

43ème École de Printemps d'Informatique Théorique (ÉPIT)
Graphes et surfaces : algorithmique, combinatoire et topologie

Speaker: Dimitrios Thilikos

CIRM, Marseille, May 09–13, 2016

Lectures:

- ▶ Monday 09/05/2016 - 11:45–12:30 (45'): **22 pages**
Complexity, Graphs, P vs. NP, NP-Hardness, Fixed-parameter tractability
- ▶ Monday 09/05/2016 - 16:00–17:30 (90'): **42 pages**
treewidth, dynamic programming
- ▶ Tuesday 10/05/2016 - 16:00–17:00 (60'): **26 pages**
Sphere-cut decompositions
- ▶ Thursday 10/05/2016 - 11:00–12:30 (90'): **31 pages**
Bidimensionality and subexponential algorithms
- ▶ Friday 10/05/2016 - 09:00–10:30 (90'): **14+20=34 pages**
Bidimensionality and Kernels + Irrelevant vertex technique

155 pages, **375 Minutes** in total, 145 seconds per page (2.42 minutes per page)

Part 1, Monday 09/05/2016 - 11:45–12:30 (45')

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Problems and algorithms

Definition of an problem:

A set of YES-instances $\Pi \subseteq \Sigma^*$ where Σ is an alphabet, typically $\Sigma = \{0, 1\}$

We look for a way to decide, given a $x \in \Sigma^*$, whether $x \in \Pi$.

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Omitted! This journey is beautiful and long. We do not take it this week!



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We mostly work on algorithms on **graphs**:

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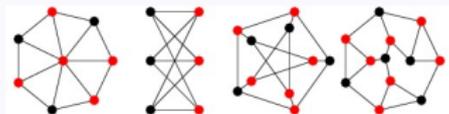
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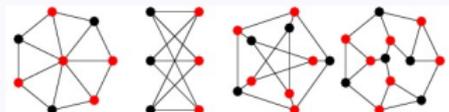
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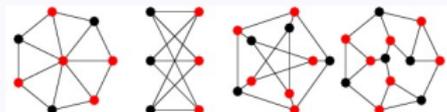
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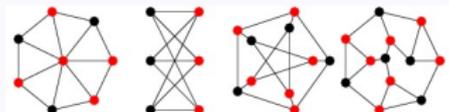
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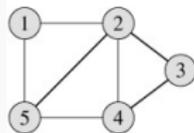
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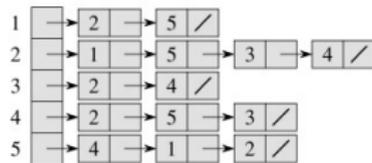
Algorithm for VERTEX COVER: a ~~procedure~~ that receives as input $x = \langle G, k \rangle$ and outputs whether $x \in \Pi_{\text{vc}}$

Data structures

Data structures for graphs: [Adjacency list](#), [Adjacency matrix](#)



(a)



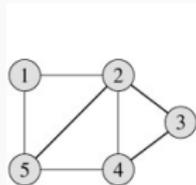
(b)

	1	2	3	4	5
1	0	1	0	0	1
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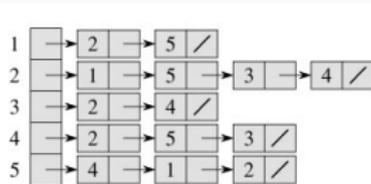
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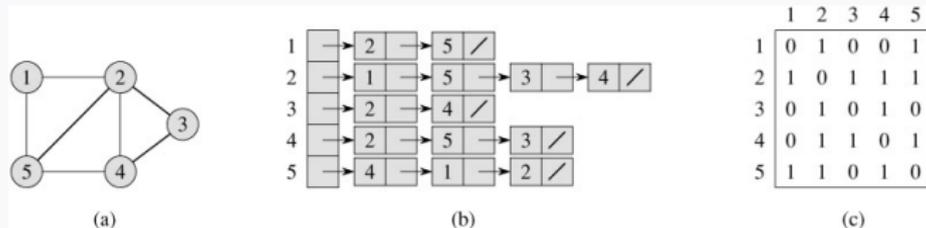
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of **elementary** operations on the data structure that represents its input.

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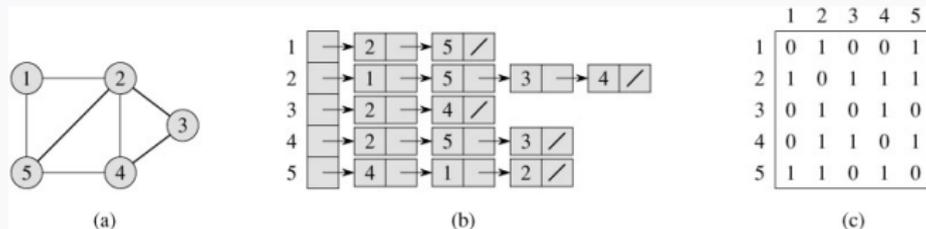
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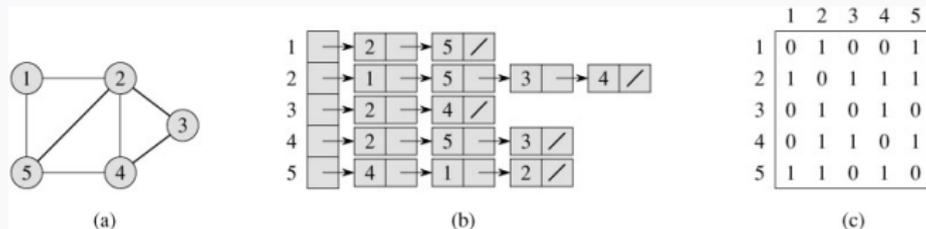
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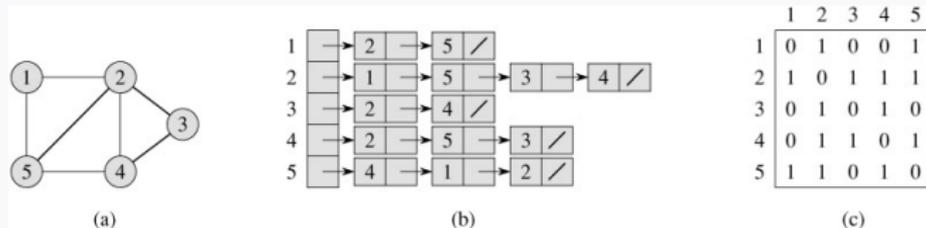
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We measure the **time complexity** of a graph algorithm by as a function of $n = |V(G)|$

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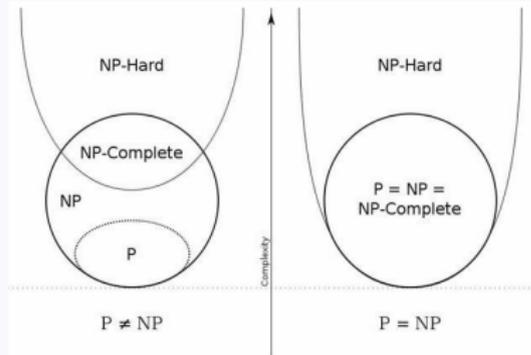
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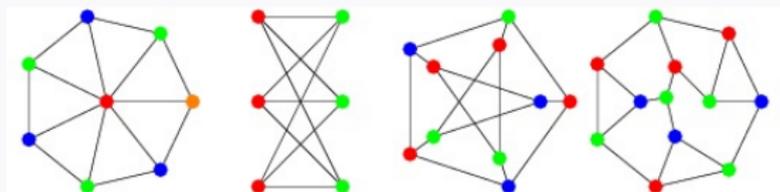
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Parameterized complexity was introduced by [Mike Fellows](#) and [Rod Downey](#) proposed a way to refine the above landscape!

Three NP-complete problems

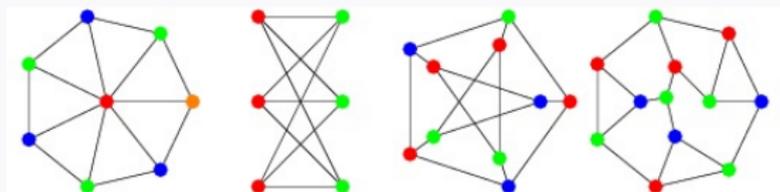


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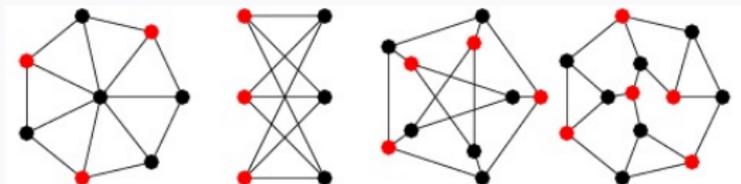
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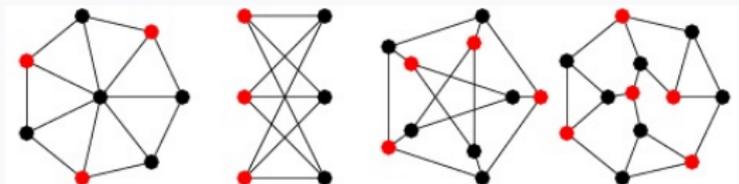


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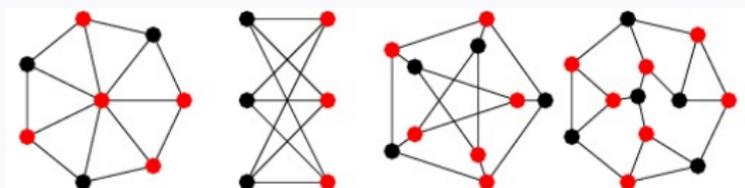
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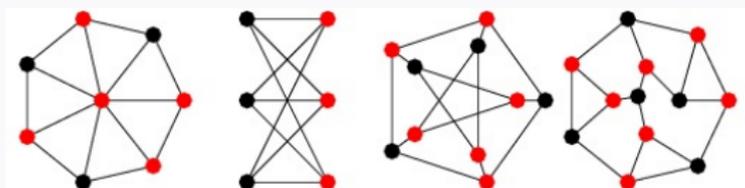


VERTEX COVER

Instance: A graph G and an integer $k \geq 0$.

Question: $\exists S \subseteq V(G) : |S| \leq k \wedge \forall e \in E(G) |e \cap S| \geq 1$?

Three NP-complete problems



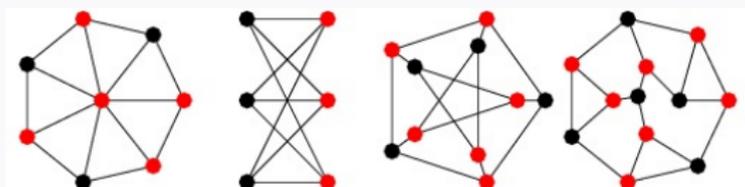
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It can be solved in $O(1.2738^k + k \cdot n)$ steps [Chen, Kanj, Xia, 2010]

Comparisons

Summary:

VERTEX COLORING	$O(n^2 \cdot k^n)$	
INDEPENDENT SET	$O(n^{k+1})$	
VERTEX COVER	$O(2^k \cdot n)$	

Different **Interleavings** between the parameter k and the main part n of the input.

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Different **Interleavings** between the parameter k and the main part n of the input.

Comparison between $O(2^k \cdot n)$ and $O(n^{k+1})$

	$n = 50$	$n = 100$	$n = 150$
$k = 2$	625	2.500	5.625
$k = 3$	15.625	125.000	421.875
$k = 5$	390.625	6.250.000	31.640.623
$k = 10$	$1,9 \times 10^{12}$	$9,8 \times 10^{14}$	$3,7 \times 10^{16}$
$k = 20$	$1,8 \times 10^{26}$	$9,5 \times 10^{31}$	$2,1 \times 10^{35}$

The ratio $\frac{n^{k+1}}{2^k \cdot n}$ for several values of n and k .

How the parameters appear?

VLI design: In VLSI chip construction, the number of circuit layers is no more than 10. While the problem is, in general, NP-complete, when we fix the number of layers, it becomes tractable.

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Computational Biology: in general, many problems in DNA chain reconstruction are intractable. In the majority of the cases, real instances have special properties (e.g., bounded treewidth or pathwidth – by 11) that facilitate the design of efficient algorithms.

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Robotics: The number of degrees of freedom in motion planning problems are not more than 10. While these problems are NP-complete in general, they become tractable taking into account this natural restriction.

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Compilers: One of the main tasks of a compiler for the language ML is the compatibility checking of type declarations of the program. It is known that the general problem is EXP-complete. However, in real cases, the implementations work well as there is an algorithm with complexity $O(2^k \cdot n)$, where n is the size of the program and k is the depth of its type declarations. As, normally, $k \leq 10$, the problem can be considered tractable.

Parameterized problems

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- (2) A *parameterized problem* (with respect to Σ) is a pair (Π, κ) where $\Pi \subseteq \Sigma^*$ and κ is a parameterization of Σ^* .

Examples

A parameterization of INDEPENDENT SET can be defined as $\kappa(G, k) = k$.

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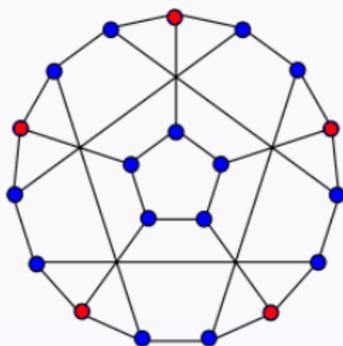
Other parameterizations of the above problems can be defined as

$$\kappa(G, k) = \Delta(G) \text{ or}$$

$$\kappa(G, k) = \text{genus}(G)$$

$$\kappa(G, k) = \Delta(G) + k$$

Some parameterized problems



p -DOMINATING SET

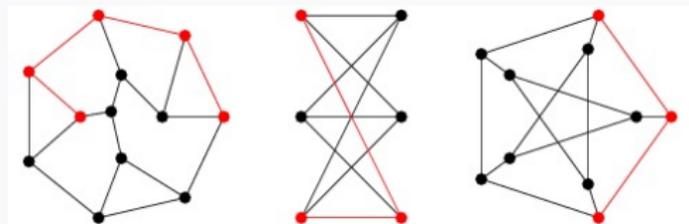
Instance: A graph G and an integer $k \geq 0$

Parameter: k ,

Question:

$\exists S \in V(G) : |S| \leq k \wedge \forall v \in V(G) - S \exists u \in S \{v, u\} \in E(G)?$

Some parameterized problems



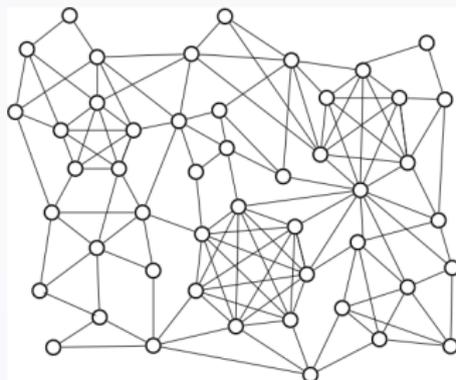
p -PATH

Instance: A graph G and an integer $k \geq 0$.

Parameter: k

Question: Does G contain a path of length k ?

Some parameterized problems



p -CLIQUE

Instance: A graph G and an integer $k \geq 0$.

Parameter: k ,

Question: $\exists S \in V(G) : |S| \leq k \wedge \forall v, u \in S \{v, u\} \in E(G)$?

More parameterized problems

p-STEINER TREE

Instance: A graph G , $S \subseteq V(G)$, $k \in \mathbb{N}$.

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Question: $\exists R \subseteq V(G) : |R| \leq k, R \cap S = \emptyset, G[S \cup R]$ is connected?

Here $\kappa(G, S, k) = k$

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Parameter: $|S|$

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Here $\kappa(G, S, k) = |S|$

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► The function f is called *parameterized dependence* of the running time of the **FPT-algorithm**

An algorithm for VERTEX COVER:

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$\text{algvc}(G, k)$

1. If $|E(G)| = 0$, then return "YES"
 2. If $k = 0$, then return "NO"
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Time in the leaves of the recursion: $O(n)$ steps

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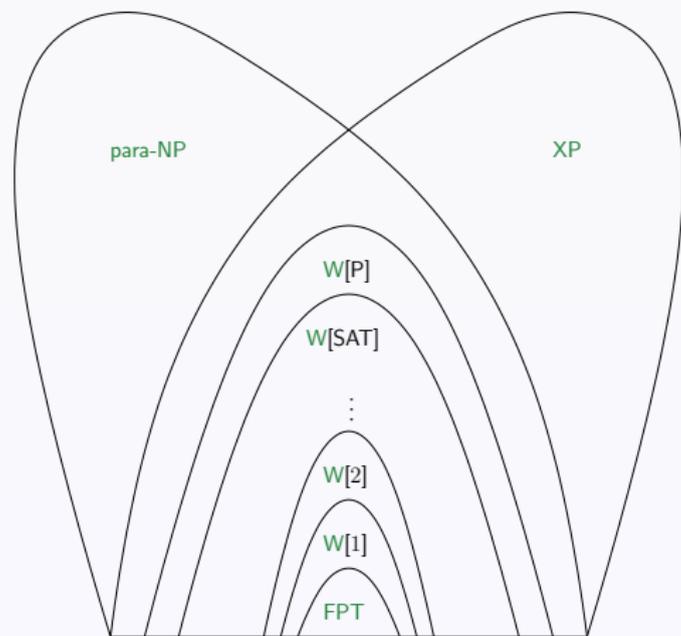
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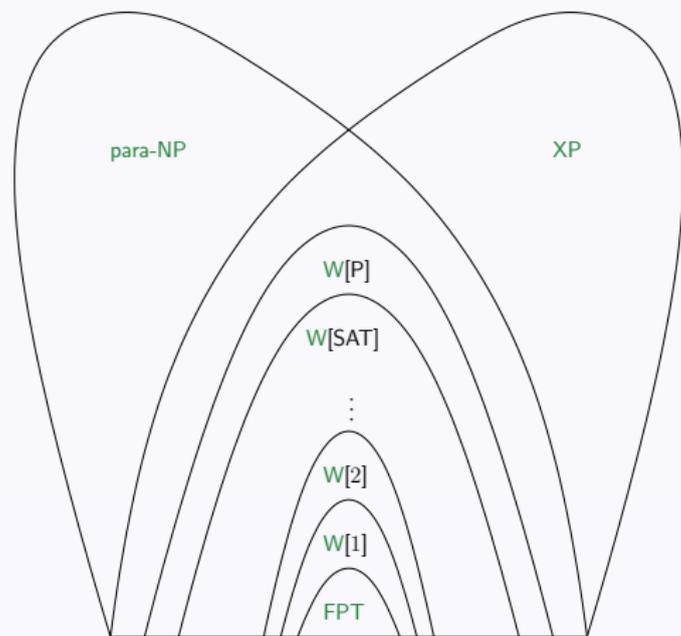
Total time: $O(2^k \cdot n)$ steps.

Therefore, p -VERTEX COVER $\in 2^{O(k)}$ -FPT.

Panorama of Parameterized complexity classes

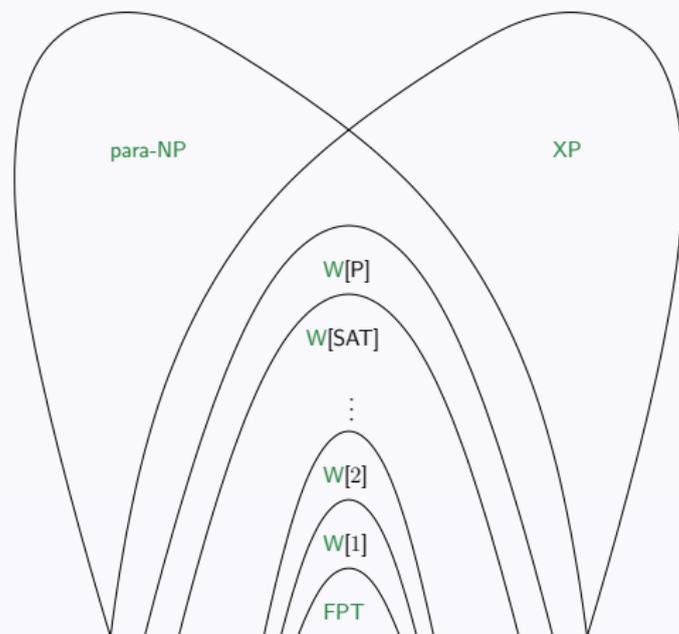


Panorama of Parameterized complexity classes



p -VERTEX COVER: FPT

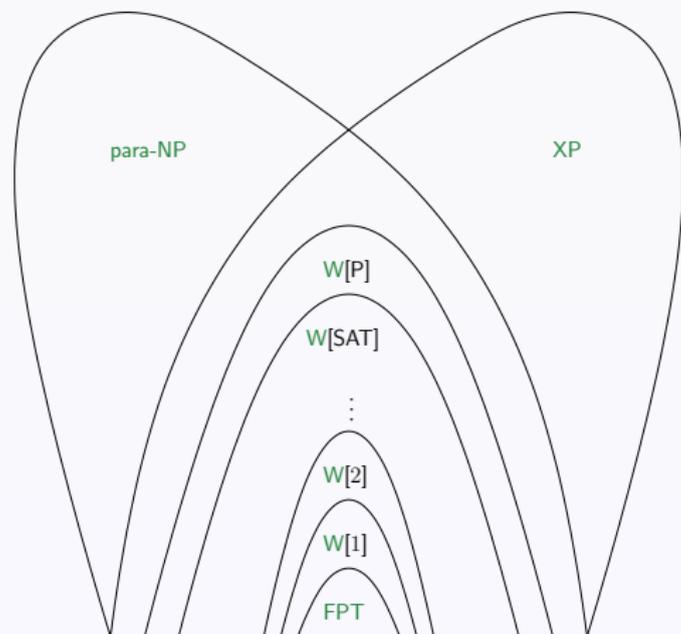
Panorama of Parameterized complexity classes



p -VERTEX COVER: FPT

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Panorama of Parameterized complexity classes

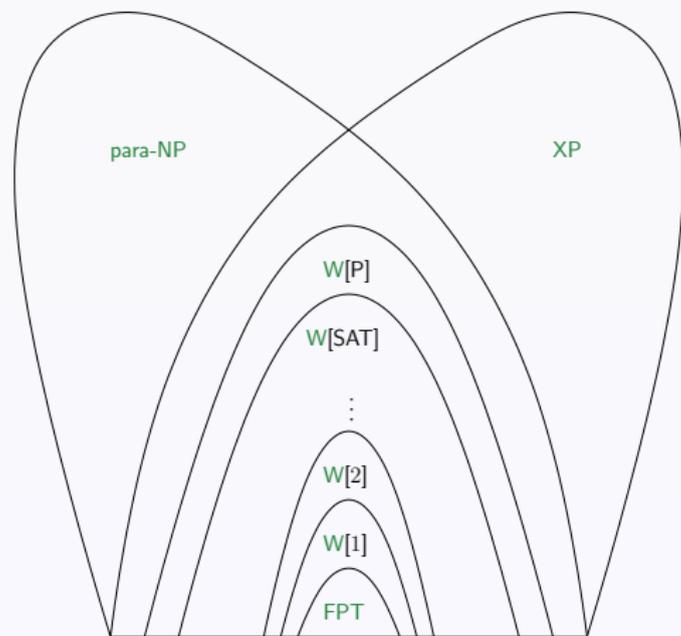


p-VERTEX COVER: **FPT**

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p'-STEINER TREE: **FPT**

Panorama of Parameterized complexity classes



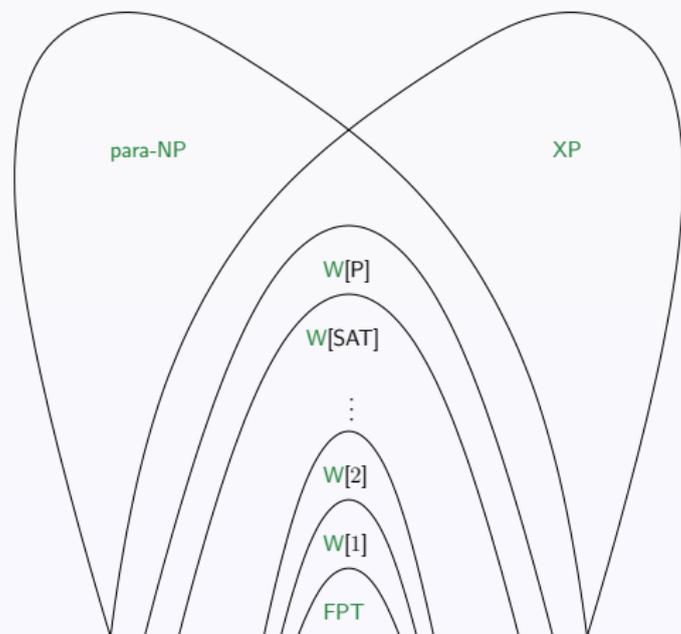
p -VERTEX COVER: FPT

p -PATH: FPT

p' -STEINER TREE: FPT

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Panorama of Parameterized complexity classes



