

# Beyond bags of features: Adding spatial information

---

- Global spatial layout: spatial pyramid matching
- Spatial weighting the features

# Spatial pyramid matching

---

- Add spatial information to the bag-of-features
- Perform matching in 2D image space



[Lazebnik, Schmid & Ponce, CVPR 2006]

# Related work

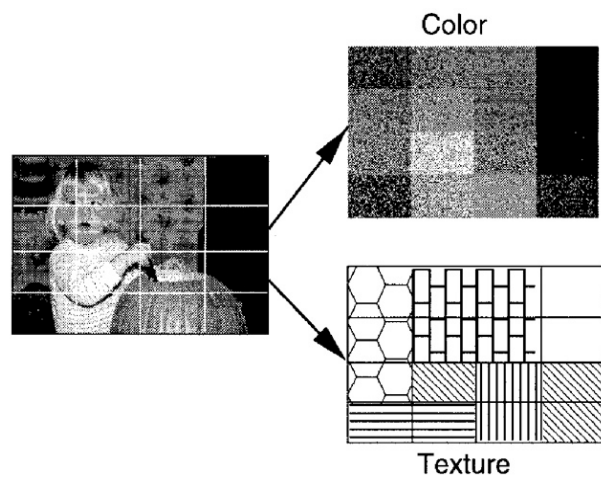
---

Similar approaches:

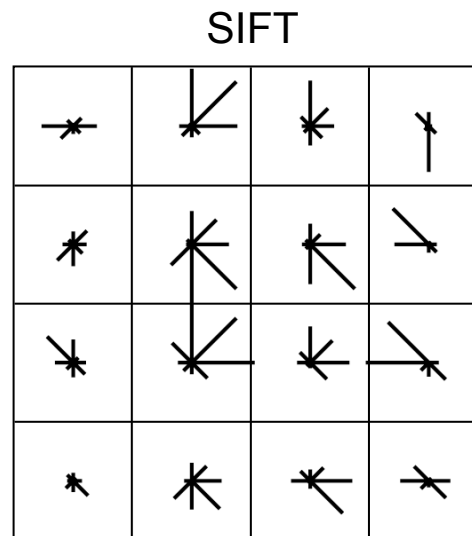
Subblock description [Szummer & Picard, 1997]

SIFT [Lowe, 1999]

GIST [Torralba et al., 2003]



Szummer & Picard (1997)



Lowe (1999, 2004)



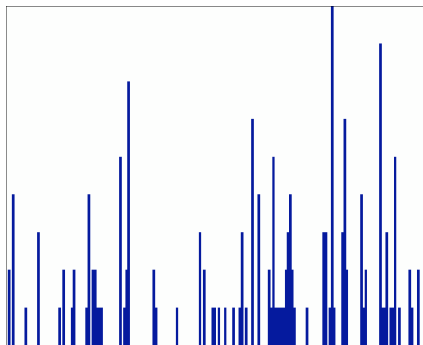
Torralba et al. (2003)

# Spatial pyramid representation

---



Locally orderless  
representation at  
several levels of  
spatial resolution

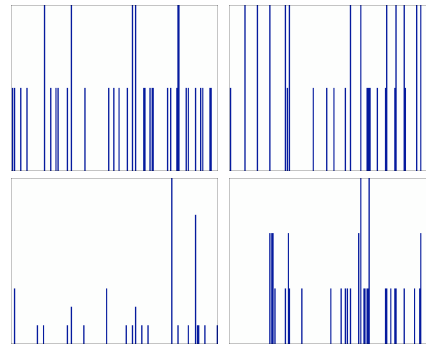
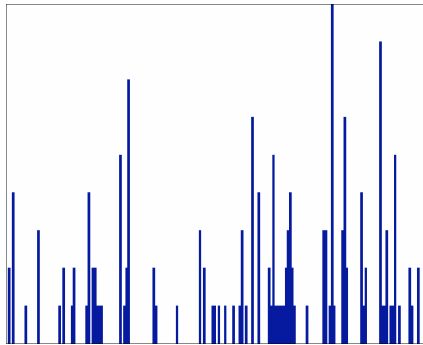


