

Sparse Coding for

Image and Video Understanding

Jean Ponce

<http://www.di.ens.fr/willow/>

Willow team, LIENS, UMR 8548

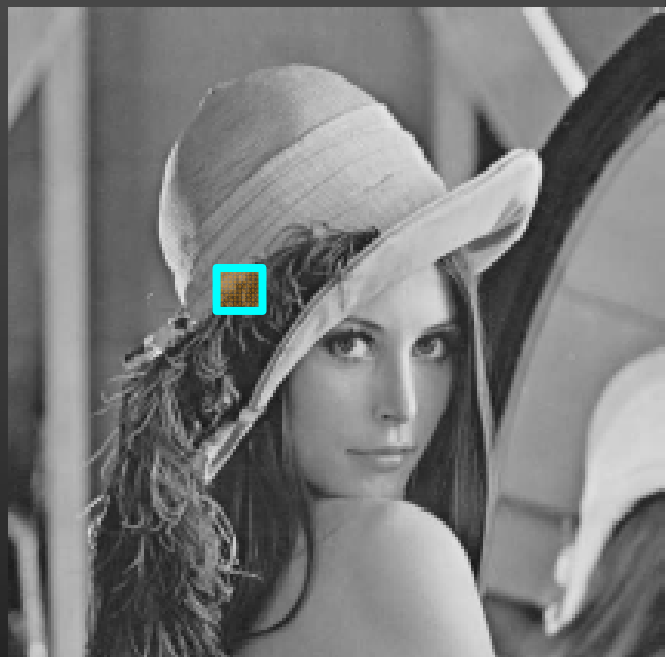
Ecole normale supérieure, Paris



Joint work with Julien Mairal, Francis Bach,
Guillermo Sapiro and Andrew Zisserman

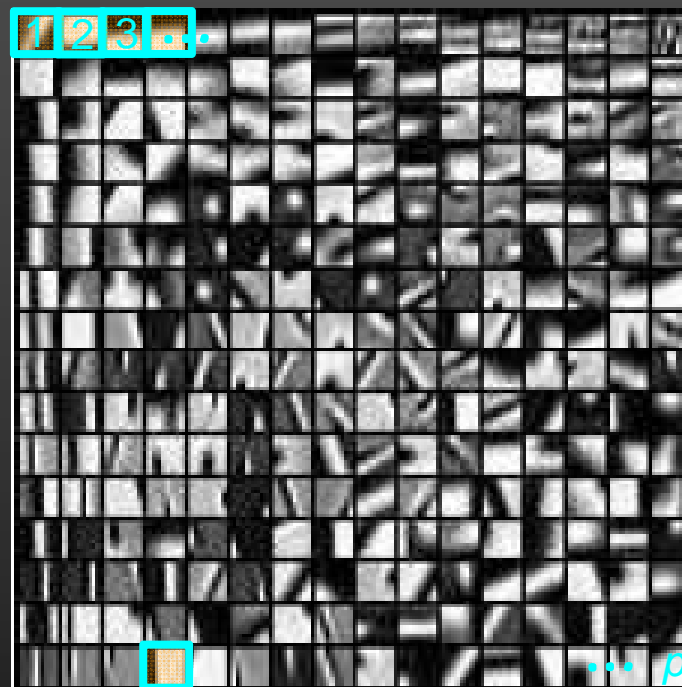
Linear signal models

Signal: $x \in \mathbb{R}^m$



Dictionary:

$$D = [d_1, \dots, d_p] \in \mathbb{R}^m \times p$$



$$x \approx \alpha_1 d_1 + \alpha_2 d_2 + \dots + \alpha_p d_p = D\alpha, \text{ with } \alpha \in \mathbb{R}^p$$

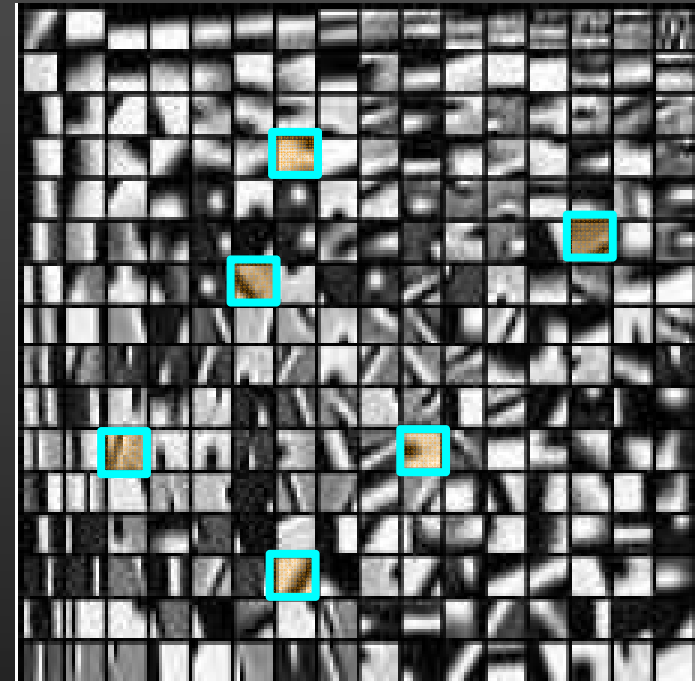
Sparse linear models

Signal: $x \in \mathbb{R}^m$



Dictionary:

$$D = [d_1, \dots, d_p] \in \mathbb{R}^m \times p$$



$$x \approx \alpha_1 d_1 + \alpha_2 d_2 + \dots + \alpha_p d_p = D\alpha, \text{ with } \|\alpha\|_0 \ll p$$

(Olshausen and Field, 1997; Chen et al., 1999; Mallat, 1999; Elad and Aharon, 2006)
(Kavukcuoglu et al., 2009; Wright et al., 2009; Yang et al., 09; Boureau et al., 2010)

Sparse coding and dictionary learning: A hierarchy of optimization problems

$$\min_{\beta} \frac{1}{2} \|x - D\beta\|_2^2$$

Least squares

Sparse coding

$$\min_{\beta} \frac{1}{2} \|x - D\beta\|_2^2 + \lambda \|\beta\|_0$$

Dictionary learning

Learning for a task

$$\min_{\beta} \frac{1}{2} \|x - D\beta\|_2^2 + \lambda \psi(\beta)$$

Learning structures

$$\min_{D \in \mathcal{C}, \beta_1, \dots, \beta_n} \sum_{1 \leq i \leq n} \left[\frac{1}{2} \|x_i - D\beta_i\|_2^2 + \lambda \|\beta_i\|_0 \right]$$

$$\min_{D \in \mathcal{C}, \beta_1, \dots, \beta_n} \sum_{1 \leq i \leq n} \left[f(x_i, D, \beta_i) + \lambda \|\beta_i\|_0 \right]$$

$$\min_{D \in \mathcal{C}, \beta_1, \dots, \beta_n} \sum_{1 \leq i \leq n} \left[f(x_i, D, \beta_i) + \lambda \sum_{1 \leq k \leq q} \psi(d_k) \right]$$

Outline

- Sparse linear models of image data
- Unsupervised dictionary learning
- Non-local sparse models for image restoration
- Learning discriminative dictionaries for image classification
- Task-driven dictionary learning and its applications
- Ongoing work

Dictionary learning

- Given some loss function, e.g.,

$$L(x, D) = 1/2 \|x - D\|_2^2 + \lambda \|D\|_1$$

- One usually minimizes, given some data $x_i, i = 1, \dots, n$, the empirical risk:

$$\min_D f_n(D) = \sum_{1 \leq i \leq n} L(x_i, D)$$

- **But**, one would really like to minimize the expected one, that is:

$$\min_D f(D) = \mathbb{E}_x [L(x, D)]$$

(Bottou & Bousquet'08 § Stochastic gradient descent)

Learning Algorithms: Standard Framework

- Assumption: examples are drawn independently from an unknown probability distribution $P(x, y)$ that represents the rules of Nature.

!! Short detour !!

- In general $f^* \notin \mathcal{F}$.
- The best we can have is $f_{\mathcal{F}}^* \in \mathcal{F}$ that minimizes $E(f)$ inside \mathcal{F} .
- But $P(x, y)$ is unknown by definition.
- Instead we compute $f_n \in \mathcal{F}$ that minimizes $E_n(f)$.
Vapnik-Chervonenkis theory tells us when this can work.

Learning with Approximate Optimization

Computing $f_n = \arg \min_{f \in \mathcal{F}} E_n(f)$ is often costly.

Since we already make lots of approximations,
why should we compute f_n exactly?

Let's assume our optimizer returns \tilde{f}_n
such that $E_n(\tilde{f}_n) < E_n(f_n) + \rho$.

For instance, one could stop an iterative
optimization algorithm long before its convergence.

Decomposition of the Error (i)

$$\begin{aligned} E(\tilde{f}_n) - E(f^*) &= E(f_{\mathcal{F}}^*) - E(f^*) && \text{Approximation error} \\ &+ E(f_n) - E(f_{\mathcal{F}}^*) && \text{Estimation error} \\ &+ E(\tilde{f}_n) - E(f_n) && \text{Optimization error} \end{aligned}$$

Problem:

Choose \mathcal{F} , n , and ρ to make this as small as possible,

subject to budget constraints $\left\{ \begin{array}{l} \text{maximal number of examples } n \\ \text{maximal computing time } T \end{array} \right.$

Decomposition of the Error (ii)

Approximation error bound:

(Approximation theory)

- decreases when \mathcal{F} gets larger.

Estimation error bound:

(Vapnik-Chervonenkis theory)

- decreases when n gets larger.
- increases when \mathcal{F} gets larger.

Optimization error bound:

(Vapnik-Chervonenkis theory plus tricks)

- increases with ρ .

Computing time T :

(Algorithm dependent)

- decreases with ρ
- increases with n
- increases with \mathcal{F}

Small-scale vs. Large-scale Learning

We can give *rigorous definitions*.

- **Definition 1:**

We have a **small-scale learning** problem when the **active budget constraint is the number of examples n** .

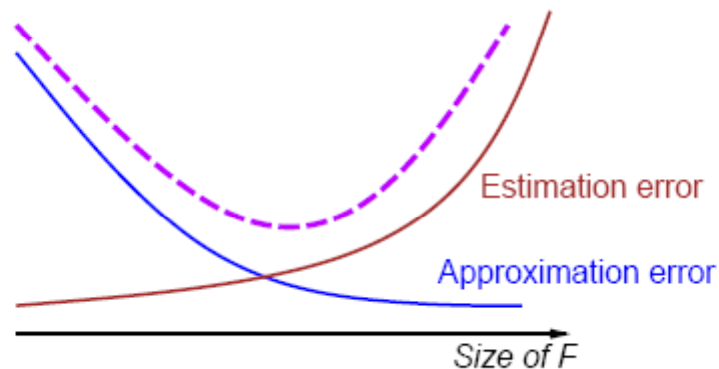
- **Definition 2:**

We have a **large-scale learning** problem when the **active budget constraint is the computing time T** .

Small-scale Learning

The active budget constraint is the number of examples.

- To reduce the estimation error, take n as large as the budget allows.
- To reduce the optimization error to zero, take $\rho = 0$.
- We need to adjust the size of \mathcal{F} .



Large-scale Learning

The active budget constraint is the computing time.

- More complicated tradeoffs.

The computing time depends on the three variables: \mathcal{F} , n , and ρ .

- Example.

If we choose ρ small, we decrease the optimization error. But we must also decrease \mathcal{F} and/or n with adverse effects on the estimation and approximation errors.

- The exact tradeoff depends on the optimization algorithm.
- We can compare optimization algorithms rigorously.

Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

Problem:

$$\min_{D \in C, -q, \dots, -q} \sum_{1 \leq i \leq n} [1/2 \|x_i - D_{-i}\|_2^2 + \lambda \|D_{-i}\|_1]$$

$$\min_{D \in C, A} [1/2 \|X - DA\|_F^2 + \lambda \|A\|_1]$$

Algorithm:

Iteratively draw one random training sample x_t and minimize the quadratic surrogate function:

$$g_t(D) = 1/t \sum_{1 \leq i \leq t} [1/2 \|x_i - D_{-i}\|_2^2 + \lambda \|D_{-i}\|_1]$$

(Lars/Lasso for sparse coding, block-coordinate descent with warm restarts for dictionary updates, mini-batch extensions, etc.)

Online sparse matrix factorization

(Mairal, Bach, Ponce, Sapiro, ICML'09, JMLR'10)

Proposition:

Under mild assumptions, D_+ converges with probability one to a stationary point of the dictionary learning problem.

Proof: Convergence of empirical processes (van der Vaart'98) and, a la Bottou'98, convergence of quasi martingales (Fisk'65).

Extensions:

- Non negative matrix factorization (Lee & Seung'01)
- Non negative sparse coding (Hoyer'02)
- Sparse principal component analysis (Jolliffe et al.'03; Zou et al.'06; Zass & Shashua'07; d'Aspremont et al.'08; Witten et al.'09)

Performance evaluation

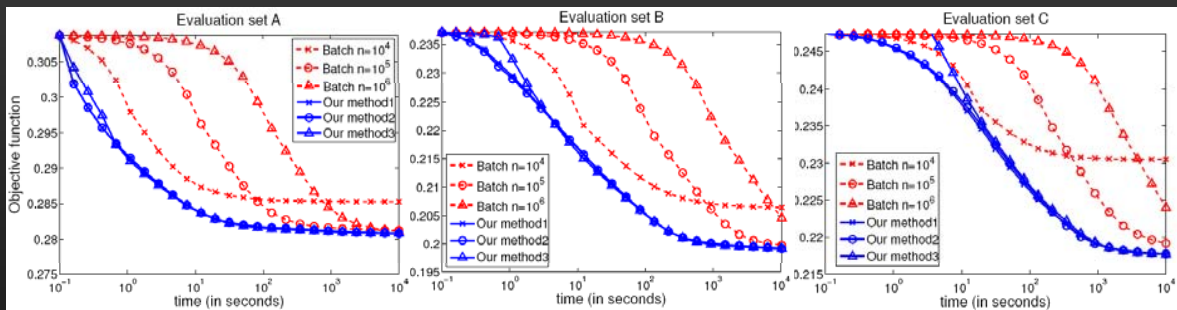
Three datasets constructed from 1,250,000 Pascal'06 patches (1,000,000 for training, 250,000 for testing):

- A: 8×8 b&w patches, 256 atoms.
- B: $12 \times 16 \times 3$ color patches, 512 atoms.
- C: 16×16 b&w patches, 1024 atoms.

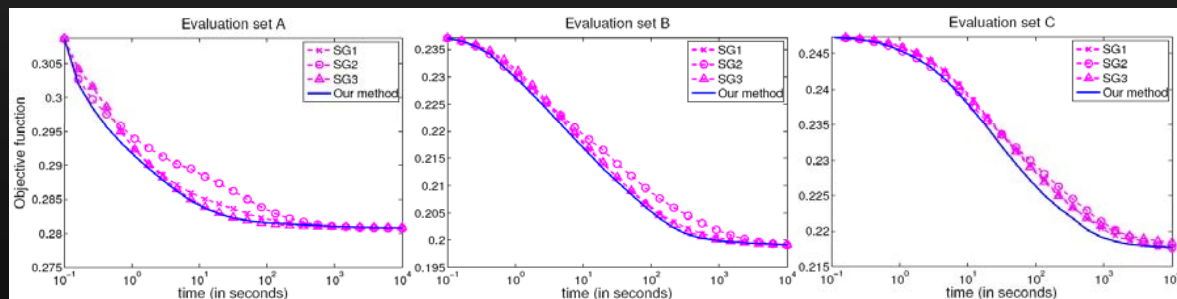
Two variants of our algorithm:

- Online version with different choices of parameters.
- Batch version on different subsets of training data.

Online vs batch



Online vs stochastic gradient descent



Sparse PCA: Adding sparsity on the atoms

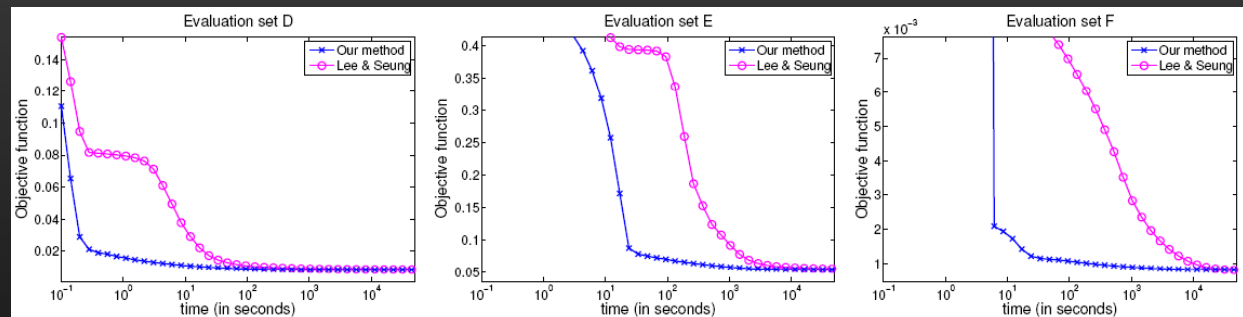
Three datasets:

- D: 2429 19×19 images from MIT-CBCL #1.
- E: 2414 192×168 images from extended Yale B.
- F: 100,000 16×16 patches from Pascal VOC'06.