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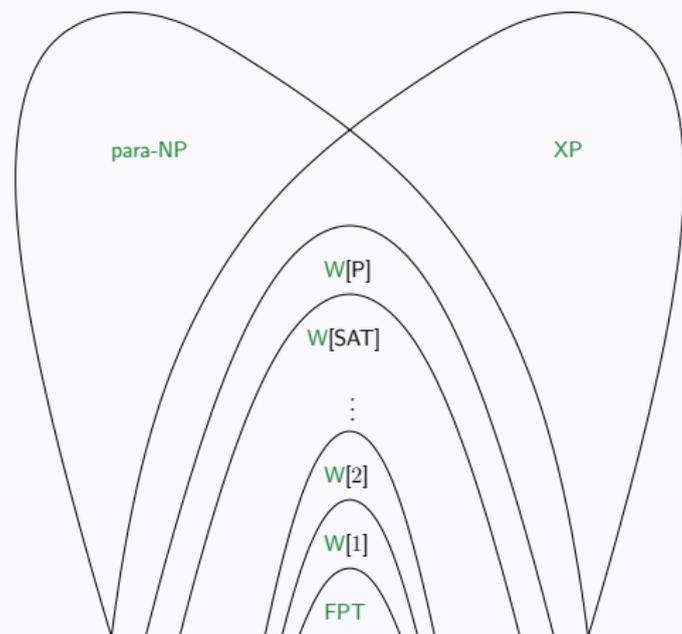
p-PATH: FPT

p'-STEINER TREE: FPT

p-CLIQUE: W[1]-complete

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Panorama of Parameterized complexity classes



p-VERTEX COVER: **FPT**

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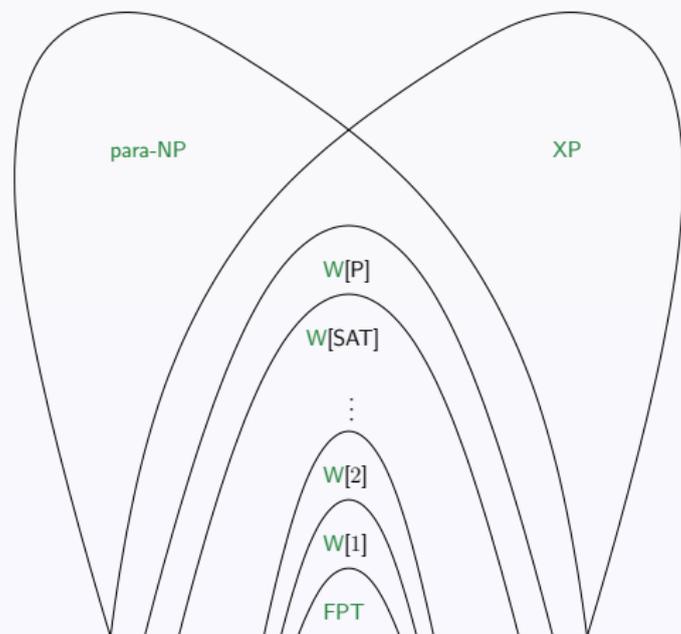
p'-STEINER TREE: **FPT**

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Panorama of Parameterized complexity classes



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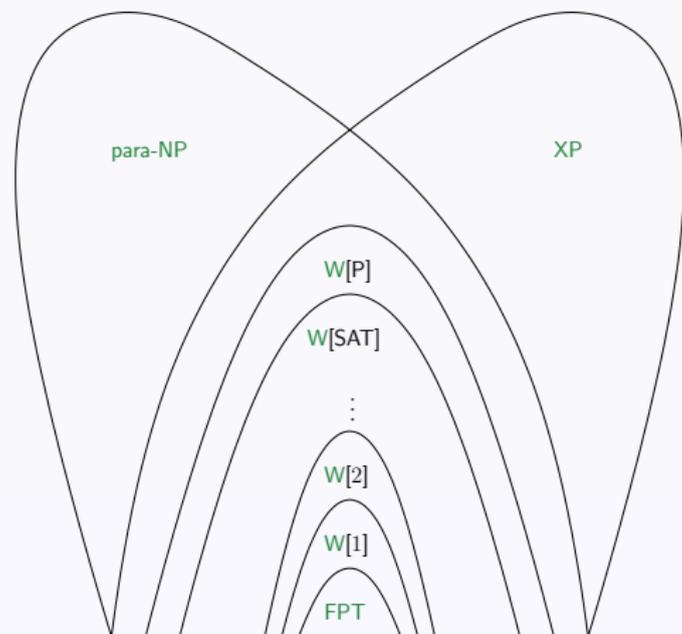
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Panorama of Parameterized complexity classes



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p-STEINER TREE: $W[2]$ -complete

p-COLORING: para-NP-complete

Part 2, Monday 09/05/2016 - 16:00–17:30 (90')

Tree decompositions

Treewidth

Courcelle's Theorem

Dynamic programming

Tree decompositions

A *tree decomposition* (ou *décomposition arborescente*) of a graph G is a pair $D = (T, \mathcal{X})$ such that T is a tree and $\mathcal{X} = \{X_t \mid t \in V(T)\}$ is a collection of subsets of G . such that:

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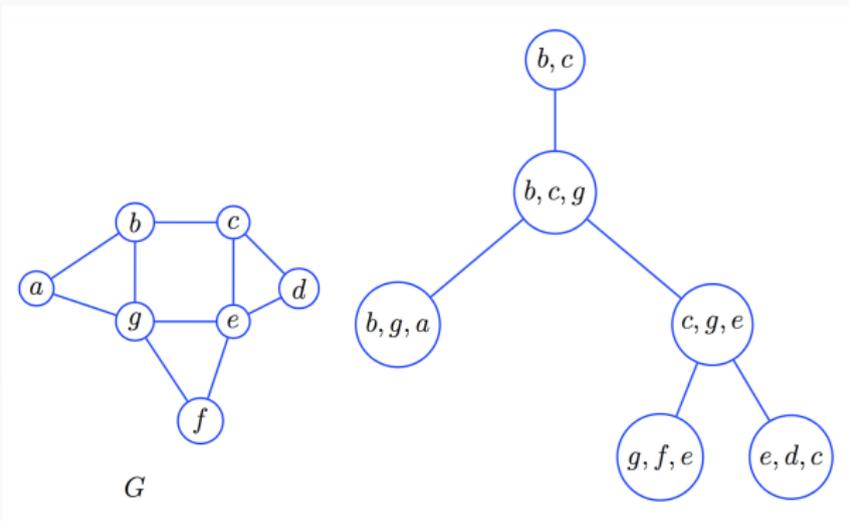
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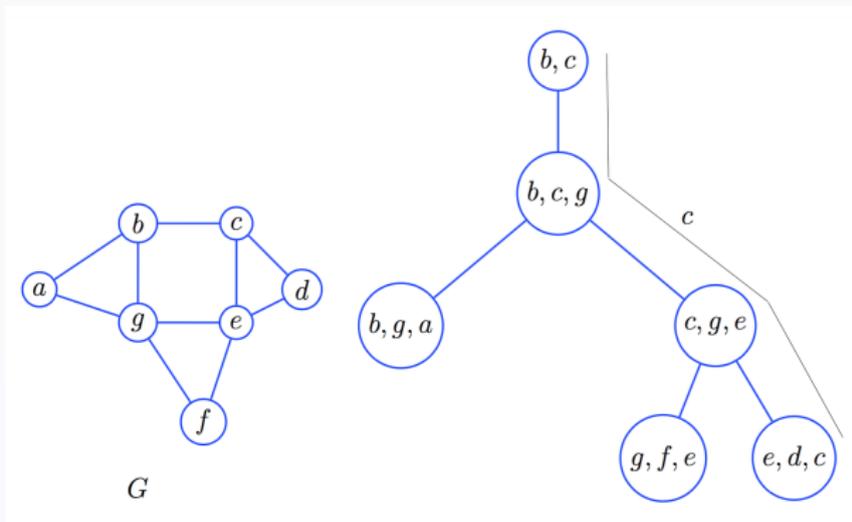
A *tree decomposition* (ou *décomposition arborescente*) of a graph G is a pair $D = (T, \mathcal{X})$ such that T is a tree and $\mathcal{X} = \{X_t \mid t \in V(T)\}$ is a collection of subsets of G . such that:

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 - The *tree-width* (ou *largeur arborescente* ou *largeur d'arbre*) of a graph G ($\text{tw}(G)$) is the *minimum* width over all tree decompositions of G



Each vertex of G has a **continuous** “trace” in the tree of the tree decomposition



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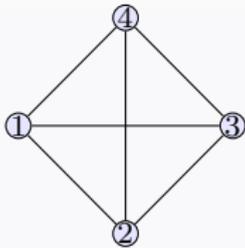
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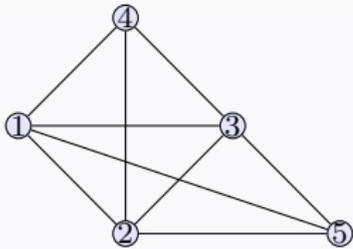
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- ▶ The treewidth of a graph G is defined as follows

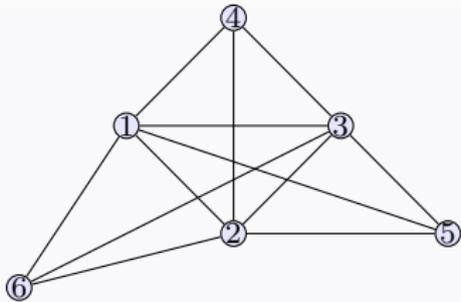
$$\text{tw}(G) = \min\{k \mid G \text{ is a subgraph of some } k\text{-tree}\}$$



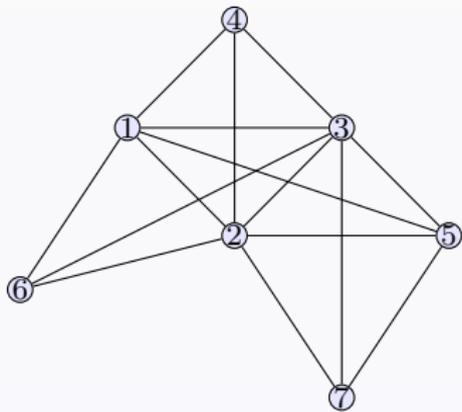
A 3-tree



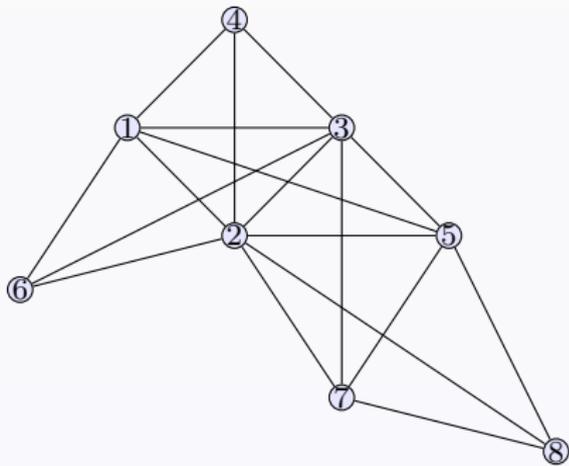
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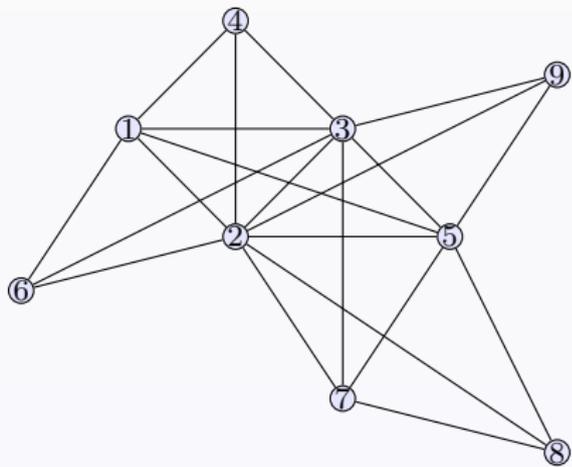
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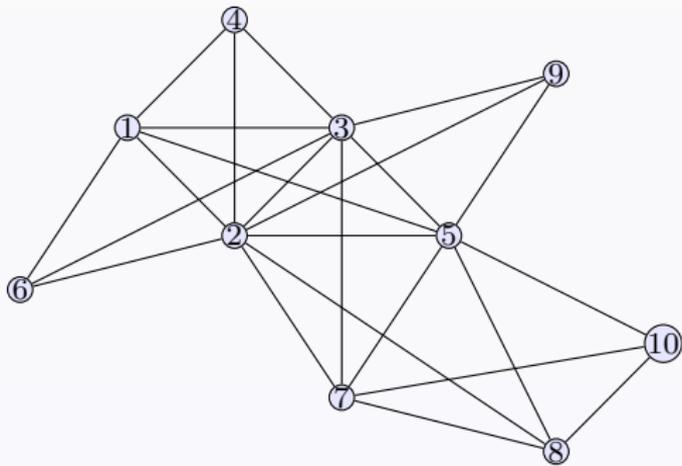
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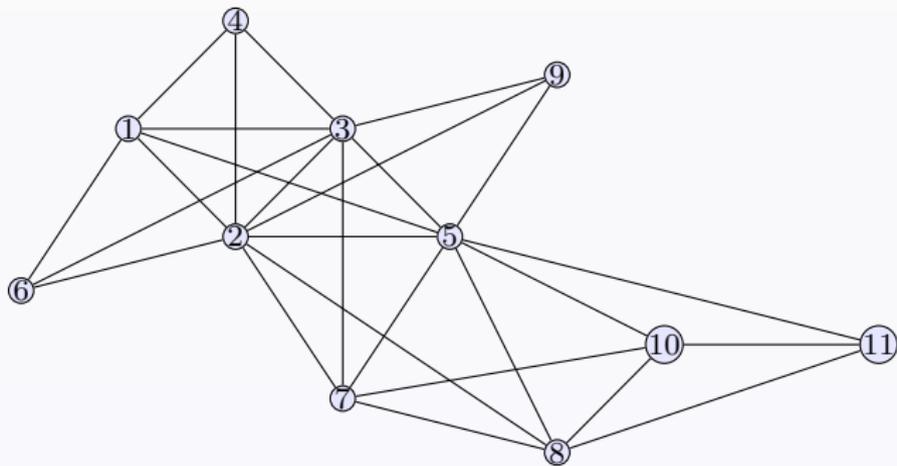
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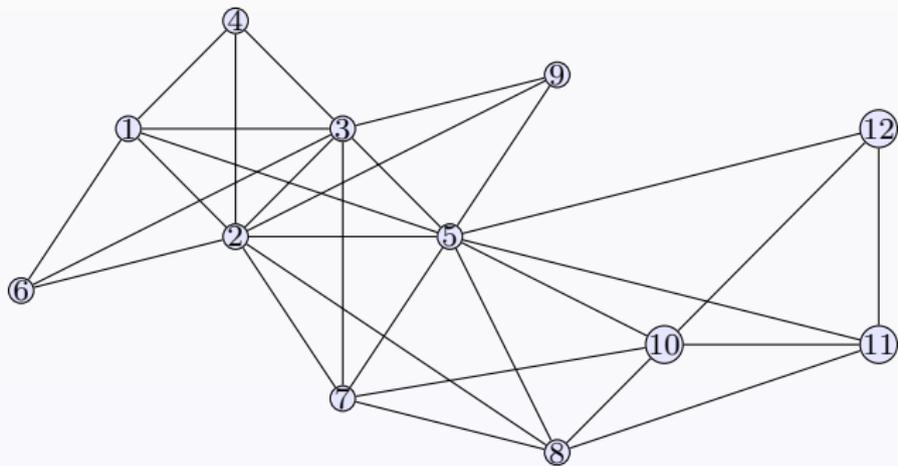
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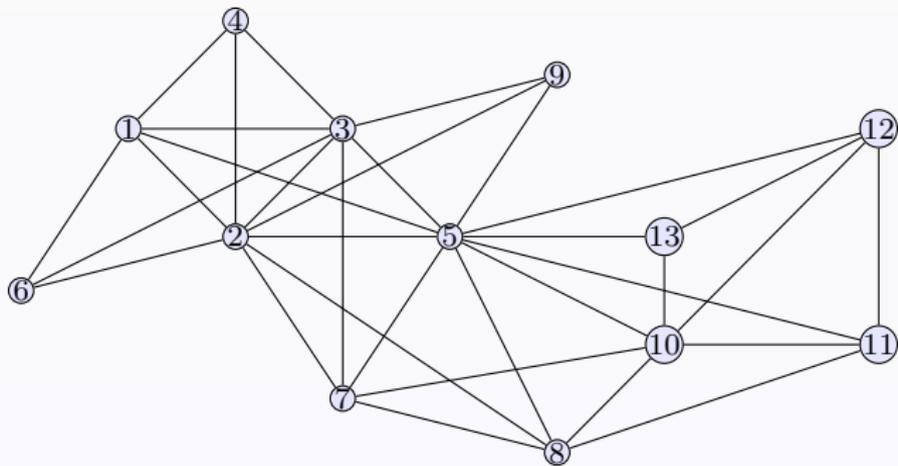
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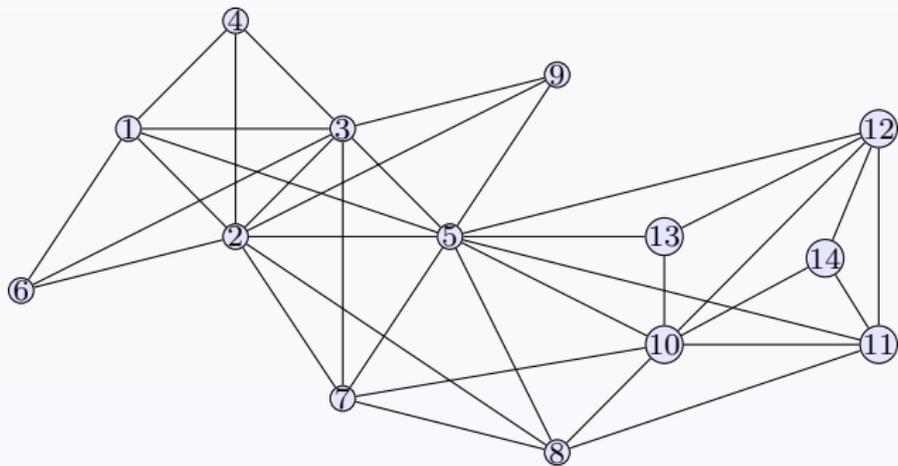
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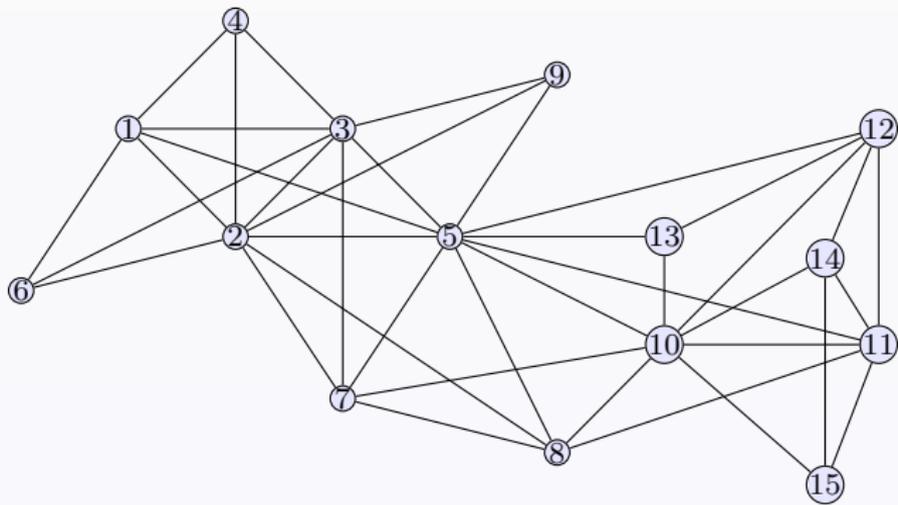
A 3-tree