# Spatial pyramid representation

---

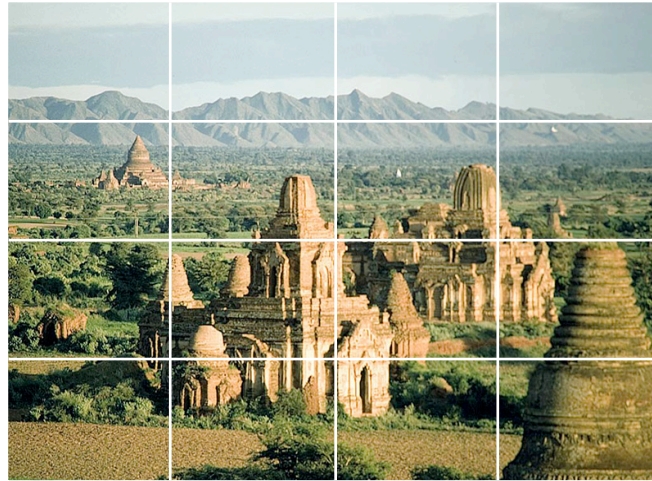


Locally orderless  
representation at  
several levels of  
spatial resolution

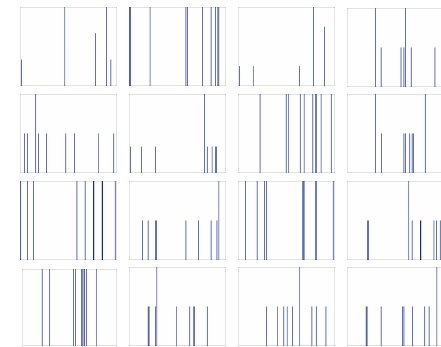
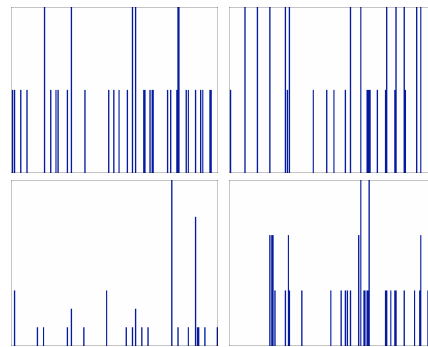
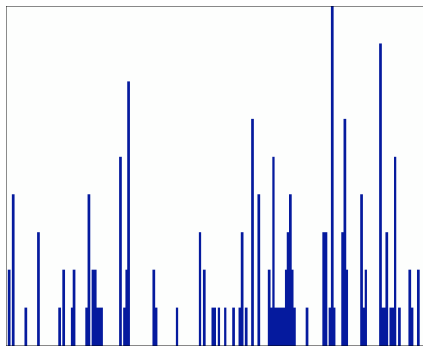


# Spatial pyramid representation

---



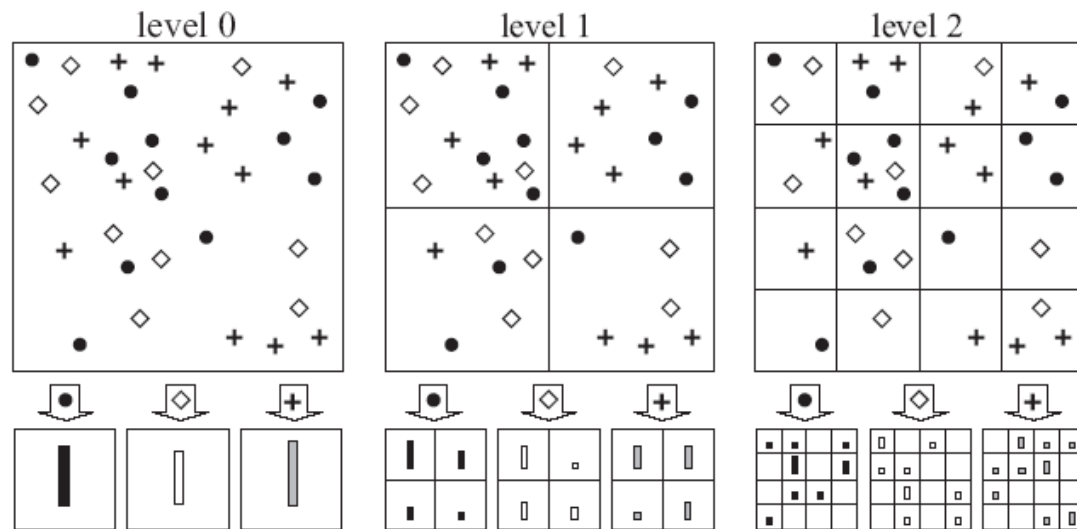
Locally orderless  
representation at  
several levels of  
spatial resolution



