

## I – Basic Notions

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**Cryptography**

**Provable Security**

**Basic Security Notions**

**Conclusion**

# Cryptography

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## Cryptography

Introduction

Kerckhoffs' Principles

Formal Notations

## Provable Security

## Basic Security Notions

## Conclusion

# Secrecy of Communications

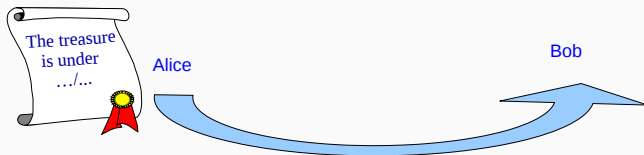
One ever wanted to communicate secretly



Bob

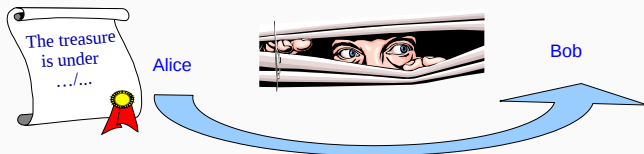
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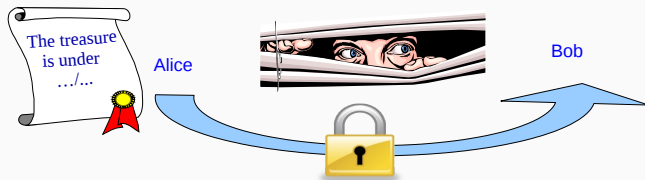
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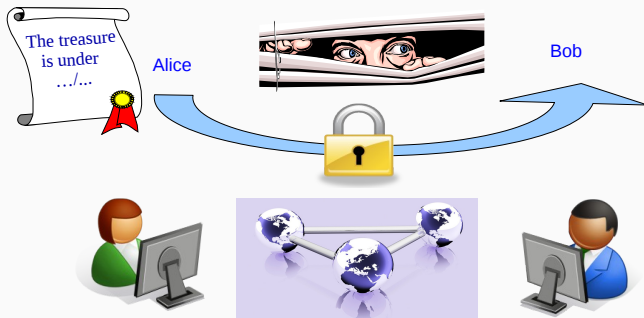
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# Secrecy of Communications

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With the all-digital world, security needs are even stronger

Substitutions and permutations

Security relies on  
the secrecy of the mechanism





Scytale - Permutation

Substitutions and permutations

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Alberti's disk

Mono-alphabetical Substitution

# Old Methods



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Wheel – M 94 (CSP 488)

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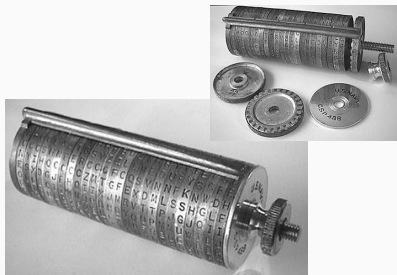


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# Kerckhoffs' Principles (1)

## La Cryptographie Militaire (1883)

*Le système doit être matériellement,  
sinon mathématiquement, indéchiffrable*

The system should be, if not theoretically unbreakable,  
unbreakable in practice

→ If the security cannot be formally proven,  
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*Il faut qu'il n'exige pas le secret, et qu'il puisse sans inconvénient tomber entre les mains de l'ennemi*

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*La clef doit pouvoir en être communiquée et retenue sans le secours de notes écrites, et être changée ou modifiée au gré des correspondants*

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## Use of (Secret) Key

A shared information (**secret key**) between the sender and the receiver parameterizes the mechanism:

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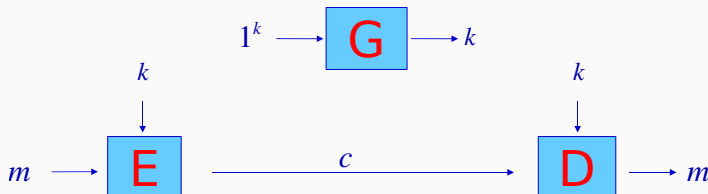
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Security **looks** better: but broken (Alan Turing *et al.*)

# Symmetric Encryption

Principles 2 and 3 define the concepts of symmetric cryptography:



## Secrecy

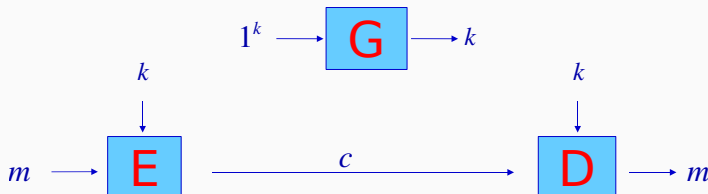
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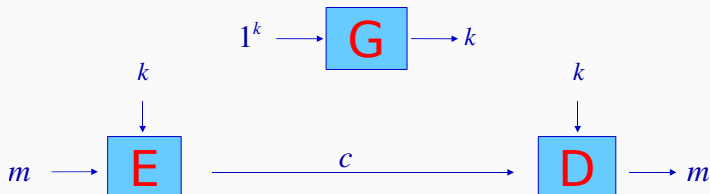
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## Perfect Secrecy

The ciphertext does not reveal any (additional) information about the plaintext: no more than known before

- **a priori** information about the plaintext, defined by the distribution probability of the plaintext
- **a posteriori** information about the plaintext, defined by the distribution probability of the plaintext, given the ciphertext

Both distributions should be perfectly identical

# One-Time Pad Encryption

## Vernam's Cipher (1929)

- Encryption of  $m \in \{0, 1\}^n$  under the key  $k \in \{0, 1\}^n$ :

$m =$ 

1	0	0	1	0	1	1
---	---	---	---	---	---	---

 plaintext

$\oplus$  XOR (+ modulo 2)

$k =$ 

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 key = random mask

$=$

$c =$ 

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For any candidate  $m \in \{0, 1\}^n$ , the key  $k = c \oplus m$  would lead to  $c$

$\Rightarrow$  no information about  $m$  is leaked with  $c$ !