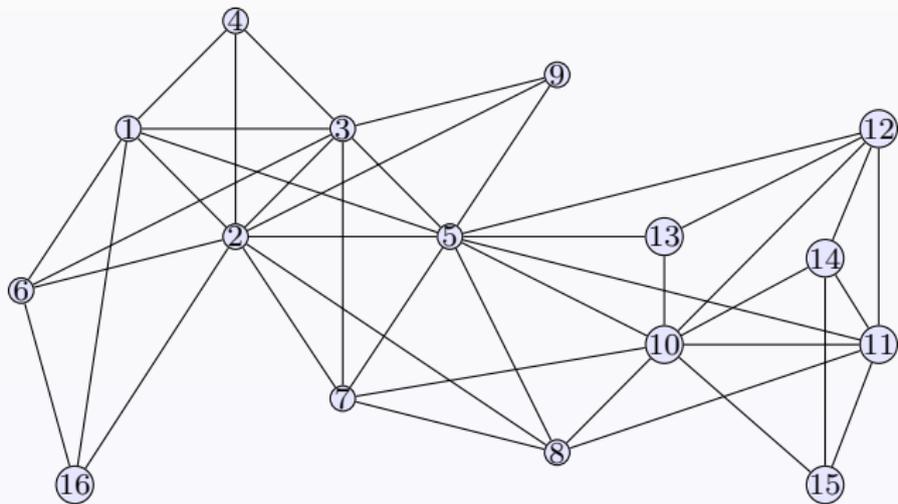
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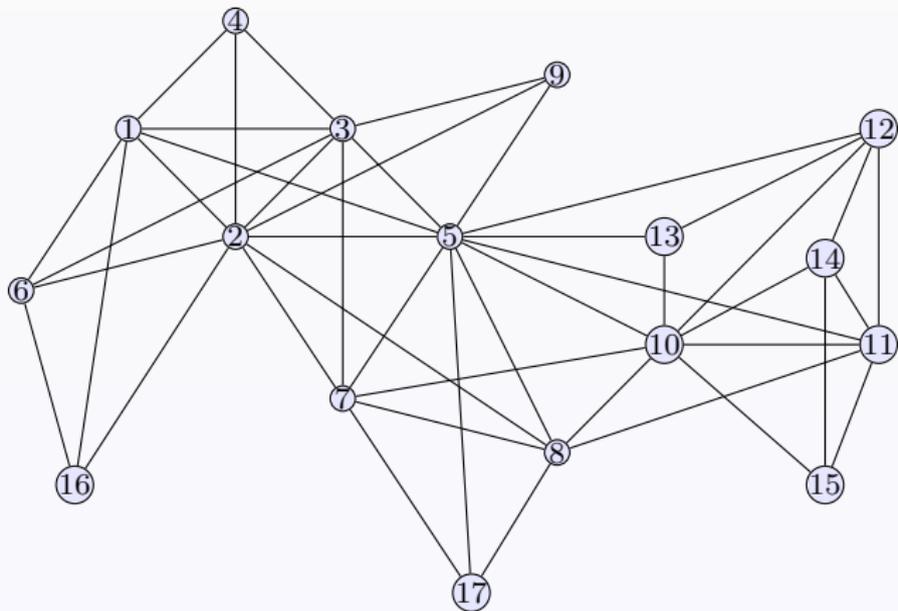
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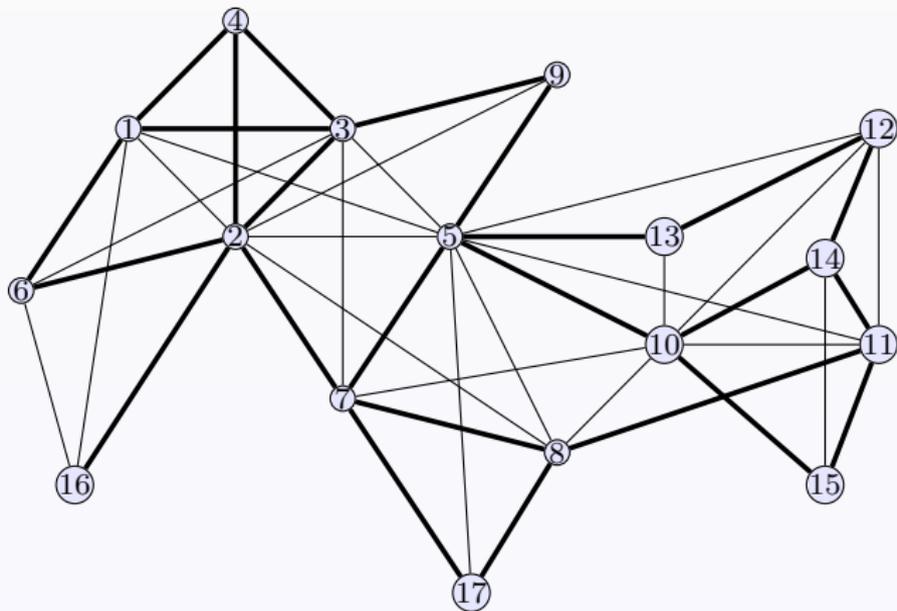
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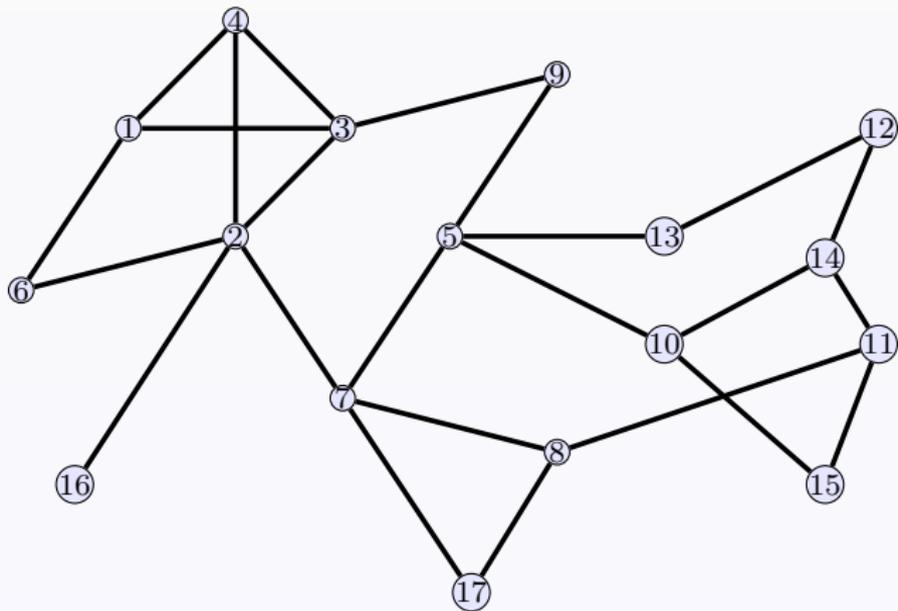
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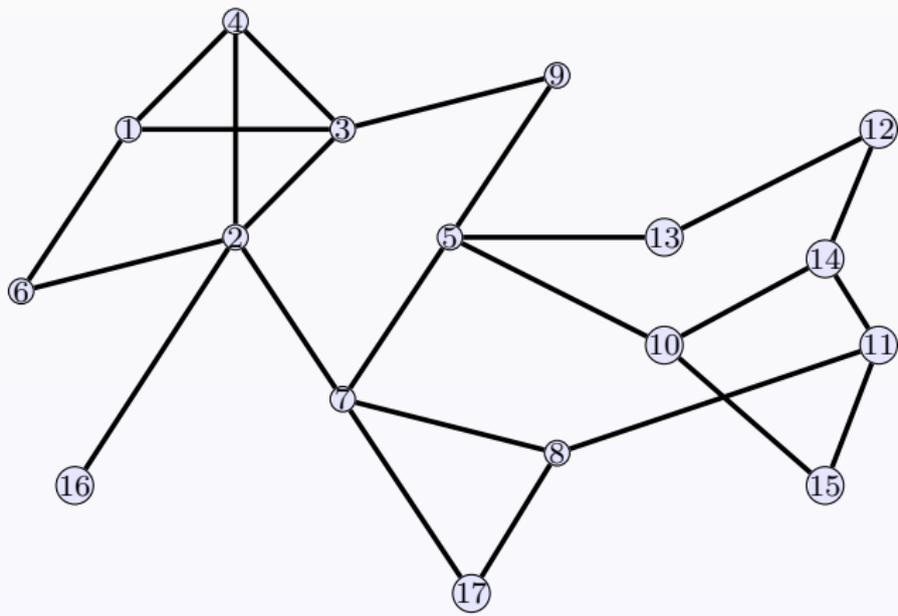
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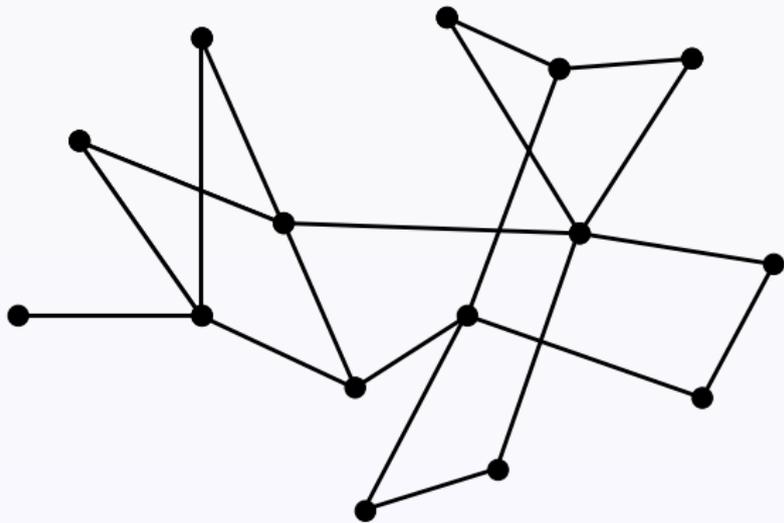
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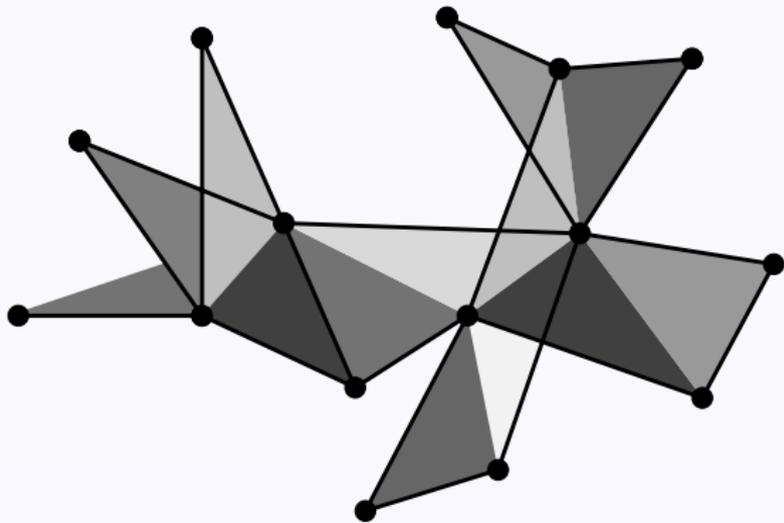
A subgraph of a 3-tree

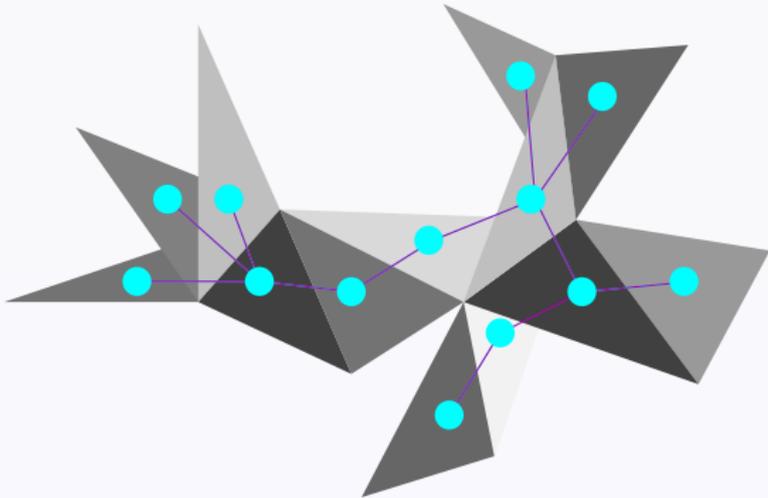


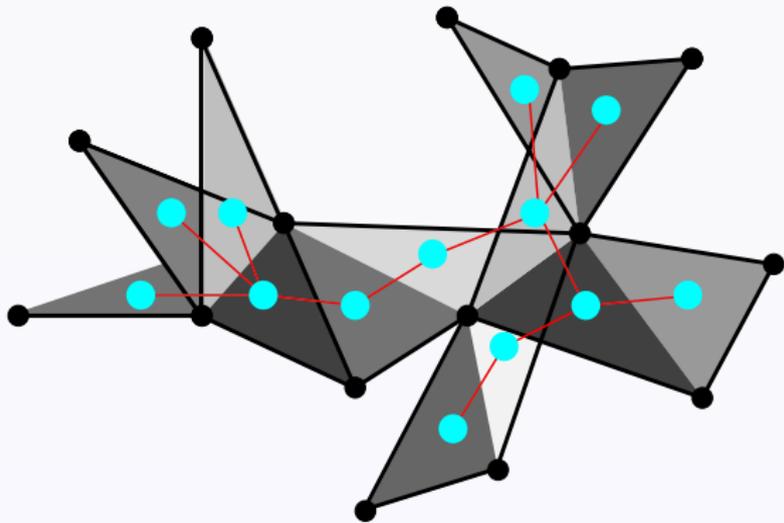
A subgraph of a **3-tree**: a graph with **treewidth** at most 3











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- ▶ Treewidth can be seen as a measure of the **topological similarity** of a graph to a tree
- ▶ Treewidth is **important** in algorithm design (not only there)
- ▶ Many **NP-hard** problems on graphs become **polynomially solvable** when their instances are restricted to graphs with constant treewidth.

Parameterizing treewidth

p-TREEWIDTH

Instance: A graph G and an integer $k \geq 0$.

Parameter: k

Question: $\text{tw}(G) \leq k$?

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p -TREEWIDTH is in FPT by an $2^{O(k^3)} \cdot O(n)$ algorithm of Bodlaender
[SIAM J. Comp., 1996]

Monadic Second Order Logic

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Monadic Second Order Logic

- ▶ A property in graphs may be expressed in **MSO** Logic

Universe: the vertex set V of the graph $G = (V, E)$

An **MSO** formula can be build using:

Variables: vertices x, y, z, \dots and sets of vertices X, Y, Z, \dots

Atomic Formulae: $x = y, x \in X, \{x, y\} \in E \quad (E(x, y))$

Formulae: $\neg x, x \vee y, x \wedge y, x \rightarrow y, x \leftrightarrow y, \exists x\phi, \forall x\phi, \exists X\phi, \forall X\phi,$

Examples of properties expressible in MSO

3-Colorability:

$$\begin{aligned} & \exists R \exists G \exists B [\forall x [(x \in R \vee x \in G \vee x \in B) \wedge \\ & \neg(x \in R \wedge x \in G) \wedge \neg(x \in B \wedge x \in G) \wedge \neg(x \in R \wedge x \in B)]] \\ & \wedge \neg[\exists x \exists y (\{x, y\} \in E \wedge \\ & ((x \in R \wedge y \in R) \vee (x \in G \wedge y \in G) \vee (x \in B \wedge y \in B)))] \end{aligned}$$

Examples of properties expressible in MSO

Having an clique of size $\geq k$:

$$\exists x_1 \exists x_2 \cdots \exists x_k \bigwedge_{1 \leq i < j \leq k} \{x_i, x_j\} \in E$$

Examples of properties expressible in MSO

Having an independent set of size k :

$$\exists x_1 \exists x_2 \cdots \exists x_k \bigwedge_{1 \leq i < j \leq k} (\neg \{x_i, x_j\} \in E) \wedge \neg(x_i \neq x_j)$$

Examples of properties expressible in MSO

Having a vertex cover of size k :

$$\exists x_1 \exists x_2 \cdots \exists x_k (\forall x \forall y \{x, y\} \in E \rightarrow (\bigvee_{1 \leq i \leq k} (x = x_i \vee y = x_i)))$$

Examples of properties expressible in MSO

Having a dominating set of size k :

$$\exists x_1 \exists x_2 \cdots \exists x_k \forall y \bigvee_{1 \leq i \leq k} (\{x_i, y\} \in E \vee y = x_i)$$

Courcelle's theorem

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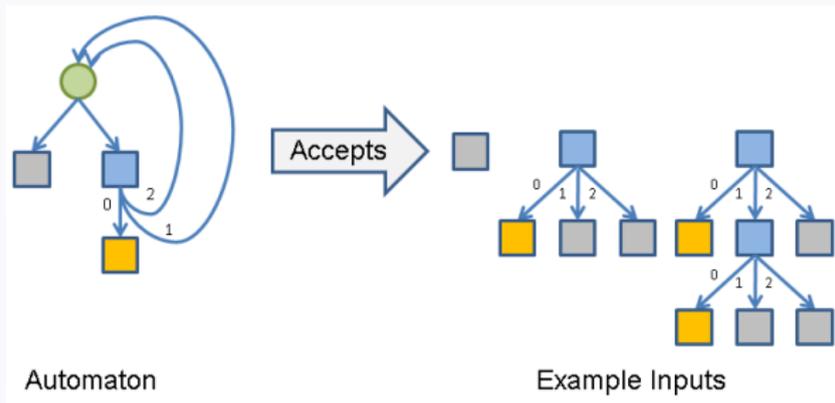
If $\Pi \subseteq \mathcal{G}_{\text{all}}$ is a **MSO**-expressible set, then $(\Pi, \text{tw}) \in \text{FPT}$

or

Every **MSO**-expressible problem of graphs is fixed parameter tractable when parameterized by the treewidth of its input graph

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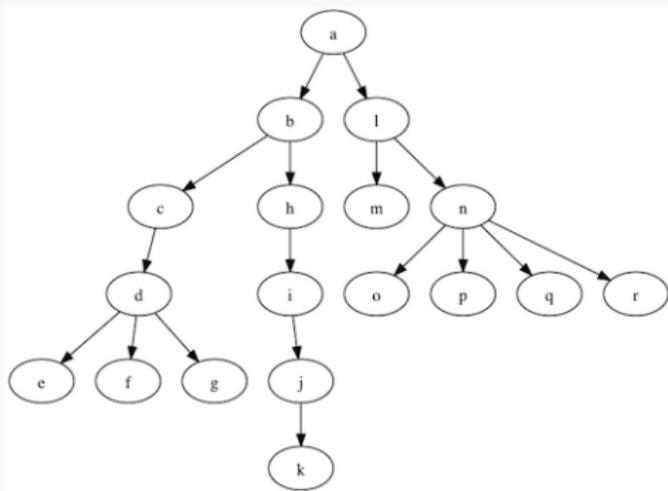
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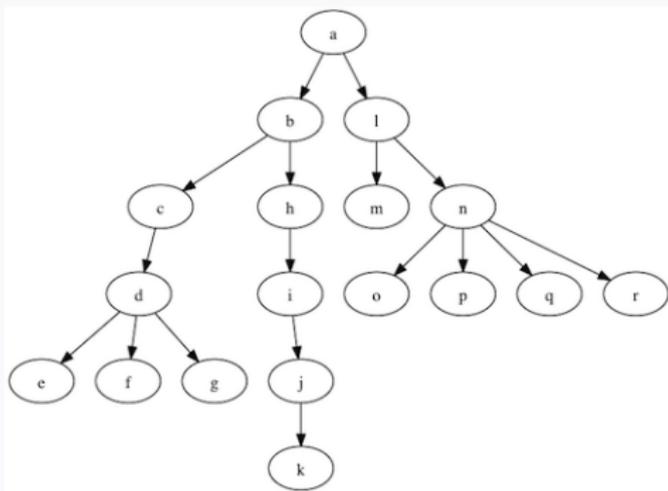
Drawback of Courcelle's Theorem: the contribution of the formula and the treewidth in the running time is **immense**.

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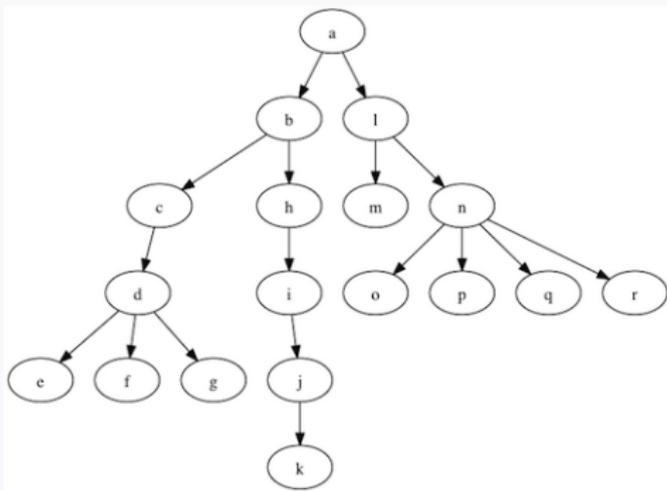


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Treewidth is a measure of the possibility of recursively **cutting** the graph in smaller pieces and process them separately:

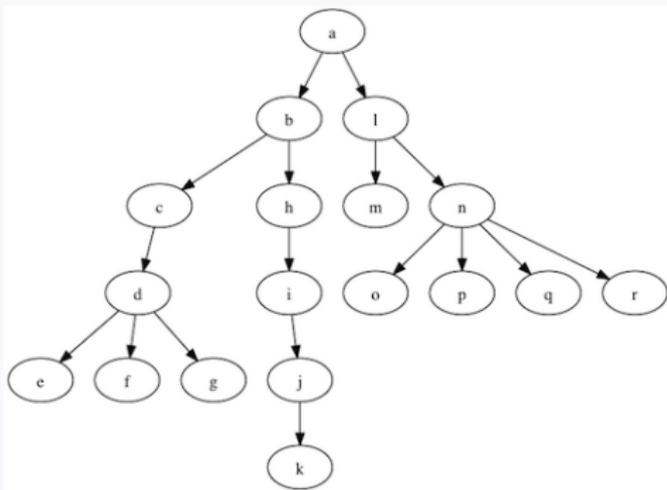
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Which in our case is: **Dynamic Programming**

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(we call X_t *join node*)
- ▶ if t has one child t' then
 - ▶ either $X_t = X_{t'} \cup \{v\}$
(we call X_t *insert node* and v is the *insert vertex*)
 - ▶ or $X_{t'} = X_t \cup \{v\}$
(we call X_t *forget node* and v is the *forget vertex*)

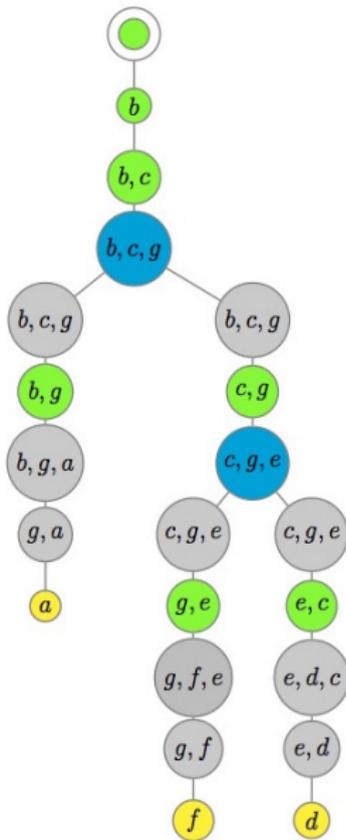
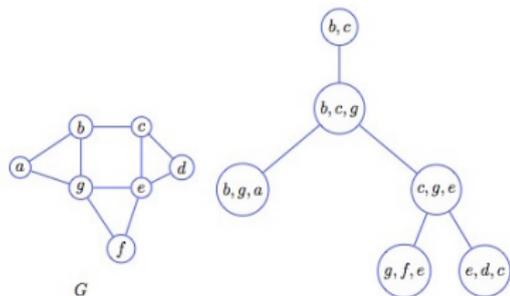
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Lemma: *There exists an $O(n)$ -step algorithm that transforms any tree decomposition with n nodes to a nice tree decomposition of $\leq 4n$ nodes of the same width.*



A graph G , a tree decomposition, and a nice tree decomposition

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1. Define, for each $t \in V(T)$, a table that **encodes** the information of a partial solution for G_t . The values of this table for the **root** node should provide a global answer.

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5. Provide a way to compute the table of a **join** node, given the tables of its children.

Parameterizing 3-COLORING by treewidth

tw-3-VERTEX COLORING

Instance: A graph G .

Parameter: $k = \mathbf{tw}(G)$

Question: $\exists \chi : V(G) \rightarrow \{1, 2, 3\} : \forall \{v, u\} \in E(G) \chi(v) \neq \chi(u)$?

For any $\chi : S \rightarrow I$ and $R \subseteq S$, we define $\chi[R] = \{(v, \chi(v)) \in \chi \mid v \in R\}$

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1st step: Definition of the tables:

For any $t \in V(T)$ and any 3-coloring $\phi : X_t \rightarrow \{1, 2, 3\}$, we define

$$B_t(\phi) = [\exists \chi : V(G_t) \rightarrow \{1, 2, 3\} \text{ such that } \chi[X_t] = \phi]$$

(the table of t contains an array of $3^{|X_t|}$ bits)

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$G = G_r$ is 3-colourable iff $B_r(\emptyset) = 1$

2nd step: tables for leaf nodes:

Let X_l be an leaf node

we have

$$B_l(\emptyset) = 1$$

3rd step: tables for insert nodes:

Let X_t be an insert node

let t' be the child of t and v be the insert vertex.

For any $\phi : X_t \rightarrow \{1, 2, 3\}$, we have

$$B_t(\phi) = B_{t'}(\phi - (v, \phi(v))) \bigwedge_{u \in N_{G_t}(v)} [\phi(v) \neq \phi(u)]$$

4th step: tables for forget nodes:

Let X_t be a forget node

let t' be the child of t and v be the forget vertex.

For any $\phi : X_t \rightarrow \{1, 2, 3\}$, we have

$$B_t(\phi) = \bigvee_{i \in \{1, 2, 3\}} B_{t'}(\phi \cup \{v, i\})$$

5th step: tables for join nodes:

Let X_t be an join node

let t_1, t_2 be the children of t

For any $\phi : X_t \rightarrow \{1, 2, 3\}$, we have

$$B_t(\phi) = B_{t_1}(\phi) \wedge B_{t_2}(\phi)$$

Conclusion:

Given a tree decomposition of G ,

the following tw -3-VERTEX-COLORING problem is in $2^{O(k)}$ -FTP:

(we gave an $O(3^k \cdot k \cdot n)$ dynamic programming algorithm)

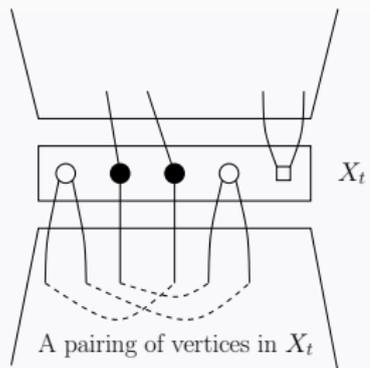
Parameterizing HAMILTONIAN CYCLE by treewidth:

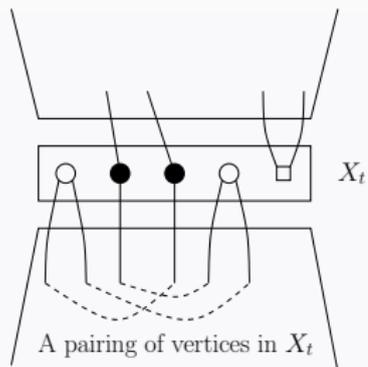
tw-HAMILTONIAN CYCLE

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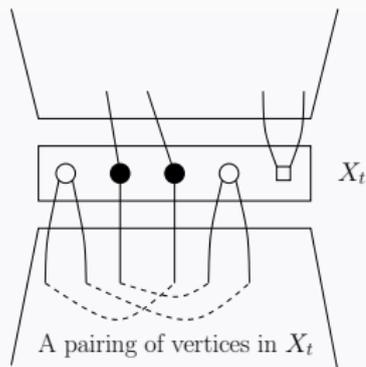
Parameter: $k = \text{tw}(G)$

Question: does G contain a spanning cycle?