# Spatial pyramid matching

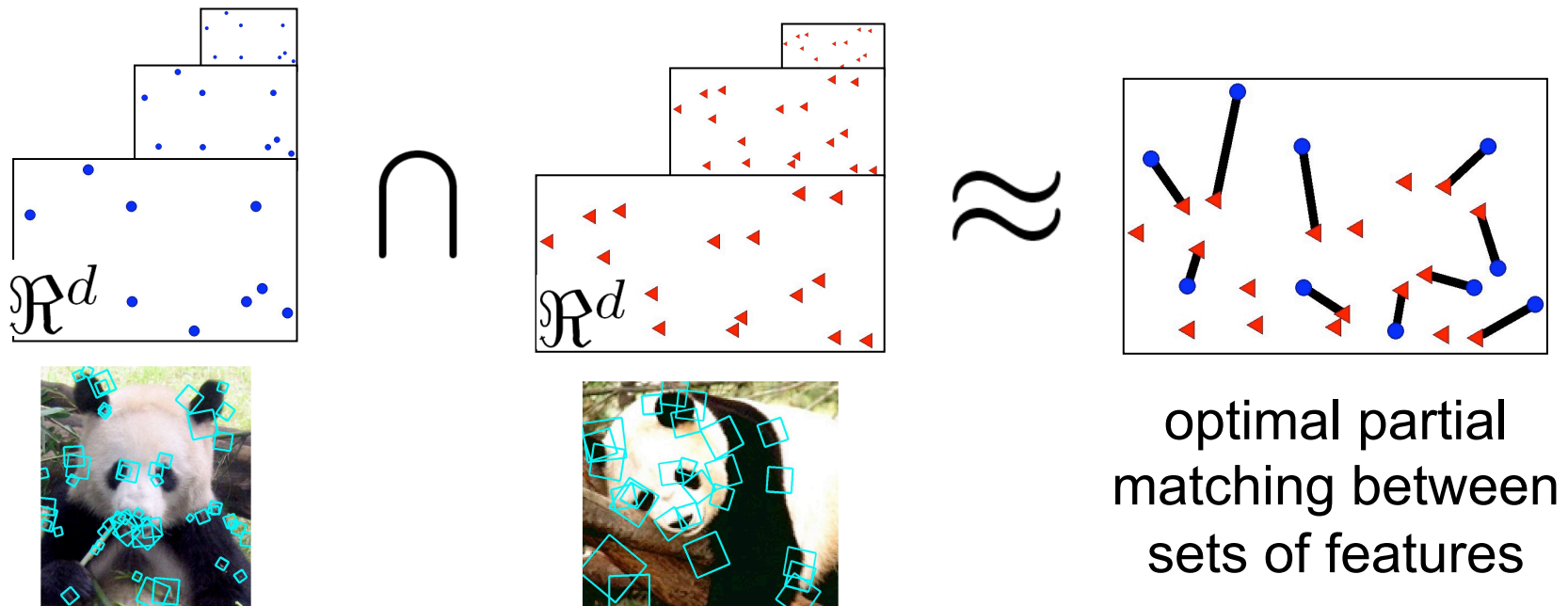
---

- Combination of spatial levels with pyramid match kernel [Grauman & Darrell'05]



# Pyramid match kernel [Grauman & Darrell'05]

---





# Scene classification



L	Single-level	Pyramid
0(1x1)	72.2±0.6	
1(2x2)	77.9±0.6	79.0 ±0.5
2(4x4)	79.4±0.3	81.1 ±0.3
3(8x8)	77.2±0.4	80.7 ±0.3