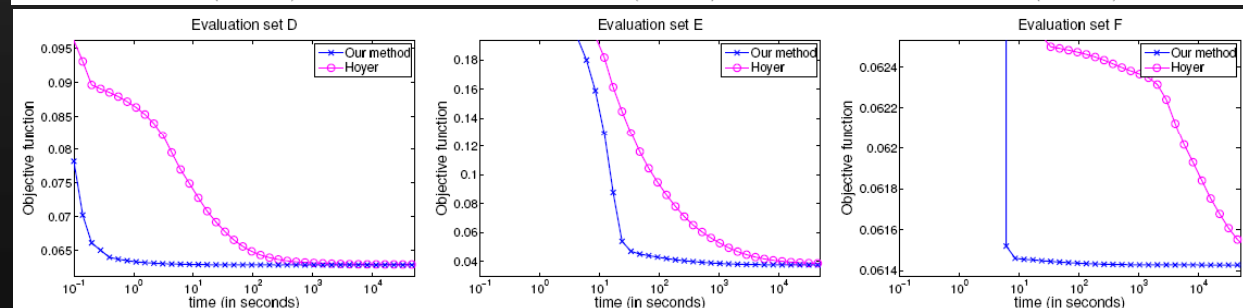
Three implementations:

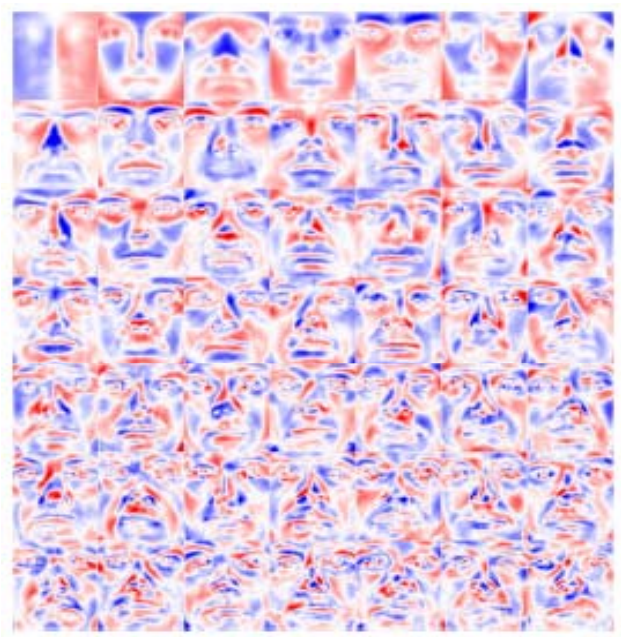
- Hoyer's Matlab implementation of NMF (Lee & Seung'01).
- Hoyer's Matlab implementation of NNSC (Hoyer'02).
- Our C++/Matlab implementation of SPCA (elastic net on D).

SPCA vs NMF

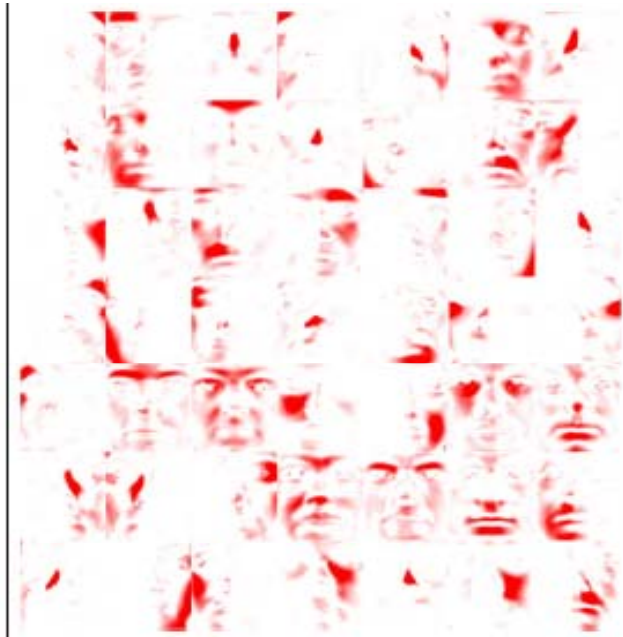


SPCA vs NNSC

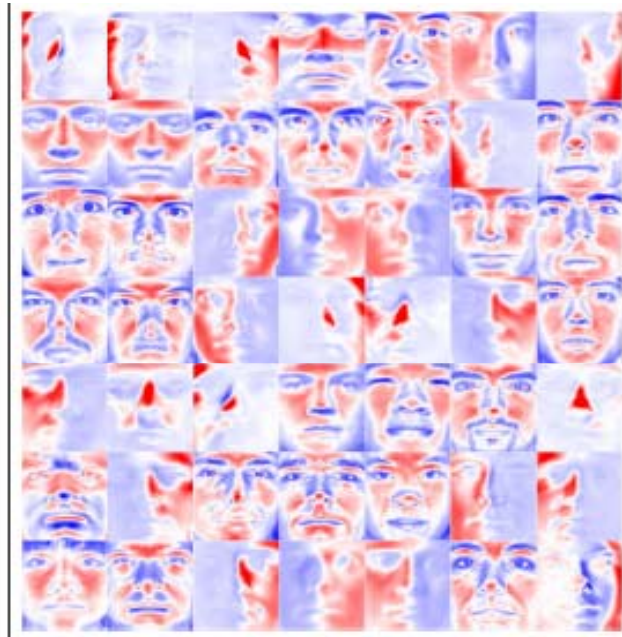




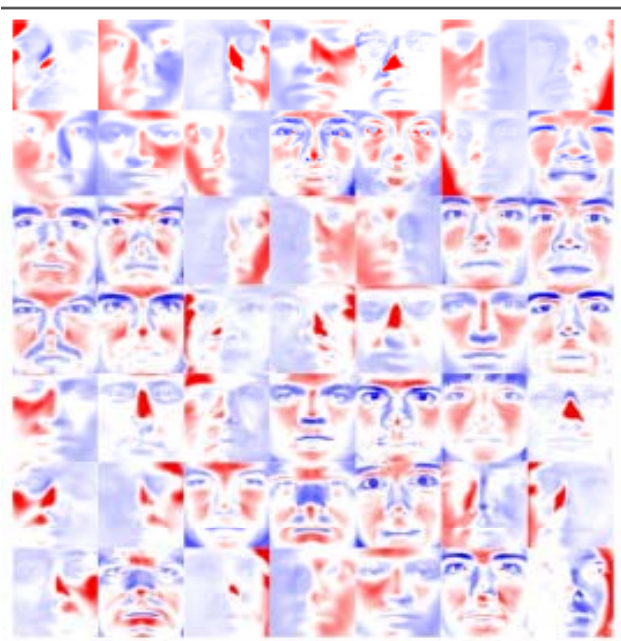
(a) PCA



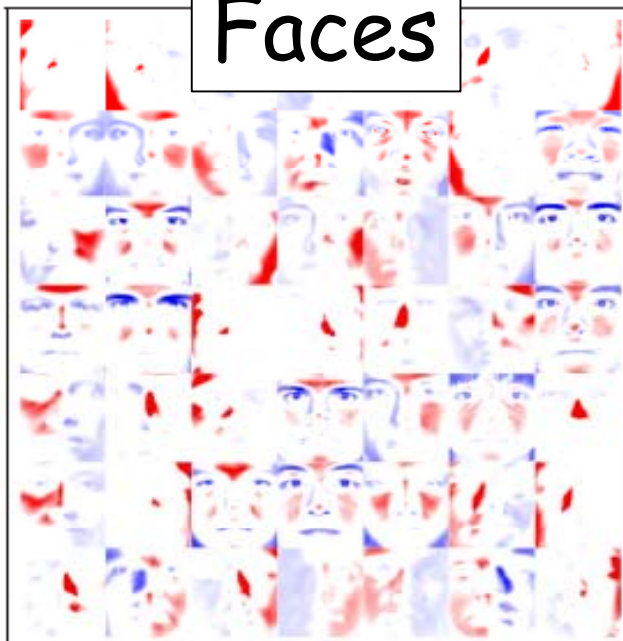
(b) NNMF



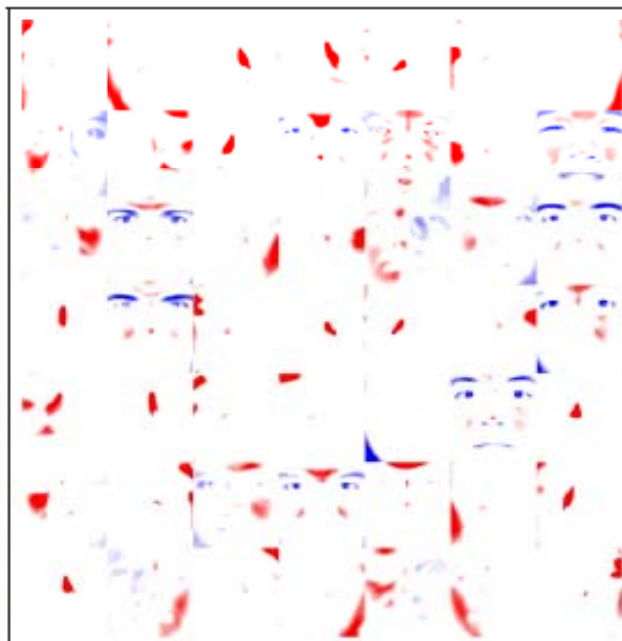
(c) Dictionary Learning



(d) SPCA, $\tau = 75\%$



(e) SPCA, $\tau = 30\%$



(f) SPCA, $\tau = 10\%$

Faces

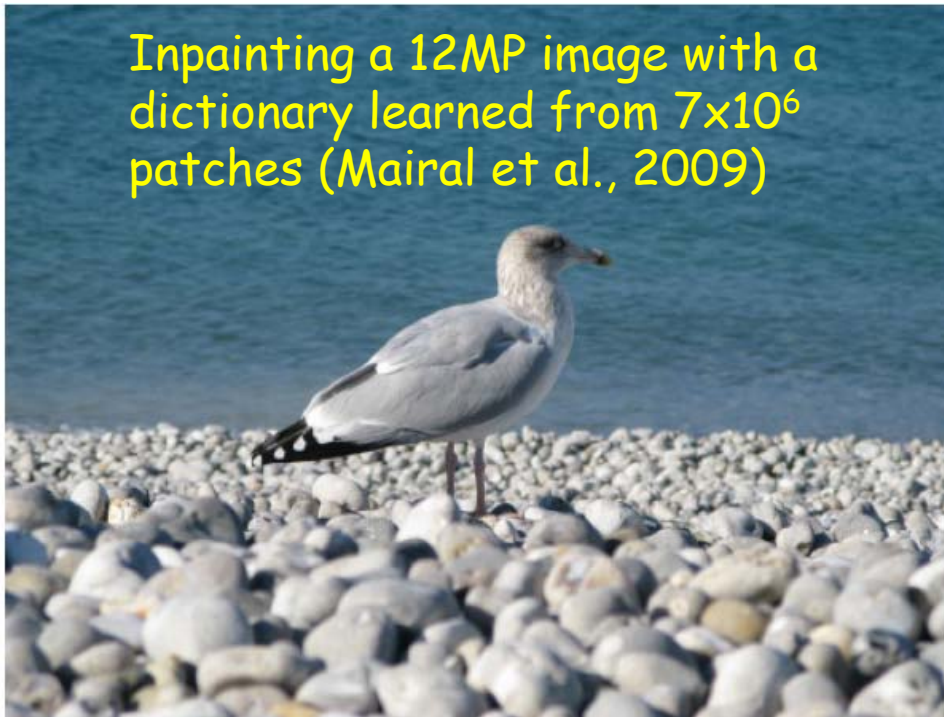
The Salinas Valley is in Northern California. It is a long narrow valley between the ranges of mountains and the Sierra Nevada which are located at the eastern end of the valley and is one of the most fertile in the world.

I remember the old-fashioned houses the grasses and about twenty or thirty years ago a road was laid and what was the road passed in the houses and what trees and houses passed the low people looked and walked and reached some. The memory of habits is very rich.

I remember that the Salinas Mountains to the east of the valley were light grey mountains full of red and limestone and a kind of vegetation, so that the waters in the valley were brownish green as you went to them was the top of a blueish mountain. They were becoming mountains with a higher grassy top. The Salinas valley used to spread the top to the west and east the valley from the east end, and there were high and standing sufficiently and dangerously. I always found in myself a great deal of water and a love of water. When I was a boy we used to travel by night in the morning came over the peaks of the mountains and the night before had from the ridges of the Sierra Nevada. It may be that the birth and death of the day had come out in my feeling about the red ranges of mountains.

From both sides of the valley some streams slipped out of the high ranges and fell into the bed of the Salinas River. In the winter of wet years the streams ran full-fledged and they beated the river with sameness it roared and belted, bank full, and then it was a destroyer. The river tore the edges of the farm lands and washed whole acres down. It toppled barns and houses into holes, so go floating and bobbing away. It trapped cows and pigs and sheep and drowned them. It made a new water and carried them to the sea. Then when the rain struck came, the river grew to a high stage and the sand banks appeared. And in the summer the river didn't run at all except around some pools would be left in the deep sand pieces under a high bank. The trees and grasses grew back, and willows sprouted up with the blackbirds in their paper branches. The Salinas was only a practice river. The river can drive it underground. It was not a dry river at all, but it was the only one we had and we boasted about it how dangerous it was in a wet water and how dry it was in a dry summer. You can boast about anything if it's all you have. Maybe the less you have the more you are required to boast.

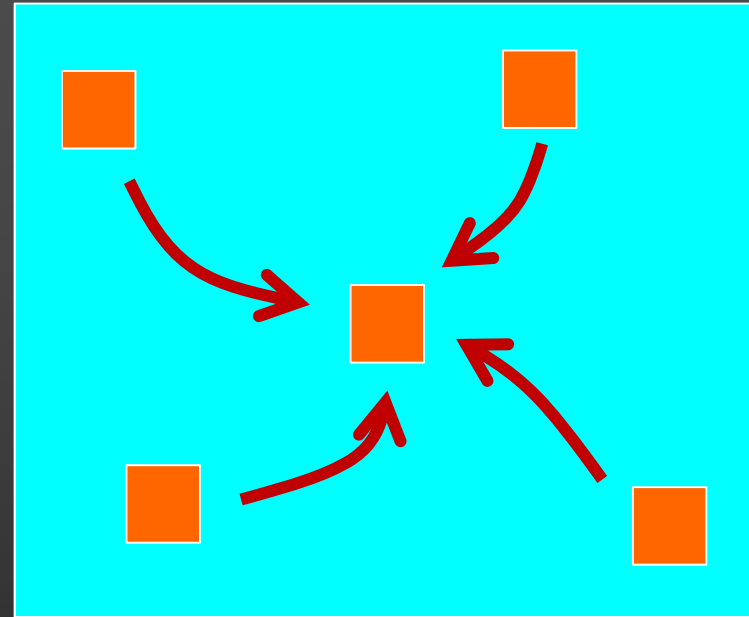
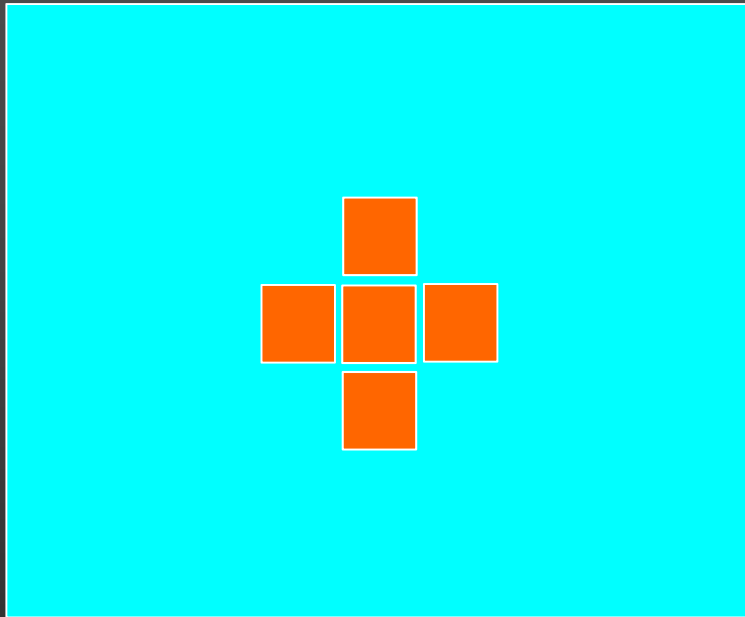
The floor of the Salinas Valley, between the ranges and below the foothills is level because this valley used to be the bottom of a hundred-mile inlet from the sea. The river mouth at Moss Landing was centuries ago the entrance to this long inland water. Once, fifty miles down the valley, my father found a well. The floor runs up first with tan sand and then with gravel and then with white sea sand full of shells and even oysters.



