

TRACTABLE HIGHER ORDER MODELS IN COMPUTER VISION

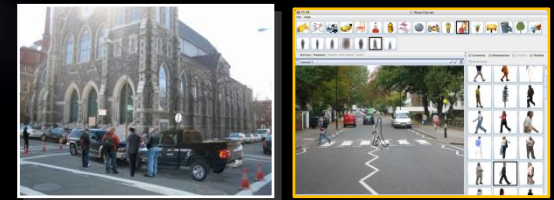
Carsten Rother

MSR-INRIA Workshop

What I am interested in ...

Applications:

- ▣ Segmentation and Matting
- ▣ Low Level Vision:
3D reconstruction, Stereo, Optical Flow,
Image de-noising, de-convolution
- ▣ Vision for Graphics
- ▣ Object recognition



Optimisation:

- ▣ Efficient methods for solving MRFs
- ▣ Recently: global (higher-order) Models

This talk ...

- ▣ GrabCut: Interactive Foreground Extraction using Iterative Graph Cut [Rother et al. Siggraph '04]
- ▣ Branch-and-MinCut [Lempitsky et al. ECCV '08]
- ▣ Joint optimization of Segmentation and Appearance Models [Vicente et al. ICCV '09]
- ▣ A global Perspective on MAP Inference in Low-Level Vision [Woodford et al. ICCV 09]
- ▣ Minimizing Sparse Higher Order Energy Functions of Discrete Variables [Rother et al. CVPR 09]

Markov Random Field - Segmentation

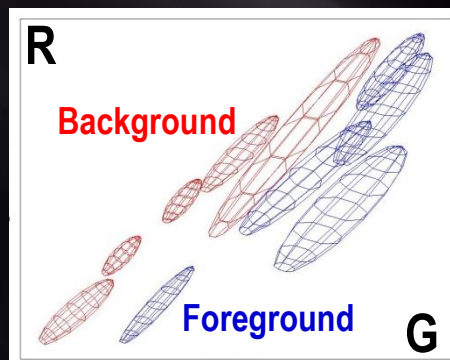
[Boykov, Jolly ICCV '01]

$$E(x) = \sum_{p \in V} F_p(\theta^F)x_p + B_p(\theta^B)(1-x_p) + \sum_{pq \in E} w_{pq} |x_p - x_q|$$

$$F_p = -\log \Pr(z_p | \theta_F) \quad B_p = -\log \Pr(z_p | \theta_B)$$



Image z



$\theta^{F/B}$ Gaussian
Mixture models



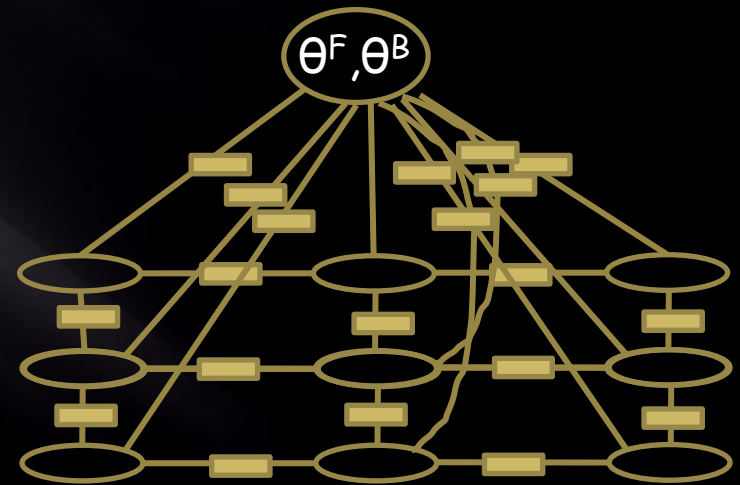
Output x

Graph Cut (Min Cut): global optimum in polynomial time

MRF with global Parameters

[GrabCut; Siggarrph '04]

$$E(x, \theta^F, \theta^B) = \sum_{p \in V} F_p(\theta^F) x_p + B_p(\theta^B)(1-x_p) + \sum_{pq \in E} w_{pq} |x_p - x_q|$$



Problem: for unknown θ^F, θ^B the optimization is NP-hard!