# Retrieval examples



(a) kitchen



living room



living room



living room



office



living room



living room



living room



living room



(b) kitchen



office



inside city



(c) store



mountain



forest



(d) tall bldg



inside city



inside city



(e) tall bldg



inside city



mountain



mountain



mountain



(f) inside city

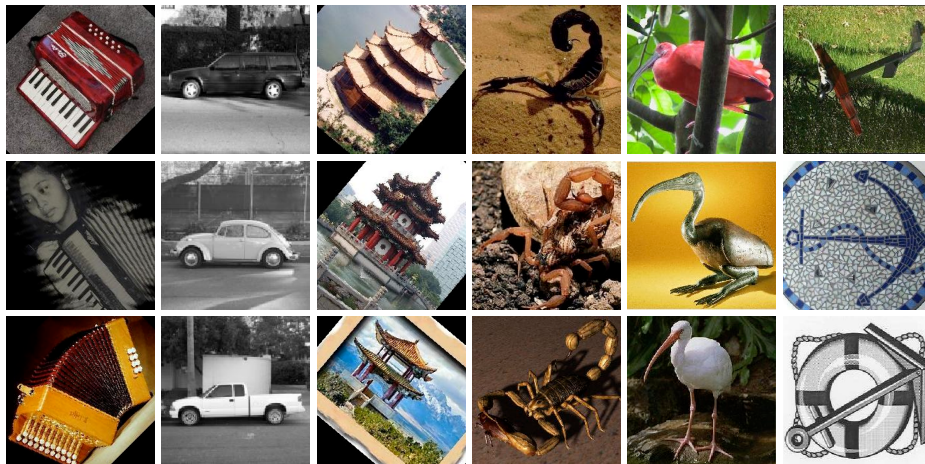


tall bldg



# Category classification – CalTech101

---



L	Single-level	Pyramid
0(1x1)	41.2±1.2	
1(2x2)	55.9±0.9	57.0 ±0.8
2(4x4)	63.6±0.9	64.6 ±0.8
3(8x8)	60.3±0.9	64.6 ±0.7

Bag-of-features approach by Zhang et al.'07: 54 %

# CalTech101

---

## Easiest and hardest classes



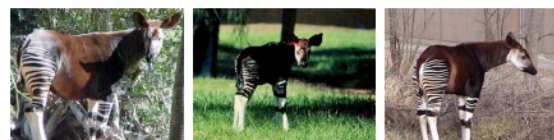
minaret (97.6%)



windsor chair (94.6%)



joshua tree (87.9%)



okapi (87.8%)



cougar body (27.6%)



beaver (27.5%)



crocodile (25.0%)



ant (25.0%)

- Sources of difficulty:
  - Lack of texture
  - Camouflage
  - Thin, articulated limbs
  - Highly deformable shape

# Discussion

---

- Summary
  - Spatial pyramid representation: appearance of local image patches + coarse global position information
  - Substantial improvement over bag of features
  - Depends on the similarity of image layout
- Extensions
  - Integrating different types of features, learning weights, use of different grids [Zhang'07, Bosch & Zisserman'07, Varma et al.'07, Marszalek et al.'07]
  - Flexible, object-centered grid

# Overview

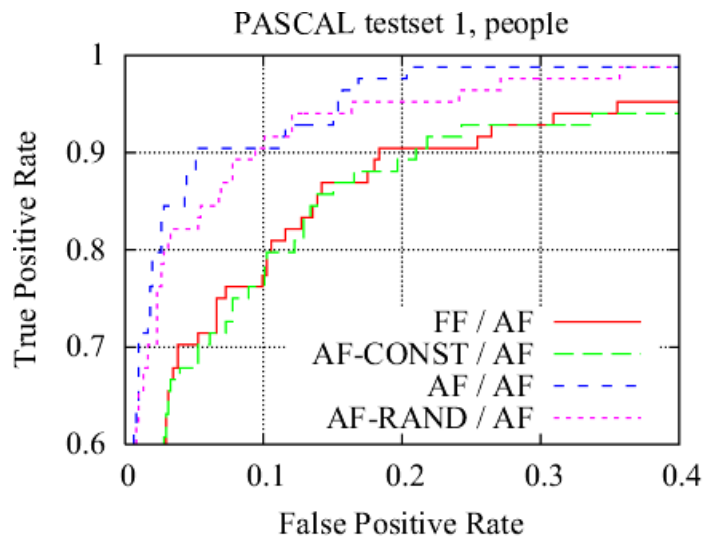
---

- Global spatial layout: spatial pyramid matching
- *Spatial weighting the features*