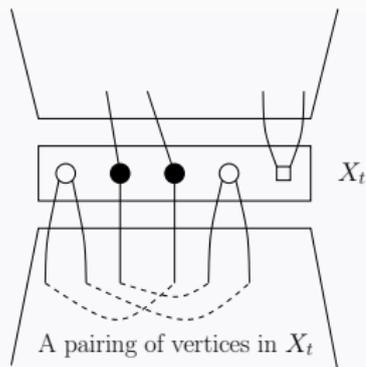
A *pairing* of X_t is a graph H (with loops) s.t.
 $V(G) = X_i$ and $\forall x \in X_i \mathbf{deg}_H(x) \leq 2$



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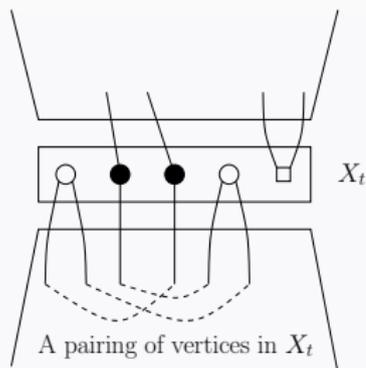
- ▶ The restriction of a cycle to G_t is a collection \mathcal{P} of internally disjoint paths in G_t with ends in X_i .



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- ▶ The restriction of a cycle to G_t is a collection \mathcal{P} of internally disjoint paths in G_t with ends in X_i .
- ▶ Each \mathcal{P} corresponds to some pairing $H_{\mathcal{P}}$ of X_t
- ▶ For any set S , let **pairs**(S) be the set of all pairings of S

Let (T, \mathcal{X}) be a tree decomposition of G where $X_r = \{w\}$

let H_w be just the vertex w looped.

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$\forall H \in \text{pairs}(X_i),$

$$B_t(H) = [H \text{ is the pairing of some } t\text{-path collection } \mathcal{P}]$$

$G = G_r$ has a Hamiltonian cycle iff $B_r(H_w) = 1$

2nd step: tables for leaf nodes:

Let X_l be an leaf node (assume that $X_l = \{y\}$)

Notice that $\text{pairs}(t) = \{H_0, H_1\}$

where $H_0(H_1)$ is the vertex y looped (unlooped)

$$\forall H \in \text{pairs}(t) B_l(H) = [|E(H)| = 0]$$

3rd step: tables for insert nodes:

Let X_t be an insert node

let t' be the child of t and v be the insert vertex.

For any $\forall H \in \text{pairs}(t)$ we have

$$B_t(H) = [B_{t'}(H - v)] \wedge [N_H(v) \subseteq N_{G_t}(v)]$$

4st step: tables for forget nodes:

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For any $\forall H \in \text{pairs}(t)$ we have

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For any $\forall H \in \text{pairs}(t)$ we have

$$B_t(H) = \bigvee_{\substack{H_1 \in \text{pairs}(t_1) \\ H_2 \in \text{pairs}(t_2) \\ H = H_1 \cup H_2}} B_{t_1}(H_1) \wedge B_{t_2}(H_2)$$

There are $2^{O(k \log k)}$ pairings for each bug X_t of $k + 1$ vertices.

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Therefore, it belongs in $2^{O(k \log k)}$ -FPT

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Our next step is to show that *tw*-PLANAR HAMILTONIAN CYCLE $\in 2^{O(k)}$ -FPT

Part 3, Tuesday 10/05/2016 - 16:00–17:00 (60')

Branch decompositions

Sphere cut decompositions

Dynamic programming on planar graphs

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1. T is a ternary tree and
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Branch decompositions

Branchwidth is a (topological) tree-likeness measure, alternative to treewidth, appeared in GM-X (1991).

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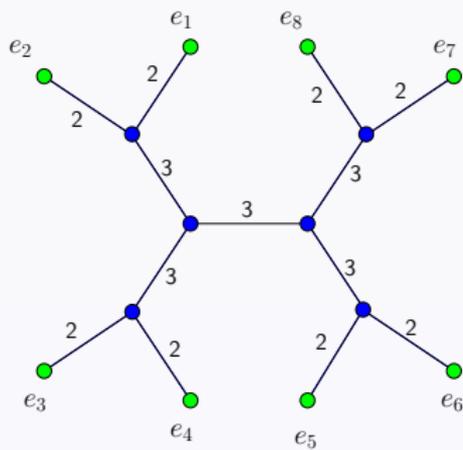
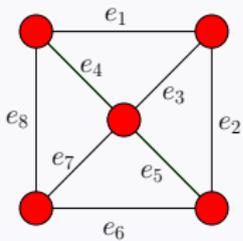
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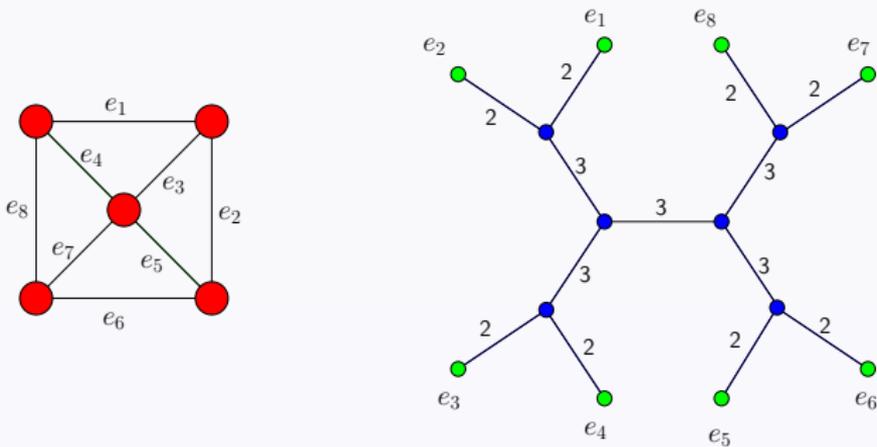
if T_1 is one of the connected components of $T - e$ then we set

$$E_e = \tau^{-1}(\text{leaves of } T_1) \text{ and } \mathbf{mid}(e) = \partial E_e.$$

A graph G and a branch decomposition of it.

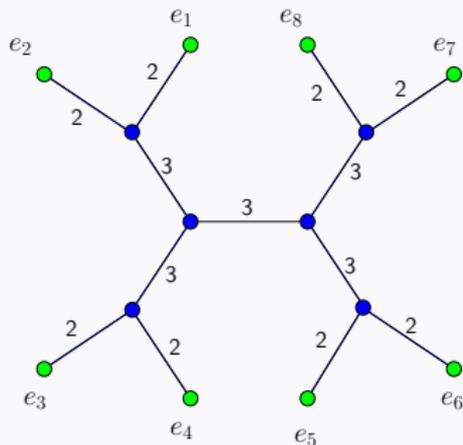
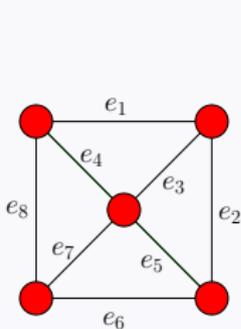


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The *width* of a branch decomposition (T, τ) is $\max\{|\text{mid}(e)| \mid e \in E(T)\}$

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The *branchwidth*, $\text{bw}(G)$, of a graph G is then *minimum* width a branch decomposition of G may have.

Combinatorics of branchwidth

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Theorem: [Robertson and Seymour, GM-10] *If G is not acyclic, then*

$$\mathbf{bw}(G) \leq \mathbf{tw}(G) + 1 \leq \frac{3}{2} \mathbf{bw}(G)$$

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If T is a tree, then $0 \leq \mathbf{bw}(G) \leq 2$.

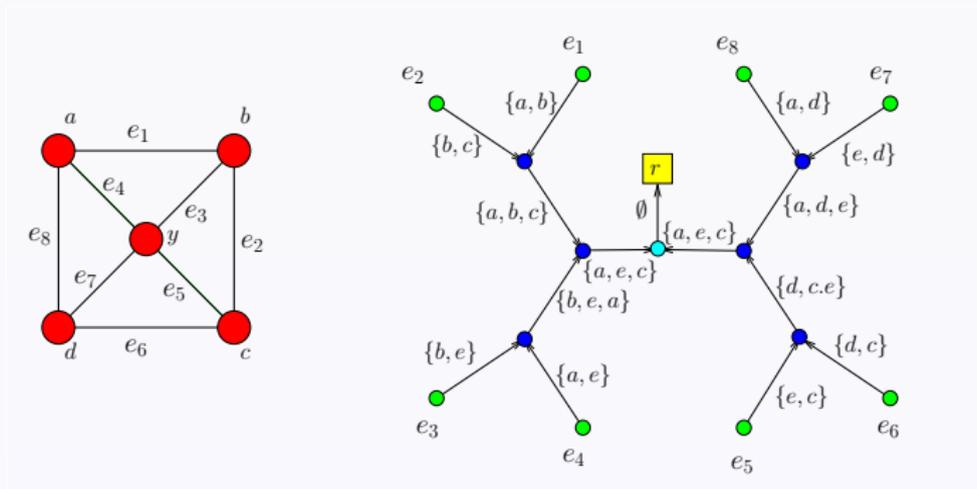
$$\mathbf{tw}(\begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \square & \square & \square & \square \\ \hline \square & \square & \square & \square \\ \hline \square & \square & \square & \square \\ \hline \end{array}) = \mathbf{bw}(\begin{array}{|c|c|c|c|} \hline \square & \square & \square & \square \\ \hline \square & \square & \square & \square \\ \hline \square & \square & \square & \square \\ \hline \square & \square & \square & \square \\ \hline \end{array}) = 6$$

$$\mathbf{bw}(K_6) = 4 < \mathbf{tw}(K_6) = 5$$

Dynamic programming for graphs of small branchwidth

Given a branch decomposition (T, τ) , (of small width)

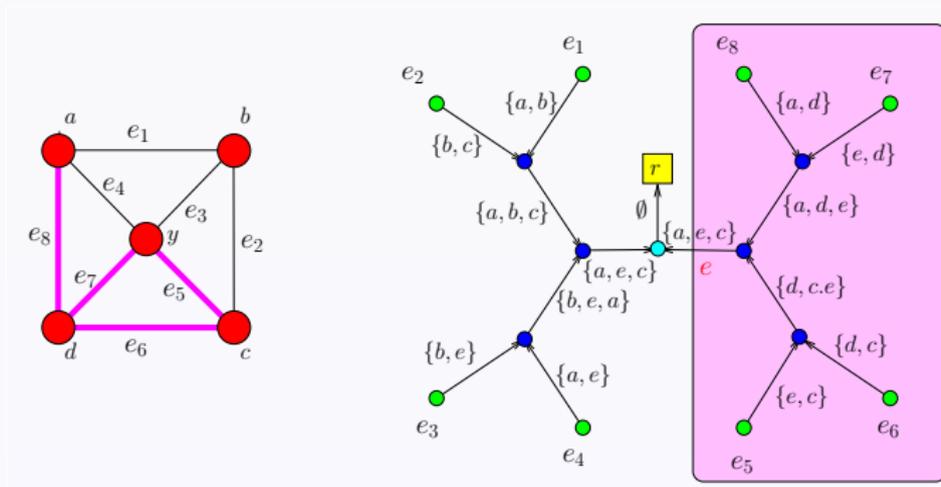
1. Root T to some vertex r without preimage



For each $e \in E(T)$, we denote as G_e the graph induced by the edges mapped below e .

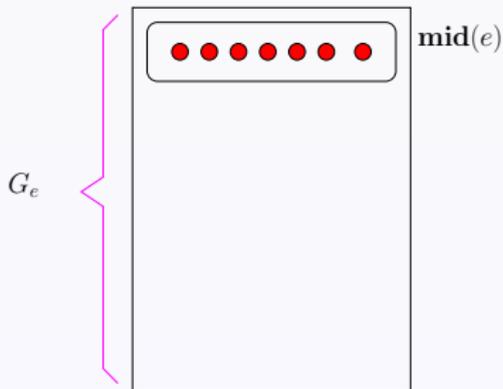
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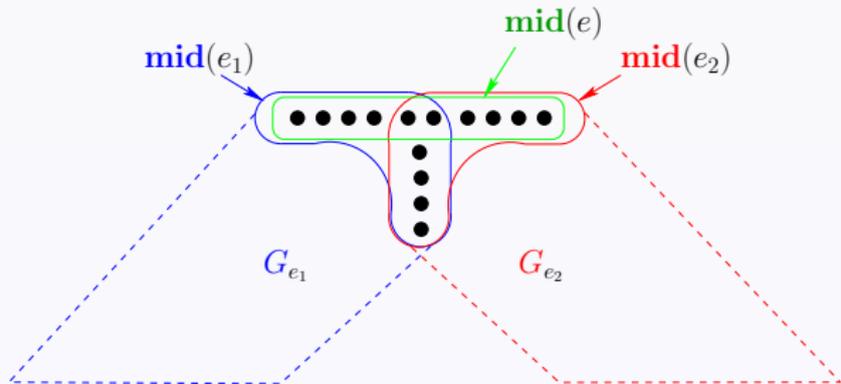


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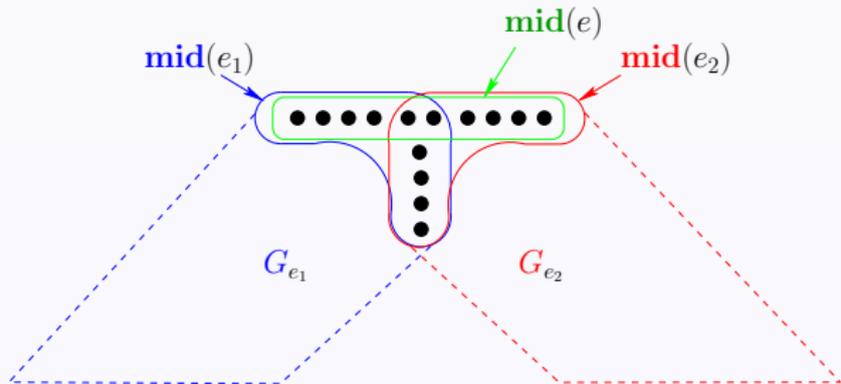
2. Define, for each $e \in E(T)$, a table encoding the information of a partial solution for G_e as restricted to $\text{mid}(e)$. The values of this table for the **root** node should provide a global answer.



3. Define the values of this table for the leaf nodes



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4. Provide the way to compute the table of an edge using the tables of its children edge.



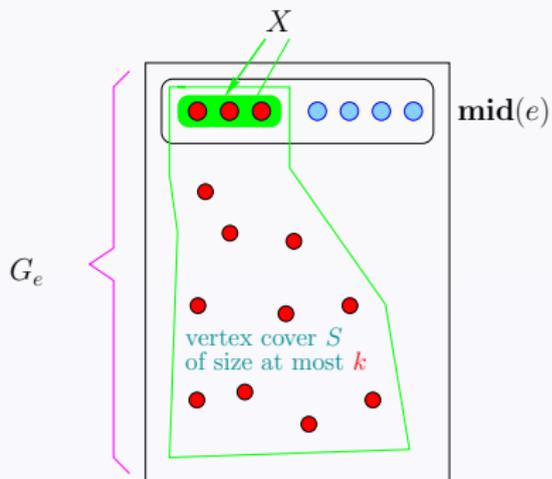
An example: VERTEX COVER

Let G be a graph and $X, X' \subseteq V(G)$ where $X \cap X' = \emptyset$.

We say that $\text{vc}(G, X, X') \leq k$ if G contains a vertex cover S where $|S| \leq k$ and $X \subseteq S \subseteq V(G) \setminus X'$.

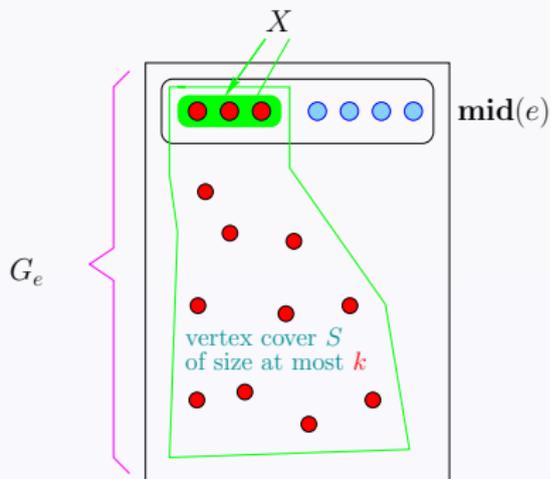
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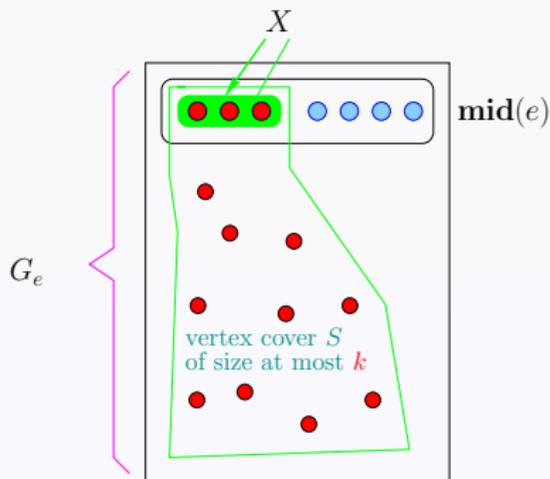
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observe that $\text{vc}(G) \leq k$ iff $(\emptyset, k) \in \mathcal{R}_e$.

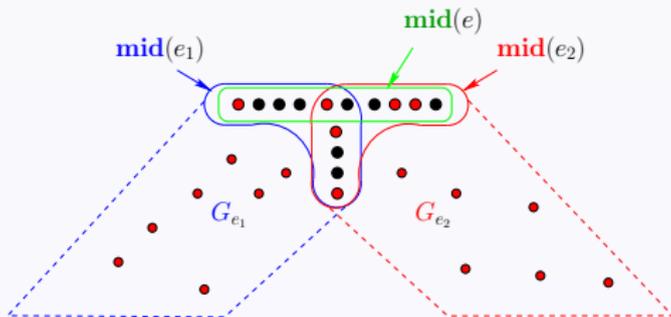
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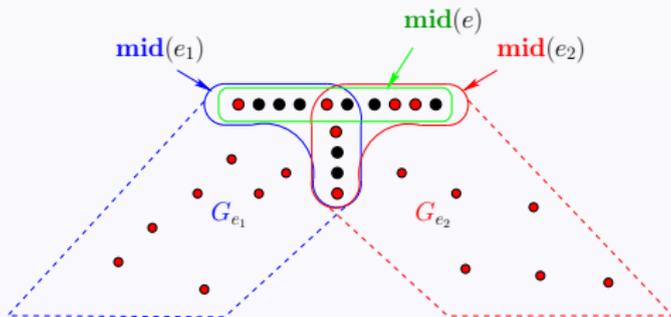
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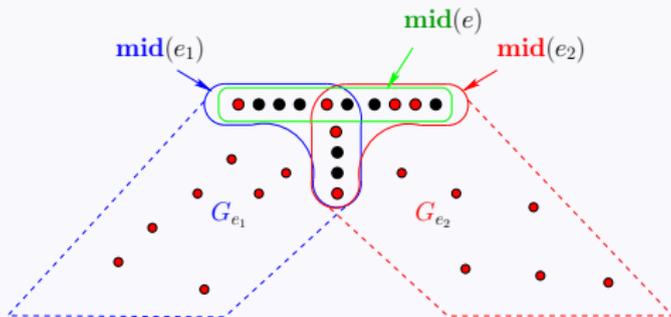
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▶ we can check whether $\mathbf{vc}(G) \leq \ell$ in $O(4^{\mathbf{bw}(G)} \cdot \ell^2 \cdot |V(T)|)$ steps.