## Drawbacks

- The key must be as long as the plaintext
- This key must be used once only (one-time pad)

## Theorem (Shannon – 1949)

*To achieve **perfect secrecy**, A and B have to share a common string **truly random** and **as long as** the whole communication.*

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- No information about the plaintext  $m$  is in the ciphertext  $c$  without the knowledge of the key  $k$

⇒ information theory

No information about the plaintext  $m$  can be extracted from the ciphertext  $c$ , even for a powerful adversary (unlimited time and/or unlimited power): perfect secrecy

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Shannon also showed that combining appropriately permutations and substitutions can hide information: extracting information from the ciphertext is time consuming

# Modern Symmetric Encryption: DES and AES

Combination of substitutions and permutations

DES (1977)

Data Encryption Standard

AES (2001)

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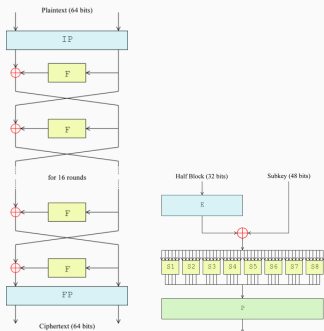
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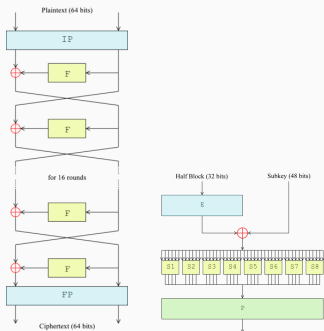


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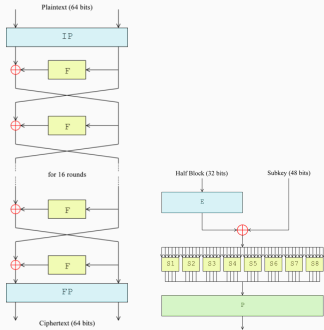


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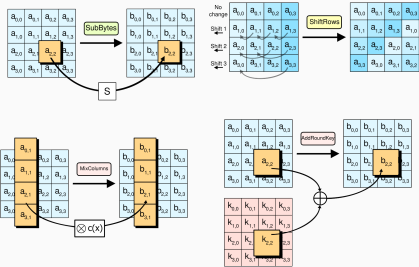
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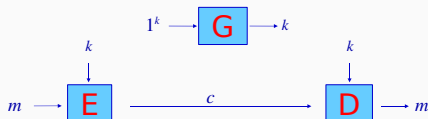
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# Symmetric Encryption: Formalism

## Symmetric Encryption – Secret Key Encryption

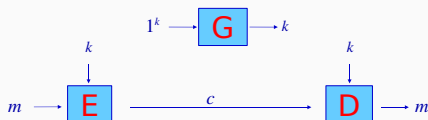
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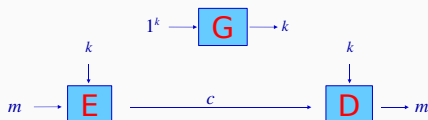


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How can we establish such a common secret key?

Or, how to avoid it?

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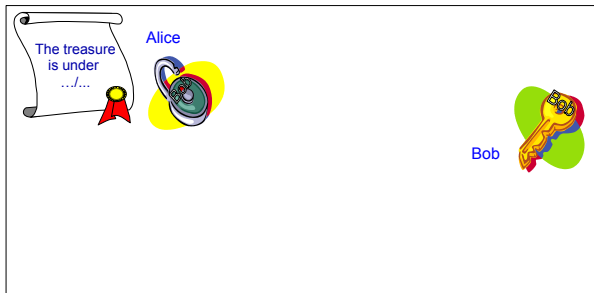
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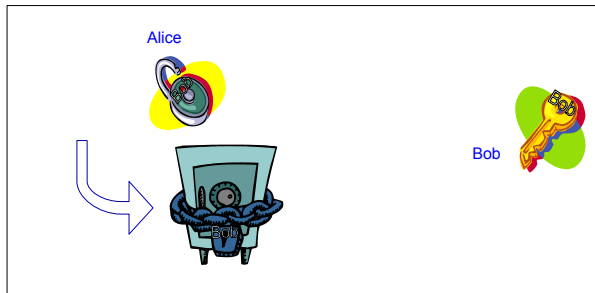
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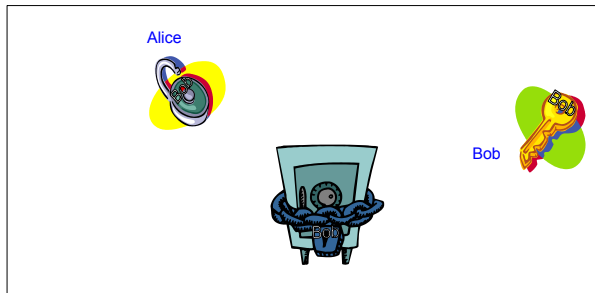
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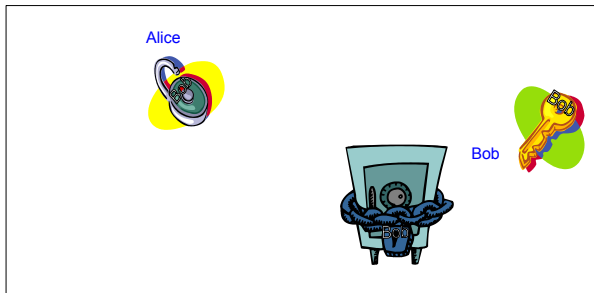




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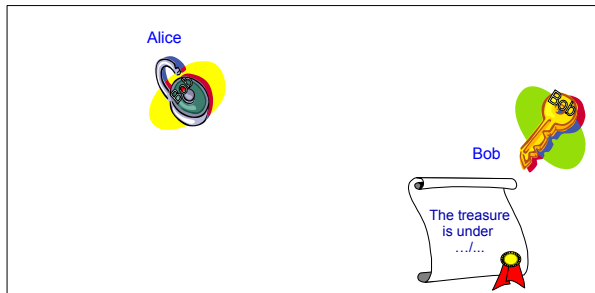
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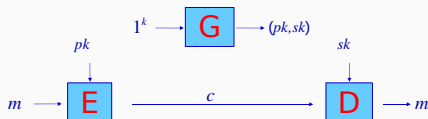


# Asymmetric Encryption: Formalism

## Public Key Cryptography – Diffie-Hellman (1976)

- **Bob's public key** is used by Alice as a parameter to encrypt a message to Bob
- **Bob's private key** is used by Bob as a parameter to decrypt ciphertexts

Asymmetric cryptography extends the 2nd principle:

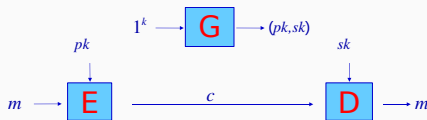


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### **Provable Security**

Definition

Computational Assumptions

Some Reductions

### Basic Security Notions

### Conclusion

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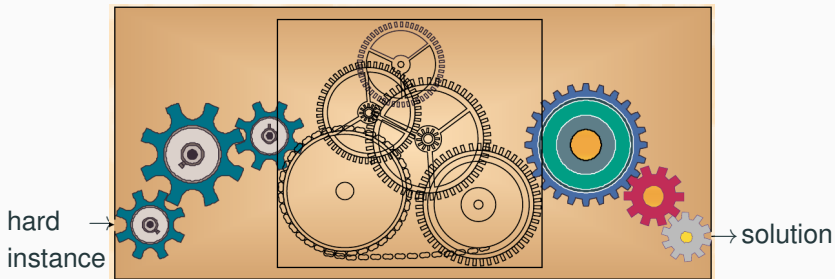
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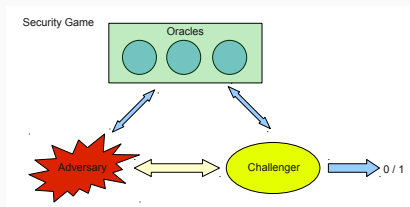
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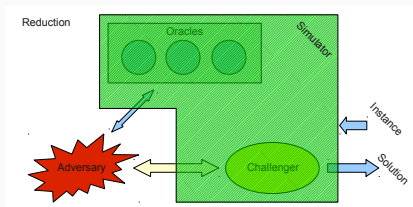
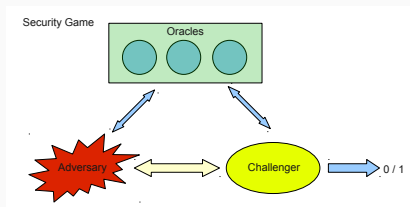
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- acceptable computational assumptions (hard problems)
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## Computational Security Proofs

