

## Abstracts

### ***V*-fold penalization: an alternative to *V*-fold cross-validation**

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One of the most widely used model selection techniques is *V-fold cross-validation* (Geisser [Gei75]). It estimates the prediction error of estimators built upon  $n(V - 1)V^{-1} < n$  data, which can be interpreted as overpenalization. From the asymptotical viewpoint, this can be suboptimal (when  $V$  is fixed) and it has to be corrected, for instance following Burman [Bur89]. However, when the sample size is small, it may happen that  $V = 2$  gives better results than  $V = 10$ , because overpenalization is benefic in some cases [Arl07a]. The choice of  $V$  in *V*-fold cross-validation can then be a difficult problem.

Following Efron's resampling heuristics [Efr79], we propose to use a *V*-fold resampling scheme to define a new penalization procedure, called *V-fold penalization* ([Arl07b], Chap. 5). It generalizes Burman's bias correction, and produces a flexible procedure, where  $V$  is decoupled from the overpenalization factor.

In the framework of regression on a random design with heteroscedastic noise, we prove several non-asymptotic results about *V*-fold subsampling, and more general resampling schemes. In particular, *V*-fold penalization (with  $V$  fixed) satisfies a non-asymptotic oracle inequality with constant almost one, which implies its asymptotic optimality. Hence, it improves on *V*-fold cross-validation. Moreover, choosing a particular family of models, we obtain an estimator adaptive to the smoothness of the regression function and the heteroscedasticity of the noise. Thus, *V*-fold penalties are more robust than Mallows'  $C_p$  criterion.

The theoretical results concerning *V*-fold penalties stay valid for resampling penalties with general exchangeable weights ([Arl07b], Chap. 6). In particular, they can be applied to *V*-fold penalties with  $V = n$ , as well as bootstrap penalties (defined by Efron [Efr83]). This extends an asymptotical result on bootstrap penalties in another framework (Shibata [Shi97]). Using independent Rademacher weights, one obtain a localized version of Rademacher complexities (Koltchinskii [Kol01] ; Bartlett, Boucheron and Lugosi [BBL02]) that is much easier to compute than local Rademacher complexities (Lugosi and Wegkamp [LW04] ; Koltchinskii [Kol06]).

Although we have to assume a particular structure for the models (*i.e.* they are all made of histograms), we believe that the same results hold in a much more general framework. We for instance have partial results for general bounded regression and binary classification ([Arl07b], Chap. 7).

A simulation study shows that *V*-fold penalties behave quite well in several cases. Moreover, they often outperform *V*-fold cross-validation and Mallows'  $C_p$  penalties, in particular in difficult heteroscedastic situations. Their flexibility allows to improve performances when the signal-to-noise ratio is small; this is obtained by taking  $V$  large enough, together with overpenalization.

The choice of  $V$  also appear to be quite easier: the performances of  $V$ -fold penalties are always better when  $V$  increases. Then,  $V$  has only to be chosen according to the computational complexity of the procedure, which is exactly the same as the one of  $V$ -fold cross-validation.

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