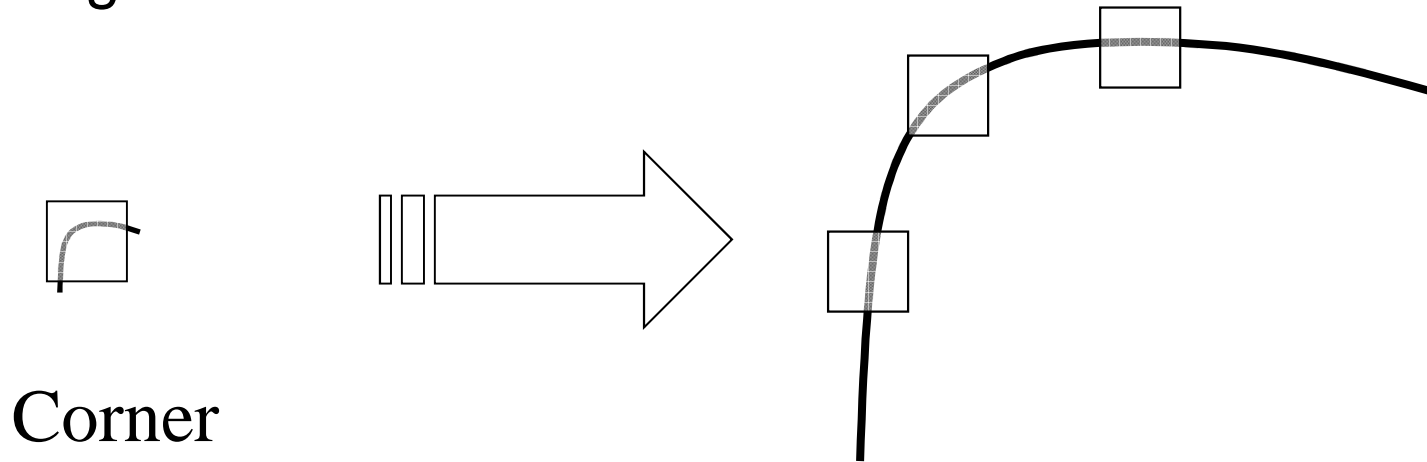
- Affine intensity change
 - ✓ Only derivatives are used \Rightarrow invariance to intensity shift $I \rightarrow I + b$
 - ✓ Intensity scale: $I \rightarrow a I$



*Partially invariant to affine intensity change,
dependent on type of threshold*

Harris Detector: Invariance Properties

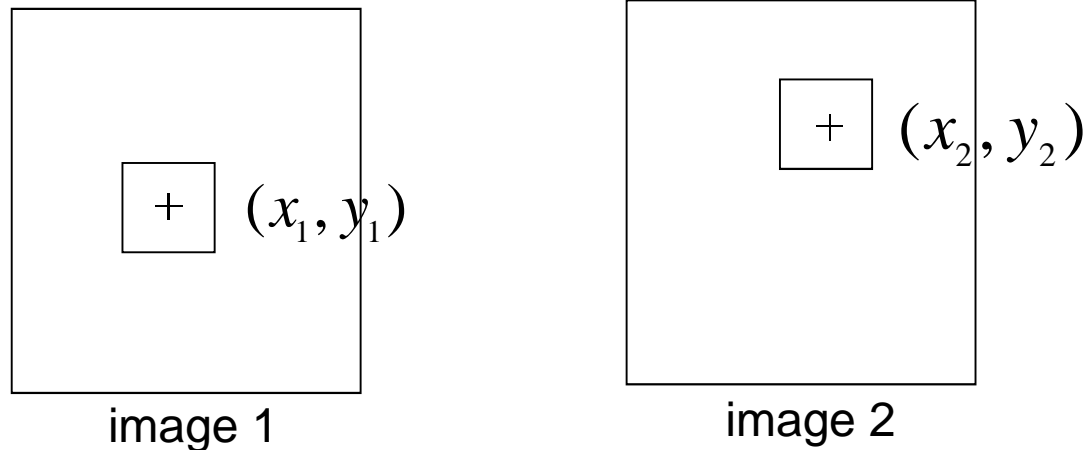
- Scaling



Not invariant to scaling

Comparison of patches - SSD

Comparison of the intensities in the neighborhood of two interest points



SSD : sum of square difference

$$\frac{1}{(2N+1)^2} \sum_{i=-N}^N \sum_{j=-N}^N (I_1(x_1 + i, y_1 + j) - I_2(x_2 + i, y_2 + j))^2$$

Small difference values \rightarrow similar patches

Comparison of patches

$$\text{SSD} : \frac{1}{(2N+1)^2} \sum_{i=-N}^N \sum_{j=-N}^N (I_1(x_1 + i, y_1 + j) - I_2(x_2 + i, y_2 + j))^2$$

Invariance to photometric transformations?