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## Cryptography

### **Provable Security**

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### Conclusion

## Integer Factoring

- Given  $n = pq$
- Find  $p$  and  $q$

Year	Required Complexity	$n$ bitlength
before 2000	64	768
before 2010	80	1024
before 2020	112	2048
before 2030	128	3072
	192	7680
	256	15360

Note that the reduction may be lossy: extra bits are then required

# Integer Factoring Records

## Integer Factoring

- Given  $n = pq$
- Find  $p$  and  $q$

Digits	Date	Details
129	April 1994	Quadratic Sieve
130	April 1996	Algebraic Sieve
140	February 1999	
155	August 1999	512 bits
160	April 2003	
200	May 2005	
232	December 2009	768 bits

# Integer Factoring Variants

## RSA

[Rivest-Shamir-Adleman 1978]

- Given  $n = pq$ ,  $e$  and  $y \in \mathbb{Z}_n^*$
- Find  $x$  such that  $y = x^e \pmod n$

Note that this problem is hard without the prime factors  $p$  and  $q$ , but becomes easy with them: if  $d = e^{-1} \pmod{\varphi(n)}$ , then  $x = y^d \pmod n$

## Flexible RSA

[Baric-Pfitzmann and Fujisaki-Okamoto 1997]

- Given  $n = pq$  and  $y \in \mathbb{Z}_n^*$
- Find  $x$  and  $e > 1$  such that  $y = x^e \pmod n$

Both problems are assumed as hard as integer factoring:  
the prime factors are a **trapdoor** to find solutions

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## Discrete Logarithm Problem

- Given  $\mathbb{G} = \langle g \rangle$  a cyclic group of order  $q$ , and  $y \in \mathbb{G}$
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Possible groups:  $\mathbb{G} \in (\mathbb{Z}_p^*, \times)$ , or an elliptic curve

## (Computational) Diffie Hellman Problem

- Given  $\mathbb{G} = \langle g \rangle$  a cyclic group of order  $q$ , and  $X = g^x$ ,  $Y = g^y$
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# Success Probabilities

For any computational problem  $P$ , we quantify the quality of an adversary  $\mathcal{A}$  by its success probability in finding the solution:

$$\mathbf{Succ}^P(\mathcal{A}) = \Pr[\mathcal{A}(\text{instance}) \rightarrow \text{solution}].$$

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some inputs are fixed, and others only are randomly chosen.

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We usually fix the group  $\mathbb{G} = \langle g \rangle$  of order  $q$ , and the generator  $g$ , but  $x$  is randomly chosen:

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## (Decisional) Diffie Hellman Problem

- Given  $\mathbb{G} = \langle g \rangle$  a cyclic group of order  $q$ , and  $X = g^x$ ,  $Y = g^y$ , as well as a candidate  $Z \in \mathbb{G}$
- Decide whether  $Z = g^{xy}$

The adversary is called a **distinguisher** (outputs 1 bit).

A good distinguisher should behave in significantly different manners according to the input distribution:

$$\begin{aligned} \text{Adv}_{\mathbb{G}}^{\text{ddh}}(\mathcal{A}) &= \Pr[\mathcal{A}(X, Y, Z) = 1 | Z = g^{xy}] \\ &\quad - \Pr[\mathcal{A}(X, Y, Z) = 1 | Z \stackrel{R}{\leftarrow} \mathbb{G}] \end{aligned}$$



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## CDH $\leq$ DLP

Let  $\mathcal{A}$  be an adversary against the **DLP** within time  $t$ , then we build an adversary  $\mathcal{B}$  against the **CDH**: given  $X$  and  $Y$ ,  $\mathcal{B}$  runs  $\mathcal{A}$  on  $X$ , that outputs  $x'$  (correct or not); then  $\mathcal{B}$  outputs  $Y^{x'}$ .

The running time  $t'$  of  $\mathcal{B}$  is the same as  $\mathcal{A}$ , plus one exponentiation:

$$\begin{aligned}\text{Succ}_{\mathbb{G}}^{\text{cdh}}(t') &\geq \text{Succ}_{\mathbb{G}}^{\text{cdh}}(\mathcal{B}) = \Pr[\mathcal{B}(X, Y) \rightarrow g^{xy} = Y^x] \\ &= \Pr[\mathcal{A}(X) \rightarrow x] = \text{Succ}_{\mathbb{G}}^{\text{dlp}}(\mathcal{A})\end{aligned}$$

Taking the maximum on the adversaries  $\mathcal{A}$ :

$$\text{Succ}_{\mathbb{G}}^{\text{cdh}}(t + \tau_{\text{exp}}) \geq \text{Succ}_{\mathbb{G}}^{\text{dlp}}(t)$$

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## DDH $\leq$ CDH

Let  $\mathcal{A}$  be an adversary against the **CDH** within time  $t$ , we build an adversary  $\mathcal{B}$  against the **DDH**: given  $X, Y$  and  $Z$ ,  $\mathcal{B}$  runs  $\mathcal{A}$  on  $(X, Y)$ , that outputs  $Z'$ ; then  $\mathcal{B}$  outputs 1 if  $Z' = Z$  and 0 otherwise.

The running time of  $\mathcal{B}$  is the same as  $\mathcal{A}$ :  $\text{Adv}_{\mathbb{G}}^{\text{ddh}}(t)$  is greater than

$$\begin{aligned}\text{Adv}_{\mathbb{G}}^{\text{ddh}}(\mathcal{B}) &= \Pr[\mathcal{B} \rightarrow 1 | Z = g^{xy}] - \Pr[\mathcal{B} \rightarrow 1 | Z \stackrel{R}{\leftarrow} \mathbb{G}] \\ &= \Pr[\mathcal{A}(X, Y) \rightarrow Z | Z = g^{xy}] - \Pr[\mathcal{A}(X, Y) \rightarrow Z | Z \stackrel{R}{\leftarrow} \mathbb{G}] \\ &= \Pr[\mathcal{A}(X, Y) \rightarrow g^{xy}] - \Pr[\mathcal{A}(X, Y) \rightarrow Z | Z \stackrel{R}{\leftarrow} \mathbb{G}] \\ &= \text{Succ}_{\mathbb{G}}^{\text{cdh}}(\mathcal{A}) - 1/q\end{aligned}$$