Inpainting a 12MP image with a dictionary learned from 7×10^6 patches (Mairal et al., 2009)



State of the art in image denoising

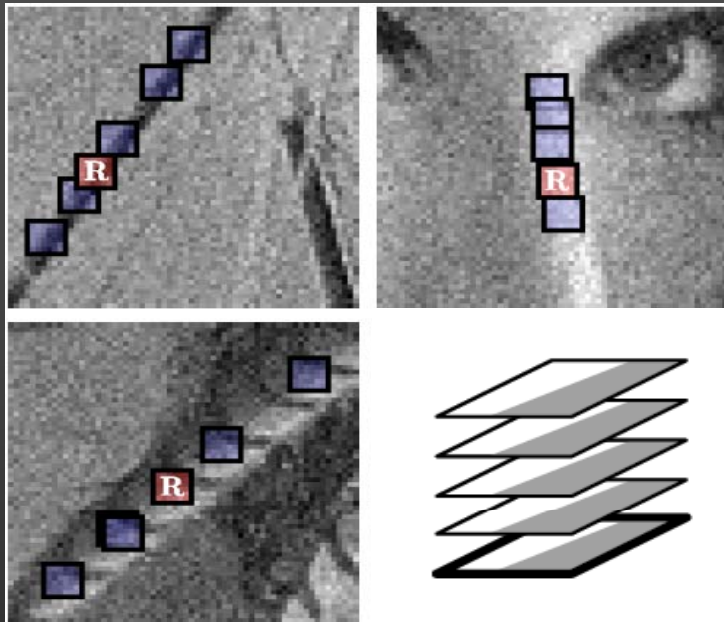


Non-local means filtering
(Buades et al.'05)

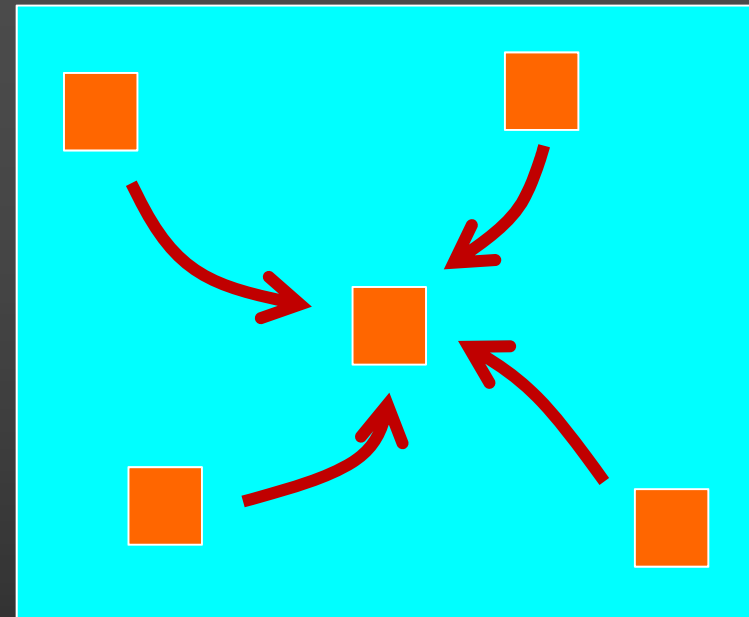
Dictionary learning for denoising (Elad & Aharon'06;
Mairal, Elad & Sapiro'08)

$$\min_{D \in \mathbb{C}^{n \times q}, R_1, \dots, R_q} \sum_{1 \leq i \leq n} [1/2 \|x_i - D_{-1}\|_2^2 + \lambda \|R_{-1}\|_1]$$
$$x = 1/n \sum_{1 \leq i \leq n} R_i D_{-1}$$

State of the art in image denoising



BM3D (Dabov et al.'07)

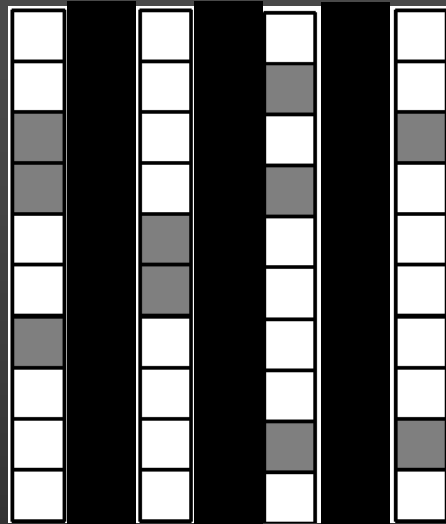


Non-local means filtering
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Dictionary learning for denoising (Elad & Aharon'06;
Mairal, Elad & Sapiro'08)

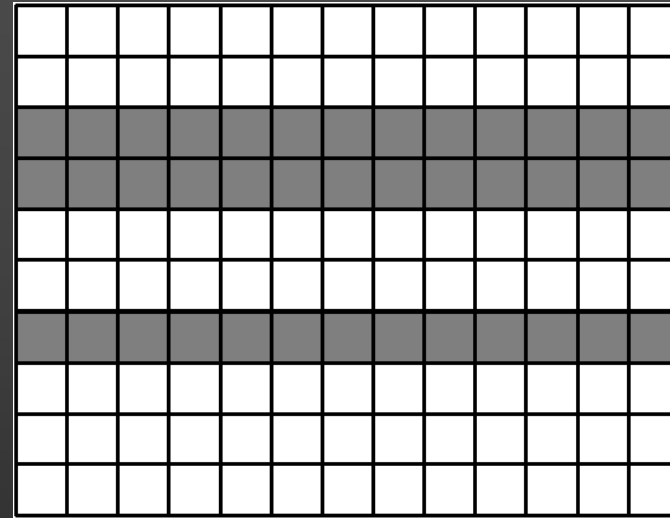
$$\min_{D \in \mathbb{C}^{n \times q}, \{R_i\}_{i=1}^q} \sum_{1 \leq i \leq n} [1/2 \|x_i - D_{-1}\|_2^2 + \lambda \|R_i\|_1]$$
$$x = 1/n \sum_{1 \leq i \leq n} R_i D_{-1}$$

Non-local sparse models for image restoration (Mairal, Bach, Ponce, Sapiro, Zisserman, ICCV'09)



Sparsity

vs



Joint sparsity

$$\min_{\substack{D \in \mathbb{C} \\ A_1, \dots, A_n}} \sum_i \left[\sum_{j \in S_i} \frac{1}{2} \|x_j - D_{-ij}\|_F^2 \right] + \sum_i \|A_i\|_{p,q}$$

$$\|A\|_{p,q} = \sum_{1 \leq i \leq k} \|a_i\|_q^p \quad (p,q) = (1,2) \text{ or } (0,4)$$

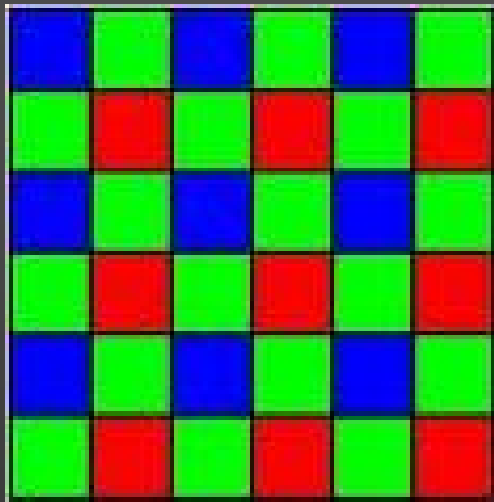




σ	[23]	[25]	[12]	[8]	SC	LSC	LSSC
5	37.05	37.03	37.42	37.62	37.46	37.66	37.67
10	33.34	33.11	33.62	34.00	33.76	33.98	34.06
15	31.31	30.99	31.58	32.05	31.72	31.99	32.12
20	29.91	29.62	30.18	30.73	30.29	30.60	30.78
25	28.84	28.36	29.10	29.72	29.18	29.52	29.74
50	25.66	24.36	25.61	26.38	25.83	26.18	26.57
100	22.80	21.36	22.10	23.25	22.46	22.62	23.39

PSNR comparison between our method (LSSC) and Portilla et al.'03 [23]; Roth & Black'05 [25]; Elad & Aharon'06 [12]; and Dabov et al.'07 [8].

Demosaicking experiments



Bayer pattern



LSC



LSSC

Im.	AP	DL	LPA	SC	LSC	LSSC
1	37.84	38.46	40.47	40.84	40.92	41.36
2	39.64	40.89	41.36	41.76	42.03	42.24
3	41.40	42.66	43.47	43.15	43.92	44.24
.....						
23	41.93	43.22	43.92	43.47	43.93	44.34
24	34.74	35.55	35.44	35.59	35.85	35.89
Av.	39.21	40.05	40.52	40.88	41.13	41.39

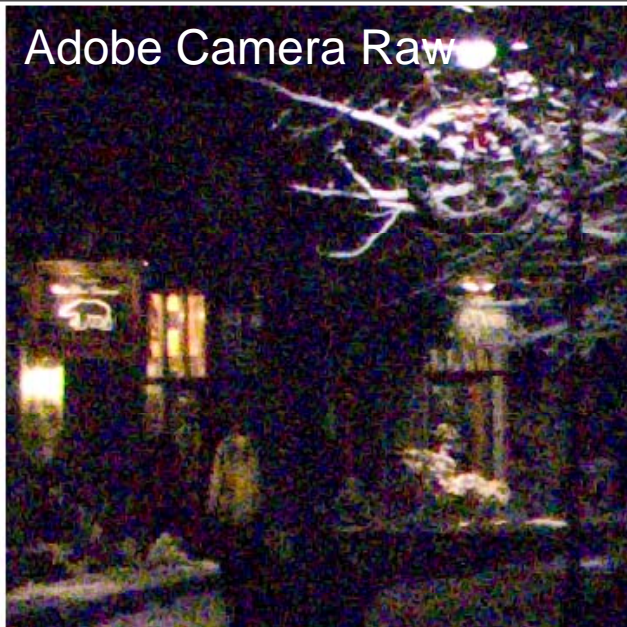
PSNR comparison between our method (LSSC) and Gunturk et al.'02 [AP]; Zhang & Wu'05 [DL]; and Paliy et al.'07 [LPA] on the Kodak PhotoCD data.

Real noise (Canon Powershot G9, 1600 ISO)

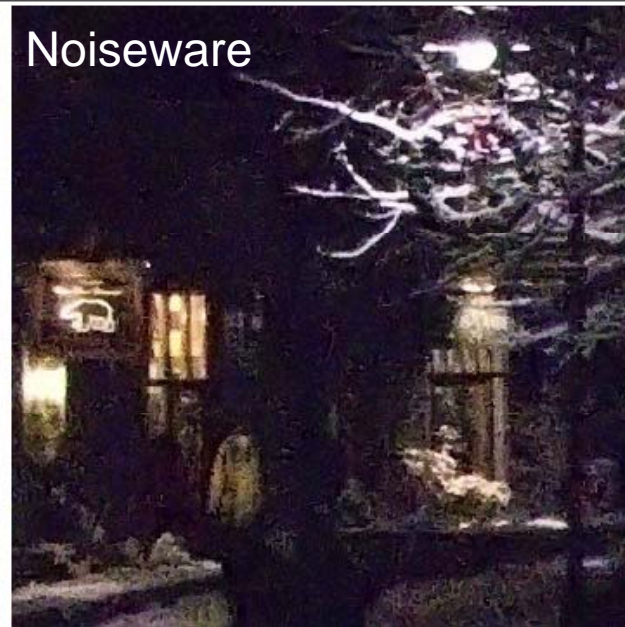
Raw Jpeg



Adobe Camera Raw



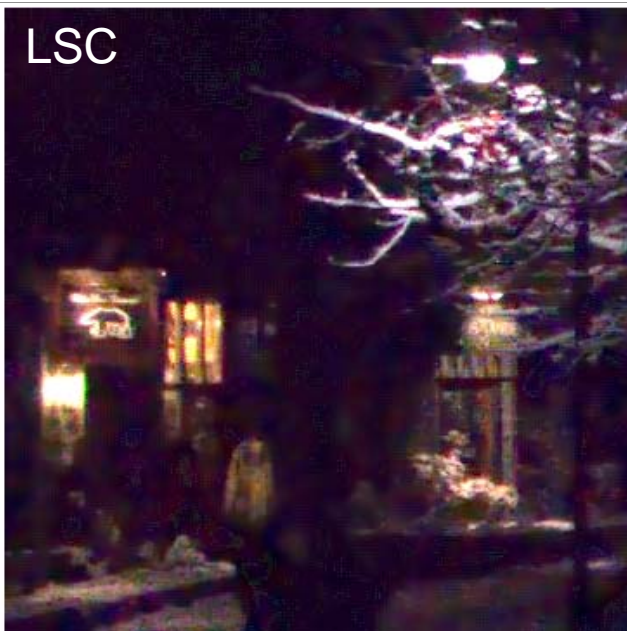
Noiseware



DXO



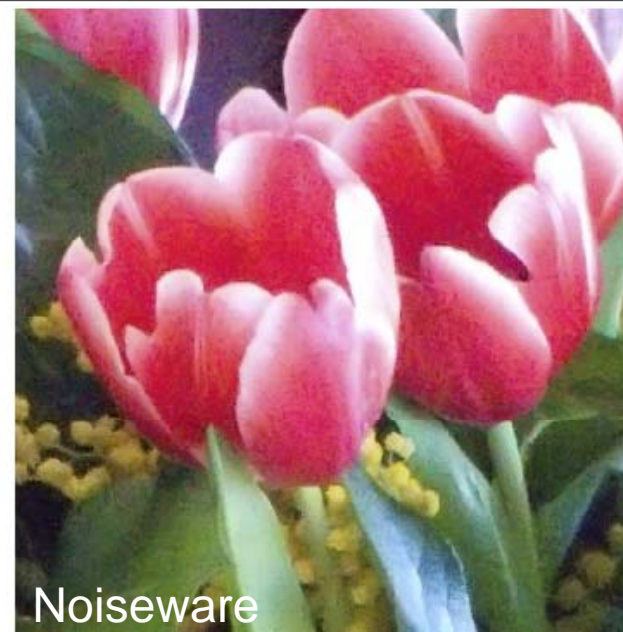
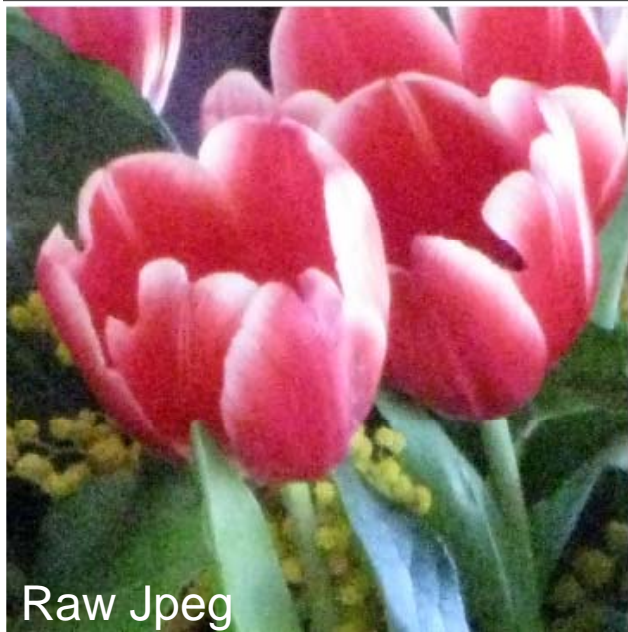
LSC



