

# SARDANA :

## An Abstract Interpretation Based Tool for Optimization of Numerical Expressions in LUSTRE Programs

Arnault Ioualalen, Matthieu Martel  
University of Perpignan Via Domitia

TAPAS'10 - 17 september



Fondation  
de Recherche  
pour l' Aéronautique  
& l' Espace



UPVD  
Université de Perpignan Via Domitia

## Sardana is a compiler

- for synchronous language like LUSTRE (critical system)
- which improves numerical accuracy by re-writing expressions.

## Why talk about numerical accuracy ?

Float operators are not the same as the  $\mathbb{R}$  operators  $\Rightarrow$  rounding error !

## What do we expect ?

Find an expression over  $\mathbb{F}$  which the evaluation is a *good* approximation of the evaluation of the expression over  $\mathbb{R}$ .

Each variable  $f \in \mathbb{R}$  is decomposed as

- A floating point number :  $\uparrow_o(f) \in \mathbb{F}$
- A real rounding error :  $\downarrow_o(f) \in \mathbb{R}$

such as  $f = \uparrow_o(f) + \downarrow_o(f)$

Any operator is defined like the following

Ex :  $(x_1, \epsilon_1) + (x_2, \epsilon_2) = (\uparrow_o(x_1 + x_2), \downarrow_o(x_1 + x_2) + \epsilon_1 + \epsilon_2)$

# Current state of our analyzer

## Current specification

- Works on simple LUSTRE language (Caspi & al. POPL'87)
- Optimizes floating point numerical expressions composed with  $+$ ,  $-$ ,  $*$  operators

## Is re-writing hard ?

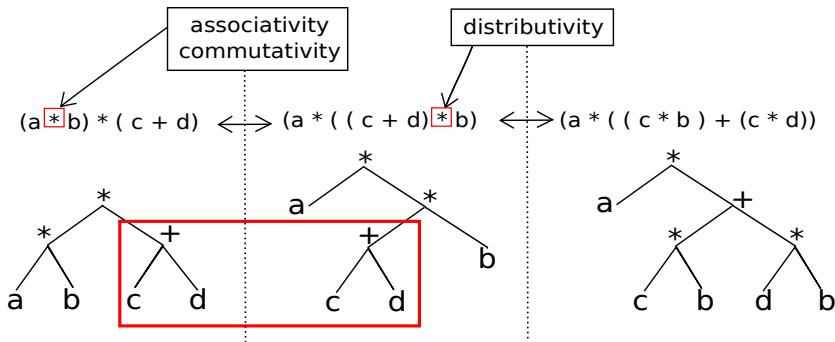
Yes, usual laws of  $\mathbb{R}$  field imply combinatorial explosion of number of equivalent expressions.

Also, there are very few *good* ways of writing a non-trivial expression (L.Thévenoux, P. Langlois, M.Martel, PASCO'10)

# How to represent all these expressions?

They share some parts. . .

... or at least they are derived one from an other through a re-writing rule.



# PEG and EPEGs, POPL'09, (R.Tate, M.Stepp, Z.Tatlock, S.Lerner)

## Equivalence Program Expansion Graph

Designed for the *phase ordering* problem.

## PEGs and E-PEGs have properties of interest

- Useful to eliminate redundant information (compactness) for imperative program
- Build through a saturation of equivalence rules of program transformation (equivalence class)

## But that's not enough

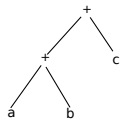
Even without redundancy, combinatory explosion doesn't fit in it.

# E-PEG construction

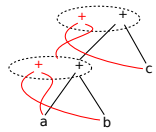
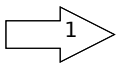
An E-PEG is build as a transitive closure

The key point is the rules set used to make the saturation of the structure.

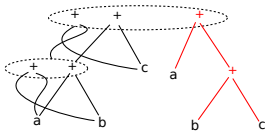
R1 :  $a + b = b + a$   
R2 :  $a + (b + c) = (a + b) + c$



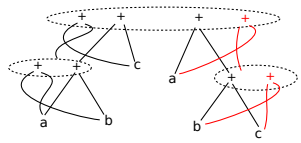
initial tree:  $(a + b) + c$



Application of R1



Application of R2



Application of R1, ect...