Intensity changes ($I \rightarrow I + b$)

=> Normalizing with the mean of each patch

$$\frac{1}{(2N+1)^2} \sum_{i=-N}^N \sum_{j=-N}^N ((I_1(x_1 + i, y_1 + j) - m_1) - (I_2(x_2 + i, y_2 + j) - m_2))^2$$

Intensity changes ($I \rightarrow aI + b$)

=> Normalizing with the mean and standard deviation of each patch

$$\frac{1}{(2N+1)^2} \sum_{i=-N}^N \sum_{j=-N}^N \left(\frac{I_1(x_1 + i, y_1 + j) - m_1}{\sigma_1} - \frac{I_2(x_2 + i, y_2 + j) - m_2}{\sigma_2} \right)^2$$

Cross-correlation ZNCC

zero normalized SSD

$$\frac{1}{(2N+1)^2} \sum_{i=-N}^N \sum_{j=-N}^N \left(\frac{I_1(x_1 + i, y_1 + j) - m_1}{\sigma_1} - \frac{I_2(x_2 + i, y_2 + j) - m_2}{\sigma_2} \right)^2$$



ZNCC: zero normalized cross correlation

$$\frac{1}{(2N+1)^2} \sum_{i=-N}^N \sum_{j=-N}^N \left(\frac{I_1(x_1 + i, y_1 + j) - m_1}{\sigma_1} \right) \cdot \left(\frac{I_2(x_2 + i, y_2 + j) - m_2}{\sigma_2} \right)$$

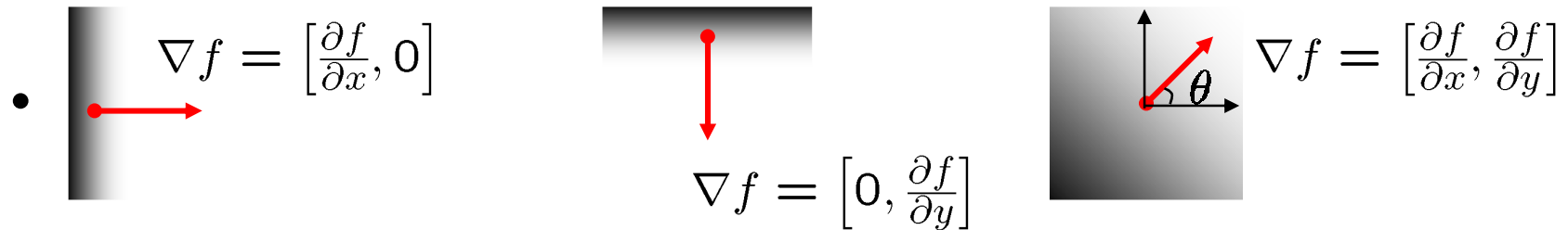
ZNCC values between -1 and 1, 1 when identical patches
in practice threshold around 0.5

Local descriptors

- Greyvalue derivatives
- Differential invariants [Koenderink'87]
- SIFT descriptor [Lowe'99]

Greyvalue derivatives: Image gradient

- The gradient of an image: $\nabla f = \left[\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right]$



- The gradient points in the direction of most rapid increase in intensity
- The gradient direction is given by $\theta = \tan^{-1} \left(\frac{\partial f}{\partial y} / \frac{\partial f}{\partial x} \right)$
 - how does this relate to the direction of the edge?
- The *edge strength* is given by the gradient magnitude

$$\|\nabla f\| = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$$

Differentiation and convolution

- Recall, for 2D function, $f(x,y)$:
$$\frac{\partial f}{\partial x} = \lim_{\varepsilon \rightarrow 0} \left(\frac{f(x + \varepsilon, y)}{\varepsilon} - \frac{f(x, y)}{\varepsilon} \right)$$

- We could approximate this as
$$\frac{\partial f}{\partial x} \approx \frac{f(x_{n+1}, y) - f(x_n, y)}{\Delta x}$$