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## Indistinguishabilities

Let  $\mathcal{D}_0$  and  $\mathcal{D}_1$ , two distributions on a finite set  $X$ :

- $\mathcal{D}_0$  and  $\mathcal{D}_1$  are **perfectly** indistinguishable if

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Let  $\mathcal{D}_0$  and  $\mathcal{D}_1$ , two distributions on a finite set  $X$ ,

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# Computational Indistinguishability

$$\begin{aligned}\mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(\mathcal{A}) &= \Pr_{a \in \mathcal{D}_1} [\mathcal{A}(a) = 1] - \Pr_{a \in \mathcal{D}_0} [\mathcal{A}(a) = 1] \\ &= \Pr[a \in \mathcal{D}_1 : \mathcal{A}(a) = 1] - \Pr[a \in \mathcal{D}_0 : \mathcal{A}(a) = 1] \\ &= 2 \times \Pr[a \in \mathcal{D}_b : \mathcal{A}(a) = b \wedge b = 1] \\ &\quad + 2 \times \Pr[a \in \mathcal{D}_b : \mathcal{A}(a) = b \wedge b = 0] - 1\end{aligned}$$

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## Equivalent Notation

Let  $\mathcal{D}_0$  and  $\mathcal{D}_1$ , two distributions on a finite set  $X$ ,

$$\mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(\mathcal{A}) = 2 \times \Pr[a \in \mathcal{D}_b : \mathcal{A}(a) = b] - 1$$



# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

$$\mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(\mathcal{A}) = \Pr_{a \in \mathcal{D}_0} [\mathcal{A}(a) = 1] - \Pr_{a \in \mathcal{D}_1} [\mathcal{A}(a) = 1]$$

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# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

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# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

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A better analysis could be done here



# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

$$\mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(\mathcal{A}) \leq \sum_{x \in X} |\Pr[\mathcal{A}(x) = 1]| \times \left| \Pr_{a \in \mathcal{D}_0}[a = x] - \Pr_{a \in \mathcal{D}_1}[a = x] \right|$$

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# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

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# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

$$\begin{aligned}\mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(\mathcal{A}) &\leq \sum_{x \in X} \left| \Pr_{a \in \mathcal{D}_0} [a = x] - \Pr_{a \in \mathcal{D}_1} [a = x] \right| \\ &\leq \mathbf{Dist}(\mathcal{D}_0, \mathcal{D}_1)\end{aligned}$$

# Relations between Indistinguishability Notions

For any distinguisher  $\mathcal{A}$ , we have

$$\mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(\mathcal{A}) \leq \mathbf{Dist}(\mathcal{D}_0, \mathcal{D}_1)$$

## Theorem

$\mathbf{Dist}(\mathcal{D}_0, \mathcal{D}_1)$  is the best advantage any adversary could get, even within an unbounded time.

$$\forall t, \quad \mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(t) \leq \mathbf{Dist}(\mathcal{D}_0, \mathcal{D}_1).$$

With a better analysis, we can even get

$$\forall t, \quad \mathbf{Adv}^{\mathcal{D}_0, \mathcal{D}_1}(t) \leq \frac{1}{2} \cdot \mathbf{Dist}(\mathcal{D}_0, \mathcal{D}_1).$$

# Hybrid Technique

Let us consider the distributions  $\mathcal{D}_A$  and  $\mathcal{D}_B$ :

$$\mathcal{D}_A = (g^x, g^{y_1}, g^{xy_1}, \dots, g^{y_n}, g^{xy_n}) \subseteq \mathbb{G}^{2n+1}$$

$$\mathcal{D}_B = (g^x, g^{y_1}, g^{z_1}, \dots, g^{y_n}, g^{z_n}) \subseteq \mathbb{G}^{2n+1}$$

$$\mathbf{Adv}^{\mathcal{D}_A, \mathcal{D}_B}(t)?$$

We define the hybrid distribution

$$\mathcal{D}_i = (g^x, g^{y_1}, g^{xy_1}, \dots, g^{y_i}, g^{xy_i}, g^{y_{i+1}}, g^{z_{i+1}}, \dots, g^{y_n}, g^{z_n})$$

$$\mathcal{D}_0 = \mathcal{D}_B \quad \mathcal{D}_n = \mathcal{D}_A.$$

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# Hybrid Technique

Let  $\mathcal{A}$  be an adversary within time  $t$ , against  $\mathcal{D}_A$  vs.  $\mathcal{D}_B$ .

Given a **DDH** input  $(X, Y, Z)$ , we generate the hybrid instance:

$$\mathcal{I}_i = (X, g^{y_1}, X^{y_1}, \dots, g^{y_{i-1}}, X^{y_{i-1}}, Y, Z, g^{y_{i+1}}, g^{z_{i+1}}, \dots, g^{y_n}, g^{z_n})$$

Note that

- if  $Z = g^{xy}$ , then  $\mathcal{I} \in \mathcal{D}_i$
  - if  $Z \xleftarrow{R} \mathbb{G}$ , then  $\mathcal{I} \in \mathcal{D}_{i-1}$
- $$\left. \begin{array}{l} \bullet \text{ if } Z = g^{xy}, \text{ then } \mathcal{I} \in \mathcal{D}_i \\ \bullet \text{ if } Z \xleftarrow{R} \mathbb{G}, \text{ then } \mathcal{I} \in \mathcal{D}_{i-1} \end{array} \right\} \mathbf{Adv}^{\mathcal{D}_i, \mathcal{D}_{i-1}}(\mathcal{A}) \leq \mathbf{Adv}_{\mathbb{G}}^{\text{ddh}}(t')$$
- where  $t' \leq t + 2(n-1)\tau_{\text{exp}}$

$$\mathbf{Adv}^{\mathcal{D}_A, \mathcal{D}_B}(\mathcal{A}) = \mathbf{Adv}^{\mathcal{D}_n, \mathcal{D}_0}(\mathcal{A})$$

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$$\begin{aligned} \mathbf{Adv}^{\mathcal{D}_A, \mathcal{D}_B}(\mathcal{A}) &= \mathbf{Adv}^{\mathcal{D}_n, \mathcal{D}_0}(\mathcal{A}) \\ &= \left| \Pr_{\mathcal{D}_0}[\mathcal{A} \rightarrow 1] - \Pr_{\mathcal{D}_n}[\mathcal{A} \rightarrow 1] \right| \end{aligned}$$

# Hybrid Technique

Let  $\mathcal{A}$  be an adversary within time  $t$ , against  $\mathcal{D}_A$  vs.  $\mathcal{D}_B$ .

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$$\begin{aligned} \mathbf{Adv}^{\mathcal{D}_A, \mathcal{D}_B}(\mathcal{A}) &\leq \sum_{i=1}^n \mathbf{Adv}_{\mathbb{G}}^{\text{ddh}}(t') \\ &\leq n \times \mathbf{Adv}_{\mathbb{G}}^{\text{ddh}}(t') \end{aligned}$$

# Hybrid Technique

Let  $\mathcal{A}$  be an adversary within time  $t$ , against  $\mathcal{D}_A$  vs.  $\mathcal{D}_B$ .