Sphere-Cut Decompositions

Suppose that G is a **planar** graph embedded on the sphere S_0

Sphere-Cut Decompositions

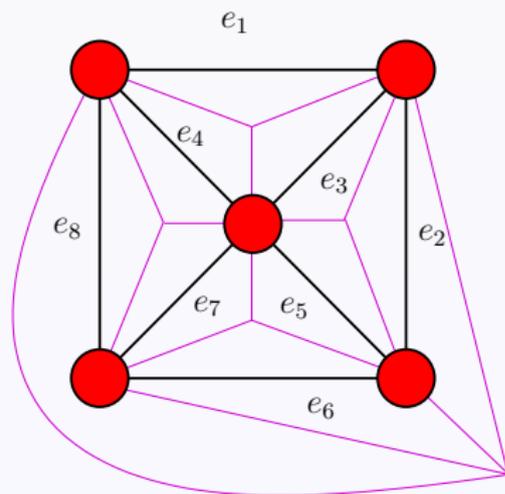
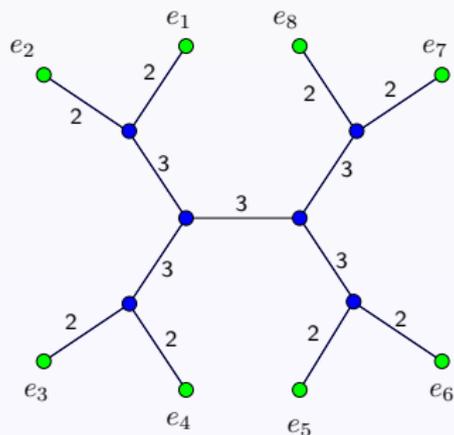
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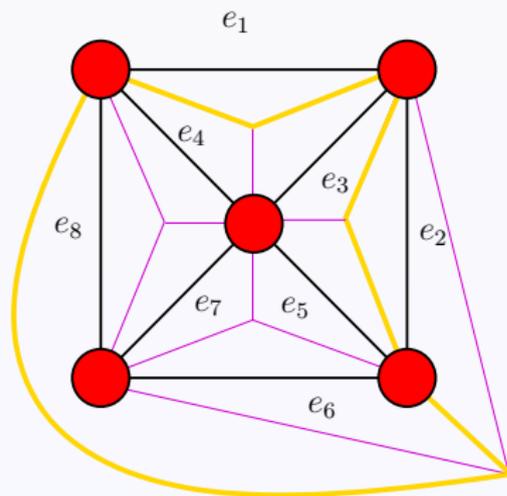
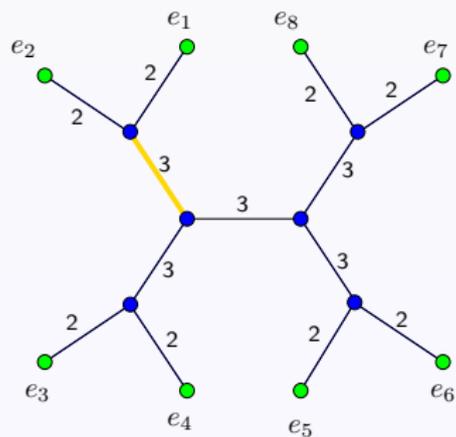
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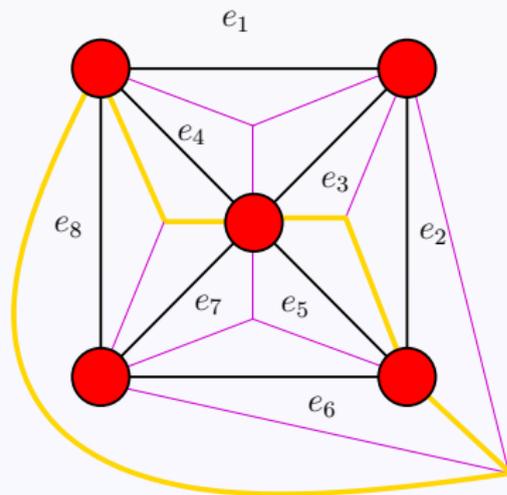
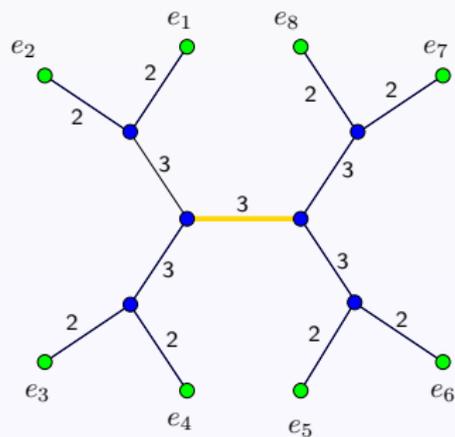
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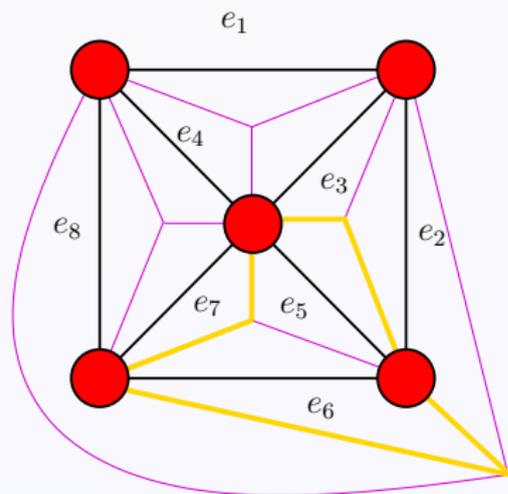
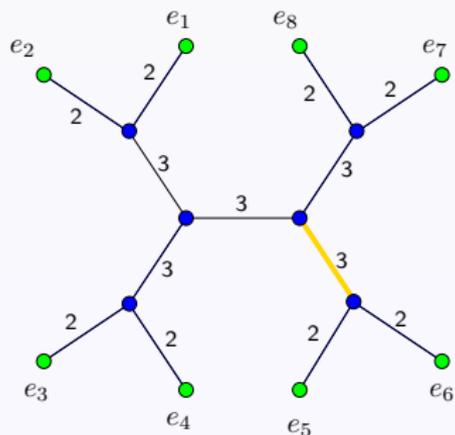
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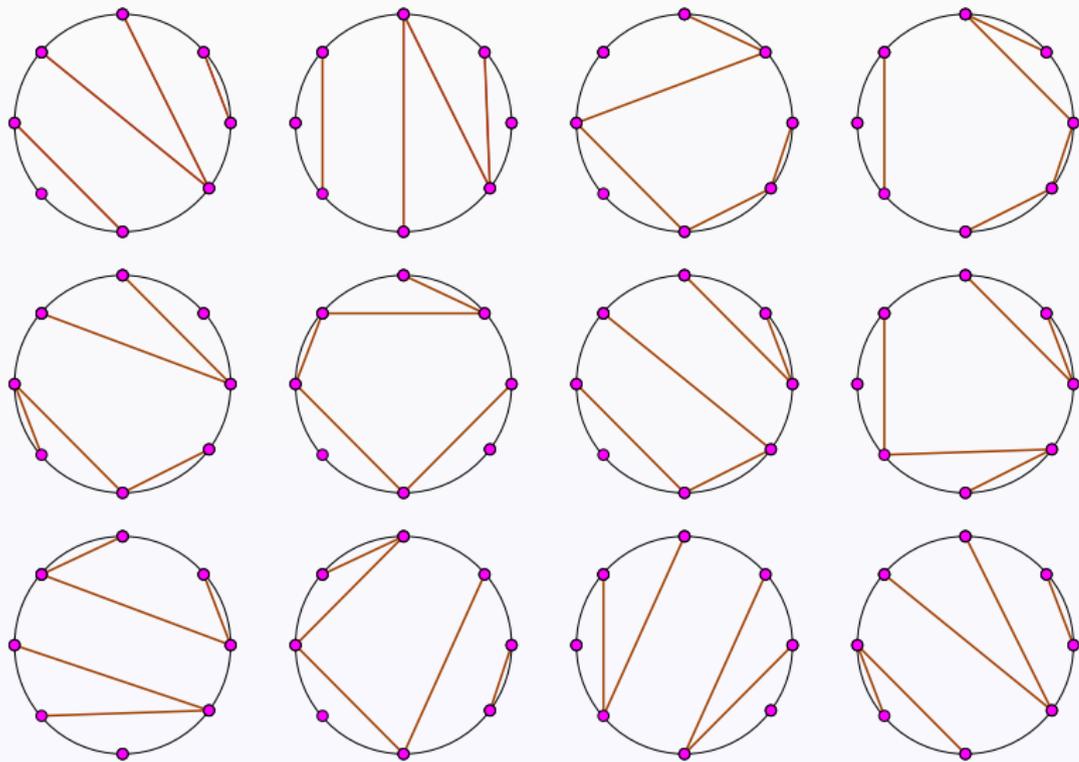
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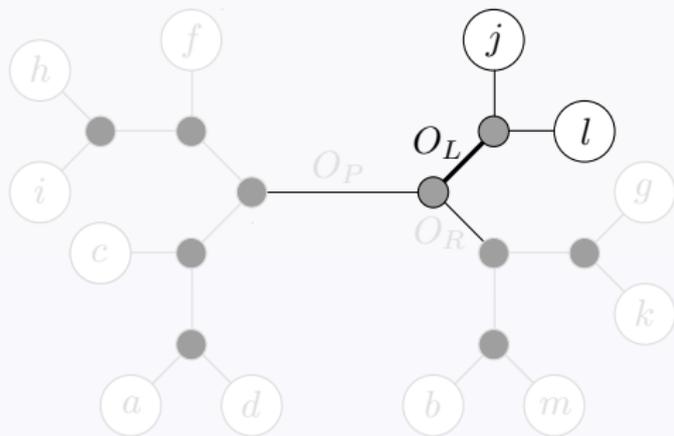
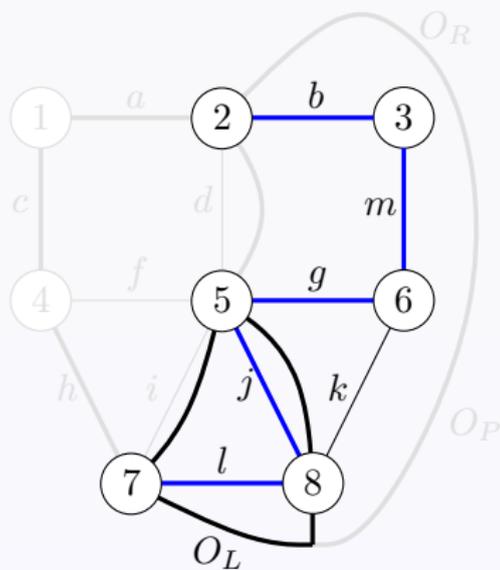
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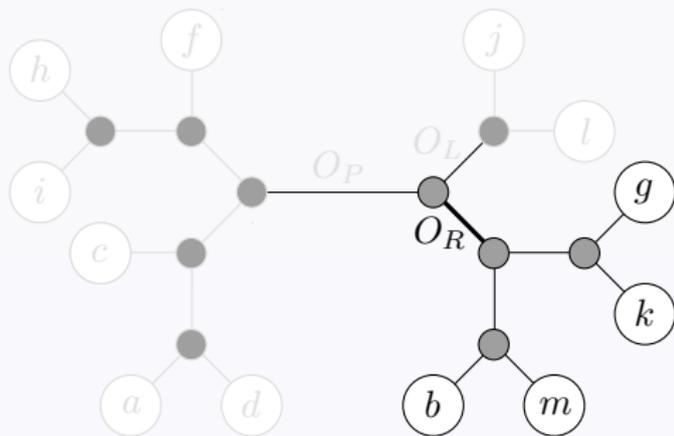
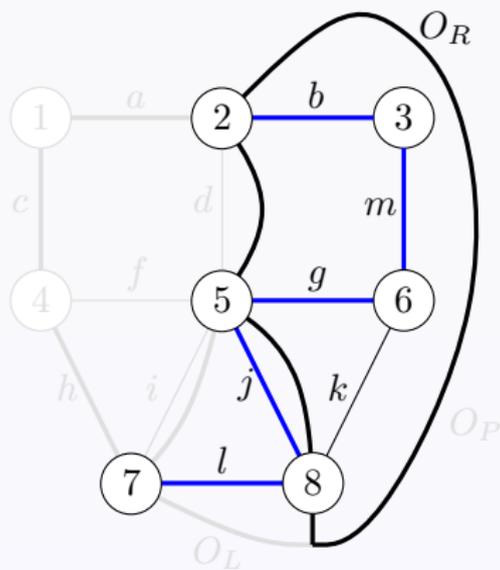
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- 2: the pairings cannot be *crossing* because of *planarity*.



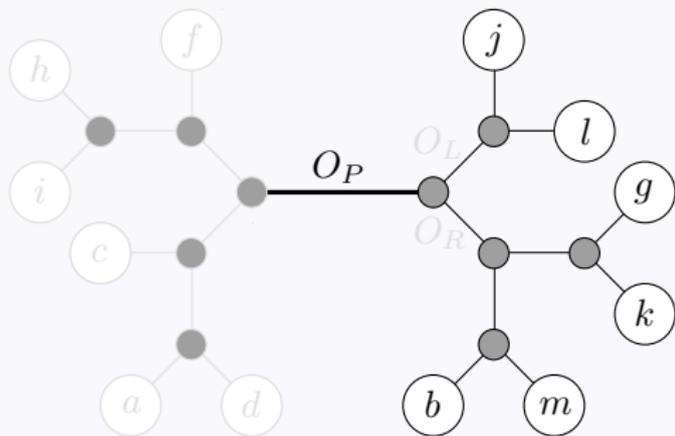
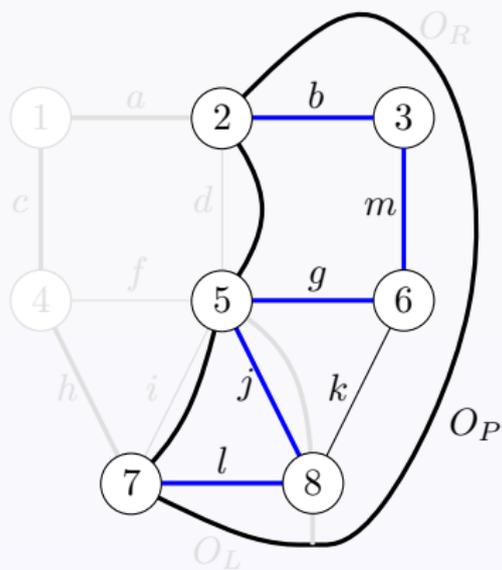
Non crossing pairings



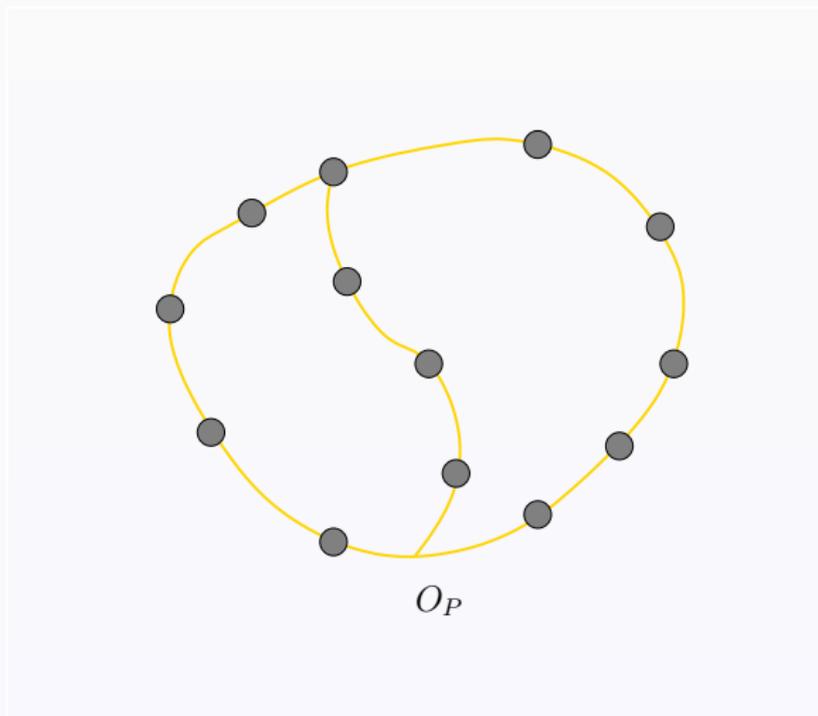
The two nooses O_L and O_R of the two children for a nose O_P for the parent.



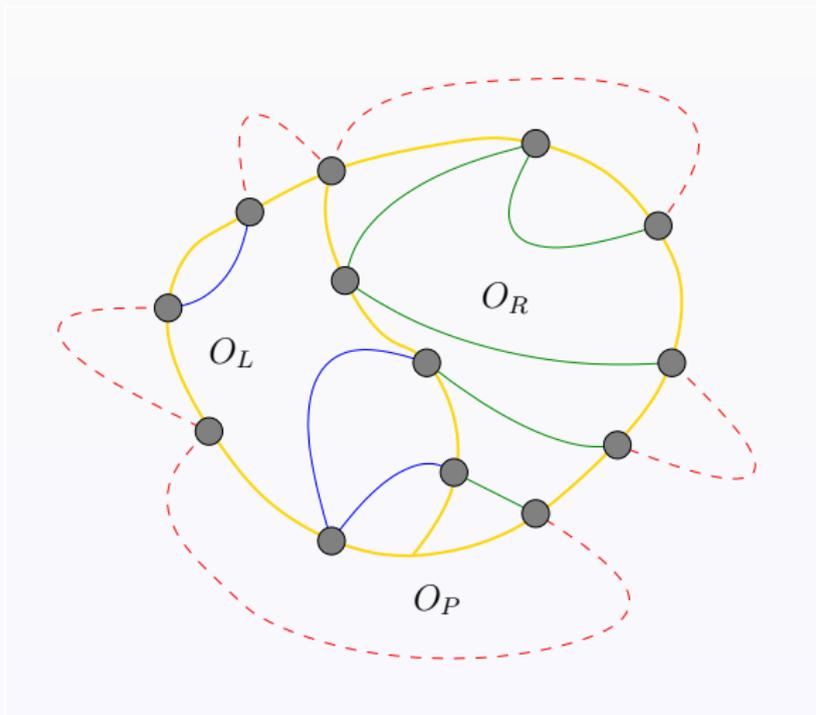
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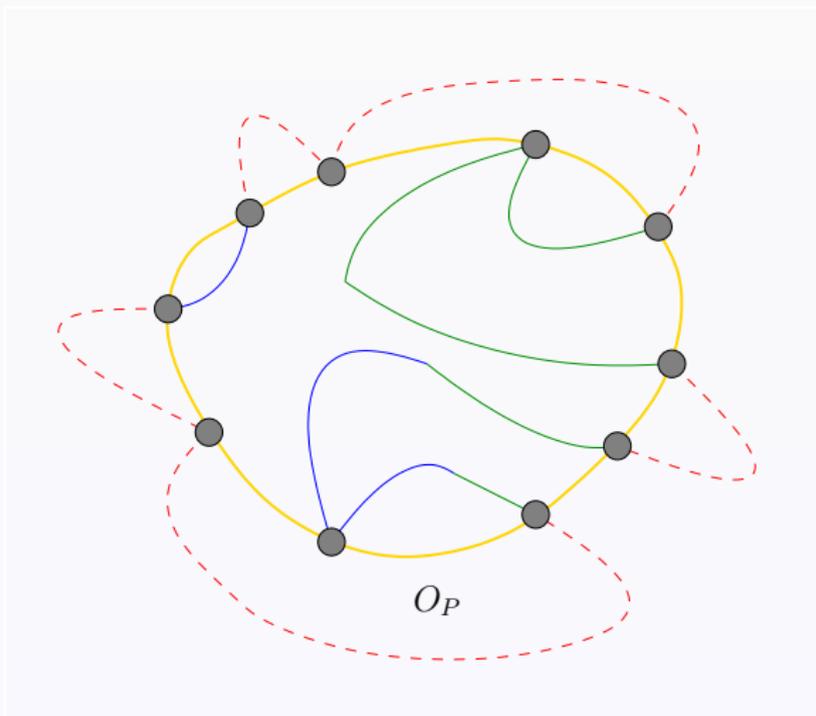
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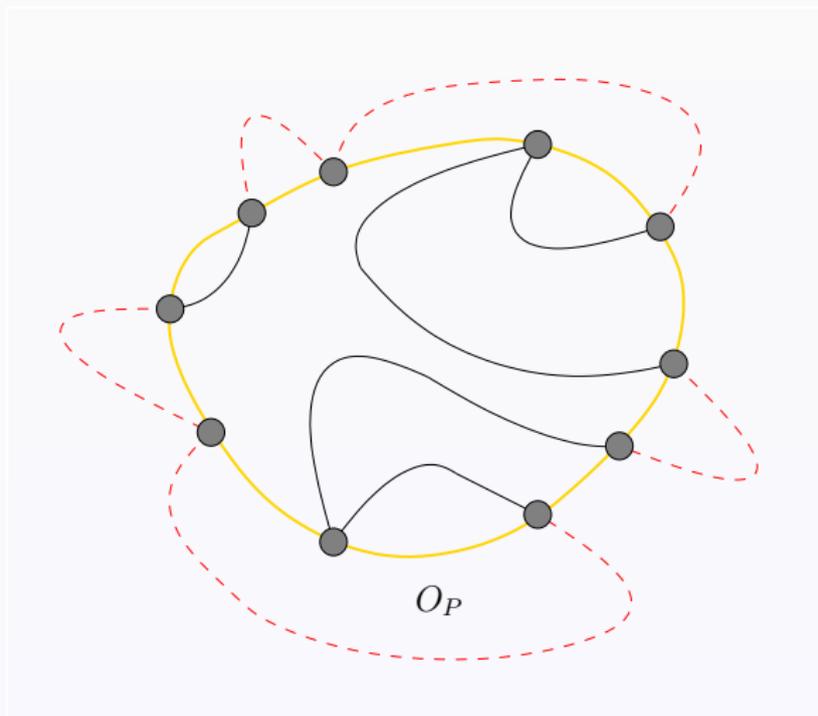
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Catalan Structures

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Therefore: dynamic programming for HAMILTONIAN CYCLE of a planar graph G on a sphere cut decompositions of G with width $\leq k$ takes $2^{O(k)} \cdot O(n)$ steps.

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The idea of using properties of the embedding (for pairings) has been extended for bounded genus graphs in [Dorn, Fomin, and Thilikos. SWAT 2006]

and for H -minor-free graphs in [Dorn, Fomin, and Thilikos. SODA 2008]

Common idea: Planarization

For more complicated problems planarization becomes very hard to handle as here tables encode **packings** instead of pairings.

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Extensions/alternatives:

- ▶ For H -minor free graphs: [Sau, Rué, Thilikos, COCOON 2012]
- ▶ Surface split decompositions: [Bonsma, STACS 2012]
- ▶ Brick Decompositions: [Cohen-Addad & de Mesmay, ESA 2015]

Part 4, Thursday 10/05/2016 - 11:00–12:30 (90')

Bidimensionality

Subexponential parameterized algorithms

The minor relation

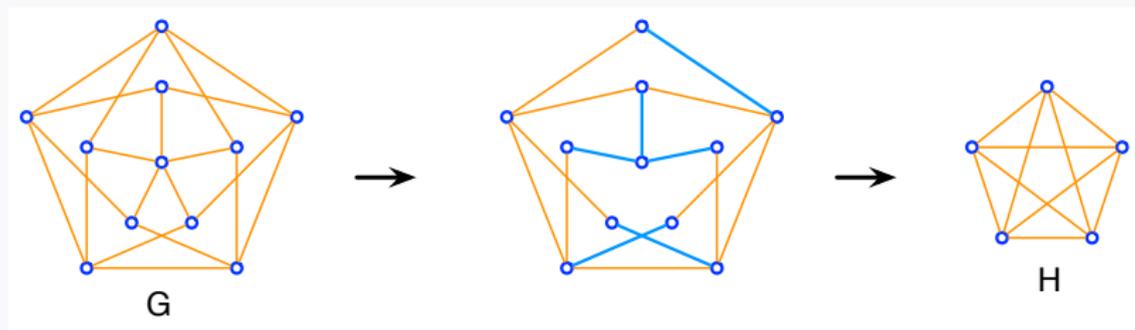
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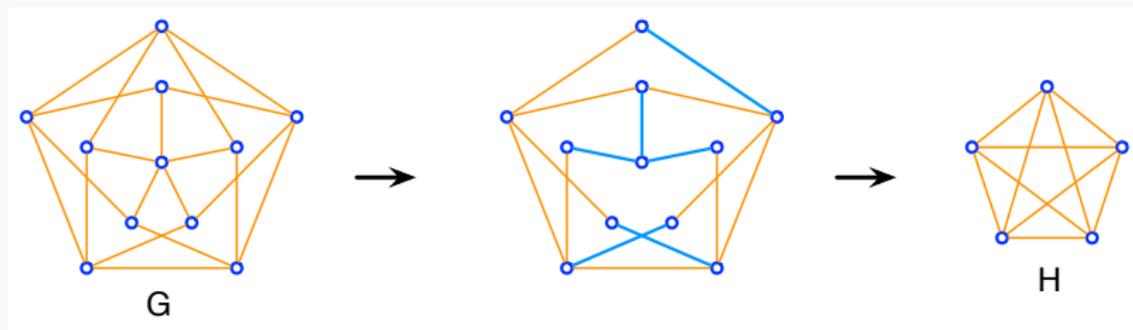
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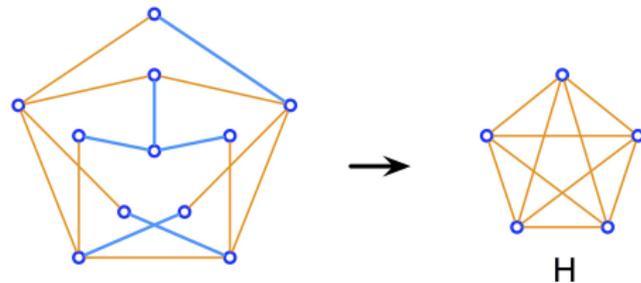
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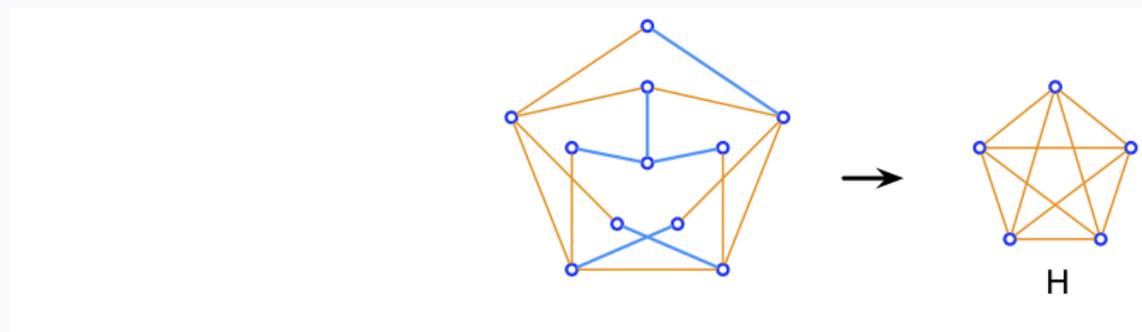
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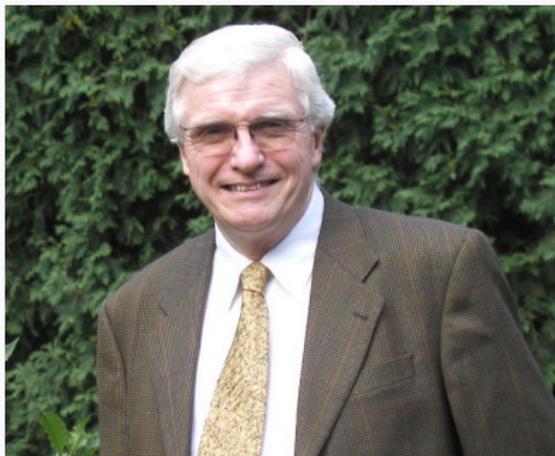
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Theorem: [Robertson & Seymour – main algorithmic consequence of GM] For every H , checking whether $H \leq G$ can be done in $O(n^3)$ steps.

- ▶ **Meta-Algorithmic Consequence:** For every minor-closed graph class \mathcal{G} , the problem asking whether $G \in \mathcal{G}$ belongs in PTIME, i.e., can be solved in $O(n^3)$ steps!

Graph optimization parameters

Graph parameter: a function $\mathbf{p} : \mathcal{G}_{\text{all}} \rightarrow \mathbb{N}$

We consider *minimization/maximization parameters* \mathbf{p} defined as follows

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[S is a **scattered**: no two distinct vertices of S have a common neighbor.]