- Convolution with the filter

-1	1
----	---

Finite difference filters

- Other approximations of derivative filters exist:

Prewitt: $M_x =$

-1	0	1
-1	0	1
-1	0	1

 ; $M_y =$

1	1	1
0	0	0
-1	-1	-1

Sobel: $M_x =$

-1	0	1
-2	0	2
-1	0	1

 ; $M_y =$

1	2	1
0	0	0
-1	-2	-1

Roberts: $M_x =$

0	1
-1	0

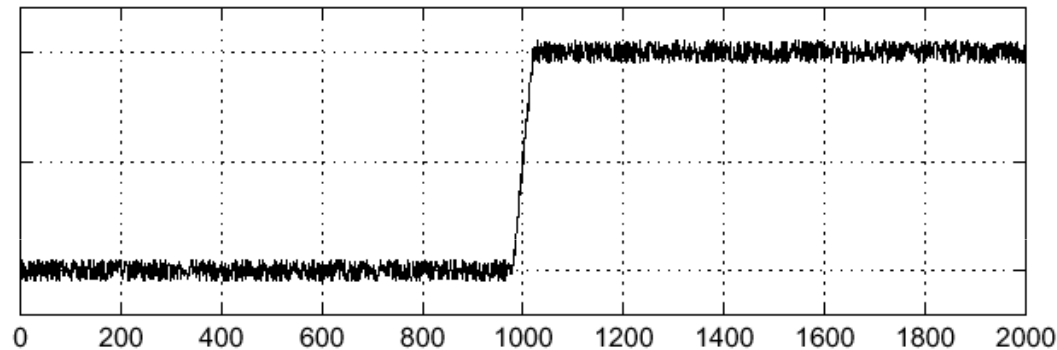
 ; $M_y =$

1	0
0	-1

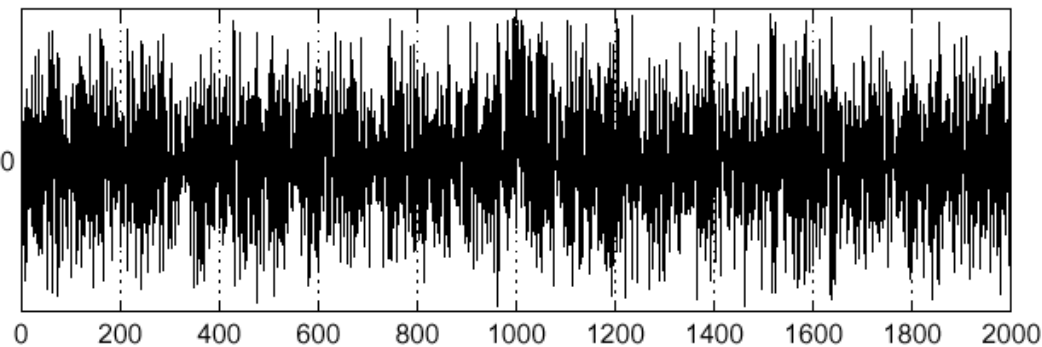
Effects of noise

- Consider a single row or column of the image
 - Plotting intensity as a function of position gives a signal