Given a **DDH** input  $(X, Y, Z)$ , we generate the hybrid instance:

$$\mathcal{I}_i = (X, g^{y_1}, X^{y_1}, \dots, g^{y_{i-1}}, X^{y_{i-1}}, Y, Z, g^{y_{i+1}}, g^{z_{i+1}}, \dots, g^{y_n}, g^{z_n})$$

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## Theorem

$$\forall t, \quad \text{Adv}^{\mathcal{D}_A, \mathcal{D}_B}(t) \leq n \times \text{Adv}_{\mathbb{G}}^{\text{ddh}}(t + 2(n-1)\tau_{\text{exp}})$$

# Basic Security Notions

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Cryptography

Provable Security

**Basic Security Notions**

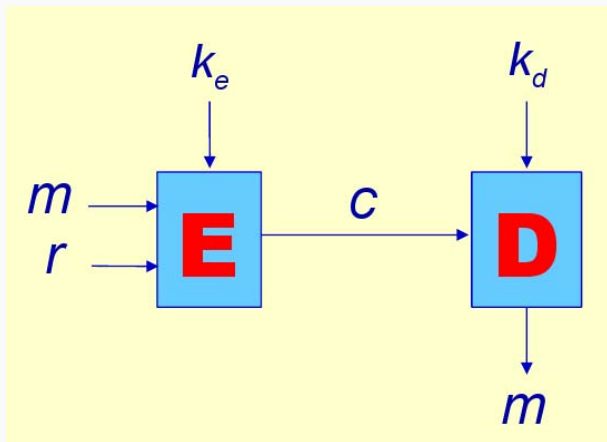
Public-Key Encryption

Variants of Indistinguishability

Signatures

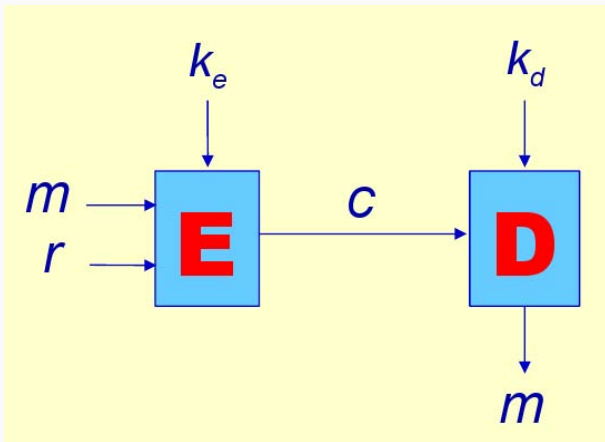
Conclusion

# Public-Key Encryption



Goal: Privacy/Secrecy of the plaintext

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## One-Wayness

For a public-key encryption scheme  $\mathcal{S} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ , without the secret key  $sk$ , it should be computationally impossible to recover the plaintext  $m$  from the ciphertext  $c$ :

$$\text{Succ}_{\mathcal{S}}^{\text{ow}}(\mathcal{A}) = \Pr[(sk, pk) \leftarrow \mathcal{K}(); m \xleftarrow{R} \mathcal{M}; c = \mathcal{E}_{pk}(m) : \mathcal{A}(pk, c) \rightarrow m]$$

should be negligible.

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In the public-key setting, the adversary has access to the encryption key (the public key), and thus can encrypt any plaintext of its choice:

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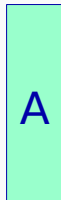
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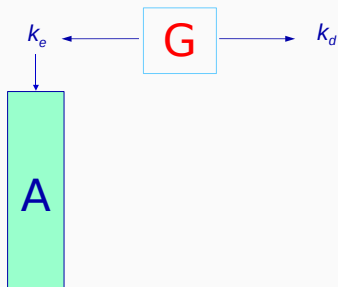
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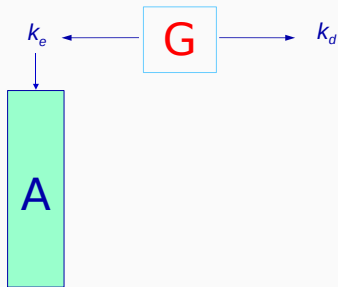


# OW – CPA Security Game

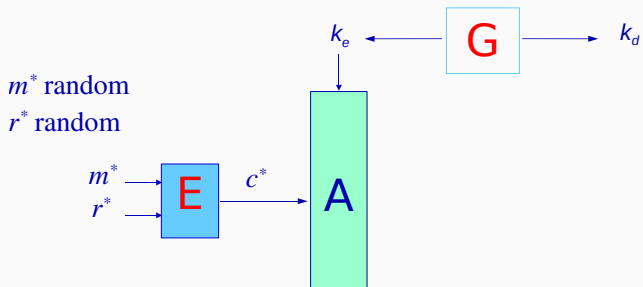


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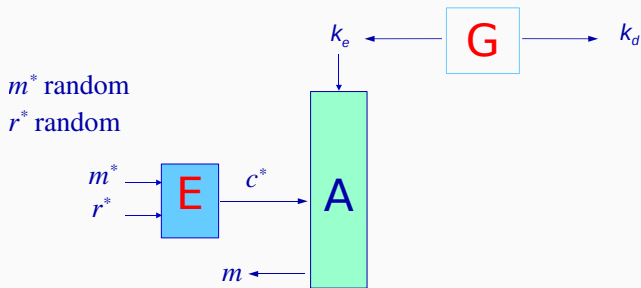
$m^*$  random  
 $r^*$  random



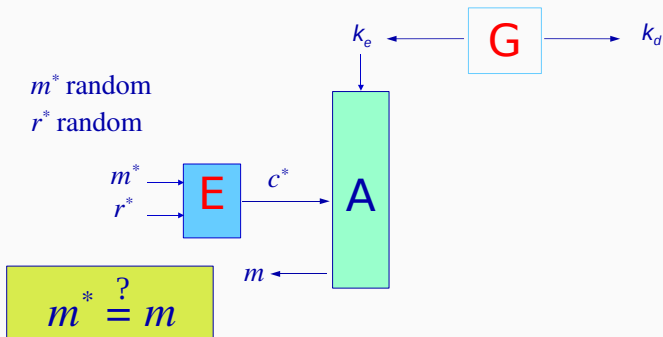
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## ElGamal Encryption

The ElGamal encryption scheme  $\mathcal{EG}$  is defined, in a group  $\mathbb{G} = \langle g \rangle$  of order  $q$

- $\mathcal{K}(\mathbb{G}, g, q)$ :  $x \xleftarrow{R} \mathbb{Z}_q$ , and  $sk \leftarrow x$  and  $pk \leftarrow y = g^x$
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Then, the ciphertext is  $c = (c_1, c_2)$
- $\mathcal{D}_{sk}(c)$  outputs  $c_2/c_1^x = c_2/c_1^{sk}$

Theorem (ElGamal is OW – CPA)

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# Is OW – CPA Enough?