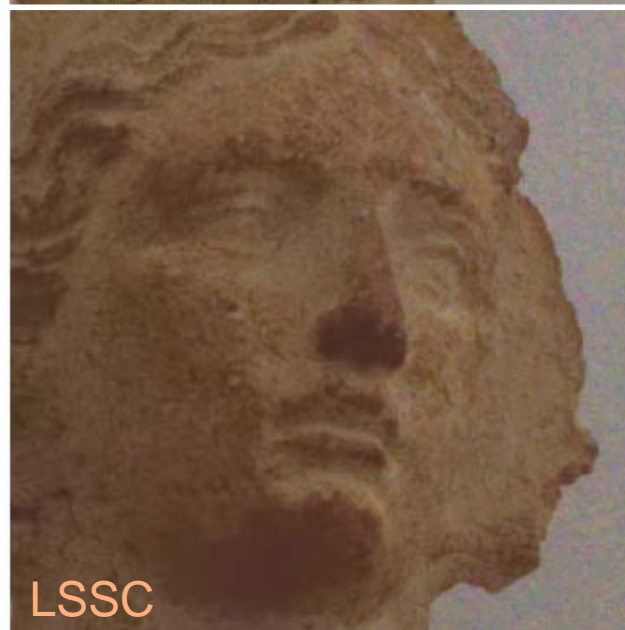
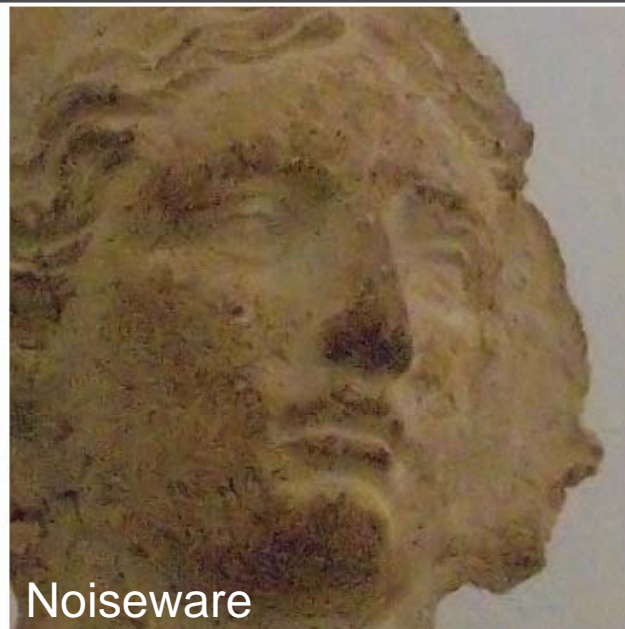
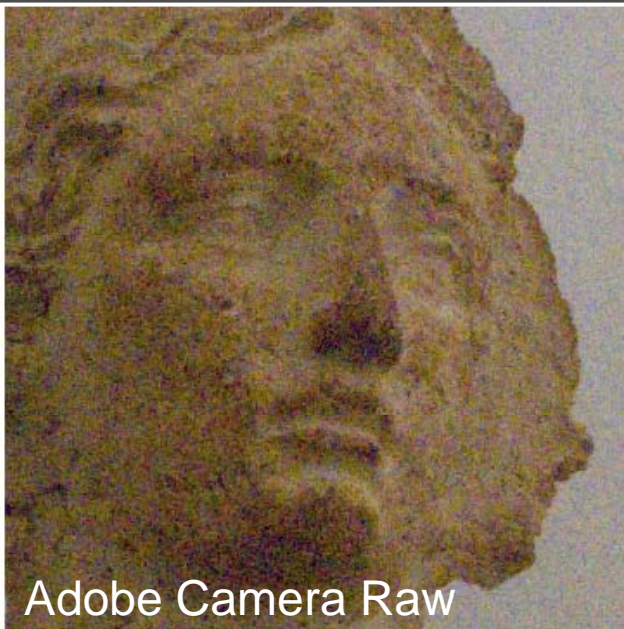
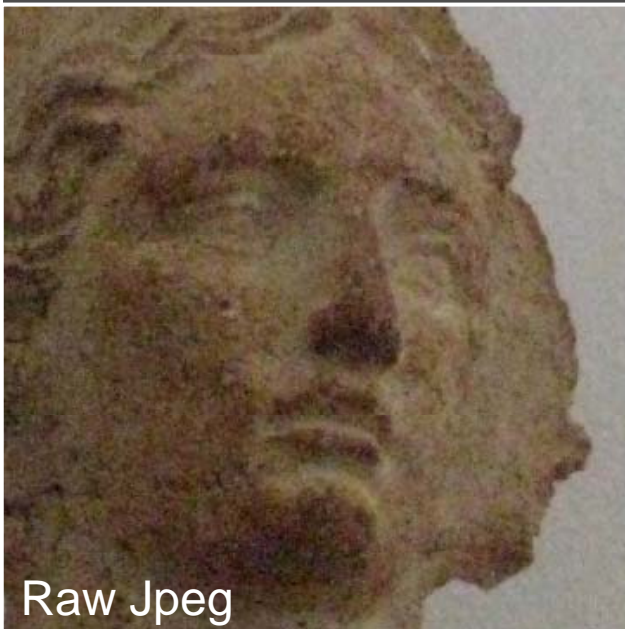
LSSC



Real noise (Canon Powershot G9, 1600 ISO)



Real noise (Canon Powershot G9, 1600 ISO)



Learning discriminative dictionaries with L_0 constraints

(Mairal, Bach, Ponce, Sapiro, Zisserman, CVPR'08)

$$\alpha^*(x, D) = \underset{\alpha}{\operatorname{Argmin}} \|x - D\alpha\|_2^2 \text{ s.t. } |\alpha|_0 \leq L$$

$$R^*(x, D) = \|x - D\alpha^*\|_2^2$$

Orthogonal matching pursuit
(Mallat & Zhang'93, Tropp'04)

Reconstruction (MOD: Engan, Aase, Husoy'99;
K-SVD: Aharon, Elad, Bruckstein'06):

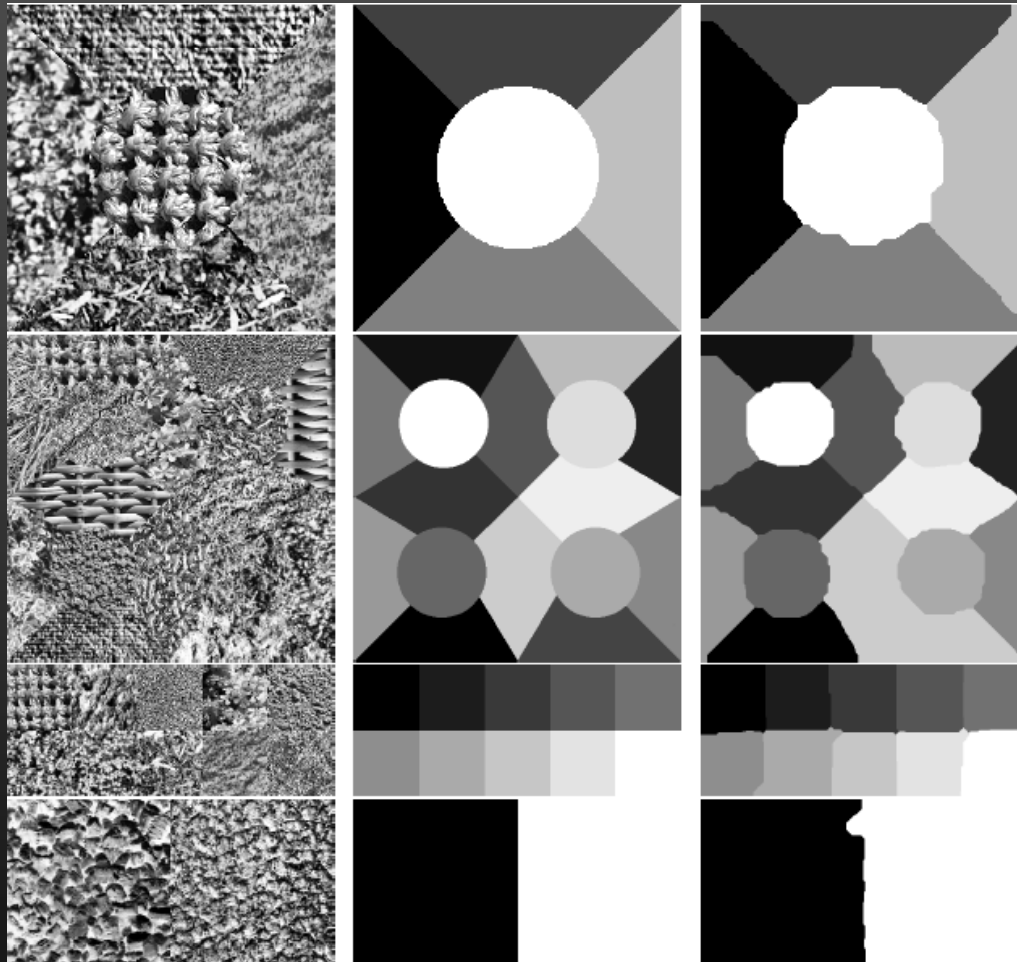
$$\min_D \sum_i R^*(x_i, D)$$

Discrimination:

$$\min_{D_1, \dots, D_n} \sum_{i,j} C_i^\lambda [R^*(x_i, D_1), \dots, R^*(x_i, D_n)] + \lambda \gamma R^*(x_i, D_i)$$

(Both MOD and K-SVD versions with truncated Newton iterations.)

Texture classification results



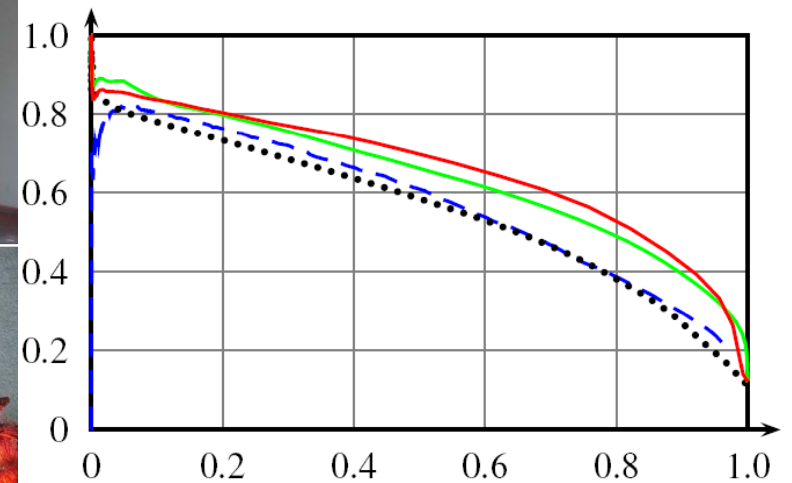
#	[28]	[17]	[34]	[16]	R1	R2	D1	D2
1	7.2	6.7	5.5	3.37	2.22	1.69	1.89	1.61
2	18.9	14.3	7.3	16.05	24.66	36.5	16.38	16.42
3	20.6	10.2	13.2	13.03	10.20	5.49	9.11	4.15
4	16.8	9.1	5.6	6.62	6.66	4.60	3.79	3.67
5	17.2	8.0	10.5	8.15	5.26	4.32	5.10	4.58
6	34.7	15.3	17.1	18.66	16.88	15.50	12.91	9.04
7	41.7	20.7	17.2	21.67	19.32	21.89	11.44	8.80
8	32.3	18.1	18.9	21.96	13.27	11.80	14.77	2.24
9	27.8	21.4	21.4	9.61	18.85	21.88	10.12	2.04
10	0.7	0.4	NA	0.36	0.35	0.17	0.20	0.17
11	0.2	0.8	NA	1.33	0.58	0.73	0.41	0.60
12	2.5	5.3	NA	1.14	1.36	0.37	1.97	0.78
Av.	18.4	10.9	NA	10.16	9.97	10.41	7.34	4.50

Pixel-level classification results

Qualitative results, Graz 02 data

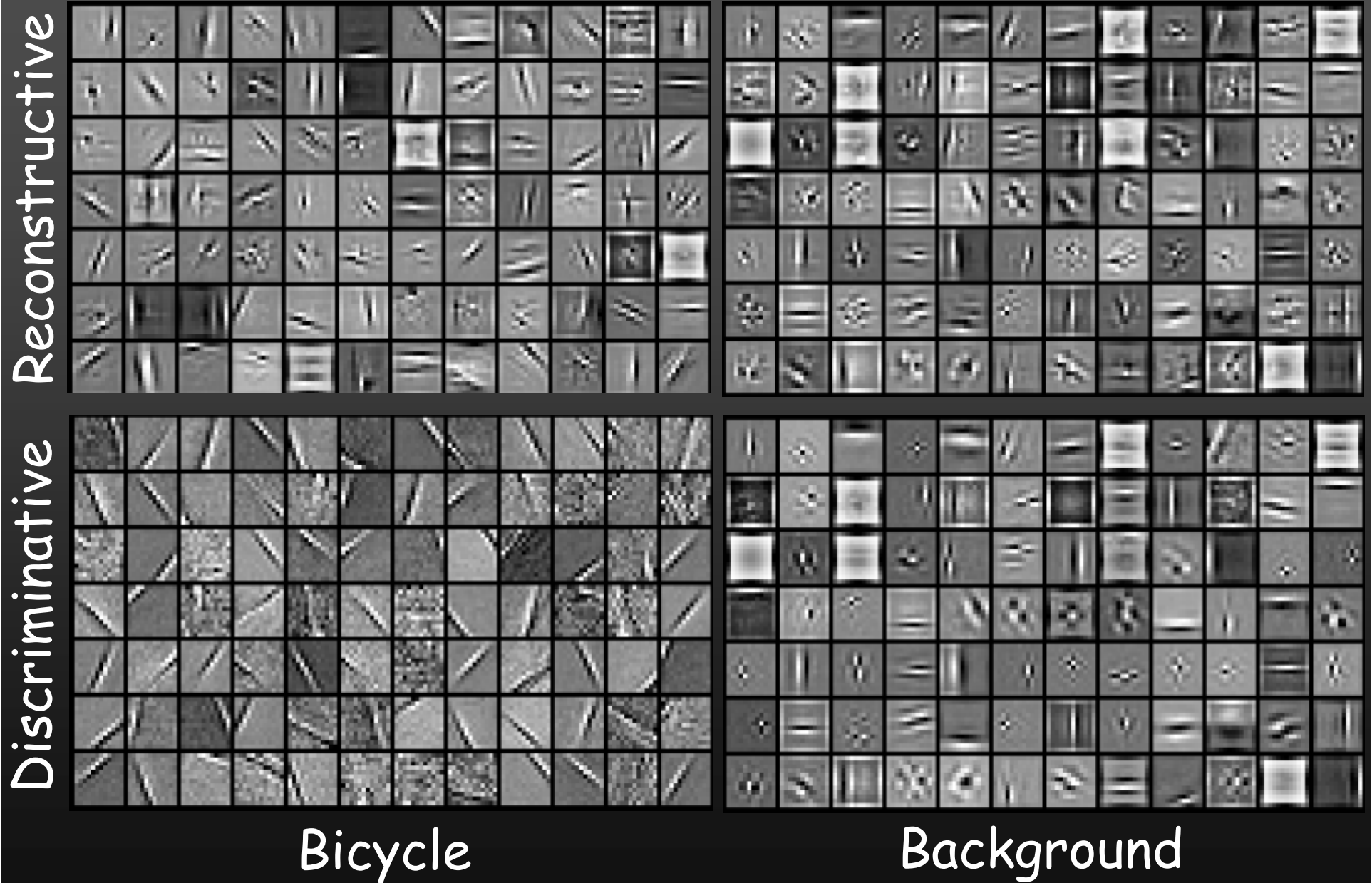


Quantitative results



Comparison with [Pantofaru et al. \(2006\)](#) and [Tuytelaars & Schmid \(2007\)](#).

