

Password-based Authenticated Key Exchange State of the Art

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August 2004

Summary

- Authenticated Key Exchange
- Password-based Authentication
- Encrypted Key Exchange
- Open Key Exchange
- Implementation Concerns
- In Practice

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Authenticated Key Exchange

Two parties (Alice and Bob) agree on a **common** secret key SK , in order to establish a secret channel

- Intuitive goal: **implicit authentication**
 - *only* the intended partners can compute the session key
- Formally: **semantic security**
 - the session key SK is indistinguishable from a random string RS , to anybody else

Additional Properties

■ **Mutual authentication**

- They are both sure to *actually* share the secret with the people they think they do

■ **Forward-secrecy**

- Even if a long-term secret data is corrupted (leaked to the adversary), previously shared secrets are *still* semantically secure

The Leakage of Information

- The protocol is run over a public network, then the transcripts are public:
 - an **execute**-query provides such a transcript to the adversary
- The secret data SK may be misused (with a weak encryption scheme, ...):
 - the **reveal**-query is answered by this secret data SK

Passive/Active Adversaries

■ **Passive**: history built using

- **execute**-queries → transcripts
- **reveal**-queries → session keys

■ **Active**: entire control of the network

- **send**-queries

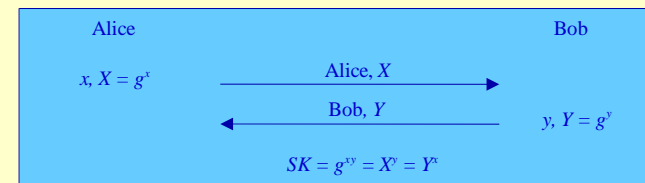
active, adaptive adversary on concurrent executions

- to send message to Alice or Bob (in place of Bob or Alice respectively)
- to intercept, forward and/or modify messages

Diffie-Hellman Key Exchange

- The most famous key exchange protocol:

Diffie-Hellman



It is **not authenticated**: anybody can say “I am Alice” or “I am Bob”

⇒ semantic security

against **passive adversaries**

Authentication

To prevent active attacks (*manufactured send*), some kind of authentication is required:

- **Asymmetric:** (sk_A, pk_A) and possibly (sk_B, pk_B)
parties authenticate to each other using the knowledge of the private key associated to the certified public key
- **Symmetric:** common (high-entropy) secret
they use the long term secret to derive a secure and authenticated ephemeral key SK
- **Password:** common (low-entropy) secret
e.g. a 20-bit password

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Password-based Authentication

Password (low-entropy secret) e.g. 20 bits

- exhaustive search is possible
- basic attack: on-line exhaustive search
 - the adversary guesses a password
 - tries to play the protocol with this guess
 - failure \Rightarrow it erases the password from the list
 - and restarts...
- after 1,000,000 attempts, the adversary wins

cannot be avoided

Dictionary Attack

- **On-line exhaustive search**
 - cannot be avoided
 - can be made less serious (delay, limitations, ...)

We want it to be the **best attack...**
- **Off-line exhaustive search**
 - a few passive or active attacks
 - failure \Rightarrow erasure of **MANY** passwords from the list

this is called **dictionary attack**

Security

One wants to prevent dictionary attacks:

- any passive trial (**execute + reveal**)
 - no *useful* information about the password
- one active trial (**send**)
 - cancel *at most one* password from the list of possible passwords

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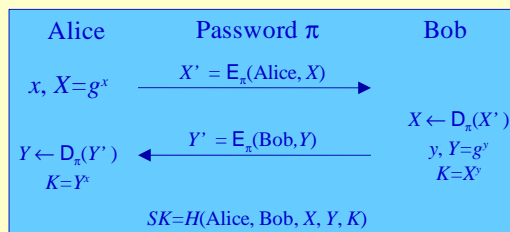
EKE = Encrypted Key Exchange

EKE = Diffie-Hellman, with encrypted flows

- Must be done carefully...