GrabCut: Iterated Graph Cuts

[Rother et al. Siggraph '04]



Input



Output



Global Optimum
[Vicente et al. '09]

$$\min_{\theta^F, \theta^B} E(x, \theta^F, \theta^B)$$

$$\min_x E(x, \theta^F, \theta^B)$$



**Learning of the
colour distributions**

**Graph cut to infer
segmentation**

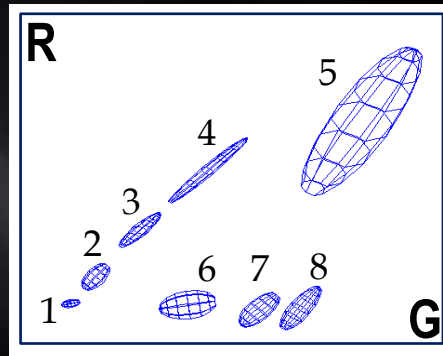
Question: How good is this procedure?

In Office 2010 (PowerPoint, word, ...)

... a first attempt to solve it

[Lempisky et al. ECCV '08]

$$E(x, \theta^F, \theta^B) = \sum_{p \in V} F_p(\theta^F) x_p + B_p(\theta^B) (1 - x_p) + \sum_{pq \in E} w_{pq} |x_p - x_q|$$



8 Gaussians
whole image

Model a discrete subset:

$$w^F = (1, 1, 0, 1, 0, 0, 0, 0); \quad w^B = (1, 0, 0, 0, 0, 0, 0, 1)$$

$$\# \text{solutions: } w^F * w^B = 2^{16}$$

Global Optimum:

Exhaustive Search: 65.536 Graph Cuts

Branch-and-MinCut: ~ 130-500 Graph Cuts (depends on image)

Results ...



E=-618
GrabCut



E=-624 (*speed-up 481*)
Branch-and-MinCut



E=-628
Combined



E=-593
GrabCut



E=-584 (*speed-up 141*)
Branch-and-MinCut

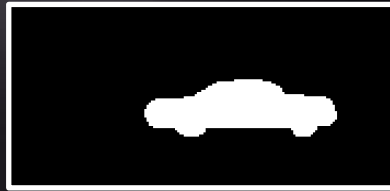
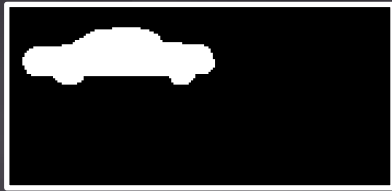


E=-607
Combined

Object Recognition & Segmentation

$\min E(x,w)$ with: $w = \text{Templates} \times \text{Position}$
 $|w| \sim 2.000.000$

Given exemplar shapes:



Test: *Speed-up ~900; accuracy 98.8%*



... second attempt to solve it

[Vicente et al. ICCV '09]

Eliminate global color model θ^F, θ^B :

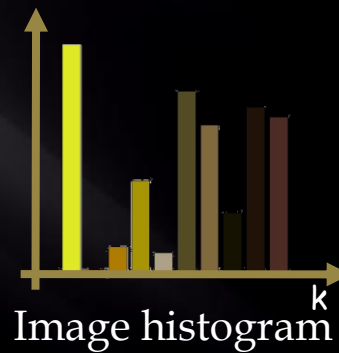
$$E'(x) = \min_{\theta^F, \theta^B} E(x, \theta^F, \theta^B)$$



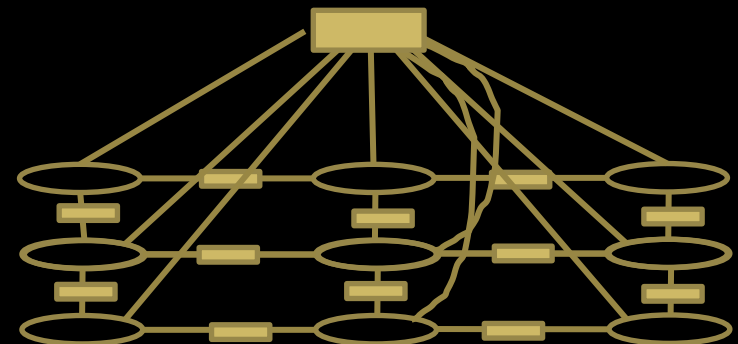
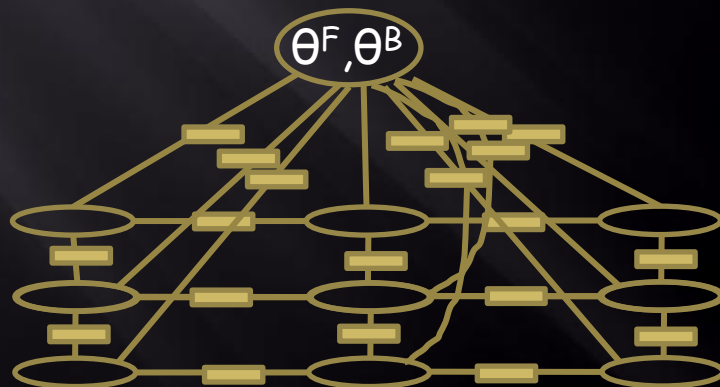
Image