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For every $k \in \mathbb{N}$, we define the k -th layer of $(\mathcal{G}_{\text{all}}, \mathbf{p})$ as the class

$$\mathcal{G}_k^{\mathbf{p}} = \{G \mid \mathbf{p}(G) \leq k\}$$

These are **YES**-instances for minimization problems and

NO-instances for maximization problems

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In other words:

There **exists** an algorithm that solves p -CHECKING VALUE OF \mathbf{p} in $f(k) \cdot n^3$ steps.

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Comments on P versus NP: from CS and Maths

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NP-completeness: A Retrospective

Christos H. Papadimitriou*

University of California, Berkeley, USA

Abstract. For a quarter of a century now, NP-completeness has been computer science's favorite paradigm, fad, punching bag, buzzword, alibi, and intellectual export. This paper is a fragmentary commentary on its origins, its nature, its impact, and on the attributes that have made it so pervasive and contagious.

“... NP-completeness in this context suggests that a problem area or approach is mathematically nasty.”, [Christos Papadimitriou – ICALP 1997](#)

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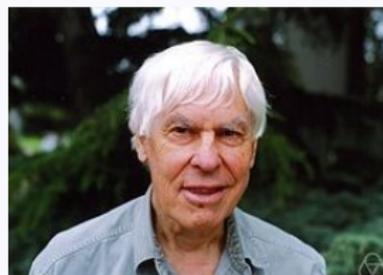
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Mathematical Problems for the Next Century¹

Steve Smale

DEPARTMENT OF MATHEMATICS
CITY UNIVERSITY OF HONG KONG
KOWLOON, HONG KONG

AUGUST 7, 1998

"P versus NP – a gift to mathematics from computer science." **Steve Smale, 1998**

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General requirements

We need the following two facts (for suitable functions f and G):

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Proof:

This algorithm first checks whether $\mathbf{tw}(G) \leq f(k)$.

If the answer is **negative**, then outputs a negative/positive answer (by 1).

If the answer is **positive**, then runs DP algorithm (by 2).

$1+2 \rightarrow \Pi_{\mathbf{P}}$ has a $2^{g(f(k))} \cdot n^{O(1)}$ step algorithm

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For several problems, assuming ETH, the **best** running time we can expect is

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$2^{O(\sqrt{k})} \cdot n^{O(1)}$ for their **planar** restrictions \rightarrow **when can we match this?**

▶ Here we care about such questions!

Exponential Time Hypothesis (ETH):

There is **no** $2^{o(n)}$ -step algorithm that solves 3-SAT

We care about combinatorial condition:

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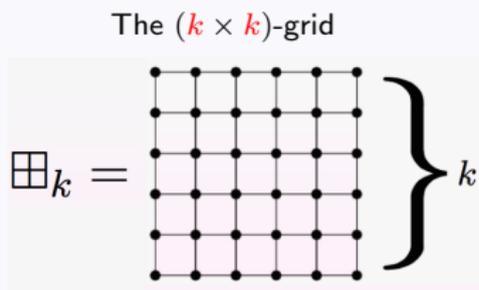
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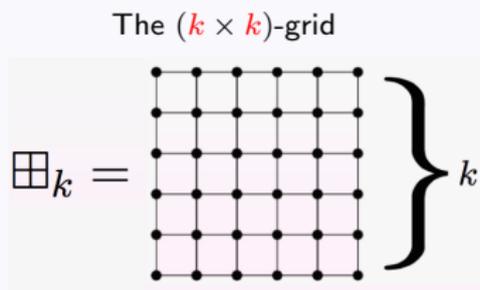


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This fact was first proved in GM-V by Robertson and Seymour.

Theorem: [Robertson & Seymour – GM-V]

There is a $\delta : \mathbb{N} \rightarrow \mathbb{N}$ such that $\forall \alpha \text{ tw}(G) > \delta(\alpha) \Rightarrow G \geq_m \boxplus_{\alpha}$.

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Untill: Julia Chuzhoy proved: $\delta(k) = O(k^{20})$



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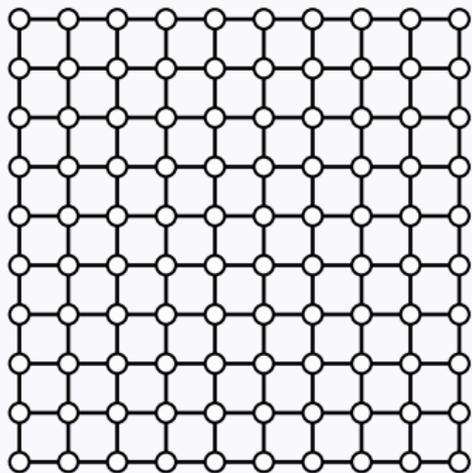
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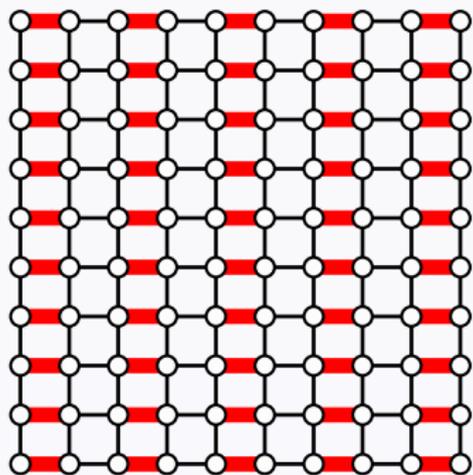
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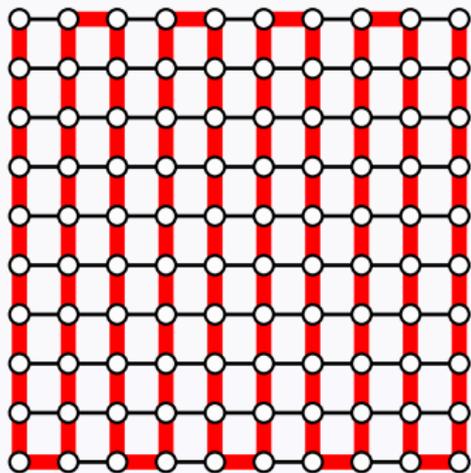
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(1) and (3) $\Rightarrow k < \mathbf{p}(G)$.





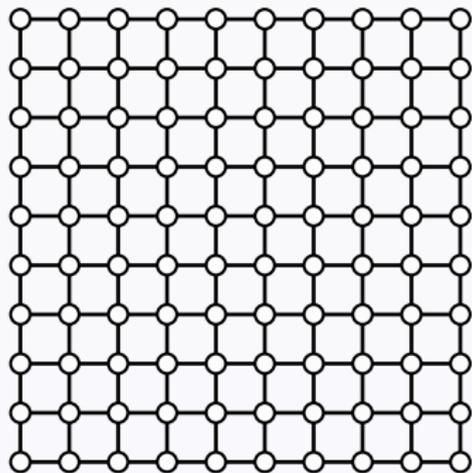
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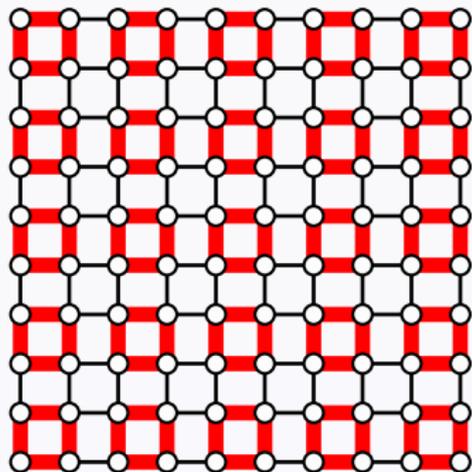


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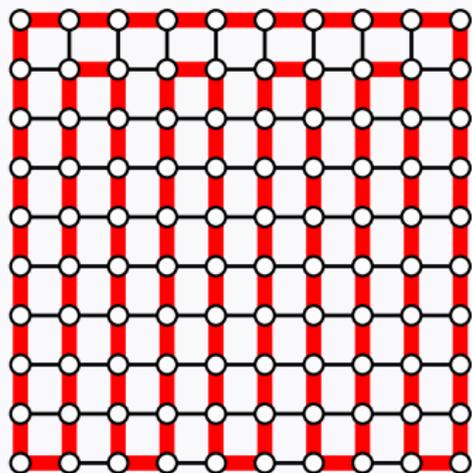


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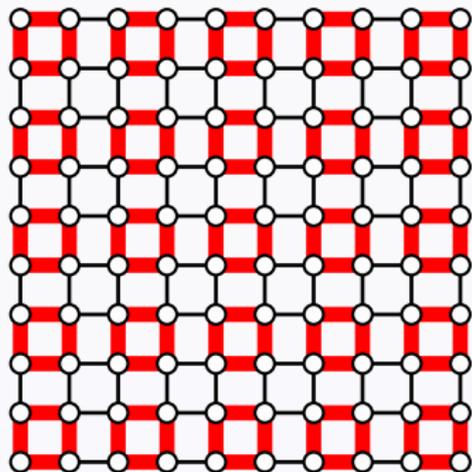


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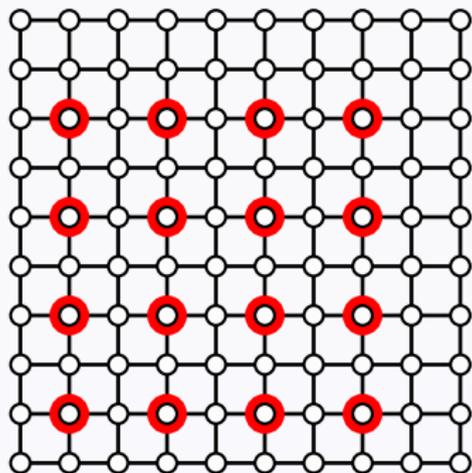


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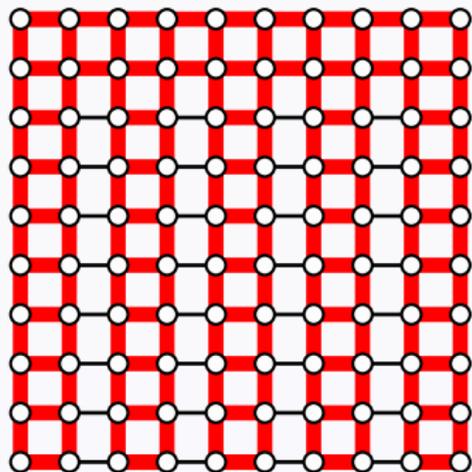


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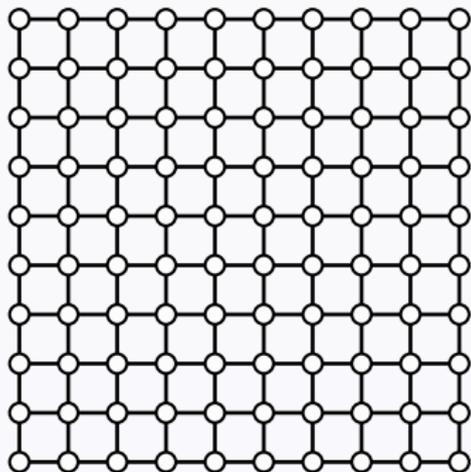
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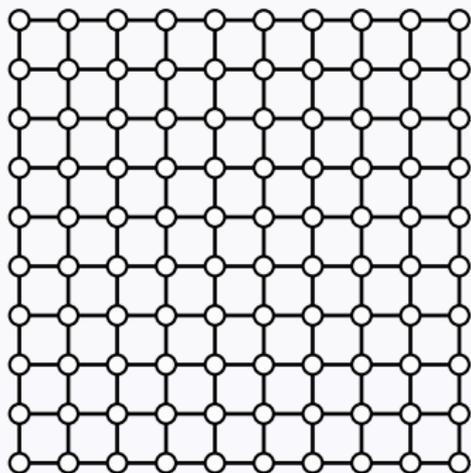
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Definition:

We call a problem $\Pi_{\mathbf{p}}$ **minor-bidimensional**
if \mathbf{p} is minor-closed and $\mathbf{p}^{-1}(k) = \sqrt{k}$



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▶ Not all minor-closed problems are bidimensional!

such as TREewidth, PATHwidth, BRANCHwidth, TREE-DEPTH, and GENUS

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▶ $\Pi_{\mathbf{p}}$ is singly exponentially solvable w.r.t. treewidth
(which is the case for many problems)

► **Conclusion:**

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4. For even better (e.g. **subexponential**) parameterized dependency we must restrict our attention to special graph classes.

Subexponential parameterized algorithms

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Then: YES/NO-instances of a bidimensional problem $\Pi_{\mathbf{p}}$ have $\text{tw} = (\mathbf{p}^{-1}(k))^c = O((\sqrt{k})^c) = o(k)$

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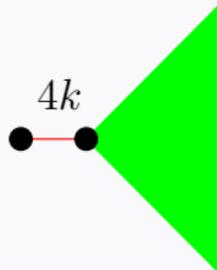
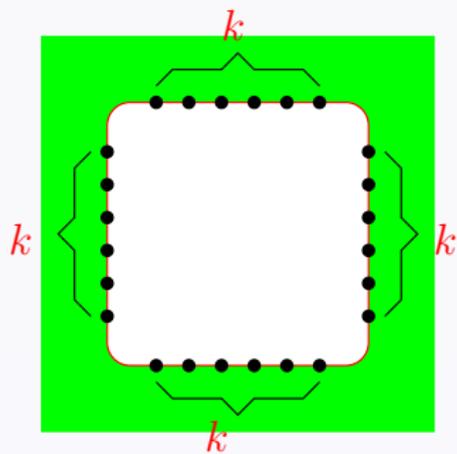
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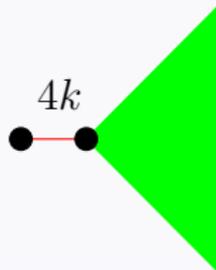
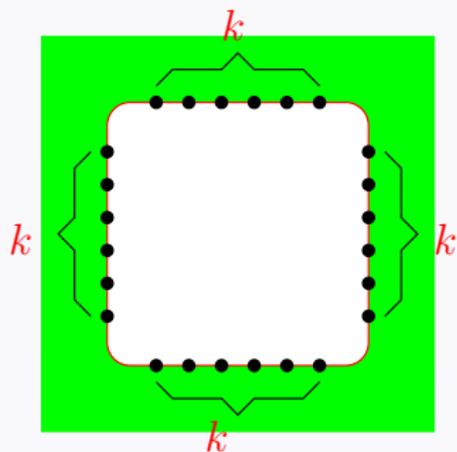
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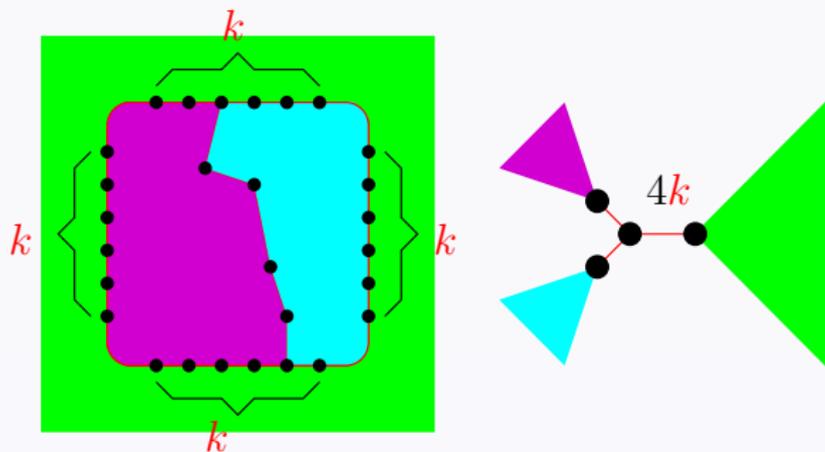
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► We sketch the **Idea** of the proof of the above theorem:

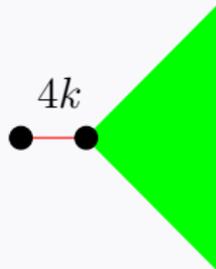
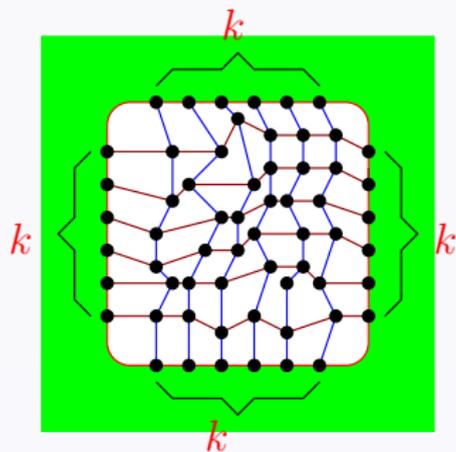




“Suppose” that we constructed a partial branch decomposition of the part of the graphs that is inside a disk.



If there is a path from north-south or east-west, partition the disk: **one more step** further with the construction of a branch decomposition of width $\leq 4k$.



Such a path must exist,

otherwise, from Menger's theorem, the graph contains  k as a minor.

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► are there **more general** graph classes where $1 < c < 2$?

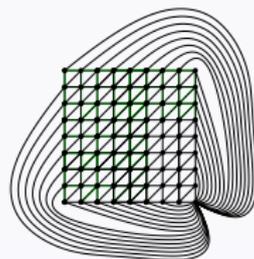
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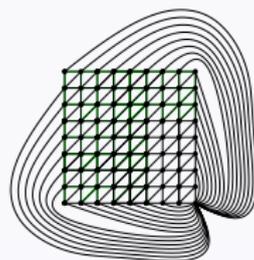


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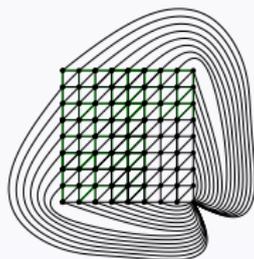
We call a problem $\Pi_{\mathbf{p}}$ **contraction-bidimensional**

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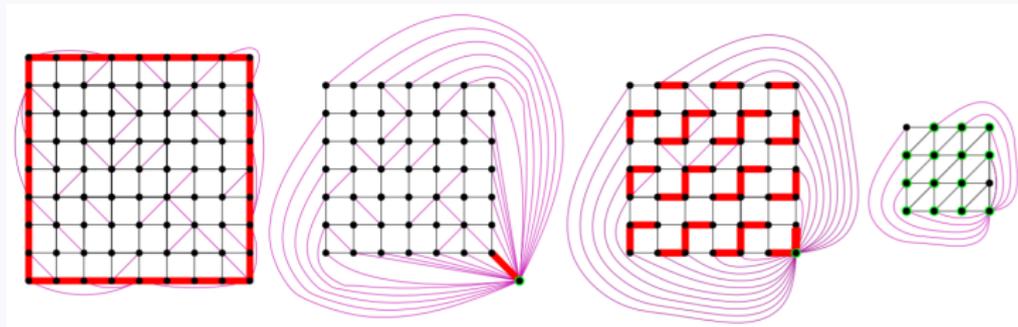
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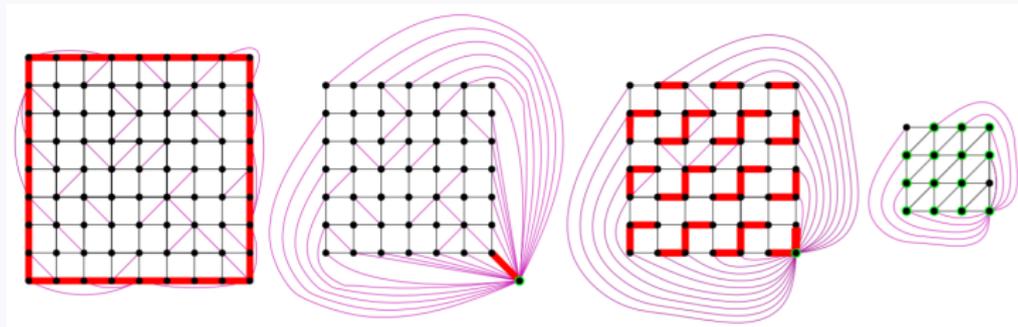


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Therefore $\Gamma_k \not\leq_c G \Rightarrow \text{tw}(G) = O(k^c)$, thus **SQGC** holds for $c = 1$.

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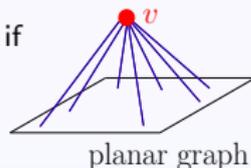
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Some bidimensional problems

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[Bodlaender, Cygan, Kratsch, Nederlof, ICALP 2013] ★★

[Fomin, Lokshtanov, Saurabh, SODA 2014] ★★

Part 5, Friday 10/05/2016 - 09:00–10:30 (90')

Bidimensionality and Kernelization

Irrelevant vertex technique

Bidimensionality and Kernelization

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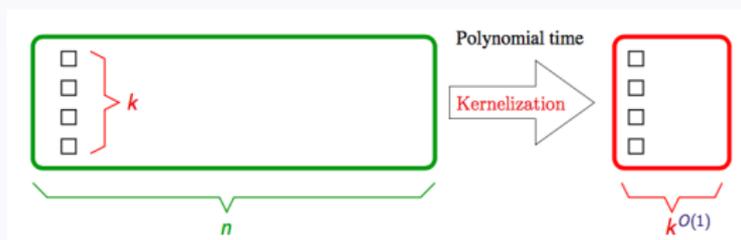
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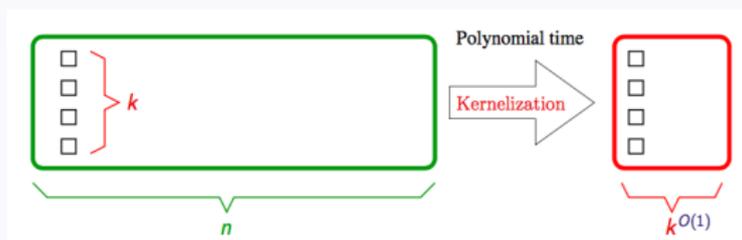


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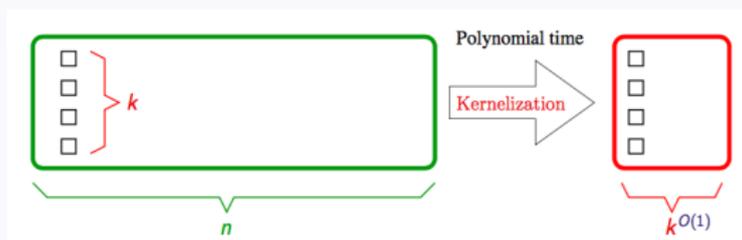
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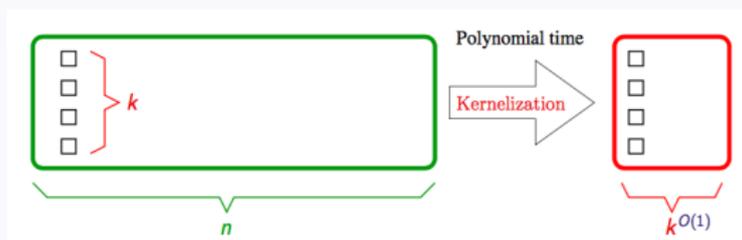
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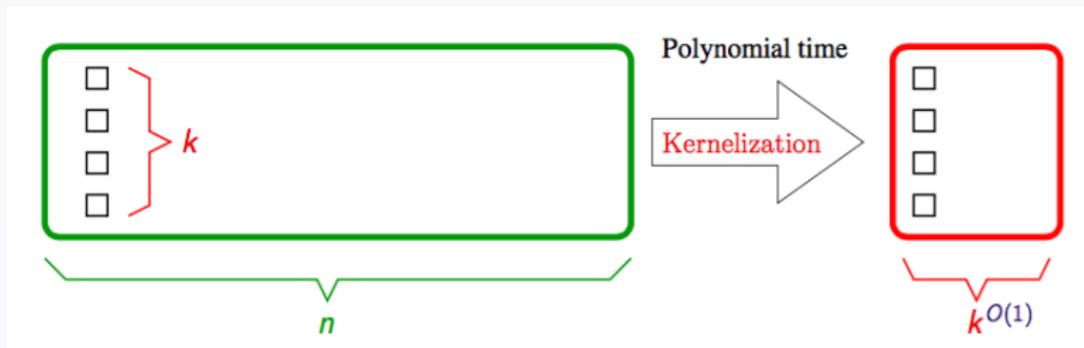
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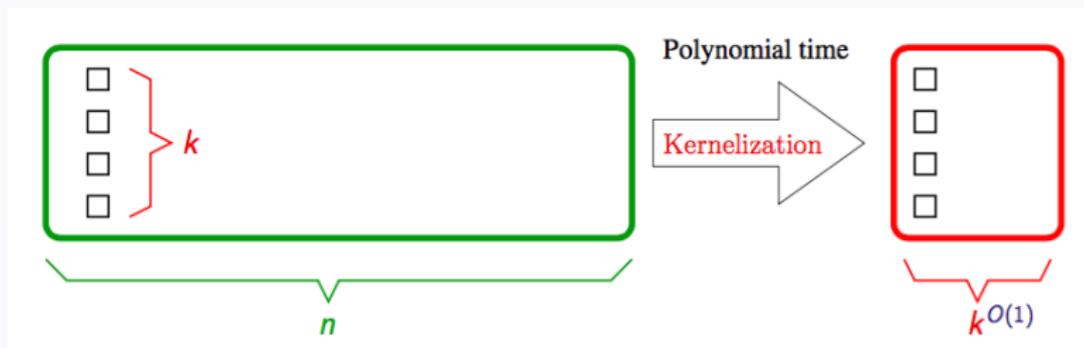


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- **Kernelization can be seen as a paradigm for preprocessing**

p -VERTEX COVER has kernelization algorithm that produces a **kernel** of $\leq 2k$ vertices.