# Motivation

---

- Evaluating the influence of background features [J. Zhang, M. Marszalek, S. Lazebnik & C. Schmid, IJCV'07]
  - Train and test on different combinations of foreground and background by separating features based on bounding boxes



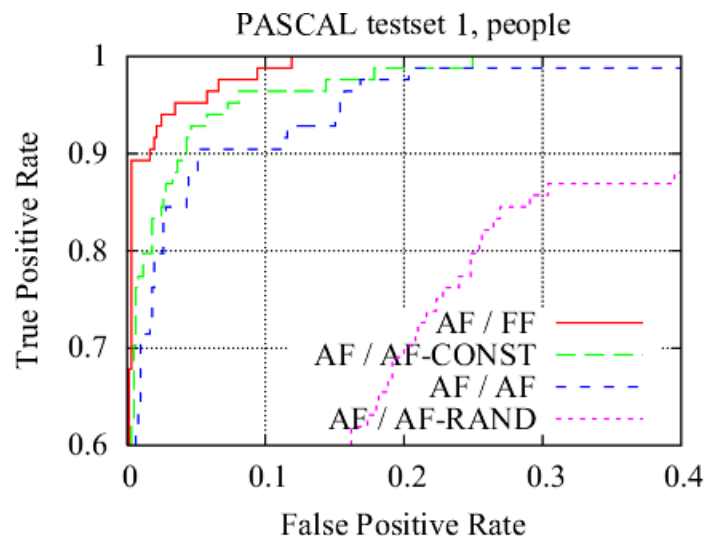
*Training:* different combinations foreground + background features

*Testing:* original test set

Best results when training with “harder” dataset (with background)

# Motivation

- Evaluating the influence of background features [J. Zhang, M. Marszalek, S. Lazebnik & C. Schmid, IJCV'07]
  - Train and test on different combinations of foreground and background by separating features based on bounding boxes



*Training:* original training set

*Testing:* different combinations  
foreground + background features

Best results when testing with foreground features only



# Approach

---

- Better to train on a “harder” dataset with background clutter and test on an easier one without background clutter
- Spatial weighting for bag-of-features [Marszalek & Schmid, CVPR'06]
  - weight features by the likelihood of belonging to the object
  - determine likelihood based on shape masks



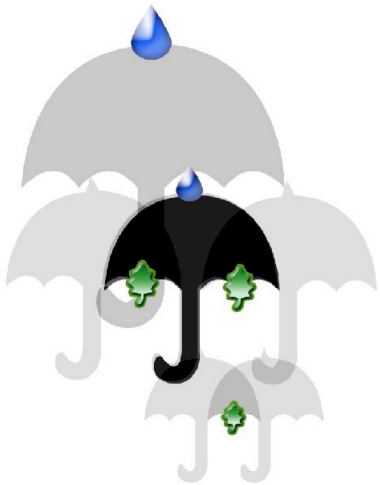
# Masks for spatial weighting

---

For each test feature:

- Select closest training features + corresponding masks (training requires segmented images or bounding boxes)
- Align mask based on local co-ordinates system (transformation between training and test co-ordinate systems)