discretized in bins



$K = 16^3$



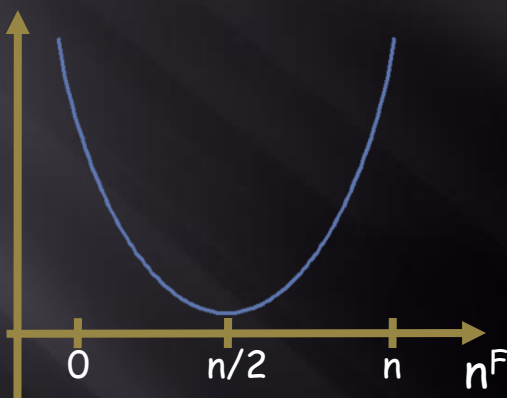
Eliminate color model

$$E'(x) = g(n^F) + \sum_k h_k(n_k^F) + \sum_{pq \in E} w_{pq} |x_p - x_q|$$

with $n_k^F = \sum_{p \in V_k} x_p$ #fgd pixel in bin k

$n^F = \sum_{p \in V} x_p$ #fgd pixel

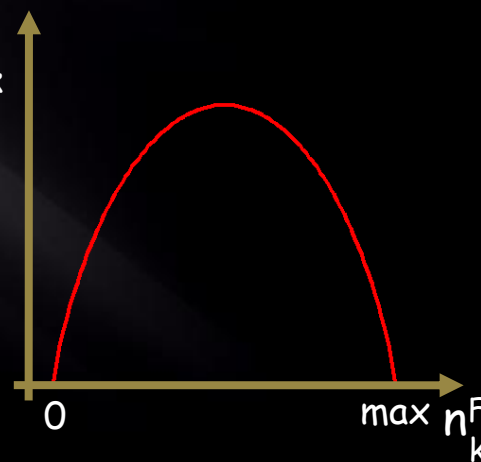
convex g



Prefers "equal area" segmentation



concave h_k



Each color either fore- or background

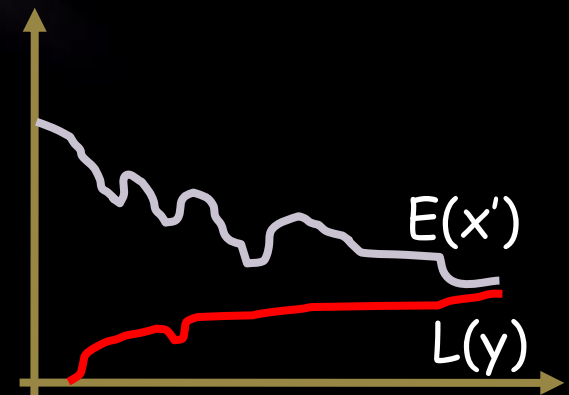


How to optimize ... Dual Decomposition

$$E(x) = \underbrace{g(n^F)}_{E_1(x)} + \underbrace{\sum_k h_k(n^F) + \sum w_{pq} |x_p - x_q|}_{E_2(x)}$$

$$\begin{aligned} \min_x E(x) &= \min_x [E_1(x) + y^T x + E_2(x) - y^T x] \\ &\geq \min_{x'} [E_1(x') + y^T x'] + \min_x [E_2(x) - y^T x] =: L(y) \end{aligned}$$

Goal: maximize concave function $L(y)$
using sub-gradient [Shor '70],
no guarantees on E (NP-hard)



Some results...

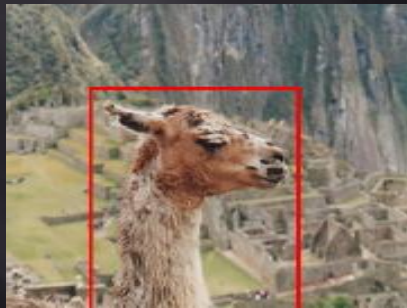
Input



GrabCut



Global Optimum





Global optimum in 61% of cases (GrabCut database)
... but GrabCut works really well