Reconstructive vs discriminative dictionaries



Learning discriminative dictionaries with L_1 constraints

(Mairal, Leordeanu, Bach, Hebert, Ponce, ECCV'08)

$$\alpha^*(x, D) = \underset{\alpha}{\text{Argmin}} \|x - D\alpha\|_2^2 \text{ s.t. } \|\alpha\|_1 \leq L$$

$$R^*(x, D) = \|x - D\alpha^*\|_2^2$$

Lasso: Convex optimization
(LARS: Efron et al.'04)

Reconstruction (Lee, Battle, Rajat, Ng'07):

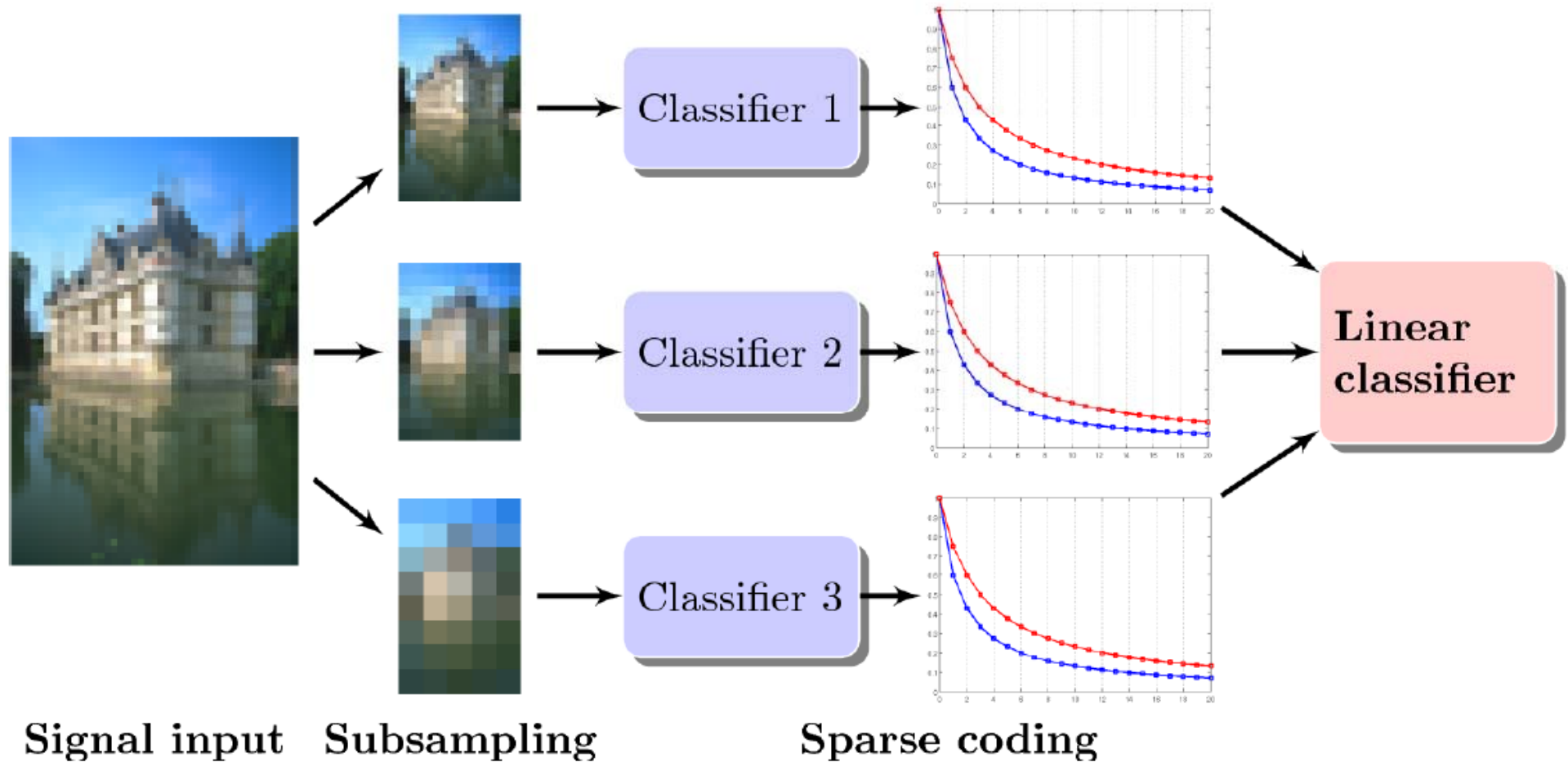
$$\min_D \sum_i R^*(x_i, D)$$

Discrimination:

$$\min_{D_1, \dots, D_n} \sum_i C_i^\lambda [R^*(x_i, D_1), \dots, R^*(x_i, D_n)] + \lambda \gamma R^*(x_i, D_i)$$

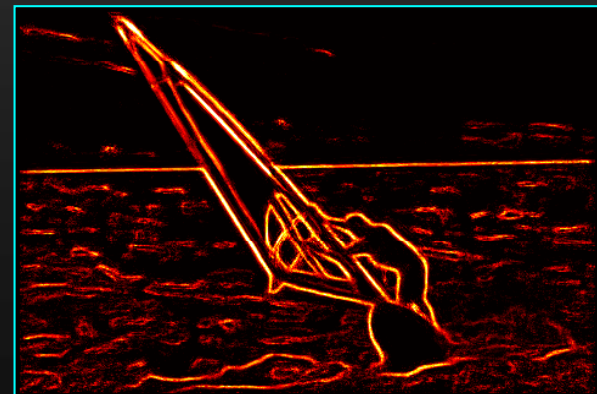
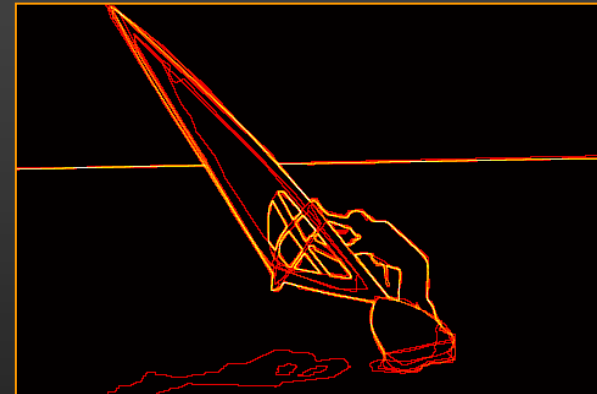
(Partial dictionary update with Newtown iterations on the dual problem;
partial fast sparse coding with projected gradient descent.)

Patch classification with learned dictionaries



Edge detection results

Quantitative results on the Berkeley segmentation dataset and benchmark (Martin et al., ICCV'01)



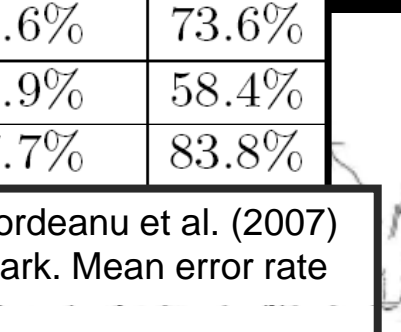
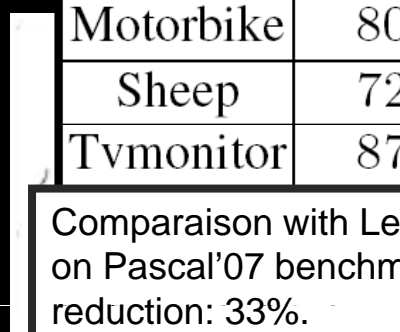
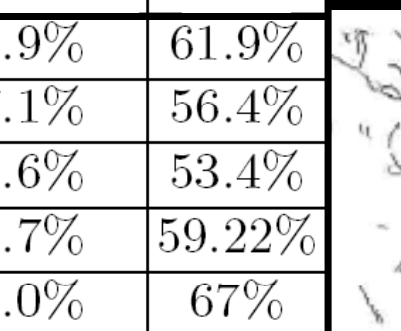
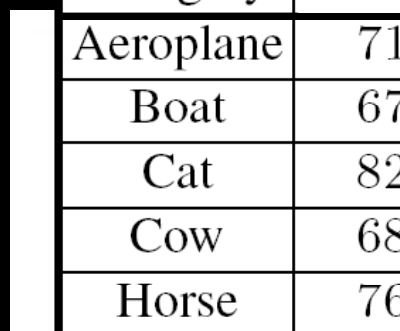
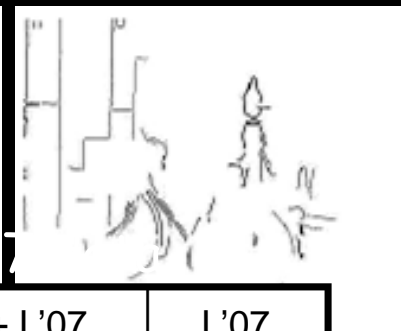
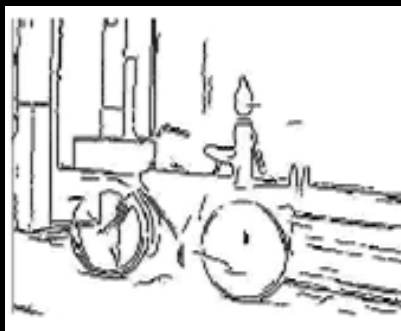
Rank	Score	Algorithm
0	0.79	Human labeling
1	0.70	(Maire et al., 2008)
2	0.67	(Aerbelaez, 2006)
3	0.66	(Dollar et al., 2006)
3	0.66	Us – no post-processing
4	0.65	(Martin et al., 2001)
5	0.57	Color gradient
6	0.43	Random

Input edges

Bike edges

Bottle edges

People edges



Category	Us + L'07	L'07
Aeroplane	71.9%	61.9%
Boat	67.1%	56.4%
Cat	82.6%	53.4%
Cow	68.7%	59.22%
Horse	76.0%	67%
Motorbike	80.6%	73.6%
Sheep	72.9%	58.4%
Tvmonitor	87.7%	83.8%

Comparaison with Leordeanu et al. (2007) on Pascal'07 benchmark. Mean error rate reduction: 33%.

Task-driven dictionary learning

(Mairal, Bach, Ponce, 2010)

$$\min_{W,D} f(W,D) = \mathbb{H}_{x,y} [L(y, W, \alpha^*(x, D))] + \nu \|W\|_F^2$$

with $\alpha^*(x, D) = \underset{\alpha}{\text{Argmin}} \|x - D\alpha\|_2^2 + \lambda \|\alpha\|_1 + \mu \|\alpha\|_2^2$

(Mairal et al.'08; Bradley & Bagnell'09; Boureau et al.'10; Yang et al.'10)

Applications: Regression, classification, compressed sensing.

Extensions: Learning linear transforms of the input data, semi-supervised learning.

Proposition: Under mild assumptions, the function f is differentiable, and its gradient can be written in closed form as an expectation.

Algorithm: Stochastic gradient descent.





Authentic



Fake



(Mairal, Bach, Ponce, 2010)

Data courtesy of James Hughes & Daniel Rockmore

Authentic



Fake



Fake



Data courtesy of James Hughes & Daniel Rockmore

Authentic



Fake

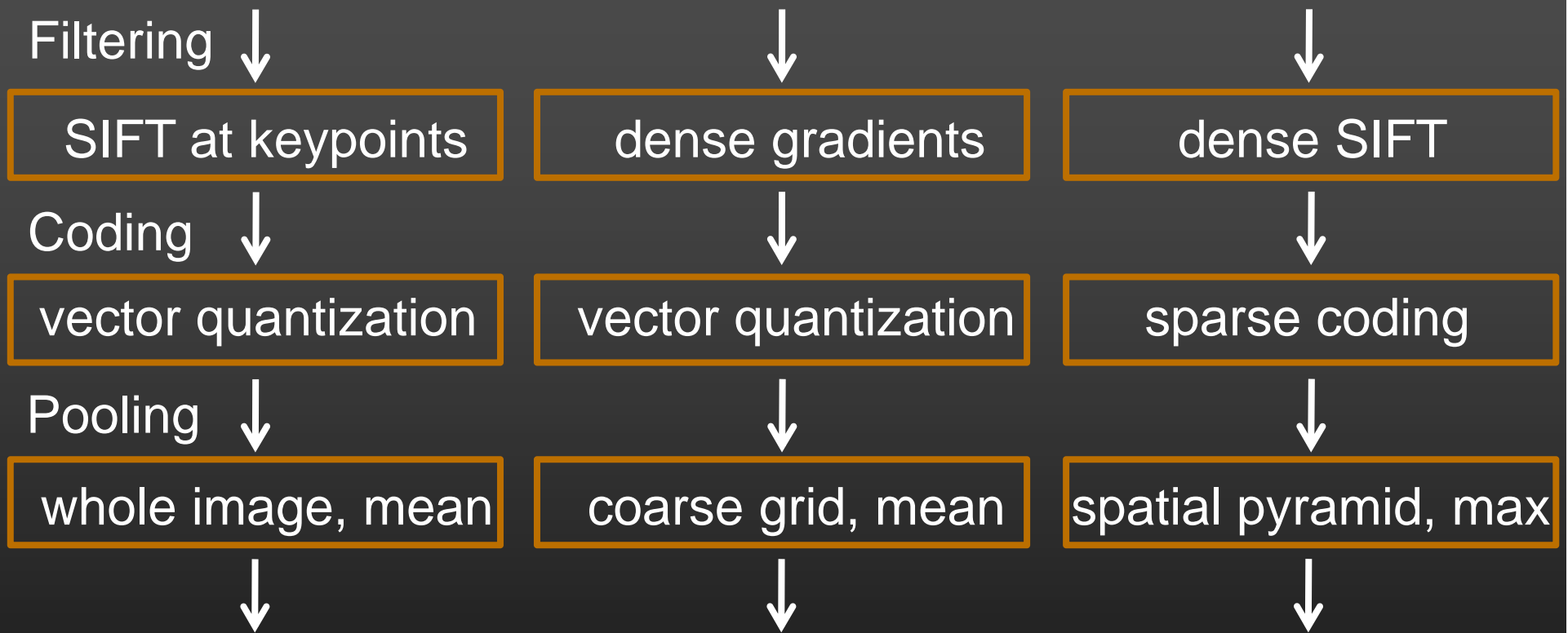


Authentic



Data courtesy of James Hughes & Daniel Rockmore

A common architecture for image classification



Idea: Replace k-means by sparse coding (Yang et al., CVPR'09; Boureau et al., CVPR'10, ICML'10; Yang et al., CVPR'10).

Learning dictionaries for image classification (Boureau, LeCun, Bach, Ponce, CVPR'10)

Method	Caltech-101, 30 training examples		15 Scenes, 100 training examples	
	Average Pool	Max Pool	Average Pool	Max Pool
Results with basic features, SIFT extracted each 8 pixels				
Hard quantization, linear kernel	51.4 ± 0.9 [256]	64.3 ± 0.9 [256]	73.9 ± 0.9 [1024]	80.1 ± 0.6 [1024]
Hard quantization, intersection kernel	64.2 ± 1.0 [256] (1)	64.3 ± 0.9 [256]	80.8 ± 0.4 [256] (1)	80.1 ± 0.6 [1024]
Soft quantization, linear kernel	57.9 ± 1.5 [1024]	69.0 ± 0.8 [256]	75.6 ± 0.5 [1024]	81.4 ± 0.6 [1024]
Soft quantization, intersection kernel	66.1 ± 1.2 [512] (2)	70.6 ± 1.0 [1024]	81.2 ± 0.4 [1024] (2)	83.0 ± 0.7 [1024]
Sparse codes, linear kernel	61.3 ± 1.3 [1024]	71.5 ± 1.1 [1024] (3)	76.9 ± 0.6 [1024]	83.1 ± 0.6 [1024] (3)
Sparse codes, intersection kernel	70.3 ± 1.3 [1024]	71.8 ± 1.0 [1024] (4)	83.2 ± 0.4 [1024]	84.1 ± 0.5 [1024] (4)

Single - feature	Method	Caltech 15 tr.	Caltech 30 tr.	Scenes
Boiman et al. [3]	Nearest neighbor + spatial correspondence	65.0 ± 1.1	70.4	-
Jain et al. [9]	Fast image search for learned metrics	61.0	69.6	-
Lazebnik et al. [12]	(1) SP + hard quantization + kernel SVM	56.4	64.4 ± 0.8	81.4 ± 0.5
van Gemert et al. [27]	(2) SP + soft quantization + kernel SVM	-	64.1 ± 1.2	76.7 ± 0.4
Yang et al. [31]	(3) SP + sparse codes + max pooling + linear SVM	67.0 ± 0.5	73.2 ± 0.5	80.3 ± 0.9
Yang et al. [31]	(4) SP + sparse codes + max pooling + kernel SVM	60.4 ± 1.0	-	77.7 ± 0.7
Zhang et al. [32]	kNN-SVM	59.1 ± 0.6	66.2 ± 0.5	-
Zhou et al. [33]	SP + Gaussian mixture	-	-	84.1 ± 0.5

Scenes, supervised dictionary learning

	Unsup	Discr[1024]	Unsup	Discr[2048]
Linear	83.6 ± 0.4	84.9 ± 0.3	84.2 ± 0.3	85.6 ± 0.2
Intersect	84.3 ± 0.5	84.7 ± 0.4	84.6 ± 0.4	85.1 ± 0.5

Non-blind deblurring (Couzinie-Devy, Mairal, Bach, Ponce, 2010)