Sum masks weighted by matching distance

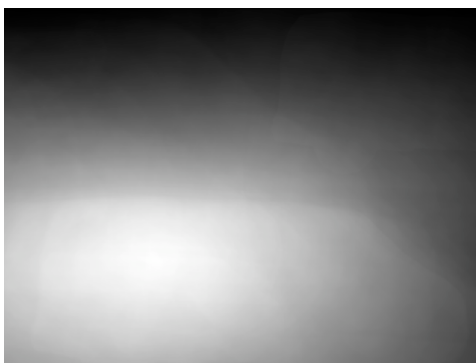


three features agree on object localization,  
the object has higher weights

Weight histogram features with the strength of the final mask

# Example masks for spatial weighting

---



# Classification for PASCAL dataset

---

	Zhang et al.	Spatial weighting	Gain
bikes	74.8	76.8	+2.0
cars	75.8	76.8	+1.0
motorbikes	78.8	79.3	+0.5
people	76.9	77.9	+1.0

Equal error rates for PASCAL test set 2

# Extension to localization

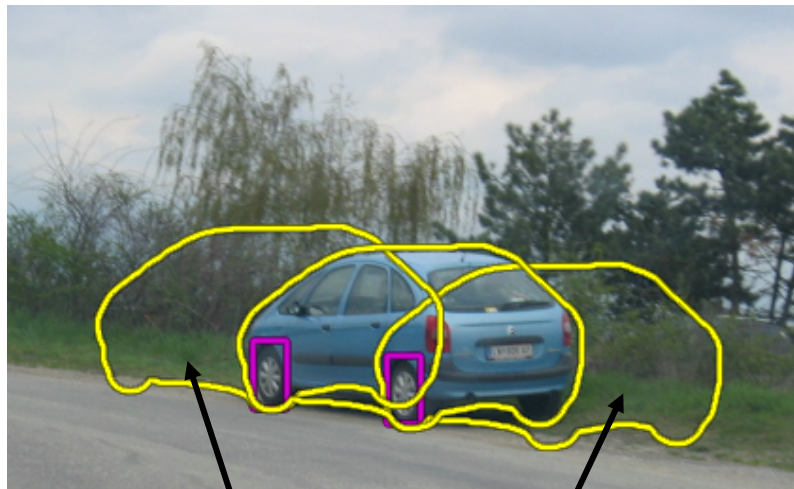
---

- Cast hypothesis
  - Aligning the mask based on matching features
- Evaluate each hypothesis
  - SVM for local features
- Merge hypothesis to produce localization decisions
  - Online clustering of similar hypothesis, rejection of weak ones

[Marszalek & Schmid, CVPR 2007]