$$f(x)$$

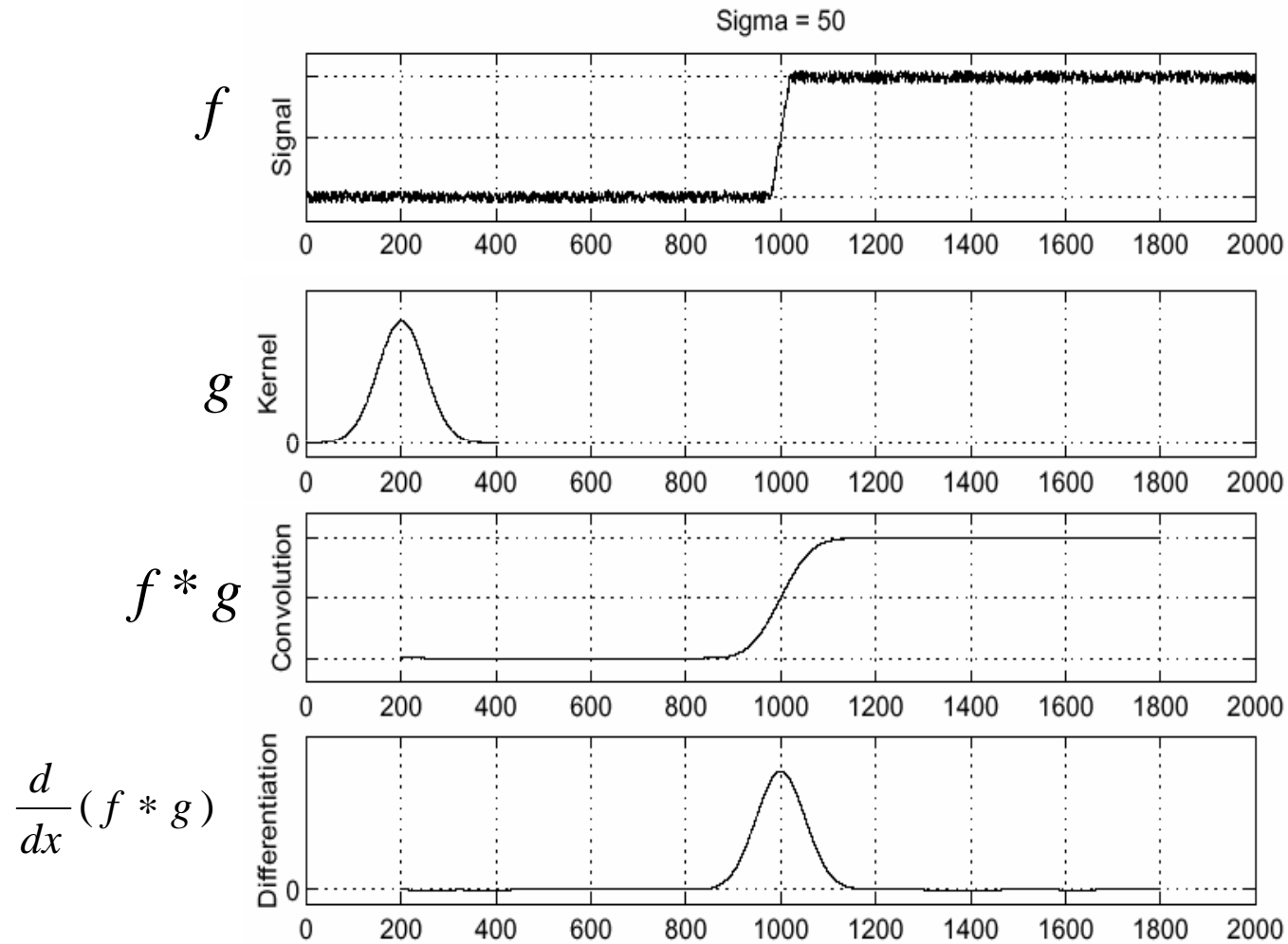


$$\frac{d}{dx}f(x)$$



- Where is the edge?