For a yes/no answer or sell/buy order,  
one bit of information may be enough for the adversary!

How to model that no bit of information leaks?

## Semantic Security

[Goldwasser-Micali 1984]

For any predicate  $f$ ,  $\mathcal{E}(m)$  does not help to guess  $f(m)$ , with better probability than  $f(m')$  (for a random but private  $m'$ ): in the game

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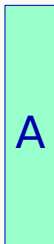
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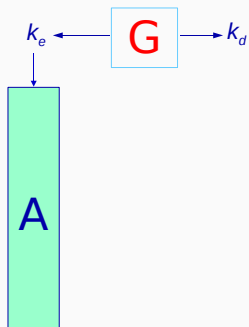
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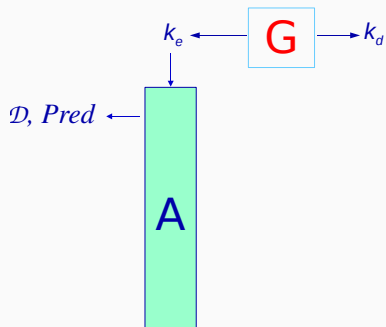


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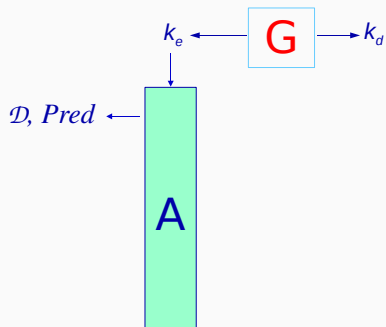


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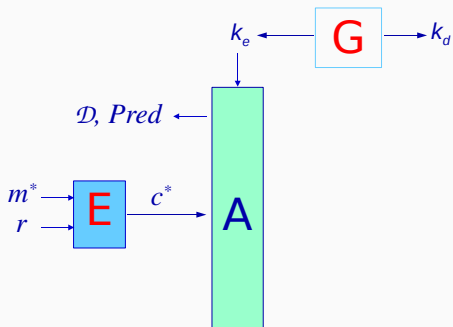
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$m^*, m' \leftarrow \mathcal{D}$   
 $r$  random



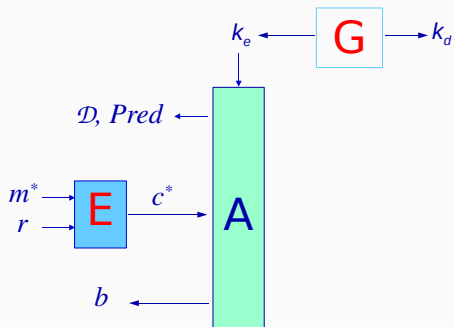
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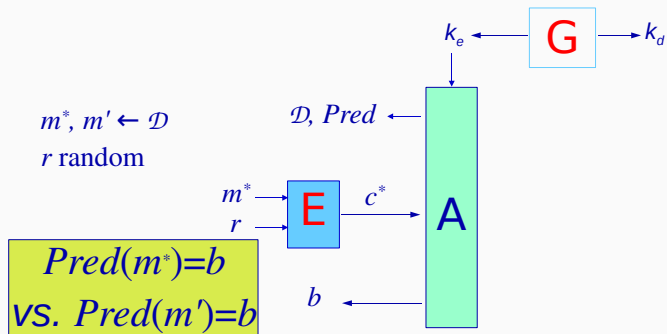


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# Indistinguishability

Another equivalent formulation (if efficiently computable predicate):

## IND – CPA

After having chosen two plaintexts  $m_0$  and  $m_1$ , upon receiving the encryption of  $m_b$  (for a random bit  $b$ ), it should be hard to guess which message has been encrypted: in the game

$$(sk, pk) \leftarrow \mathcal{K}(); (m_0, m_1, \text{state}) \leftarrow \mathcal{A}(pk);$$

$$b \xleftarrow{R} \{0, 1\}; c = \mathcal{E}_{pk}(m_b); b' \leftarrow \mathcal{A}(\text{state}, c)$$

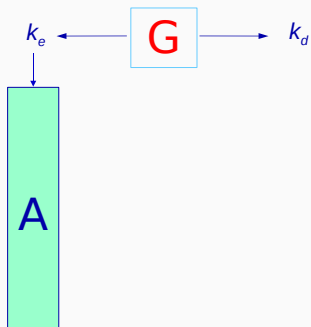
then,

$$\begin{aligned} \text{Adv}_S^{\text{ind-cpa}}(\mathcal{A}) &= |\Pr[b' = 1 | b = 1] - \Pr[b' = 1 | b = 0]| \\ &= |2 \times \Pr[b' = b] - 1| \end{aligned}$$



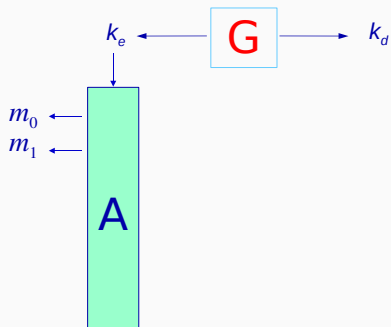
A

# IND – CPA Security Game



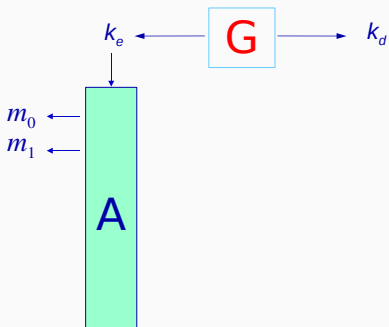


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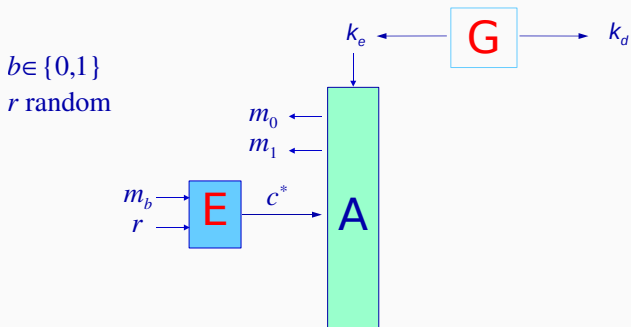