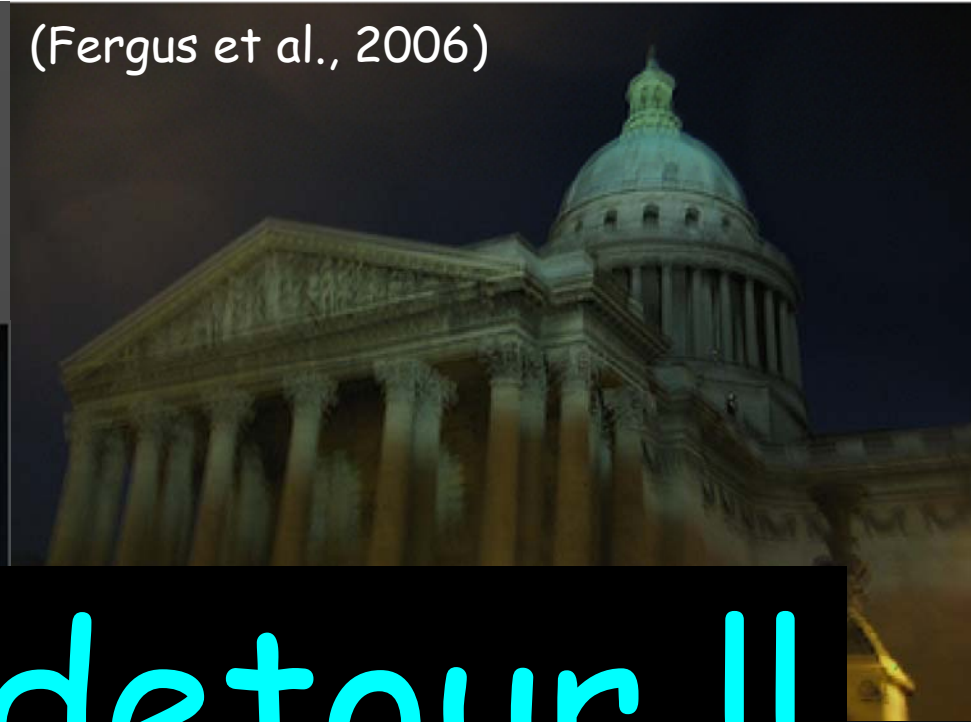
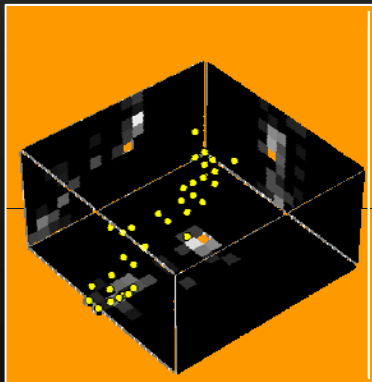
	<i>Cameraman</i>				<i>Lena</i>			
PSNR input image	20.76	22.35	22.29	24.7	25.84	27.57	27.35	29.00
Richardson-Lucy [27]	4.47	5.53	3.58	0.50	4.80	5.29	2.71	-0.07
Guerrero-Colon et al.[21]	7.33	7.45	5.55	2.73	NA	NA	NA	NA
SA-DCT [16]	8.55	8.11	6.33	3.37	7.79	7.55	6.10	4.49
Dabov et al. [20]	8.34	8.19	6.40	3.34	7.97	7.95	6.53	4.81
Ours, $\gamma = 0$	4.49	8.11	6.61	3.11	4.41	8.10	6.78	5.16
Ours, $\gamma \neq 0$ + denoising	6.39	8.14	6.64	3.14	6.30	8.24	6.9	5.31

Non-uniform blind deblurring

(Whyte et al., CVPR'10)

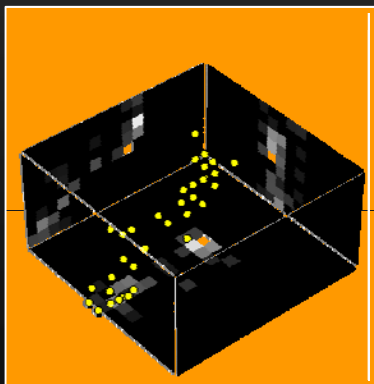
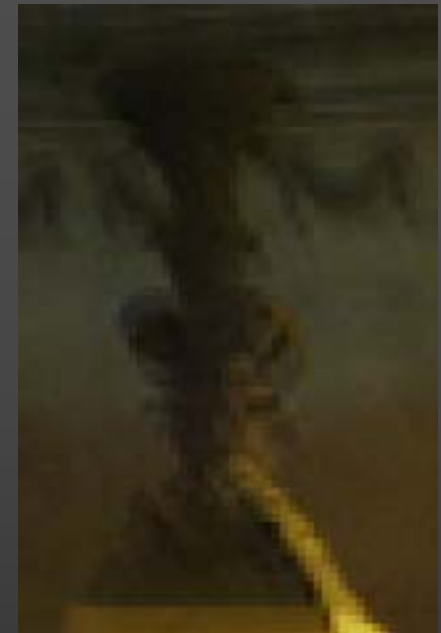
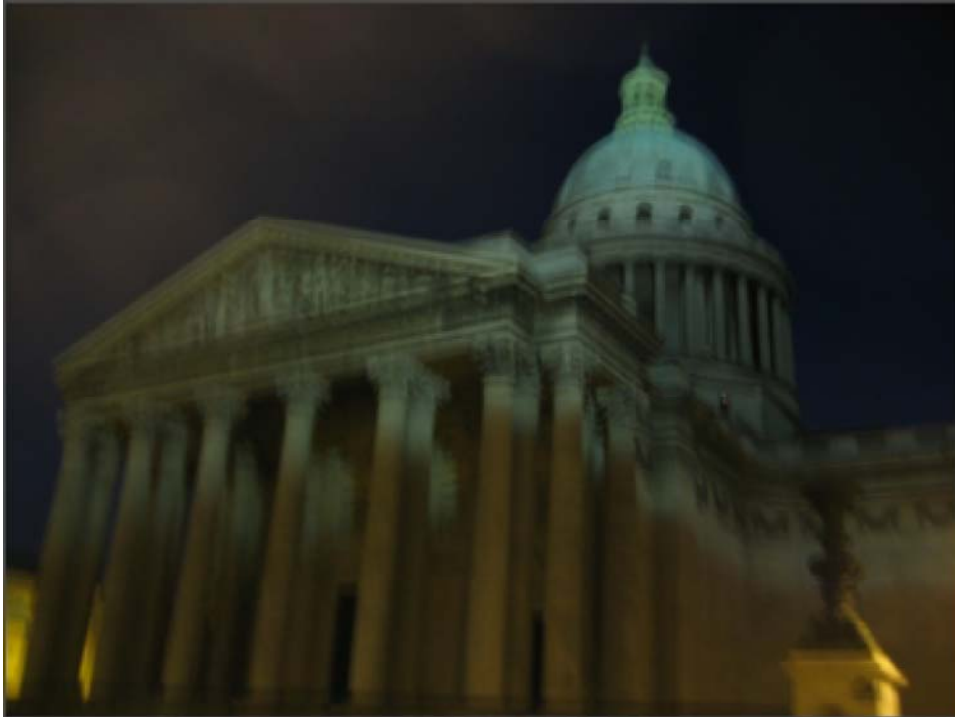
(Fergus et al., 2006)

!! Short detour !!



Non-uniform blind deblurring

(Whyte et al., CVPR'10)





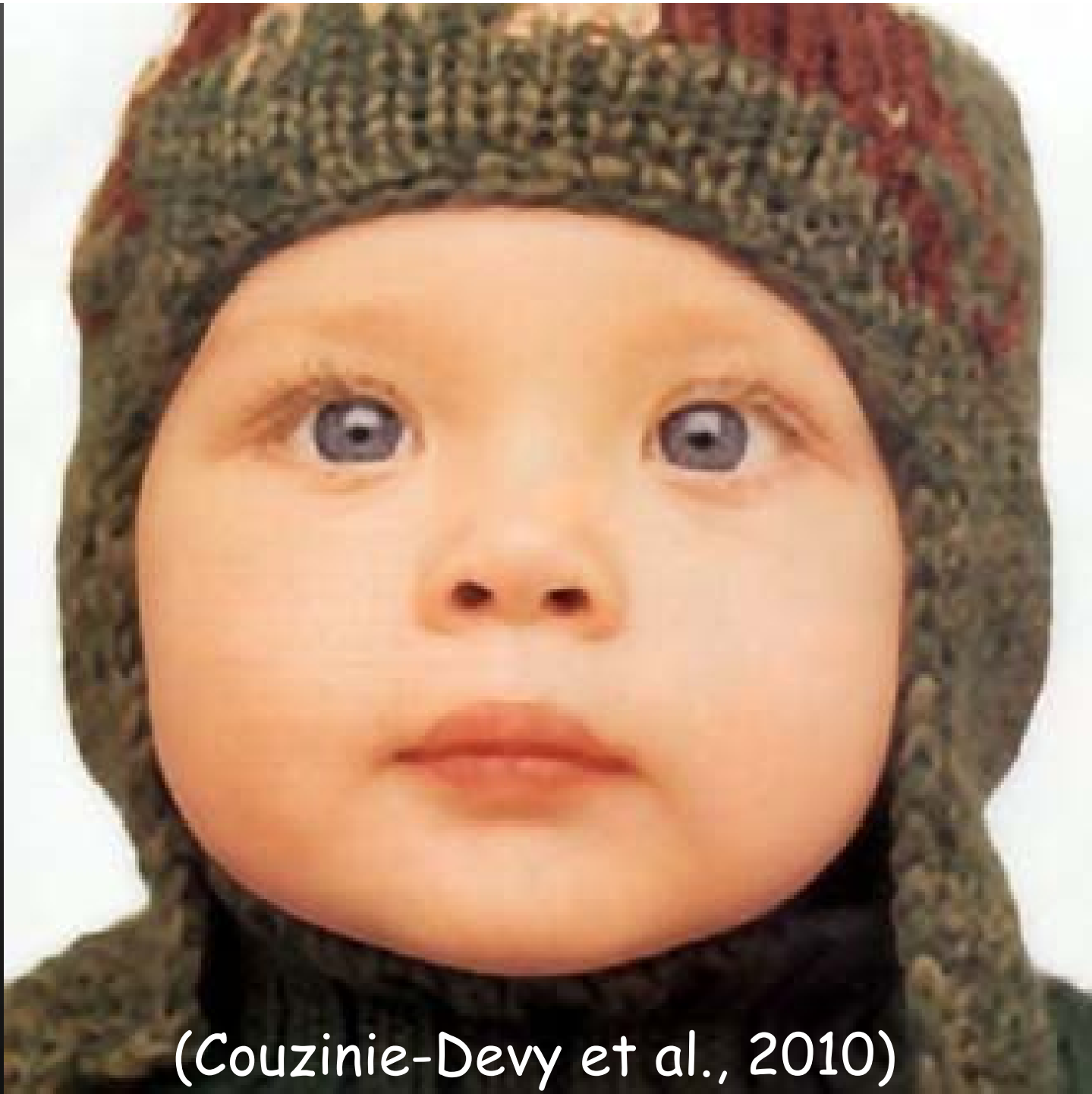
Digital Zoom



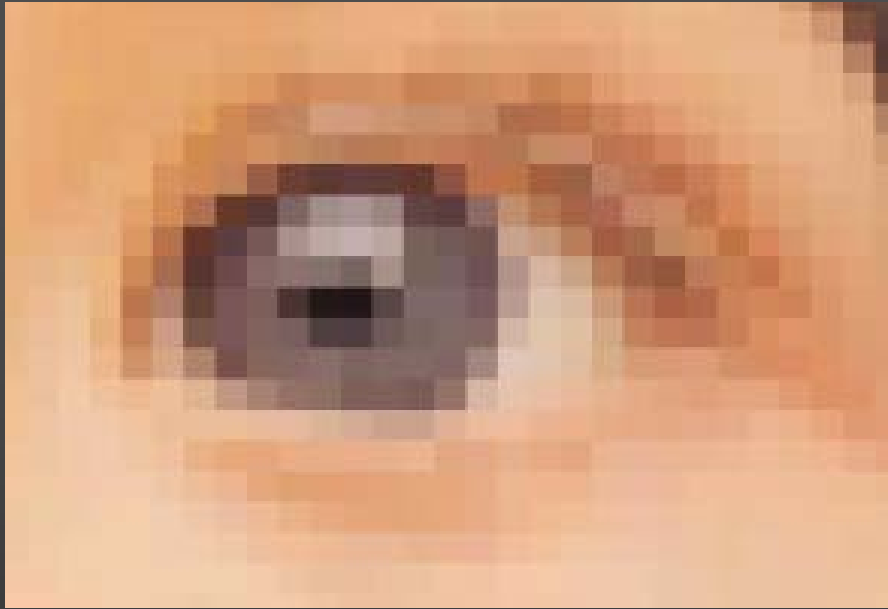
(Fattal, 2007)



(Glasner et al., 2009)



(Couzinie-Devy et al., 2010)



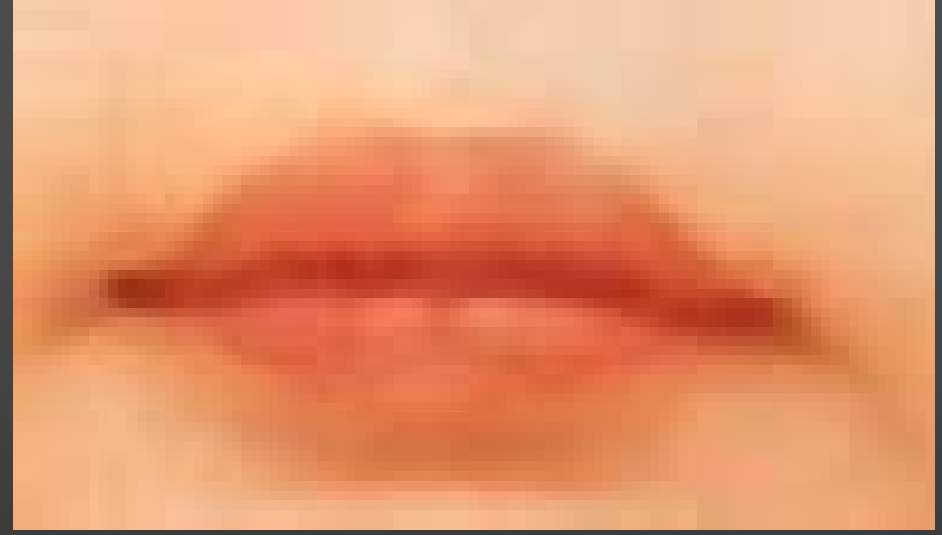
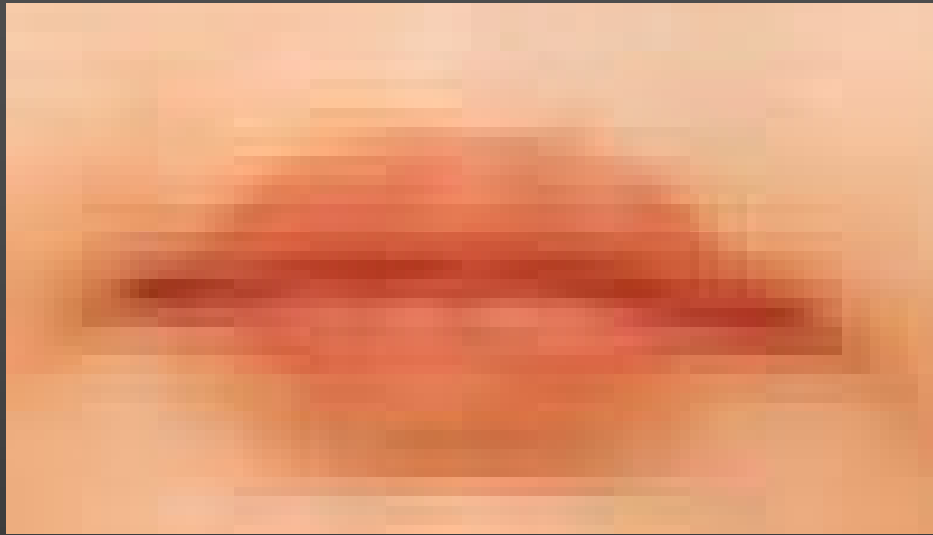
(Fattal, 2007)



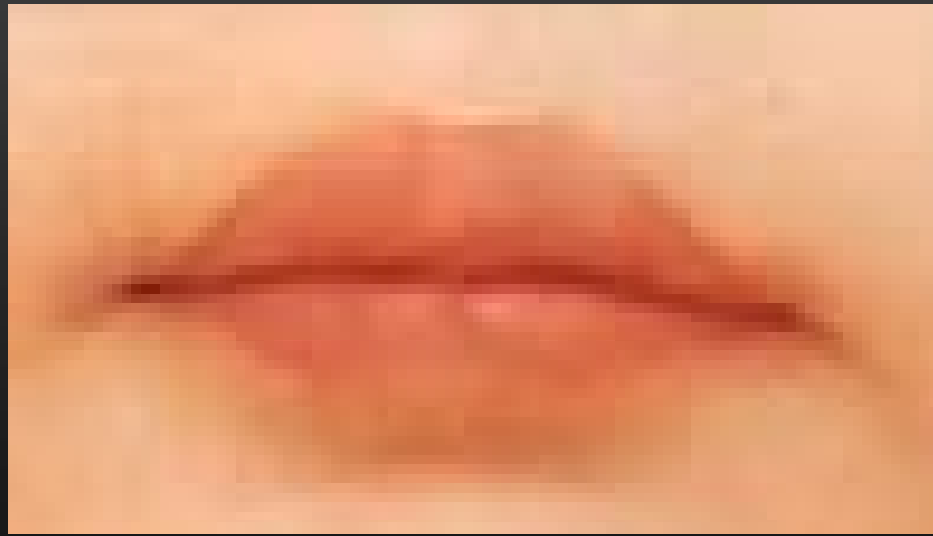
(Glasner et al., 2009)