A global perspective on low level vision

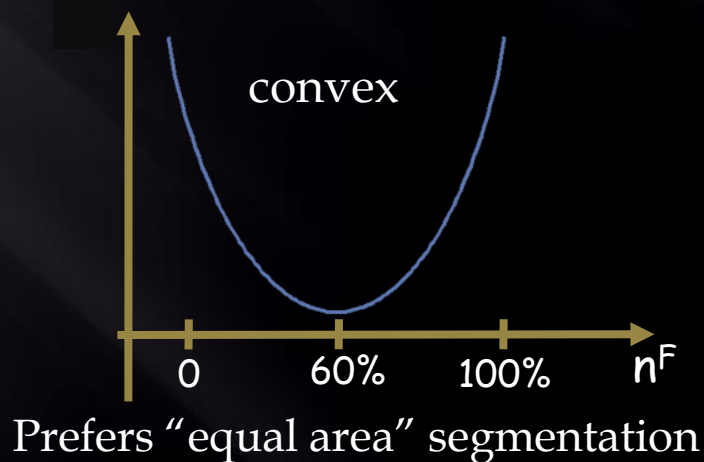
[Woodford, Rother, Kolmogorov, ICCV '09]

Training data:  ... (60% white; 40% black)

MAP: 
 $\text{prior}(x) = 0.6^8 = 0.016$

Others less likely: 
 $\text{prior}(x) = 0.6^5 * 0.4^3 = 0.005$

MRF is a bad prior since input marginal statistic is ignored !



Marginal Probability Field (MPF)

[Woodford, Rother, Kolmogorov, ICCV '09]

Training: any statistic over terms: unary, pairwise, tripple;
also conditional terms.