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Alternatively, we say that p -VERTEX COVER has a kernel of size $2k$.

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- ▶ Not all problems in FPT are expected to have polynomial kernels (p -PATH)
[Bodlaender, Downey, Fellows, Hermelin, JCSS 2009]

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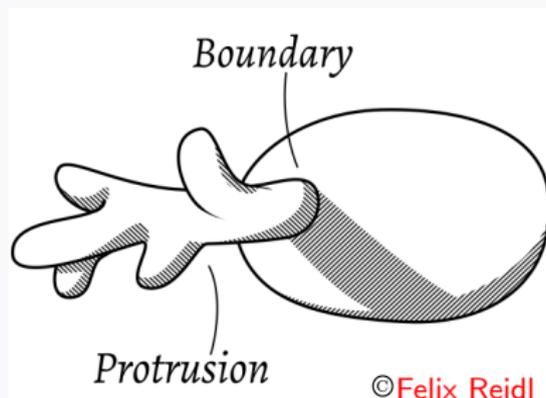
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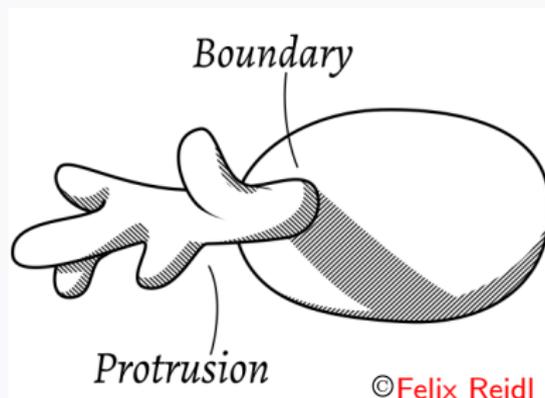
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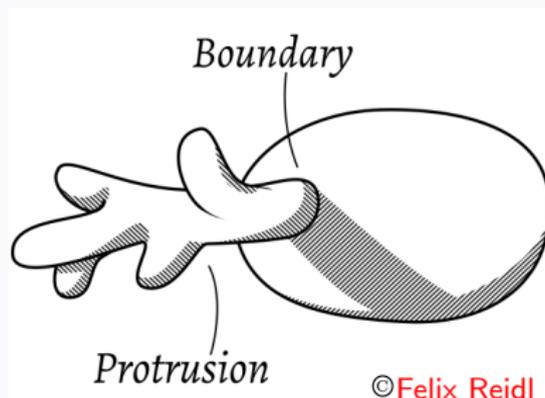
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Remark: actually, this last condition is not necessary! But makes things more visualizable!



Protrusion replacement



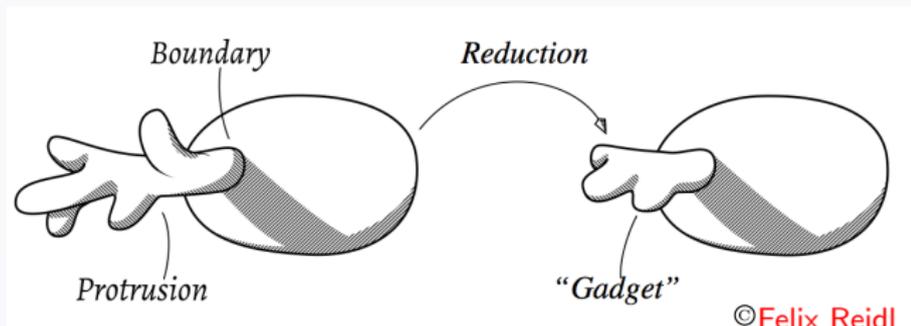
f-protrusion replacement family for $\Pi_{\mathbf{p}}$:

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© Felix Reidl

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To achieve Conditions 1 and 2. we need some more definitions!

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► If ϕ is expressible in Monadic Second Order Logic, then we say that

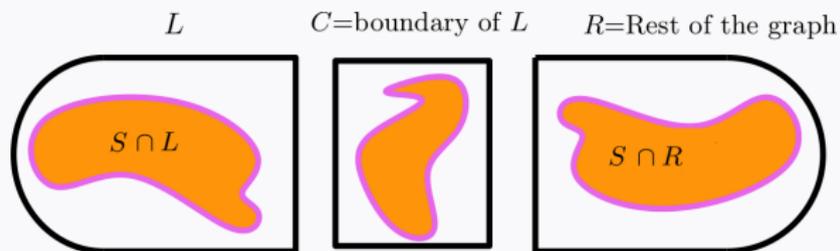
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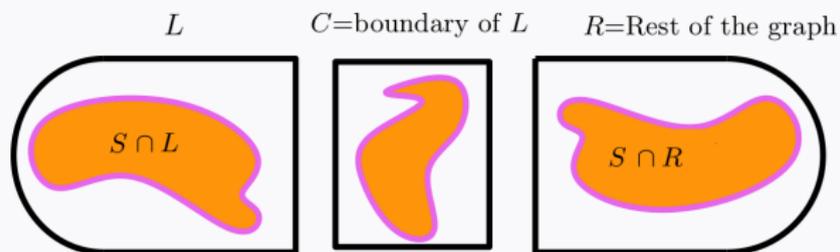
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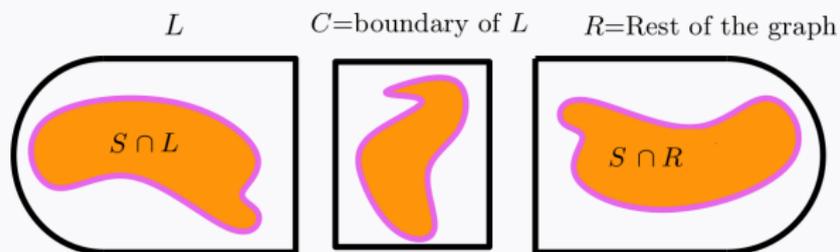


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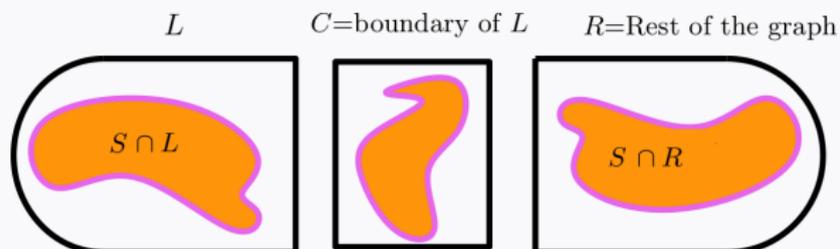
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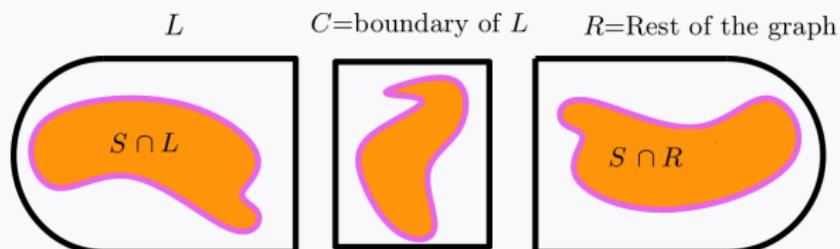
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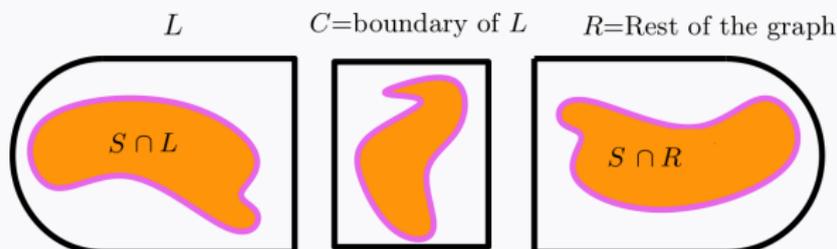
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EPTAS = (**E**fficient **P**olynomial-**T**ime **A**pproximation **S**cheme)

[Demaine, Hajiaghay, SODA 2005]

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Irrelevant vertex technique

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► For many problems, instances of big enough treewidth may contain part whose removal does not change the answer to the original question.

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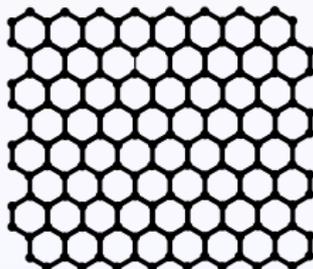
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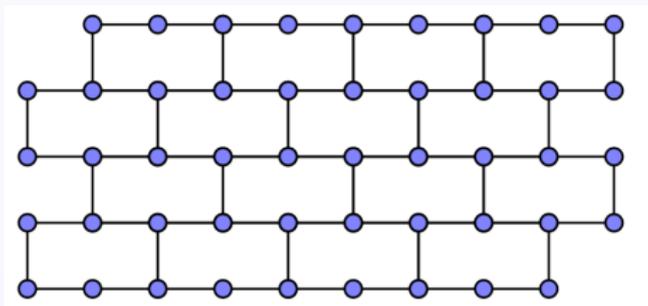
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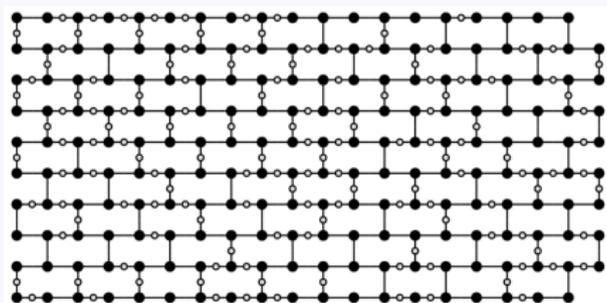
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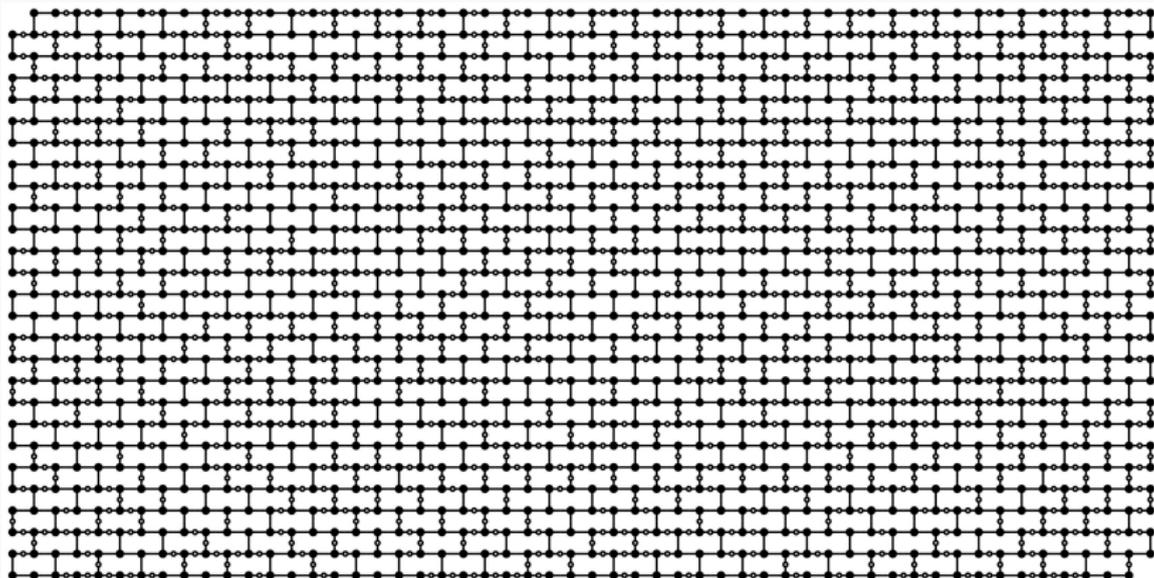
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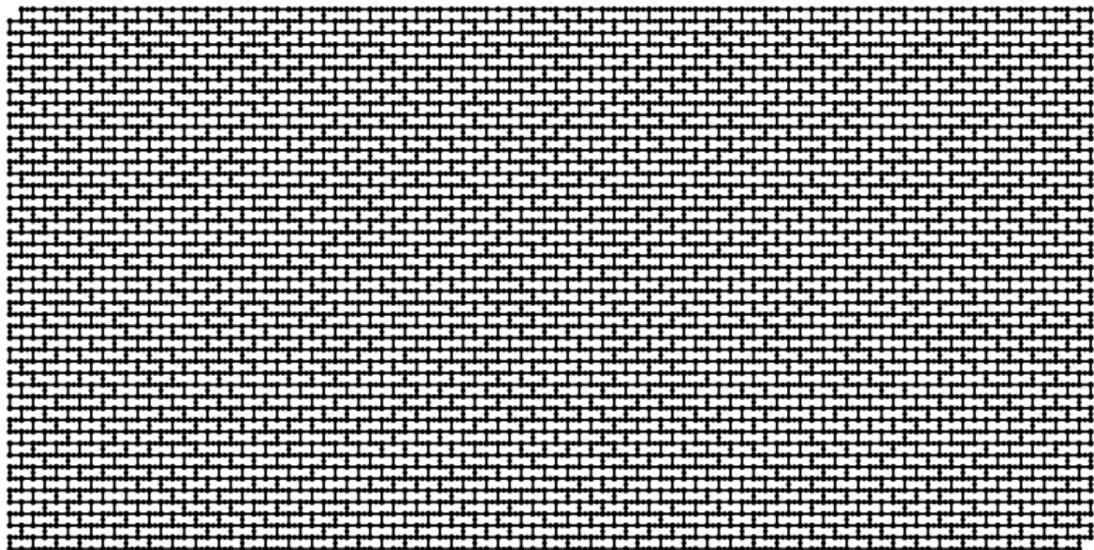
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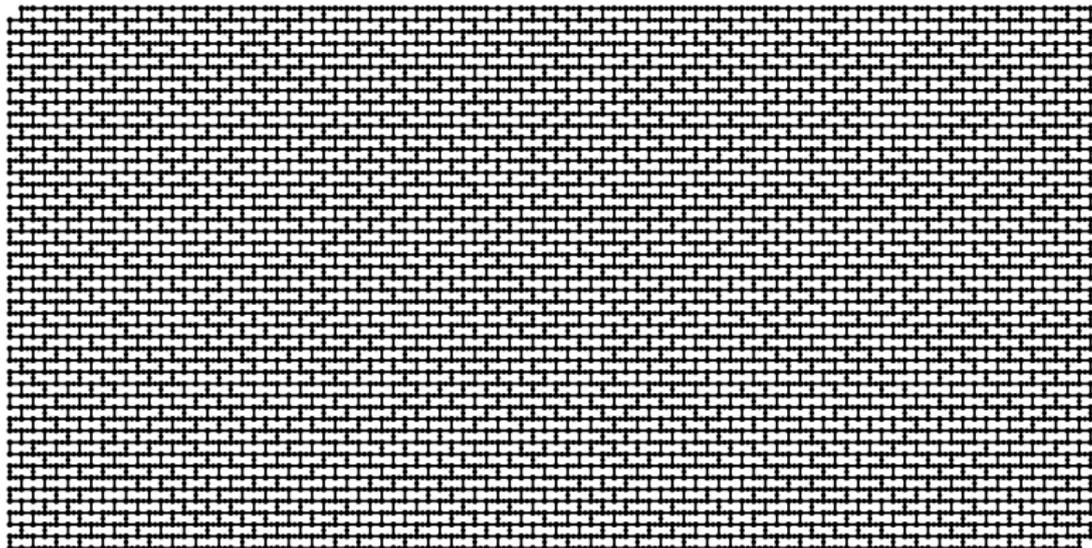
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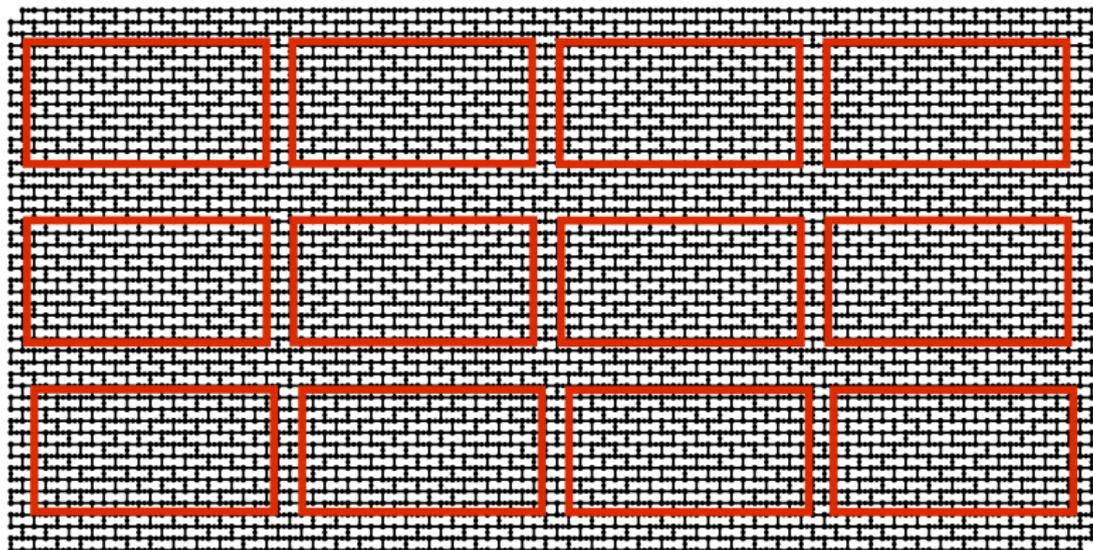


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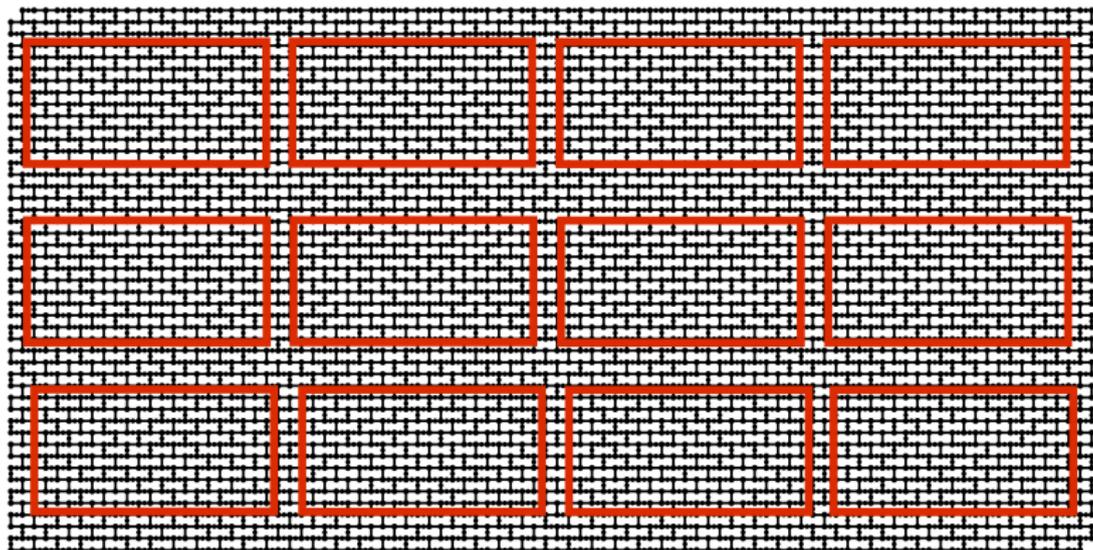
The height of this wall is $h = \lceil \sqrt{k} \rceil \cdot (2(k+1) + 1)$ (in the s-wall above $h = 46$)

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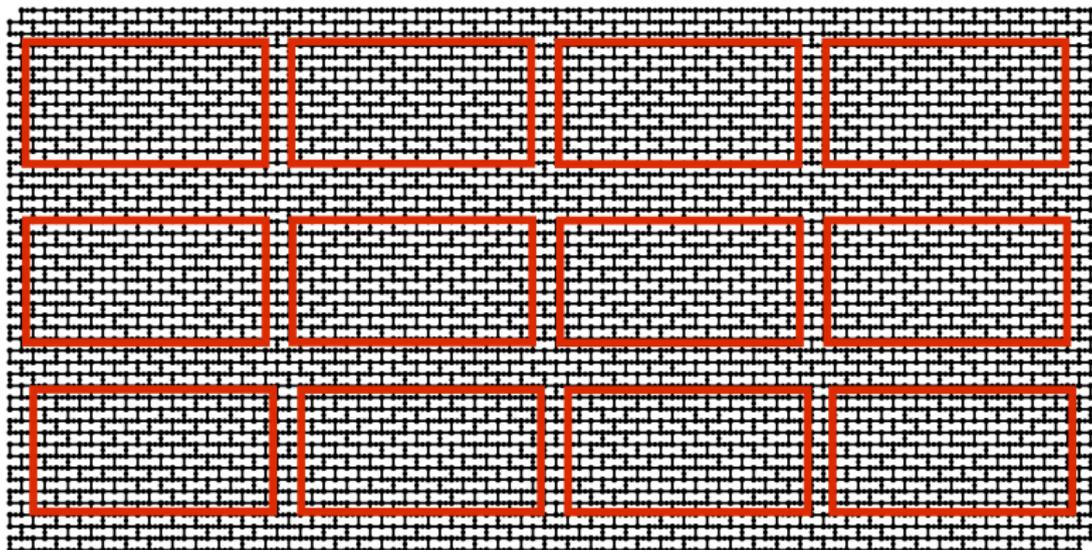
We locate k subwalls, each of height $2 \cdot (k + 1)$.