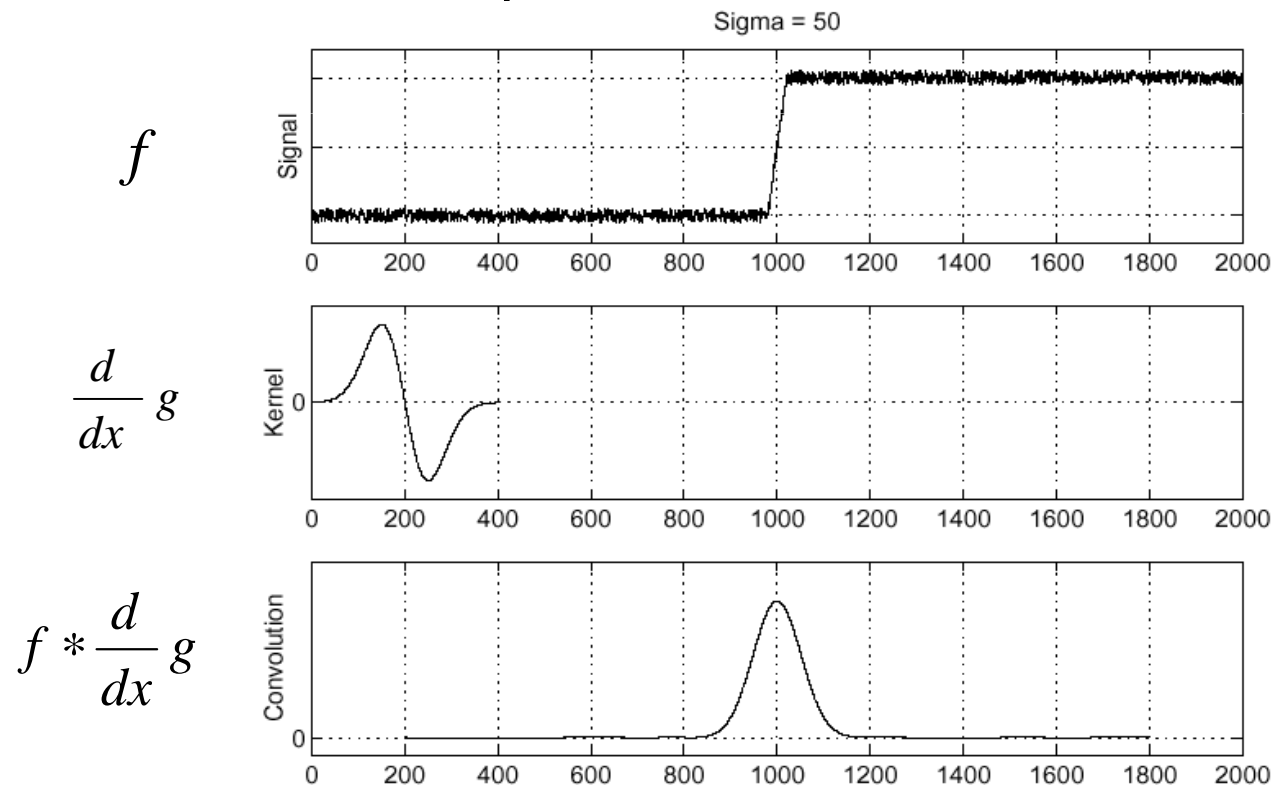
Solution: smooth first



- To find edges, look for peaks in $\frac{d}{dx}(f * g)$

Derivative theorem of convolution

- Differentiation is convolution, and convolution is associative: $\frac{d}{dx}(f * g) = f * \frac{d}{dx}g$
- This saves us one operation:



Local descriptors

- Greyvalue derivatives
 - Convolution with Gaussian derivatives

$$\mathbf{v}(x, y) = \begin{pmatrix} I(x, y) * G(\sigma) \\ I(x, y) * G_x(\sigma) \\ I(x, y) * G_y(\sigma) \\ I(x, y) * G_{xx}(\sigma) \\ I(x, y) * G_{xy}(\sigma) \\ I(x, y) * G_{yy}(\sigma) \\ \vdots \end{pmatrix}$$

$$I(x, y) * G(\sigma) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(x', y', \sigma) I(x - x', y - y') dx' dy'$$

$$G(x, y, \sigma) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$

Local descriptors

Notation for greyvalue derivatives [Koenderink'87]

$$\mathbf{v}(x, y) = \begin{pmatrix} I(x, y) * G(\sigma) \\ I(x, y) * G_x(\sigma) \\ I(x, y) * G_y(\sigma) \\ I(x, y) * G_{xx}(\sigma) \\ I(x, y) * G_{xy}(\sigma) \\ I(x, y) * G_{yy}(\sigma) \\ \vdots \end{pmatrix} = \begin{pmatrix} L(x, y) \\ L_x(x, y) \\ L_y(x, y) \\ L_{xx}(x, y) \\ L_{xy}(x, y) \\ L_{yy}(x, y) \\ \vdots \end{pmatrix}$$

Invariance?