We construct them directly from the syntactic tree

- Polynomial size
- Covers all the *equivalent* expressions
- Does NOT cover non-equivalent expressions

The expression equivalency relation is defined by the usual rules :

- Associativity
- Commutativity
- Distributivity
- Factorization

# Abstraction Box

An abstraction box is defined by its parameters and an operator

- Whole sub-space covering of possible expressions
- Recursive structure
- Easy to infer the worst rounding error of the set

$+, (a, b, c)$

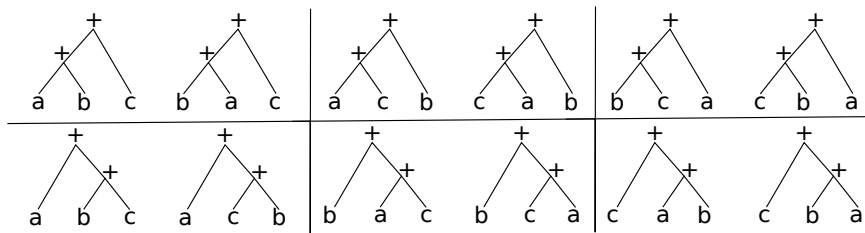


Figure: An abstract box containing 3 leaves

# Abstractions (Work in progress)

## Main goal of the abstractions

Enhance the structure with abstraction boxes in order to cover all equivalent expressions.

## 3 abstractions are developed today

- Left-Right Abstraction
- Transverse Abstraction
- Box Expansion

## All are integrated in our tool despite the non-completeness

Non-trivial results could already been reached, helping us moving forward and find the other abstractions we need to cover the remaining expressions.

# Left-Right Abstraction is heading down

Each node try to use the homogeneous structure of it's left sub-tree and right sub-tree.

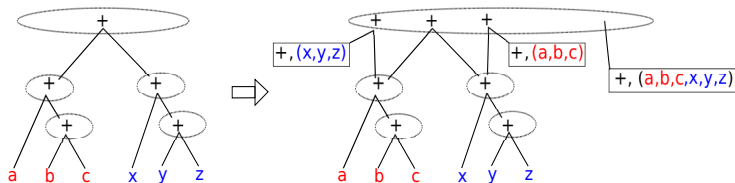


Figure: Illustration of the Left-Right Abstraction

The Abstraction Box at the right is called a Global Box, it stands for the less accurate abstraction.

# Transverse Abstraction is heading up

In an homogeneous structure, we iteratively abstract the higher part.

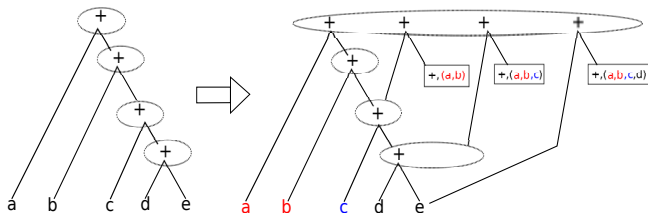


Figure: Illustration of the Transverse Abstraction

We also add boxes to link the leaves : a, b, c and d.

This abstraction fuses abstract boxes when possible

When one of the parameters of a box is itself a box, and there is the same operator in both

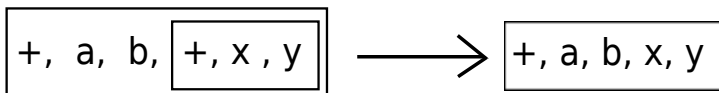


Figure: Illustration of the Box Expansion

# What are the expressions we miss?

## Partial distributivity

Distribute all partial factors creates an exponential number of expressions.

Ex :  $a * b * c * (x + y) =$

- $a * b * (c * x + c * y)$
- $a * c * (b * x + b * y)$
- ...
- $a * (b * c * x + b * c * y)$
- $b * (a * c * x + a * c * y)$
- ...

Currently we always distribute all the factors  $\Rightarrow$  structure becomes homogeneous.

## Symmetrically we have the same problem for partial factorization

Currently we always factorize by all the factors  $\Rightarrow$  structure becomes homogeneous.

# The extraction of a more precise program

## We use a local heuristic

In each equivalence class we select the best candidate using the error rounding semantic

## Currently we use the Max partial order over the stream of intervals

Other partial orders are going to be implemented like : Strict inclusion, or value of the integral.



## Several achievements have been reached so far :

- Polynomial structure
- Complete loop of optimization from source to code to source code
- Graphical interface embedding completely the analyzer

## Problems we are going to solve

- Analysis is not yet complete
- Analysis works on each variable separately
- Analysis doesn't take into account the recursive definition of variable
- Analysis has to work also onto any kind operators
- Tradeoff between time consumption and accuracy

# The end

Thank you for your attention

Questions?