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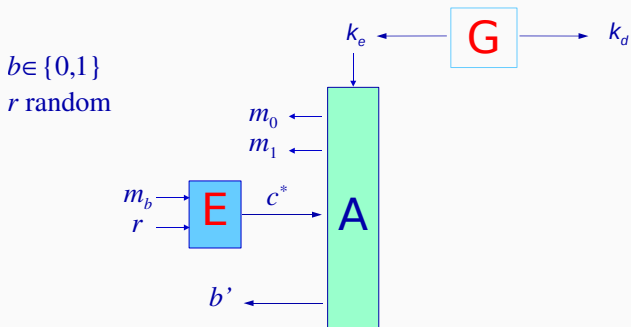
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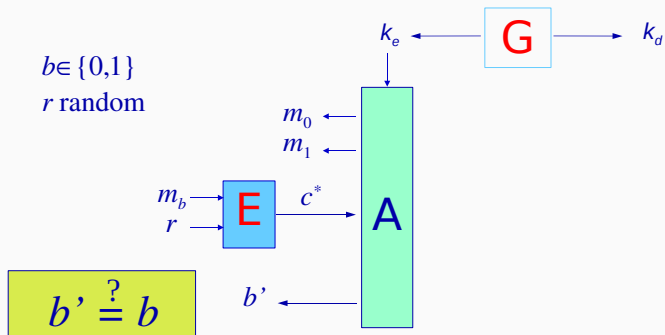
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# Indistinguishability implies Semantic Security

Let  $\mathcal{A}$  be an adversary within time  $t$  against semantic security, we build an adversary  $\mathcal{B}$  against indistinguishability:

- $\mathcal{B}$  runs  $\mathcal{A}$  to get  $\mathcal{D}$  and a predicate  $\mathcal{P}$ ;  
it gets  $m_0, m_1 \xleftarrow{R} \mathcal{D}$ , and outputs them;
- the challenger encrypts  $m_b$  in  $c$
- $\mathcal{B}$  runs  $\mathcal{A}$ , to get the guess  $p$  of  $\mathcal{A}$  about the predicate  $\mathcal{P}$  on the plaintext in  $c$ ;  
if  $\mathcal{P}(m_0) = \mathcal{P}(m_1)$ ,  $\mathcal{B}$  outputs a random bit  $b$ ;  
else,  $\mathcal{B}$  outputs  $b$  if and only if  $\mathcal{P}(m_0) = p$ .

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it gets  $m_0, m_1 \xleftarrow{R} \mathcal{D}$ , and outputs them;
- the challenger encrypts  $m_b$  in  $c$
- $\mathcal{B}$  runs  $\mathcal{A}$ , to get the guess  $\rho$  of  $\mathcal{A}$  about the predicate  $\mathcal{P}$  on the plaintext in  $c$ ;
  - if  $\mathcal{P}(m_0) = \mathcal{P}(m_1)$ ,  $\mathcal{B}$  outputs a random bit  $b'$ ;
  - otherwise,  $\mathcal{B}$  outputs  $\rho$  such that  $\mathcal{P}(m_{b'}) = \rho$ .



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  - otherwise it outputs  $b'$  such that  $\mathcal{P}(m_{b'}) = p$ .

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The running time  $t'$  of  $\mathcal{B}$  = one execution of  $\mathcal{A}$  (time  $t$ ), two samplings from  $\mathcal{D}$  (time  $\tau_D$ ), two evaluations of the predicate  $\mathcal{P}$  (time  $\tau_P$ )

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Let  $\mathcal{A}$  be an adversary within time  $t$  against indistinguishability, we build an adversary  $\mathcal{B}$  against semantic security:

- $\mathcal{B}$  runs  $\mathcal{A}$  to get  $(m_0, m_1)$ ;  
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where  $m = m_b$

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The running time  $t'$  of  $\mathcal{B}$  = one execution of  $\mathcal{A}$  (time  $t$ )

$$\mathbf{Adv}^{\text{ind}}(t) \leq 2 \times \mathbf{Adv}^{\text{sem}}(t)$$

# ElGamal Encryption

## ElGamal Encryption

The ElGamal encryption scheme  $\mathcal{EG}$  is defined, in a group  $\mathbb{G} = \langle g \rangle$  of order  $q$

- $\mathcal{K}(\mathbb{G}, g, q)$ :  $x \xleftarrow{R} \mathbb{Z}_q$ , and  $sk \leftarrow x$  and  $pk \leftarrow y = g^x$
- $\mathcal{E}_{pk}(m)$ :  $r \xleftarrow{R} \mathbb{Z}_q$ ,  $c_1 \leftarrow g^r$  and  $c_2 \leftarrow y^r \times m = pk^r \times m$ .  
Then, the ciphertext is  $c = (c_1, c_2)$
- $\mathcal{D}_{sk}(c)$  outputs  $c_2/c_1^x = c_2/c_1^{sk}$

Theorem (ElGamal is IND – CPA)

$$\text{Adv}_{\mathcal{EG}}^{\text{ind-cpa}}(t) \leq 2 \times \text{Adv}_{\mathbb{G}}^{\text{ddh}}(t)$$

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## ElGamal is IND – CPA: Proof

Let  $\mathcal{A}$  be an adversary against  $\mathcal{EG}$ , we build an adversary  $\mathcal{B}$  against **DDH**: let us be given a **DDH** instance  $(X, Y, Z)$

- $\mathcal{A}$  gets  $pk \leftarrow y = g^x$  from  $\mathcal{K}$ , and outputs  $(m_0, m_1)$

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= 0, otherwise

# ElGamal is IND – CPA: Proof

As a consequence,

- $|2 \times \Pr[b' = b | Z = \mathbf{CDH}(X, Y)] - 1| = \mathbf{Adv}_{\mathcal{EG}}^{\text{ind-cpa}}(\mathcal{A})$
- $|2 \times \Pr[b' = b | Z \xleftarrow{R} \mathbb{G}] - 1| = 0$

$$\begin{aligned} \mathbf{Adv}_{\mathcal{EG}}^{\text{ind-cpa}}(\mathcal{A}) &= 2 \times \left| \Pr[d = 1 | Z = \mathbf{CDH}(X, Y)] - \Pr[d = 1 | Z \xleftarrow{R} \mathbb{G}] \right| \\ &= 2 \times \mathbf{Adv}_{\mathbb{G}}^{\text{ddh}}(\mathcal{B}) \leq 2 \times \mathbf{Adv}_{\mathbb{G}}^{\text{ddh}}(t) \end{aligned}$$

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## RSA Encryption

The RSA encryption scheme  $\mathcal{RSA}$  is defined by

- $\mathcal{K}(1^k)$ :  $p$  and  $q$  two random  $k$ -bit prime integers, and an exponent  $e$  (possibly fixed, or not):  
 $sk \leftarrow d = e^{-1} \bmod \varphi(n)$  and  $pk \leftarrow (n, e)$
- $\mathcal{E}_{pk}(m)$ : the ciphertext is  $c = m^e \bmod n$
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Theorem ( $\mathcal{RSA}$  is OW – CPA, but...)