# Illustration of hypothesis evaluation

---



False hypotheses due to the ambiguities of the wheels



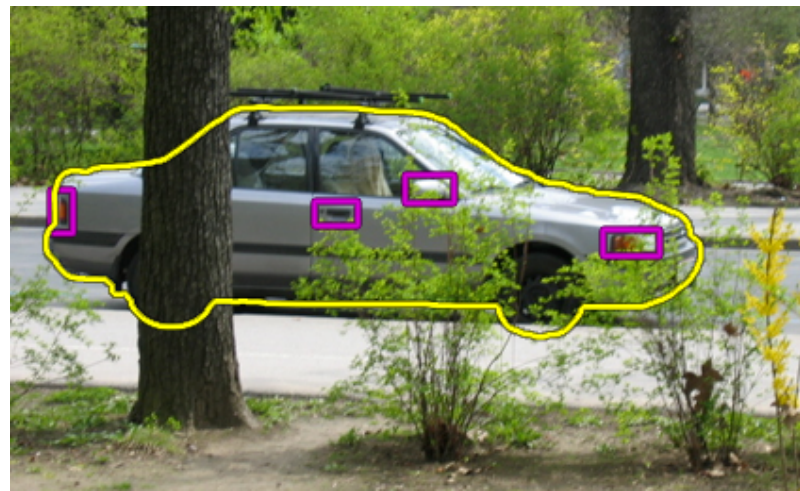
Eliminated after the evaluation

# Illustration of hypotheses merging

---



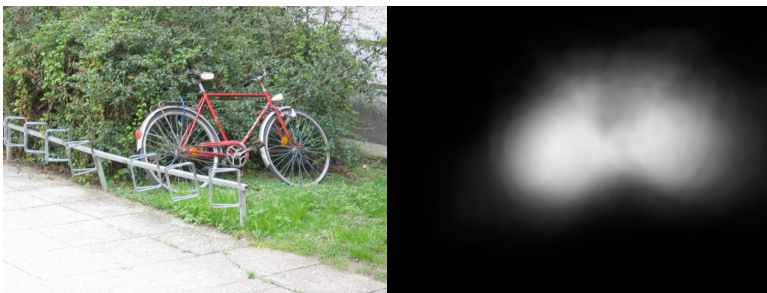
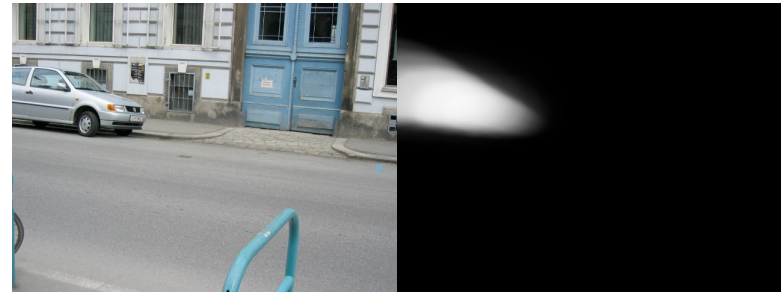
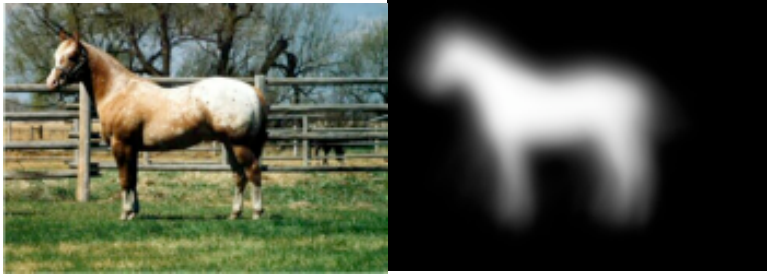
Weak classifier response  
due to occlusion



Merging of evidence based on  
consistent object features

# Localization results

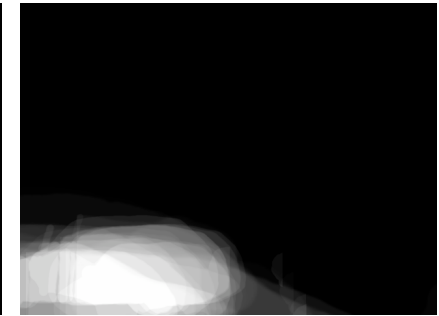
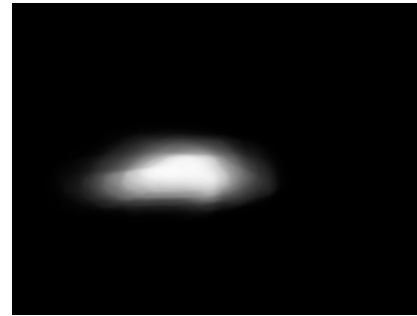
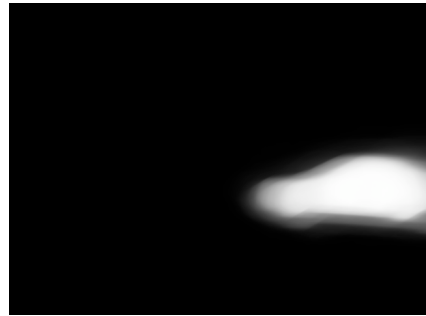
---





# Localization result

Illustration of subsequent hypotheses



Confidence value

1103.1

561.8

4.9

object class	cars	people	bicycles
no hypothesis evaluation	40.40%	28.40%	46.60%
no evidence collection	50.30%	40.30%	48.90%
our full framework	<b>53.80%</b>	<b>44.10%</b>	<b>61.80%</b>