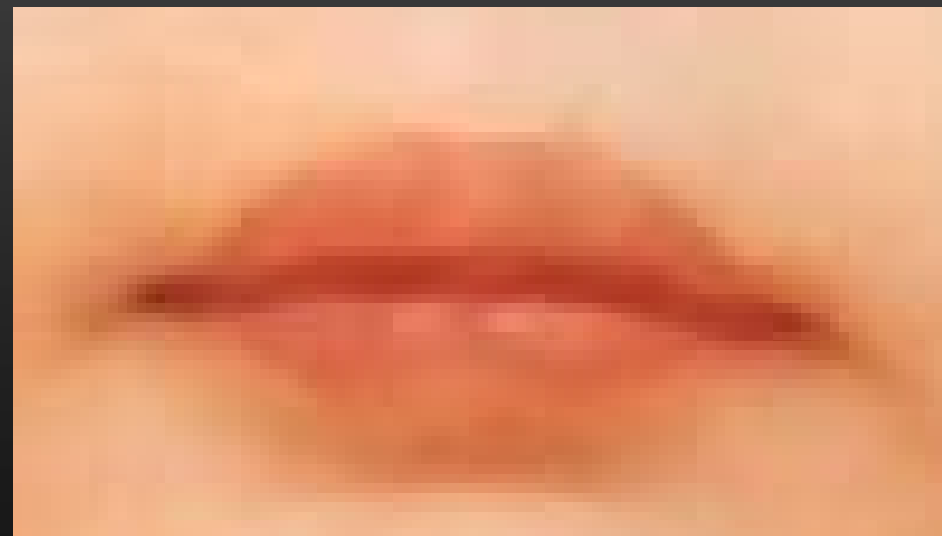
(Couzinie-Devy et al., 2010)



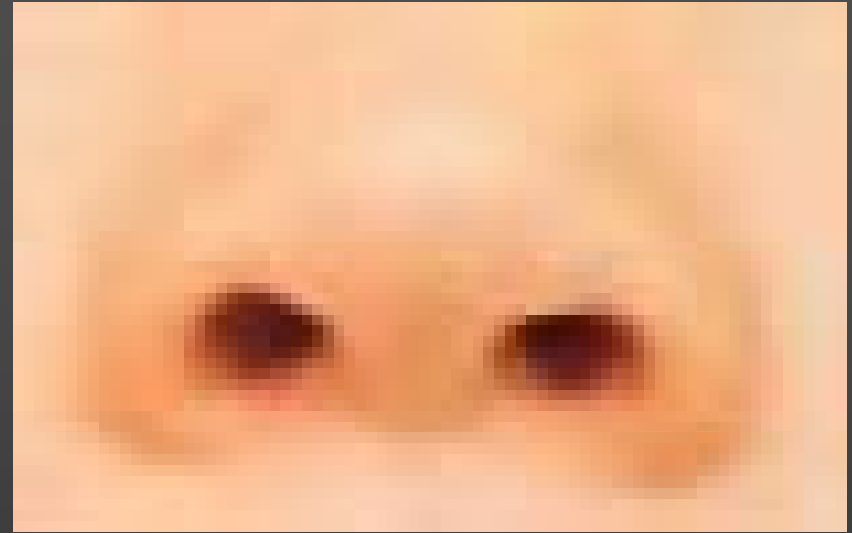
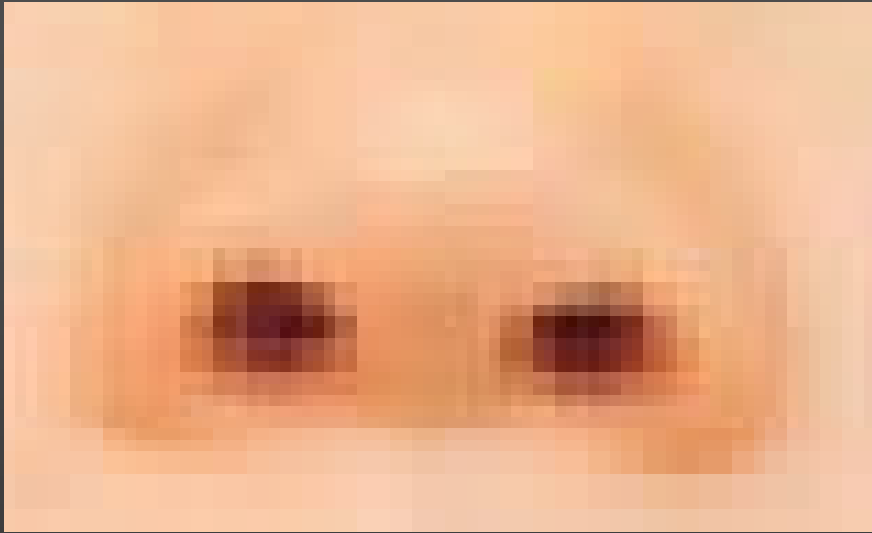
(Fattal, 2007)



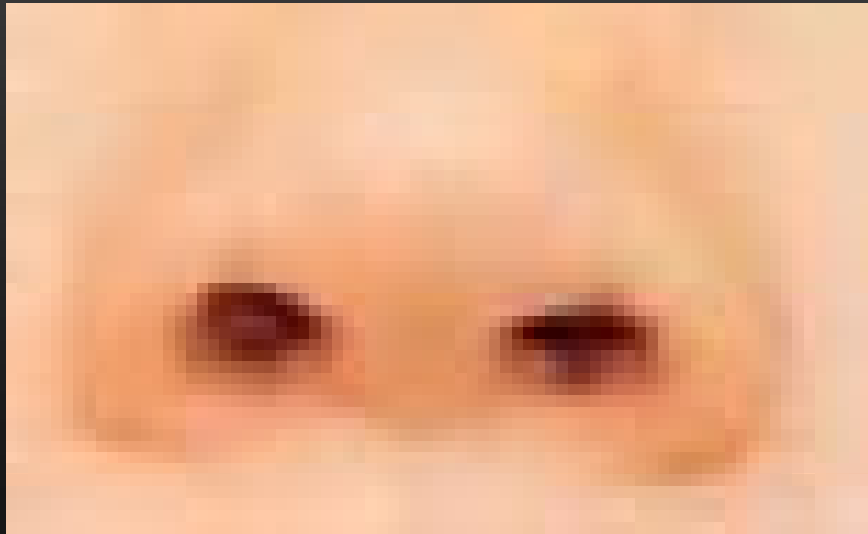
(Glasner et al., 2009)



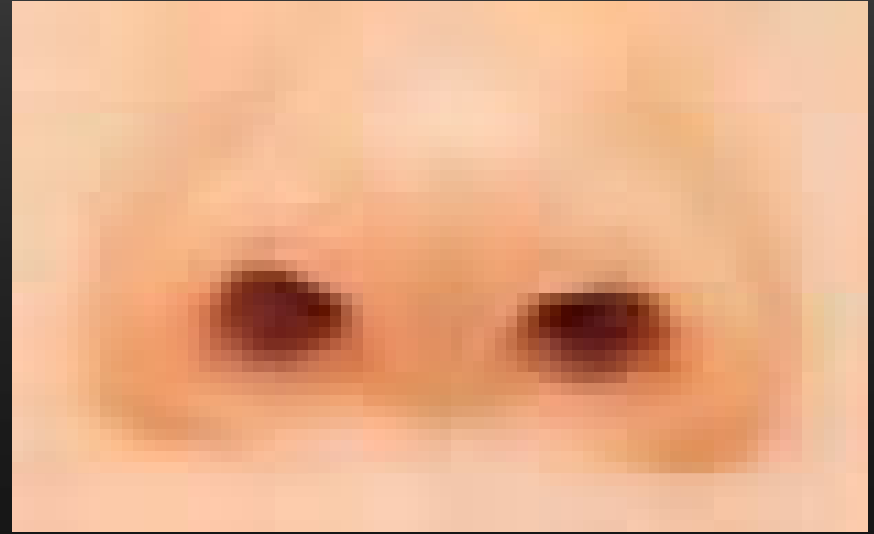
(Couzinie-Devy et al., 2010)



(Fattal, 2007)

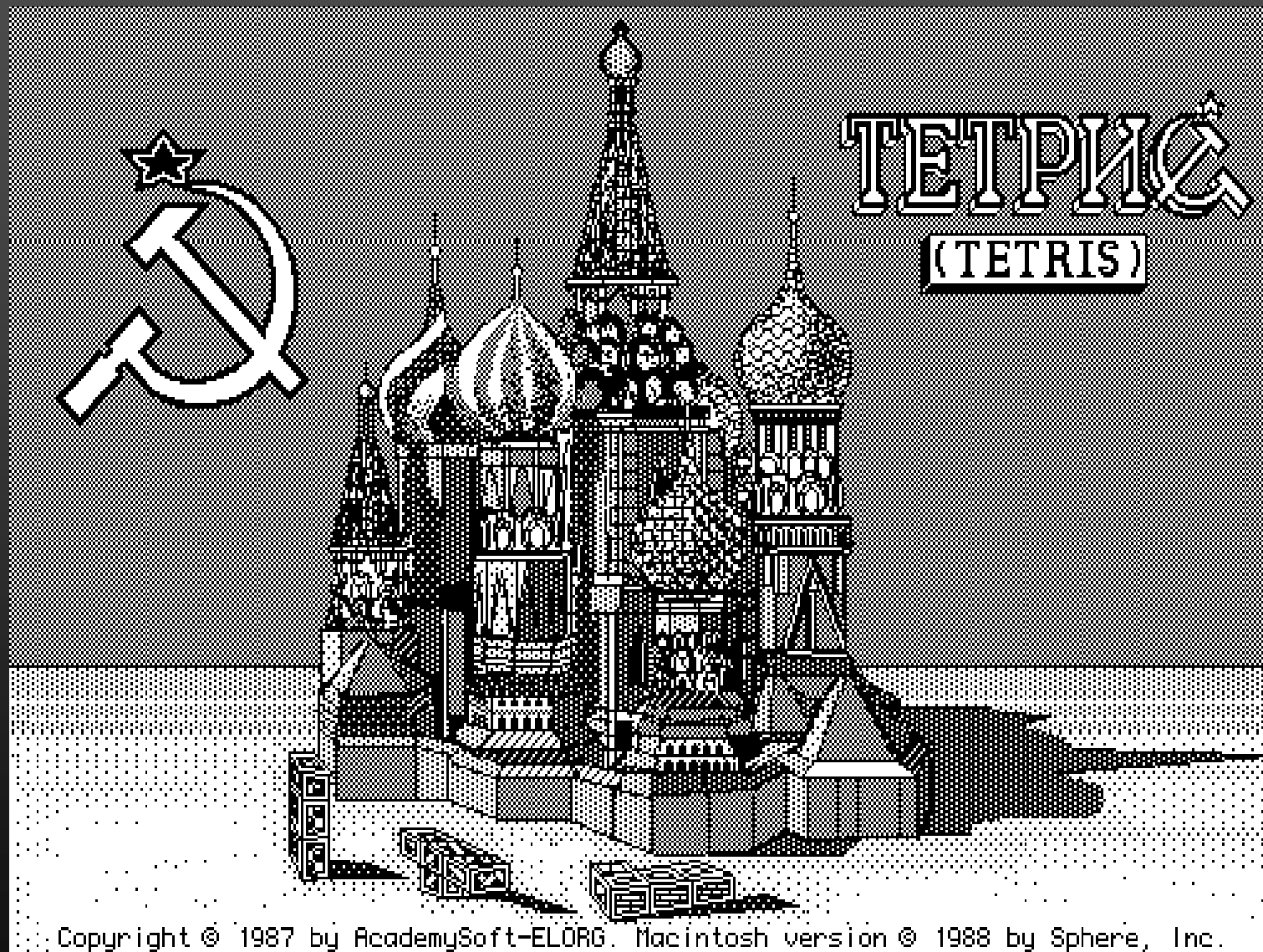


(Glasner et al., 2009)



(Couzinie-Devy et al., 2010)

Inverse halftoning (Mairal, Bach, Ponce, 2010)



Inverse halftoning

(Mairal, Bach, Ponce, 2010)



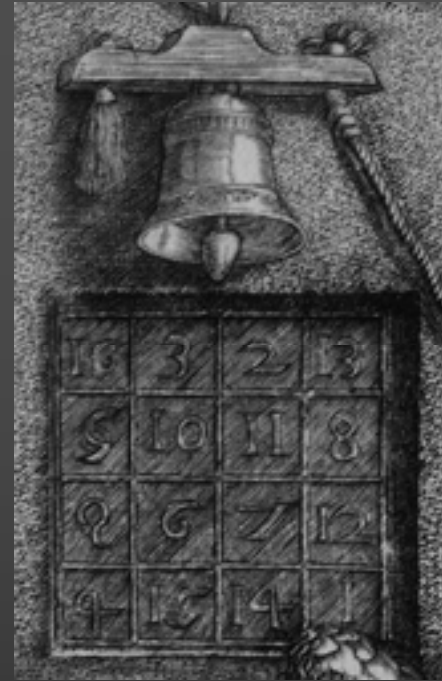


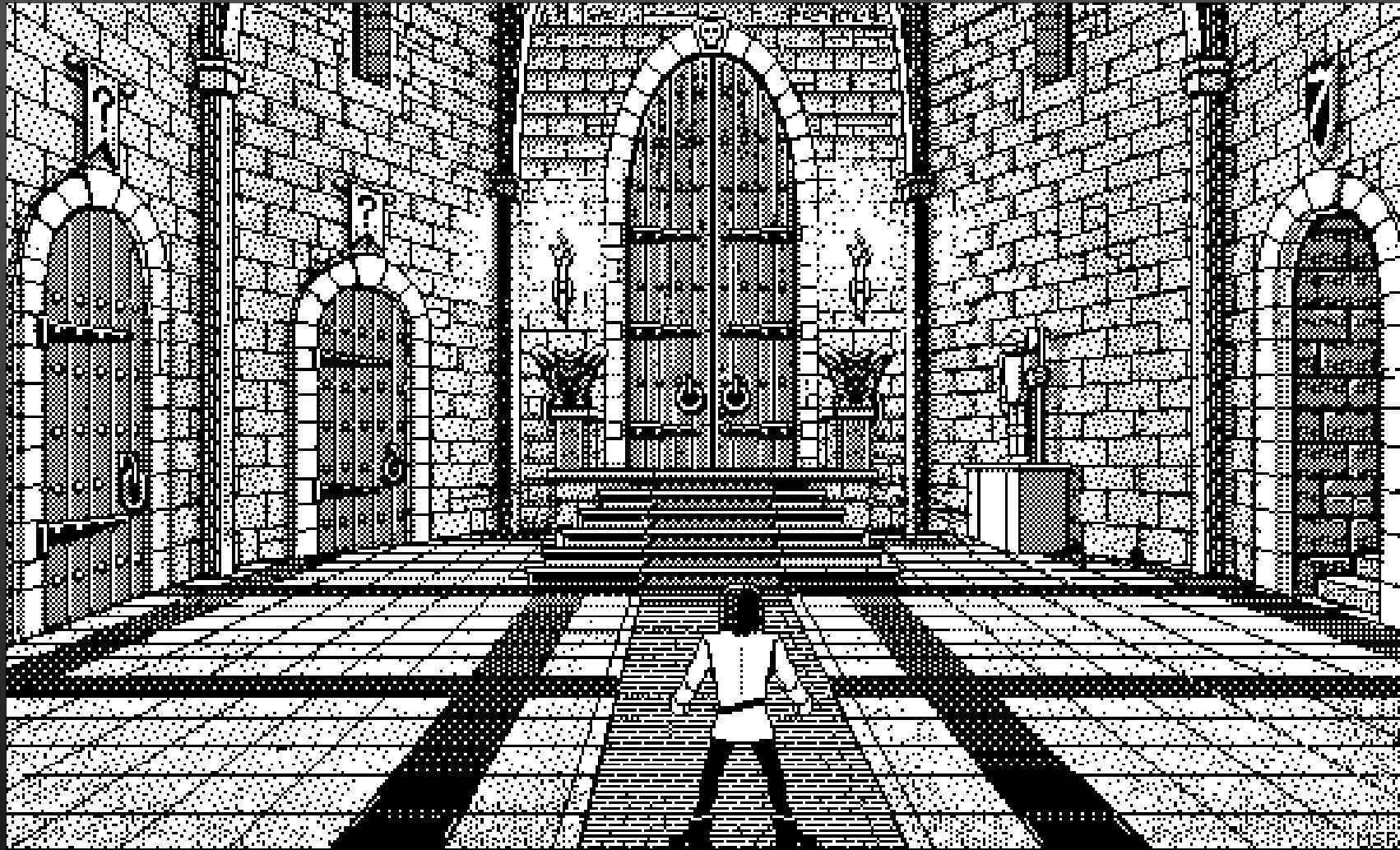






Image	Validation set				Test set							
	1	2	3	4	5	6	7	8	9	10	11	12
FIHT2	30.8	25.3	25.8	31.4	24.5	28.6	29.5	28.2	29.3	26.0	25.2	24.7
WInHD	31.2	26.9	26.8	31.9	25.7	29.2	29.4	28.7	29.4	28.1	25.6	26.4
LPA-ICI	31.4	27.7	26.5	32.5	25.6	29.7	30.0	29.2	30.1	28.3	26.0	27.2
SA-DCT	32.4	28.6	27.8	33.0	27.0	30.1	30.2	29.8	30.3	28.5	26.2	27.6
Ours	33.0	29.6	28.1	33.0	26.6	30.2	30.5	29.9	30.4	29.0	26.2	28.0

PSNR comparison between our method and Kite et al.'00 [FIHT2]; Neelamini et al.'09 [WInHD]; Foi et al.'04 [LPA-ICI]; and Dabov et al.'06 [SA-DCT].