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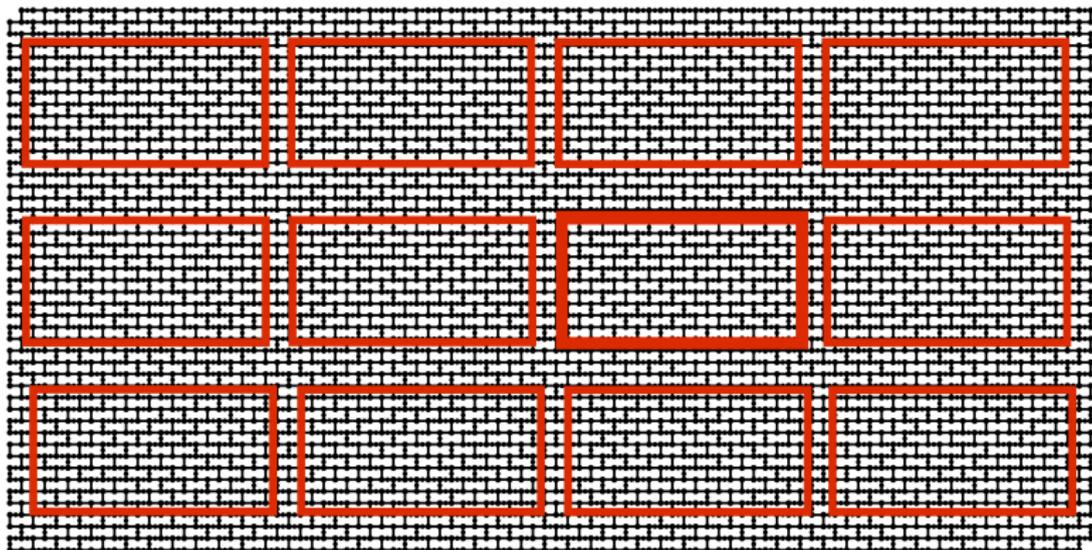
Let G_1, \dots, G_k be the graphs inside the **perimetries** of these subwalls

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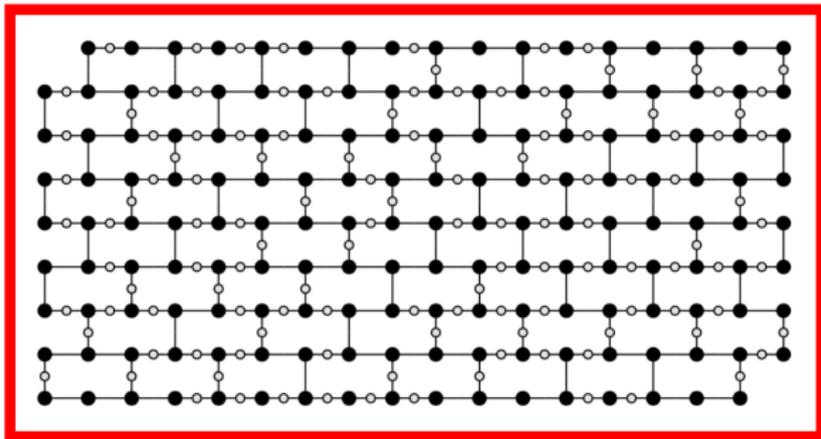


If all of them are **non-bipartite** then we answer **YES** and we are done!

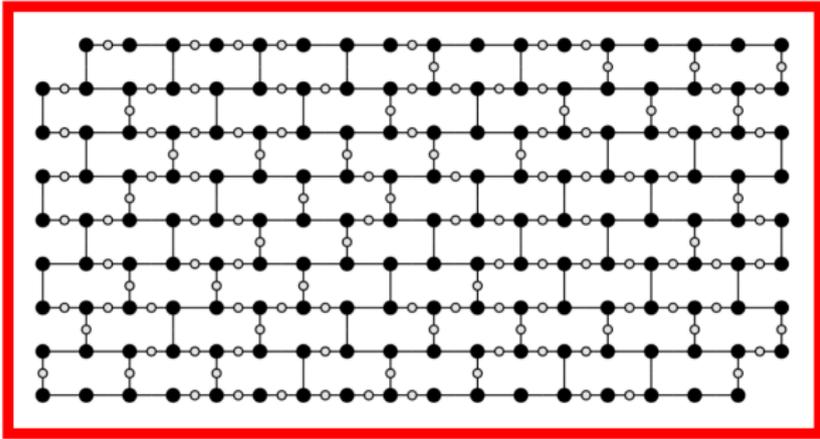
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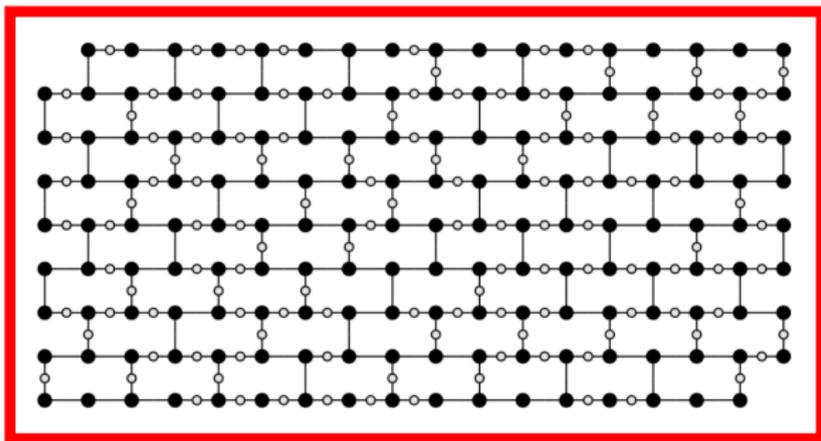


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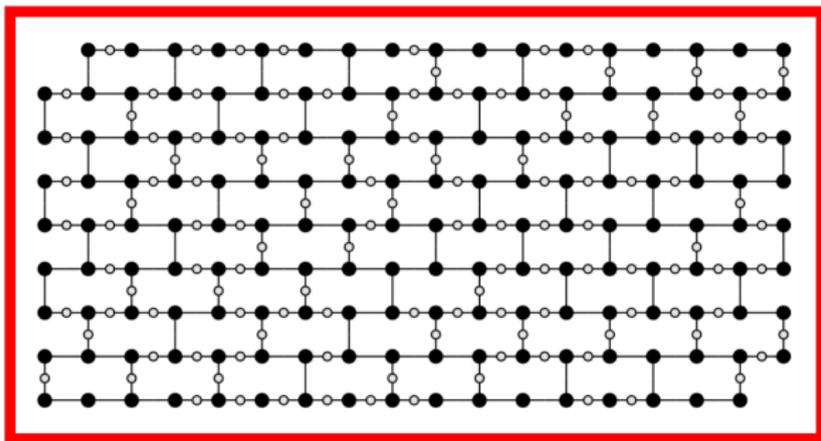
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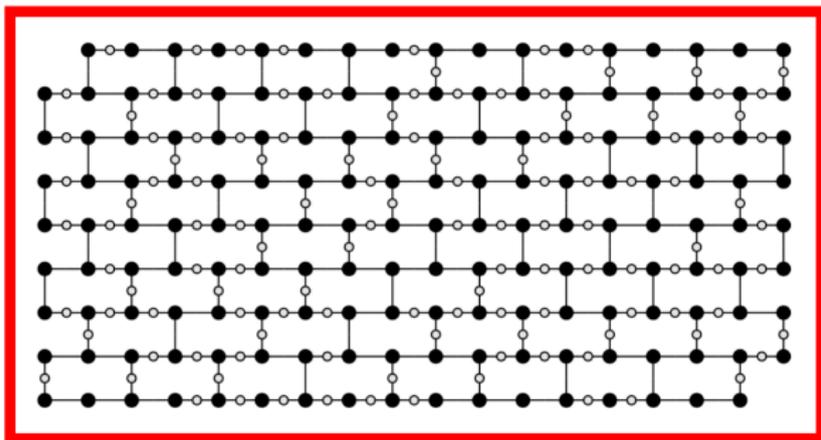


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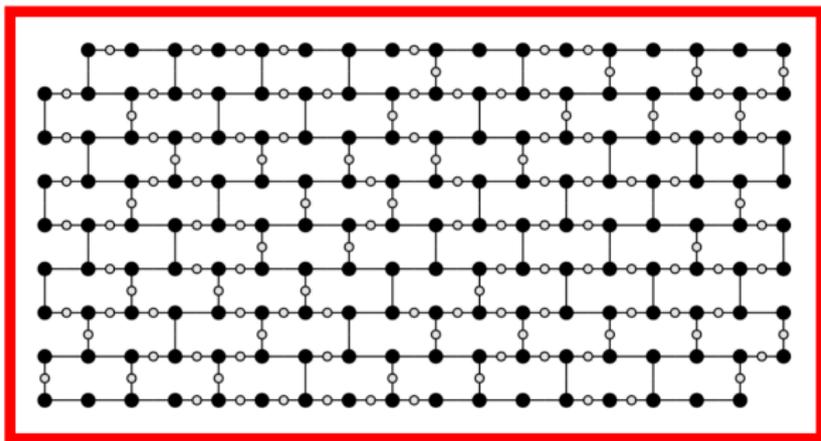
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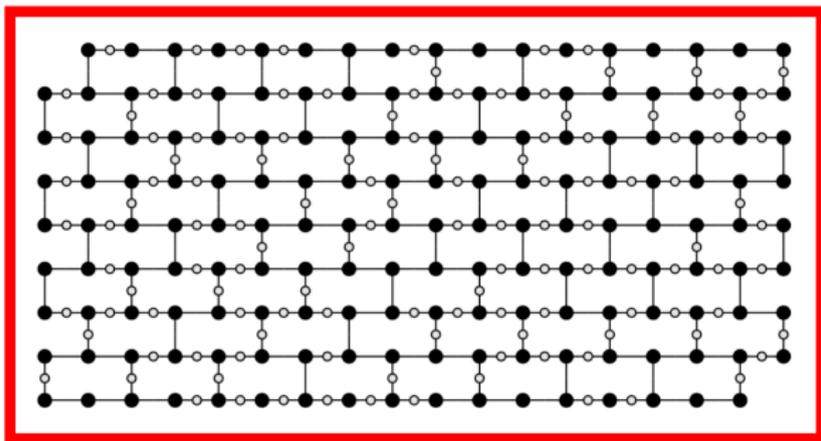
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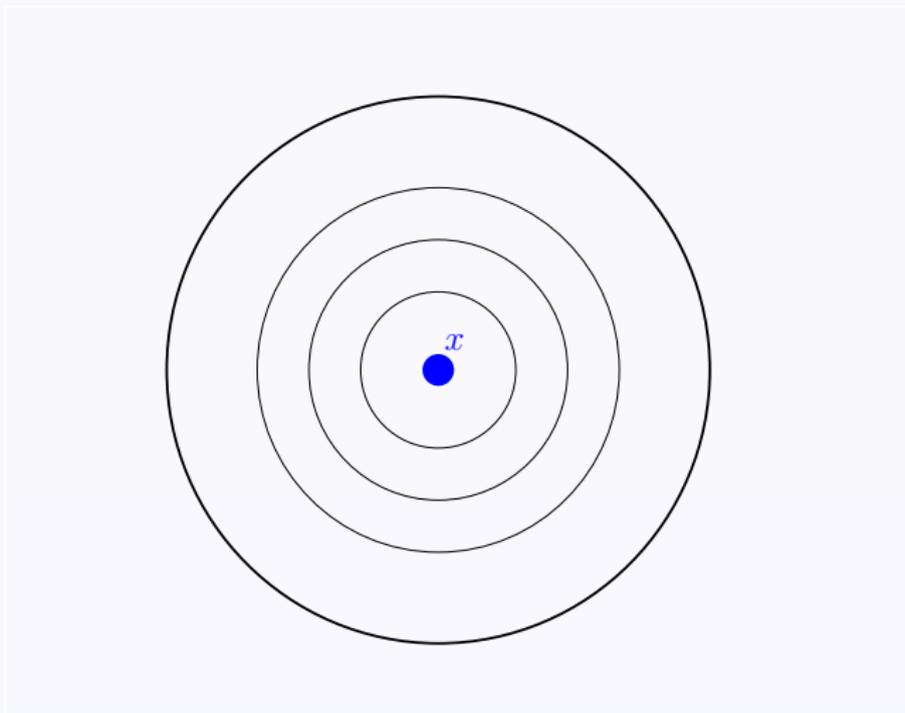
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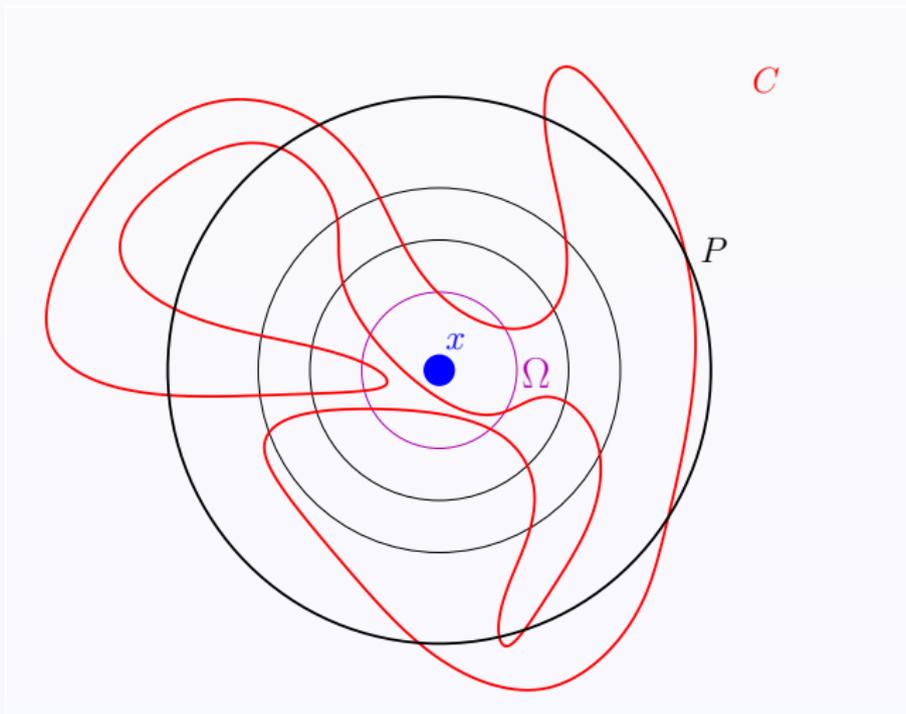
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We will prove that $G \setminus x$ has k odd disjoint cycles avoiding x .

We detect, using the layers of the wall, $k + 1$, homocentric cycles around x
If G has $k + 1$ disjoint odd cycles we are done (x meets only one of them)
Therefore G has at exactly k disjoint odd cycles.

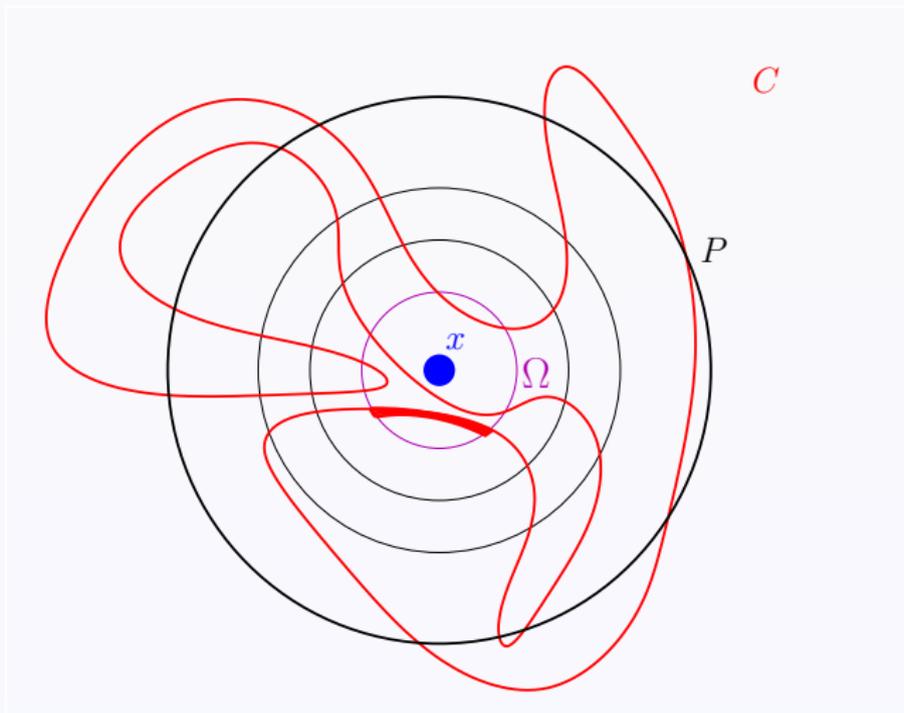


Assume $\#$ chords of the k disjoint cycles “crossed” by the homocentric cycles is minimized. For example C crosses Ω 4 times and C crosses perimetry P 5 times. We argue that none of these k cycles can cross the inner cycle Ω , thus x is irrelevant!



Suppose, to the contrary, that some cycle C crosses the inner cycle Ω .

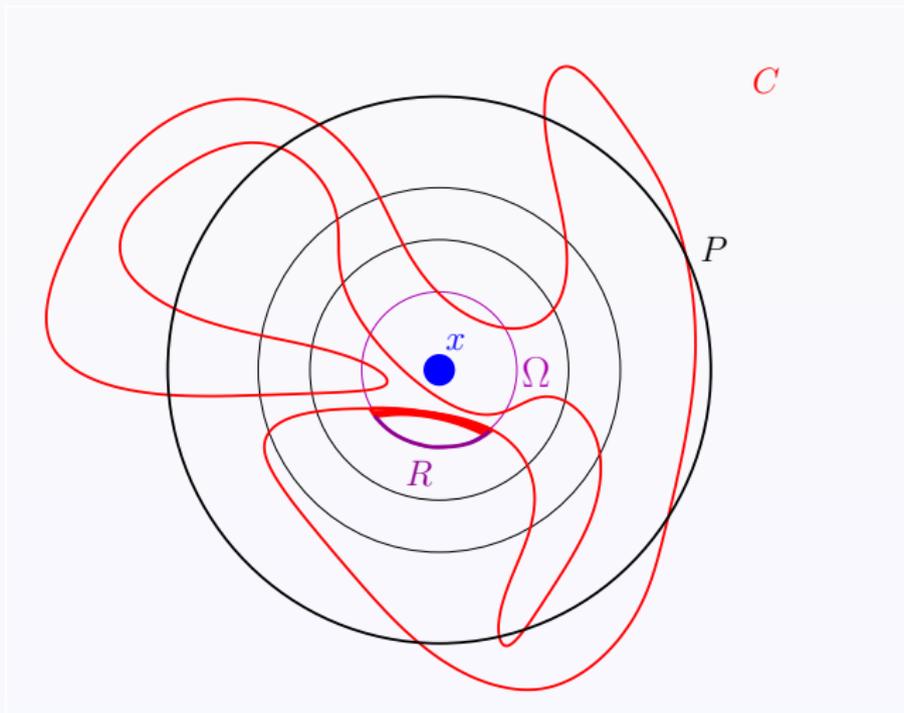
Consider an “**extremal**” chord X : one of the two paths of Ω does not contain any other endpoint of a chord.



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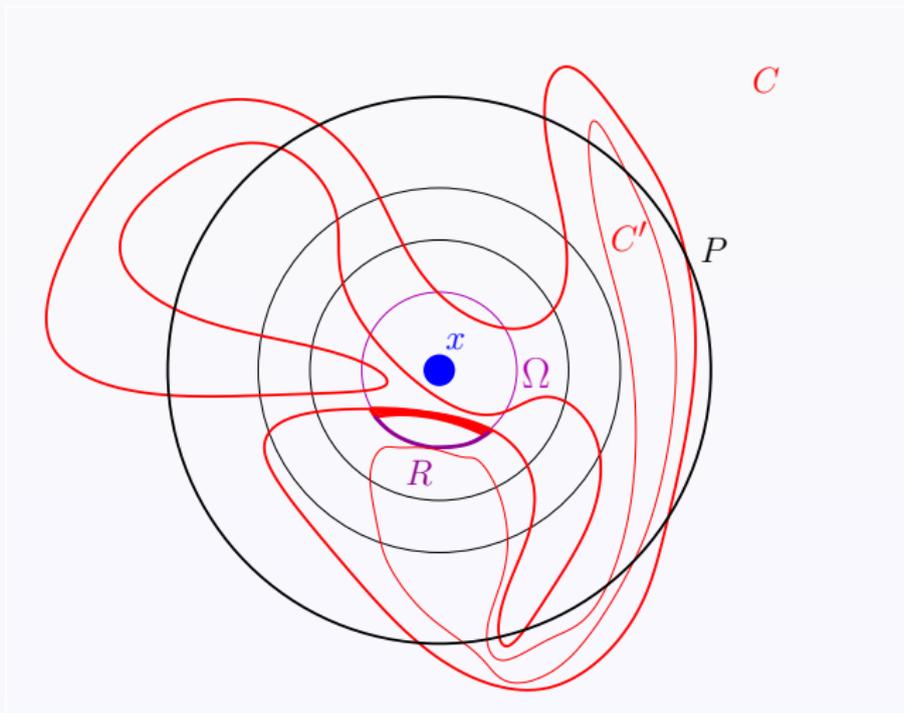
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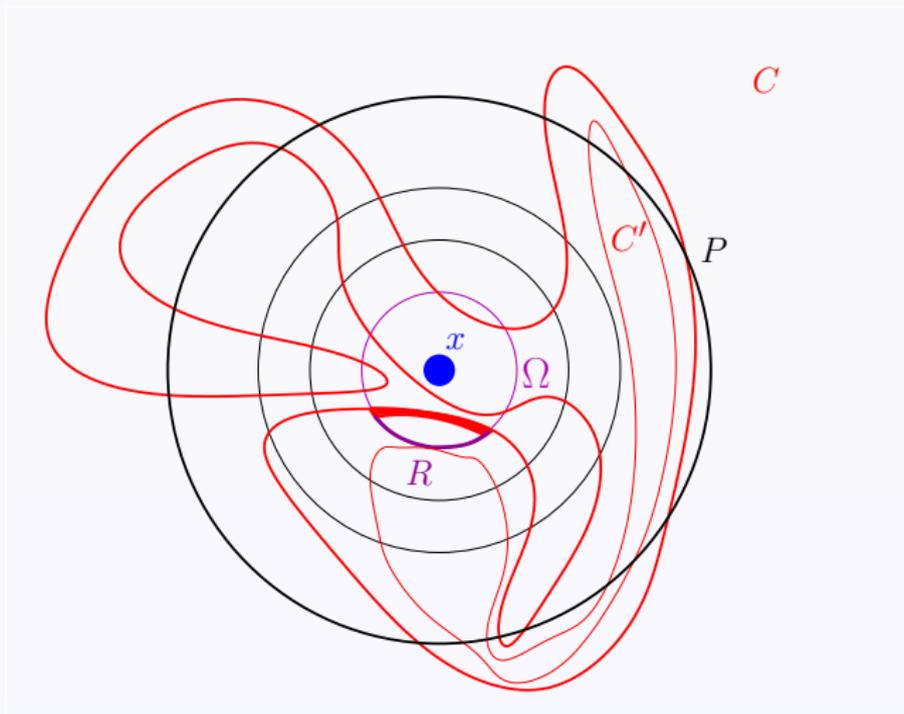
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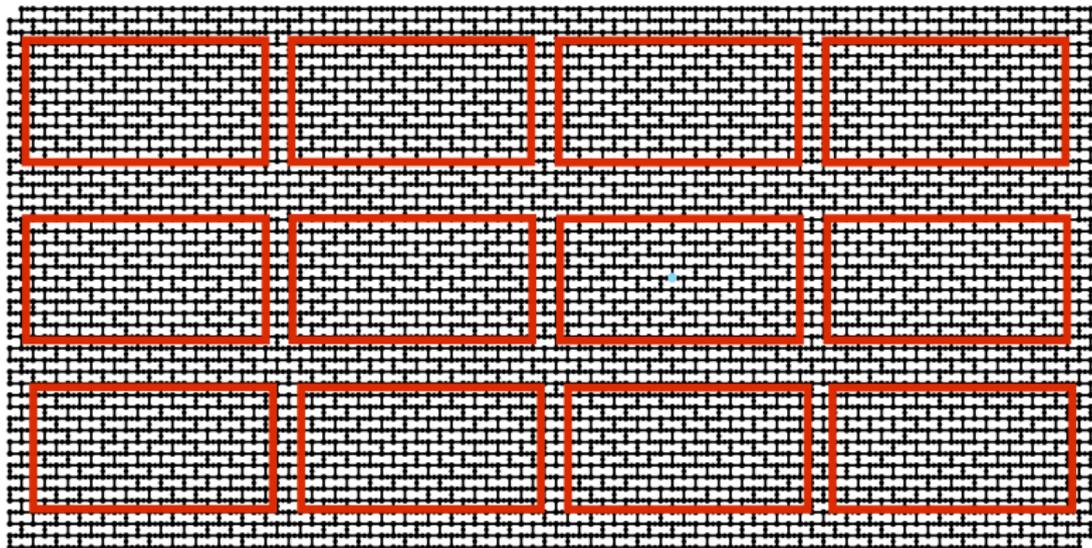
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By repetitively applying this argument we find in G has as many disjoint odd cycles as its homocentric cycles that are $k + 1$, a contradiction.
Therefore none of the k disjoint odd cycles crosses Ω . Thus x is irrelevant.



To find the irrelevant vertex x can be done in polynomial time!



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- ▶ The same ideas prove: p -PLANAR ODD INDUCED CYCLE PACKING $\in 2^{O(k^{3/2})}$ -FPT

while general p -ODD INDUCED CYCLE PACKING problem is para-NP-hard.

[Golovach, Kamiński, Paulusma, Thilikos, TCS 2012]

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Merci beaucoup!