# Comparison to state-of-the-art

---

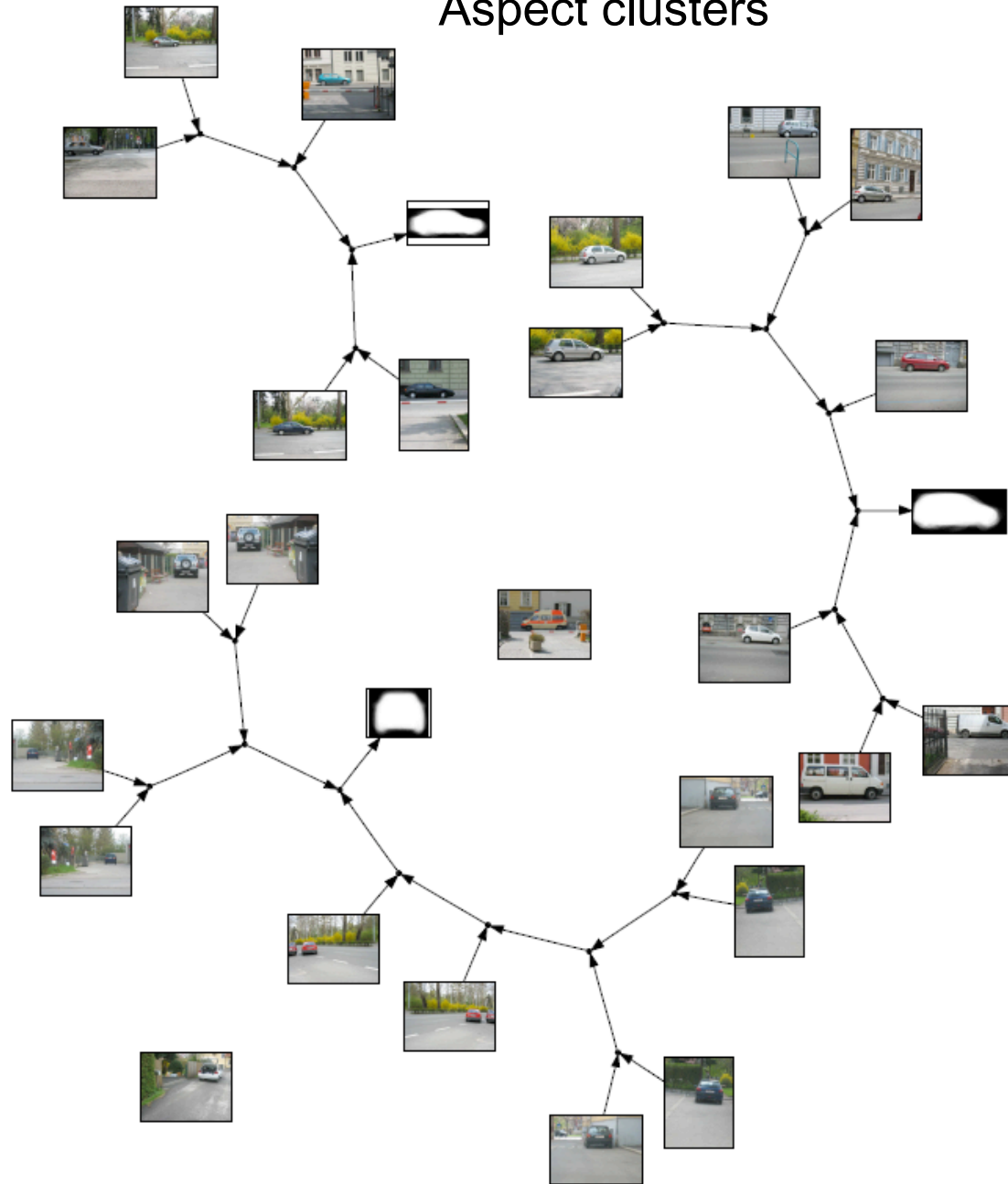


Comparison with [Shotton et al. ICCV'05]

- use their images, search at a single scale
- improved performance over them, and:
- no use of shape-based features
- can detect objects at multiple scales

Shotton	92.10%
Our framework (no singleton pruning)	<b>94.60%</b>
Our framework (with)	<b>94.6</b>

# Aspect clusters



# Discussion

---

- Including spatial information improves results
- Importance of flexible modeling of spatial information
  - coarse global position information
  - object based models
- Extensions
  - Hierarchical organization of the objects/aspects