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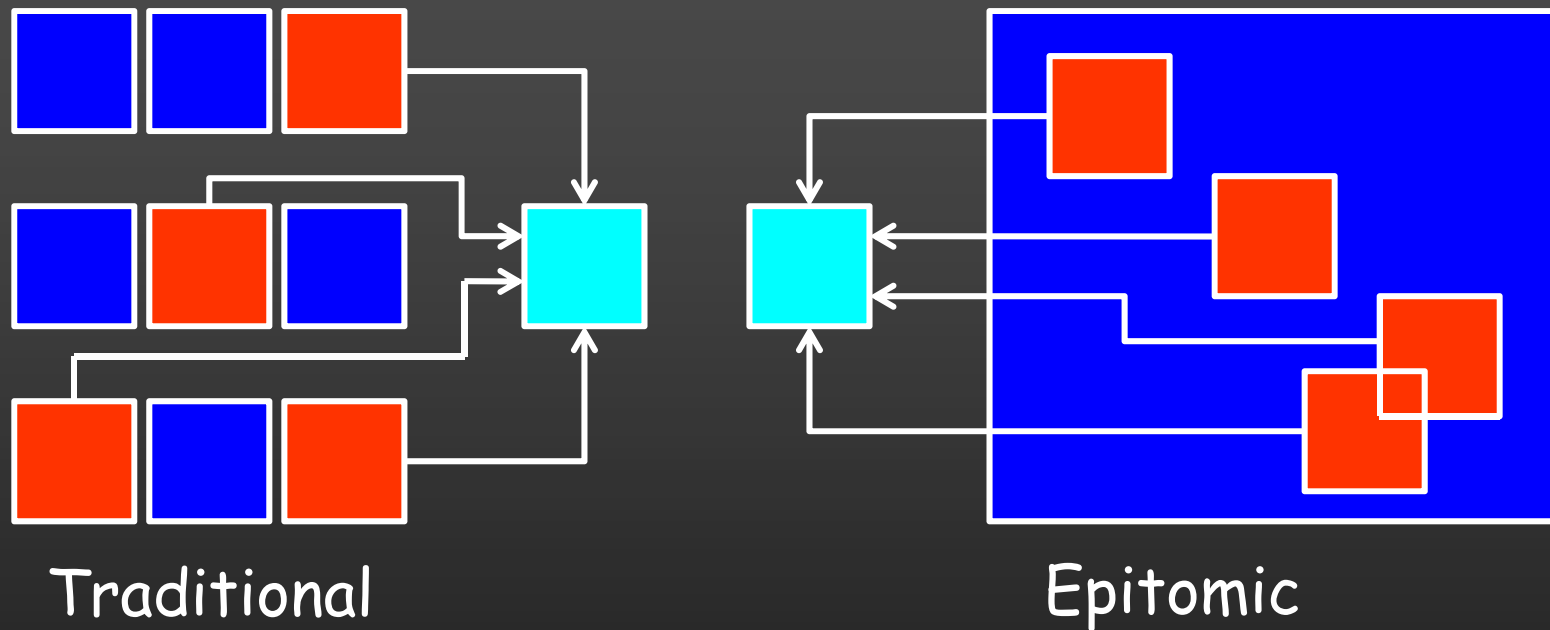
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Epitomic dictionaries

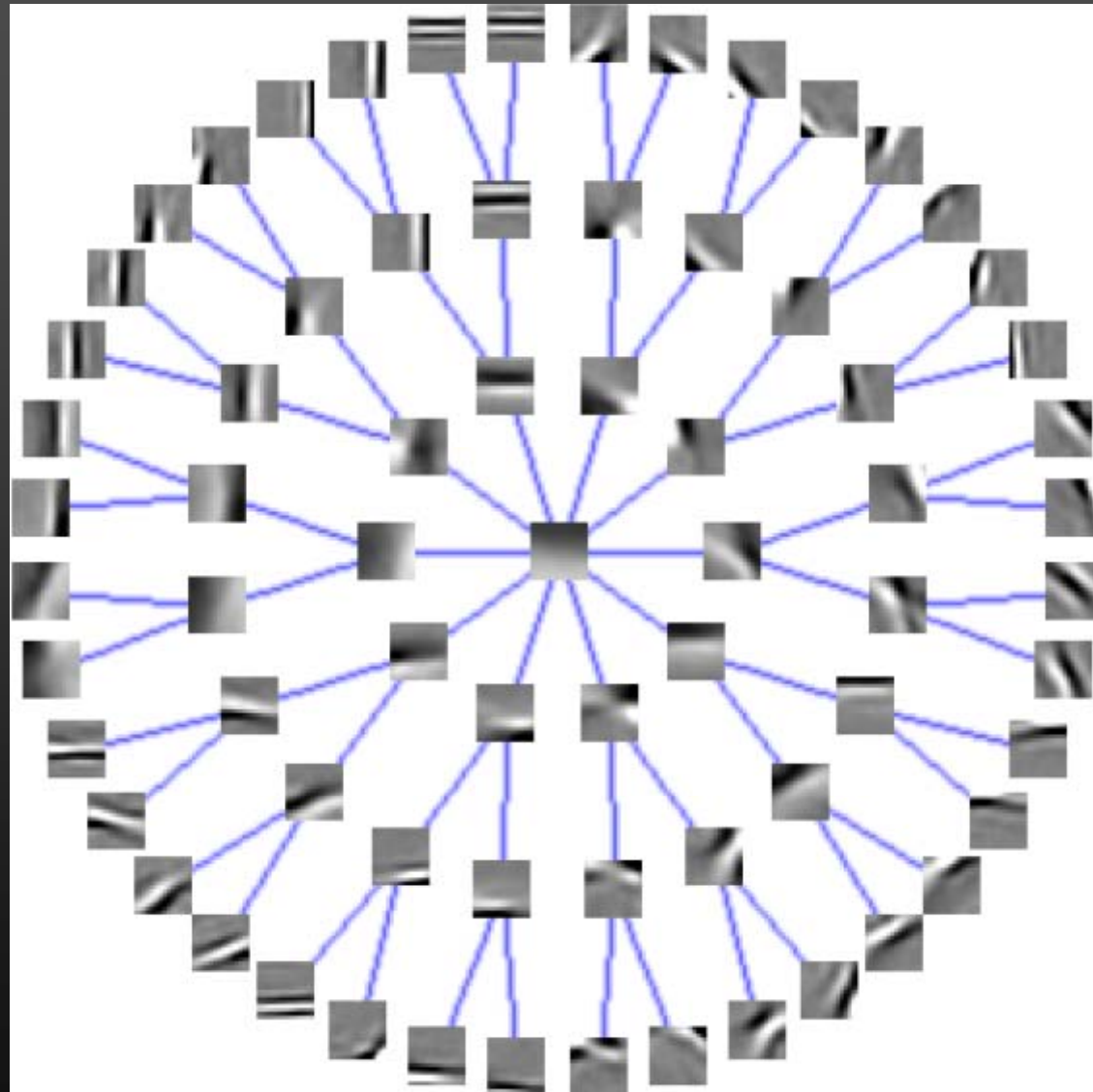
(Benoit, Mairal, Bach, Ponce, 2010)



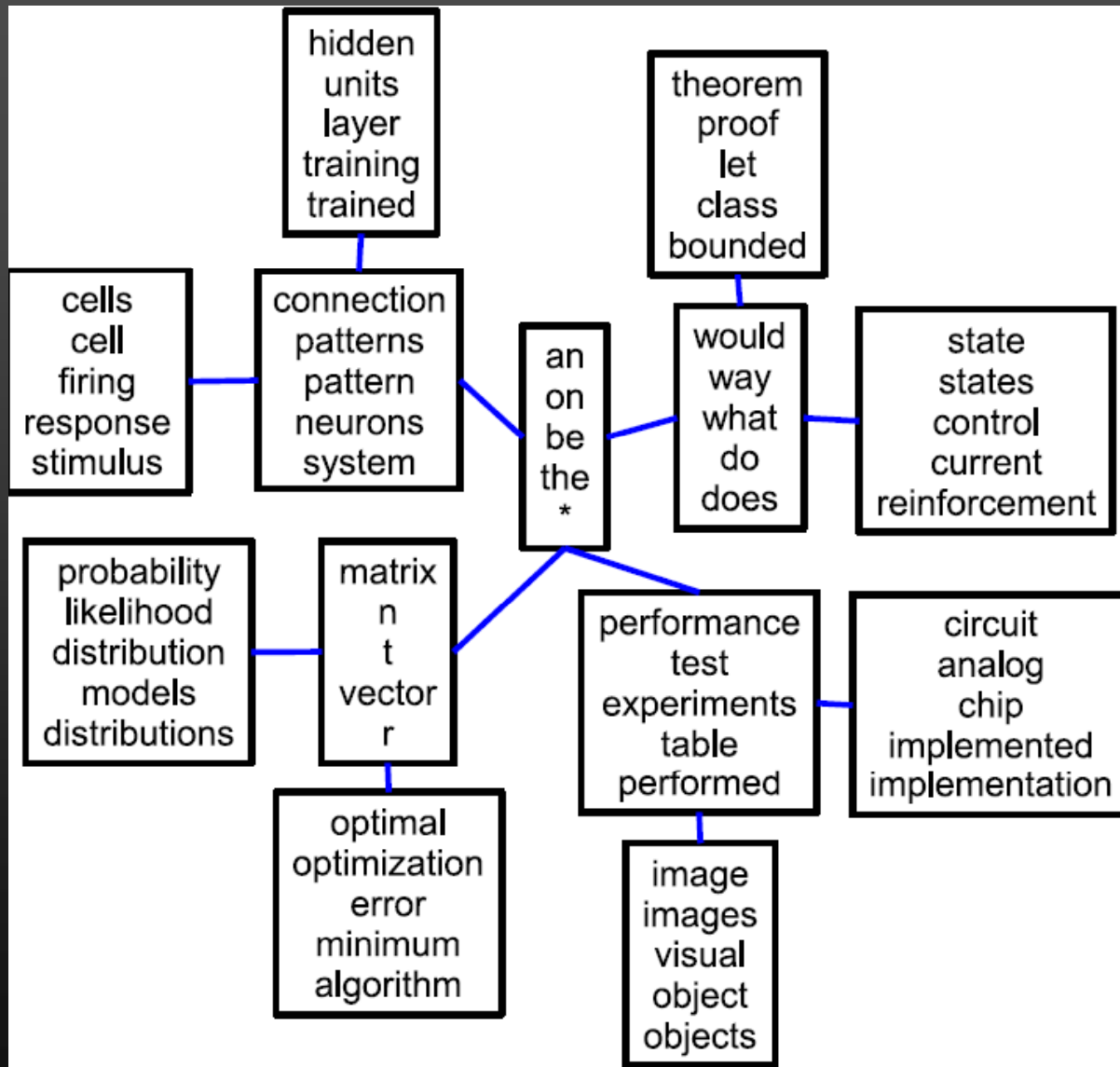
Epitomes: (Jojic, Frey, Kannan, 2003)

Related ideas: (Aharon & Elad, 2007; Hyvarinen & Hoyer, 2001; Kavukcuoglu et al., 2009; Zeiler et al., 2010)

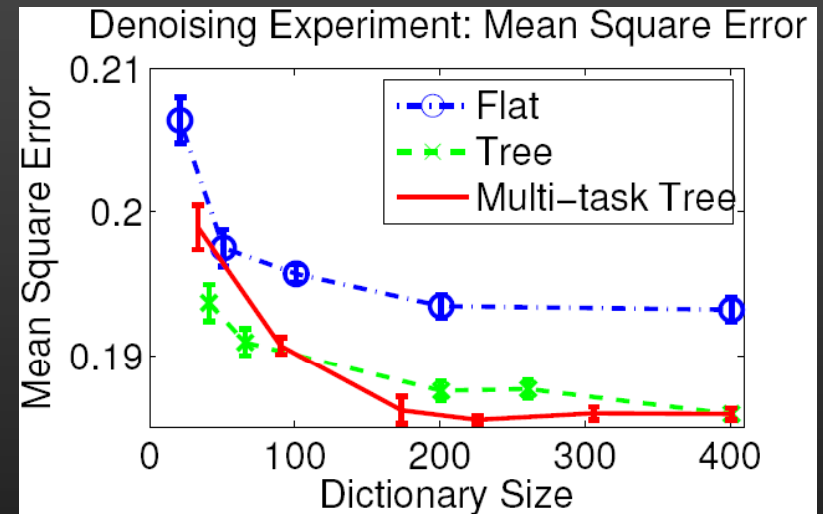
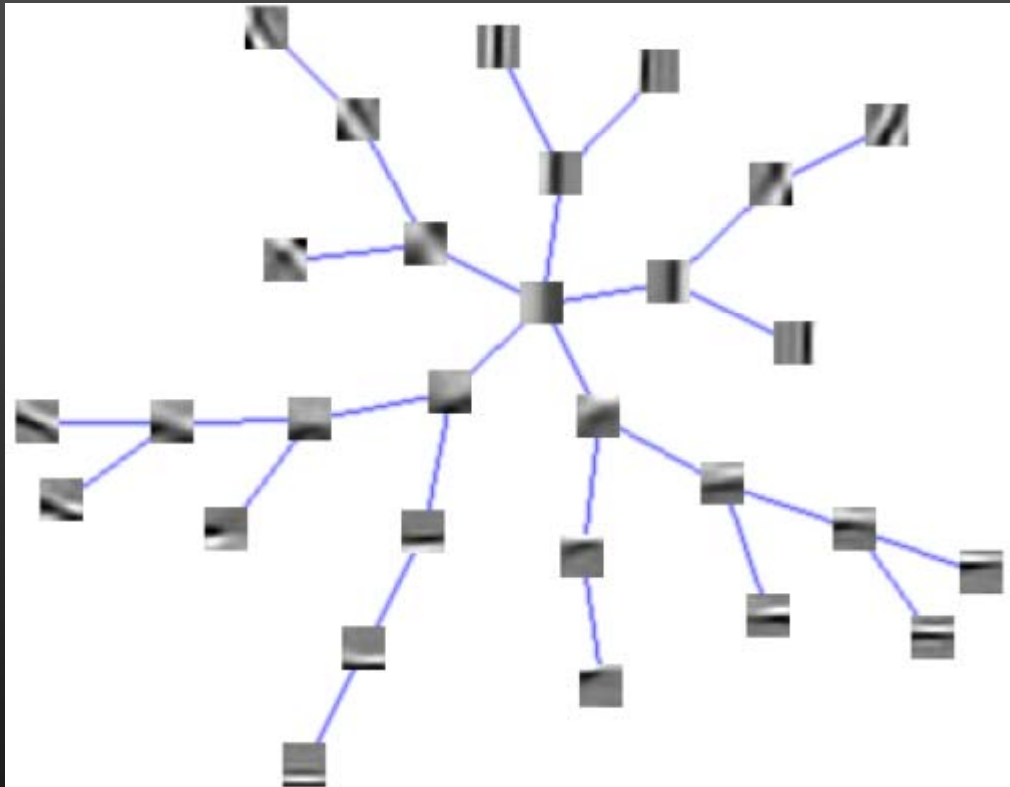
Proximal methods for sparse hierarchical dictionary learning (Jenatton, Mairal, Obozinski, Bach, ICML'10)



Proximal methods for sparse hierarchical dictionary learning (Jenatton, Mairal, Obozinski, Bach, ICML'10)



Network flow algorithms for structured sparsity (Mairal, Jenatton, Obozinski, Bach, NIPS'11)



SPArse Modeling software (SPAMS)

<http://www.di.ens.fr/willow/SPAMS/>

Tutorials on sparse coding and dictionary learning for image analysis

ICCV'09: www.di.ens.fr/~mairal/tutorial_iccv09/

NIPS'09: www.di.ens.fr/~fbach/nips2009tutorial/

CVPR'10: www.di.ens.fr/~mairal/tutorial_cvpr2010/