- From X' , for any password π
 - decrypt X'
 - check whether it begins with "Alice"

bad one



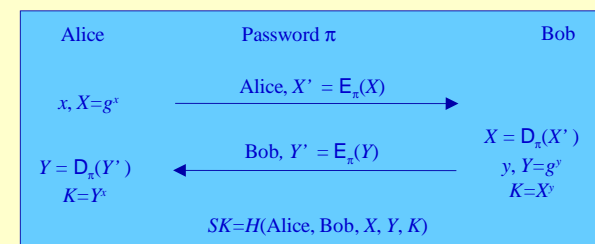
avoid any redundancy

EKE = Encrypted Key Exchange

Bellovin-Merritt 1992

The correct scheme:

without redundancy

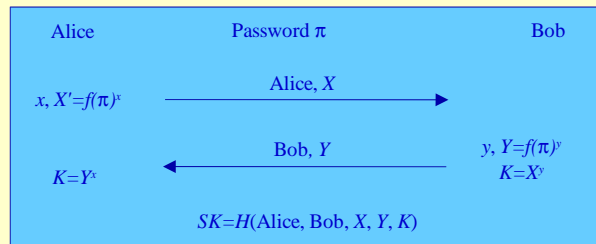


- E_{π} must be a **bijection** from the group $\langle g \rangle$

SPEKE = Simple Password Exponential Key Exchange

Variant of DH-EKE:

Jablon 1996

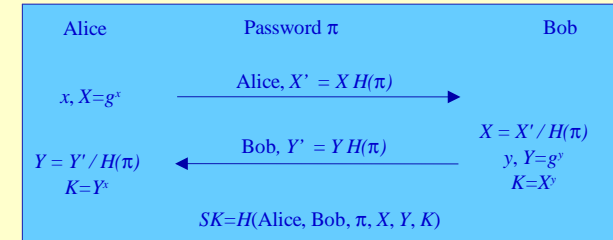


- According to the function f , this scheme can be either secure or totally insecure
 - If f is a random function (random oracle) onto the **whole** group $\langle g \rangle$: **provably secure**
- [MacKenzie 2001]

PPK – AuthA - MDHKE

Boyko-MacKenzie-Patel 2000 - Bellare-Rogaway 2000
 Bresson-Chevassut-P. 2003/2004

A simple variant: **one-time pad** $E_{\pi}(X) = X H(\pi)$

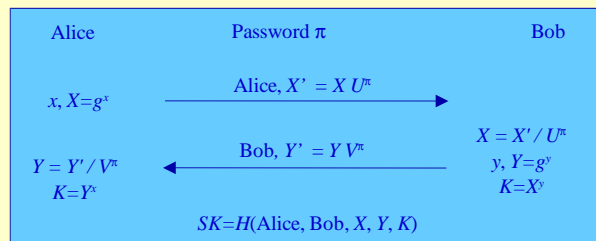


- If H is a random function (random oracle) onto the **whole** group $\langle g \rangle$: **provably secure**

Simple Encrypted Key Exchange

Abdalla-P. 2004

The simplest variant: $E_{\pi}(X) = X U^{\pi}$

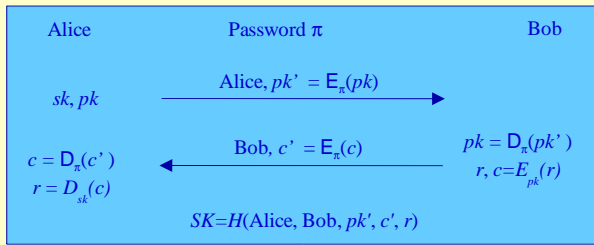


- No random function onto groups
- Just two fixed elements U, V in $\langle g \rangle$
- Non-concurrent executions: **provably secure**

Generalized Encrypted Key Exchange

- More generally
 - Alice generates a public key pk , sends pk **encrypted with the password** $\rightarrow pk'$
 - Bob recovers pk , generates a random r , encrypts it with $pk \rightarrow c$, sends c **encrypted with the password** $\rightarrow c'$
 - Alice recovers the common random r
 - The session key SK is derived from this r

Generalized Encrypted Key Exchange



- Problems:
 - pk must be truly random (no redundancy)
 - pk and r are not on the same space, in general
- Nice exception: ElGamal (DH-EKE)
 - requires E_π to be over $\langle g \rangle$
 - impossible to be used with RSA...