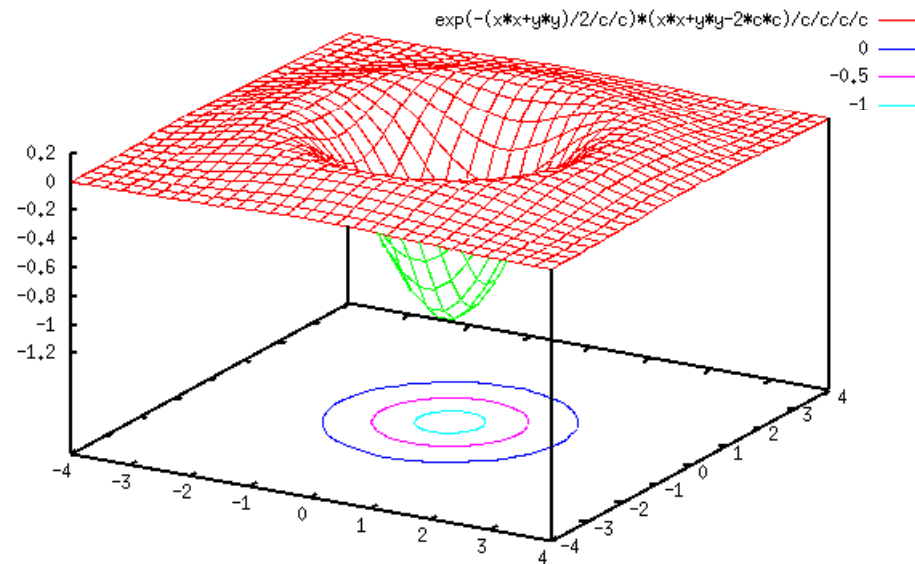
Local descriptors – rotation invariance

Invariance to image rotation : differential invariants [Koen87]

		$\left[\begin{array}{c} L \\ L_x L_x + L_y L_y \\ L_{xx} L_x L_x + 2L_{xy} L_x L_y + L_{yy} L_{yy} \\ L_{xx} + L_{yy} \\ L_{xx} L_{xx} + 2L_{xy} L_{xy} + L_{yy} L_{yy} \\ \dots \\ \dots \\ \dots \\ \dots \end{array} \right]$
gradient magnitude	→	
Laplacian	→	

Laplacian of Gaussian (LOG)

$$LOG = G_{xx}(\sigma) + G_{yy}(\sigma)$$



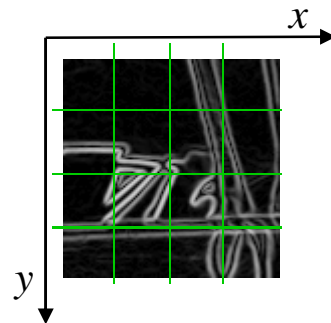
SIFT descriptor [Lowe'99]

- Approach
 - 8 orientations of the gradient
 - 4x4 spatial grid
 - Dimension 128
 - soft-assignment to spatial bins
 - normalization of the descriptor to norm one
 - comparison with Euclidean distance

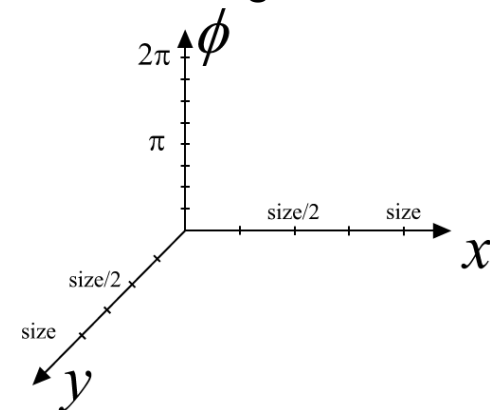
image patch



gradient



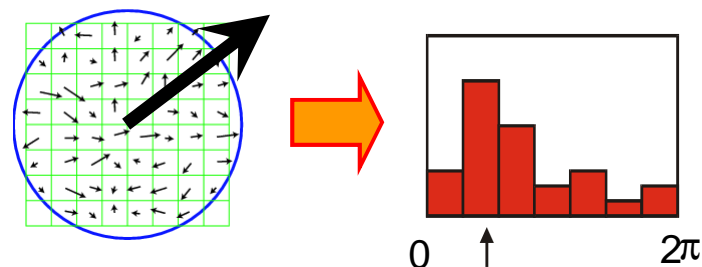
3D histogram



Local descriptors - rotation invariance

- Estimation of the dominant orientation

- extract gradient orientation
- histogram over gradient orientation
- peak in this histogram



- Rotate patch in dominant direction



Local descriptors – illumination change

- Robustness to illumination changes

in case of an affine transformation $I_1(\mathbf{x}) = aI_2(\mathbf{x}) + b$

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- Normalization of the image patch with mean and variance

Invariance to scale changes

- Scale change between two images
- Scale factor s can be eliminated
- Support region for calculation!!
 - In case of a convolution with Gaussian derivatives defined by σ

$$I(x, y) * G(\sigma) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(x', y', \sigma) I(x - x', y - y') dx' dy'$$

$$G(x, y, \sigma) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$