Test: preserve the training statistic

Optimisation: Dual-Decomposition

Image de-noising



original



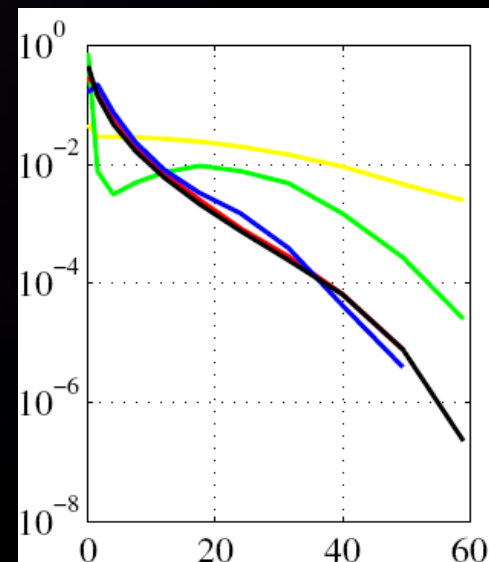
noisy input



MRF, stronger prior



MPF



Original - blue
Noisy - yellow
MRF - green
MPF - red
Learned - black

Image de-noising



original



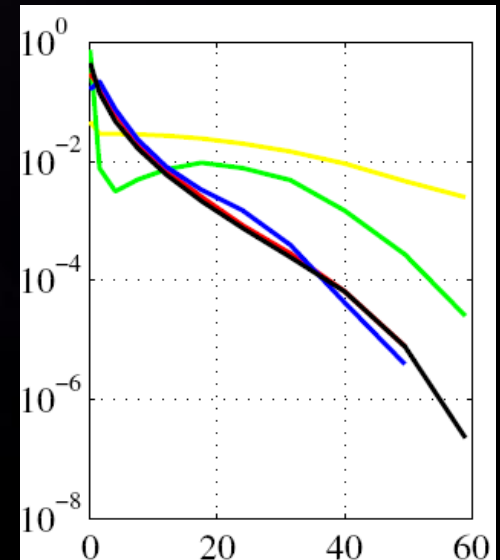
noisy input



MRF



MPF



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Image de-noising



original



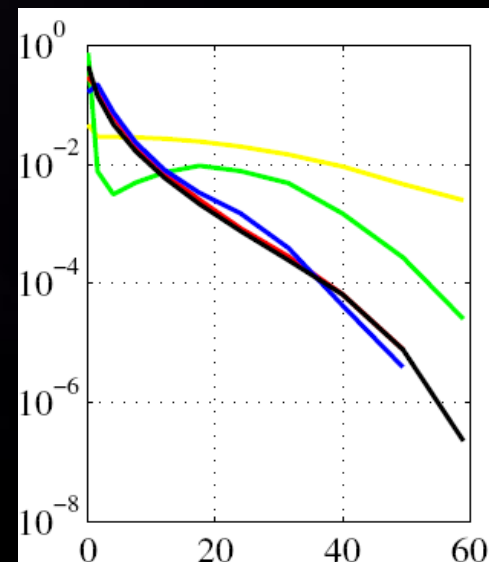
noisy input



MRF, weaker prior



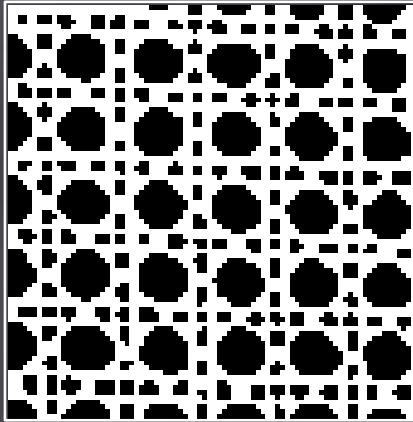
MPF



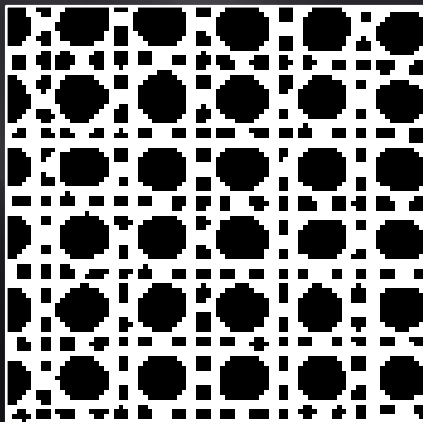
Original - blue
Noisy - yellow
MRF - green
MPF - red
Learned - black

Sparse Higher-Order Function

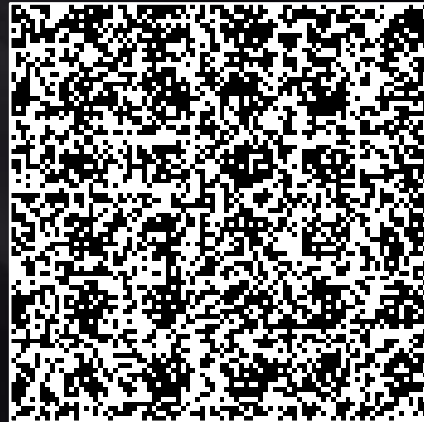
[Rother, Kohli, Feng, Jiya, CVPR '09]



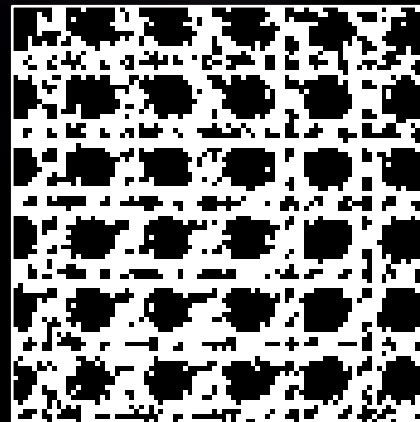
Training
Image



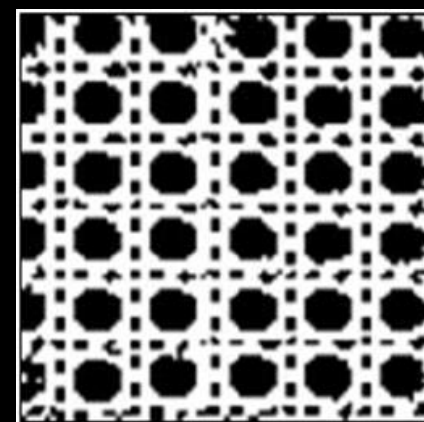
Test Image



Test Image
(60% Noise)



Result 15-
connected



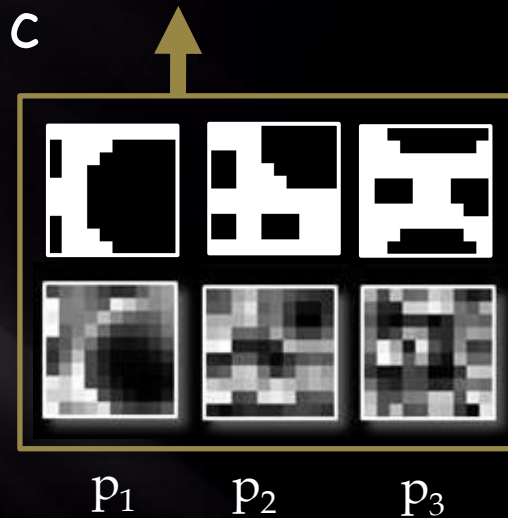
Higher-order
result

Sparse Higher-Order Function

[Rother, Kohli, Feng, Jiya, CVPR '09]

Minimize: $E(X) = P(X) + \sum_c h_c(X_c)$

Where: $h_c: \{0,1\}^{|c|} \rightarrow \mathbb{R}$



Higher Order Function ($|c| = 10 \times 10 = 100$)
Assigns cost to 2^{100} possible labellings!