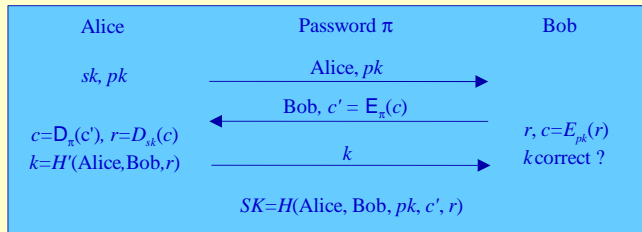
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Open Key Exchange

Lucks 1997

- The public key pk is sent in **clear**:



- Requirements to avoid partition attacks:
 - E_π must be a bijection from the ciphertext space
 - E_{pk} must be a surjection onto this space

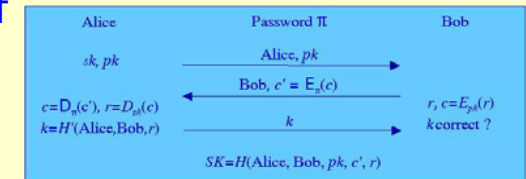
Surjection

Since pk can be chosen by the adversary, one must check " E_{pk} is a surjection"

- If not, given c' , one eliminates the π 's, that lead to c 's which are not in the image set of E_{pk} : **partition attack**
- If so, given c' , any π is possible: sending the correct k means **guessing the good π**

⇒ zero-knowledge proof

- concurrent
- non-malleable



Protected OKE

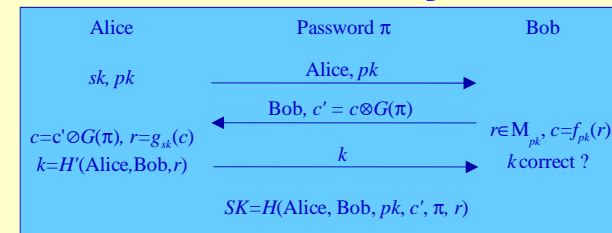
Lucks 1997

- Specific to RSA
- Additional proof of valid modulus
 - Flaw in the original scheme
 - Repaired in SNAPI [MacKenzie-Patel-Swaminathan – 2000]
 - But not very efficient: very large exponents ($e > n$)
- Efficient variant with RSA-IPAKE [Catalano-P. -Pornin - 2004]

IPAKE = Generalized OKE

Catalano-P. -Pornin 2004

- Using any isomorphism and one-time pad
Isomorphism for Password-based Authenticated Key Exchange



- f_{pk} isomorphism from F_{pk} onto the group (G_{pk}, \otimes)
- Must be *trapdoor* “hard-to-invert”

IPAKE = Applications

- ElGamal encryption (Diffie-Hellman function)
 - PAK [Boyko-MacKenzie-Patel 2000]
 - AuthA [Bellare-Rogaway 2000]
 - OMDHKE [Bresson-Chevassut-P. 2003]
- RSA function
 - Protected OKE [Lucks 1997]
 - SNAPI [MacKenzie-Patel-Swaminathan 2000]
- Modular square
 - The first Password-based AKE related to **integer factoring**

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Several Candidates

Many proposals:

- In the **standard model**: KOY protocol (*DDH*)
[Katz-Ostrovsky-Yung 2001]
 - But quite inefficient
- In the **random oracle model**:
 - EKE (*CDH*), OKE (*CDH/RSA*), SPEKE (*CDH*)
 - IPAKE (*CDH/RSA/Fact*), simple EKE (*CDH*)

Which seem very efficient...