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*A deterministic encryption scheme cannot be IND – CPA*



Cryptography

Provable Security

**Basic Security Notions**

Public-Key Encryption

Variants of Indistinguishability

Signatures

Conclusion

# Indistinguishability vs. Find-then-Guess

[Bellare-Desai-Jokipii-Rogaway 1997]

## FtG – CPA

- The challenger flips a bit  $b$
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$$\text{Adv}_S^{\text{ftg-cpa}}(\mathcal{A}) = \text{Adv}_S^{\text{ind-cpa}}(\mathcal{A}) = |2 \times \Pr[b' = b] - 1|$$

Note: the adversary has access to the following oracle, only once:  
 $\text{LR}_b(m_0, m_1)$ : outputs the encryption of  $m_b$  under  $pk$

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- The challenger flips a bit  $b$
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# Find-then-Guess vs. Left-or-Right

## Theorem (FtG $\stackrel{n}{\sim}$ LoR)

$$\forall t, \quad \mathbf{Adv}_S^{\text{ftg-cpa}}(t) \leq \mathbf{Adv}_S^{\text{lor-cpa}}(t)$$

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where  $n$  is the number of LR queries

LoR  $\Rightarrow$  FtG is clear

FtG  $\Rightarrow$  LoR: hybrid distribution of the sequence of bits  $b$

- The Left distribution is  $(0, 0, \dots, 0) \in \{0, 1\}^n$ , for the LR queries
- The Right distribution is  $(1, 1, \dots, 1) \in \{0, 1\}^n$ , for the LR queries
- Hybrid distribution:  $\mathcal{D}_i = (0, \dots, 0, 1, \dots, 1) = 0^i 1^{n-i} \in \{0, 1\}^n$

$$\text{Dist}(\mathcal{D}_0, \mathcal{D}_n) = \mathbf{Adv}_S^{\text{lor-cpa}}(\mathcal{A}) \quad \text{Dist}(\mathcal{D}_i, \mathcal{D}_{i+1}) \leq \mathbf{Adv}_S^{\text{ftg-cpa}}(t)$$

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where  $n$  is the number of LR queries

LoR  $\Rightarrow$  FtG is clear

FtG  $\Rightarrow$  LoR: hybrid distribution of the sequence of bits  $b$

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- The challenger flips a bit  $b$
- The challenger runs the key generation algorithm  $(sk, pk) \leftarrow \mathcal{K}()$
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# Real-or-Random Indistinguishability

[Bellare-Desai-Jokipii-Rogaway 1997]

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# Left-or-Right vs. Real-Random

## Theorem (LoR $\sim$ RoR)

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Cryptography

Provable Security

**Basic Security Notions**

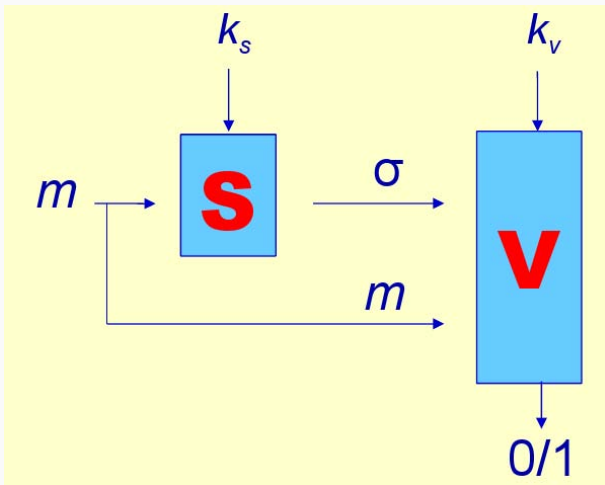
Public-Key Encryption

Variants of Indistinguishability

Signatures

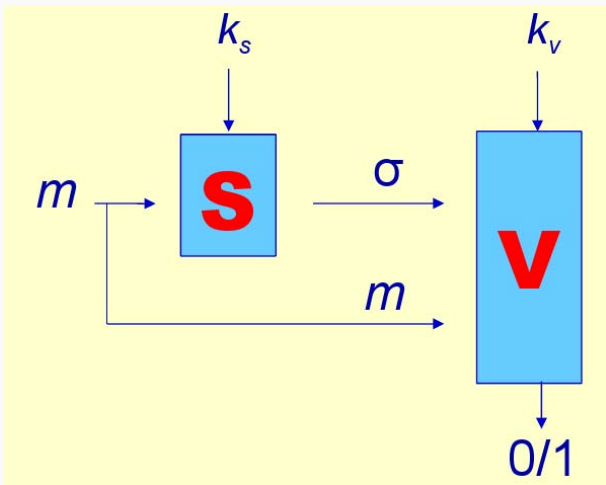
Conclusion

# Signature



Goal: Authentication of the sender

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## Existential Unforgeability

For a signature scheme  $\mathcal{SG} = (\mathcal{K}, \mathcal{S}, \mathcal{V})$ , without the secret key  $sk$ , it should be computationally impossible to generate a valid pair  $(m, \sigma)$ :

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## No-Message Attacks

In the public-key setting, the adversary has access to the verification key (the public key), but not necessarily to valid signatures: **no-message attack**

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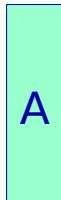
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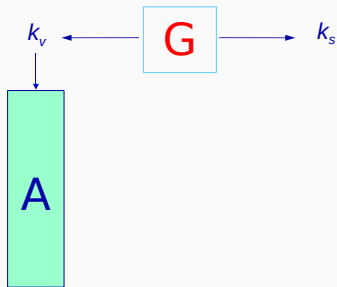
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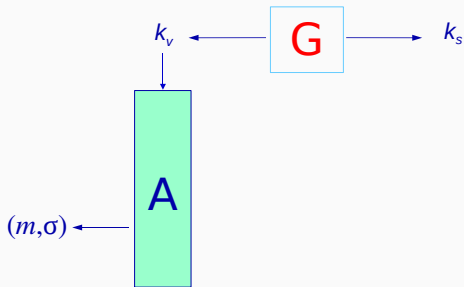




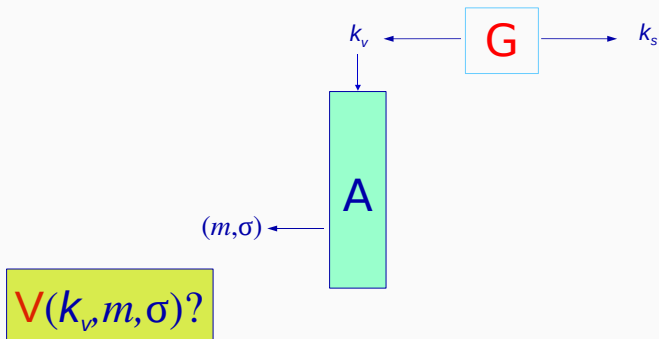
# EUF – NMA Security Game



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## *RSA* Signature

The RSA signature scheme *RSA* is defined by

- $\mathcal{K}(1^k)$ :  $p$  and  $q$  two random  $k$ -bit prime integers, and an exponent  $v$  (possibly fixed, or not):  
 $sk \leftarrow s = v^{-1} \bmod \varphi(n)$  and  $pk \leftarrow (n, v)$
- $\mathcal{S}_{sk}(m)$ : the signature is  $\sigma = m^s \bmod n$
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**Theorem (*RSA* is not EUF – NMA)**

*The plain RSA signature is not secure at all!*

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**Cryptography**

**Provable Security**

**Basic Security Notions**

**Conclusion**

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- But strong security notions have to be defined
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