Full-domain Functions

Most of these schemes require full-domain random functions/bijections:

- Hash function onto $\langle g \rangle$
- Block cipher over $\langle g \rangle$
- How to implement them?
 - Take a hash function / block cipher onto $\{0,1\}^k$, where k is the length of any encoding of elements in $\langle g \rangle$
 - Iterate it until falling in $\langle g \rangle$

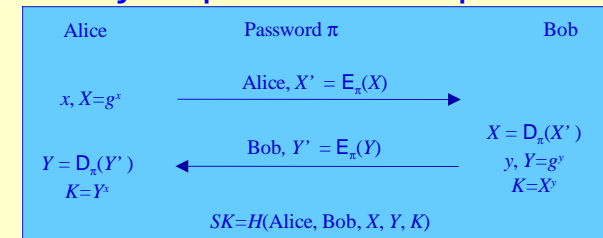
Implementation Details

Requirement:

- $2^k / \text{Card}(\langle g \rangle)$, must not be too large
 - Average number of iterations
- ⇒ g of (almost) maximal order
- ⇒ use of large exponents... or **elliptic curves**
- In \mathbf{Z}_p^* , $|p| = 1024 \Rightarrow$ exponents over >1000 bits
 - Small subgroups are possible, but at the same high cost (large co-factor)
- On EC, 160 bit field \Rightarrow exponents over 160 bits
 - Just one iteration on average

Timing Attacks

The number of iterations may depend on the password:



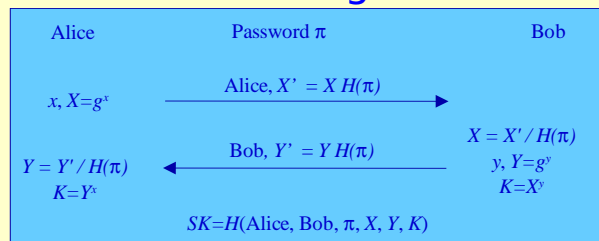
On basic EKE: responding time

= number of iterations for (X, X') and (Y, Y')

- Each passive attack divides the set by 4
- ⇒ **partition attack!**

One-Time Pad

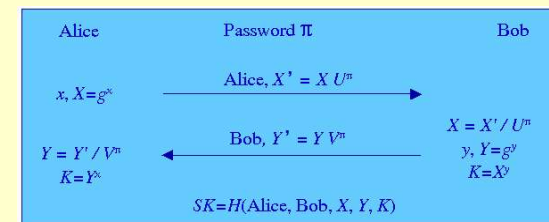
The use of the one-time pad limits the damages:



- No pre-computation: responding time = number of iterations for $H(\pi)$
 - But always the same information
- Pre-computation of $H(\pi)$: no information leaked

Simple EKE

- Particular case: the “simple EKE”



- No full-domain function: easy to implement
- Apply to any prime sub-group: quite efficient
- But: restricted to **non-concurrent** executions

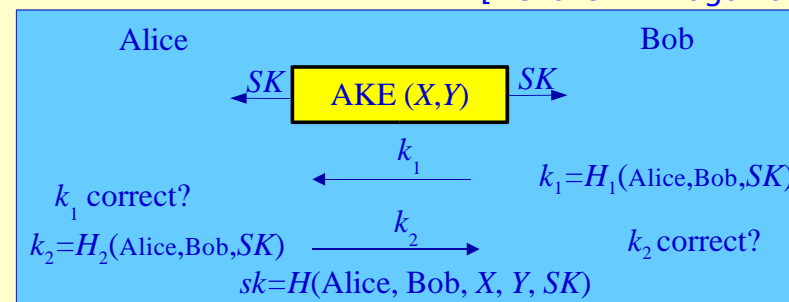
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Additional Properties

- Mutual authentication:
 - General construction (with key confirmation) [Bellare-P. -Rogaway 2000]



- Forward secrecy:
 - EKE/OKE provide it [Abdalla-Chevassut-P. 2004]

Hostile Environments

- The client machine may not be fully trusted:
 - When the user types his password: leaked...
 - ⇒ for some schemes, it is possible to use any kind of ephemeral secret shared between the user and the server (OTP, SecurID)

Work in progress...

Vulnerable Server

- The server machine may not be fully trusted:
 - The machine may be vulnerable, in case of corruption, all the passwords are leaked...
 - ⇒ verifier-based variants exist (the server just owns a verifier –an image of the password through a one-way function)
 - In case of corruption, a dictionary attack is necessary
 - By adding salts, it is made less effective
 - ⇒ the password can be distributed among several servers (threshold AKE)

Work in progress...